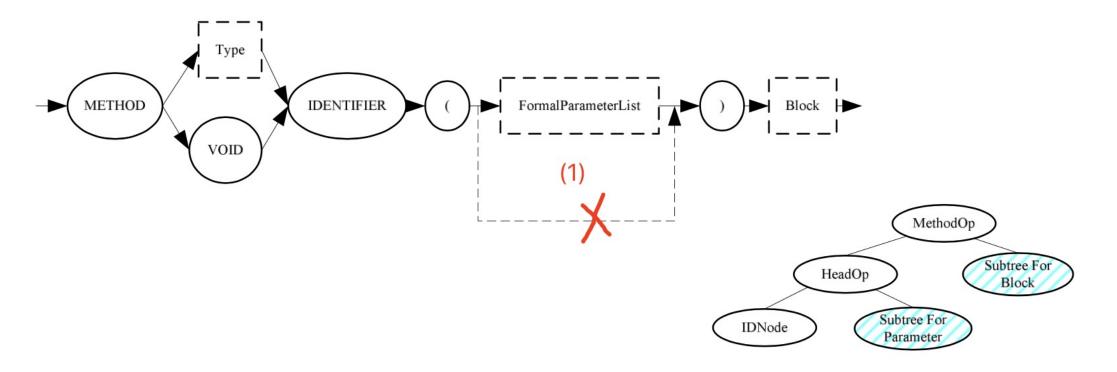
MethodDecl



Type should be stored in a separate pointer (global variable) such that it may be used in building the *Parameter* and *Block* subtrees.

B-2

