

代码与编程题

135、写一个Singleton出来

Singleton模式主要作用是保证在Java应用程序中，一个类Class只有一个实例存在。

一般Singleton模式通常有几种形式：

第一种形式：定义一个类，它的构造函数为private的，它有一个static的private的该类变量，在类初始化时实例化，通过一个public的getInstance方法获取对它的引用，继而调用其中的方法。

```
public class Singleton {
    private Singleton(){}
    □□ //在自己内部定义自己一个实例，是不是很奇怪？
    □□ //注意这是private 只供内部调用
    □□ private static Singleton instance = new Singleton();
    □□ //这里提供了一个供外部访问本class的静态方法，可以直接访问□□
    □□ public static Singleton getInstance() {
    □□□□ return instance; □□
    □□ }
}
```

第二种形式：

```
public class Singleton {
    □□private static Singleton instance = null;
    □□public static synchronized Singleton getInstance() {
    □□//这个方法比上面有所改进，不用每次都进行生成对象，只是第一次□□□□
    □□//使用时生成实例，提高了效率！
    □□if (instance==null)
    □□□□instance=new Singleton();
    return instance; □□}
}
```

其他形式：

定义一个类，它的构造函数为private的，所有方法为static的。

一般认为第一种形式要更加安全些

136、继承时候类的执行顺序问题，一般都是选择题，问你将会打印出什么？

答：父类：

```
package test;
public class FatherClass
{
    public FatherClass()
    {
        System.out.println("FatherClass Create");
    }
}
```

子类：

```
package test;
import test.FatherClass;
public class ChildClass extends FatherClass
{
    public ChildClass()
    {
```

```
System.out.println("ChildClass Create");
}
public static void main(String[] args)
{
    FatherClass fc = new FatherClass();
    ChildClass cc = new ChildClass();
}
}
```

输出结果:

```
C:\>java test.ChildClass
FatherClass Create
FatherClass Create
ChildClass Create
```



137、内部类的实现方式?

答:示例代码如下:

```
package test;
public class OuterClass
{
    private class InterClass
    {
        public InterClass()
        {
            System.out.println("InterClass Create");
        }
    }
    public OuterClass()
    {
        InterClass ic = new InterClass();
        System.out.println("OuterClass Create");
    }
    public static void main(String[] args)
    {
        OuterClass oc = new OuterClass();
    }
}
```

输出结果:

```
C:\>java test/OuterClass
InterClass Create
OuterClass Create
```

再一个例题:

```
public class OuterClass {
    private double d1 = 1.0;
    //insert code here
}
```

You need to insert an inner class declaration at line 3. Which two inner class declarations are

valid?(Choose two.)

- A. class InnerOne{
 public static double methoda() {return d1;}
}
- B. public class InnerOne{
 static double methoda() {return d1;}
}
- C. private class InnerOne{
 double methoda() {return d1;}
}
- D. static class InnerOne{
 protected double methoda() {return d1;}
}
- E. abstract class InnerOne{
 public abstract double methoda();
}

说明如下:

- 一.静态内部类可以有静态成员,而非静态内部类则不能有静态成员。故 A、B 错
- 二.静态内部类的非静态成员可以访问外部类的静态变量,而不可访问外部类的非静态变量;return d1 出错。

故 D 错

三.非静态内部类的非静态成员可以访问外部类的非静态变量。故 C 正确

四.答案为C、E

138、Java 的通信编程,编程题(或问答),用JAVA SOCKET编程,读服务器几个字符,再写入本地显示?

答:Server端程序:

```
package test;
import java.net.*;
import java.io.*;

public class Server
{
    private ServerSocket ss;
    private Socket socket;
    private BufferedReader in;
    private PrintWriter out;
    public Server()
    {
        try
        {
            ss=new ServerSocket(10000);
            while(true)
            {
                socket = ss.accept();
                String RemoteIP = socket.getInetAddress().getHostAddress();
                String RemotePort = ":"+socket.getLocalPort();
```

```
System.out.println("A client come in!IP:"+RemoteIP+RemotePort);
in = new BufferedReader(new

InputStreamReader(socket.getInputStream()));
String line = in.readLine();
System.out.println("Cleint send is :" + line);
out = new PrintWriter(socket.getOutputStream(),true);
out.println("Your Message Received!");
out.close();
in.close();
socket.close();
}
}catch (IOException e)
{
    out.println("wrong");
}
}
public static void main(String[] args)
{
    new Server();
}
};
Client端程序:
package test;
import java.io.*;
import java.net.*;

public class Client
{
    Socket socket;
    BufferedReader in;
    PrintWriter out;
    public Client()
    {
        try
        {
            System.out.println("Try to Connect to 127.0.0.1:10000");
            socket = new Socket("127.0.0.1",10000);
            System.out.println("The Server Connected!");
            System.out.println("Please enter some Character:");
            BufferedReader line = new BufferedReader(new

InputStreamReader(System.in));
            out = new PrintWriter(socket.getOutputStream(),true);
            out.println(line.readLine());
            in = new BufferedReader(new InputStreamReader(socket.getInputStream()));
```

```
System.out.println(in.readLine());
out.close();
in.close();
socket.close();
} catch (IOException e)
{
    out.println("Wrong");
}
}
public static void main(String[] args)
{
    new Client();
}
};
```

139、用JAVA实现一种排序, JAVA类实现序列化的方法(二种)?

如在COLLECTION框架中, 实现比较要实现什么样的接口?

答:用插入法进行排序代码如下

```
package test;
import java.util.*;
class InsertSort
{
    ArrayList al;
    public InsertSort(int num,int mod)
    {
        al = new ArrayList(num);
        Random rand = new Random();
        System.out.println("The ArrayList Sort Before:");
        for (int i=0;i<num ;i++ )
        {
            al.add(new Integer(Math.abs(rand.nextInt()) % mod + 1));
            System.out.println("al["+i+"]="+al.get(i));
        }
    }
    public void SortIt()
    {
        Integer tempInt;
        int MaxSize=1;
        for(int i=1;i<al.size();i++)
        {
            tempInt = (Integer)al.remove(i);
            if(tempInt.intValue()>=((Integer)al.get(MaxSize-1)).intValue())
            {
                al.add(MaxSize,tempInt);
                MaxSize++;
                System.out.println(al.toString());
            }
        }
    }
}
```

```
} else {
    for (int j=0;j<MaxSize ;j++ )
    {
        if

(((Integer)al.get(j)).intValue())>=tempInt.intValue())
    {
        al.add(j,tempInt);
        MaxSize++;
        System.out.println(al.toString());
        break;
    }
}
}
System.out.println("The ArrayList Sort After:");
for(int i=0;i<al.size();i++)
{
    System.out.println("al["+i+"]="+al.get(i));
}
}
public static void main(String[] args)
{
    InsertSort is = new InsertSort(10,100);
    is.SortIt();
}
}
```

140、编程:编写一个截取字符串的函数,输入为一个字符串和字节数,输出为按字节截取的字符串。

但是要保证汉字不被截半个,如“我ABC”4,应该截为“我AB”,输入“我ABC汉DEF”, 6, 应该输出为“我ABC”而不是“我ABC+ 汉的半个”。

答:代码如下:

```
package test;

class SplitString
{
    String SplitStr;
    int SplitByte;
    public SplitString(String str,int bytes)
    {
        SplitStr=str;
        SplitByte=bytes;
        System.out.println("The String is:"+SplitStr+"";SplitBytes="+SplitByte);
    }
    public void SplitIt()
    {
```

```
int loopCount;

loopCount=(SplitStr.length()%SplitByte==0)?(SplitStr.length()/SplitByte):(SplitStr.length()/Split
Byte+1);
System.out.println("Will Split into "+loopCount);
for (int i=1;i<=loopCount ;i++ )
{
    if (i==loopCount){

System.out.println(SplitStr.substring((i-1)*SplitByte,SplitStr.length()));
    } else {

System.out.println(SplitStr.substring((i-1)*SplitByte,(i*SplitByte)));
    }
}
}
public static void main(String[] args)
{
    SplitString ss = new SplitString("test中dd文dsaf中男大3443n中国43中国人
0ewldfls=103",4);
    ss.SplitIt();
}
}
```

141、JAVA多线程编程。用JAVA写一个多线程程序，如写四个线程，二个加1，二个对一个变量减一，输出。
希望大家补上，谢谢

142、可能会让你写一段Jdbc连Oracle的程序,并实现数据查询。

答:程序如下:

```
package hello.ant;
import java.sql.*;
public class jdbc
{
    String dbUrl="jdbc:oracle:thin:@127.0.0.1:1521:orcl";
    String theUser="admin";
    String thePw="manager";
    Connection c=null;
    Statement conn;
    ResultSet rs=null;
    public jdbc()
    {
        try{
```

```
Class.forName("oracle.jdbc.driver.OracleDriver").newInstance();
    c = DriverManager.getConnection(dbUrl,theUser,thePw);
    conn=c.createStatement();
}catch(Exception e){
    e.printStackTrace();
}
}
public boolean executeUpdate(String sql)
{
    try
    {
        conn.executeUpdate(sql);
        return true;
    }
    catch (SQLException e)
    {
        e.printStackTrace();
        return false;
    }
}
public ResultSet executeQuery(String sql)
{
    rs=null;
    try
    {
        rs=conn.executeQuery(sql);
    }
    catch (SQLException e)
    {
        e.printStackTrace();
    }
    return rs;
}
public void close()
{
    try
    {
        conn.close();
        c.close();
    }
    catch (Exception e)
    {
        e.printStackTrace();
    }
}
public static void main(String[] args)
```



```
{
    ResultSet rs;
    jdbc conn = new jdbc();
    rs=conn.executeQuery("select * from test");
    try{
        while (rs.next())
        {
            System.out.println(rs.getString("id"));
            System.out.println(rs.getString("name"));
        }
    }catch(Exception e)
    {
        e.printStackTrace();
    }
}
```

143、ORACLE大数据量下的分页解决方法。一般用截取ID方法，还有是三层嵌套方法。

答：一种分页方法

```
<%
    int i=1;
    int numPages=14;
    String pages = request.getParameter("page") ;
    int currentPage = 1;
    currentPage=(pages==null)?(1):(Integer.parseInt(pages))
    sql = "select count(*) from tables";
    ResultSet rs = DBLink.executeQuery(sql) ;
    while(rs.next()) i = rs.getInt(1) ;
    int intPageCount=1;
    intPageCount=(i%numPages==0)?(i/numPages):(i/numPages+1);
    int nextPage ;
    int upPage;
    nextPage = currentPage+1;
    if (nextPage>=intPageCount) nextPage=intPageCount;
    upPage = currentPage-1;
    if (upPage<=1) upPage=1;
    rs.close();
    sql="select * from tables";
    rs=DBLink.executeQuery(sql);
    i=0;
    while((i<numPages*(currentPage-1))&&rs.next()){i++;}
%>
//输出内容
//输出翻页连接
合计:<%=currentPage%>/<%=intPageCount%><a href="List.jsp?page=1">第一页</a><a
```

```
href="List.jsp?page=<%=upPage%>">上一页</a>
<%
    for(int j=1;j<=intPageCount;j++){
        if(currentPage!=j){
%>
        <a href="list.jsp?page=<%=j%>">[<%=j%>]</a>
<%
        }else{
            out.println(j);
        }
    }
%>
    <a href="List.jsp?page=<%=nextPage%>">下一页</a><a
href="List.jsp?page=<%=intPageCount%>">最后页

</a>
```

144、用jdom解析xml文件时如何解决中文问题?如何解析?

答:看如下代码,用编码方式加以解决

```
package test;
import java.io.*;
public class DOMTest
{
    private String inFile = "c:\\people.xml";
    private String outFile = "c:\\people.xml";
    public static void main(String args[])
    {
        new DOMTest();
    }
    public DOMTest()
    {
        try
        {
            javax.xml.parsers.DocumentBuilder builder =
                javax.xml.parsers.DocumentBuilderFactory.newInstance().newDocumentBuilder();
            org.w3c.dom.Document doc = builder.newDocument();
            org.w3c.dom.Element root = doc.createElement("老师");
            org.w3c.dom.Element wang = doc.createElement("王");
            org.w3c.dom.Element liu = doc.createElement("刘");
            wang.appendChild(doc.createTextNode("我是王老师"));
            root.appendChild(wang);
            doc.appendChild(root);
            javax.xml.transform.Transformer transformer =
                javax.xml.transform.TransformerFactory.newInstance().newTransformer();
```

```
transformer.setOutputProperty(javax.xml.transform.OutputKeys.ENCODING, "gb2312");
transformer.setOutputProperty(javax.xml.transform.OutputKeys.INDENT, "yes");
```

```
transformer.transform(new javax.xml.transform.dom.DOMSource(doc),
    new
```

```
javax.xml.transform.stream.StreamResult(outFile));
}
catch (Exception e)
{
    System.out.println (e.getMessage());
}
}
```

145、编程用JAVA解析XML的方式。

答:用SAX方式解析XML, XML文件如下:

```
<?xml version="1.0" encoding="gb2312"?>
<person>
  <name>王小明</name>
  <college>信息学院</college>
  <telephone>6258113</telephone>
  <notes>男,1955年生,博士, 95年调入海南大学</notes>
</person>
```

事件回调类SAXHandler.java

```
import java.io.*;
import java.util.Hashtable;
import org.xml.sax.*;

public class SAXHandler extends HandlerBase
{
    private Hashtable table = new Hashtable();
    private String currentElement = null;
    private String currentValue = null;
    public void setTable(Hashtable table)
    {
        this.table = table;
    }
    public Hashtable getTable()
    {
        return table;
    }
    public void startElement(String tag, AttributeList attrs)
    throws SAXException
    {
        currentElement = tag;
```

```
}  
public void characters(char[] ch, int start, int length)  
throws SAXException  
{  
    currentValue = new String(ch, start, length);  
}  
public void endElement(String name) throws SAXException  
{  
    if (currentElement.equals(name))  
        table.put(currentElement, currentValue);  
}  
}
```

JSP内容显示源码,SaxXml.jsp:

```
<HTML>  
<HEAD>  
<TITLE>剖析XML文件people.xml</TITLE>  
</HEAD>  
<BODY>  
<%@ page errorPage="ErrPage.jsp"  
contentType="text/html;charset=GB2312" %>  
<%@ page import="java.io.*" %>  
<%@ page import="java.util.Hashtable" %>  
<%@ page import="org.w3c.dom.*" %>  
<%@ page import="org.xml.sax.*" %>  
<%@ page import="javax.xml.parsers.SAXParserFactory" %>  
<%@ page import="javax.xml.parsers.SAXParser" %>  
<%@ page import="SAXHandler" %>  
<%  
File file = new File("c:\\people.xml");  
FileReader reader = new FileReader(file);  
Parser parser;  
SAXParserFactory spf = SAXParserFactory.newInstance();  
SAXParser sp = spf.newSAXParser();  
SAXHandler handler = new SAXHandler();  
sp.parse(new InputSource(reader), handler);  
Hashtable hashTable = handler.getTable();  
out.println("<TABLE BORDER=2><CAPTION>教师信息表</CAPTION>");  
out.println("<TR><TD>姓名</TD>" + "<TD>" +  
    (String)hashTable.get(new String("name")) + "</TD></TR>");  
out.println("<TR><TD>学院</TD>" + "<TD>" +  
    (String)hashTable.get(new String("college")) + "</TD></TR>");  
out.println("<TR><TD>电话</TD>" + "<TD>" +  
    (String)hashTable.get(new String("telephone")) + "</TD></TR>");  
out.println("<TR><TD>备注</TD>" + "<TD>" +  
    (String)hashTable.get(new String("notes")) + "</TD></TR>");  
out.println("</TABLE>");
```

```
%>
</BODY>
</HTML>
```

146、EJB的基本架构

答:一个EJB包括三个部分:

Remote Interface 接口的代码

```
package Beans;
import javax.ejb.EJBObject;
import java.rmi.RemoteException;
public interface Add extends EJBObject
{
    //some method declare
}
```

Home Interface 接口的代码

```
package Beans;
import java.rmi.RemoteException;
import javax.ejb.CreateException;
import javax.ejb.EJBHome;
public interface AddHome extends EJBHome
{
    //some method declare
}
```

EJB类的代码

```
package Beans;
import java.rmi.RemoteException;
import javax.ejb.SessionBean;
import javax.ejb.SessionContext;
public class AddBean implements SessionBean
{
    //some method declare
}
```

147、如何校验数字型?

```
var re=/^\d{1,8}$|^\d{1,2}$/;
var str=document.form1.all(i).value;
var r=str.match(re);
if (r==null)
{
    sign=-4;
    break;
}
else{
    document.form1.all(i).value=parseFloat(str);
}
```

148、将一个键盘输入的数字转化成中文输出

(例如:输入:1234567 输出:一百二十拾三万四千五百六拾七)

用java语言实现,,请编一段程序实现!

```
public class Reader {
    private String strNum;
    private String strNumChFormat;
    private String strNumTemp;
    private int intNumLen;
    private String strBegin;
    public Reader(String strNum) {
        this.strNum = strNum;
    }
    public boolean check(String strNum) {
        boolean valid = false;

        if (strNum.substring(0,1).equals("0")){
            this.strNum = strNum.substring(1);
        }
        try {
            new Double(strNum);
            valid = true;
        }
        catch (NumberFormatException ex) {
            System.out.println("Bad number format!");
        }
        return valid;
    }
    public void init() {
        strNumChFormat = "";
        intNumLen = strNum.length();
        strNumTemp = strNum;
        strNumTemp = strNumTemp.replace('1', '一');
        strNumTemp = strNumTemp.replace('2', '二');
        strNumTemp = strNumTemp.replace('3', '三');
        strNumTemp = strNumTemp.replace('4', '四');
        strNumTemp = strNumTemp.replace('5', '五');
        strNumTemp = strNumTemp.replace('6', '六');
        strNumTemp = strNumTemp.replace('7', '七');
        strNumTemp = strNumTemp.replace('8', '八');
        strNumTemp = strNumTemp.replace('9', '九');
        strNumTemp = strNumTemp.replace('0', '零');
        strNumTemp = strNumTemp.replace('.', '点');
        strBegin = strNumTemp.substring(0, 1);
    }
    public String readNum() {
        if (check(strNum)) {
```

```
init();
try {
    for (int i = 1, j = 1, k = 1; i < intNumLen; i++) {
        if (strNumTemp.charAt(intNumLen - 1) == '零' && i == 1) {
            strNumChFormat = "位";
        }
        else if (strNumTemp.charAt(intNumLen - i) == '零' && j == 1) {
            strNumChFormat = "位" + strNumChFormat;
        }
        else if (strNumTemp.charAt(intNumLen - i) == '点') {
            j = 1;
            k = 1;
            strNumChFormat = strNumTemp.charAt(intNumLen - i) + strNumChFormat;
            continue;
        }
        else {
            strNumChFormat = strNumTemp.charAt(intNumLen - i) + strNumChFormat;
        }
        if (strNumTemp.charAt(intNumLen - i - 1) != '位' &&
            strNumTemp.charAt(intNumLen - i - 1) != '零') {
            if (j == 1 && i < intNumLen) {
                strNumChFormat = '拾' + strNumChFormat;
            }
            else if (j == 2 && i < intNumLen) {
                strNumChFormat = '百' + strNumChFormat;
            }
            else if (j == 3 && i < intNumLen) {
                strNumChFormat = '千' + strNumChFormat;
            }
        }
        if (j == 4 && i < intNumLen) {
            j = 0;
        }
        if (k == 4 && i < intNumLen) {
            strNumChFormat = '万' + strNumChFormat;
        }
        else if (k == 8 && i < intNumLen) {
            k = 0;
            strNumChFormat = '亿' + strNumChFormat;
        }
        j++;
        k++;
    }
    while (strNumChFormat.indexOf("位") != -1) {
        strNumChFormat = strNumChFormat.replaceAll("位", " ");
    }
}
```

```
if (strNumChFormat.substring(0, 2) == "一拾") {
    strNumChFormat = strNumChFormat.substring(1, strNumChFormat.length());
}
if (strNumChFormat.indexOf("点") >= 0) {
    String rebegin = strNumChFormat.substring(0,
        strNumChFormat.indexOf("点"));
    String relast = strNumChFormat.substring(strNumChFormat.indexOf("点"),
        strNumChFormat.length());
    for (int i = 1; i <= relast.length(); i++) {
        relast = relast.replaceAll("拾", "");
        relast = relast.replaceAll("百", "");
        relast = relast.replaceAll("千", "");
        relast = relast.replaceAll("万", "");
        relast = relast.replaceAll("亿", "");
    }
    strNumChFormat = rebegin + relast;
}
}
catch (ArrayIndexOutOfBoundsException ex) {
    ex.printStackTrace();
}
catch (Exception ex) {
    ex.printStackTrace();
}
int off = strNumChFormat.indexOf("点");
strNumChFormat = strBegin + strNumChFormat.substring(0);
}
else {
    strNumChFormat = "";
}
return strNumChFormat;
}
public static void main(String args[]) {
    try {
        String number = args[0].toString();
        System.out.println("The number is: " + number);
        Reader reader = new Reader(number);
        System.out.println("Output String: " + reader.readNum());
    }
    catch (Exception ex) {
        System.out.println("Please input like that: javac Reader <number>");
    }
}
}
```

149、JAVA代码查错

1.


```
abstract class Name {  
    private String name;  
    public abstract boolean isStupidName(String name) {}  
}
```

大侠们，这有何错误？

答案：错。abstract method必须以分号结尾，且不带花括号。

2.

```
public class Something {  
    void doSomething () {  
        private String s = "";  
        int l = s.length();  
    }  
}
```

有错吗？

答案：错。局部变量前不能放置任何访问修饰符 (private, public, 和protected)。final可以用来修饰局部变量 (final如同abstract和strictfp, 都是非访问修饰符, strictfp只能修饰class和method而非variable)。

3.

```
abstract class Something {  
    private abstract String doSomething ();  
}
```

这好像没什么错吧？

答案：错。abstract的methods不能以private修饰。abstract的methods就是让子类implement(实现)具体细节的，怎么可以用private把abstract method封锁起来呢？(同理，abstract method前不能加final)。

4.

```
public class Something {  
    public int addOne(final int x) {  
        return ++x;  
    }  
}
```

这个比较明显。

答案：错。int x被修饰成final, 意味着x不能在addOne method中被修改。

5.

```
public class Something {  
    public static void main(String[] args) {  
        Other o = new Other();  
        new Something().addOne(o);  
    }  
    public void addOne(final Other o) {  
        o.i++;  
    }  
}  
class Other {  
    public int i;  
}
```

和上面的很相似，都是关于final的问题，这有错吗？

答案: 正确。在addOne method中, 参数o被修饰成final。如果在addOne method里我们修改了o的reference (比如: o = new Other();), 那么如同上例这题也是错的。但这里修改的是o的member variable (成员变量), 而o的reference并没有改变。

6.

```
class Something {  
    int i;  
    public void doSomething() {  
        System.out.println("i = " + i);  
    }  
}
```

有什么错呢? 看不出来啊。

答案: 正确。输出的是"i = 0"。int i属于instant variable (实例变量, 或叫成员变量)。instant variable有default value。int的default value是0。

7.

```
class Something {  
    final int i;  
    public void doSomething() {  
        System.out.println("i = " + i);  
    }  
}
```

和上面一题只有一个地方不同, 就是多了一个final。这难道就错了吗?

答案: 错。final int i是个final的instant variable (实例变量, 或叫成员变量)。final的instant variable没有default value, 必须在constructor (构造器)结束之前被赋予一个明确的值。可以修改为"final int i = 0;"。

8.

```
public class Something {  
    public static void main(String[] args) {  
        Something s = new Something();  
        System.out.println("s.doSomething() returns " + doSomething());  
    }  
    public String doSomething() {  
        return "Do something ...";  
    }  
}
```

看上去很完美。

答案: 错。看上去在main里call doSomething没有什么问题, 毕竟两个methods都在同一个class里。但仔细看, main是static的。static method不能直接call non-static methods。可改成"System.out.println("s.doSomething() returns " + s.doSomething());"。同理, static method不能访问non-static instant variable。

9.

此处, Something类的文件名叫OtherThing.java

```
class Something {  
    private static void main(String[] something_to_do) {  
        System.out.println("Do something ...");  
    }  
}
```

这个好像很明显。

答案: 正确。从来没有人说过Java的Class名字必须和其文件名相同。但public class的名字必须和文件名相同。

10.

```
interface A{
    int x = 0;
}
class B{
    int x = 1;
}
class C extends B implements A {
    public void pX(){
        System.out.println(x);
    }
    public static void main(String[] args) {
        new C().pX();
    }
}
```

答案: 错误。在编译时会发生错误(错误描述不同的JVM有不同的信息, 意思就是未明确的x调用, 两个x都匹配(就象在同时import java.util和java.sql两个包时直接声明Date一样)。对于父类的变量, 可以用super.x来明确, 而接口的属性默认隐含为 public static final. 所以可以通过A.x来明确。

11.

```
interface Playable {
    void play();
}
interface Bounceable {
    void play();
}
interface Rollable extends Playable, Bounceable {
    Ball ball = new Ball("PingPang");
}
class Ball implements Rollable {
    private String name;
    public String getName() {
        return name;
    }
    public Ball(String name) {
        this.name = name;
    }
    public void play() {
        ball = new Ball("Football");
        System.out.println(ball.getName());
    }
}
```

这个错误不容易发现。

答案: 错。"interface Rollable extends Playable, Bounceable"没有问题。interface可继承多个interfaces, 所以这里没错。问题出在interface Rollable里的"Ball ball = new Ball("PingPang");"。任何在interface里声明的interface variable (接口变量, 也可称成员变量), 默认为public static final。也就是说"Ball ball = new Ball("PingPang");"实际上是"public static final

Ball ball = new Ball("PingPang");"。在Ball类的Play()方法中, "ball = new Ball("Football");"改变了ball的reference, 而这里的ball来自Rollable interface, Rollable interface里的ball是public static final的, final的object是不能被改变reference的。因此编译器将在"ball = new Ball("Football");"这里显示有错。

28、设计4个线程, 其中两个线程每次对j增加1, 另外两个线程对j每次减少1。写出程序。

以下程序使用内部类实现线程, 对j增减的时候没有考虑顺序问题。

```
public class ThreadTest1{
    private int j;
    public static void main(String args[]){
        ThreadTest1 tt=new ThreadTest1();
        Inc inc=tt.new Inc();
        Dec dec=tt.new Dec();
        for(int i=0;i<2;i++){
            Thread t=new Thread(inc);
            t.start();
            t=new Thread(dec);
            t.start();
        }
        private synchronized void inc(){
            j++;
            System.out.println(Thread.currentThread().getName()+"-inc:"+j);
        }
        private synchronized void dec(){
            j--;
            System.out.println(Thread.currentThread().getName()+"-dec:"+j);
        }
        class Inc implements Runnable{
            public void run(){
                for(int i=0;i<100;i++){
                    inc();
                }
            }
        }
        class Dec implements Runnable{
            public void run(){
                for(int i=0;i<100;i++){
                    dec();
                }
            }
        }
    }
}
```