

Game



Earth Defense Unit

Type: Personal Work

Tool Used: Unity 3D, Visual Studio 2019, GarageBand

Language Used: C#

Responsible for: Game design, programming, music

Link: <https://bit.ly/2OkX0OU>



This is a game similar to the classic rail shooter game Star Fox. It contains some simple animation, score system and a small boss fight. In this game, you are a well train pilot trying to defense Earth from aliens (Standard Sci-Fi movie polt). Please beaware that I do not create the 3D model in this game. City model provided by PoeMe and spaceship model provided by Ebal Studios.

Also, with some help with my friend who knows music, I was able to create a short soundtrack through the GarageBand.

