



IB computer science

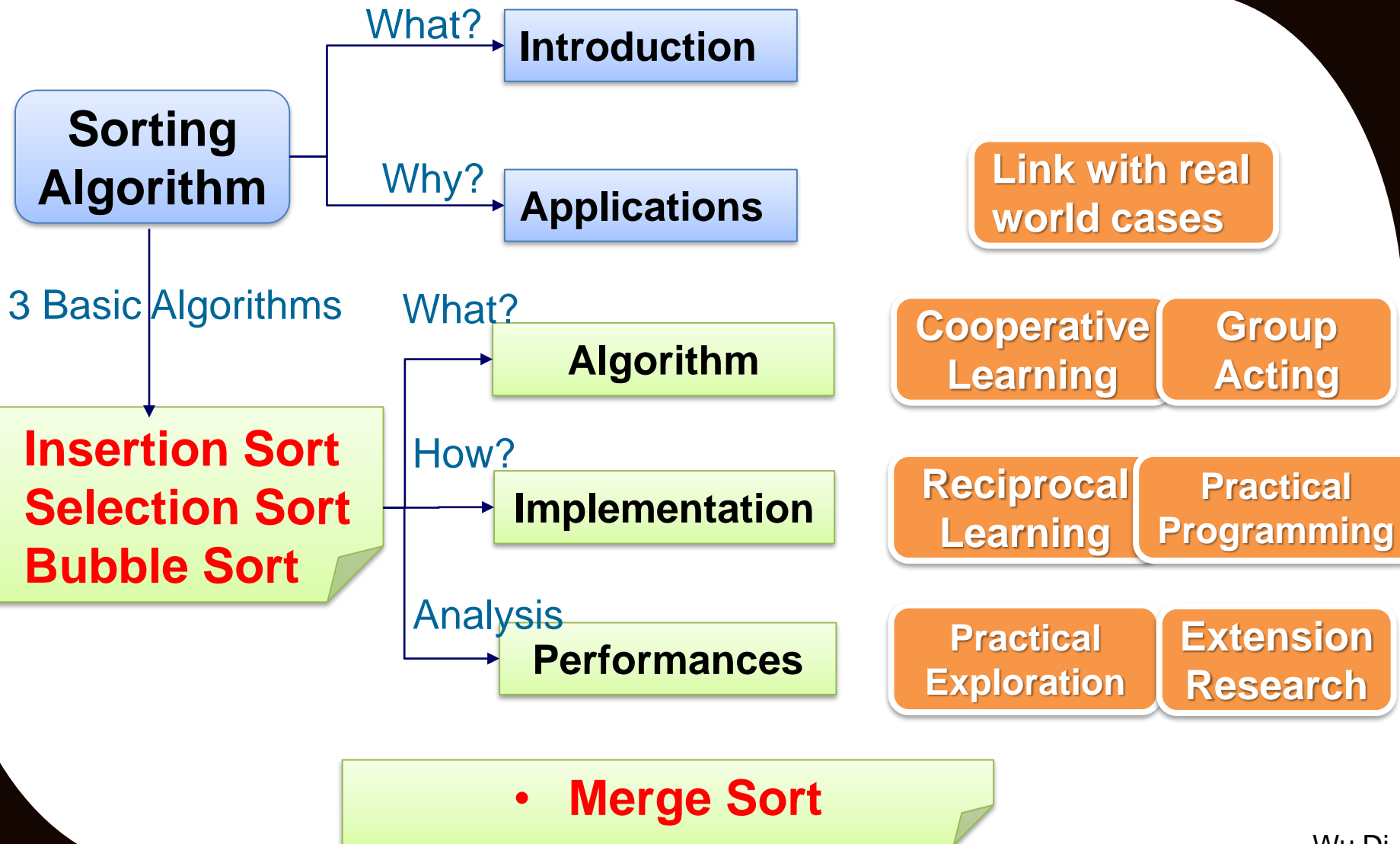
Sorting Algorithms:

- Insertion Sort
- Selection Sort
- Bubble Sort
- Merge Sort

Wu Di
武迪

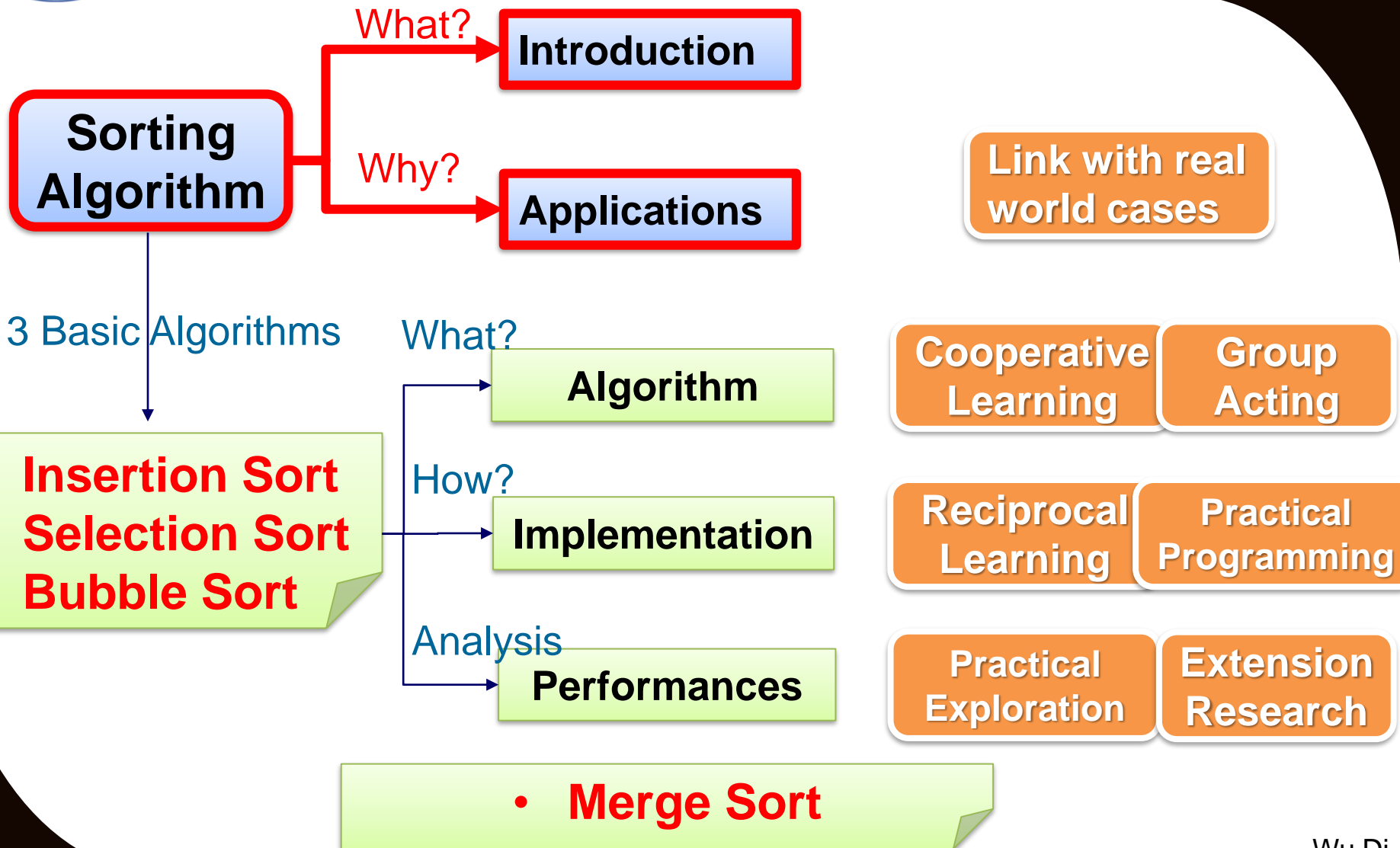


Lesson Orientation





Lesson Orientation

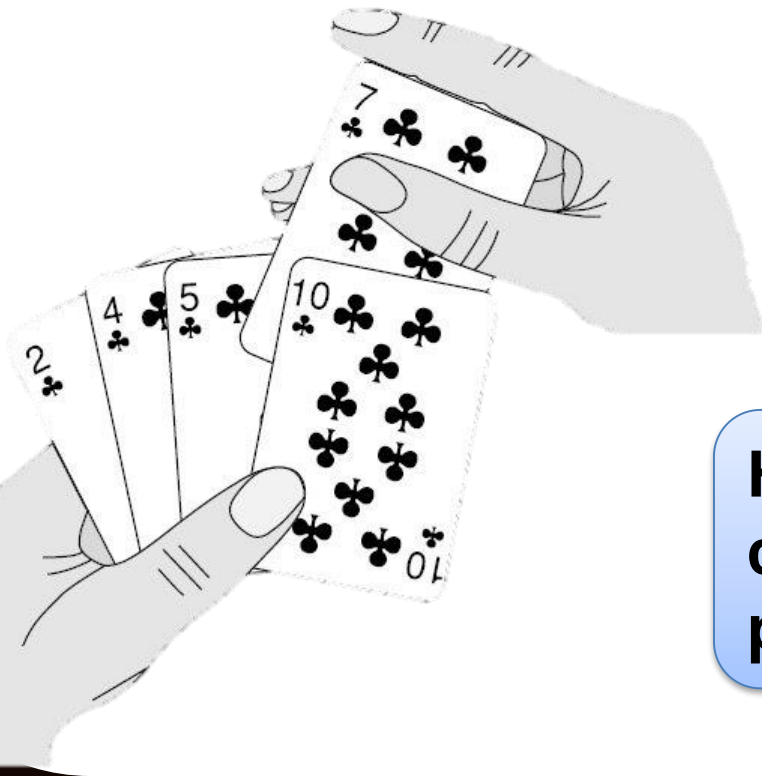




Introduction of Sorting Algorithm

A sorting algorithm is an algorithm that:

- puts elements of an array (a list)
- in a certain order, e.g., ascending numerical order



Link with real
world cases

How do you draw and collate
cards (抓牌和理牌) during a
poker game?

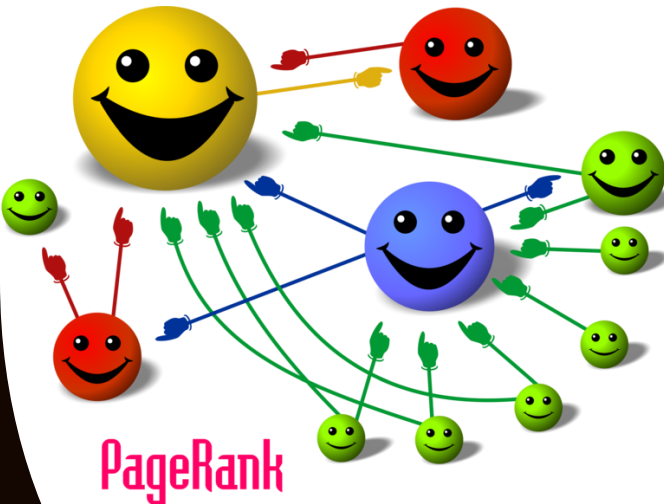


Applications of Sorting Algorithm

- Commercial computing
- Search for information
- Operations research (运筹学)
-



Link with real world cases



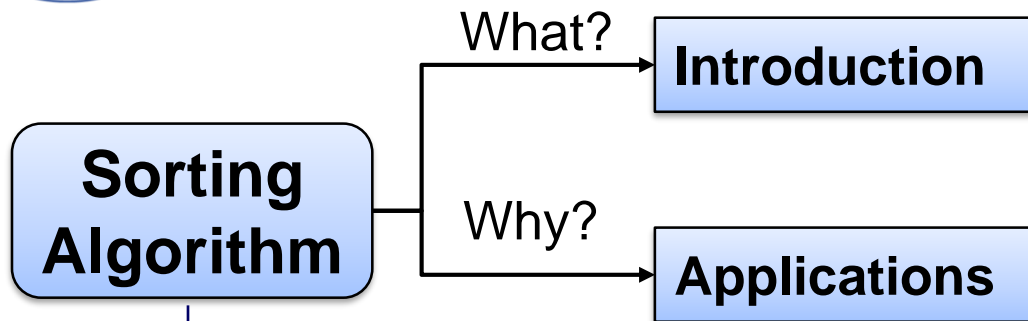
Google PageRank
Google

Sorting application in our daily life?





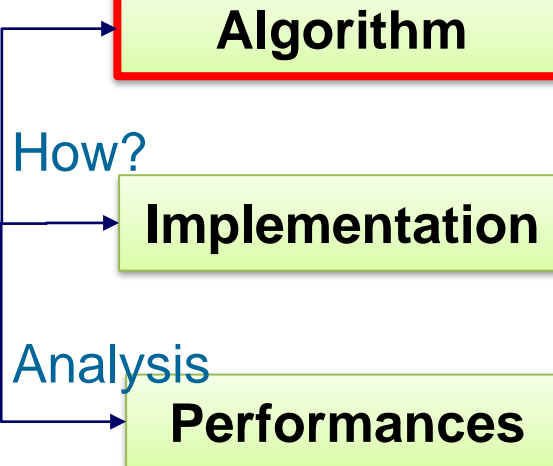
Lesson Orientation



Link with real world cases

3 Basic Algorithms What?

- Insertion Sort
- Selection Sort
- Bubble Sort



Cooperative Learning

Group Acting

Reciprocal Learning

Practical Programming

Practical Exploration

Extension Research

- Merge Sort



3 Basic Algorithms

How are we going to learn?

Step 1

Teacher: Brief Introduction of the 3 basic algorithm with examples
You: Do your best to capture all the key points for the 3 algorithms

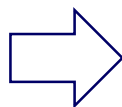
Step 2

Subtopic groups

| | |
|---|---|
| 1 | 1 |
| 1 | |

| | |
|---|---|
| 2 | 2 |
| 2 | |

| | |
|---|---|
| 3 | 3 |
| 3 | 3 |



Cooperative Learning

Jigsaw groups

Step 3

| | | |
|---|---|---|
| 1 | 2 | 2 |
| 3 | 3 | |

| | | |
|---|---|---|
| 1 | 1 | 2 |
| 3 | 3 | |

Group Learning:

- Complete the pseudocode
- Demo how it works with poker
- Complete the trace table

Group 1: Insertion Sort
Group 2: Selection Sort
Group 3: Bubble Sort

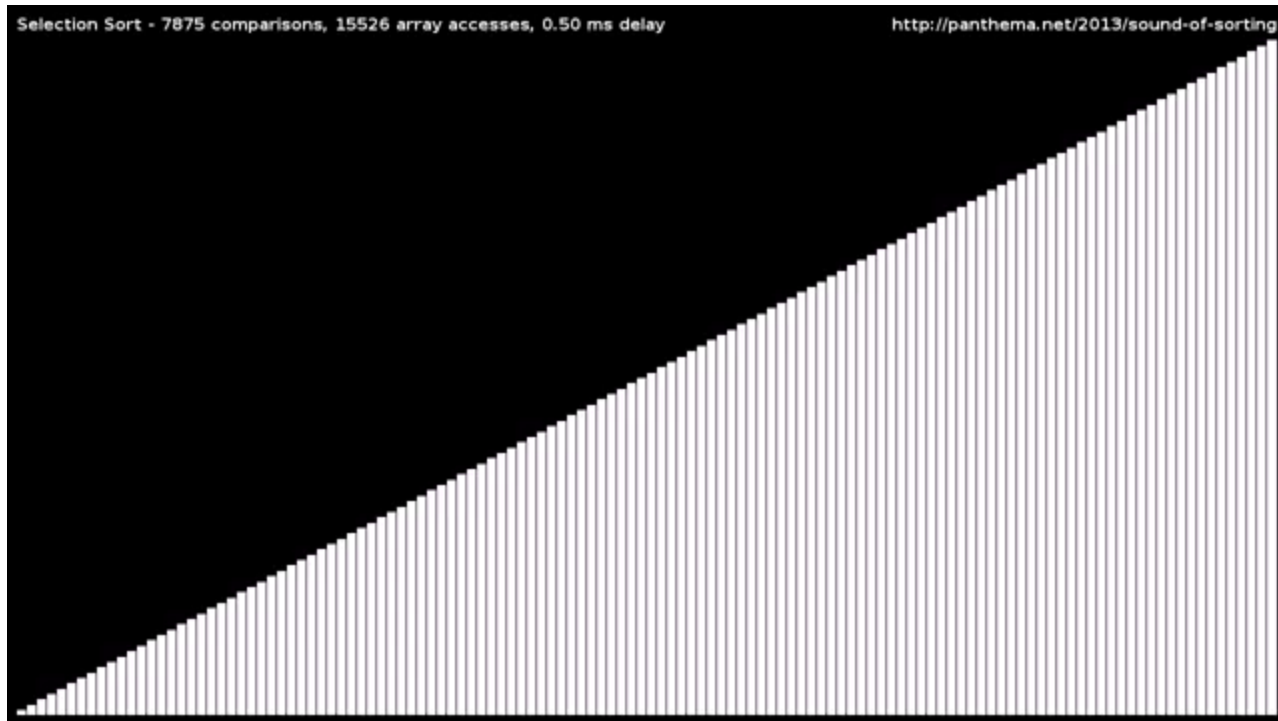
Group Teaching and Learning:

- Teach new group your subtopic with learning materials
- New group will do group acting of an algorithm based on drawing lots

Group Acting



3 Basic Algorithms: Insertion



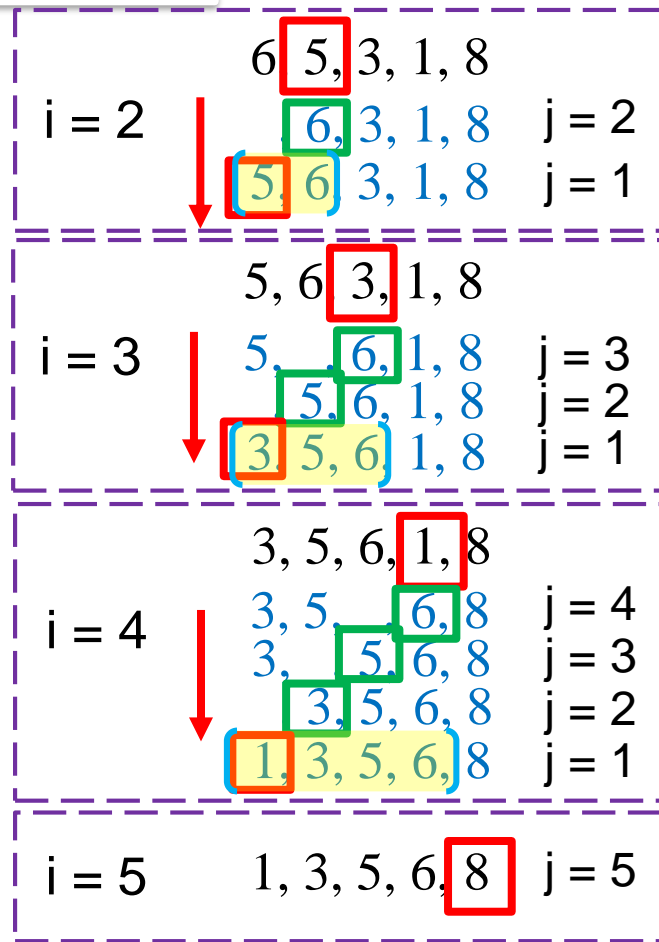
Insertion Sort

maintains a **sorted sub-array**, and repetitively **inserts new elements** into it

Arr[1], Arr[2], Arr[3], Arr[4], Arr[5]

Original

[6, 5, 3, 1, 8]



Sorted

[1, 3, 5, 6, 8]

// Arr: An Array which is one-based
 $N = \text{LENGTH}(\text{Arr})$

FOR $i = 2$ **TO** N

CurValue = Arr[i]

$j = i$

WHILE $j > 1$ **AND** CurValue < Arr[j-1]

Arr[j] = Arr[j-1]

$j = j - 1$

ENDWHILE

Arr[j] = CurValue

ENDFOR

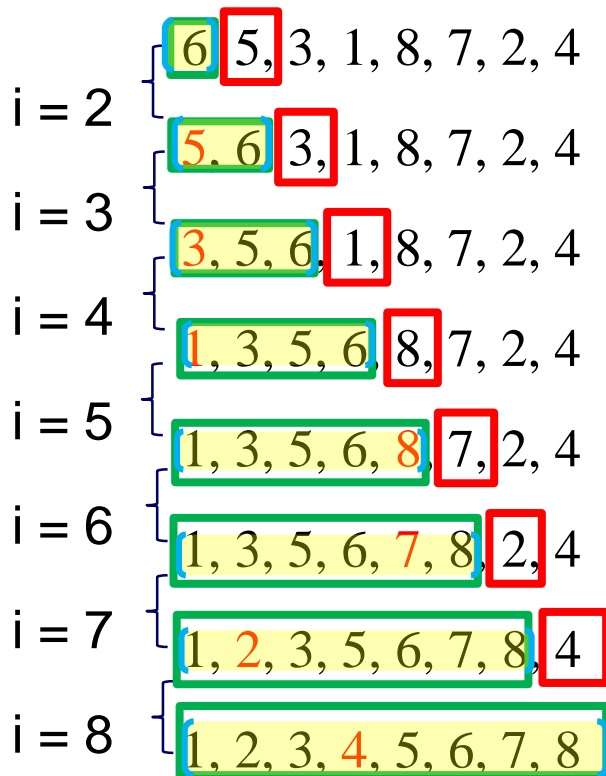
Compare

Insertion

maintains a **sorted sub-array**, and
 repetitively **inserts new elements** into it

3 key points

- 1) Sorted sub-array []
- 2) New elements to be inserted \square $i \rightarrow$
- 3) How to Make space for inserting \square $\leftarrow j$



// Arr: An Array which is one-based
 N = LENGTH(Arr)

FOR i = 2 **TO** N

CurValue = Arr[i]

Compare

j = i

WHILE j > 1 **AND** CurValue < Arr[j-1]

Arr[j] = Arr[j-1]

j = j - 1

ENDWHILE




Arr[j] = CurValue

ENDFOR

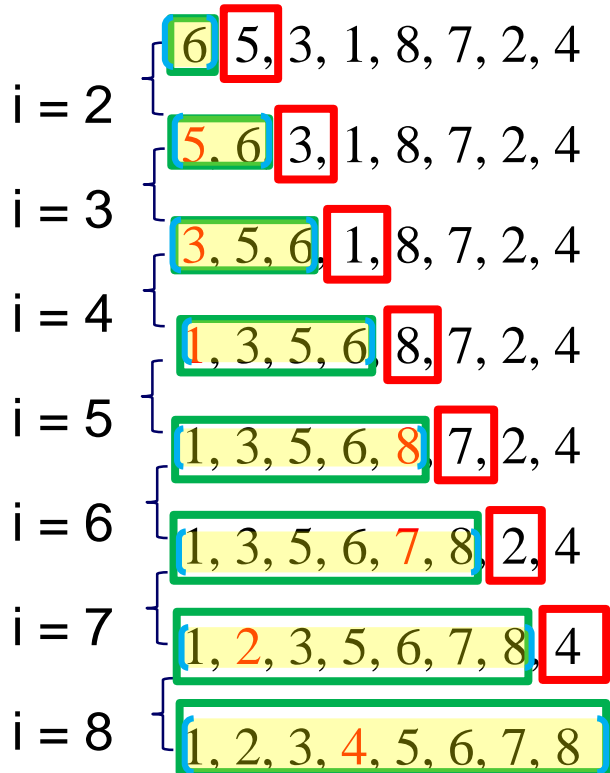
Insertion

maintains a **sorted sub-array**, and
 repetitively **inserts new elements** into it

3 key points

- 1) Sorted sub-array 
- 2) New elements to be inserted  i →
- 3) How to Make space for inserting  ← j

6 5 3 1 8 7 2 4



// Arr: An Array which is one-based
N = LENGTH(Arr)

FOR i = 2 **TO** N

CurValue = Arr[i]

Compare

j = i

WHILE j > 1 **AND** CurValue < Arr[j-1]

Arr[j] = Arr[j-1]

j = j - 1

ENDWHILE




Arr[j] = CurValue

ENDFOR

Insertion

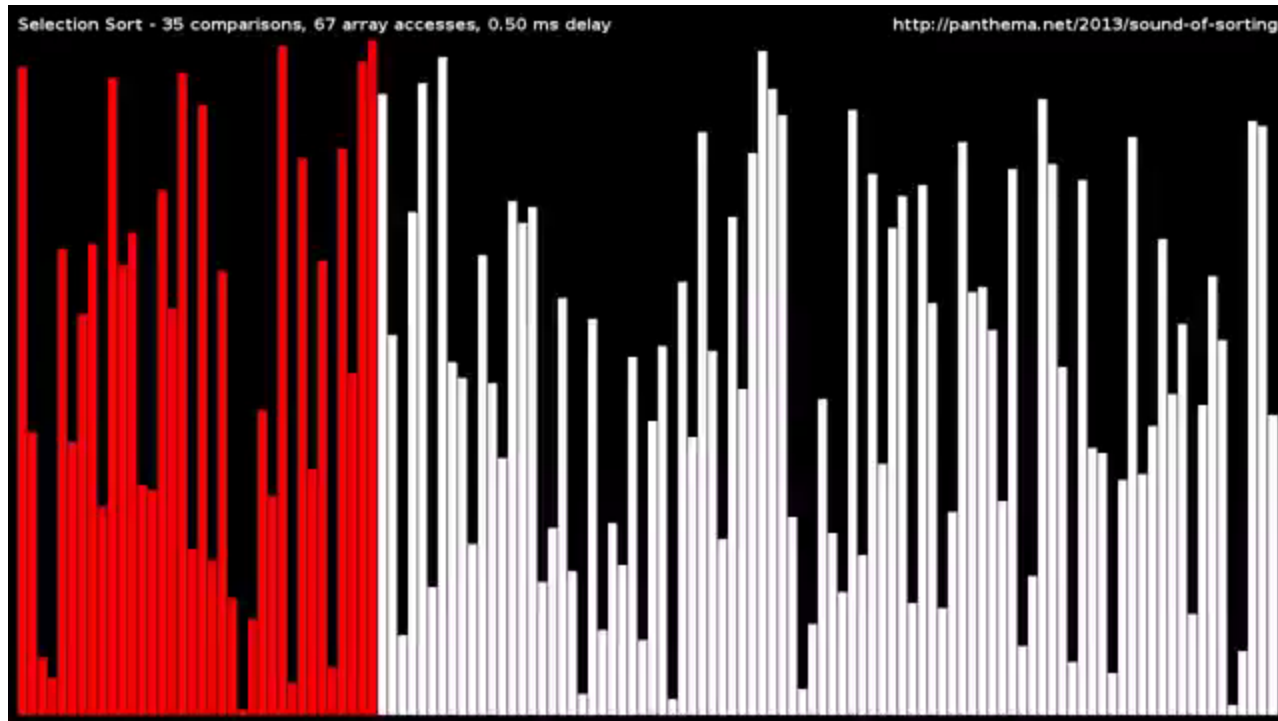
maintains a **sorted sub-array**, and
repetitively **inserts new elements** into it

3 key points

- 1) Sorted sub-array 
- 2) New elements to be inserted  i →
- 3) How to Make space for inserting  ← j



3 Basic Algorithms: Selection

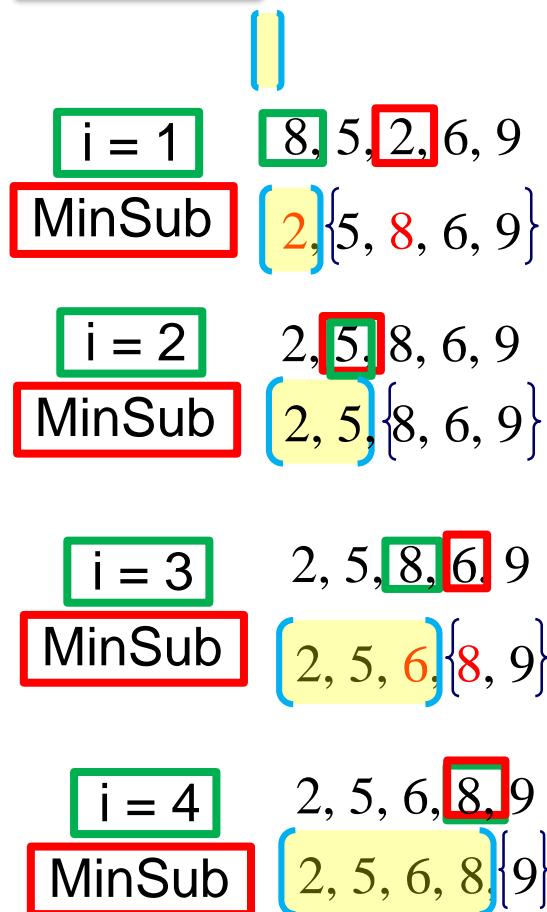


Selection Sort

repetitively *pick up the smallest* element and put it into the *right position*

Original

N = 5



Sorted

2, 5, 6, 8, 9

3 key points

// Arr: An Array which is one-based

N = LENGTH(Arr)

FOR i = 1 **TO** N-1

MinSub = i

FOR j = i + 1 **TO** N

IF Arr[j] < Arr[MinSub]

MinSub = j

ENDIF

ENDFOR

Temp = Arr[i]

Arr[i] = Arr[MinSub]

Arr[MinSub] = Temp

ENDFOR

Compare

Swap

Selection

repetitively **pick up the smallest** element
and **put it into the right position**

- 1) Sorted sub-array
- 2) How to pick up the smallest MinSub
- 3) How to put it into the right position

i = 1 { 8, 5, 2, 6, 9, 3, 1, 4, 0, 7 }
 i = 2 { 0, 5, 2, 6, 9, 3, 1, 4, 8, 7 }
 i = 3 { 0, 1, 2, 6, 9, 3, 5, 4, 8, 7 }
 i = 4 { 0, 1, 2, 6, 9, 3, 5, 4, 8, 7 }
 i = 5 { 0, 1, 2, 3, 9, 6, 5, 4, 8, 7 }
 i = 6 { 0, 1, 2, 3, 4, 9, 6, 5, 8, 7 }
 i = 7 { 0, 1, 2, 3, 4, 5, 9, 8, 7 }
 i = 8 { 0, 1, 2, 3, 4, 5, 6, 8, 9 }
 i = 9 { 0, 1, 2, 3, 4, 5, 6, 7, 8 } 9

// Arr: An Array which is one-based

N = LENGTH(Arr)

FOR i = 1 **TO** N-1

MinSub = i

FOR j = i + 1 **TO** N

Compare

IF Arr[j] < Arr[MinSub]

MinSub = j

ENDIF

ENDFOR

Temp = Arr[i]

Arr[i] = Arr[MinSub]




Arr[MinSub] = Temp

Swap

ENDFOR

repetitively **pick up the smallest**
 element and **put it into the right**
position

3 key points

- 1) Sorted sub-array 
- 2) How to pick up the smallest  MinSub
- 3) How to put it into the right position 

i = 1 { 8, 5, 2, 6, 9, 3, 1, 4, 0, 7 }
 i = 2 { 0, 5, 2, 6, 9, 3, 1, 4, 8, 7 }
 i = 3 { 0, 1, 2, 6, 9, 3, 5, 4, 8, 7 }
 i = 4 { 0, 1, 2, 6, 9, 3, 5, 4, 8, 7 }
 i = 5 { 0, 1, 2, 3, 6, 9, 5, 4, 8, 7 }
 i = 6 { 0, 1, 2, 3, 4, 6, 9, 5, 8, 7 }
 i = 7 { 0, 1, 2, 3, 4, 5, 6, 9, 8, 7 }
 i = 8 { 0, 1, 2, 3, 4, 5, 6, 7, 8, 9 }
 i = 9 { 0, 1, 2, 3, 4, 5, 6, 7, 8, 9 }

| | |
|--|---|
| | 8 |
| | 5 |
| | 2 |
| | 6 |
| | 9 |
| | 3 |
| | 1 |
| | 4 |
| | 0 |
| | 7 |

Red is current min.
 Yellow is sorted list.
 Blue is current item.

// Arr: An Array which is one-based

N = LENGTH(Arr)

FOR i = 1 **TO** N-1

MinSub = i

FOR j = i + 1 **TO** N

Compare

IF Arr[j] < Arr[MinSub]

MinSub = j

ENDIF

ENDFOR

Temp = Arr[i]

Arr[i] = Arr[MinSub]




Arr[MinSub] = Temp

Swap

ENDFOR

repetitively **pick up the smallest**
 element and **put it into the right**
position

3 key points

- 1) Sorted sub-array 
- 2) How to pick up the smallest  MinSub
- 3) How to put it into the right position 



3 Basic Algorithms: Bubble



Bubble Sort

repetitively **compares adjacent pairs** of elements and **swaps** if necessary

Original

N = 5

i = 1
6, 5, 3, 1, 8 *j* = 1
5, 6, 3, 1, 8 *j* = 2
5, 3, 6, 1, 8 *j* = 3
5, 3, 1, 6, 8 *j* = 4
5, 3, 1, 6, 8
i = 2
5, 3, 1, 6, 8 *j* = 1
3, 5, 1, 6, 8 *j* = 2
3, 1, 5, 6, 8 *j* = 3
3, 1, 5, 6, 8
i = 3
1, 3, 5, 6, 8 *j* = 1
1, 3, 5, 6, 8 *j* = 2
1, 3, 5, 6, 8
i = 4
1, 3, 5, 6, 8 *j* = 1
1, 3, 5, 6, 8

3 key points

// Arr: An Array which is one-based

N = LENGTH(Arr)

FOR *i* = 1 TO N-1

FOR *j* = 1 To N-*i*

Compare

IF Arr[*j*] > Arr[*j*+1]

Temp = Arr[*j*]

Arr[*j*] = Arr[*j*+1]

Arr[*j*+1] = Temp

Swap

ENDIF

ENDFOR

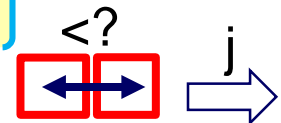
ENDFOR

repetitively **compares adjacent pairs** of elements and **swaps** if necessary

1) Sorted sub-array

2) Result of each inner loop

3) Why called bubble sort?



i = 1 { 6, 5, 3, 1, 8, 7, 2, 4 }
 i = 2 { 5, 3, 1, 6, 7, 2, 4 } { 8 }
 i = 3 { 3, 1, 5, 6, 2, 4 } { 7, 8 }
 i = 4 { 1, 3, 5, 2, 4 } { 6, 7, 8 }
 i = 5 { 1, 3, 2, 4 } { 5, 6, 7, 8 }
 i = 6 { 1, 2, 3 } { 4, 5, 6, 7, 8 }
 i = 7 { 1, 2 } { 3, 4, 5, 6, 7, 8 }
 i = 8 { 1 } { 2, 3, 4, 5, 6, 7, 8 }

// Arr: An Array which is one-based
 N = LENGTH(Arr)

FOR i = 1 **TO** N-1

FOR j = 1 **TO** N-i

Compare

IF Arr[j] > Arr[j+1]

Temp = Arr[j]

Arr[j] = Arr[j+1]

Arr[j+1] = Temp

Swap

ENDIF

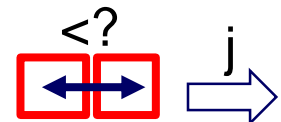
ENDFOR

ENDFOR

repetitively **compares adjacent pairs** of elements and **swaps** if necessary

3 key points

- 1) Sorted sub-array
- 2) Result of each inner loop
- 3) Why called bubble sort?



| | | | | | | | | |
|-------|---|------------------------|---|---|------------------------|---|---|---|
| | 6 | 5 | 3 | 1 | 8 | 7 | 2 | 4 |
| i = 1 | { | 6, 5, 3, 1, 8, 7, 2, 4 | } | | | | | |
| i = 2 | { | 5, 3, 1, 6, 7, 2, 4 | } | { | 8 | } | | |
| i = 3 | { | 3, 1, 5, 6, 2, 4 | } | { | 7, 8 | } | | |
| i = 4 | { | 1, 3, 5, 2, 4 | } | { | 6, 7, 8 | } | | |
| i = 5 | { | 1, 3, 2, 4 | } | { | 5, 6, 7, 8 | } | | |
| i = 6 | { | 1, 2, 3 | } | { | 4, 5, 6, 7, 8 | } | | |
| i = 7 | { | 1, 2 | } | { | 3, 4, 5, 6, 7, 8 | } | | |
| | | | | { | 1, 2, 3, 4, 5, 6, 7, 8 | } | | |

// Arr: An Array which is one-based

N = LENGTH(Arr)

FOR i = 1 **TO** N-1

FOR j = 1 **TO** N-i

Compare

IF Arr[j] > Arr[j+1]

Temp = Arr[j]

Arr[j] = Arr[j+1]

Arr[j+1] = Temp

Swap

ENDIF

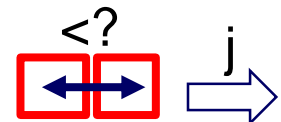
ENDFOR

ENDFOR

repetitively **compares adjacent pairs** of elements and **swaps** if necessary

3 key points

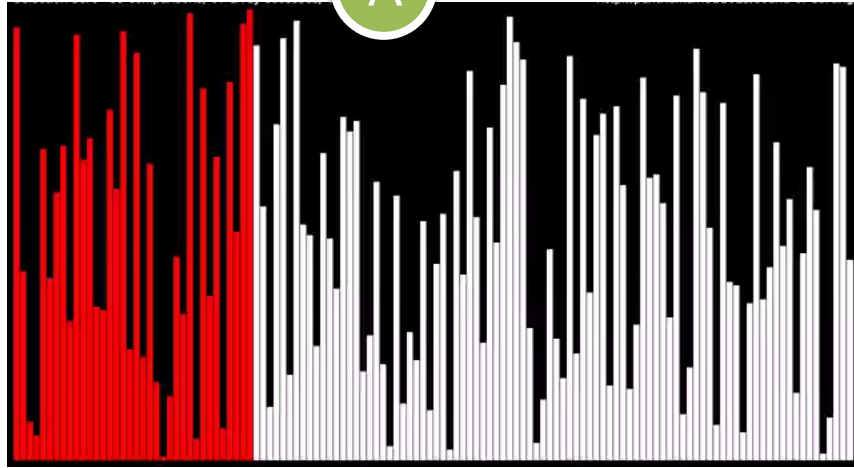
- 1) Sorted sub-array
- 2) Result of each inner loop
- 3) Why called bubble sort?



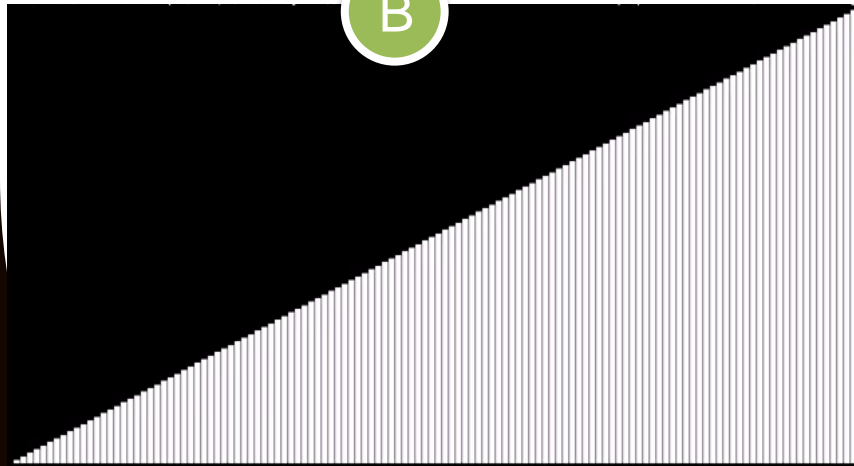


Quiz: 3 Basic Algorithms

A



B



C



- 1 maintains a sorted sub-array, and repetitively inserts new elements into it
- 2 repetitively compares adjacent pairs of elements and swaps if necessary
- 3 repetitively pick up the smallest element and put it into the right position

Insertion

1

B

Selection

3

A

Bubble

2

C



3 Basic Algorithms

How are we going to learn?

Step 1

Teacher: Brief Introduction of the 3 basic algorithm with examples
You: Do your best to capture all the key points for the 3 algorithms

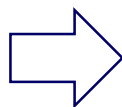
Step 2

Subtopic groups

| | |
|---|---|
| 1 | 1 |
| 1 | |

| | |
|---|---|
| 2 | 2 |
| 2 | |

| | |
|---|---|
| 3 | 3 |
| 3 | 3 |



Cooperative Learning

Jigsaw groups

Step 3

| | | |
|---|---|---|
| 1 | 2 | 2 |
| 3 | 3 | |

| | | |
|---|---|---|
| 1 | 1 | 2 |
| 3 | 3 | |

Group Learning:

- Demo how it works with poker
- Complete the pseudocode
- Complete the trace table

Group 1: Insertion Sort
Group 2: Selection Sort
Group 3: Bubble Sort

Group Teaching and Learning:

- Teach new group your subtopic with learning materials
- New group will do group acting of an algorithm based on drawing lots

Group Competition



3 Basic Algorithms

Step 2

Subtopic groups

Cooperative Learning

| | | |
|----------|----------|------------|
| 1 1 1 | 2 2 2 | 3 3 3 3 |
|----------|----------|------------|

Group 1: Insertion Sort
Group 2: Selection Sort
Group 3: Bubble Sort

Group Learning: 4 minutes

- Complete the pseudocode: 1 min
- Demo how it works with poker: 1 min
- Complete the trace table: 2 min

Handout: Group Learning Activity

Array: {7,9,3,2}

Arthur Enzo
David

1

Tom Matt
Margret

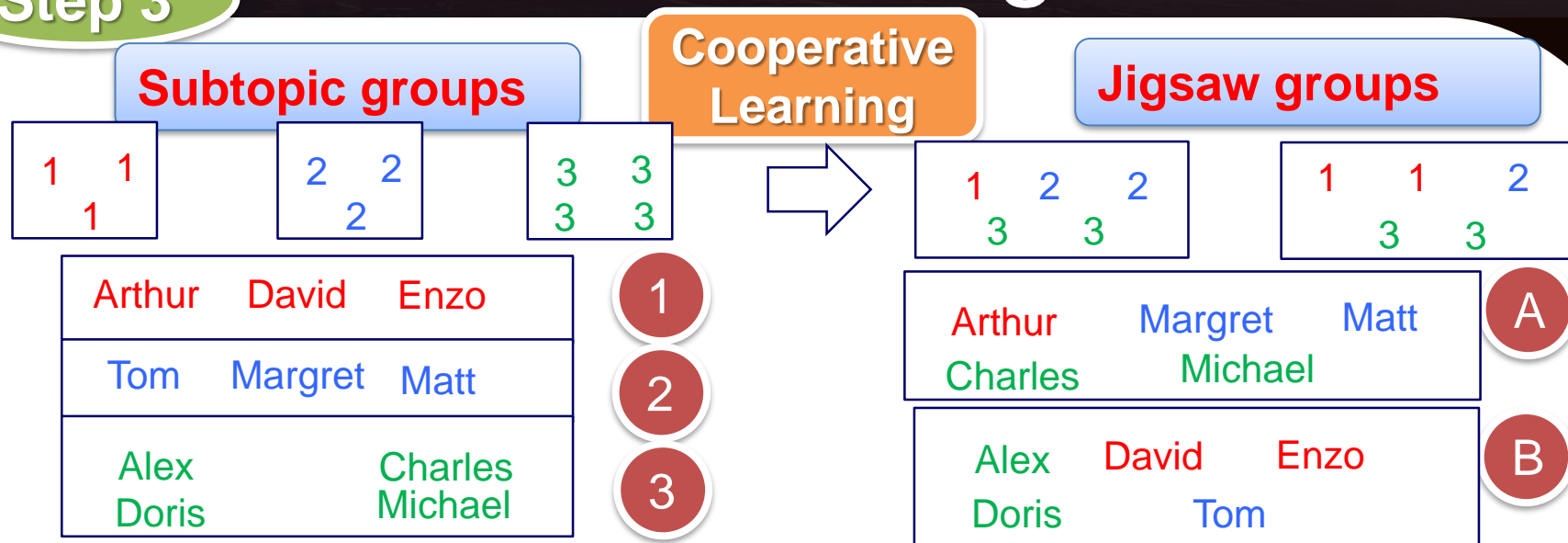
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Alex Charles
Doris Michael

3

Step 3

3 Basic Algorithms



Group Teaching and Learning:

- Teach new group (A,B,C) your subtopic with learning materials
 - ✓ Each subtopic: **1~2 minutes * 3**
- New group will do group acting of an algorithm based on drawing lots
 - ❖ All group members should be involved in the acting
 - ❖ Show your creativities and imagination
 - ✓ **3 minutes** preparation + **2 minutes** show for each group * 2



Step 3

3 Basic Algorithms

Jigsaw groups

| | | |
|---|---|---|
| 1 | 2 | 2 |
| 3 | 3 | |

| | | |
|---|---|---|
| 1 | 1 | 2 |
| 3 | 3 | |

Cooperative Learning

Insertion

Selection

Bubble

Arthur Margret Matt
Charles Michael

A

Alex David Enzo
Doris Tom

B

Group Teaching and Learning:

- Teach new group (A,B,C) your subtopic with learning materials
 - ✓ Each subtopic: **1~2 minutes * 3**
- New group will do group acting of an algorithm based on drawing lots
 - ❖ All group members should be involved in the acting
 - ❖ Show your creativities and imagination
 - ✓ **3 minutes** preparation + **2 minutes** show for each group * **2**



Step 3

3 Basic Algorithms

Jigsaw groups

Cooperative Learning

Draw lots time (抽签)!!!

NOTE: Prize for your excellent performances

1 2 2
3 3

1 1 2
3 3

Arthur Margret Matt
Charles Michael

A

Alex David Enzo
Doris Tom

B

- New group will do group acting of an algorithm based on drawing lots
 - ❖ All group members should be involved in the acting
 - ❖ Show your creativities and imagination
 - ✓ **3 minutes** preparation + **2 minutes** show for each group * 2

Hint: show Comparison and Swap

3 Basic Algorithms

Step 3

Jigsaw groups

Cooperative Learning

3 minutes preparation

Insertion

Selection

Bubble

Prize for best performance!

| | | |
|---|---|---|
| 1 | 2 | 2 |
| 3 | 3 | |

| | | |
|---|---|---|
| 1 | 1 | 2 |
| 3 | 3 | |

| | | |
|---------|---------|------|
| Arthur | Margret | Matt |
| Charles | Michael | |

A

| | | |
|-------|-------|------|
| Alex | David | Enzo |
| Doris | Tom | |

B

- New group will do group acting of an algorithm based on drawing lots
 - ❖ All group members should be involved in the acting
 - ❖ Show your creativities and imagination
 - ✓ 3 minutes preparation + 2 minutes show for each group * 2

Hint: show Comparison and Swap

3 Basic Algorithms

Step 3

Jigsaw groups

Cooperative Learning

Show Time!!!

Insertion

Selection

Bubble

Prize for best performance!

1 2 2
3 3

1 1 2
3 3

Arthur Margret Matt
Charles Michael

Alex David Enzo
Doris Tom

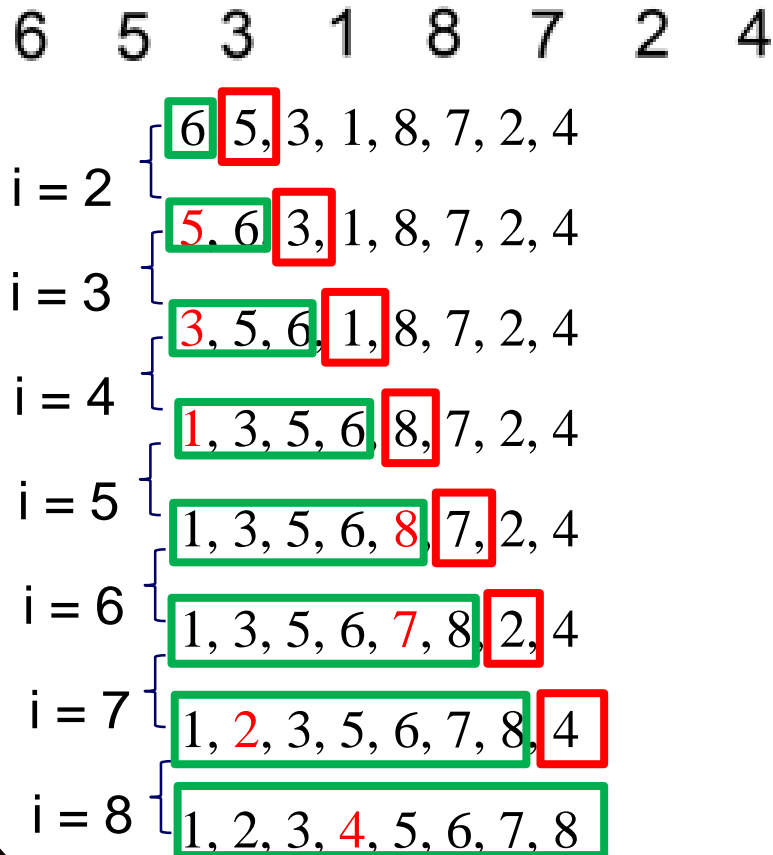
A

B

- New group will do group acting of an algorithm based on drawing lots
 - ❖ All group members should be involved in the acting
 - ❖ Show your creativities and imagination
 - ✓ 3 minutes preparation + 2 minutes show for each group * 2



3 Basic Algorithms: Insertion



// Arr: An Array which is one-based

N = LENGTH(Arr)

FOR i = 2 TO N

CurValue = Arr[i]

Compare

j = i

WHILE j > 1 AND CurValue < Arr[j-1]

Arr[j] = Arr[j-1]

j = j - 1

ENDWHILE

Arr[j] = CurValue

ENDFOR

maintains a sorted sub-array, and
repetitively inserts new elements into it



3 Basic Algorithms: Selection

$i = 1$ { 8, 5, 2, 6, 9, 3, 1, 4, 0, 7 }
 $i = 2$ { 0, 5, 2, 6, 9, 3, 1, 4, 8, 7 }
 $i = 3$ { 0, 1, 2, 6, 9, 3, 5, 4, 8, 7 }
 $i = 4$ { 0, 1, 2, 3, 6, 9, 5, 4, 8, 7 }
 $i = 5$ { 0, 1, 2, 3, 4, 6, 5, 9, 8, 7 }
 $i = 6$ { 0, 1, 2, 3, 4, 5, 6, 9, 8, 7 }
 $i = 7$ { 0, 1, 2, 3, 4, 5, 6, 9, 8, 7 }
 $i = 8$ { 0, 1, 2, 3, 4, 5, 6, 7, 8, 9 }
 $i = 9$ { 0, 1, 2, 3, 4, 5, 6, 7, 8, 9 }

| |
|---|
| 8 |
| 5 |
| 2 |
| 6 |
| 9 |
| 3 |
| 1 |
| 4 |
| 0 |
| 7 |

Red is current min.
Yellow is sorted list.
Blue is current item.

// Arr: An Array which is one-based

N = LENGTH(Arr)

FOR i = 1 **TO** N-1

MinSub = i

FOR j = i + 1 **TO** N **Compare**

IF Arr [j] < Arr [MinSub] **↑**

MinSub = j

ENDIF

ENDFOR

Temp = Arr [i]

Arr [i] = Arr [MinSub]

Arr [MinSub] = Temp

Swap

ENDFOR

repetitively pick up the smallest element and put it into the right position



3 Basic Algorithms: Bubble

6 5 3 1 8 7 2 4

$i = 1$ { 6, 5, 3, 1, 8, 7, 2, 4
 $i = 2$ { 5, 3, 1, 6, 7, 2, 4, 8
 $i = 3$ { 3, 1, 5, 6, 2, 4, 7, 8
 $i = 4$ { 1, 3, 5, 2, 4, 6, 7, 8
 $i = 5$ { 1, 3, 2, 4, 5, 6, 7, 8
 $i = 6$ { 1, 2, 3, 4, 5, 6, 7, 8
 $i = 7$ { 1, 2, 3, 4, 5, 6, 7, 8

// Arr: An Array which is one-based

$N = \text{LENGTH}(\text{Arr})$

FOR $i = 1$ **TO** $N-1$

FOR $j = 1$ **TO** $N-i$

Compare

IF $\text{Arr}[j] > \text{Arr}[j+1]$

Temp = Arr [j]

Arr [j] = Arr [j+1]

Arr [j+1] = Temp

Swap

ENDIF

ENDFOR

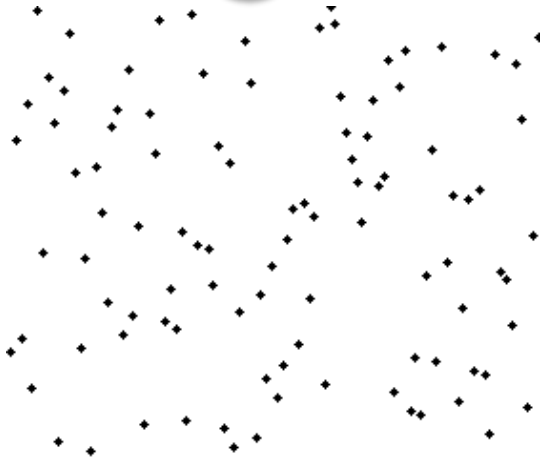
ENDFOR

repetitively compares adjacent pairs of elements and swaps if necessary



Summary: 3 Basic Algorithms

A



B



C



Insertion Sort

maintains a sorted sub-array, and repetitively inserts new elements into it

Selection Sort

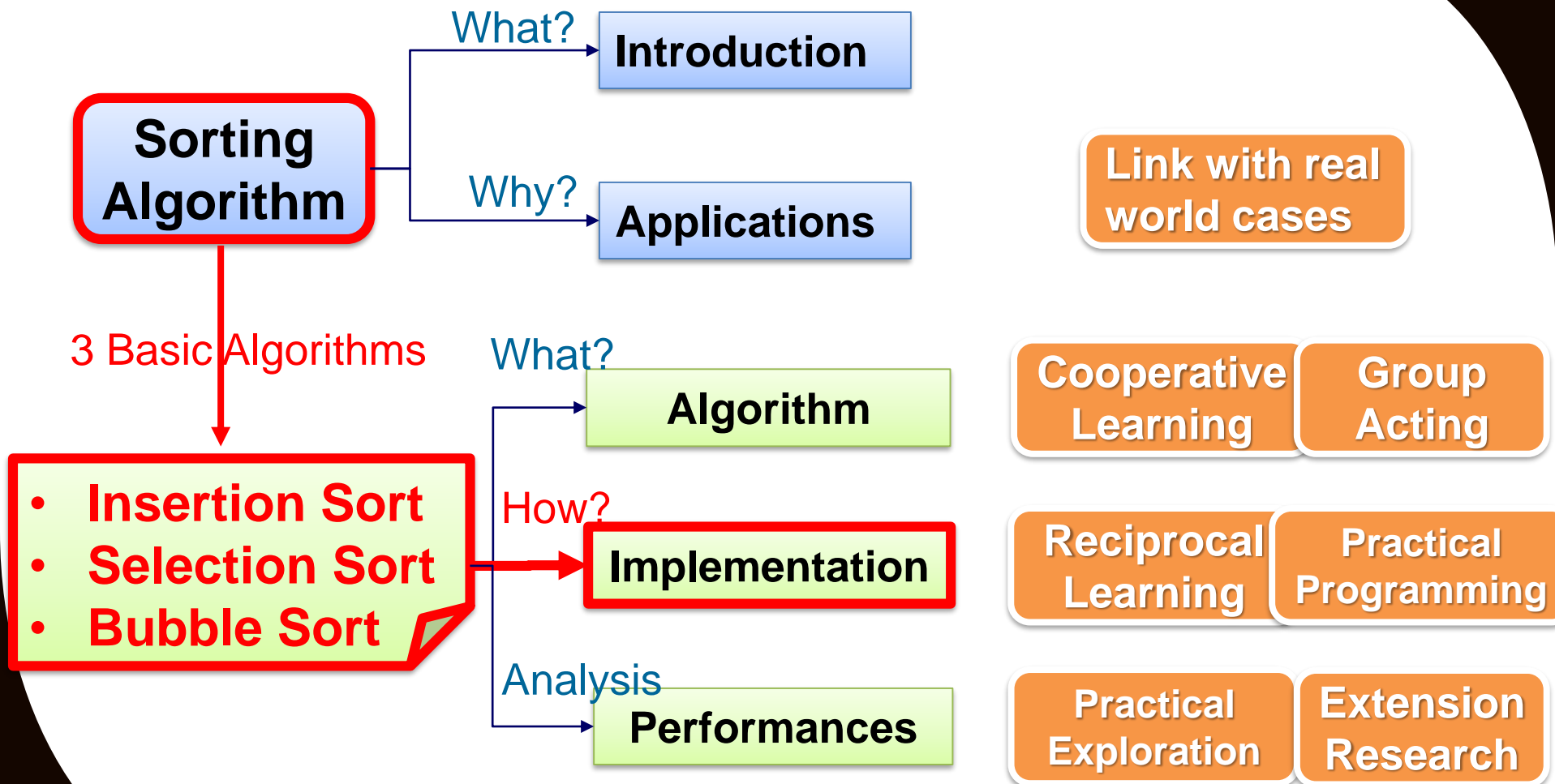
repetitively pick up the smallest element and put it into the right position

Bubble Sort

repetitively compares adjacent pairs of elements and swaps if necessary



Lesson Orientation



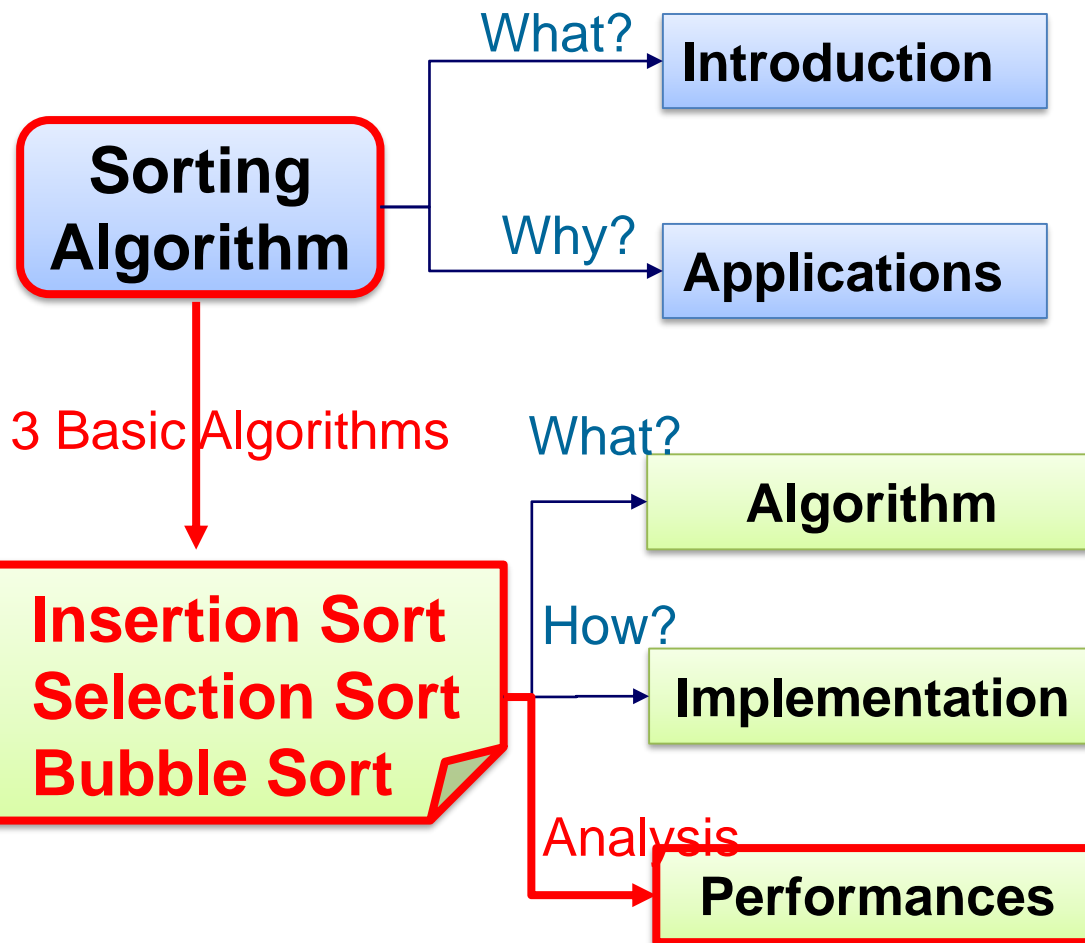


Implementation

- ❑ Open you Python IDE
- ❑ Download the code template from our wiki:
 - Home: 5. Topics and materials:
 - [Sorting Algorithms: insertion, selection, bubble and merge sort](#)
 - 2: The code: [3 basic algorithms for you to complete \(with pseudocode and code\)](#)
- ❑ Try to complete the core part of each algorithm
 - Insertion
 - Selection
 - Bubble
- ❑ Test your algorithms
- ❑ Submit your code to your wiki project page



Lesson Orientation



Link with real world cases

Cooperative Learning

Group Acting

Reciprocal Learning

Practical Programming

Practical Exploration

Extension Research



Performance Analysis

In terms of the size of the array(N): Big O notation - $O(f(N))$

| | Computational complexity Time usage | | Space complexity Memory usage |
|-----------|--|-------|----------------------------------|
| | Comparison | Swaps | |
| Insertion | | | |
| Selection | | | |
| Bubble | | | |



Implementation

- Run your algorithms with different scales of input
 - See how the running time varies with increasing data input
 - Plot the Running Time v.s. N (number of input data) graph



Performance Analysis: Bubble

- Outer loop 1
 - Inner loop: N-1 Comparison
 - N-1 Swap
- Outer loop 2
 - Inner loop: N-2 Comparison
 - N-2 Swap
- Outer loop N-i
 - Inner loop: i Comparison
 - i Swap

Array size: N

```
N = LENGTH(Arr)
```

```
FOR i = 1 TO N-1
```

```
FOR j = 1 To N-i
```

```
IF Arr [j] > Arr [j+1]
```

```
Temp = Arr [j]
```

```
Arr [j] = Arr [j+1]
```

```
Arr [j+1] = Temp
```

```
ENDIF
```

```
ENDFOR
```

```
ENDFOR
```

Compare

Swap

C_1 : time required to do 1 Swap
 C_2 : time required to do 1 Comparison
 k : constant time to declare, initialize

$$\text{Swap: } C_1((N-1) + (N-2) + \dots + 1) = C_1 \frac{N(N-1)}{2}$$

$$\text{Comparison: } C_2((N-1) + (N-2) + \dots + 1) = C_2 \frac{N(N-1)}{2}$$

$$\text{Total: } (C_1 + C_2) \frac{N(N-1)}{2} + k \rightarrow O(N^2)$$

Memory usage

In place \oplus N, i, j, Temp
 $O(1)$



Performance Analysis

In terms of the size of the array(N): Big O notation - $O(f(N))$

| | Computational complexity Time usage | | Space complexity Memory usage |
|-----------|--|--------------------------------|--|
| | Comparison | Swaps | |
| Insertion | | | |
| Selection | | | |
| Bubble | $\frac{N(N-1)}{2} \sim O(N^2)$ | $\frac{N(N-1)}{2} \sim O(N^2)$ | $O(1)$ |

Homework

Theory Deduction

Based on the analysis of bubble sort →
Complete the comparison table on the handout



Extensions

How to improve the 3 basic algorithms: Insertion, Selection, Bubble?

Algorithm

Implementation

Performance

Shell Sort

Heap Sort

Merge Sort

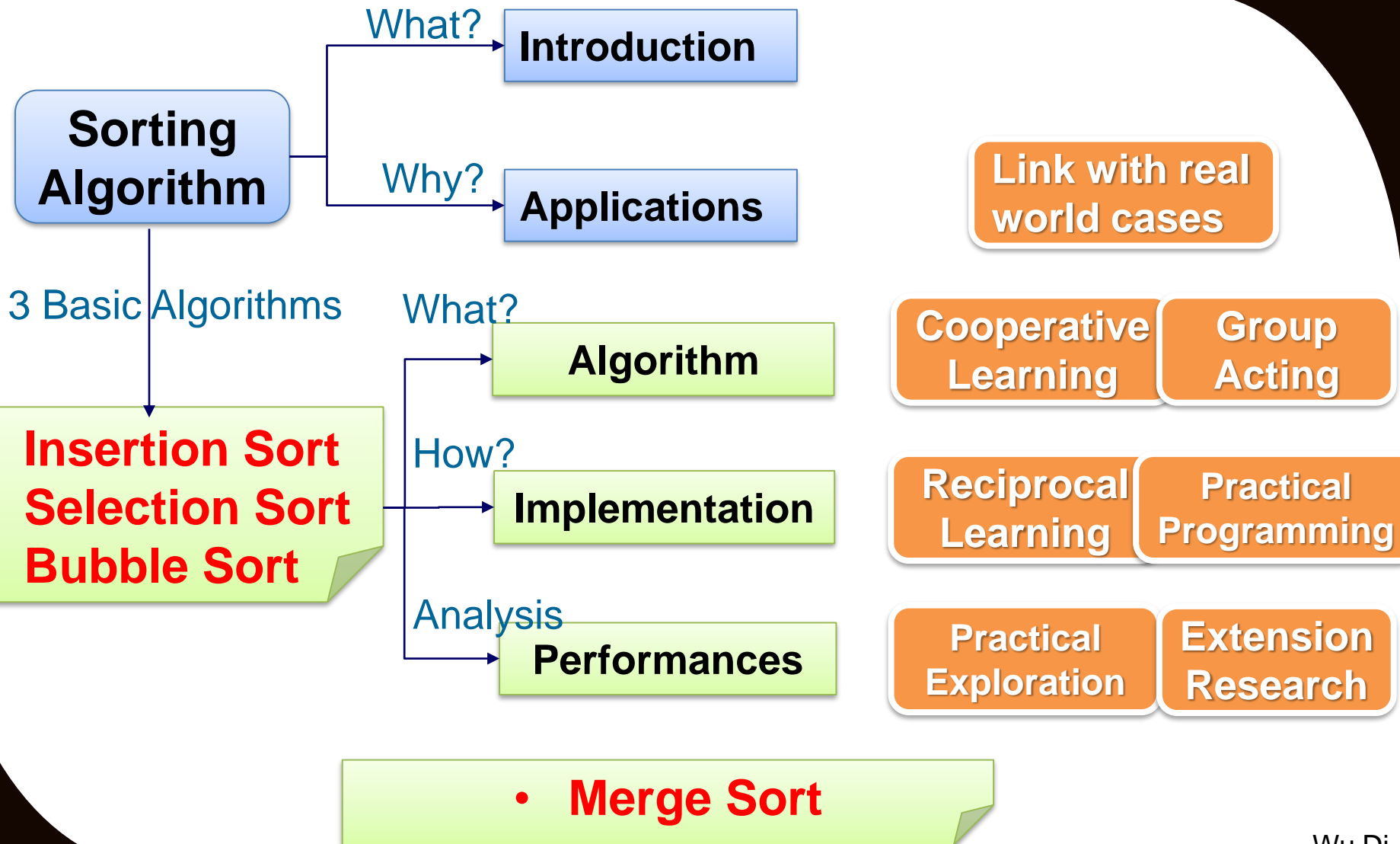
Quick Sort

.....

http://en.wikipedia.org/wiki/Sorting_algorithm



Lesson Orientation





Merge sort

□ What is merging?

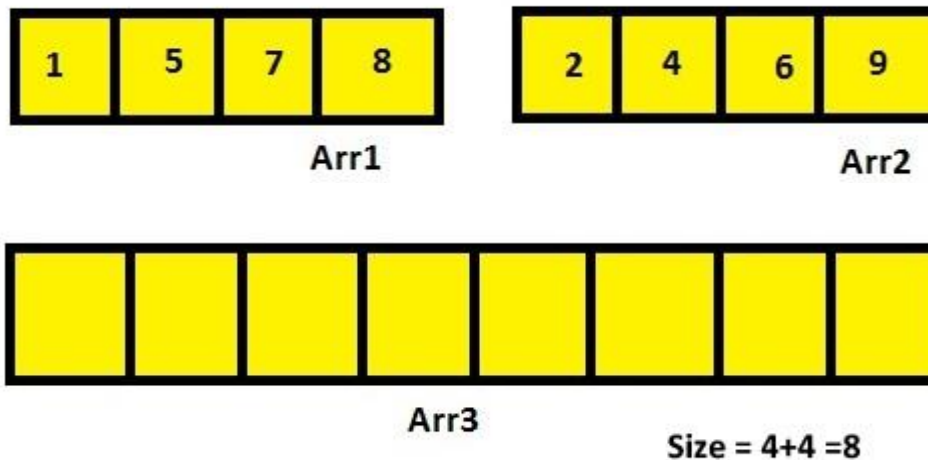
- Given two sorted list
- How to combine them into one sorted list?





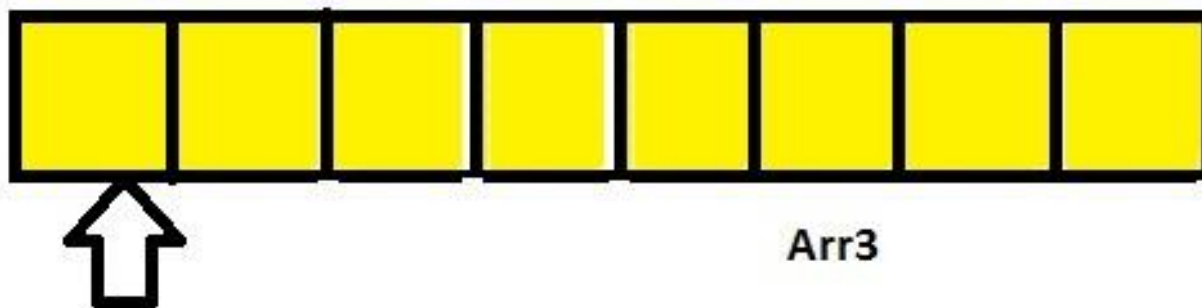
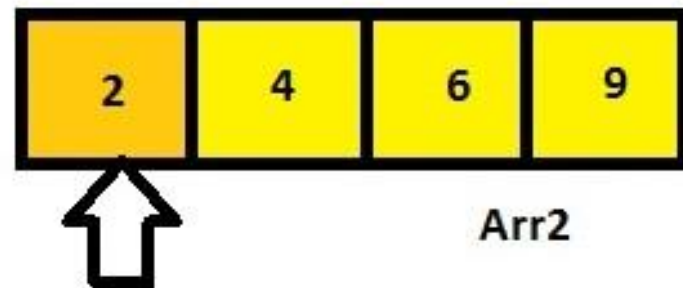
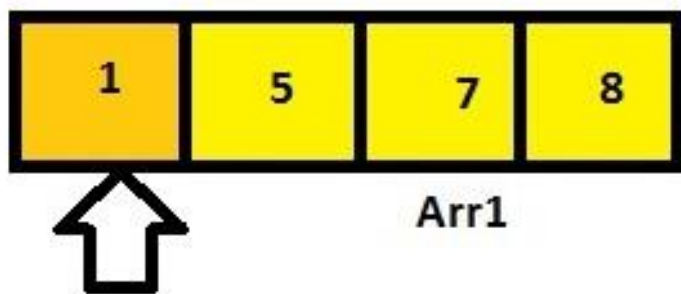
Merge sort

- What is merging?
 - Given two sorted list
 - How to combine them into one sorted list?



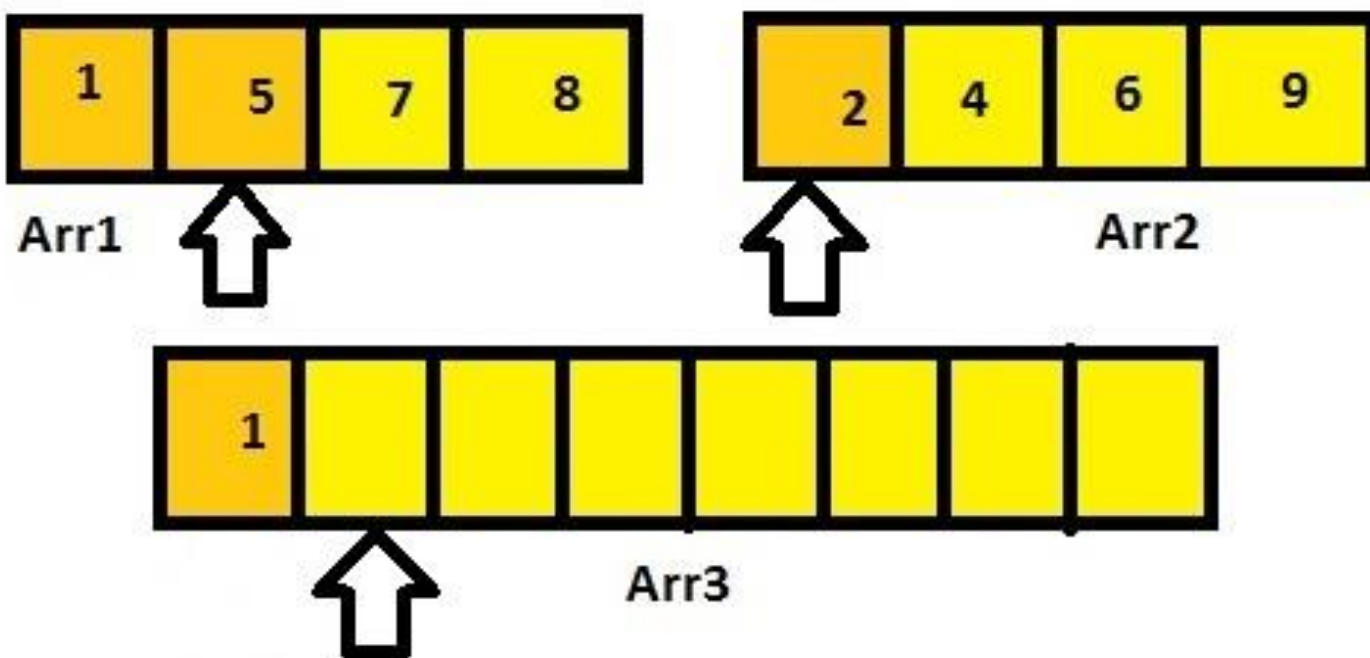


Merge sort



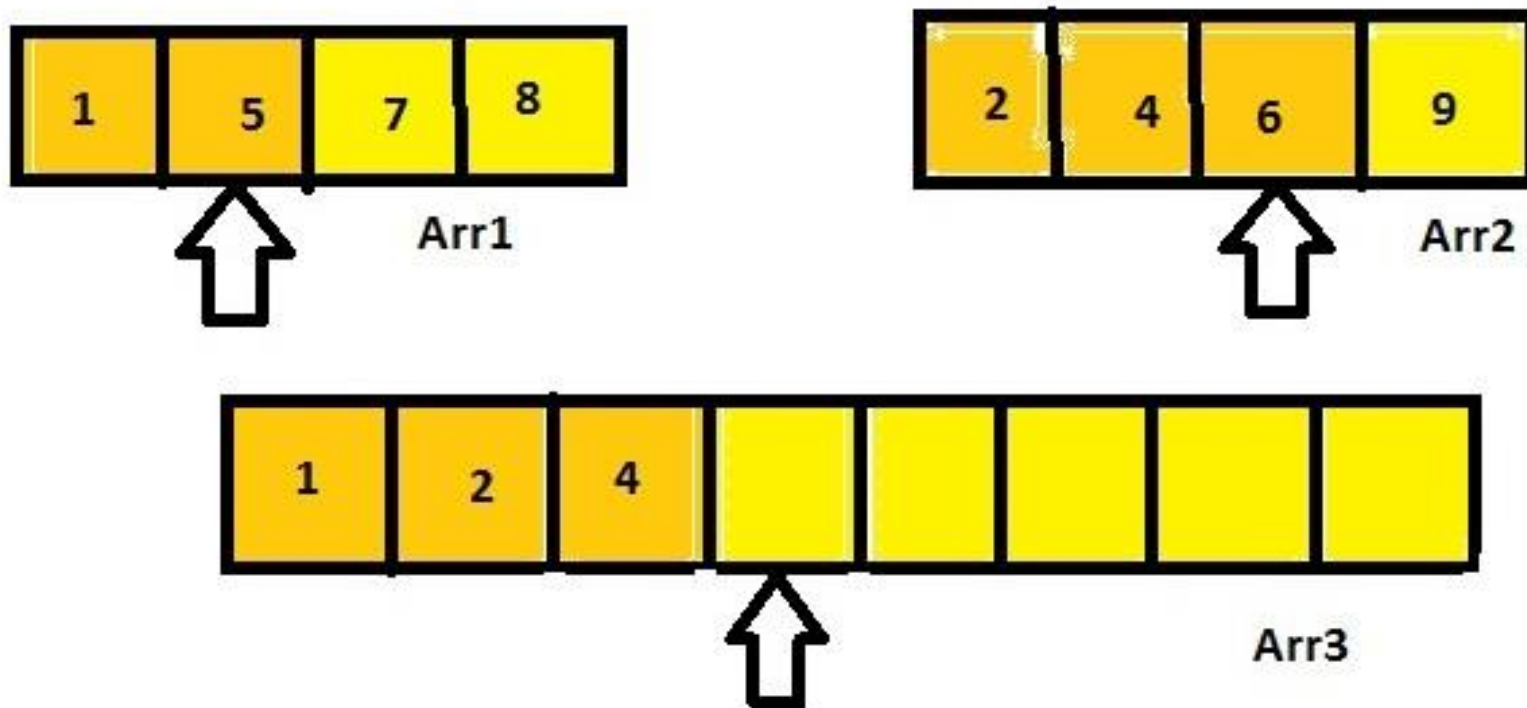


Merge sort



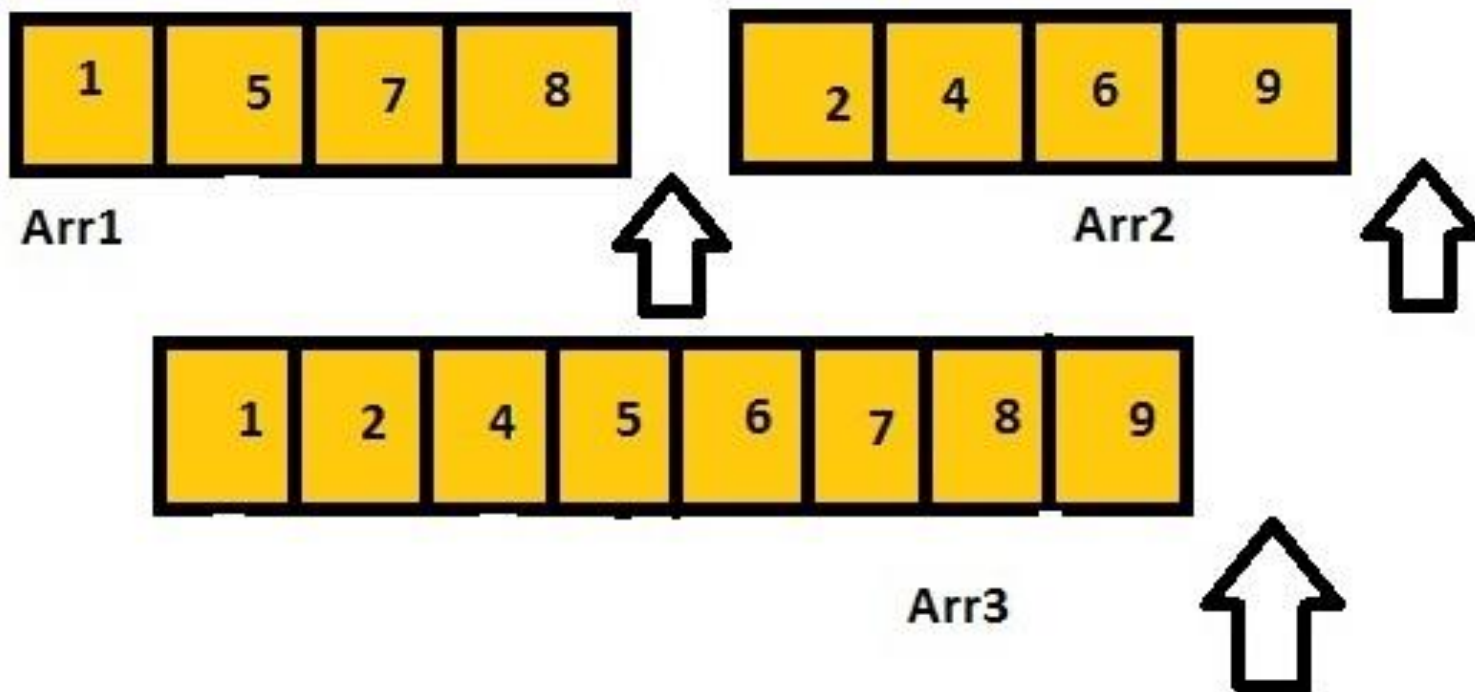


Merge sort





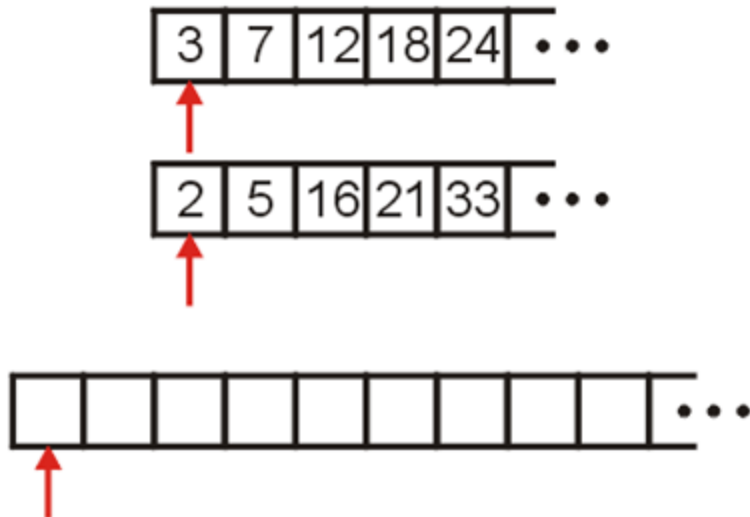
Merge sort



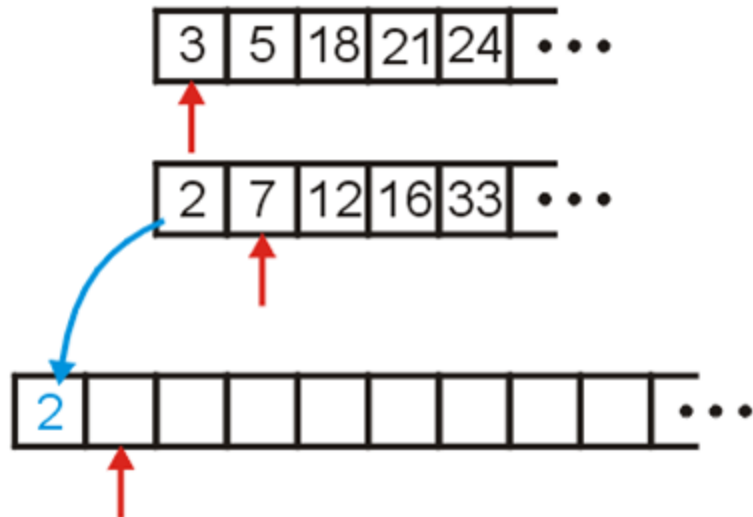


Merge sort

The merging algorithm assumes the two lists are in order.
It creates a third merged list from the two original lists.



We define three references
at the front of each array



We keep picking the smallest element and
move it to a temporary array, incrementing
the corresponding indices.



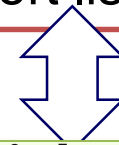
Merge sort

Merge sort: divide and conquer

$O(n \log n)$

- if $n = 1$, done
- **recursively** sort $A(1, n/2)$ and $A(n/2+1, n)$
- merge the two sort list

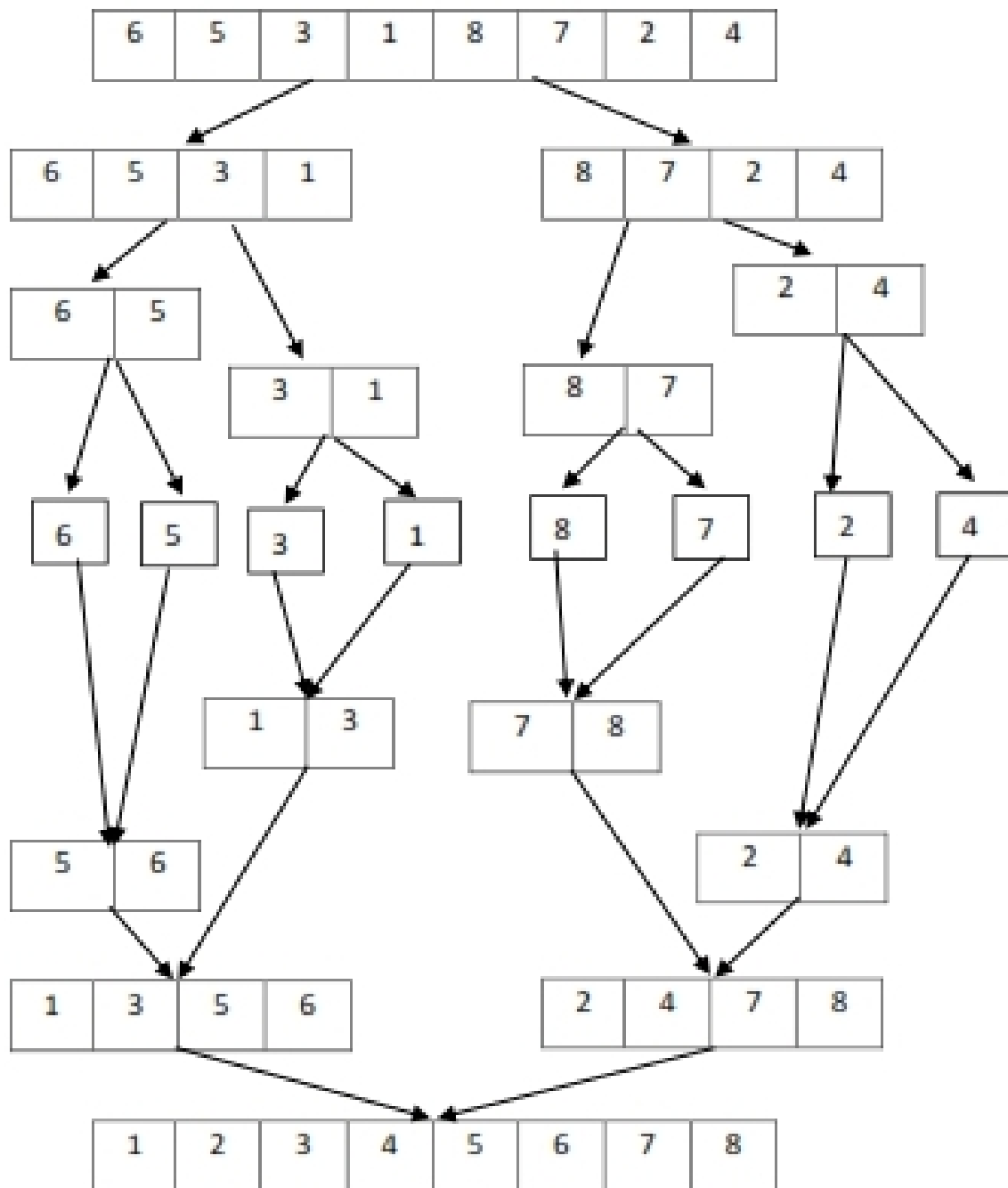
6 5 3 1 8 7 2 4



```
MERGE_SORT( A, low, high )  
if low < high then  
    mid = ( low+high )/2  
    MERGE_SORT( A, low, mid )  
    MERGE_SORT( A, mid+1, high )-  
    MERGE( A, low, mid, mid+1, high )  
END MERGE_SORT
```




6 5 3 1 8 7 2 4





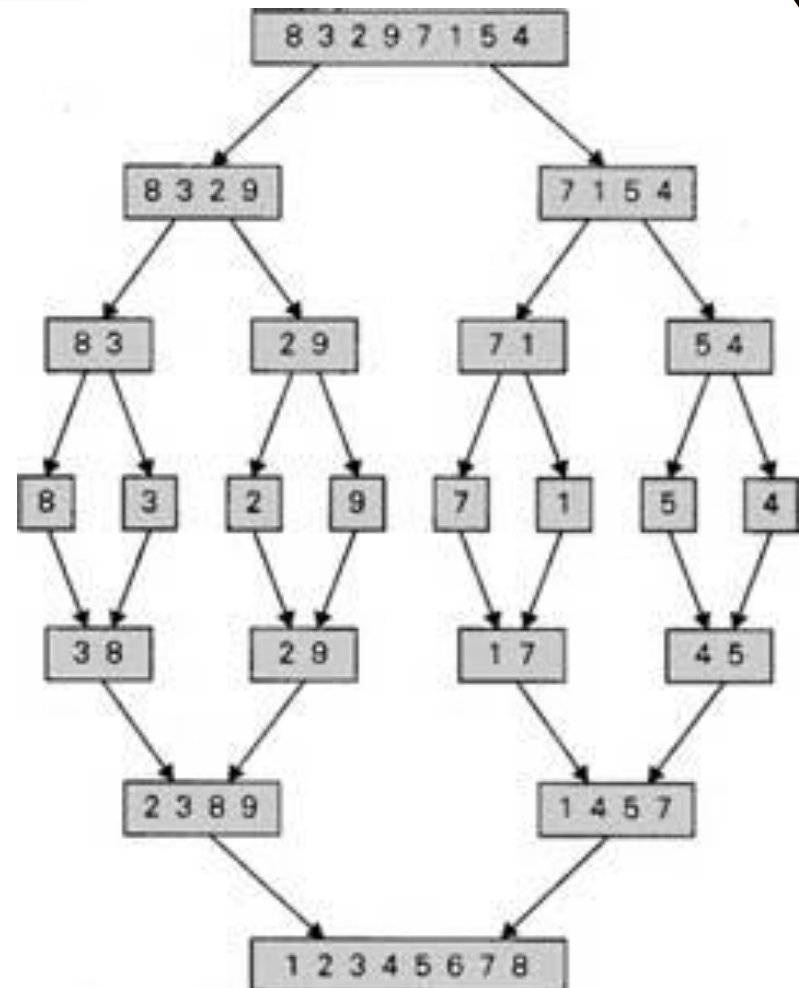
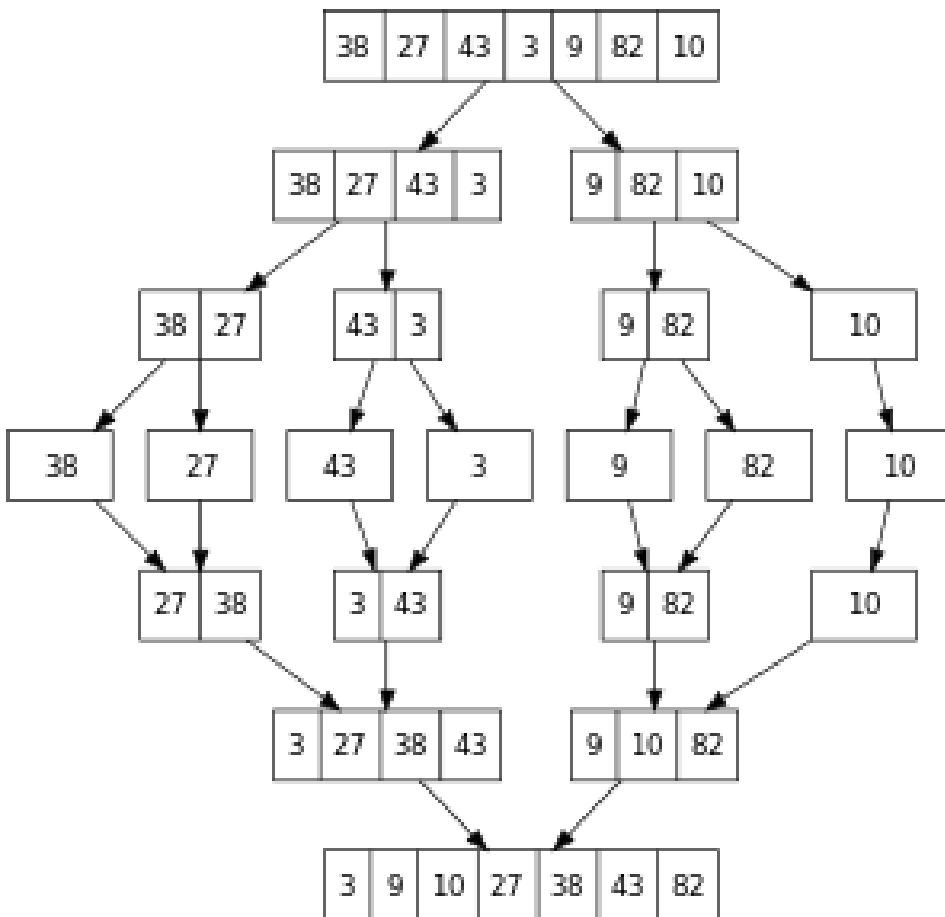
Merge sort



Merge sort

Merge sort: divide and conquer

$O(n \log n)$

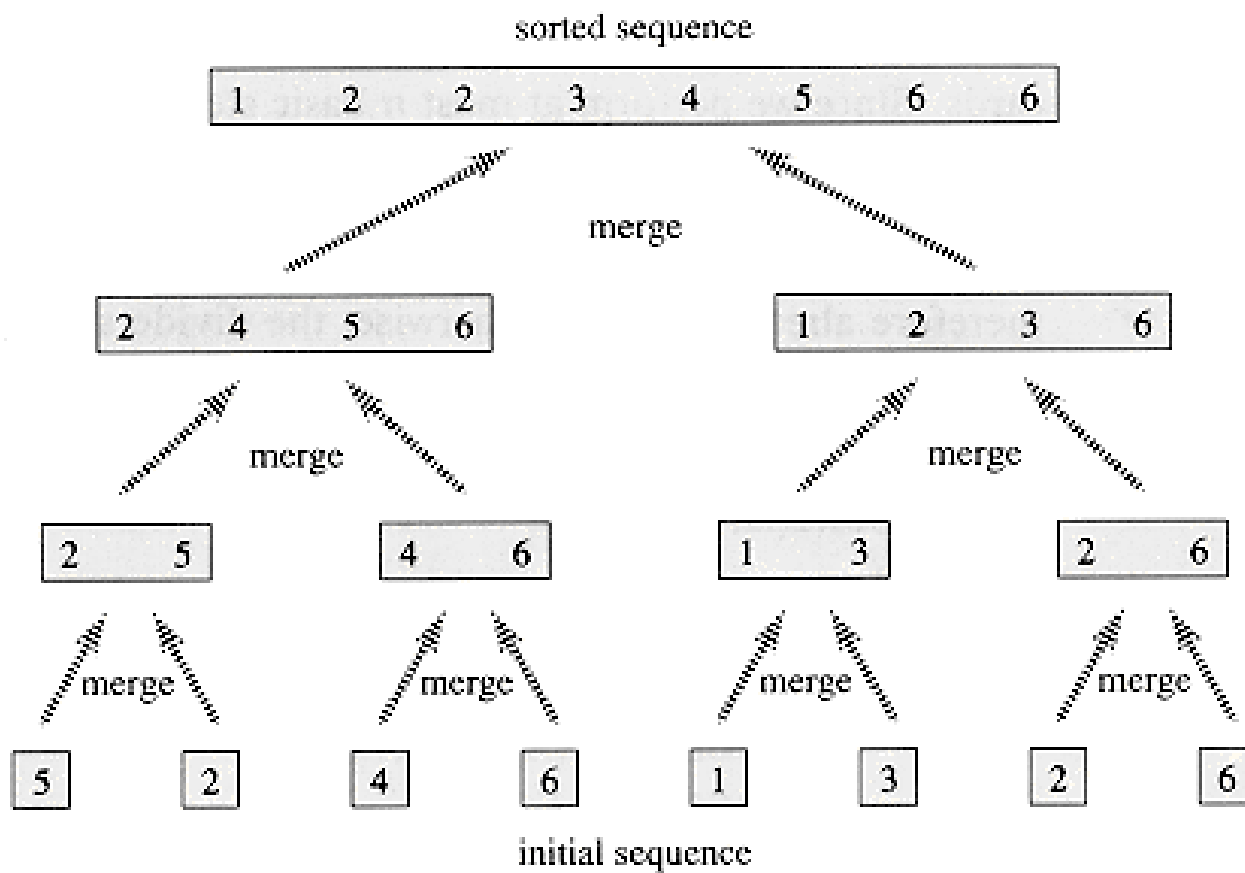




Merge sort

Merge sort: divide and conquer

$O(n \log n)$





Merge sort

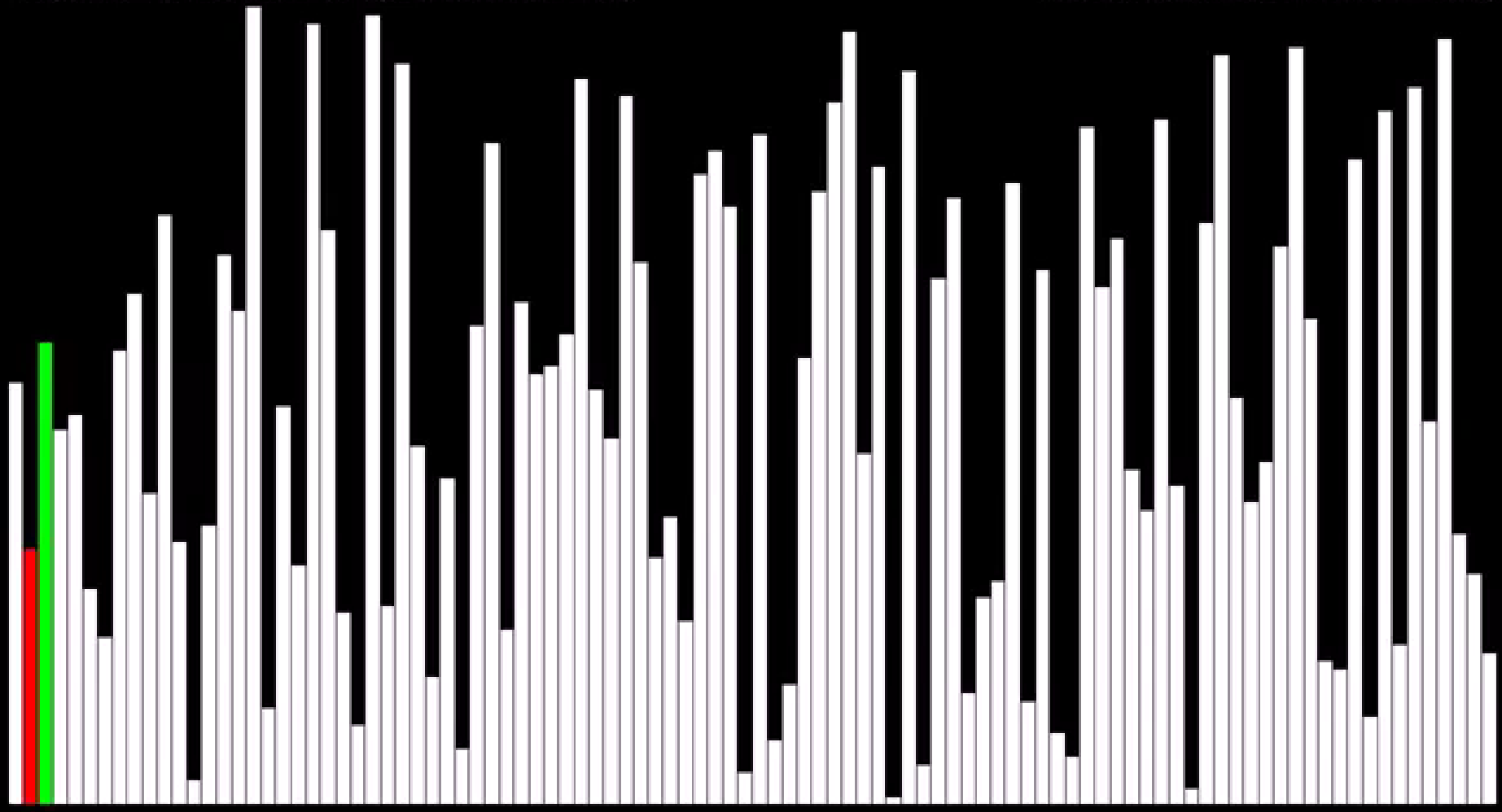
- ❑ <http://interactivepython.org/runestone/static/pythononds/SortSearch/TheMergeSort.html>
- ❑ Step by step running



Merge sort

Merge Sort - 0 comparisons, 1 array accesses, 35 ms delay

<http://panthema.net/2013/sound-of-sorting>

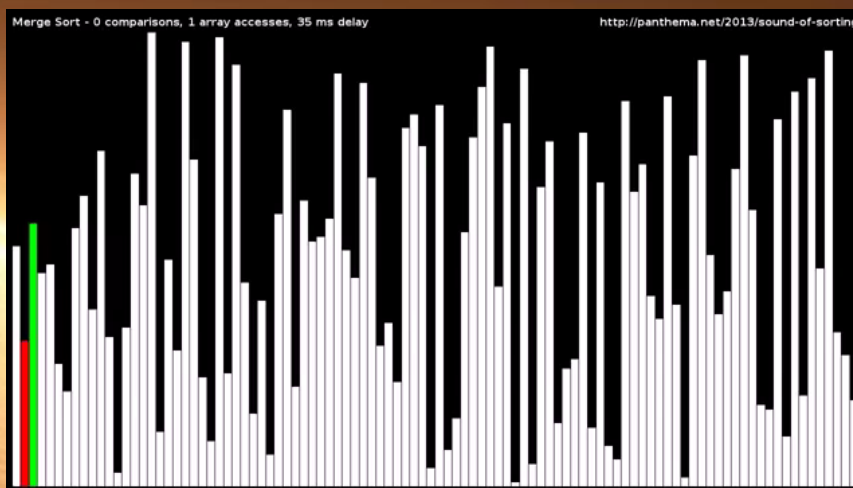
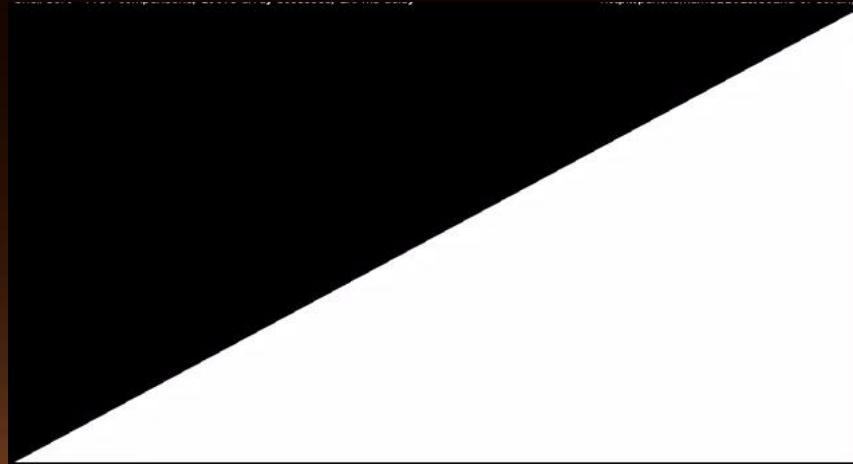
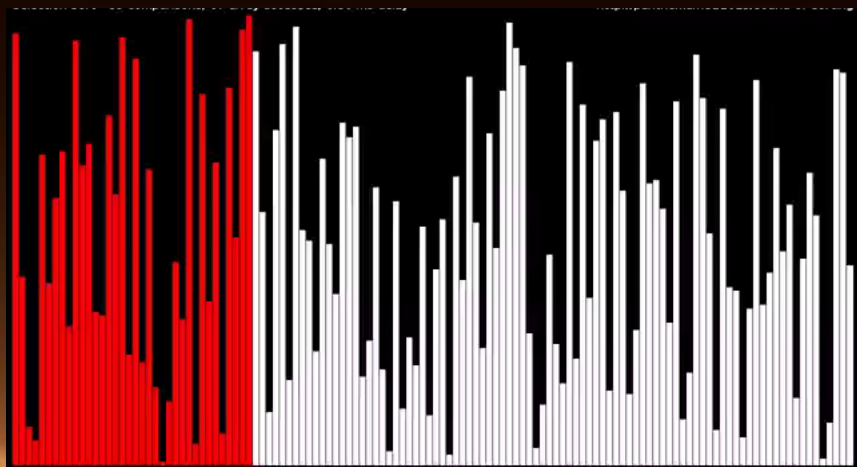




Homework

- ❑ Complete your handout: exercises
- ❑ Implement and test each algorithm by yourself, especially the merge sort. Think about recursion.
- ❑ Compare the time complexity of the introduced 4 algorithms, try to plot the running time v.s. Data scale figure using matplotlib

Thank you very much!





CompSci Guide

| | Assessment statement | Obj | Teacher's notes |
|-------|---|-----|---|
| 4.2.1 | Describe the characteristics of standard algorithms on linear arrays. | 2 | These are: sequential search, binary search, bubble sort, selection sort. |