

Animation

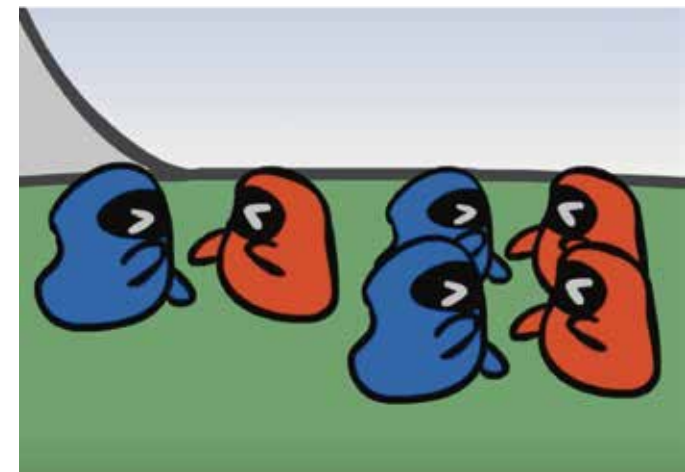
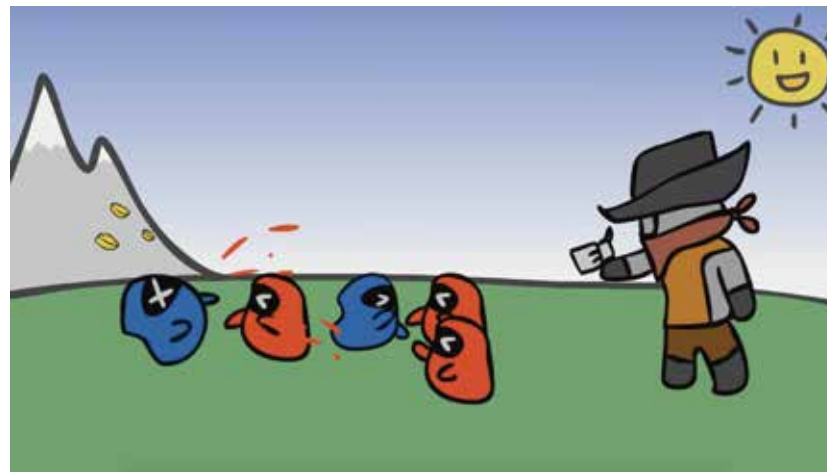


Gun Fight

Type: Personal Work

Tool Used: Adobe Animate CC,
Adobe Premiere Pro, Audacity

Responsible for: Animating, story



This is the first animation I have ever done. It's a fan animation I did for the famous game League of legends. This short is about 30 seconds long. The story is about a character mock the other character bring arrows to a gunfight and got defeat by him. I record some of the dialogues from tv and films. And record the sound effect from the different games.

I work on this project for about 2 months during my free time. Although it doesn't look so good, I am still proud of myself, and it makes me consider becoming an animator as my career for the first time. Which I would like to tell you more during the interview.

