

# **Device Driver Programming (Using USB)**

# PROJECT REVIEW REPORT

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Prepared For

**OPERATING SYSTEMS (CSE2005) – PROJECT COMPONENT** 

#### Introduction

A program that controls a selected form of device that could be attached to our computer is a driver. There are device drivers for printers, displays, read-only storage readers, floppy disk drives, and so on. A driver could be a software system element that lets the software system and a device communicate with one another. A driver communicates with the device to that the hardware connects through the pc bus. The driver problems commands to the device, once the job program interrupts a routine within the driver. Once the device sends information back to the driver, the driver could invoke routines within the original calling program.

The purpose of a device driver is to handle requests created by the kernel with reference to a specific form of device. There's a well-defined and consistent interface for the kernel to form these requests. By using analytic device-specific code in device drivers and by having a uniform interface to the kernel, adding a replacement device is simpler. a device driver could be a software system module that resides among the Digital UNIX system kernel and is that the code interface to a hardware device or devices. A hardware device could be a peripheral, like a controller, tape controller, or network controller device. In general, there's one driver for every form of hardware device.

The importance the device driver can be seen by the functions of a driver that is encapsulation which hides low-level device protocol details from the client unification makes similar devices look the same protection with the cooperation of OS only authorized applications can use device Multiplexing such as the Multiple applications can use the device concurrently. Device drivers isolate low-level, device-specific details from the system calls, which can remain general and uncomplicated. Because each device differs so, kernels cannot practically handle all the possibilities. Instead, each configured device plugs a device driver into the kernel. To add a new device or capability to the system, just plug in its driver.

#### <u>Aim</u>

Aims to implement USB pen drive for the working of modules and kernels and how the modules are loaded into the kernel for the execution of the code.

It also aims at the registration and deregistration of the device in the UNIX system.

## **Abstract**

As a device driver program our project aims at implementing USB Pen Drive for the working of modules and kernels and how the modules are loaded in the kernel for execution of the code. It also aims at the registration and deregistration of the device in the UNIX system. The drawback with the general device driver is that it often manages an entire set of identical device controller interfaces. But with the digital UNIX we can statistically configure more device drivers into the kernel. For the implementation, a directory will be made which will have 2 files that are kernel and module file and the coding will be done in C language. The reason for using such a technique is that when we isolate a device specific code in device drivers and then by having a consistent interface to the kernel, adding a new device gets easier. Since UNIX is a monolithic kernel, so kernel and module form are to be implemented together to avoid recompiling of the kernel when the driver is added. As a result, when a pen drive is connected to device driver and as soon as we remove it, it will be disconnected. So, when USB pen drive and the device are registered properly then we would conclude that our kernel and module have been properly implemented. The main advantage of such model is that when a USB controller module is updated it does not require a complete recompilation, which as a result reduces the errors. Hence, adding a new device only need a new module driver rather than a new kernel, which offers much flexibility.

#### **GAPS IDENTIFIED:**

Linux is a monolithic operating system, consequently making it rapid and easy to make driver packages being robust and additionally makes it appropriate for mistake-detection of modules which if not loaded properly, doesn't modify or impact the gadget's overall performance or working. Also, for every module, an object report is created mentioning the goal and listing for itself.

# **Preliminary design**

The role of a driver is to provide mechanisms which allows normal user to access protected parts of its system, in particular ports, registers and memory addresses normally managed by the operating system. One of the good features of Linux is the ability to extend at run time the set of the features offered by the kernel. Users can add or remove functionalities to the kernel while the system is running. These "programs" that can be added to the kernel at run time are called "module" and built into individual files with .ko (Kernel object) extension. The Linux kernel takes advantage of the possibility to write kernel drivers as modules which can be uploaded on request. This method has different advantages:

- The kernel can be highly modularized, in order to be compatible with the most possible hardware.
  - A kernel module can be modified without need of recompiling the full kernel.

Whether a driver for a USB device is there or not on a Linux system, a valid USB device will always be detected at the hardware and kernel spaces of a USB-enabled Linux system, since it is designed (and detected) as per the USB protocol specifications. Hardware-space detection is done by the USB host controller — typically a native bus device, like a PCI device on x86 systems. The corresponding host controller driver would pick and translate the low-level physical layer information into higher-level USB protocol-specific information. The USB protocol formatted information about the USB device is then populated into the generic USB core layer (the usbcore driver) in kernel-space, thus enabling the detection of a USB device in kernel-space, even without having its specific driver.

After this, it is up to various drivers, interfaces, and applications (which are dependent on the various Linux distributions), to have the user-space view of the detected devices.

## **Modules** -

The project involves the following modules-

- Module
- Drive Insertion
- Authentication
- Kernel Code
- Display of Pen drive Details
- Registration and De-registration

#### <u>Module</u>

A module is an object file prepared in a special way. The Linux kernel can load a module to its address space and link the module with itself. The Linux kernel is written in 2 languages:

C and assembler (the architecture dependent parts). The development of drivers for Linux OS is possible only in C and assembler languages, but not in C++ language (as for the Microsoft Windows kernel). It is connected with the fact that the kernel source pieces of code, namely, header files, can contain C++ key words such as new, delete and the assembler pieces of code can contain the '::' lexeme.

The module code is executed in the kernel context. It rests some additional responsibility in the developer: if there is an error in the user level program, the results of this error will affect mainly the user program; if an error occurs in the kernel module, it may affect the whole system. But one of the specifics of the Linux kernel is a rather high resistance to errors in the modules' code. If there is a noncritical error in a module (such as the dereferencing of the null pointer), the oops message will be displayed (oops is a deviation from the normal work of Linux and in this case, the kernel creates a log record with the error description). Then, the module, in which the error appeared, is unloaded, while the kernel itself and the rest of modules continue working. However, after the oops message, the system kernel can often be in an inconsistent state and the further work may lead to the kernel panic.

#### **Drive Insertion**

The insertion of the pen drive into the module is done with the help of the module file. The module is present in the directory of the laptop and as well as the pen drive. The insertion is done with the help of the command 'lsusb'. It will show the pen drive connected to which port and it will help in understanding the different port details of the laptop or to the system into which the program is installed into and displaying port number and to check whether the pen drive is properly connected to the port and the port number is assigned into the program for accessing the details of the pen drive.

#### **Authentication**

The authentication of accessing the details of the pen drive is done by the command "sudo su". This is done in order to protect the internal details of the pen drive. The Authentication plays a very important role in prevention from misuse and it blocks such person. This will keep a check of number of users can keep the details of the USB pen drive and access it.

#### Kernel

The kernel and its modules are built into a practically single program module. That is why it is worth remembering that within one program module, one global name space is used. To clutter up the global name space minimally, one should monitor that the module exports only the necessary minimum of global characters and that all exported global characters have the unique names (the good practice is to add the name of the module, which exports the character, to the name of the character as a prefix). Here we are using make function to implement the details of kernel.

#### **Display of pen drive Details**

The details of the USB pen drive are displayed in a sequential fashion. Showing the things needed to be displayed like vendor ID, product ID, manufacture ID etc. Thus the internal details were able to be accessed by the USB drive which is the work of the drive is accomplished. The command used is 'Isusb -v'. to get the details.

#### **Implementation-**

### Source code-

```
Stick-driver program-
```

static void\_exit pen\_exit(void){

```
#includelinux/module.h>
#includelinux/kernel.h>
#includelinux/usb.h>
//probe function
static int pen_probe(struct usb_interface *interface, const struct usb_device_id *id)
  printk(KERN_INFO "[*] Harishit's Pen drive (%04x:%04x)plugged\n",id->idVendor,id->idProduct);
  return 0;
}
static void pen_disconnect(struct usb_interface *interface){
  printk(KERN_INFO "[*] Harshit's Pen drive removed\n");
}
//usb_device_id
static struct usb_device_id pen_table[]={
  //0781:558a
  {USB_DEVICE(0x0781,0x558a)},
  {} /* Terminating entry */
};
MODULE_DEVICE_TABLE (usb,pen_table);
//usb driver
static struct usb_driver pen_driver=
  .name="Harshit's USB Stick-Driver",
  .id_table=pen_table, //usb_device_id
  .probe=pen_probe,
  .disconnect=pen_disconnect,
};
static int_init pen_init(void){
  int ret=-1;
  printk(KERN_INFO "[*]Constructor of USB driver");
  printk(KERN_INFO "\tRegistering Driver with Kernel");
  ret=usb_register(&pen_driver);
  printk(KERN_INFO "\tRegistration is complete");
  return ret;
}
```

```
//deregister
  printk(KERN_INFO "[*]Destructor of USB driver");
  usb_deregister(&pen_driver);
  printk(KERN_INFO "\tDeregistration complete!");
}
module_init(pen_init);
module_exit(pen_exit);
MODULE_LICENSE("GPL");
MODULE_AUTHOR("Harshit");
MODULE_DESCRIPTION("USB Pen Registration Driver");
Makefile-
obj-m := stick_driver.o
KERNEL_DIR = /lib/modules/$(shell uname -r)/build
PWD = $(shell pwd)
all:
     $(MAKE) -C $(KERNEL_DIR) SUBDIRS=$(PWD) modules
clean:
    rm -rf *.o *.ko *.mod *.symvers *.order *~
```

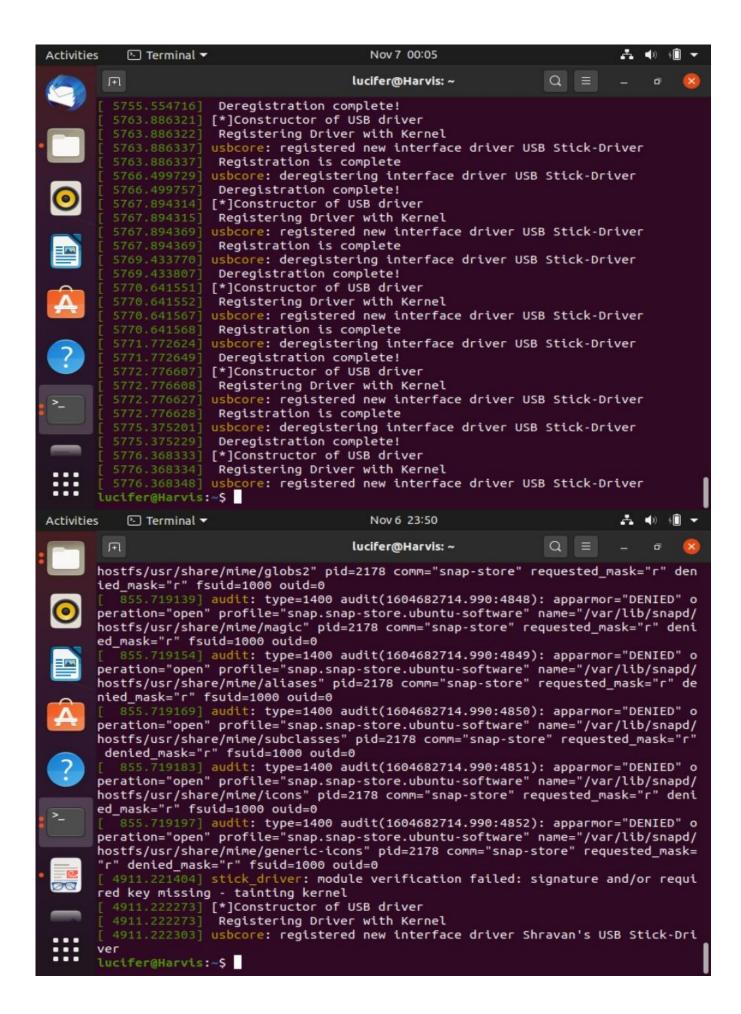
```
Activities

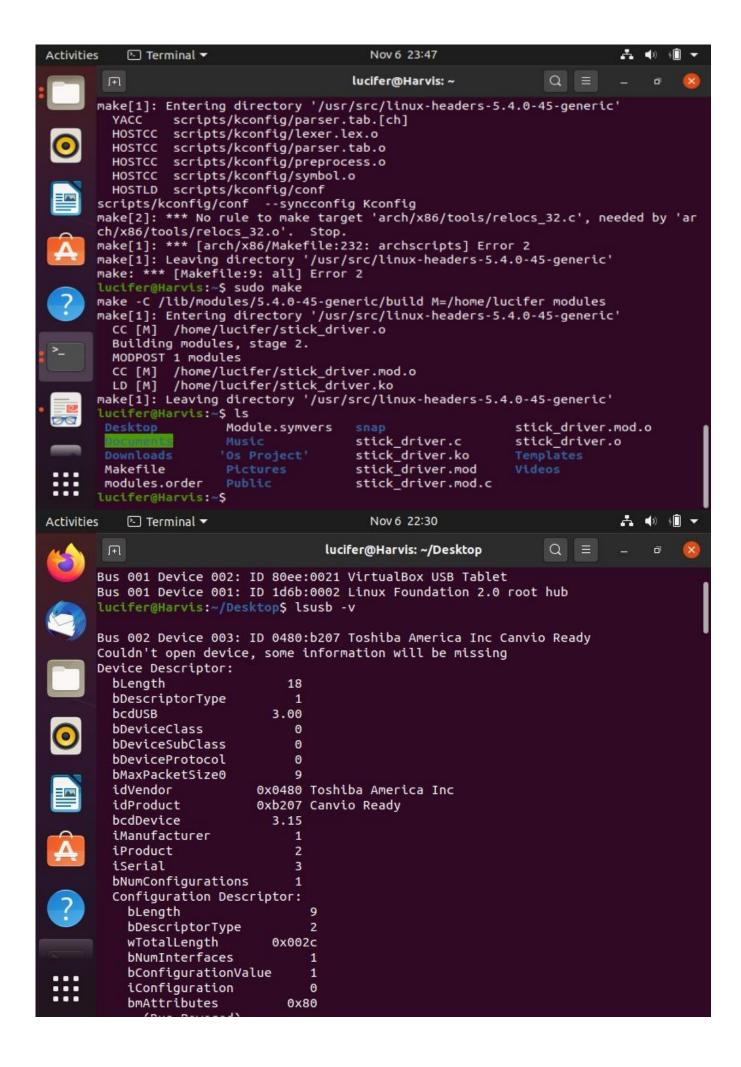
    Terminal ▼

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                                             lucifer@Harvis: ~
         6018.560167] sd 2:0:0:0: [sdb] Mode Sense: 23 00 00 00
         6018.560897] sd 2:0:0:0: [sdb] Write cache: enabled, read cache: enabled, doe
       sn't support DPO or FUA
                        sdb: sdb1
         6018.600688] sd 2:0:0:0: [sdb] Attached SCSI disk
         6220.374249] usbcore: deregistering interface driver was
         6232.810099] usb 2-1: USB disconnect, device number 5
         6232.814530] sd 2:0:0:0: [sdb] Synchronizing SCSI cache
6232.814554] sd 2:0:0:0: [sdb] Synchronize Cache(10) failed: Result: hostbyte
       =DID_NO_CONNECT driverbyte=DRIVER_OK
         6239.442844] usbcore: deregistering interface driver usb-storage
         6284.247805] usbcore: deregistering interface driver USB Stick-Driver
                        Deregistration complete!
         6294.276288] [*]Constructor of USB driver
         6294.276289]
                        Registering Driver with Kernel
         6294.276302] usbcore: registered new interface driver USB Stick-Driver
                        Registration is complete
         6347.576632] usb 2-1: new SuperSpeed Gen 1 USB device number 6 using xhci hcd
         6347.632302] usb 2-1: New USB device found, idVendor=0480, idProduct=b207, bc
       dDevice= 3.15
         6347.632303] usb 2-1: New USB device strings: Mfr=1, Product=2, SerialNumber=
         6347.632304] usb 2-1: Product: External USB 3.0
         6347.632305] usb 2-1: Manufacturer: TOSHIBA
         6347.632305] usb 2-1: SerialNumber: 20171024000531F
         6347.634869] [*]Pen drive (0480:b207)plugged
         6347.654986] usbcore: registered new interface driver usb-storage 6347.660186] usbcore: registered new interface driver uas
       lucifer@Harvis:~$
Activities
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    Terminal ▼

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                                            lucifer@Harvis: ~
         6018.560167] sd 2:0:0:0: [sdb] Mode Sense: 23 00 00 00 6018.560897] sd 2:0:0:0: [sdb] Write cache: enabled, read cache: enabled, doe
       sn't support DPO or FUA
                        sdb: sdb1
         6018.600688] sd 2:0:0:0: [sdb] Attached SCSI disk
         6220.374249] usbcore: deregistering interface driver uas
         6232.810099] usb 2-1: USB disconnect, device number 5
         6232.814530] sd 2:0:0:0: [sdb] Synchronizing SCSI cache
6232.814554] sd 2:0:0:0: [sdb] Synchronize Cache(10) failed: Result: hostbyte
       =DID_NO_CONNECT driverbyte=DRIVER_OK
         6239.442844] usbcore: deregistering interface driver usb-storage
         4304_347805] usbcore: deregistering interface driver USB Stick-Driver
         Terminal 7829] Deregistration complete!
         6294.276288] [*]Constructor of USB driver
                        Registering Driver with Kernel
         6294.276302] usbcore: registered new interface driver USB Stick-Driver
                        Registration is complete
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       lucifer@Harvis:~$
```





#### Conclusion

Writing Linux USB device drivers is not a difficult task as the usb-skeleton driver shows. This driver, combined with the other current USB drivers, should provide enough examples to help a beginning author create a working driver in a minimal amount of time. The linux- usb-devel mailing list archives also contain a lot of helpful information.

We have implemented a code for usb device driver where we have shown registering of a USB pen drive in linux system. A directory was made which had 2 files that are Kernel and Module file. The module coding has been done in C language and Kernel helps in loading of module for device driver. When the pen drive is connected, it gets registered by the device driver and as soon as we remove it, it gets disconnected and the registration remains incomplete.

We conclude that our kernel and module have been properly implemented for the formation of device driver and usb pen drive is getting registered properly.

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