

AS Computer Science in class quiz

Name: _____ Marks: _____.

Q1

A programming language has the built-in function CONCAT defined as follows:

```
CONCAT(String1 : STRING, String2 : STRING [, String3 : STRING] ) RETURNS STRING
For example: CONCAT("San", "Francisco") returns "SanFrancisco"
              CONCAT("New", "York", "City") returns "NewYorkCity"
```

The use of the square brackets indicates that the parameter is optional.

(a) State the value returned by the following expressions.

If the expression is not properly formed, write ERROR.

(i) CONCAT("Studio", 54) [1]

(ii) CONCAT("parity", "error", "check") [1]

(iii) CONCAT(CONCAT("Binary", "▼", "Coded"), "▼", "Decimal")

▼ indicates a <Space> character

.....[2]

Q2

A string encryption function is needed. The encryption uses a simple character-substitution method.

In this method, a new character substitutes for each character in the original string. This will create the encrypted string.

The substitution uses the 7-bit ASCII value for each character. This value is used as an index for a 1D array, Lookup, which contains the substitute characters.

Lookup contains an entry for each of the ASCII characters. It may be assumed that the original string and the substitute characters are all printable.

For example:

- 'A' has ASCII value 65
- Array element with index 65 contains the character 'Y' (the substitute character)
- Therefore, 'Y' substitutes for 'A'
- There is a different substitute character for every ASCII value

The programmer writes a function, EncryptString, to return the encrypted string. This function will receive two parameters, the original, PlainText string and the 1D array.

(a) The first attempt at writing the pseudocode for this function is shown below.

Complete the pseudocode.

For the built-in functions list, refer to the **Appendix** on page 4

```
FUNCTION EncryptString(.....) RETURNS STRING
    DECLARE ..... : CHAR
    DECLARE OldCharValue : .....
    DECLARE n : INTEGER
    DECLARE OutString : STRING

    ..... //initialise the return string

    //loop through PlainText to produce OutString
    FOR n ← 1 TO ..... //from first to last character
        OldChar ← .....//get next character
        OldCharValue ← .....//find the ASCII value
        NewChar ← .....//look up substitute character
        .....//concatenate to OutString
    ENDFOR

    .....
ENDFUNCTION
```

[10]

(b) Additional code needs to be written to allow the user to change some of the characters in the array `Lookup`.

The user will input:

- the array start position
- the number of elements to change
- each new substitute character

At the end, the program will finally output a confirmation message.

The first version of the algorithm is represented by the flowchart on the following page.

(I) Write **program code** to declare the array `Lookup`.

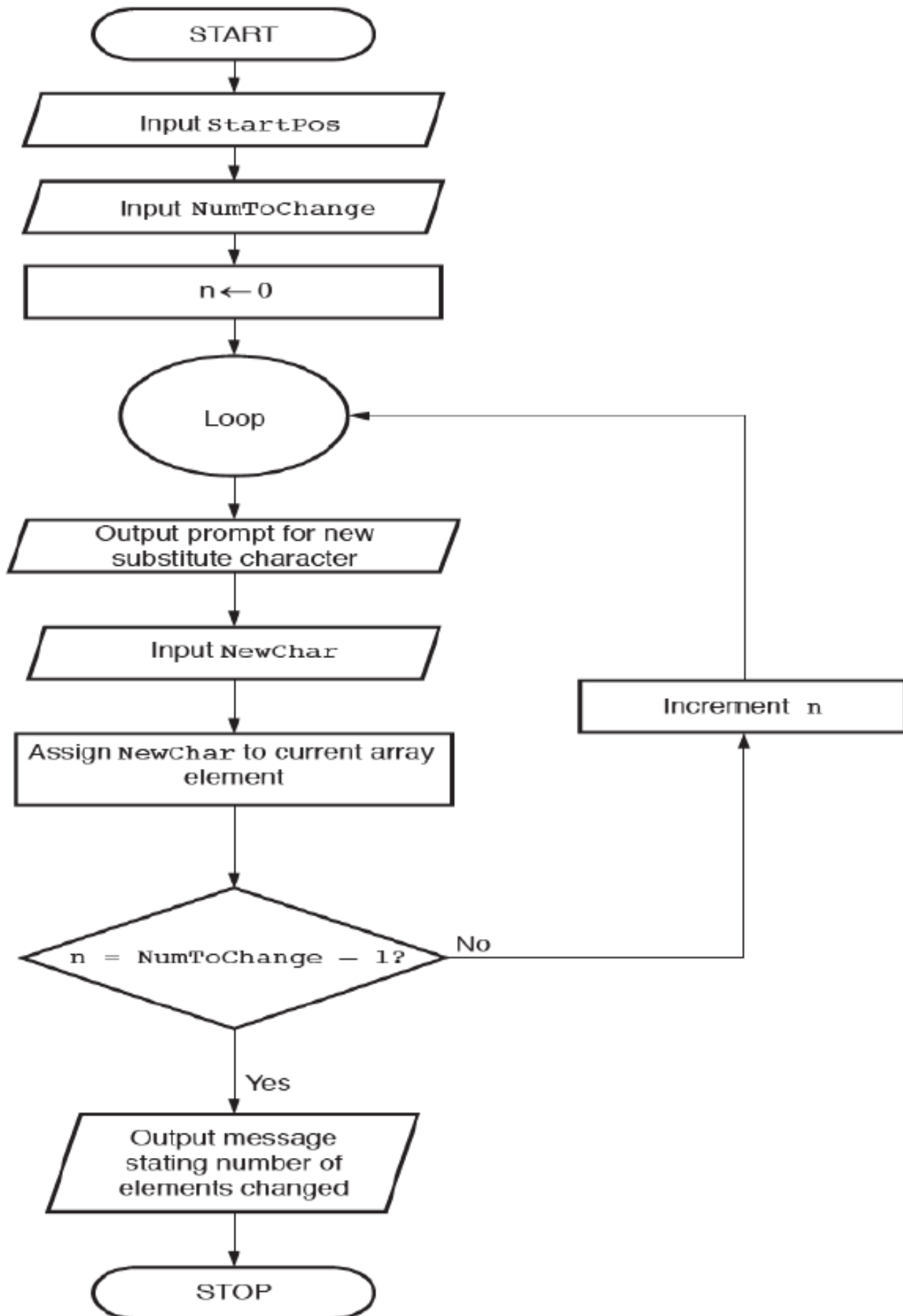
Programming language [2]

(II) Write **program code** to implement the flowchart design.

In addition to the `Lookup` array, assume that the following variables have been declared:

```
StartPos, NumToChange, n, NewChar
```

Programming language



Appendix

```
import random

# String manipulation functions:
str1 = "A Level Computer Science Course"
print (str1[0]) # print the first character in the given string
print (str1[1]) # print the second character in the given string
### ....and so on until the end of the string
print (len(str1)) # prints out the length of the string

# Slicing in Python
print (str1[3:8]) # from position 3 to 8 not including 8
print (str1[:2]) # all characters to the end of the string
print (str1[-2:]) # all characters from the beginning of the string
print (str1[2:]) # slice from end of the string
print (str1[:-2]) # terminates the string at that position

# Concatenation of strings
print (str1 + " " + "is very difficult for me!") # use of + operator

# ASCII codes
print (ord('a')) # gives out the ASCII value of 'a' according to the ASCII table

# You can check for values for any characters using ord() function....
print (chr(97)) # gives out the character for the given value according to ASCII table

# Random number generator
print (random.randint(1, 6)) # we need to import random module to use this function
```

| | | |
|---------|--|----|
| (a) | <pre> FUNCTION EncryptString (<u>LookUp : ARRAY, PlainText : STRING</u>) RETURNS STRING DECLARE <u>OldChar, NewChar</u> : CHAR DECLARE OldCharValue : <u>INTEGER</u> DECLARE OutString: STRING //first initialise the return string <u>OutString ← ""</u> //initialise the return string //loop through PlainText to produce OutString FOR n ← 1 to <u>LENGTH(PlainText)</u> //from first to last character OldChar ← <u>MID(PlainText, n, 1)</u> //get next character OldCharValue ← <u>ASC(OldChar)</u> //find the ASCII value NewChar ← <u>LookUp[OldCharValue]</u> //look up substitute character <u>OutString ← OutString & NewChar</u> // concatenate to OutString ENDFOR <u>RETURN OutString</u> // <u>EncryptString ← OutString</u> ENDFUNCTION </pre> <p>One mark for each part-statement (shown underlined and bold)</p> | 10 |
| (b) (i) | <pre> VB: <u>Dim Lookup(0 to 127 / 128) As CHAR</u> Pascal: <u>Var Lookup: Array[0..127 / 1..128] Of CHAR</u> Python: Lookup = [""] for i in range(128)] OR Lookup = [] For i in range(128) : Lookup.append("") </pre> <p>Mark as follows: VB / Pascal: one mark per part-statement as underlined and bold Python: One mark for Lookup and [] One mark for range(128)</p> | 2 |

- (ii) 'Pseudocode' solution included here for development and clarification of mark scheme.
Programming language solutions appear in the Appendix.

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```

INPUT StartPos } ①
INPUT NumToChange }
② { FOR n ← 0 to NumToChange - 1
    OUTPUT " Input new value for position " ③
    INPUT NewChar ④
    Lookup[StartPos + n] ← NewChar ⑤
  ENDFOR
  OUTPUT (NumToChange & " entries changed") ⑥

```

ALTERNATIVE:

```

INPUT StartPos } ①
INPUT NumToChange }
n ← 0
② { REPEAT
    OUTPUT " Input new value for position " ③
    INPUT NewChar ④
    Lookup[StartPos + n] ← NewChar ⑤
    n ← n + 1
  UNTIL n = NumToChange
  OUTPUT (NumToChange & " entries changed") ⑥

```

Mark points as circled, descriptions as below:

1. Two INPUT statements
2. Working loop (using values of n from flowchart)
3. OUTPUT prompt (exact text not specified)
4. INPUT NewChar
5. Assignment of NewChar to correct array element
6. OUTPUT final message after loop (exact text not specified but must include NumToChange or loop counter if value correct at that point)

```

StartPos = int(input("Enter start position: "))
NumToChange = int(input("Enter number to change: "))
for n in range(NumToChange):
    NewChar = input("Input new value for position: ")
    LookUp[StartPos + n - 1] = NewChar
print(str(NumToChange) + " entries changed")

```

ALTERNATIVE:

```

StartPos = int(input("Enter start position: "))
NumToChange = int(input("Enter number to change: "))
n = 0
while n < NumToChange:
    NewChar = input("Input new value for position: ")
    LookUp[StartPos + n] = NewChar
    n = n + 1
print(str(NumToChange) + " entries changed")

```