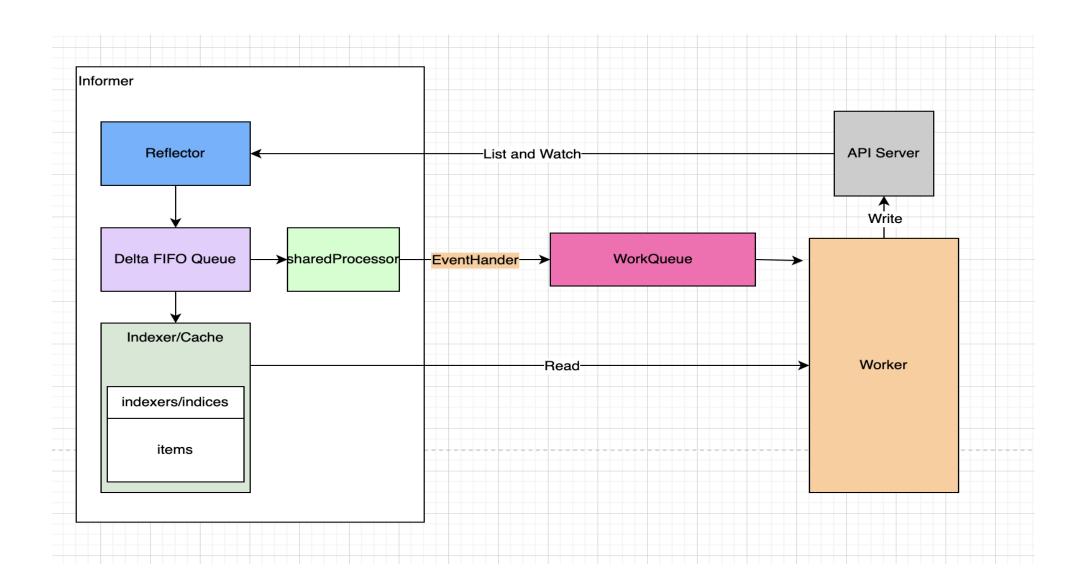
# Indexer原理



#### 数据存储

#### cache 委托 threadSafeMap 存放数据

```
type Indexer interface {
    Store
    Index(indexName string, obj interface{}) ([]interface{}, error)
    IndexKeys(indexName, indexedValue string) ([]string, error)
    ListIndexFuncValues(indexName string) []string
    ByIndex(indexName, indexedValue string) ([]interface{}, error)
    GetIndexers() Indexers
    AddIndexers(newIndexers Indexers) error
}
```

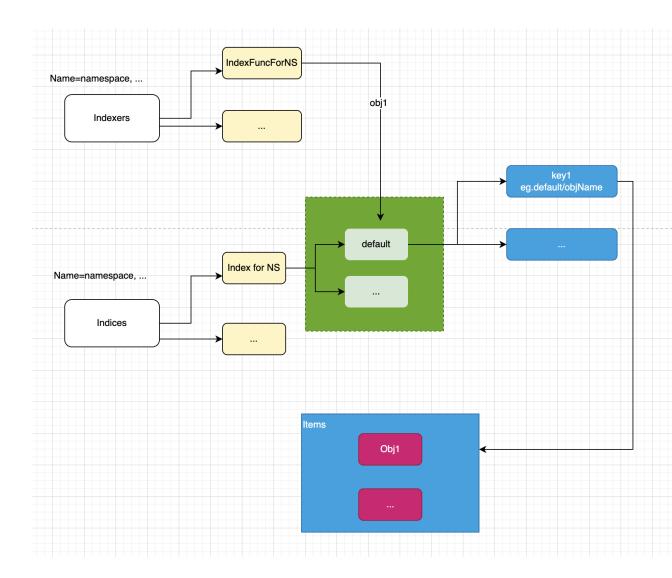
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### 建立索引

```
//key是IndexFunc计算出来的结果,比如default,value是所有obj的key的集合
type Index map[string]sets.String

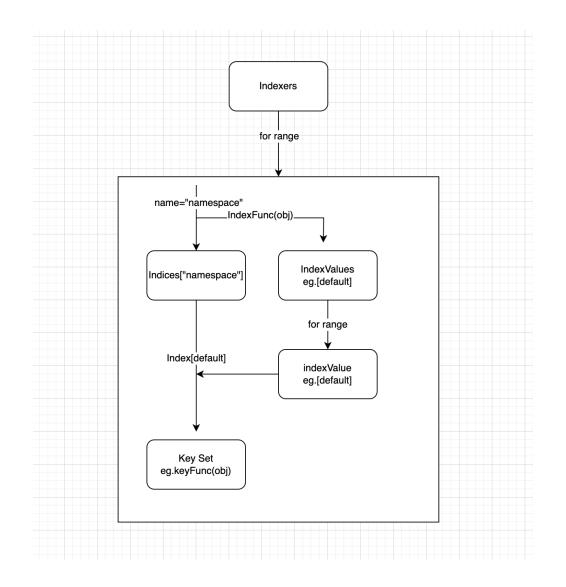
//key是索引的分类名,比如namespace,value是一个方法,通过该方法可以获取obj的namespace,比如default
type Indexers map[string]IndexFunc

//key是索引的分类名,比如namespace
type Indices map[string]Index
```



## 更新索引

通过 updateIndices 实现。



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#### 谢谢