

# Architectural Thinking Overview

IBM Professional Series: Architectural Thinking Workshop  
IBM Client Education

Version 7.0

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# Welcome to Architectural Thinking!



Bienvenido

Bem-vindo!



SWAGAT

歡迎

Bienvenue

Welcome!



Piacere

Willkommen

Welkom

Yalla و Yalla



Välkommen

molo  
mbolo  
sawubona  
lotjhani  
goedendag  
have  
hello  
mambo  
moyo dumisang  
dumela  
avuxeni  
bonjour  
Hujaybo  
mabore  
hallo

歡迎

# Workshop objectives



This workshop should enable you to achieve the following:

- Describe architecture and architecture models, such as functional or operational.
- Understand how to elicit, analyze and select architecturally significant requirements.
- Define and classify nonfunctional requirements and explain how to architect for them.
- Explain an Architecture Overview and its relationship with the Component and Operational Models.
- Define architecture decisions, for example, use SalesForce as a CRM package.
- Apply architectural principles, for example, buy before build
- Identify the functional aspects of an IT architecture and some key design principles used in building Component Models, such as loose coupling and strong cohesion
- Explain the approach, steps and artifacts used to define an Operational Model (e.g. Location Model, Node Model, Deployment Model, etc.).
- Describe technical reviews and how to incorporate full life cycle validation and verification into architectural thinking
- Understand how architects operate within agile teams and how agile frameworks and approaches affect architectural styles.



# The instructors for this workshop



Instructor	Title



# Let us take a few minutes to meet each other

Please introduce yourself by giving us the following details about yourself:

- Your name
- Your current role
- Your experience in IT
- Your experience on the job
- Your areas of specialization
- What you expect to get from this class



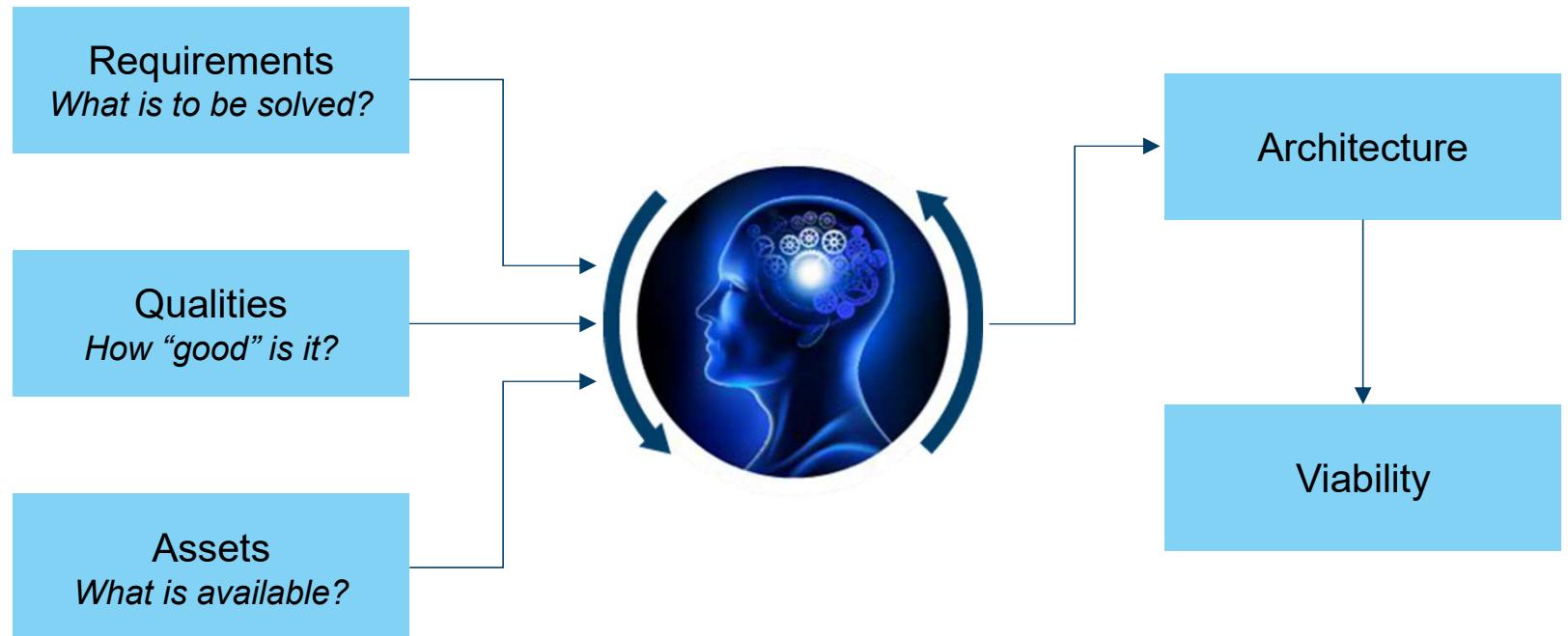


# Administrative items

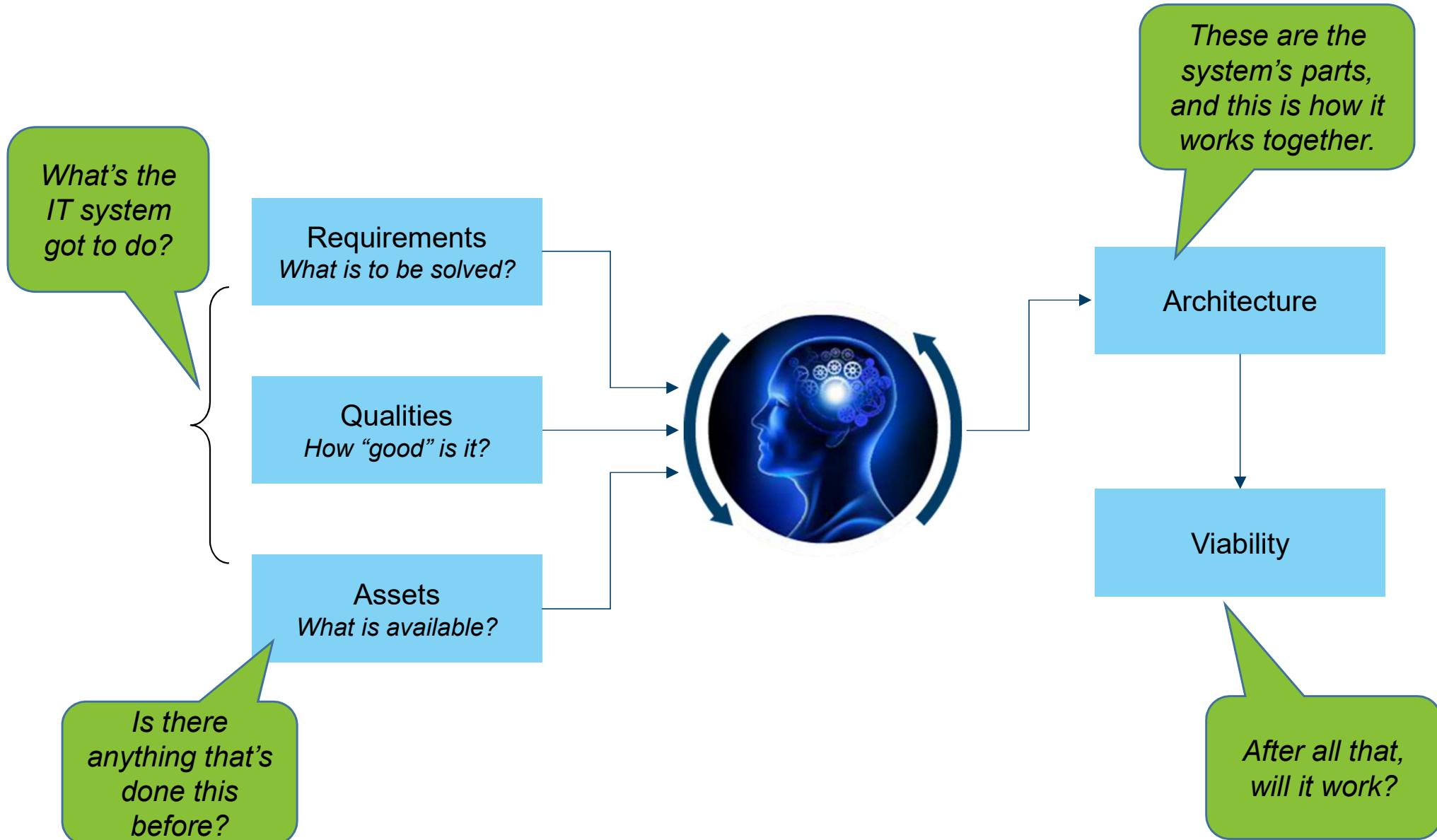
- Please turn mobile phones off
- Facilities
- In case of fire
- Prompt start, please
- Estimated finish times
- Lunch time
- There will be morning and afternoon breaks



# Architectural thinking involves inputs, processes, and outputs (1 of 2)

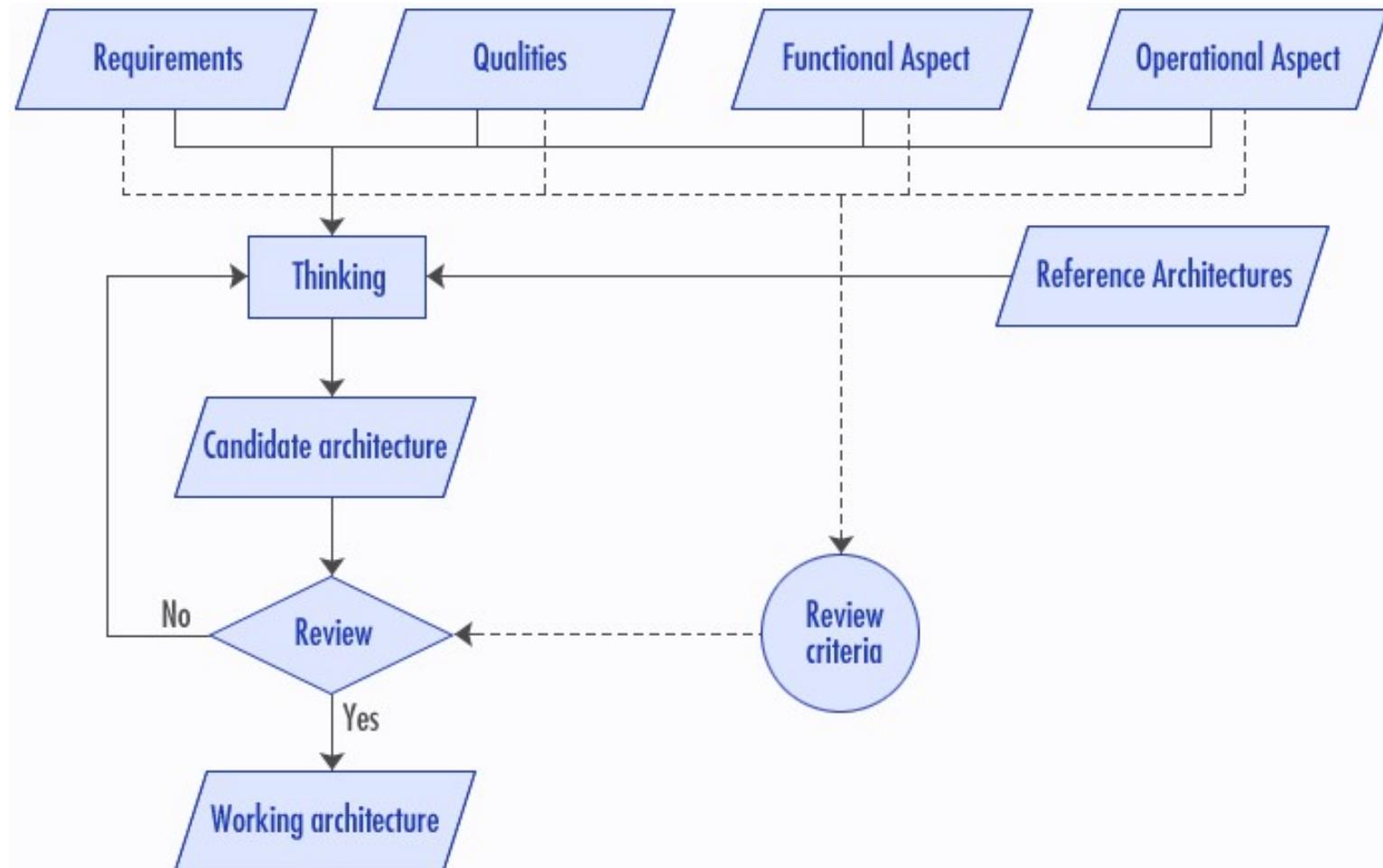


# Architectural thinking involves inputs, processes, and outputs (2 of 2)





# Architectural thinking is iterative and complex





# What architectural thinking involves

- Learning a variety of architecture styles and approaches
- Avoiding the “golden hammer” anti-pattern
- Not rushing to a solution
- Understanding that fixing one problem often causes another
- Looking for unconventional solutions



# Agenda



## Day 1

Architectural Thinking Overview

What Is Architecture?

Requirements Aspect:  
Functional

Lunch

Requirements Aspect:  
Nonfunctional

Case Study Introduction

Exercise 1 and Review

Architectural Decisions  
and Principles

Architecture Overview

## Day 2

Review Day 1

Exercise 2 and Review

Functional Aspect

Exercise 3 and Review

Lunch

Operational Aspect  
Part 1

Exercise 4 and Review

## Day 3

Review Day 2

Operational Aspect  
Part 2

Exercise 5 and Review

Validation and Viability

Lunch

Agile for Architects –  
Part 1

Exercise 6 and Review

Agile for Architects –  
Part 2

Summary and Close



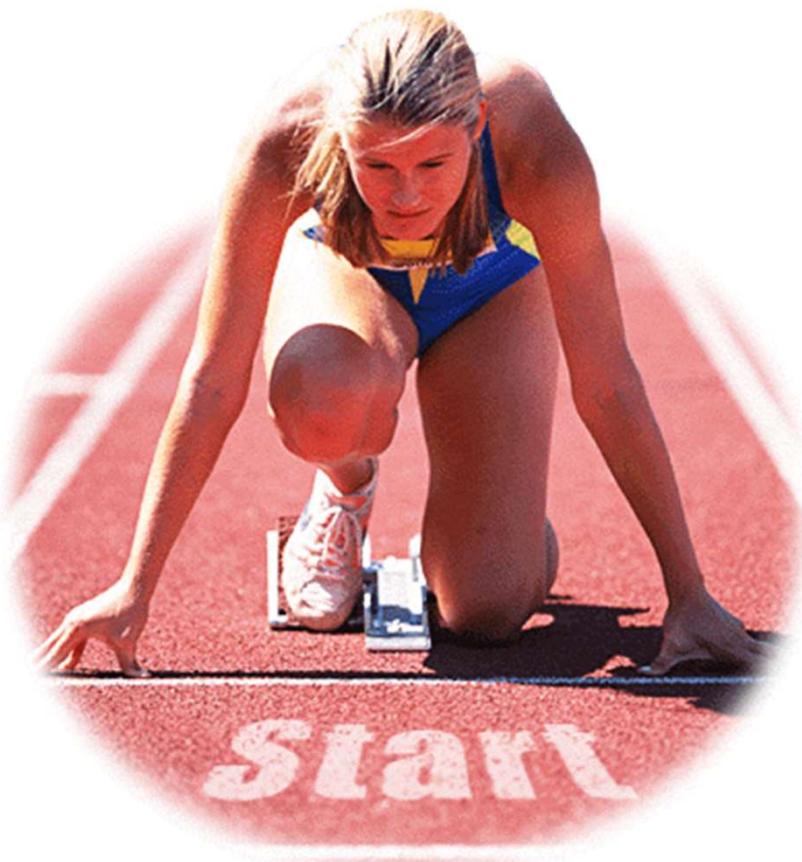
Time for a question



What statement best describes the anti-pattern called "golden hammer?"

- A. The ultimate goal in solving any problem is to create a perfect solution, like a golden hammer.
- B. When you have a preferred solution style (a “golden hammer”), every problem begins to look the same, like a silver nail.
- C. Sometimes a solution that looks good, like a “golden hammer”, proves too unrealistic to be of any practical value.

Now, let us get started



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