

Groovy Tutorial

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AGILE₂₀₀₇
Conference



➤ Introduction

- Language Basics
- Closures
- Builders
- Data Access
- Other Features
- Testing with Groovy
- Further Integration
- Grails
- More Information



What is Groovy?

- “*Groovy is like a **super version of Java**. It can leverage Java's enterprise capabilities but also has cool productivity features like closures, DSL support, builders and dynamic typing.*”



Groovy = Java – boiler plate code
+ optional dynamic typing
+ closures
+ domain specific languages
+ builders
+ metaprogramming



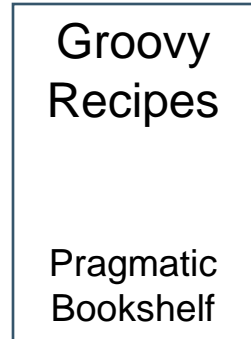
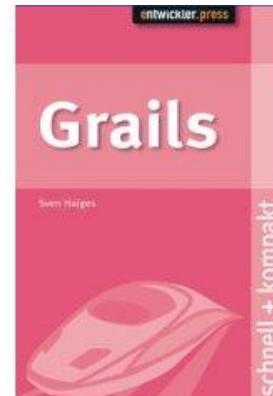
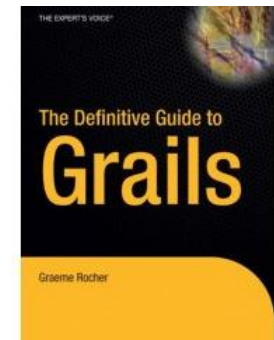
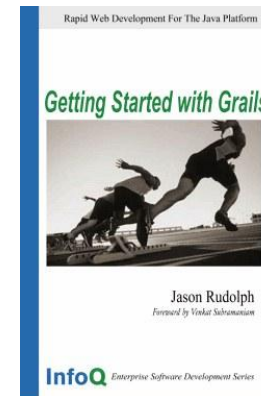
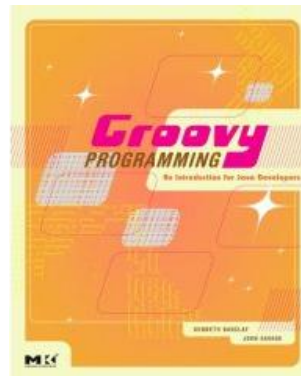
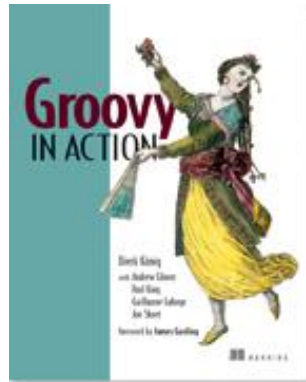
Groovy Goodies Overview

- **Fully object oriented**
- **Closures: reusable and assignable pieces of code**
- **Operators can be overloaded**
- **Multimethods**
- **Literal declaration for lists (arrays), maps, ranges and regular expressions**
- **GPath: efficient object navigation**
- **GroovyBeans**
- **grep and switch**
- **Templates, builder, swing, Ant, markup, XML, SQL, XML-RPC, Scriptom, Grails, tests, Mocks**



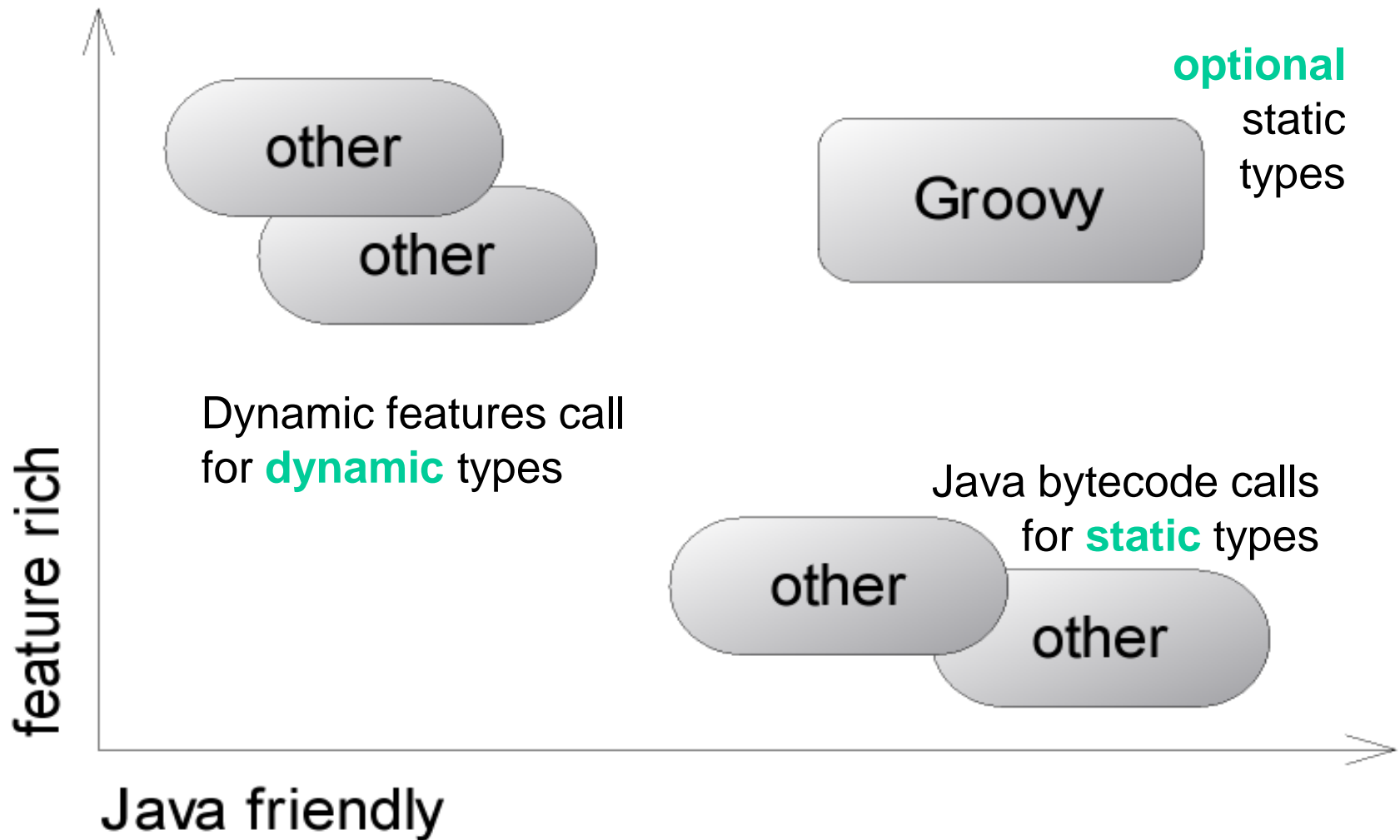
Growing Acceptance

- A slow and steady start but now gaining in momentum; growing in maturity & mindshare





The Landscape of JVM Languages



The terms “Java Virtual Machine” and “JVM” mean a Virtual Machine for the Java™ platform.



Groovy Starter

```
System.out.println("Hello, World!"); // optional semicolon,
println 'Hello, World!'              // System.out, brackets,
                                     // main() method

def name = 'Guillaume'               // dynamic typing
println "$name, I'll get the car."   // GString

String longer = """${name}, the car
is in the next row."""               // multi-line string
                                     // with static typing

assert 0.5 == 1/2                    // BigDecimal equals()

def printSize(obj) {                 // optional duck typing
    print obj?.size()                // safe dereferencing
}

def animals = ['ant', 'bee', 'cat']  // native list syntax
assert animals.every { pet ->        // closure support
    pet < 'dog'                      // overloading
}
```

A Better Java...

```
import java.util.List;
import java.util.ArrayList;

class Erase {
    private List filterLongerThan(List strings, int length) {
        List result = new ArrayList();
        for (int i = 0; i < strings.size(); i++) {
            String s = (String) strings.get(i);
            if (s.length() <= length) {
                result.add(s);
            }
        }
        return result;
    }

    public static void main(String[] args) {
        List names = new ArrayList();
        names.add("Ted"); names.add("Fred");
        names.add("Jed"); names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List shortNames = e.filterLongerThan(names, 3);
        System.out.println(shortNames.size());
        for (int i = 0; i < shortNames.size(); i++) {
            String s = (String) shortNames.get(i);
            System.out.println(s);
        }
    }
}
```

This code
is valid
Java and
valid Groovy

*Based on an
example by
Jim Weirich
& Ted Leung*

...A Better Java...

```
import java.util.List;
import java.util.ArrayList;

class Erase {
    private List filterLongerThan(List strings, int length) {
        List result = new ArrayList();
        for (int i = 0; i < strings.size(); i++) {
            String s = (String) strings.get(i);
            if (s.length() <= length) {
                result.add(s);
            }
        }
        return result;
    }

    public static void main(String[] args) {
        List names = new ArrayList();
        names.add("Ted"); names.add("Fred");
        names.add("Jed"); names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List shortNames = e.filterLongerThan(names, 3);
        System.out.println(shortNames.size());
        for (int i = 0; i < shortNames.size(); i++) {
            String s = (String) shortNames.get(i);
            System.out.println(s);
        }
    }
}
```

Do the
semicolons
add anything?
And shouldn't
we use more
modern list
notation?
Why not
import common
libraries?



...A Better Java...

```
class Erase {  
    private List filterLongerThan(List strings, int length) {  
        List result = new ArrayList()  
        for (String s in strings) {  
            if (s.length() <= length) {  
                result.add(s)  
            }  
        }  
        return result  
    }  
  
    public static void main(String[] args) {  
        List names = new ArrayList()  
        names.add("Ted"); names.add("Fred")  
        names.add("Jed"); names.add("Ned")  
        System.out.println(names)  
        Erase e = new Erase()  
        List shortNames = e.filterLongerThan(names, 3)  
        System.out.println(shortNames.size())  
        for (String s in shortNames) {  
            System.out.println(s)  
        }  
    }  
}
```

...A Better Java...

```
class Erase {
    private List filterLongerThan(List strings, int length) {
        List result = new ArrayList()
        for (String s in strings) {
            if (s.length() <= length) {
                result.add(s)
            }
        }
        return result
    }

    public static void main(String[] args) {
        List names = new ArrayList()
        names.add("Ted"); names.add("Fred")
        names.add("Jed"); names.add("Ned")
        System.out.println(names)
        Erase e = new Erase()
        List shortNames = e.filterLongerThan(names, 3)
        System.out.println(shortNames.size())
        for (String s in shortNames) {
            System.out.println(s)
        }
    }
}
```

Do we need
the static types?
Must we always
have a main
method and
class definition?
How about
improved
consistency?



...A Better Java...

```
def filterLongerThan(strings, length) {  
  def result = new ArrayList()  
  for (s in strings) {  
    if (s.size() <= length) {  
      result.add(s)  
    }  
  }  
  return result  
}  
  
names = new ArrayList()  
names.add("Ted")  
names.add("Fred")  
names.add("Jed")  
names.add("Ned")  
System.out.println(names)  
shortNames = filterLongerThan(names, 3)  
System.out.println(shortNames.size())  
for (s in shortNames) {  
  System.out.println(s)  
}
```



...A Better Java...

```
def filterLongerThan(strings, length) {  
  def result = new ArrayList()  
  for (s in strings) {  
    if (s.size() <= length) {  
      result.add(s)  
    }  
  }  
  return result  
}  
  
names = new ArrayList()  
names.add("Ted")  
names.add("Fred")  
names.add("Jed")  
names.add("Ned")  
System.out.println(names)  
shortNames = filterLongerThan(names, 3)  
System.out.println(shortNames.size())  
for (s in shortNames) {  
  System.out.println(s)  
}
```

Shouldn't we
have special
notation for lists?
And special
facilities for
list processing?



...A Better Java...

```
def filterLongerThan(strings, length) {  
    return strings.findAll{ it.size() <= length }  
}  
  
names = ["Ted", "Fred", "Jed", "Ned"]  
System.out.println(names)  
shortNames = filterLongerThan(names, 3)  
System.out.println(shortNames.size())  
shortNames.each{ System.out.println(s) }
```



...A Better Java...

```
def filterLongerThan(strings, length) {  
    return strings.findAll{ it.size() <= length }  
}  
  
names = ["Ted", "Fred", "Jed", "Ned"]  
System.out.println(names)  
shortNames = filterLongerThan(names, 3)  
System.out.println(shortNames.size())  
shortNames.each{ System.out.println(s) }
```

Is the method
now needed?
Easier ways to
use common
methods?
Are brackets
required here?



...A Better Java...

```
names = ["Ted", "Fred", "Jed", "Ned"]  
println names  
shortNames = names.findAll{ it.size() <= 3 }  
println shortNames.size()  
shortNames.each{ println it }
```

```
["Ted", "Fred", "Jed", "Ned"]  
3  
Ted  
Jed  
Ned
```


...A Better Java

```
names = ["Ted", "Fred", "Jed", "Ned"]
println names
shortNames = names.findAll{ it.size() <= 3 }
println shortNames.size()
shortNames.each{ println it }
```

```
import java.util.List;
import java.util.ArrayList;

class Erase {
    private List filterLongerThan(List strings, int length) {
        List result = new ArrayList();
        for (int i = 0; i < strings.size(); i++) {
            String s = (String) strings.get(i);
            if (s.length() <= length) {
                result.add(s);
            }
        }
        return result;
    }

    public static void main(String[] args) {
        List names = new ArrayList();
        names.add("Ted"); names.add("Fred");
        names.add("Jed"); names.add("Ned");
        System.out.println(names);
        Erase e = new Erase();
        List shortNames = e.filterLongerThan(names, 3);
        System.out.println(shortNames.size());
        for (int i = 0; i < shortNames.size(); i++) {
            String s = (String) shortNames.get(i);
            System.out.println(s);
        }
    }
}
```



Better JavaBeans...

```
import java.math.BigDecimal;

public class BikeJavaBean {
    private String manufacturer;
    private String model;
    private int frame;
    private String serialNo;
    private double weight;
    private String status;
    private BigDecimal cost;

    public BikeJavaBean(String manufacturer, String model,
                        int frame, String serialNo,
                        double weight, String status) {
        this.manufacturer = manufacturer;
        this.model = model;
        this.frame = frame;
        this.serialNo = serialNo;
        this.weight = weight;
        this.status = status;
    }

    public String toString() {
        return "Bike:" +
            "\n    manufacturer -- " + manufacturer +
            "\n    model      -- " + model +
            "\n    frame       -- " + frame +
            "\n    serialNo    -- " + serialNo +
            "\n";
    }

    public String getManufacturer() {
        return manufacturer;
    }

    public void setManufacturer(String manufacturer) {
        this.manufacturer = manufacturer;
    }

    public String getModel() {
        return model;
    }
    ...
}
```

```
...

    public void setModel(String model) {
        this.model = model;
    }

    public int getFrame() {
        return frame;
    }

    public String getSerialNo() {
        return serialNo;
    }

    public void setSerialNo(String serialNo) {
        this.serialNo = serialNo;
    }

    public double getWeight() {
        return weight;
    }

    public void setWeight(double weight) {
        this.weight = weight;
    }

    public String getStatus() {
        return status;
    }

    public void setStatus(String status) {
        this.status = status;
    }

    public BigDecimal getCost() {
        return cost;
    }

    public void setCost(BigDecimal cost) {
        this.cost = cost.setScale(3, BigDecimal.ROUND_HALF_UP);
    }
}
```

...Better JavaBeans...

```
import java.math.BigDecimal;

public class BikeJavaBean {
    private String manufacturer;
    private String model;
    private int frame;
    private String serialNo;
    private double weight;
    private String status;
    private BigDecimal cost;

    public BikeJavaBean(String manufacturer, String model,
                        int frame, String serialNo,
                        double weight, String status) {
        this.manufacturer = manufacturer;
        this.model = model;
        this.frame = frame;
        this.serialNo = serialNo;
        this.weight = weight;
        this.status = status;
    }

    public String toString() {
        return "Bike:" +
            "\n    manufacturer -- " + manufacturer +
            "\n    model      -- " + model +
            "\n    frame       -- " + frame +
            "\n    serialNo    -- " + serialNo +
            "\n";
    }

    public String getManufacturer() {
        return manufacturer;
    }

    public void setManufacturer(String manufacturer) {
        this.manufacturer = manufacturer;
    }

    public String getModel() {
        return model;
    }
    ...
}
```

```
...

public void setModel(String model) {
    this.model = model;
}

public int getFrame() {
    return frame;
}

public String getSerialNo() {
    return serialNo;
}

public void setSerialNo(String serialNo) {
    this.serialNo = serialNo;
}

public double getWeight() {
    return weight;
}

public void setWeight(double weight) {
    this.weight = weight;
}

public String getStatus() {
    return status;
}

public void setStatus(String status) {
    this.status = status;
}

public BigDecimal getCost() {
    return cost;
}

public void setCost(BigDecimal cost) {
    this.cost = cost.setScale(3, BigDecimal.ROUND_HALF_UP);
}
}
```

Auto
getters?
Auto
setters?
Auto
construction?



... Better JavaBeans

```
class BikeGroovyBean {
    String manufacturer, model, serialNo, status
    final Integer frame
    Double weight
    BigDecimal cost

    public void setCost(BigDecimal newCost) {
        cost = newCost.setScale(3, BigDecimal.ROUND_HALF_UP)
    }

    public String toString() {
        return """"Bike:
manufacturer -- $manufacturer
model         -- $model
frame         -- $frame
serialNo      -- $serialNo
""""
    }
}
```



- Introduction
- **Language Basics**
- Closures
- Builders
- Data Access
- Other Features
- Testing with Groovy
- Further Integration
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- More Information



- **Several forms**

- Single quotes for simple strings
- Double quotes for GStrings which support variable expansion
- Slashy strings behave like GStrings but preserve backslashes (great for regex and directory names)
- Multi-line versions

```
// normal strings
def firstname = 'Kate'
def surname= "Bush"
assert firstname * 2 == 'KateKate'

// GString
def fullname = "$firstname $surname"
assert fullname == 'Kate Bush'
assert fullname - firstname == ' Bush'
assert fullname.padLeft(10) ==
    ' Kate Bush'

// indexing (including ranges)
assert fullname[0..3] == firstname
assert fullname[-4..-1] == surname
assert fullname[5, 3..1] == 'Beta'
```



...Strings...

```
// Multi-line strings
def twister = '''\
She sells, sea shells
By the sea shore'''

def lines =
    twister.split('\n')
assert lines.size() == 2

def address = """
$fullname
123 First Ave
New York
""".trim()

def lines =
    address.split('\n')
assert lines.size() == 3
```

```
// slashy string: (almost) no escaping
def path = /C:\Windows\System32/

def plain = '\n\r\t\b\\f$'
assert plain.size() == 7
def slashy = /\n\r\t\b\\f$/
assert slashy.size() == 14

// late binding trick with closures
fullname = "${-> firstname} $surname"
assert fullname == 'Kate Bush'
firstname = 'George'
surname = 'Clooney'
assert fullname == 'George Bush'
```

```
println """
-----
|      $fullname      |
|      123 First Ave  |
|      New York       |
|-----|
"""
```

...Strings

```
// more substrings
string = 'hippopotamus'
assert string - 'hippo' - 'mus' + 'to' == 'potato'
assert string.replace('ppopotam','bisc') == 'hibiscus'

// processing characters
assert 'apple'.toList() == ['a', 'p', 'p', 'l', 'e']
//also: 'apple' as String[], 'apple'.split(''), 'apple'.each{}
string = "an apple a day"
assert string.toList().unique().sort().join() == 'adeInpy'

// reversing chars/words
assert 'string'.reverse() == 'gnirts'

string = 'Yoda said, "can you see this?"'
revwords = string.split(' ').toList().reverse().join(' ')
assert revwords == 'this?" see you "can said, Yoda'

words = ['bob', 'alpha', 'rotator', 'omega', 'reviver']
bigPalindromes = words.findAll{w -> w == w.reverse() && w.size() > 5}
assert bigPalindromes == ['rotator', 'reviver']
```


- **Java Approach**

- Supports primitive types and object types
- Has wrapper classes to allow conversion
- Java 5+ has autoboxing to hide difference

- **Groovy Approach**

- Treats everything as an object at the language level
 - *And does appropriate autoboxing under the covers when integrating with Java*
- BigDecimal used as the default type for non-Integers
- Operator overloading applies to all common operations on numbers, e.g. $3 * 4$ is the same as `3.multiply(4)`
 - *You can use these operators for your own types, e.g. `Person * 3` calls the `multiple` method on your person object*

...Numbers

```
def x = 3
def y = 4
assert x + y == 7
assert x.plus(y) == 7
assert x instanceof Integer

assert 0.5 == 1/2    // uses BigDecimal arithmetic as default
def a = 2 / 3        // 0.6666666666
def b = a.setScale(3, BigDecimal.ROUND_HALF_UP)
assert b.toString() == '0.667'

assert 4 + 3 == 7           // 4.plus(3)
assert 4 - 3 == 1           // 4.minus(3)
assert 4 * 3 == 12          // 4.multiply(12)
assert 4 % 3 == 1           // 4.mod(3)
assert 4 ** 3 == 64         // 4.power(3)
assert 4 / 3 == 1.333333333 // 4.div(3)
assert 4.intdiv(3) == 1     // normal integer division

assert !(4 == 3)           // !(4.equals(3))
assert 4 != 3              // ! 4.equals(3)
assert !(4 < 3)            // 4.compareTo(3) < 0
assert !(4 <= 3)           // 4.compareTo(3) <= 0
assert 4 > 3               // 4.compareTo(3) > 0
assert 4 >= 3              // 4.compareTo(3) >= 0
assert 4 <=> 3 == 1        // 4.compareTo(3)
```

Dates...

- **Mostly same support as Java**
- **Use `java.util.Date` or `java.util.Calendar`**
 - Or `java.sql.Date` etc.
 - Can use static imports to help
- **Or 3rd party package like Joda Time**
- **Does have special support for changing times:**
`date2 = date1 + 1.week - 3.days + 6.hours`
- **More utility methods expected for inputting and outputting dates**
- **Potentially will change with JSR 310**

...Dates

```
import static java.util.Calendar.getInstance as now
import org.codehaus.groovy.runtime.TimeCategory
import java.text.SimpleDateFormat
```

```
println now().time
```

```
def date = new Date() + 1
println date
```

```
use(TimeCategory) {
    println new Date() + 1.hour + 3.weeks - 2.days
}
```

```
input = "1998-06-03"
df1 = new SimpleDateFormat("yyyy-MM-dd")
date = df1.parse(input)
df2 = new SimpleDateFormat("MMM/dd/yyyy")
println 'Date was ' + df2.format(date)
```

```
Thu Jun 28 10:10:34 EST 2007
Fri Jun 29 10:10:35 EST 2007
Tue Jul 17 11:10:35 EST 2007
Date was Jun/03/1998
```



Lists, Maps, Ranges

- **Lists**

- Special syntax for list literals
- Additional common methods (operator overloading)

```
def list = [3, new Date(), 'Jan']  
assert list + list == list * 2
```

- **Maps**

- Special syntax for map literals
- Additional common methods

```
def map = [a: 1, b: 2]  
assert map['a'] == 1 && map.b == 2
```

- **Ranges**

- Special syntax for various kinds of ranges

```
def letters = 'a'..'z'  
def numbers = 0..<10
```

Lists

```
assert [1,2,3,4] == (1..4)
assert [1,2,3] + [1] == [1,2,3,1]
assert [1,2,3] << 1 == [1,2,3,1]
assert [1,2,3,1] - [1] == [2,3]
assert [1,2,3] * 2 == [1,2,3,1,2,3]
assert [1,[2,3]].flatten() == [1,2,3]
assert [1,2,3].reverse() == [3,2,1]
assert [1,2,3].disjoint([4,5,6])
assert [1,2,3].intersect([4,3,1]) == [3,1]
assert [1,2,3].collect{ it+3 } == [4,5,6]
assert [1,2,3,1].unique().size() == 3
assert [1,2,3,1].count(1) == 2
assert [1,2,3,4].min() == 1
assert [1,2,3,4].max() == 4
assert [1,2,3,4].sum() == 10
assert [4,2,1,3].sort() == [1,2,3,4]
assert [4,2,1,3].findAll{ it%2 == 0 } == [4,2]
```

Maps...

```
def map = [a:1, 'b':2]
println map           // ["a":1, "b":2]
println map.a         // 1
println map['a']      // 1
println map.keySet()  // ["a", "b"]

map = [:]
// extend the map through assignment
map[1] = 'a'; map[2] = 'b'
map[true] = 'p'; map[false] = 'q'
map[null] = 'x'; map['null'] = 'z'
assert map == [ 1:'a', 2:'b', (true):'p',
                (false):'q', (null):'x', 'null':'z' ]

def sb = new StringBuffer()
[1:'a', 2:'b', 3:'c'].each{ k, v-> sb << "$k:$v, " }
assert sb.toString() == '1:a, 2:b, 3:c, '

map = [1:'a', 2:'b', 3:'c']
def string = map.collect{ k, v -> "$k:$v" }.join(', ')
assert string == '1:a, 2:b, 3:c'
```



...Maps

```
assert [
  [ name: 'Clark',    city: 'London' ],
  [ name: 'Sharma',   city: 'London' ],
  [ name: 'Maradona', city: 'LA'      ],
  [ name: 'Zhang',    city: 'HK'      ],
  [ name: 'Ali',       city: 'HK'      ],
  [ name: 'Liu',       city: 'HK'      ]
].groupBy { it.city } == [
  London: [
    [ name: 'Clark',    city: 'London' ],
    [ name: 'Sharma',   city: 'London' ]
  ], LA: [
    [ name: 'Maradona', city: 'LA'      ]
  ], HK: [
    [ name: 'Zhang',    city: 'HK'      ],
    [ name: 'Ali',       city: 'HK'      ],
    [ name: 'Liu',       city: 'HK'      ]
  ]
]
```




Regular Expressions...

```
assert "Hello World!" =~ /Hello/           // Find operator
assert "Hello World!" ==~ /Hello\b.*/      // Match operator
def p = ~/Hello\b.*/                       // Pattern operator
assert p.class.name == 'java.util.regex.Pattern'

// replace matches with calculated values
assert "1.23".replaceAll(/./){ ch ->
    ch.next()
} == '2/34'

assert "1.23".replaceAll(/\d/){ num ->
    num.toInteger() + 1
} == '2.34'

assert "1.23".replaceAll(/\d+/){ num ->
    num.toInteger() + 1
} == '2.24'
```

...Regular Expressions

```
str = 'groovy.codehaus.org and www.aboutgroovy.com'

re = '''(?x)          # to enable whitespace and comments
(                   # capture the hostname in $1
  (?              # these parens for grouping only
    (?! [-_] )    # neither underscore nor dash lookahead
    [\\w-] +       # hostname component
    \\.           # and the domain dot
  ) +             # now repeat whole thing a few times
  [A-Za-z]        # next must be a letter
  [\\w-] +        # now trailing domain part
)                # end of $1 capture
'''

finder = str =~ re
out = str
(0..<finder.count).each{
  adr = finder[it][0]
  out = out.replaceAll(adr,
    "$adr [${InetAddress.getByName(adr).hostAddress}]")
}
println out
// => groovy.codehaus.org [63.246.7.187]
// and www.aboutgroovy.com [63.246.7.76]
```



Control Structures

```
if (1) // ...
if (object) // ...
if (list) // ...

for (item in iterable) { }

myMap.each { key, value ->
    println "$key : $value"
}
```

```
// if (condition)...
// else if (condition) ...
// else ...
// throw, catch, finally
// for, while
// eachWithIndex, eachLine, ...
```

```
switch (10) {
    case 0 : /* F */ ; break
    case 0..9 : // F
    case [8,9,11] : // F
    case Float : // F
    case {it % 3 == 0} : // F
    case ~/../ : // T
    default : // F
}
```

```
// implement
// boolean isCase(candidate)
```



GroovyBeans and GPath

```
class Dir {
    String name
    List    dirs
}

def root = new Dir (name: '/', dirs: [
    new Dir (name: 'a'),
    new Dir (name: 'b')
])

assert root.dirs[0].name == 'a'
assert root.dirs.name == ['a', 'b']
assert root.dirs.name*.size() == [1, 1]

def expected = ['getName', 'setName', 'getDirs', 'setDirs']
def accessorMethods = Dir.methods.name.grep(~/(g|s)et.*/)
assert accessorMethods.intersect(expected) == expected

// find, findAll, grep, every, any, ...
```

Static Imports

```
import static java.awt.Color.LIGHT_GRAY
import static Boolean.FALSE as F
import static Calendar.getInstance as now
```

*Works with Java 1.4
Slightly more powerful
than Java equivalent*

```
println LIGHT_GRAY // => java.awt.Color[r=192,g=192,b=192]
println !F          // => true
println now().time  // => Sun Apr 29 11:12:43 EST 2007
```

```
import static Integer.*
println "Integers are between $MIN_VALUE and $MAX_VALUE"
// => Integers are between -2147483648 and 2147483647
```

```
def toHexString(int val, boolean upperCase) {
  def hexval = upperCase ?
    toHexString(val).toUpperCase() : toHexString(val)
  return '0x' + hexval
}
```

```
println toHexString(15, true) // => 0xF
println toHexString(15, false) // => 0xf
```

```
import static Math.*
assert cos(2 * PI) == 1.0
```

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➤ Closures

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Using Closures...

- **Traditional mainstream languages**
 - Data can be stored in variables, passed around, combined in structured ways to form more complex data; code stays put where it is defined
- **Languages supporting closures**
 - Data *and* code can be stored in variables, passed around, combined in structured ways to form more complex algorithms and data

```
doubleNum = { num -> num * 2 }  
println doubleNum(3) // => 6  
  
processThenPrint = { num, closure ->  
    num = closure(num); println "num is $num"  
}  
processThenPrint(3, doubleNum) // => num is 6  
processThenPrint(10) { it / 2 } // => num is 5
```



...Using Closures...

```
import static Math.*
```

```
piA = { 22 / 7 }
```

```
piB = { 333/106 }
```

```
piC = { 355/113 }
```

```
piD = { 0.6 * (3 + sqrt(5)) }
```

```
piE = { 22/17 + 37/47 + 88/83 }
```

```
piF = { sqrt(sqrt(2143/22)) }
```

```
howCloseToPI = { abs(it.value() - PI) }
```

```
algorithms = [piA:piA, piB:piB, piC:piC,  
              piD:piD, piE:piE, piF:piF]
```

```
findBestPI(algorithms)
```

```
def findBestPI(map) {  
    map.entrySet().sort(howCloseToPI).each { entry ->  
        def diff = howCloseToPI(entry)  
        println "Algorithm $entry.key differs by $diff"  
    }  
}
```

Algorithm piE differs by 1.0206946399193839E-11

Algorithm piF differs by 1.0070735356748628E-9

Algorithm piC differs by 2.668102068170697E-7

Algorithm piD differs by 4.813291008076703E-5

Algorithm piB differs by 8.321958979307098E-5

Algorithm piA differs by 0.001264489310206951

...Using Closures...

- **Used for many things in Groovy:**

- Iterators
- Callbacks
- Higher-order functions
- Specialized control structures
- Dynamic method definition
- Resource allocation
- Threads
- Continuations

```
new File('/x.txt').eachLine {  
    println it  
}
```

```
def houston(Closure doit) {  
    (10..1).each { count ->  
        doit(count)  
    }  
}  
houston { println it }
```

```
3.times { println 'Hi' }  
  
[0, 1, 2].each { number ->  
    println number  
}  
  
[0, 1, 2].each { println it }  
  
def printit = { println it }  
[0, 1, 2].each printit
```

...Using Closures...

```
map = ['a': 1, 'b': 2]
map.each {key, value -> map[key] = value * 2}
assert map == ['a': 2, 'b': 4]

doubler = {key, value -> map[key] = value * 2}
map.each(doubler)
assert map == ['a': 4, 'b': 8]

def doubleMethod(entry) {
  map[entry.key] = entry.value * 2
}
doubler = this.&doubleMethod
map.each(doubler)
assert map == ['a': 8, 'b': 16]
```

...Using Closures...

```
assert [1, 2, 3].grep{ it < 3 } == [1, 2]
assert [1, 2, 3].any{ it % 2 == 0 }
assert [1, 2, 3].every{ it < 4 }
assert (1..9).collect{it}.join() == '123456789'
assert (1..4).collect{it * 2}.join() == '2468'
def add = { x, y -> x + y }
def mult = { x, y -> x * y }
assert add(1, 3) == 4
assert mult(1, 3) == 3
def min = { x, y -> [x, y].min() }
def max = { x, y -> [x, y].max() }
def triple = mult.curry(3); assert triple(2) == 6
def atLeastTen = max.curry(10)
assert atLeastTen(5) == 10
assert atLeastTen(15) == 15
```

...Using Closures

```
def pairwise(list, Closure invoke) {  
  if (list.size() < 2) return []  
  def next = invoke(list[0], list[1])  
  return [next] + pairwise(list[1..-1], invoke)  
}  
  
// using min, max, etc. From previous slide  
assert pairwise(1..5, add) == [3, 5, 7, 9]  
assert pairwise(1..5, mult) == [2, 6, 12, 20]  
assert pairwise(1..5, min) == [1, 2, 3, 4]  
assert pairwise(1..5, max) == [2, 3, 4, 5]  
  
assert 'cbxabc' == ['a', 'b', 'c'].inject('x') {  
  result, item -> item + result + item  
}
```

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Builder Pattern Inclusive

- Builder pattern from the GoF at the syntax-level
- Represents easily any **nested tree-structured data**

```
import groovy.xml.*
def page = new MarkupBuilder()
page.html {
  head { title 'Hello' }
  body {
    ul {
      for (count in 1..10) {
        li "world $count"
      }
    }
  }
}
```

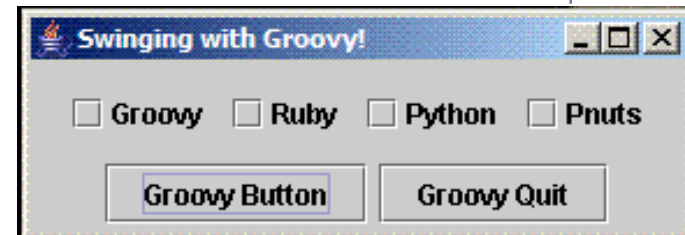
**NodeBuilder, DomBuilder,
SwingBuilder, AntBuilder, ...**

- Create new builder
- Call pretended methods (html, head, ...)
- Arguments are Closures
- Builder code looks very declarative but is ordinary Groovy program code and can contain any kind of logic

SwingBuilder

```
import java.awt.FlowLayout
builder = new groovy.swing.SwingBuilder()
langs = ["Groovy", "Ruby", "Python", "Pnuts"]

gui = builder.frame(size: [290, 100],
    title: 'Swinging with Groovy!') {
    panel(layout: new FlowLayout()) {
        panel(layout: new FlowLayout()) {
            for (lang in langs) {
                checkBox(text: lang)
            }
        }
        button(text: 'Groovy Button', actionPerformed: {
            builder.optionPane(message: 'Indubitably Groovy!').
                createDialog(null, 'Zen Message').show()
        })
        button(text: 'Groovy Quit',
            actionPerformed: {System.exit(0)})
    }
}
gui.show()
```





AntBuilder

```
def ant = new AntBuilder()

ant.echo("hello") // lets just call one task

// create a block of Ant using the builder pattern
ant.sequential {
    myDir = "target/AntTest/"
    mkdir(dir: myDir)
    copy(todir: myDir) {
        fileset(dir: "src/test") {
            include(name: "**/*.groovy")
        }
    }
    echo("done")
}

// now lets do some normal Groovy again
file = new File("target/test/AntTest.groovy")
assert file.exists()
```




Using AntLibs: Maven Ant Tasks & AntUnit...

```
def ant = new AntBuilder()

items = [[groupId:'jfree', artifactId:'jfreechart', version:'1.0.5'],
         [groupId:'jfree', artifactId:'jcommon', version:'1.0.9']]

def mvn = new AntLibHelper(ant:ant, namespace:'org.apache.maven.artifact.ant')
def antunit = new AntLibHelper(ant:ant, namespace:'org.apache.ant.antunit')

// download artifacts with Maven Ant tasks
mvn.dependencies(filesetId:'artifacts') { items.each { dependency(it) } }
// print out what we downloaded
ant.fileScanner { fileset(refid:'artifacts') }.each { println it }

// use AntUnit to confirm expected files were downloaded
def prefix = System.properties.'user.home' + '/.m2/repository'
items.each { item ->
    def g = item.groupId
    def a = item.artifactId
    def v = item.version
    antunit.assertFileExists(file:"$prefix/$g/$a/$v/$a-${v}.jar")
}
```



...Using AntLibs: Maven Ant Tasks & AntUnit

```
...  
class AntLibHelper {  
    def namespace, ant  
    Object invokeMethod(String name, Object params) {  
        ant."antlib:$namespace:$name"(*params)  
    }  
}  
  
/* =>  
Downloading: jfree/jfreechart/1.0.5/jfreechart-1.0.5.pom  
Transferring 1K  
Downloading: jfree/jcommon/1.0.9/jcommon-1.0.9.pom  
Transferring 1K  
Downloading: jfree/jfreechart/1.0.5/jfreechart-1.0.5.jar  
Transferring 1157K  
Downloading: jfree/jcommon/1.0.9/jcommon-1.0.9.jar  
Transferring 298K  
C:\Users\Paul\.m2\repository\jfree\jcommon\1.0.9\jcommon-1.0.9.jar  
C:\Users\Paul\.m2\repository\jfree\jfreechart\1.0.5\jfreechart-1.0.5.jar  
*/
```

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Uniform Data Access

- **Data Access to Objects, XML, SQL Databases has some differences and some similarities**
 - Differences in detail about how to set up structures
 - Similarities in how to process data within resulting structures



Object Data Access...

```
import java.text.SimpleDateFormat

class Athlete {
    def firstname, lastname, gender, country, dateOfBirth
}

def asDate(dateStr) {
    new SimpleDateFormat("yyyy-MM-dd").parse(dateStr)
}

def athletes = [
    new Athlete(firstname: 'Paul', lastname: 'Tergat',
        dateOfBirth: '1969-06-17', gender: 'M', country: 'KEN'),
    new Athlete(firstname: 'Khalid', lastname: 'Khannouchi',
        dateOfBirth: '1971-12-22', gender: 'M', country: 'USA'),
    new Athlete(firstname: 'Sammy', lastname: 'Korir',
        dateOfBirth: '1971-12-12', gender: 'M', country: 'KEN'),
    new Athlete(firstname: 'Ronaldo', lastname: 'da Costa',
        dateOfBirth: '1970-06-07', gender: 'M', country: 'BRA'),
    new Athlete(firstname: 'Paula', lastname: 'Radcliffe',
        dateOfBirth: '1973-12-17', gender: 'F', country: 'GBR')
]
```

...Object Data Access

```
def bornSince70 = {  
  asDate(it.dateOfBirth) > asDate('1970-1-1') }  
def excludingKh = { it.lastname <= 'Kg' ||  
  it.lastname >= 'Ki' }  
def byGenderDescThenByCountry = { a, b ->  
  a.gender == b.gender ?  
    a.country <=> b.country : b.gender <=> a.gender }  
  
def someYoungsters = athletes.  
  findAll(bornSince70).  
  findAll(excludingKh).  
  sort(byGenderDescThenByCountry)  
  
someYoungsters.each {  
  def name = "$it.firstname $it.lastname".padRight(25)  
  println "$name ($it.gender) $it.country $it.dateOfBirth"  
}
```

Xml Data Access...

```
import java.text.SimpleDateFormat
import com.thoughtworks.xstream.XStream

class Athlete {
    String firstname, lastname, gender, country, dateOfBirth
}

def asDate(dateStr) { new SimpleDateFormat("yyyy-MM-dd").parse(dateStr) }

def athleteList = [
    new Athlete(firstname: 'Paul', lastname: 'Tergat',
        dateOfBirth: '1969-06-17', gender: 'M', country: 'KEN'),
    new Athlete(firstname: 'Khalid', lastname: 'Khannouchi',
        dateOfBirth: '1971-12-22', gender: 'M', country: 'USA'),
    new Athlete(firstname: 'Sammy', lastname: 'Korir',
        dateOfBirth: '1971-12-12', gender: 'M', country: 'KEN'),
    new Athlete(firstname: 'Ronaldo', lastname: 'da Costa',
        dateOfBirth: '1970-06-07', gender: 'M', country: 'BRA'),
    new Athlete(firstname: 'Paula', lastname: 'Radcliffe',
        dateOfBirth: '1973-12-17', gender: 'F', country: 'GBR')
]

// create XML as input
def input = new XStream().toXML(athleteList)
```



...Xml Data Access

```
def athletes = new XmlSlurper().parseText(input).Athlete

def bornSince70 = {
  asDate(it.dateOfBirth.text()) > asDate('1970-1-1') }

def excludingKh = { it.lastname.text() <= 'Kg' ||
  it.lastname.text() >= 'Ki' }

def byGenderDescThenByCountry = { a, b ->
  a.gender.text() == b.gender.text() ?
    a.country.text() <=> b.country.text() :
    b.gender.text() <=> a.gender.text() }

def someYoungsters = athletes.
  findAll(bornSince70).findAll(excludingKh).list().
  sort(byGenderDescThenByCountry)

someYoungsters.each {
  def name = "$it.firstname $it.lastname".padRight(25)
  println "$name ($it.gender) $it.country $it.dateOfBirth"
}
```


Sql Data Access...

```
import groovy.sql.Sql

dbHandle = null

def getDb() {
    if (dbHandle) return dbHandle
    def source = new org.hsqldb.jdbc.jdbcDataSource()
    source.database = 'jdbc:hsqldb:mem:GIA'
    source.user = 'sa'
    source.password = ''
    dbHandle = new Sql(source)
    return dbHandle
}

db.execute '''
    DROP INDEX athleteIdx IF EXISTS;
    DROP TABLE Athlete IF EXISTS;
    CREATE TABLE Athlete (
        athleteId    INTEGER GENERATED BY DEFAULT AS IDENTITY,
        firstname    VARCHAR(64),
        lastname     VARCHAR(64),
        country      VARCHAR(3),
        gender       CHAR(1),
        dateOfBirth  DATE
    );
    CREATE INDEX athleteIdx ON Athlete (athleteId);
'''
```



...Sql Data Access...

```
def athleteList = [  
  [firstname: 'Paul', lastname: 'Tergat',  
    dateOfBirth: '1969-06-17', gender: 'M', country: 'KEN'],  
  [firstname: 'Khalid', lastname: 'Khannouchi',  
    dateOfBirth: '1971-12-22', gender: 'M', country: 'USA'],  
  [firstname: 'Sammy', lastname: 'Korir',  
    dateOfBirth: '1971-12-12', gender: 'M', country: 'KEN'],  
  [firstname: 'Ronaldo', lastname: 'da Costa',  
    dateOfBirth: '1970-06-07', gender: 'M', country: 'BRA'],  
  [firstname: 'Paula', lastname: 'Radcliffe',  
    dateOfBirth: '1973-12-17', gender: 'F', country: 'GBR']  
]  
  
def athletes = db.dataSet('Athlete')  
athleteList.each {a -> athletes.add(a)}
```



...Sql Data Access

```
def bornSince70 = { it.dateOfBirth > '1970-1-1' }
def excludingKh = { it.lastname <= 'Kg' || it.lastname >= 'Ki' }

def someYoungsters = athletes.
  findAll(bornSince70).
  findAll(excludingKh).
  sort { it.gender }.reverse(). // * experimental
  sort { it.country }           // * experimental

println someYoungsters.sql + '\n' + someYoungsters.parameters

someYoungsters.each {
  def name = "$it.firstname $it.lastname".padRight(25)
  println "$name ($it.gender)  $it.country  $it.dateOfBirth"
}
/* =>
select * from Athlete where dateOfBirth > ? and (lastname <= ? or lastname
>= ?) order by gender DESC, country
["1970-1-1", "Kg", "Ki"]
Ronaldo da Costa      (M)    BRA    1970-06-07
Sammy Korir           (M)    KEN    1971-12-12
Paula Radcliffe       (F)    GBR    1973-12-17      */
```



- **Features**
 - One-line parsing
 - GPath Syntax
 - Efficient lazy evaluation

```
static def CAR_RECORDS = '''
<records>
  <car name='HSV Maloo' make='Holden' year='2006'>
    <country>Australia</country>
    <record type='speed'>Production Pickup Truck with speed of 271kph</record>
  </car>
  <car name='P50' make='Peel' year='1962'>
    <country>Isle of Man</country>
    <record type='size'>Smallest Street-Legal Car at 99cm wide and 59 kg in weight</record>
  </car>
  <car name='Royale' make='Bugatti' year='1931'>
    <country>France</country>
    <record type='price'>Most Valuable Car at $15 million</record>
  </car>
</records>
'''
```



...More Details: XmlSlurper

```
def records = new XmlSlurper().parseText(XmlExamples.CAR_RECORDS)
// 3 records in total
assert 3 == records.car.size()
// 10 nested nodes
assert 10 == records.depthFirst().collect{ it }.size()
// test properties of the first record
def firstRecord = records.car[0]
assert 'car' == firstRecord.name()
assert 'Holden' == firstRecord.@make.toString()
assert 'Australia' == firstRecord.country.text()
// 2 cars have an 'e' in the make
assert 2 == records.car.findAll{ it.@make.toString().contains('e') }.size()
// 2 cars have an 'e' in the make
assert 2 == records.car.findAll{ it.@make =~ '.*e.*' }.size()
// makes of cars that have an 's' followed by an 'a' in the country
assert ['Holden', 'Peel'] == records.car.findAll{ it.country =~ '.*s.*a.*' }.@make.collect{ it.toString() }
// types of records
assert ['speed', 'size', 'price'] == records.depthFirst().grep{ it.@type != "" }.@type*.toString()
assert ['speed', 'size', 'price'] == records.***.grep{ it.@type != "" }.@type*.toString()
// check parent() operator
def countryOne = records.car[1].country
assert 'Peel' == countryOne.parent().@make.toString()
assert 'Peel' == countryOne.'..'.@make.toString()
// names of cars with records sorted by year
def names = records.car.list().sort{ it.@year.toInteger() }.@name*.toString()
assert ['Royale', 'P50', 'HSV Maloo'] == names
```



- **Using standard SQL statements**

```
import groovy.sql.Sql

def foo = 'cheese'
def sql = Sql.newInstance("jdbc:mysql://localhost:3306/mydb", "user",
    "pswd", "com.mysql.jdbc.Driver")

sql.eachRow("select * from FOOD where type=${foo}") {
    println "Gromit likes ${it.name}"
}
```

- **Using DataSets**

```
import groovy.sql.Sql

def sql = Sql.newInstance("jdbc:mysql://localhost:3306/mydb", "user",
    "pswd", "com.mysql.jdbc.Driver")

def food = sql.dataSet('FOOD')
def cheese = food.findAll { it.type == 'cheese' }
cheese.each { println "Eat ${it.name}" }
```



DataSets and Lazy Evaluation

```
athleteSet = db.dataSet('Athlete')
youngsters = athleteSet.findAll{ it.dateOfBirth > '1970-1-1'}
paula = youngsters.findAll{ it.firstname == 'Paula'}

println paula.sql
// =>
// select * from Athlete where dateOfBirth > ? and firstname = ?

println paula.parameters
// =>
// [1970-1-1, Paula]

paula.each { println it.lastname } // database called here
// =>
// Radcliffe
```

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```
import javax.management.remote.*
import javax.management.*
import javax.naming.Context

def urlRuntime = '/jndi/weblogic.management.mbeanservers.runtime'
def urlBase = 'service:jmx:t3://localhost:7001'

def serviceURL = new JMXServiceURL(urlBase + urlRuntime)
def h = new Hashtable()
h.put(Context.SECURITY_PRINCIPAL, 'weblogic')
h.put(Context.SECURITY_CREDENTIALS, 'weblogic')
h.put(JMXConnectorFactory.PROTOCOL_PROVIDER_PACKAGES,
      'weblogic.management.remote')
def server = JMXConnectorFactory.connect(serviceURL, h).mBeanServerConnection
def domainName = new ObjectName('com.bea:Name=RuntimeService,' +
      'Type=weblogic.management.mbeanservers.runtime.RuntimeServiceMBean')
def rtName = server.getAttribute(domainName, 'ServerRuntime')
def rt = new GroovyMBean(server, rtName)
println "Server: name=$rt.Name, state=$rt.State, version=$rt.WeblogicVersion"
def destFilter = Query.match(Query.attr('Type'), Query.value(
      'JMSDestinationRuntime'))
server.queryNames(new ObjectName('com.bea:*'), destFilter).each {name ->
    def jms = new GroovyMBean(server, name)
    println "JMS Destination: name=$jms.Name, type=$jms.DestinationType" +
      ", messages=$jms.MessagesReceivedCount"
}
```

ExpandoMetaClass...

```
String.metaClass.swapCase = {->
  def sb = new StringBuffer()
  delegate.each {
    sb << (Character.isUpperCase(it as char) ?
      Character.toLowerCase(it as char) :
      Character.toUpperCase(it as char))
  }
  sb.toString()
}
```

```
List.metaClass.sizeDoubled = {-> delegate.size() * 2 }
```

```
LinkedList list = []
```

```
list << 1
```

```
list << 2
```

```
assert 4 == list.sizeDoubled()
```



...ExpandoMetaClass

```
class Person {  
    String name  
}  
  
class MortgageLender {  
    def borrowMoney() {  
        "buy house"  
    }  
}  
  
def lender = new MortgageLender()  
  
Person.metaClass.buyHouse = lender.&borrowMoney  
  
def p = new Person()  
  
assert "buy house" == p.buyHouse()
```



Constraint Programming

```
// require(url:'http://www.alice.unibo.it/tuProlog/', jar:'tuprolog.jar', version:'2.1')
import alice.tuprolog.*
```

```
/** Pretty Printing */
def pprint(soln) {
    println soln.isSuccess() ?
    "$soln.query = $soln.solution" :
    'no solution found'
}
```

```
/** Prolog clauses */
def getTheory() {
    new Theory("""
parent(pam, bob).
parent(tom, bob).
parent(tom, liz).
parent(bob, ann).
parent(bob, pat).
parent(pat, jim).

female(pam).
male(tom).
male(bob).
female(liz).
female(pat).
female(ann).
male(jim).

offspring(X,Y) :- parent(Y,X).
```

```
...
mother(X,Y) :-
    parent(X,Y), female(X).
father(X,Y) :-
    parent(X,Y), male(X).

grandparent(X,Z) :-
    parent(X,Y),
    parent(Y,Z).
grandmother(X,Y) :-
    grandparent(X,Y),
    female(X).
grandfather(X,Y) :-
    grandparent(X,Y),
    male(X).

sister(X,Y) :-
    parent(Z,X),
    parent(Z,Y),
    female(X).
brother(X,Y) :-
    parent(Z,X),
    parent(Z,Y),
    male(X).

ancestor(X,Y) :- parent(X,Y).
ancestor(X,Z) :-
    parent(X,Y),
    ancestor(Y,Z).
""")
}
```

```
...
def engine = new Prolog()
engine.theory = theory
pprint engine.solve('ancestor(tom,X).')
while(engine.hasOpenAlternatives()) {
    pprint engine.solveNext()
}
```

```
ancestor(tom,X) = ancestor(tom,bob)
ancestor(tom,X) = ancestor(tom,liz)
ancestor(tom,X) = ancestor(tom,ann)
ancestor(tom,X) = ancestor(tom,pat)
ancestor(tom,X) = ancestor(tom,jim)
no solution found
```



Functional Programming

```
def fac(n) { n == 0 ? 1 : n * fac(n - 1) }  
assert 24 == fac(4)
```

// now define and use infinite streams

```
def integers(n) { cons(n, { integers(n+1) }) }  
def naturalnumbers = integers(1)  
assert '1 2 3 4 5 6 7 8 9 10' ==  
    naturalnumbers.take(10).join(' ')  
def evennumbers =  
    naturalnumbers.filter{ it % 2 == 0 }  
assert '2 4 6 8 10 12 14 16 18 20' ==  
    evennumbers.take(10).join(' ')
```



Using XStream - Vanilla

```
// require(groupId:'com.thoughtworks.xstream', artifactId:'xstream',  
            version:'1.2.2')  
// require(groupId:'xpp3', artifactId:'xpp3_min', version:'1.1.3.4.0')  
  
import com.thoughtworks.xstream.*  
  
class Staff {  
    String firstname, lastname, position  
}  
  
def stream = new XStream()  
def msg = new Staff(firstname:'John',  
                    lastname:'Connor',  
                    position:'Resistance Leader')  
println stream.toXML(msg)
```

```
<Staff>  
  <firstname class="string">John</firstname>  
  <lastname class="string">Connor</lastname>  
  <position class="string">Resistance Leader</position>  
</Staff>
```



Using XStream - Annotations

```
import com.thoughtworks.xstream.*
import com.thoughtworks.xstream.annotations.*

@XStreamAlias("person")
class Associate {
    @XStreamAsAttribute
    @XStreamAlias('first-name')
    private String firstname

    @XStreamAlias('surname')
    private String lastname

    @XStreamOmitField
    private String position
}

msg = new Associate(firstname:'Sarah',
                    lastname:'Connor',
                    position:'Protector')
Annotations.configureAliases(stream, Associate)
println stream.toXML(msg)
```

```
<person first-name="Sarah">
  <surname>Connor</surname>
</person>
```

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➤ **Testing with Groovy**

- **Unit Testing**
- **Mocks**
- **Acceptance Testing**
- Further Integration
- Grails
- More Information





Built-in JUnit

- Groovy distribution includes junit (3.8.2)
- Automatically invokes text runner
- Has some useful extensions

```
..  
Time: 0.092  
OK (2 tests)
```

```
class GroovyMultiplierJUnit3Test extends GroovyTestCase {  
    void testPositives() {  
        def testee = new GroovyMultiplier()  
        assertEquals "+ve multiplier error", 9, testee.triple(3)  
        assertEquals "+ve multiplier error", 12, testee.triple(4)  
    }  
    void testNegatives() {  
        def testee = new GroovyMultiplier()  
        assertEquals "-ve multiplier error", -12, testee.triple(-4)  
    }  
}
```



JUnit 4.4

```
import org.junit.Test
import org.junit.runner.JUnit4Core
import static org.junit.Assert.assertEquals

class ArithmeticTest {
    @Test
    void additionIsWorking() {
        assertEquals 4, 2+2
    }

    @Test(expected=ArithmeticException)
    void divideByZero() {
        println 1/0
    }
}

JUnit4Core.main(ArithmeticTest.name)
```



JUnit 4.4 Parameterized Tests

```
import org.junit.Test
import org.junit.Before
import org.junit.runner.RunWith
import org.junit.runner.JUnitCore
import org.junit.runners.Parameterized
import org.junit.runners.Parameterized.*
```

```
@RunWith(Parameterized)
class GroovyMultiplierJUnit4Test {
    def testee
    def param
    def expected

    @Parameters static data() {
        return (2..4).collect{
            [it, it * 3] as Integer[]
        }
    }

    GroovyMultiplierJUnit4Test(a, b) {
        param = a
        expected = b
    }

    @Before void setUp() {
        testee = new GroovyMultiplier()
    }
}
```

```
@Test void positivesFixed() {
    assert testee.triple(1) == 3
}

@Test void positivesParameterized() {
    assert testee.triple(param) == expected
}

@Test void negativesParameterized() {
    assert testee.triple(-param) == -expected
}

JUnitCore.main('GroovyMultiplierJUnit4Test')
```



JUnit 4.4 Theories ...

```
import org.junit.runner.*
import org.junit.experimental.theories.*
import static org.junit.Assume.assumeTrue

@RunWith(Theories)
class LanguageTheoryTest {
    @DataPoint public static String java = 'Java'
    @DataPoint public static String ruby = 'JRuby'
    @DataPoint public static String python = 'Jython'
    @DataPoint public static String javascript = 'Rhino'
    @DataPoint public static String groovy = 'Groovy'
    @DataPoint public static String scala = 'Scala'
    @DataPoint public static String csharp = 'C#'

    def jvmLanguages = [java, ruby, python, groovy, scala, javascript]

    def teamSkills = [
        tom: [java, groovy, ruby],
        dick: [csharp, scala, java, python],
        harry: [javascript, groovy, java]
    ]
    ...
}
```



... JUnit 4.4 Theories

...

```
@Theory void everyoneKnowsJava() {  
    teamSkills.each { developer, skills ->  
        assert java in skills  
    }  
}
```

```
@Theory void teamKnowsEachJvmLanguage(String language) {  
    assumeTrue language in jvmLanguages  
    assert teamSkills.any { mapEntry ->  
        language in mapEntry.value  
    }  
}
```

```
JUnitCore.main(LanguageTheoryTest.name)
```

Popper

```
@RunWith(Theories)
class PopperBetweenTest extends GroovyTheoryContainer {
    private int test, total // for explanatory purposes only

    @Theory void multipliesInverseOfDivide(
        @Between(first = -4, last = 2) int amount,
        @Between(first = -2, last = 5) int m
    ) {
        total++
        assume m != 0
        assert new Dollar(amount).times(m).divideBy(m).amount == amount
        test++
    }

    @After void dumpLog() {
        println "$test tests performed out of $total combinations"
    }
}

JUnitCore.main('PopperBetweenTest')
```

```
JUnit version 4.3.1
.49 tests performed out of 56 combinations

Time: 0.234

OK (1 test)
```



Instinct

```
import com.googlecode.instinct.marker.annotate.BeforeSpecification as initially
import com.googlecode.instinct.marker.annotate.Specification as spec
import static com.googlecode.instinct.runner.TextContextRunner.runContexts as check_specs_for

class a_default_storer {
  def storer

  @initially void create_new_storer() {
    storer = new Storer()
  }

  private check_persist_and_reverse(value, reverseValue) {
    storer.put(value)
    assert value == storer.get()
    assert reverseValue == storer.reverse
  }

  @spec def should_reverse_numbers() {
    check_persist_and_reverse 123.456, -123.456
  }

  @spec def should_reverse_strings() {
    check_persist_and_reverse 'hello', 'olleh'
  }

  @spec def should_reverse_lists() {
    check_persist_and_reverse([1, 3, 5], [5, 3, 1])
  }
}

check_specs_for a_default_storer
```

```
a_default_storer
- should_reverse_lists
- should_reverse_strings
- should_reverse_numbers
```



Built-in Mocks for Groovy...

- Handle statics, explicit constructors, etc.

```
import groovy.mock.interceptor.MockFor

def mocker = new MockFor(Collaborator.class) // create the Mock support
mocker.demand.one(1..2) { 1 } // demand the 'one' method one or two times, returning 1
mocker.demand.two() { 2 } // demand the 'two' method exactly once, returning 2
mocker.use { // start using the Mock
    def caller = new Caller() // caller will call Collaborator
    assertEquals 1, caller.collaborateOne() // will call Collaborator.one
    assertEquals 1, caller.collaborateOne() // will call Collaborator.one
    assertEquals 2, caller.collaborateTwo() // will call Collaborator.two
} // implicit verify for strict expectation here
```


...Built-in Mocks for Groovy

```
import groovy.mock.interceptor.MockFor
class MockingTest extends GroovyTestCase {
    def mock1 = new MockFor(Collaborator1)
    def mock2 = new MockFor(Collaborator2)
    def mock3 = new MockFor(Collaborator3)
    private static final Closure DONTCARE = null
    private static final Closure PASS = {}
    private static final Closure FAIL = {
        throw new RuntimeException()
    }
    void testSuccess() {
        check(PASS, PASS, DONTCARE)
    }
    void testCollaborator1Fails() {
        check(FAIL, DONTCARE, PASS)
    }
    void testCollaborator2Fails() {
        check(PASS, FAIL, PASS)
    }
    private check(expected1, expected2, expected3){
        if (expected1) mock1.demand.method1(expected1)
        if (expected2) mock2.demand.method2(expected2)
        if (expected3) mock3.demand.method3(expected3)
        mock1.use { mock2.use { mock3.use {
            new Mocking().method()
        }}}
    }
}
```

```
class Mocking {
    def method() {
        try {
            new Collaborator1().method1()
            new Collaborator2().method2()
        } catch (Exception e) {
            new Collaborator3().method3()
        }
    }
}
class Collaborator1 {}
class Collaborator2 {}
class Collaborator3 {}
```



JMock 2

```
import org.jmock.integration.junit4.JMock
import org.jmock.Mockery
import org.junit.Test
import org.junit.Before
import org.junit.runner.RunWith
import org.junit.runner.JUnitCore
```

```
@RunWith(JMock)
```

```
class JMock2Test {
    Mockery context = new JUnit4GroovyMockery()
    def mockReverser, storer
```

```
    @Before void setUp() throws Exception {
        mockReverser = context.mock(Reverser.class)
        storer = new JavaStorer(mockReverser)
    }
```

```
    @Test void testStorage() {
        expectReverse(123.456, -123.456)
        expectReverse('hello', 'olleh')
        checkReverse(123.456, -123.456)
        checkReverse('hello', 'olleh')
    }
```

```
    def expectReverse(input, output) {
        context.checking{
            one(mockReverser).reverse(input); will(returnValue(output))
        }
    }
}
```

```
...
def checkReverse(value, reverseValue) {
    storer.put(value)
    assert value == storer.get()
    assert reverseValue == storer.getReverse()
}
}
```

```
JUnitCore.main('JMock2Test')
```

```
class Storer {
    ...
    def getReverse() {
        return reverser.reverse(stored)
    }
}
```



WebTest testing Web Sites

```
def ant = new AntBuilder()

def webtest_home = System.properties['webtest.home']

ant.taskdef(resource:'webtest.taskdef'){
    classpath(){
        pathelement(location:"$webtest_home/lib")
        fileset(dir:"$webtest_home/lib", includes:"**/*.jar")
    }
}

def config_map = [:]
['protocol','host','port','basepath','resultfile',
'resultpath','summary','saveresponse','defaultpropertytype'].each{
    config_map[it] = System.properties['webtest.'+it]
}

ant.testSpec(name:'groovy: Test Groovy Scripting at creation time'){
    config(config_map)
    steps(){
        invoke(url:'linkpage.html')
        for (i in 1..10){
            verifyText(description:"verify number ${i} is on pages", text:"${i}")
        }
    }
}
```



WebTest testing Emails

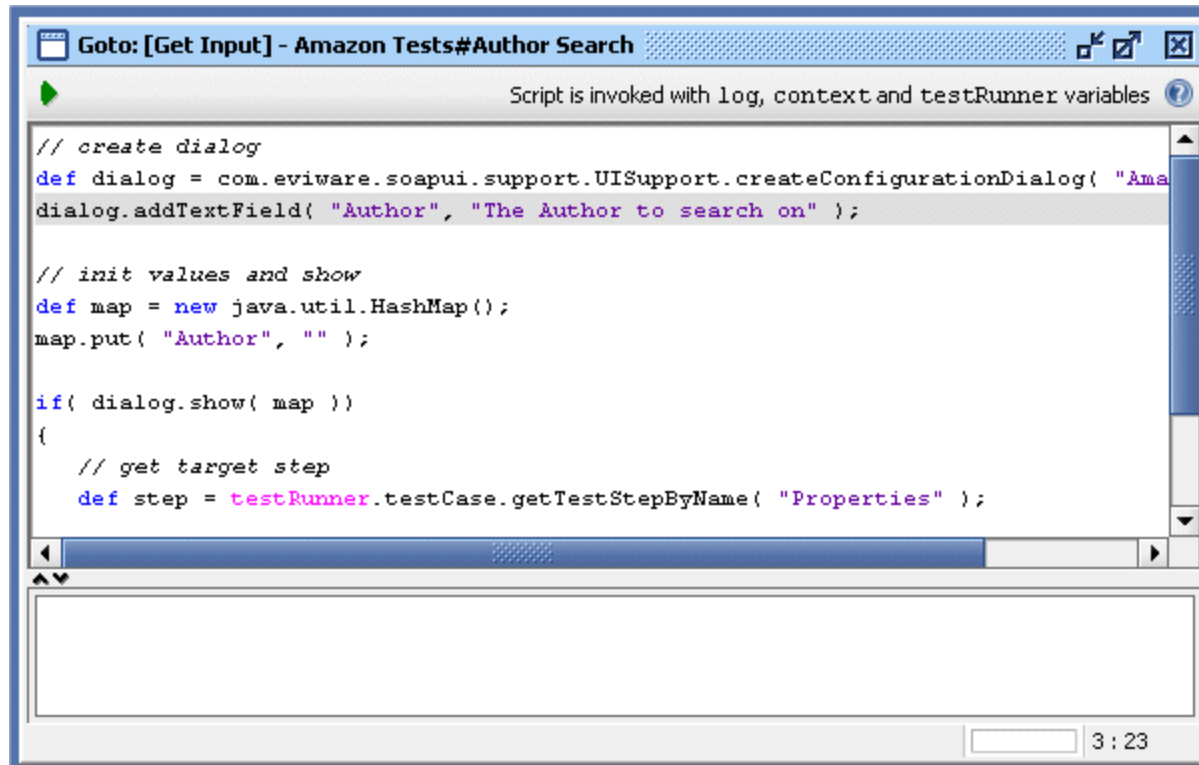
```
def ant = new AntBuilder()

def webtest_home = System.properties.'webtest.home'

ant.taskdef(resource:'webtest.taskdef'){
    classpath(){
        pathelement(location:"$webtest_home/lib")
        fileset(dir:"$webtest_home/lib", includes:"**/*.jar")
    }
}

ant.testSpec(name:'Email Test'){
    steps {
        emailSetConfig(server:'localhost', password:'password',
            username:'devteam@mycompany.org', type:'pop3')
        emailStoreMessageId(subject:'/Build notification/',
            property:'msg')
        emailStoreHeader(property:'subject',
            messageId:'#{msg}', headerName:'Subject')
        groovy("""def subject = step.webtestProperties.subject
            assert subject.startsWith('Build notification')""")
        emailMessageContentFilter(messageId:'#{msg}')
        verifyText(text:'Failed build')
    }
}
```

- Tool for testing Web Services has a built-in Groovy editor for custom steps



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Integration With Existing Native Apps

- **Scriptom allows you to script any ActiveX or COM Windows component from within your Groovy scripts**

```
import org.codehaus.groovy.scriptom.ActiveXProxy

def outlook = new ActiveXProxy("Outlook.Application")
def message = outlook.CreateItem(0)
def emails = "galleon@codehaus.org;glaforge@codehaus.org"
def rec = message.Recipients.add(emails)
rec.Type = 1
message.Display(true)
```



Integration With Existing Services

- **WS or XML/RPC allow seamless connection to existing services ...**

```
import groovy.net.soap.SoapClient
proxy = new SoapClient(
    "http://www.websvcicex.net/CurrencyConvertor.asmx?WSDL")
rate = proxy.ConversionRate("USD", "EUR")
println rate
```

- No need to generate stubs,
- Complex types are supported



SOAP Client and Server

```
class MathService {  
    double add(double a, double b) {  
        a + b  
    }  
    double square(double c) {  
        c * c  
    }  
}
```

```
import groovy.net.soap.SoapServer  
  
def server = new SoapServer('localhost', 6789)  
server.setNode('MathService')  
server.start()
```

```
import groovy.net.soap.SoapClient  
  
def math = new SoapClient('http://localhost:6789/MathServiceInterface?wsdl')  
assert math.add(1.0, 2.0) == 3.0  
assert math.square(3.0) == 9.0
```



Integration with Spring...

```
// traditional approach using a beans xml file
import org.springframework.context.support.ClassPathXmlApplicationContext

def ctx = new ClassPathXmlApplicationContext('calcbeans.xml')
def calc = ctx.getBean('calcBean')
println calc.doAdd(3, 4) // => 7

// using BeanBuilder
def bb = new grails.spring.BeanBuilder()
bb.beans {
    adder(AdderImpl)
    calcBean(CalcImpl2) { adder = adder }
}
def ctx = bb.createApplicationContext()
def calc = ctx.getBean('calcBean')
println calc.doAdd(3, 4) // => 7
```



...Integration with Spring

```
// using annotations
import org.springframework.stereotype.Component

@Component class AdderImpl {
    def add(x, y) { x + y }
}

import org.springframework.beans.factory.annotation.Autowired
import org.springframework.stereotype.Component

@Component class CalcImpl3 {
    @Autowired private AdderImpl adder
    def doAdd(x, y) { adder.add(x, y) }
}

import org.springframework.context.support.GenericApplicationContext
import org.springframework.context.annotation.ClassPathBeanDefinitionScanner

def ctx = new GenericApplicationContext()
new ClassPathBeanDefinitionScanner(ctx).scan("") // scan root package for components
ctx.refresh()
def calc = ctx.getBean('calcImpl3')
println calc.doAdd(3, 4) // => 7
```



Groovy.Net...

```
// To create dlls:
// ikvmc -target:library groovy-all-1.1-SNAPSHOT.jar

// Invoking groovy shell via GroovyDotNet.exe
using System;
using System.Collections.Generic;

namespace GroovyDotNet {
    class MainClass {
        public static void Main(string[] args) {
            groovy.ui.InteractiveShell.main(args);
        }
    }
}

// you can invoke normal groovy
[1, 2, 3].each { println it }

// you can also invoke a .NET method
cli.System.Console.WriteLine('hello world {0}', 'from Groovy')
```

...Groovy.Net

The screenshot shows the SharpDevelop IDE with the GroovyDotNet project open. The main window displays the Groovy interactive shell output, and the code editor shows the Main method.

Projects:

- Solution GroovyDotNet
 - GroovyDotNet
 - References
 - AssemblyInfo.cs
 - Main.cs

Output Window:

```
Build started.
Compiling GroovyDotNet
Build finished successfully.
```

Code Editor:

```
16 public static void Main(string[] args)
17 {
18     groovy.ui.InteractiveShell.main(args);
19 }
20
21
22
```

Interactive Shell Output:

```
Let's get Groovy!
=====
Version: The Codehaus JUM: 0.34.0.1
Type 'exit' to terminate the shell
Type 'help' for command help
Type 'go' to execute the statements

groovy> [1,2,3].each {it -> println it }
groovy> go
1
2
3

==> null
groovy>
```

Threads:

ID	Name
1696	
1840	

Loaded modules:

Name
mscorlib.dll
GroovyDotNet.exe
groovy-all-1.1-SNAPSHOT.dll
IKVM.GNU.Classpath.dll
IKVM.Runtime.dll
System.dll
System.Configuration.dll
System.Xml.dll
ISymWrapper.dll

Build finished successfully.



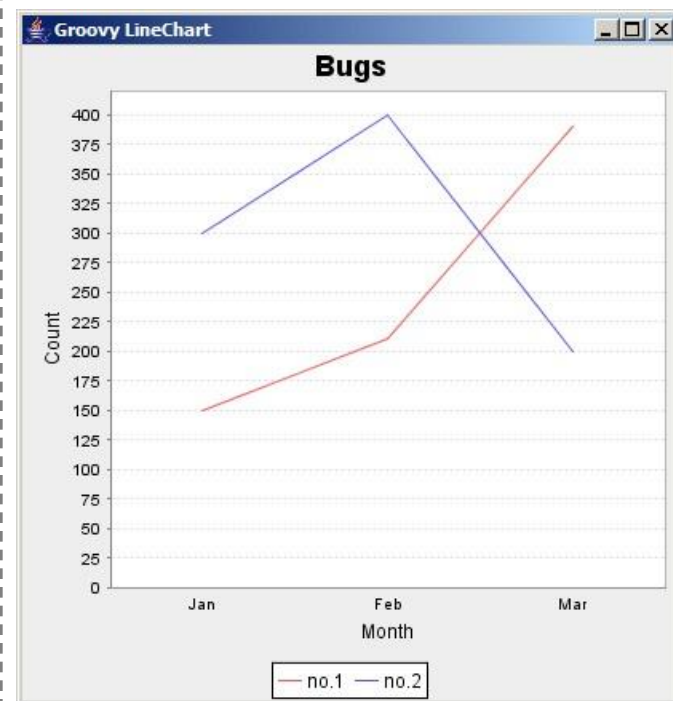
JFreeChart

```
import org.jfree.chart.ChartFactory
import org.jfree.data.category.DefaultCategoryDataset
import org.jfree.chart.plot.PlotOrientation as Orientation
import groovy.swing.SwingBuilder
import javax.swing.WindowConstants as WC
```

```
def dataset = new DefaultCategoryDataset()
dataset.addValue 150, "no.1", "Jan"
dataset.addValue 210, "no.1", "Feb"
dataset.addValue 390, "no.1", "Mar"
dataset.addValue 300, "no.2", "Jan"
dataset.addValue 400, "no.2", "Feb"
dataset.addValue 200, "no.2", "Mar"
```

```
def labels = ["Bugs", "Month", "Count"]
def options = [true, true, true]
def chart = ChartFactory.createLineChart(*labels, dataset,
    Orientation.VERTICAL, *options)

def swing = new SwingBuilder()
def frame = swing.frame(title:'Groovy LineChart',
    defaultCloseOperation:WC.EXIT_ON_CLOSE) {
    panel(id:'canvas') { rigidArea(width:400, height:400) }
}
frame.pack()
frame.show()
chart.draw(swing.canvas.graphics, swing.canvas.bounds)
```



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Wikipedia says:

- **Grails has been developed with a number of goals in mind:**
 - Provide a high-productivity web framework for the Java platform
 - Offer a consistent framework that takes away confusion and is easy to learn
 - Offer documentation for those parts of the framework that matter for its users
 - Provide what users expect in areas that are often complex and inconsistent:
 - *Powerful and consistent persistence framework*
 - *Powerful and easy to use view templates using GSP (Groovy Server Pages)*
 - *Dynamic tag libraries to easily create web page components*
 - *Good Ajax support that is easy to extend and customize*
 - Provide sample applications that demonstrate the power of the framework
 - Provide a complete development mode, including web server and automatic reload of resources

- **Grails has three properties that increase developer productivity significantly when compared to traditional Java web frameworks:**
 - **No XML configuration**
 - **Ready-to-use development environment**
 - **Functionality available through mixins**



- **Controllers**

```
class BookController {  
  def list = {  
    [ books: Book.findAll() ]  
  }  
}
```

```
grails create-controller
```

- **Views**

```
<html>  
  <head>  
    <title>Our books</title>  
  </head>  
  <body>  
    <ul>  
      <g:each it="books">  
        <li>${it.title} (${it.author.name})</li>  
      </g:each>  
    </ul>  
  </body>  
</html>
```



Persistence

- **Model**

```
grails create-domain-class
```

```
class Book {  
    Long id  
    Long version  
  
    String title  
    Person author  
}
```

- **Methods**

```
def book = new Book(title:"The Da Vinci Code", author:Author.findByName("Dan Brown"))  
book.save()
```

```
def book = Book.find("from Book b where b.title = ?", [ 'The Da Vinci Code' ])
```

```
def books = Book.findAll()
```

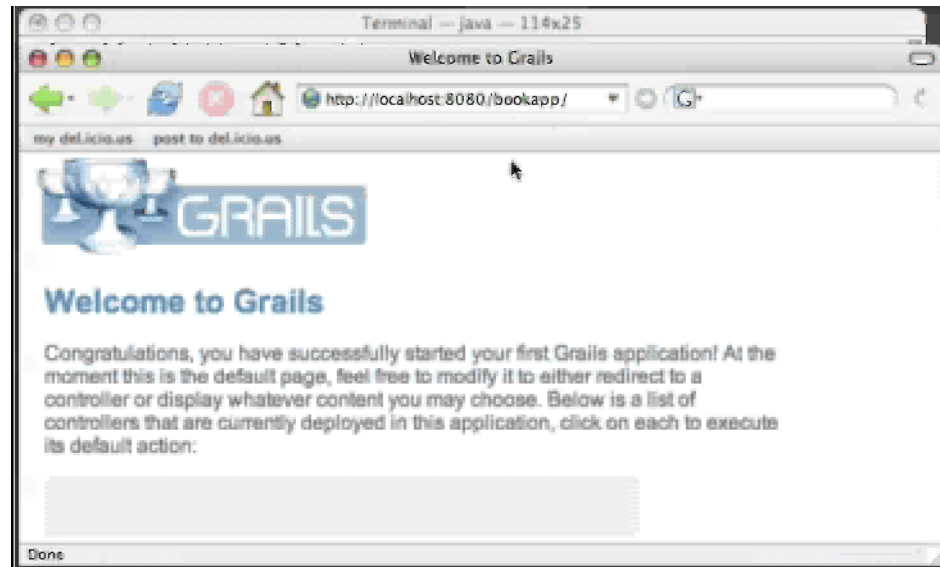
```
def book = Book.findByTitleLike("%Da Vinci%")
```

```
def book = Book.findWhere(title:"The Da Vinci Code")
```

Project Structure

%PROJECT_HOME%

- + grails-app
 - + conf ---> location of configuration artifacts like data sources
 - + controllers ---> location of controller artifacts
 - + domain ---> location of domain classes
 - + i18n ---> location of message bundles for i18n
 - + services ---> location of services
 - + taglib ---> location of tag libraries
 - + util ---> location of special utility classes (e.g., codecs, etc.)
 - + views ---> location of views
 - + layouts ---> location of layouts
- + hibernate ---> optional hibernate config
- + lib
- + spring ---> optional spring config
- + src
 - + groovy ---> optional; location for Groovy source files (of types other than those in grails-app/*)
 - + java ---> optional; location for Java source files
- + war
- + WEB-INF



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More Information: on the web

- **Web sites**
 - <http://groovy.codehaus.org>
 - <http://grails.codehaus.org>
 - http://pleac.sourceforge.net/pleac_groovy (many examples)
 - <http://www.asert.com.au/training/java/GV110.htm> (workshop)
- **Mailing list for users**
 - user@groovy.codehaus.org
- **Information portals**
 - <http://www.aboutgroovy.org>
 - <http://www.groovyblogs.org>
- **Documentation (600+ pages)**
 - Getting Started Guide, User Guide, Developer Guide, Testing Guide, Cookbook Examples, Advanced Usage Guide
- **Books**
 - Several to choose from ...



More Information: Groovy in Action

