Jerry (Ruijie) Gao

2720847G@student.gla.ac.uk | github.com/wuliJerry | wuliJerry.github.io

Education

University of Glasgow & UESTC

2021/09 - 2025/06 (expect)

B. Sc in Electrical and Electronic Engineering

Chengdu, China

- Teaching Assistant for Introductory Programming (2022 Fall)
- Relevant Course (Self-study):
 - Computer Architecture and Engineering

• Introduction to Computer Systems

Berkeley CS152/252A CMU 15-213

Algorithms I/II

Prof. Robert Sedgewick, Princeton

• Digital Design & Computer Architecture

Prof. Onur Mutlu, ETH Zürich

• Circuits and Systems

Prof. Ali Hajimiri, Caltech

Experience

Princeton University

2022/10 - 2023/03

Research Intern

Remote

- **Simulation Acceleration.** Implemented the method of compiler optimization on the synthesis of RTL netlist to generate reduced as well as cycle-accurate RTL code.
- Experiment. Compared the simulation time of the original RTL code and the optimized RTL code, and the result shows that the reduced RTL code can save 2x simulation time. Haven tested on multiple designs, including CPU core, deep-learning accelerator, floating point compute unit and general purpose GPU.
- · Assist & Collaborated with Dr. Yu Zeng
- Publication. The result is preparing to submit to ICCAD, 2023.

Chinese Academy of Science, "One Core for Life" Project

2022/08 - 2022/10

Hardware Engineer

Remote

- **Designed a RISC-V 64IM CPU core** with 5-stage pipeline and 3 levels of cache, using CHISEL. Fixed bugs in the design and passed all the tests in the RISC-V compliance test suite.
- **Built Simulation Framework** for the core, based on Verilator and C++. Inspired by GEM5, the framework can simulate the core with a core-state monitor and user program.
- Verified the Design on ICE40UP5k FPGA, using icestorm toolchain.

Institute of Fundamental and Frontier Sciences, UESTC

2022/03 - 2022/07

Research Intern

Chengdu, Sichuan

- Built a 2-D Material-based Transistor using PDMS-assisted dry separation method. The transistor consisted of MoS_2 as the drain, BN as the insulating layer and Graphene as the gate.
- Measured and Analysed its electrical properties, including the drain current, the gate voltage and the drain voltage.

Skills

Programming and Platform

• C/C++, GNU/Linux, Scala, Rust, Bash, Java, Windows/WSL, JavaScript, Python,

Hardware Design

- Verilog, Chisel, Vivado HLS
- Vivado, Icestorm, Verilator, Icarus Verilog

Language

• English (GRE 321+4, CET-6 645/710), Chinese (native)

Personal Projects

Yosys-script A Visual Studio Code language support for Yosys script.

NEMU A full-stack RISC-V emulator implemented in C/C++

NeoVim Config My NeoVim config implemented in Lua

Morse-code Decoder A simple morse-code decoder implemented in C++ based on STM32-L432KC