<ol> <li>Which of the following is true of compaction?</li> <li>It can be done at assembly, load, or execution time.</li> <li>It is used to solve the problem of internal fragmentation.</li> <li>It cannot shuffle memory contents.</li> <li>It is possible only if relocation is dynamic and done at execution time.</li> <li>Ans: D</li> </ol>
<ul><li>2. The binding scheme facilitates swapping.</li><li>A) interrupt time B) load time C) assembly time D) execution time</li><li>Ans: D</li></ul>
<ul> <li>3. A(n) page table has one page entry for each real page (or frame) of memory.</li> <li>A) inverted B) multi-level C) single-level D) virtual</li> <li>Ans: A</li> </ul>
<ul> <li>4. For the dynamic storage-allocation algorithms below, answer the questions below.</li> <li>a) which results in the smallest leftover hole in memory?</li> <li>b) which results in the largest leftover hole in memory?</li> <li>A) First fit B) Best fit C) Worst fit D) None of the above Ans: B, C</li> </ul>
<ul> <li>5. For dynamically linked library, which of the following is(are) true?</li> <li>A) Routine is not loaded in main memory until it is called</li> <li>B) A program does not have to be stored, in its entirety, in main memory for execution</li> <li>C) Better disk space utilization than using statically linked library</li> <li>D) A stub is included in the image for each library-routine reference</li> <li>Ans: C, D</li> </ul>
<ul> <li>6. For dynamic loading, which of the following is(are) true?</li> <li>A) Address binding is delayed until load time</li> <li>B) Allow unused routines to stay out of main memory</li> <li>C) Better memory space utilization.</li> <li>D) All processes that use the same library execute only one copy of the library code in memory.</li> </ul>
Ans: B, C

- 7. What is(are) the purpose of paging the page tables?
- A) reduce memory space for page table
- B) Save memory access time for address translation
- C) To break one single large page table into multiple smaller ones.
- D) To allow virtual address space larger than physical memory space

Ans: C

- 1. Given the logical address 0xAEF9 (in hexadecimal) with a page size of 256 bytes.
- a) What is the page number? b) What is the page offset?

Ans: 0xAE, 0xF9

2. Consider a 32-bit address for a two-level paging system with an 8 KB page size. The outer page table has 1024 entries. How many bits are used to index the second-level page table?

Ans: 9

3. A 32-bit logical address with 8 KB page size and 4-byte page entry. What's the total size (in bits) for a conventional single-level page table?

```
Ans: 2^{24}

8KB=2^{13}

2^{(32-13)} \times 32 = 2^{24}
```

- 4. An operating system has a 21-bit virtual address and a 2-KB page size. The system supports up to 64KB of physical memory. How many entries are there in each of the following?
- a. A conventional, single-level page table
- b. An inverted page table

- 5. Compare the memory organization schemes of contiguous memory allocation, pure segmentation, and pure paging with respect to the following issues.
  - a. External fragmentation

- b. Internal fragmentation
- c. Ability to share code across processes

Ans: contiguous allocation: a (yes) b (no) c (no)

Pure segmentation: a (yes), b(no), c(yes)

Pure paging: a(no), b (yes), c(yes)

- 29. For internal fragmentation, which of followings are true?
- A) Internal fragmentation occurs when memory is allocated and returned to the system, resulting in the free memory broken up into small chunks that are too small to be useful.
- B) Internal fragmentation occurs when a process is assigned memory more than it actually requested.
- C) Internal fragmentation won't occur if the allocated memory is contiguous.
- D) Internal fragmentation problem can be solved by memory compaction.

46. Inverted page tables require each process to have its own page table.

Ans: False

47. Without a mechanism such as an address-space identifier, the TLB must be flushed during a context switch.

Ans: True

What is(are) the purpose of paging the page tables?

- E) reduce memory space for page table
- F) Save memory access time for address translation
- G) To break one single large page table into multiple smaller ones.
- H) To allow virtual address space larger than physical memory space