COMPUTER SCIENCE NETWORK THURANGE CSNET



Au Reikura SCHOOL OF COMPUTING AND MATHEMATICAL SCIENCES

Week	Date	Byte Sized Basics	Bits and Bots	Beyond Beta	Bricks, Barks & Binary
1	29th April	Introduction to Programming	Introduction to Python	Introduction to the Software Development Lifecycle	Meet Norbert
2	6th May	Introduction to GUIs	Python & Micro:bits	The Software Development Lifecycle: Analysis	Training Bertie
3	13th May	Introduction to Event-driven Programming	Micro:bits & Maqueen	The Software Development Lifecycle: Personas & Scenarios	Bertie's Big Day Out
4	20th May	Cruising with Cruz			
5	27th May	Introduction to Databases	Self-driving Maqueen	The Software Development Lifecycle: Implementing the UI	Introduction to Lego Mario
6	3rd June	King's Birthday			
7	10th June	Boolean Algebra	Introduction to Data Structures	The Software Development Lifecycle: Implementation	Lego Mario: Data Analysis
8	17th June	Introduction to Web Development	Detecting Code Smells	The Software Development Lifecycle: Evaluation	Lego Mario: Tangible Interactions
9	24th June	Battle of the Bytes			
10	1st July	Careers in Computing			