

Grace Clark

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[Portfolio](#)

[LinkedIn](#)

SUMMARY

Creative and detail-oriented Media Arts and Sciences graduate with a concentration in Media Processing. I have hands-on experience in 3D design, CAD modeling, and digital texturing. Proficient in industry-standard tools and software including Rhino, Blender, and Adobe Creative Suite. I am passionate about environmental design, asset creation, and building immersive visual experiences. Seeking to apply and grow my 3D design skills in a collaborative team environment.

EXPERIENCE

SHARCO ENT. INC. | BOSTON, NY

Summers 2020 -

2023

Nov. 2024 -

Present

Web Design / Front-End Development

- Design, develop, and maintain a responsive company website for our family business using **HTML in Visual Studio Code**
- Customized site layouts, navigation, and page structure to improve **user experience**, content clarity, and discoverability
- Created and optimized visual assets and implemented a structured image gallery to clearly connect project visuals with services
- Regularly update site content, pages, and layouts to reflect current company offerings and projects managing updates and version control through **GitHub**

General Construction Worker

- Operated heavy equipment including bulldozer, skid steer, and double drum roller compactor across commercial job sites in Western New York
- Supported excavation and construction projects through hands-on labor, site coordination, and equipment assistance

BUSCH'S FRESH FOOD MARKET | WEST BLOOMFIELD, MI

June 2025 - Present

Junior Prepared Food Specialist

- Prepare and cook fresh foods for hot and deli cases, including catering orders, while maintaining quality and presentation standards
- Work efficiently in a commercial kitchen, adapting recipes and workflows to meet customer demand and preferences

Deli and Bakery Associate

- Prepare, rotate, and present bakery and deli items, including desserts, case foods, and packaged in-house products
- Assist guests with sliced meats, cheeses, and hot foods while supporting kitchen production such as rotisserie chicken preparation

THE SICILIAN BUTCHER | CHANDLER, AZ

March 2025 -

June 2025

Barista, Expo/Runner

- Open and close the bakery, manage pickup and to-go orders, and coordinate with the kitchen to ensure timely service
- Prepare drinks and desserts, assist customers, and maintain a clean, organized workspace while using the Toast POS

BATH AND BODY WORKS | MESA, AZ

Sept. 2021 -
June 2025

Sales Associate

- Open and close the bakery, manage pickup and to-go orders, and coordinate with the kitchen to ensure timely service
- Prepare drinks and desserts, assist customers, and maintain a clean, organized workspace while using the Toast POS

ACADEMIC PROJECTS

DREAMSCAPE IMMERSIVE

Fall 2023

- I participated in an art team to create assets for an academically themed VR game to be utilized in the Dreamscape Learn program for students.
- Created 3D assets and textures from provided criteria for a VR learning environment
- Used Rhino and Substance Painter to generate high-precision, scalable designs for digital deployment

CAPSTONE MODULATING MUSIC OUTFIT

Fall 2023 -
Spring 2024

- Put together a clothing set with a group that, when worn by an individual, can manipulate and make music.
- Interpreted sensor data and technical documentation into labeled layouts and system graphics
- Developed files for presentation and internal wiring, mirroring real-world file flow

CYBER ORGANIC TOTEM

Spring 2024

- Translated digital models into a full-scale physical object with routed shapes and engravings
- Delivered production files and coordinated laser-cut material prep and assembly

EDUCATION

May 2024 **Bachelor of Science in Media Arts and Sciences (Media Processing)**

ARIZONA STATE UNIVERSITY | TEMPE, AZ

- Dean's List Spring 2023/Fall 2023/Spring 2024

SKILLS

Design & 3D Modeling: Blender, ZBrush, Maya, Rhino

(3D modeling with scaling for architectural and product work in Rhino, texturing and environment setup in Blender, and sculpting)

Adobe Creative Suite: Photoshop, Lightroom, Illustrator, InDesign, Substance Painter

(Preset and lighting workflows, basic Photoshop photo editing, and one-off projects in InDesign and Illustrator)

Web & Productivity: HTML, Visual Studio Code, GitHub, Google Workspace, Microsoft Office

(HTML website development, multi-language coding in VS Code, and GitHub version control)

Additional Experience: Construction equipment operation; customer-facing roles in food service and retail