Welcome to Golf!

User Manual

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Welcome!

Thank you for downloading this game! Hopefully you will enjoy all the fun and features that are on offer here! Before we get started, let's make sure everything is set up properly and ready to go!

Disclaimer: Screenshots may be slightly out of date or come from a slightly outdated build. However, they will still model the same instructions regardless.

System Requirements

To be able to successfully run the game, please ensure your system meets the following specifications:

	Minimum Specs	Recommended Specs
OS Version	Windows 7 (SP1+) Windows 10 Windows 11	Windows 10 Windows 11
CPU	x64 architecture	Intel i5-8600 AMD Ryzen 1000 series
GPU	DX10, DX11, DX12 capable	Nvidia GTX 1070 or DX10, DX11, DX12 capable
Drivers	Hardware vendor officially supported drivers	Hardware vendor officially supported drivers

Unfortunately, we do not support Mac nor Linux systems at this time. However, we may support those systems in the near future. If you'd like to see these systems supported, please send the development team a message! (See "*Troubleshooting/FAQ*")

From this point onwards, these instructions will assume you are installing and using the application on a compatible Windows system.

How to Install

After you have downloaded the zip file, you will need to 'unzip' the folder to access the files inside the installer. To unzip a file, Right Click on *Maybe Golf 2D*, Click on *Extract*, then wait for the Operating System to decompress all the files. Once the files have been extracted, find the executable *Golf but it's not original (Installer).exe* and run it.


Within *Maybe Golf 2D*, you will also find this User Manual and other forms of Documentation. To fully understand the functions of the game, please refer to any documentation when necessary!

After running the Installer, you will be asked whether you want to Install for all users, or yourself only. By installing for all users, a User Account Control Prompt will appear which will require Administrator access. If you do not have Administrator access, please choose Install for me only.
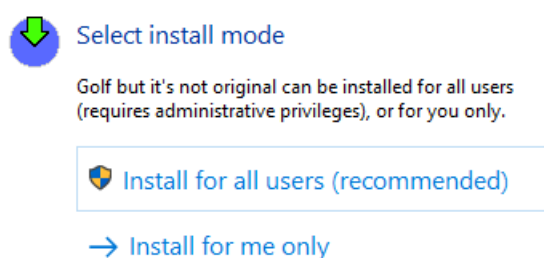
After selecting an install mode, follow the on-screen instructions to finalise the install location, start menu and shortcuts before the application will begin extracting the game files.

After installation is complete, feel free to close the installer and open the game to get right into it!
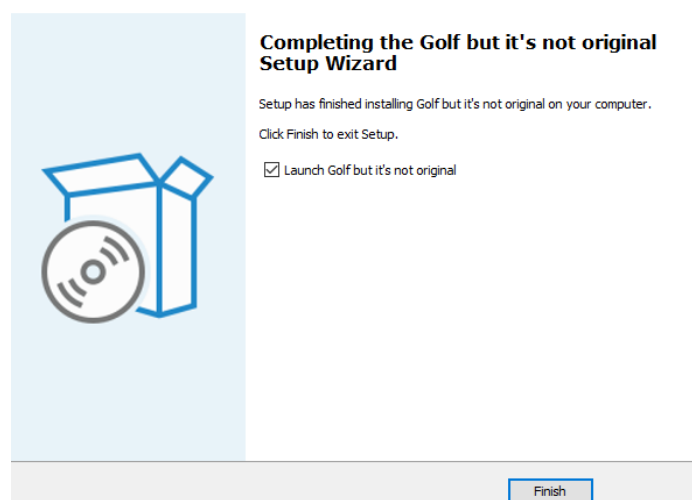
For further assistance with installation, please see the "Installation Guide" document.

Supported Peripherals

The software supports a number of input methods. Their supported use cases will be listed here.

Uses	Mouse	Keyboard	Controller*
Navigating Menus**	✓	✓	✓
Mouse and Drag (In-game)	✓		
Keyboard and Buttons (In-game)***		✓	✓
Controller and Buttons (Multiplayer)			✓

*Only XInput controllers have been officially tested to work. Unsupported controllers may cause unintended issues.

**In the case of Multiplayer, only Player 1 will be able to Navigate Main Menus. If a Player pauses during a game, only that Player will be able to navigate the menu.

***In Multiplayer, only one player will be able to use a Mouse or Keyboard. There cannot be multiple Keyboard players nor multiple Mouse players at once.

If you are using external software to assist in interfacing with the game, please keep in mind the limitations of some Input Types.

Now let's get started!

Double click on *Golf but it's not original.exe* to open the application!

Main Menu

Whenever you open the application, you'll be sent straight to the Main Menu. No silly business or anything!

By clicking on the buttons, navigating with the Arrow Keys, Left Stick or D-Pad, you'll be able to move to the various menus that make up the application!

- *Singleplayer* leads you straight to Level Select where you'll be able to select a Stage to play on!

- *Vs. Ghost* allows you to battle against your Best Time and to analyse your past shots on the stages familiar from Singleplayer.

- *Multiplayer* allows you to invite 3 other friends for 4-player competitive action! See who can expertly navigate the courses to get the best times!

- *Records* shows you a collection of your achievements, best times, unlocked skins and records!

- ***Settings*** allows you to tweak aspects of the application, including video, audio, and controls.

- ***Quit*** closes the application.

- ***Hide UI*** hides the User Interface to be able to view the background in its entirety.

If you reach a certain point in the game, the Main Menu will change slightly. So be sure to fully explore the game if you want to see all that it has to offer!

Settings

One of the most important menus in every application, the Settings! Each setting has been sorted to whether it affects graphics, gameplay, audio, or other. By hovering over each option, it'll give a small description of its purpose.
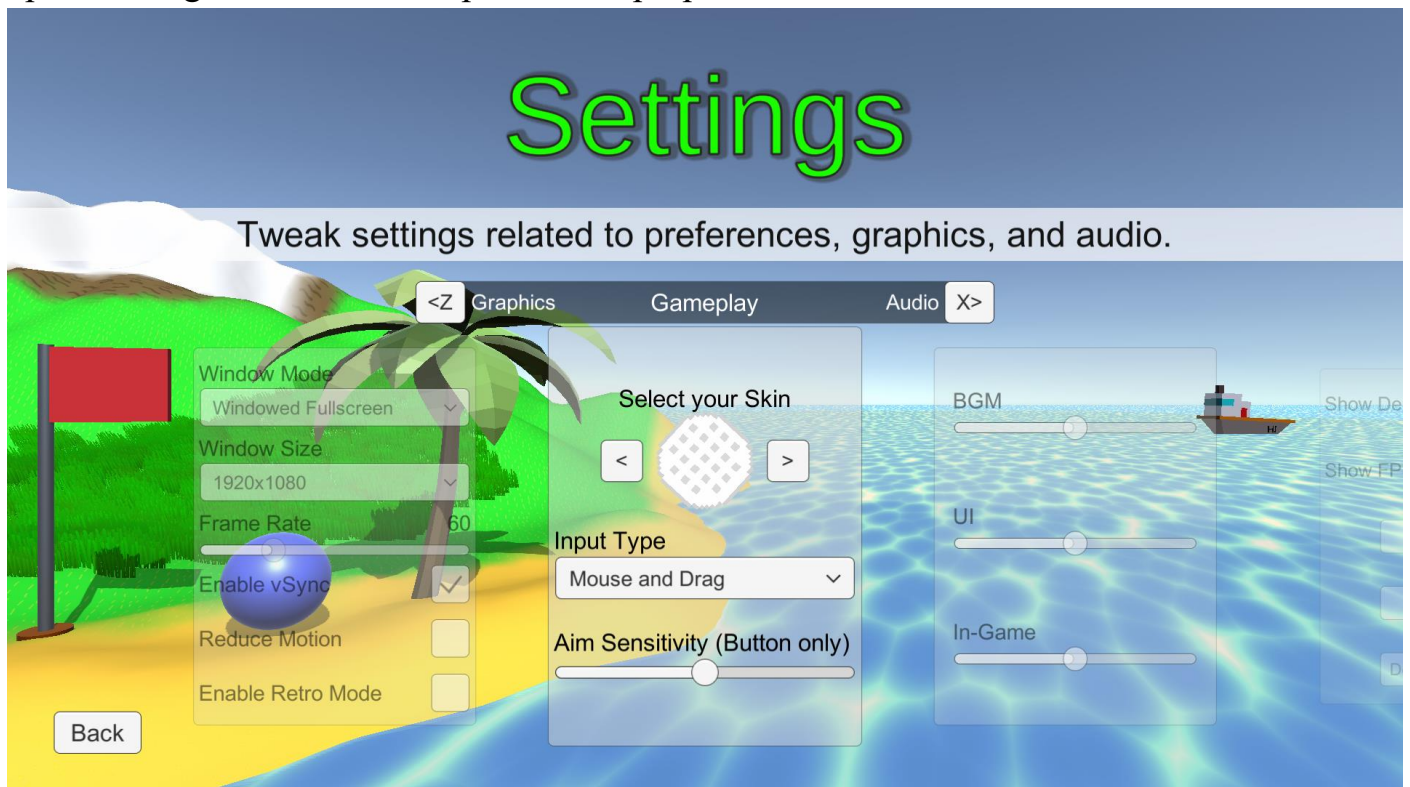
Within each panel, you can navigate up or down to access each option. To navigate to the other panels, click on the buttons, use Z/X, or LB/RB.

Gameplay

(Not pictured)

Sparkles Colour Picker - Only available after Full Clearing (See "*Troubleshooting/FAQ*") the game. Changes the colour of your ball's sparkles.

Select Your Skin - Allows the player to change the look of their Ball when playing by themselves. In Multiplayer, default skins will be used for each player.

Input Type - Changes the method of input for the user. Available options are 'Mouse and Drag' and 'Keyboard and Buttons'. Please see "*Supported Peripherals*" to see what devices are supported for each Input Type. And "*Controls*" for in-game controls.

Aim Sensitivity (Button only) - Changes the sensitivity when aiming the ball with 'Keyboard and Buttons'. This button does not affect 'Mouse and Drag' nor Multiplayer.

Graphics

Window Mode - Sets whether the game should be in Fullscreen (fill the whole screen) or Windowed (fill part of the screen and can be moved around).

Window Size - Set the resolution of the game. How many pixels should fill the screen. It is recommended to choose a resolution that matches or is as close to your display's native resolution as possible.

Frame Rate - Adjusts how many frames per second the game should target. This option is disabled if 'vSync' is enabled.

Enable vSync - Enabled on default. Ensures the game will run smoothly no matter your monitor's refresh rate. When this option is enabled, the 'Frame Rate' setting is ignored.

Reduce Motion - Enable to reduce fast moving objects or transitions. Menu transitions will be disabled and Scene transitions have been altered.

Enable Retro Mode - Take it back to the 80's! Enable to set an overlay over the entire screen reminiscent of old school CRT titles. If the scrolling screen static is too disorienting, enable 'Reduce Motion' to disable that effect.

Audio

BGM / UI / In-Game - Adjust the audio volume for each audio track respectively.

Other

Show Debug Window - Enables an overlay that displays all messages that are output to the Log. Please note: Some errors may already be handled and so there should be no concern. If there is an error that you would like to check, please see "*Troubleshooting/FAQ*".

Show FPS Counter - Displays how many frames the game is displaying per second. If this number fluctuates a lot or is considerably below the target 'Frame Rate', try enabling 'vSync' or decrease 'Frame Rate'

Credits - Shows a reel of the people who helped to make this game happen!

Attributes - Shows a list of all the audio that was used as well as where they were sourced from.

Delete All Data - A prompt will appear requiring you to confirm twice before your save data is deleted. This is a major operation so please understand what you are doing before you do it!

Records

Shows your highlights and achievements from playing the game!

Unlocked Ball Skins - Shows the Ball Skins that you've unlocked and have yet to unlock!

Ancient Scrolls - Read up on the scrolls that you've discovered from across the different levels!

Level Records - Displays the best times and lowest number of hits from each level!

Other Stats - Shows the number of times you've played the game.

What's in a Stage?

It's important to know where your information is on screen at all times.

1. Your ball! As well as your aiming arrow. Use the arrow to point in the direction you want to go then make your shot!

2. An Ancient Scroll. If you manage to collect one before clearing the stage, you'd be able to check what it contains in Records.

3. The flag! Here's where you go to clear the course.

4. The timer. Try to reach the flag as fast as possible! To the left of the timer is the scroll indicator. It'll glow up when you've already collected the scroll.

5. Player status! It'll show the number of shots taken, as well as how long it takes a player to reach the flag. If there are multiple players, each player's status will appear on a corner of the screen.

Certain stages might have hazards such as water, lava, enemies or endless pits. Make sure you watch out for these or risk wasting precious turns and precious time! Other stages might have specific shortcuts too so be sure you weigh up those risks vs reward.
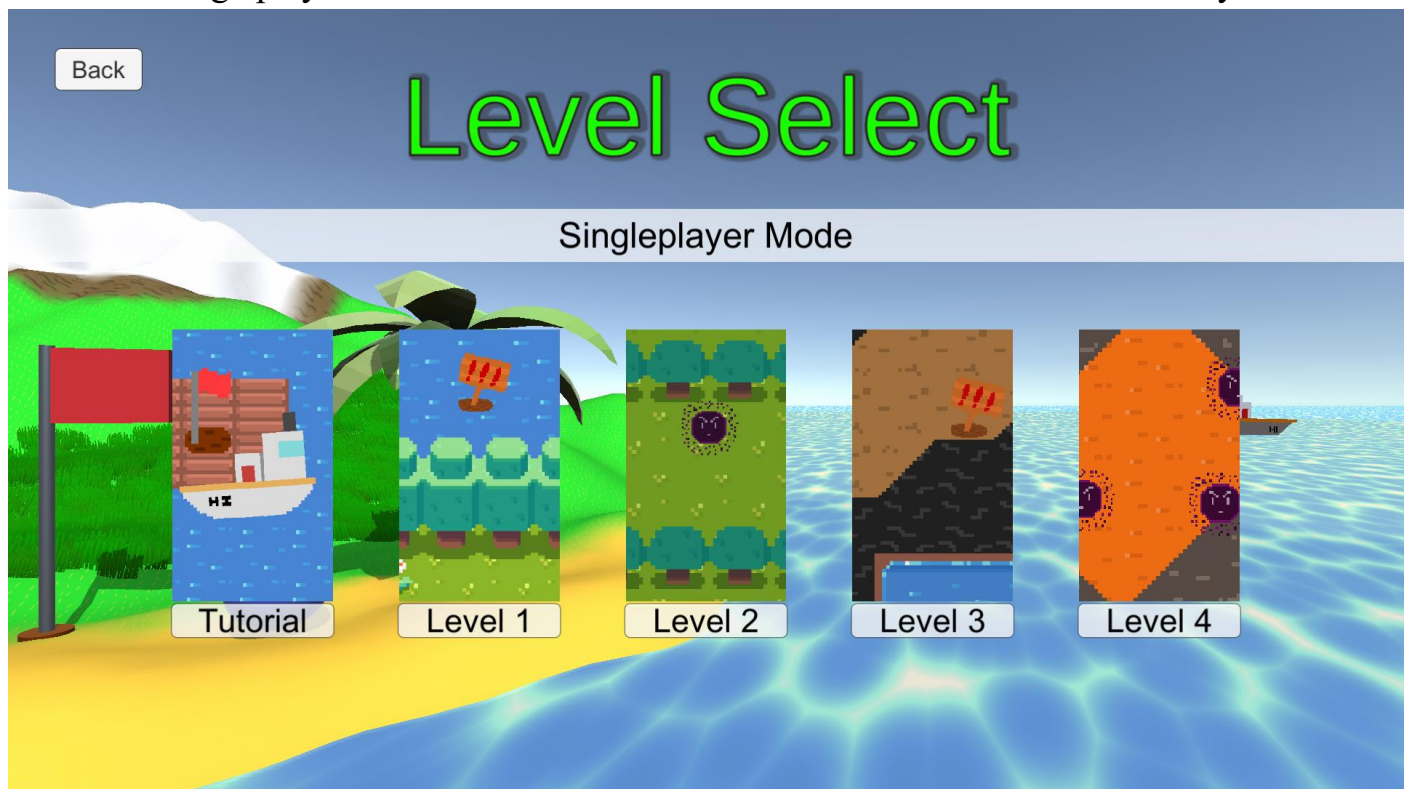
The Modes

Singleplayer

Intend to explore the courses by yourself? Singleplayer is the best place to go!

After selecting Singleplayer, you'll be taken to Level Select where you'll be able to select from the five available courses!

Note the "Singleplayer Mode" in the banner. This will indicate the current mode you are in.

Each stage has been specifically crafted to each have their own unique theme and accompanying story that can be discovered through the Ancient Scrolls!

By clearing a stage, your best times and best hits will be automatically recorded, as well as a ghost for the Vs. Ghost mode. These records will only be updated when you beat your own record, so get at it!

Vs. Ghost

While similar to Singleplayer, Vs. Ghost differs in that you verse off against your past self! If you intend to improve your best times, this is the mode for you!

Just like Singleplayer mode, selecting this option will send you to Level Select. The banner now reads "Vs. Ghost" to indicate your current mode.

After entering a course, a ghost of your past self will be visible on the course. And it'll perform the exact same actions you made! The goal is not only to reach the flag, but to reach it before your ghost does! Think you're up to the challenge?

If you don't have a record on the stage yet, you'll play it without a ghost first. After clearing it once, your ghost will appear on subsequent runs!
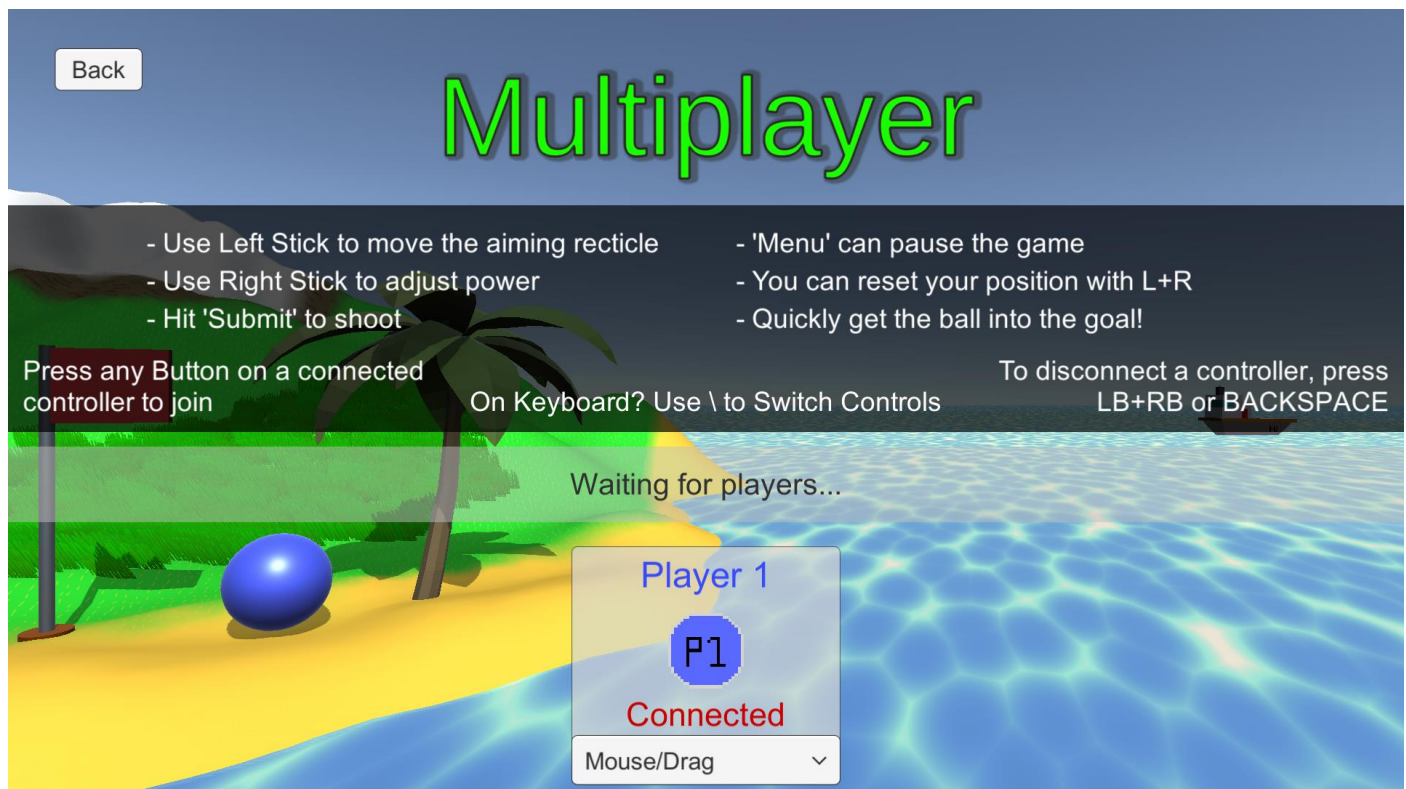
Please Note: "Final Boss" (not pictured) is unavailable in Vs. Ghost.

Multiplayer

Got a couple of friends around? Why not play some rounds of golf together! Multiplayer is where you'd want to be!

The Multiplayer menu will first show the Player Join screen so that the number of players is known.

If additional controllers are connected, they'll be able to join the game as another player! The on-screen prompts give a summary of the controls, plus how to disconnect a controller from the game.

From this point onwards, only Player 1 will be able to navigate menus.
If a player pauses in-game, the menu will only respond to that player's inputs.

Once 2 or more players have joined, the Play button will become available and all players will be sent to Level Select where available stages can be selected.
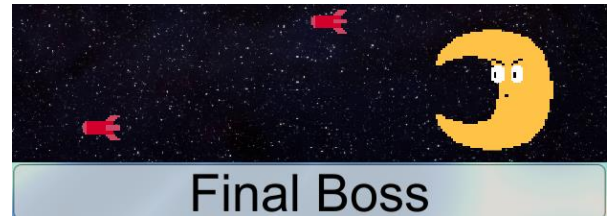

Please note: Tutorial is unavailable in Multiplayer.

!!Spoiler!! Final Boss

To avoid spoilers about this mode, please refrain from reading further.
If you wish to learn more about this mode, go ahead.

This mode can be accessed via Singleplayer or Multiplayer through Level Select. However, it is only available once all other courses have been cleared at least once.

Final Boss

The Final Boss attacks in 5 phases, with the attacks in each phase progressively getting harder.
With your own ship, the aim is to deplete the Boss of its health. However, your ship is pretty fragile, and taking too many attacks will cause you to spin out.

By dodging the Boss' attacks and returning fire, try and take down this deity as fast as possible!

Think you're up for this fast paced curveball of a challenge?

Controls			
Actions	Mouse (Drag and Aim)	Keyboard (and Buttons)	Controller (and Buttons)
Movement	Curser's Y Position	Arrow Keys Up/Down	Left Stick Up/Down
Shoot	Left Mouse Click	Space	Confirm
Tab Firing Modes	Right Mouse Click	Tab	Right Bumper
Pause	Esc	Esc	Menu

Handy tips:
- You can hold the shoot button instead of repeatedly pressing it
- You get a free health drop by shooting the Boss' missile with your own missile
- Keep an eye out on the right side of the screen for unexpected lazers
- When the boss starts spinning, all attacks just bounce right off
- The more players participating, the more HP the boss will have

!!Extra Spoiler!! Secret Enemy Rush

To avoid spoilers about this mode, please refrain from reading further.
If you wish to learn more about this mode, go ahead.

This mode can only be accessed once the game is deemed "Full Clear". This requires all stages to be cleared and all scrolls to be collected. While having "Developer's Message" selected on the Main Menu, hold Q on the Keyboard or L on a Controller while pressing Enter to access this secret mode. It is only playable by one player.

The goal is simple. Survive 30 minutes while hordes of enemies rush straight at you. Collect their drops to earn Cash. Cash can be used to upgrade yourself and your weapons. Reach 0 HP and the game is over. Do you think you can last 30 minutes?

Controls		
Actions	Mouse and Keyboard	Controller
Movement	WASD/Arrow Keys	Left Stick
Upgrades	E	LB
Firing Mode A	Left Mouse Click	D-Pad Up
Firing Mode B	Right Mouse Click	D-Pad Down
Pause	Esc	Menu

NOTE: This mode ignores Input Type from Settings. It will automatically switch Input Types when input is detected from the corresponding device.

Beware the simplicity of the game. The longer you last, the harder the enemies get. You better plan smart or get caught out by the end. And remember, it's always destined to fail :)

Controls

These controls are only applicable to the main Golf modes. For controls related to side-modes, please see their respective sections.

The Tutorial level gives an interactive way to learn these controls and more! Check it out under Singleplayer!

Drag and Aim

To aim and set the power of your shot, move the cursor over your ball, hold left click, then drag in the opposite direction. Once you're ready to make your shot, let go of the mouse!

If you accidentally get into a tricky spot, press R on the keyboard to reset your position.

If you need to pause the game, the ESC key is your friend.

These controls and more can be found inside the pause menu!

Keyboard and Buttons

To aim, use Arrow Keys Left/Right. And use Arrow Keys Up/Down for power. Once you've dialled it in, press Space to shoot!

If you accidentally get into a tricky spot, press R on the keyboard to reset your position.

If you need to pause the game, the ESC key is your friend.

These controls and more can be found inside the pause menu!

Controller and Buttons

To aim, use Left Stick Left/Right. And use Right Stick Up/Down for power. Once you've dialled it in, press Submit to shoot!

If you accidentally get into a tricky spot, press Left+Right Bumper to reset your position.

If you need to pause the game, the Menu button is your friend.

These controls and more can be found inside the pause menu!

Troubleshooting/FAQ

"I am unable to open/run the game"
Double check that the installer has been run correctly and that your antivirus software is not interfering with the installation. To re-install the game, run the installer again to replace the existing game files. If issues persist, try redownloading the installer and running the new installer. In the worst case scenario, please see the "Installation Guide" on how to extract and use the original game files instead.

"How do I uninstall the game"
Please see the "Installation Guide" for complete instructions in installing and uninstalling the application.

"My save data keeps getting deleted/reset"
When opening the software for the first time, your save data is saved to:
```
%userprofile%\AppData\LocalLow\
One person, not enough time\Golf but it's not original\playerData.golf
```
Please ensure that 'playerData.golf' exists in that intended location.

Also try and temporarily disable your antivirus software while the game is running to see if it may be interfering with the game's save functions. If it is, please add the game executable and the above file location to your antivirus' whitelist.

"ERR: Save data might be corrupted"
It may be possible that the save file is corrupted and cannot be read by the program. In this case, please check your storage devices and ensure they are still in good health.

It may also be possible that the save file has been tampered and the contents cannot be trusted.

Please select 'Continue' on this screen to reset your save data. NOTE: This is irreversible.

"ERR: Unknown error occurred"
Something unknown has happened which has prevented the game from loading your save data. You may want to press 'Quit' then re-open the game to try again. Please close any external applications that may be interfering with the save file too.

If errors persist, you may need to press 'Continue' to reset your save data.

"What do I do about the errors when entering the Multiplayer menu?"

These errors are entirely harmless and are not a result of the development team's work. Those errors are a result of the package used from Unity for the Input System to implement multiplayer support. As of now, a patch has not been released by the Unity team to address these issues. However, as the errors are harmless, they are safe to ignore.

"What do I do about other errors in the Debug Log?"

Most errors should not seriously impact your experience with the game. If an error occurs that also impacts your experience, please report them to the development team (see "*How do I contact the development team*") so that we are able to make improvements and enhance the user experience.

"How do I unlock this so-called Final Boss?"

The "Final Boss" can be unlocked by clearing all regular golf stages. Once this criteria has been met, the "Final Boss" can be accessed via either Singleplayer or Multiplayer. For controls and tips, please see "*Final Boss*".

"Are there any rewards to beating all levels and finding all scrolls?"

There is. By clearing all courses and collecting all scrolls, you unlock a special 'Full Clear' state of the game. In this state, the background to the Main Menu will change. A special message is available on the Title Screen. Special particles are available for your ball with a colour of your choice. And a Secret Enemy Rush mode will be unlocked. For controls and tips, please see "*Secret Enemy Rush*".

"Is there a way to unlock all content without playing through the entire game?"

Yes there is. To do so, navigate to Title Screen > Settings > Delete All Data. Confirm all prompts. Then during the countdown, hold Arrow Key Down on a Keyboard. Or D-Pad Down on a Controller. This WILL wipe all previous data and settings. However, all unlockable content will be available after the game restarts.

"How do I contact the development team?"

If you have any feedback, bug report, want to request a refund, or have something you'd like to say to the development team, feel free to fill out this form:

https://forms.gle/tZEkFPGjzkdQh6Ys8

Or contact us through this email address:

`NotARealAddress@devteam.com`

And we'll try our best to get back to you as soon as possible!

(scan for form)