COMPUTER SCIENCE NETWORK TAURANGA CSNeT

Au Reikura
SCHOOL OF COMPUTING AND MATHEMATICAL SCIENCES

Week	Date	Byte Sized Basics	Bits and Bots	Beyond Beta	Bricks, Barks & Binary	To Infinity & Beyond
1	28th April	Introduction to Programming	Introduction to Python	Introduction to the Software Development Lifecycle	Meet Norbert	Introduction to Bot Marley
2	5th May	Introduction to GUIs	Python & Micro:bits	The Software Development Lifecycle: Analysis	Training Bertie	Bot Marley Tunes
3	12th May	Introduction to Event-driven Programming	Micro:bits & Maqueen	The Software Development Lifecycle: Personas & Scenarios	Bertie's Big Day Out	Big Performance Night
4	19th May	Cruising with Cruz				
5	26th May	Introduction to Databases	Self-driving Maqueen	The Software Development Lifecycle: Implementing the UI	Introduction to Lego Mario	Introduction to Buddy, The Humanoid Robot
6	2nd June	*King's Birthday*				
7	9th June	Boolean Algebra	Introduction to Data Structures	The Software Development Lifecycle: Implementation	Lego Mario: Data Analysis	Maths with Buddy
8	16th June	Introduction to Web Development	Detecting Code Smells	The Software Development Lifecycle: Evaluation	Lego Mario: Tangible Interactions	Buddy and computer vision
9	23rd June	Battle of the Bytes				
10	30th June	Careers in Computing				