

000 001 MATHODYSSEY: BENCHMARKING MATHEMATICAL 002 PROBLEM-SOLVING SKILLS IN LARGE LANGUAGE 003 MODELS USING ODYSSEY MATH DATA 004 005

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 007 Paper under double-blind review
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011 ABSTRACT 012

013 Large language models (LLMs) have significantly advanced natural language un-
 014 derstanding and demonstrated strong problem-solving abilities. Despite these suc-
 015 cesses, most LLMs still struggle with solving mathematical problems due to the
 016 intricate reasoning required. This paper investigates the mathematical problem-
 017 solving capabilities of LLMs using the newly developed “MathOdyssey” dataset.
 018 The dataset includes diverse mathematical problems at high school and university
 019 levels, created by experts from notable institutions to rigorously test LLMs in ad-
 020 vanced problem-solving scenarios and cover a wider range of subject areas. By
 021 providing the MathOdyssey dataset as a resource to the AI community, we aim
 022 to contribute to the understanding and improvement of AI capabilities in complex
 023 mathematical problem-solving. We conduct benchmarking on open-source mod-
 024 els, such as Llama-3, and closed-source models from the GPT series and Gemini
 025 models. Our results indicate that while LLMs perform well on routine and mod-
 026 erately difficult tasks, they face significant challenges with Olympiad-level prob-
 027 lems and complex university-level questions. Our analysis shows a narrowing
 028 performance gap between open-source and closed-source models, yet substantial
 029 challenges remain, particularly with the most demanding problems. This study
 030 highlights the ongoing need for research to enhance the mathematical reasoning
 031 of LLMs. The dataset, results, and evaluation code are publicly available ¹.
 032

033 1 INTRODUCTION

034 Large language models (LLMs) have demonstrated exceptional proficiency in mastering human
 035 language and handling mathematical problems, including typical routine math problems (OpenAI,
 036 2023; Touvron et al., 2023; Reid et al., 2024). In recent years, several benchmarks related to mathe-
 037 matics have been proposed, such as the GSM8K dataset (Cobbe et al., 2021), the MATH dataset
 038 (Hendrycks et al., 2021b) and so on. Recent LLMs and prompting approaches have addressed these
 039 problems with notable success (OpenAI, 2023; Touvron et al., 2023). For instance, GPT-4, using
 040 advanced prompting techniques (OpenAI, 2023), has achieved more than a 90% success rate on
 041 GSM8K and 80% on MATH. These achievements indicate that LLMs possess remarkable capabili-
 042 ties in mathematical reasoning.

043 The quest to improve LLMs’ mathematical problem-solving abilities is not just a demonstration of
 044 technological advancement but a crucial step toward developing more general and capable artificial
 045 intelligence systems. On the one hand, this endeavor requires datasets that accurately measure and
 046 challenge the AI’s mathematical reasoning beyond basic problems. Although their performance is
 047 high on datasets like GSM8K (Cobbe et al., 2021), it remains uncertain how well they handle more
 048 complex mathematical challenges, such as those found in university-level courses and competitive
 049 high school mathematics. Performance may diminish significantly in these areas. This gap high-
 050 lights the ongoing need for enhanced mathematical reasoning capabilities in AI, a critical area for
 051 assessing cognitive abilities akin to human intelligence. Moreover, a significant obstacle is that
 052 many existing datasets might have been included in the training phases of these models, potentially
 053 skewing performance metrics. Prominent examples include STEM-Q (Drori et al., 2023), GSM8K

¹<https://anonymous.4open.science/r/mathodyssey-C587/>

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Olympiad-level056 **Problem:** Let $S = \{1, 2, \dots, 2024\}$, if the set of any n pairwise prime numbers in S has at
057 least one prime number, the minimum value of n is _____.058 **Answer:** 16.059 **Reasoning:** Taking the 15 numbers $1, 2^2, 3^2, \dots, 43^2$. They violate the condition. Furthermore,
060 since S does not contain any non-prime numbers with a minimum prime factor of at
061 least 47 (because $47^2 > 2024$). Set 1 aside, there are only 14 types of non-prime numbers in
062 S , classified by its minimum prime factor. Applying the Pigeonhole Principle, we conclude
063 that $n = 16$.

064

High School065 **Problem:** What are the solutions of the quadratic equation $15x^2 = 2x + 8$.

066 A) $\{-\frac{4}{3}, -\frac{3}{2}\}$ B) $\{-\frac{4}{5}, \frac{2}{3}\}$ C) $\{-\frac{3}{2}, \frac{4}{5}\}$ D) $\{-\frac{2}{3}, \frac{4}{5}\}$
067

068 **Answer:** D069 **Reasoning:** First move all terms to one side: $15x^2 - 2x - 8 = 0$. Then factor into $(5x - 4)(3x + 2) = 0$. Setting $5x - 4$ to zero results in a solution of $x = \frac{4}{5}$ and setting $3x + 2$ to
070 zero results in a solution of $x = -\frac{2}{3}$.

071

University-level072 **Problem:** Find the limit

073
$$\lim_{x \rightarrow 1} \frac{f(2x^2 + x - 3) - f(0)}{x - 1}$$

074 given $f'(1) = 2$ and $f'(0) = -1$.075 **Answer:** -5.076 **Reasoning:** Let $g(x) = 2x^2 + x - 3$. Since $g(1) = 0$, the desired limit equals
077 $\lim_{x \rightarrow 1} \frac{f(g(x)) - f(g(1))}{x - 1}$. By the definition of the derivative and the chain rule and noting that
078 $g'(1) = 5$, we have

079
$$\lim_{x \rightarrow 1} \frac{f(g(x)) - f(g(1))}{x - 1} = f'(g(1))g'(1) = f'(0)g'(1) = (-1)(5) = -5.$$

080

081

082 Table 1: MathOdyssey dataset examples. We demonstrate three distinct levels to challenge various
083 aspects of mathematical knowledge: Olympiad-level, High School, and University-level mathematics.
084 Each example consists of three parts: the problem, the answer, and the reasoning. Note that both
085 GPT-4 Turbo and Llama-3-70B are unable to solve the first Olympiad-level example. See Appendix
086 A for the LLMs’ solutions.

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089

090 (Cobbe et al., 2021), and the MATH dataset (Hendrycks et al., 2021b), which may no longer provide
091 a true test of an LLM’s mathematical capabilities. On the other hand, high-quality, expert-crafted
092 original problems are scarce. For instance, a study by OpenAI (Davis & Aaronson, 2023) included
093 only 105 such problems in high school and university-level science and math.

094

095 To directly address these challenges, we introduce the “MathOdyssey” dataset, a rigorously cu-
096 rated collection of 387 mathematical problems for evaluating the general mathematical capacities of
097 LLMs. See examples in Table 1. The MathOdyssey dataset features a spectrum of questions from
098 Olympiad-level competitions, advanced high school curricula, and university-level mathematics.
099 Mathematics professionals, including high-school educators, researchers, and university professors.
100 The key distinction of our dataset is its expert-driven creation, which minimizes the risk of data
101 contamination.

102

103 Furthermore, we open-source the MathOdyssey dataset to facilitate its use in evaluating other LLMs.
104 The dataset has not been used for training by LLMs. We explore its utility in benchmarking the
105 advanced mathematical reasoning abilities of LLMs. By ensuring the originality and confidentiality

108 of the questions, we maintain the integrity and fairness of the assessments, providing a reliable tool
 109 for advancing research into artificial general intelligence.
 110

111 Our contributions are as follows:

- 112 • We introduce a new mathematical challenge that provides different levels of mathematical
 113 problems and covers a wider range of subject areas.
- 114 • We open source the MathOdyssey benchmark dataset, a meticulously curated collection of
 115 mathematical problems spanning various domains and levels, complete with natural lan-
 116 guage solutions. This dataset is specifically designed to probe the reasoning abilities of
 117 LLMs, offering a unique tool for assessing AI performance in complex mathematical rea-
 118 soning. Each question has an objective answer serving as ‘ground-truth’, allowing for
 119 objective evaluation on the LLM outputs. In particular, the Open-Answer problems em-
 120 phasize the importance of detailed reasoning and solution.
- 121 • We conduct a comprehensive benchmark analysis using our dataset on both open-source
 122 and closed-source LLMs. Our findings reveal that while closed-source models currently
 123 lead, open-source models are rapidly catching up, highlighting the competitive landscape
 124 of LLM capabilities in mathematical problem-solving.

127 2 RELATED WORK

128
 129 **Large Language Models for Mathematics.** Applying large language models (LLMs) to mathe-
 130 matical problems has led to significant strides, though solving such problems remains challenging
 131 due to the need for highly complex and symbolic multi-step reasoning capabilities. Both GPT-3.5
 132 and GPT-4 (OpenAI, 2023) have shown promising reasoning abilities for complex mathematical
 133 tasks, such as those in the MATH dataset (Hendrycks et al., 2021a). However, the performance
 134 of open-source models, like Llama-1 and Llama-2 (Touvron et al., 2023), is still far from satisfac-
 135 tory in this domain. To enhance the mathematical problem-solving abilities of LLMs, prompt-based
 136 methods have also been developed (Wei et al., 2022; Wang et al., 2022; Zhou et al., 2022). These
 137 methods aim to improve reasoning and accuracy by guiding the models through structured prompts
 138 that help in breaking down complex problems into manageable steps.

139 **Mathematical Evaluation for Large Language Models.** Evaluating the mathematical capacity
 140 of large language models (LLMs) is crucial. Benchmarks such as GSM8K (Cobbe et al., 2021),
 141 which targets middle-school level mathematics, and MATH (Hendrycks et al., 2021a), which fo-
 142 cuses on high-school math competitions, have been widely used. For university-level problems,
 143 datasets like ProofNet (Azerbayev et al., 2023a) and OCWCourses (Lewkowycz et al., 2022) are
 144 prominent. Additionally, MiniF2F (Zheng et al., 2022) and AlphaGeometry (Trinh et al., 2024) pro-
 145 vide Olympiad-level problems, while the SAT dataset (Azerbayev et al., 2023b) includes problems
 146 from the College Board SAT examination. These datasets have limitations, particularly at the under-
 147 graduate level and above, where they fall short in addressing graduate-level and competition-level
 148 difficulties (Frieder et al., 2024). To address this gap, we introduce the MathOdyssey dataset, a
 149 diverse collection of mathematical problems designed to serve as a rigorous benchmark for assess-
 150 ing both open-source and closed-source models. Table 2 highlights the properties of MathOdyssey
 151 compared to relevant benchmarks, emphasizing the different levels and the diversity of subject ar-
 152 eas and question types in our benchmark. This dataset spans a spectrum of difficulty levels, from
 153 high school to advanced university mathematics, highlighting the evolving capabilities and ongoing
 154 challenges in LLM mathematical problem-solving.

155 3 MATHODYSSEY

156 To evaluate the mathematical reasoning abilities of LLMs, we create the MathOdyssey dataset, a
 157 rigorously curated collection designed by professionals from both universities and high schools. To
 158 ensure comprehensive evaluation and promote transparency, we have made the entire MathOdyssey
 159 dataset and benchmarking code publicly available. This allows other researchers to replicate our
 160 study, compare methods, and explore new approaches using the dataset.

Dataset	Year	Description	# of Test
GSM8k (Cobbe et al., 2021)	2021	8.5k middle-school level math word problems	1k
MATH (Hendrycks et al., 2021b)	2021	12.5k high-school math competitions	5k
OCWCourses (Lewkowycz et al., 2022)	2022	University-level, MIT’s OpenCourseWare	272
MiniF2F (Zheng et al., 2022)	2023	Olympiad-level	488
SAT (Azerbayev et al., 2023b)	2023	Figureless questions from SAT	32
ProofNet (Azerbayev et al., 2023a)	2023	University-level, proofs	371
AlphaGeometry (Trinh et al., 2024)	2024	Olympiad Geometry only	30
MathOdyssey (this work)	2024	High School, University-level, Olympiad-level	387

Table 2: Comparison of existing evaluation datasets for testing AI in mathematics. These datasets are limited, especially in the availability of high-quality, expert-crafted original problems with varying difficulty levels.

3.1 DATA COLLECTION

Design Principle. The motivation behind the design of the MathOdyssey dataset is to establish a new benchmark representing the pinnacle of human intellectual achievement, encouraging researchers to push the boundaries of LLMs’ mathematical reasoning capabilities. To realize this vision, we have curated challenges that epitomize comprehensive levels of math problems. Specifically, our benchmark includes:

- Inclusion of diverse levels of math problems: Ensuring a comprehensive understanding and catering to various proficiency levels promotes a well-rounded mastery of mathematical concepts and problem-solving skills. This dataset offers a range of problems, starting from basic concepts and gradually increasing in difficulty to cover advanced topics. This allows for a thorough evaluation of AI capabilities across various levels of high school and university mathematics.
- Inclusion of different subject area problems: Enhancing LLMs’ mathematical proficiency by exposing them to a wide range of concepts and techniques, from foundational arithmetic to advanced topics such as algebra, number theory, geometry, combinatorics, and calculus. These diverse subject areas help identify LLMs’ strengths and areas for improvement, encouraging the development of critical mathematical reasoning, problem-solving skills, and a deeper appreciation for the interconnected nature of mathematics. By integrating various mathematical disciplines, researchers can create a more engaging and comprehensive learning environment that prepares LLMs for complex real-world challenges in mathematics.
- Provision of objective answers and detailed solutions: The objective answers serve as ‘ground-truth’, allowing for objective evaluation of the LLM outputs. In particular, the Open-Answer problems emphasize the importance of detailed reasoning and solution. Given the varying difficulty and subject areas of these problems, which may exceed comprehension without a specialized background in mathematics, each problem is accompanied by expertly crafted solutions detailing the reasoning steps involved. These solutions are useful for evaluation and can enhance the assessment of LLMs’ reasoning processes.

Human professionals. The dataset was created by human professionals to ensure high quality. Experts developed a wide range of mathematical problems for the MathOdyssey dataset, featuring a spectrum of questions from Olympiad-level competitions, advanced high school curricula, and university-level mathematics. Mathematics professionals, including high-school educators, university professors, and researchers, crafted these problems. Their involvement ensures the dataset not only supports advanced AGI research but also fosters necessary interdisciplinary collaboration.

A typical problem in the MathOdyssey dataset comprises three components: the problem, the answer, and the reasoning, as detailed in Table 1. The problems are original and not sourced from previous datasets or textbooks. Each problem is accompanied by an answer and a detailed solution that explains the reasoning process used to derive the answer. After creation, the problems undergo independent review by a separate team of researchers with expertise in mathematics. This team assesses the problems and their solutions, eliminating any ambiguous or redundant responses to

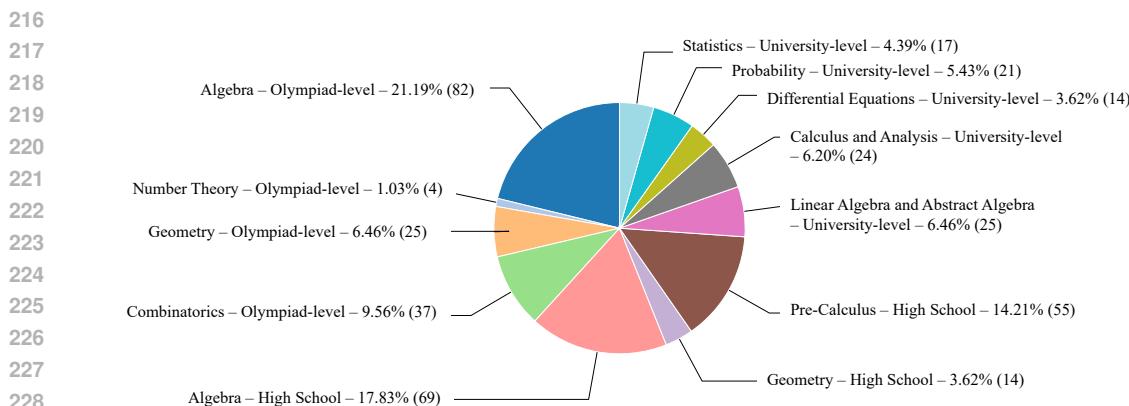


Figure 1: Mathematical problems across educational levels. We curate and categorize problems by difficulty and subject area.

enhance the set’s validity and reliability. This rigorous process guarantees the quality and dependability of the final problem set.

3.2 DATASET ANALYSIS

To understand the properties of the MathOdyssey dataset, we analyze the questions and answers. Specifically, we explore (i) the difficulty of questions based on the type of reasoning required to answer them, (ii) the subject areas of the problems, and (iii) the diversity of answer types.

Difficulty of questions. In the MathOdyssey dataset, each category is designed to evaluate different facets of mathematical reasoning and problem-solving capabilities, ranging from fundamental high school concepts to complex university-level theories, as summarized in Figure 1. This diverse dataset is structured into three distinct levels to challenge various aspects of mathematical knowledge:

- **Olympiad-level:** It tests advanced problem-solving skills with questions in Algebra, Number Theory, Geometry, and Combinatorics.
- **High School:** Broadening the scope, this category includes problems in Algebra, Geometry, and Pre-Calculus, covering a comprehensive range of high school math concepts.
- **University-level:** Catering to higher education, this segment offers challenges in Linear and Abstract Algebra, Calculus and Analysis, Differential Equations, Probability, and Statistics, suitable for university students.

The MathOdyssey dataset categorizes mathematical problems across different educational levels, helping to understand the distribution and scope of problems included in the dataset. For Olympiad-level Competition, the categories and their respective percentages are Algebra (21.19%), Number Theory (1.03%), Geometry (6.46%), and Combinatorics (9.56%), totaling 38.24%. For High School Mathematics, the categories are Algebra (17.83%), Geometry (3.62%), and Pre-Calculus (14.21%), totaling 35.66%. For University-level, the categories are Linear and Abstract Algebra (6.46%), Calculus and Analysis (6.20%), Differential Equations (3.62%), Probability (5.43%), and Statistics (4.39%), totaling 26.10%. Three subject areas, Differential Equations, Probability, and Statistics, only appear at the University level.

Subject areas of the problems. The problems encompass a wide range of topics, including Algebra, Number Theory, Geometry, Combinatorics, Pre-Calculus, Linear and Abstract Algebra, Calculus and Analysis, Differential Equations, Probability, and Statistics, as shown in Figure 1. The MathOdyssey dataset encompasses a wide range of subject areas, providing a comprehensive testing ground for the mathematical reasoning and problem-solving capabilities of large language models

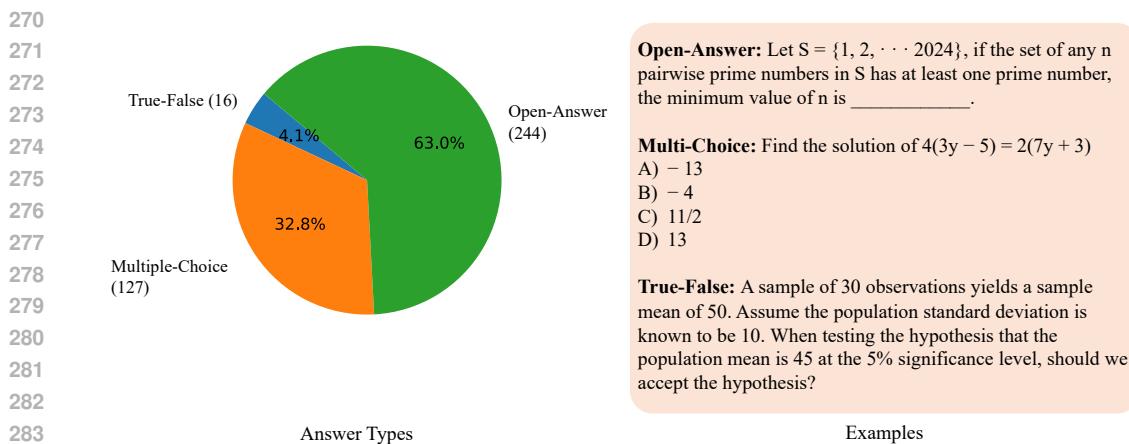


Figure 2: There are three answer-types: True-False questions, Multiple-Choice questions and Open-Answer questions.

(LLMs). Algebra problems constitute 21.19% from Olympiad-level Competition and 17.83% from High School Mathematics, making them the most represented areas in the dataset. In contrast, Number Theory problems, with only 1.03% from Olympiad-level Competition, have the lowest representation. Pre-Calculus problems, accounting for 14.21% of High School Mathematics, play a significant role in preparing students for more advanced calculus topics. Other subject areas, including Calculus and Analysis, Linear and Abstract Algebra, Differential Equations, Probability, and Statistics, each contribute around 4% to 8% to the dataset. See Appendix B for examples that help better understand the reasoning required to answer the questions.

Diversity of answer types. The MathOdyssey dataset includes a variety of answer types, providing a comprehensive assessment of the mathematical reasoning and problem-solving capabilities of large language models (LLMs). The distribution of answer types is shown in Figure 2, and it is categorized into three main types: True-False questions, Multiple-Choice questions, and Open-Answer questions. The distribution of answer types in the MathOdyssey dataset is designed to provide a well-rounded evaluation of LLMs’ mathematical capabilities. With 62.8% of the questions being open-answer, the dataset emphasizes the importance of detailed reasoning and solution generation. Multiple-choice questions, making up 33.1%, help assess the models’ ability to choose correct answers from given options, while true-false questions, at 4.1%, provide a quick check of fundamental understanding. This diverse mix of answer types ensures that LLMs are tested on various aspects of mathematical problem-solving, from basic validation to complex reasoning and solution generation, requiring an understanding of the concepts.

4 EXPERIMENTS

Our goal is to provide a comprehensive standardized dataset to evaluate LLMs on mathematical reasoning. By comparing different models, our benchmarks highlight their strengths and weaknesses.

4.1 MODELS

We evaluate both open-source and closed-source LLMs. The models tested include GPT-4 o1-preview, GPT-4 Turbo, GPT-4, GPT-3.5 Turbo, Gemini models, Claude 3, and Llama-3-70B. All models are tested using chain-of-thought reasoning (Wei et al., 2022). See Appendix C for details of the baselines and prompts.

324 4.2 MODEL EVALUATION
 325

326 A key advantage of the MathOdyssey data is that every question has an objective answer, so that
 327 it is straightforward to check the correctness by code. Such objective answers avoid subjective
 328 judgments from humans, making the evaluation consistent and reliable.

329 We use GPT-4 to assist in evaluating model accuracy, particularly for open-answer questions. The
 330 metric measures the similarity between the predicted and ground truth answers. In the MathOdyssey
 331 dataset, various types of questions and answers are included. We employ a prompt-based method to
 332 provide scores for evaluation, considering the following criteria:
 333

- 334 • Mathematical Equivalence: Verify answers based on mathematical equivalence using ad-
 335 vanced tools like symbolic computation software to confirm the equivalence of different
 336 algebraic or symbolic expressions.
- 337 • Scoring: Assign a score of ‘1’ for answers that match or are equivalent to the provided
 338 solution (exact value, choice label, or correctly rounded numerical approximation). Assign
 339 a score of ‘0’ for incorrect answers without providing explanatory feedback.
- 340 • Handling Multiple Choices: Consider the answer correct if the student correctly identifies
 341 the choice that matches the solution. Also, treat the corresponding choice as correct if the
 342 student provides the exact value that aligns with the problem’s context.
- 343 • Numerical Equivalence: Accept numerical answers that are correct to at least two decimal
 344 places or more, depending on the required precision.
- 345 • Symbolic and Algebraic Identities: Recognize and accept equivalent algebraic forms as
 346 correct, such as standard mathematical identities.
- 347 • Trigonometric and Logarithmic Forms: Accept equivalent trigonometric and logarithmic
 348 expressions, acknowledging transformations that change the form but not the value.
- 349 • Comprehensive Evaluation: Encourage the use of computational tools for checking equiv-
 350 alence in cases where expressions are too complex for straightforward visual inspection.

353 See Appendix D for the requirements and prompts used in the evaluation method. We have also
 354 made our evaluation code accessible to the public via our GitHub repository, including not only the
 355 code but also detailed documentation and usage examples.

356 4.3 RESULTS AND ANALYSIS
 357

358 We first report the performance on our mathematical benchmarks, as shown in Table 3. Our ob-
 359 servations indicate that the benchmark is challenging for these models, with overall performance
 360 below 60% except for GPT-4 o1-preview.² The recent GPT-4 o1-preview achieves the highest over-
 361 all performance at 65.12%, demonstrating that incorporating chain-of-thought learning significantly
 362 enhances capabilities. The Gemini Math-Specialized 1.5 Pro also performs well, ranking second
 363 with a score of 55.8%, suggesting that specialized training can further improve specific skill areas.
 364 GPT-4 Turbo achieves 49.35%, followed by Gemini 1.5 Pro at 45.0%, and Claude 3 Opus at 40.6%,
 365 all showing competitive performance. For closed-source models (specifically the GPT series) and
 366 state-of-the-art open-source models such as Llama-3, the results show that the selected open-source
 367 models not only surpass the performance of GPT-3.5 but are also approaching the capabilities of
 368 earlier versions of GPT-4.

369 When comparing different levels of mathematical problems for GPT models, we observe that High
 370 School mathematics is the easiest category for all models, with GPT-4 models scoring above 70%.
 371 Olympiad-level problems are the most difficult, with all models scoring below 11% except for GPT-4
 372 o1-preview. Similar trends are seen for Llama-3-70B, with their performance in the Olympiad-level
 373 category being even lower, at less than 9%.

374 Furthermore, closed-source models, particularly the GPT-4 o1-preview and GPT-4 Turbo, exhibit
 375 stronger performance in high school and university-level math, highlighting ongoing advancements
 376

377 ²Advanced prompting methods using GPT-4 models in the contest have achieved performance improve-
 378 ments between 60% and 70%.

Model	Olympiad-level	High School	University-Level	Overall
GPT-4 o1-preview	45.27%	79.71%	74.26%	65.12%
GPT-4 Turbo	10.81%	84.06%	58.42%	49.35%
GPT-4	5.41%	85.51%	44.55%	44.19%
GPT-3.5 Turbo	3.38%	39.13%	16.83%	19.64%
Gemini				
-1.5 Pro	-	-	-	45.0 %
-Math-Specialized 1.5 Pro	-	-	-	55.8 %
Claude 3 Opus	-	-	-	40.6 %
Llama-3-70B	8.78%	73.19%	24.75%	35.92%

Table 3: Results for different LLMs. The performance of Gemini 1.5 Pro and Claude 3 Opus are quoted from the Gemini 1.5 report (Reid et al., 2024). Both GPT-4-Turbo and Gemini 1.5 Pro outperform the other models. For GPT-4-Turbo, we use results based on gpt-4-turbo-2024-04-09. For GPT-4, we use results based on gpt-4-0125. For GPT-3.5 Turbo, we use results based on gpt-3.5-turbo-0125.

Category	GPT-4 o1-preview	GPT-4 Turbo	GPT-3.5 Turbo	Llama3-70b
Olympiad-level:				
Algebra	51.22%	12.20%	3.66%	9.76%
Number Theory	75.00%	0.00%	0.00%	0.00%
Geometry	56.00%	4.00%	8.00%	4.00%
Combinatorics	21.62%	13.51%	0.00%	10.81%
High School Mathematics:				
Algebra	81.16%	85.51%	39.13%	78.26%
Geometry	92.86%	85.71%	50.00%	85.71%
Pre-Calculus	74.47%	80.85%	34.04%	68.09%
University-level:				
Differential Equations	71.43%	64.29%	35.71%	64.29%
Linear & Abstract Algebra	92.00%	72.00%	12.00%	20.00%
Calculus & Analysis	79.17%	70.83%	16.67%	33.33%
Probability	52.38%	23.81%	0.00%	0.00%
Statistics	70.59%	58.82%	29.41%	17.65%

Table 4: Results for different LLMs across various subject areas. Note that the results are used for evaluating the LLMs by direct comparison and may be improved with different prompting methods.

in their development. This data underscores the rapid progression of closed-source models in handling increasingly difficult mathematical questions over time. The performance gap between the previous closed-source model, GPT-4 Turbo, and the open-source Llama-3 for difficult mathematical problems is notably narrow. However, the gap between recent closed-source model GPT-4 o1-preview becomes larger. For instance, except that GPT-4 o1-preview achieves 45.27%, GPT-4 Turbo achieves an overall accuracy of 10.81% in the Olympiad-level mathematics, while Llama-3 achieves 8.78%. This demonstrates that both models, despite notable progress, still face significant challenges in solving these complex problems. However, for other difficulty levels, the gap becomes larger. For example, GPT-4 Turbo achieves 84.06% in high school mathematics, while Llama-3-70B scores only 73.19%, a difference of more than 10%.

Table 4 presents the performance of various LLMs across different subject areas. GPT-4 o1-preview consistently outperforms others, particularly excelling in Olympiad-level subjects such as Algebra, Number Theory, Geometry, and Combinatorics, as well as university-level subjects like Differential Equations, Linear & Abstract Algebra, Calculus & Analysis, and Statistics. GPT-4 Turbo follows with the second-best performance. GPT-3.5 Turbo demonstrates steady but lower performance compared to GPT-4 Turbo. Llama-3-70B performs better than GPT-3.5 Turbo in some areas, notably High School Mathematics, including Algebra and Geometry. However, it struggles in university-level subjects like Linear & Abstract Algebra, Calculus & Analysis, and Probability when compared to GPT-4 o1-preview and GPT-4 Turbo.

432 **5 CONCLUSION**

434 We introduce MathOdyssey, a dataset for assessing LLMs' mathematical problem-solving skills.
 435 Our dataset, evaluation methods, and code are openly available. We have shown that while LLMs,
 436 both open-source like Llama-3, and closed-source such as the GPT series, demonstrate proficiency
 437 in routine and moderately difficult mathematics, they struggle significantly with complex Olympiad-
 438 level problems. Additionally, we have revealed promising developments; open-source models are
 439 beginning to approach the performance levels of earlier GPT-3.5 iterations. Despite this progress,
 440 performance on the most challenging questions remains low, highlighting a clear gap that future
 441 advancements need to address.

442 Ultimately, our research underscores the ongoing journey towards achieving human-like mathemat-
 443 ical reasoning in AI, with the MathOdyssey dataset serving as a benchmark for catalysing future
 444 developments. We are optimistic that continued research will progressively bridge the existing ca-
 445 pability gap. In the future, expanding the MathOdyssey dataset to include a wider range of problem
 446 types and enhancing metrics to better capture deep mathematical reasoning can yield further insights
 447 into LLM capabilities.

448 **Limitation.** While the MathOdyssey dataset includes a variety of problems across different levels
 449 of mathematics, the questions may not cover all types of mathematical reasoning or problem-solving
 450 approaches. This limitation could affect how well the dataset generalizes to other forms of mathe-
 451 matical challenges not represented in your collection.

452 **Future.** To address generalizability limitations, future work involves expanding the dataset to in-
 453 clude a wider range of mathematical topics and problem types, including those that require visual
 454 representations, proofs, or interactive problem-solving.

456 **DATA COPYRIGHT AND ETHICS STATEMENT**

458 The MathOdyssey dataset comprises a range of problems from Olympiad-level competitions, ad-
 459 vanced high school curricula, and university-level mathematics, created by mathematics profes-
 460 sionals, including high school educators, researchers, and university professors. We retain the copyright
 461 for these problems and are pleased to distribute the dataset under the "CC BY-SA 4.0" license.

463 **REPRODUCIBILITY STATEMENT**

465 The dataset, results, and evaluation code are publicly available at
 466 <https://anonymous.4open.science/r/mathodyssey-C587/>.

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540 **A MATHODYSSEY DATASET EXAMPLES AND SOLUTIONS**

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542 **Olympiad-level Problem.** Let $S = \{1, 2, \dots, 2024\}$, if the set of any n pairwise prime numbers in
 543 S has at least one prime number, the minimum value of n is _____.

544 **Answer:** 16

545 **Reasoning:** Taking the 15 numbers $1, 2^2, 3^2, \dots, 43^2$ violates the condition. Furthermore, since S
 546 does not contain any non-prime numbers with a minimum prime factor of at least 47, there are only
 547 14 types of non-prime numbers in S , excluding 1. Applying the Pigeonhole Principle, we conclude
 548 that $n = 16$.

549 **GPT-4 Turbo's Solution:** Answer: 307

550 Reasoning: The minimum number of elements required such that any subset of these elements
 551 from the set $S = \{1, 2, \dots, 2024\}$ containing pairwise prime numbers includes at least one prime
 552 number is 307. This is based on the count of prime numbers up to 2024 (approximately 306) and
 553 the application of the Pigeonhole Principle, which dictates that selecting more numbers than there
 554 are primes forces the inclusion of a prime number or a violation of the pairwise prime condition.

555 **High School Problem.** What are the solutions of the quadratic equation $15x^2 = 2x + 8$?

- 556 A) $\{-\frac{4}{3}, -\frac{3}{2}\}$ B) $\{-\frac{4}{5}, \frac{2}{3}\}$ C) $\{-\frac{3}{2}, \frac{4}{5}\}$ D) $\{-\frac{2}{3}, \frac{4}{5}\}$

558 **Answer:** D

559 **Reasoning:** First move all terms to one side: $15x^2 - 2x - 8 = 0$. Then factor into $(5x - 4)(3x + 2) =$
 560 0. Setting $5x - 4$ to zero results in a solution of $x = \frac{4}{5}$ and setting $3x + 2$ to zero results in a solution
 561 of $x = -\frac{2}{3}$.

562 **GPT-4 Turbo's Solution:** Answer: D

563 Reasoning: The quadratic equation was first rearranged to standard form, coefficients were iden-
 564 tified, and the quadratic formula was applied to find the solutions. The solutions were verified by
 565 substituting back into the original equation.

566 **University-level Problem.** Find the limit

568
$$\lim_{x \rightarrow 1} \frac{f(2x^2 + x - 3) - f(0)}{x - 1}$$

570 given $f'(1) = 2$ and $f'(0) = -1$.

571 **Answer:** -5

572 **Reasoning:** Let $g(x) = 2x^2 + x - 3$. Since $g(1) = 0$, the desired limit equals $\lim_{x \rightarrow 1} \frac{f(g(x)) - f(g(1))}{x - 1}$.

573 By the definition of the derivative and the chain rule and noting that $g'(1) = 5$, we have

575
$$\lim_{x \rightarrow 1} \frac{f(g(x)) - f(g(1))}{x - 1} = f'(g(1))g'(1) = f'(0)g'(1) = (-1)(5) = -5.$$

578 **GPT-4 Turbo's Solution:** Answer: -5

579 Reasoning: The limit was calculated by interpreting it as the derivative of a composed function,
 580 applying the chain rule, and substituting the given derivative values.

582 **B MATHODYSSEY DIFFERENT SUBJECT AREAS**

583

584 Table 5 presents MathOdyssey examples spanning various subject areas. These encompass Algebra,
 585 Number Theory, Geometry, Combinatorics, Pre-Calculus, Linear and Abstract Algebra, Calculus
 586 and Analysis, Differential Equations, as well as Probability and Statistics.

588 **C BASELINES AND PROMPTS**

589

591 Figure 3 depicts the prompt utilized for guiding Language Models (LLMs) in solving mathematical
 592 problems within our experimental framework. This prompt distinctly outlines the system's role as a
 593 math professor, delineating task specifications and the anticipated output format for tackling intricate
 594 mathematical challenges.

Subject Area	Example
Algebra	Let $S = \{1, 2, \dots, 2024\}$, if the set of any n pairwise prime numbers in S has at least one prime number, the minimum value of n is _____.
Number Theory	A natural number whose last four digits are 2022 and is divisible by 2003 has a minimum value of _____.
Geometry	In a cube $ABCD - A_1B_1C_1D_1$, $AA_1 = 1$, E, F are the midpoints of edges CC_1, DD_1 , then the area of the cross-section obtained by the plane AEF intersecting the circumscribed sphere of the cube is _____.
Combinatorics	If three points are randomly chosen from the vertices of a regular 17-sided polygon, what is the probability that the chosen points form an acute-angled triangle?
Pre-Calculus	In $\triangle ABC$, $AB = 10$ cm, $\angle B = 90^\circ$, and $\angle C = 60^\circ$. Determine the length of BC. A) 10 cm B) $10\sqrt{3}$ cm C) $\frac{10\sqrt{3}}{3}$ cm D) 20 cm
Linear and Abstract Algebra	Find the solution $[x_1, x_2, x_3]$ to the following equations $\begin{cases} x_1 + 3x_2 + 3x_3 = 16, \\ 3x_1 + x_2 + 3x_3 = 14, \\ 3x_1 + 3x_2 + x_3 = 12. \end{cases}$
Calculus and Analysis	Evaluate the following limit: $\lim_{n \rightarrow \infty} \left(\sqrt{n^2 + 2n - 1} - \sqrt{n^2 + 3} \right).$
Differential Equations	Consider the differential equation $\frac{dy}{dx} = xy$. Find the value of $y(\sqrt{2})$ given that $y(0) = 2$.
Probability	Suppose that A, B , and C are mutually independent events and that $P(A) = 0.2$, $P(B) = 0.5$, and $P(C) = 0.8$. Find the probability that exactly two of the three events occur.
Statistics	Given the data set $\{3, 7, 7, 2, 5\}$, calculate the sample mean μ and the sample standard deviation σ . Present the answer as $[\mu, \sigma]$.

Table 5: Examples of different subject areas.

D EVALUATION

Figure 4 depicts the prompt employed during the evaluation of large language models in our experiments. This prompt defines the system’s role as a math teacher, providing both assessment criteria and the expected output format for grading mathematical problems.

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 657 You are now assuming the role of a math professor. Your task is to assist the user by solving
 658 complex mathematical problems in a detailed and step-by-step manner.
 659

660 **## Task Requirements:**
 661 1. ****Detailed Problem Analysis**:** Start by analyzing the given problem. Identify and articulate
 662 the key mathematical concepts and techniques needed to solve the problem.
 663 2. ****Step-by-Step Solution**:** Decompose the problem into manageable steps. Solve each step
 664 sequentially, ensuring logical progression and coherence in your approach.
 665 3. ****Theoretical Justification**:** For each step, provide a clear explanation of the mathematical
 666 theories or principles applied. Justify your choice of method and demonstrate how it applies to the
 667 specific problem at hand.
 668 4. ****Calculation Verification**:** After solving each step, verify your calculations. Explain any
 669 checks or balances you use to ensure the accuracy of your computations.
 670 5. ****Error Checking and Assumptions**:** State any assumptions made during the solution
 671 process. Discuss potential errors or alternative methods that could impact the solution.
 672 6. ****Conclusive Summary**:** Conclude with a summary of how the steps tie together and confirm
 673 the solution's validity.
 674

675 **## Expected Output Format:**
 676 Present your final answer and the complete solution process in a JSON format. This should
 677 include:
 678 - A `float` value or a mathematical algebraic expression for the answer.
 679 - Detailed reasoning for each step of the solution.
 680

681 Your output should be formatted as a JSON object enclosed in Markdown code blocks tagged
 682 with 'json'. For example:
 683

```
684 ````json
685 {{{
686   "reasoning": "<detailed solution process>",
687   "answer": "<answer>"
688 }}}
689 ````
```

690 Ensure that all task requirements are meticulously followed in your response.
 691

692 **Figure 3: Mathematical problem-solving prompts employed by LLMs.**
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 710 Assume the role of a math teacher tasked with evaluating student responses against the provided
 711 solutions, which may include exact values, multiple-choice answers, or numerical approximations.
 712 The question is provided as: {question}, the correct answer is provided as: {true}.
 713
 714 **## Evaluation Criteria:**
 715 1. ****Mathematical Equivalence**:** Evaluate answers based on deep mathematical equivalence,
 716 not just numerical accuracy. Use advanced tools or techniques to verify if different algebraic or
 717 symbolic expressions are equivalent. Tools like symbolic computation software (e.g., Wolfram
 718 Alpha, SymPy) should be used to confirm equivalences such as $\frac{\sqrt{6}}{\sqrt{2}}$ being equivalent to $\sqrt{2 - \sqrt{3}}$.
 719
 720 2. ****Scoring**:** Assign a score of '1' for any answer that matches or is equivalent to the provided
 721 solution, whether it is an exact value, a choice label (e.g., A, B, C), or a correctly rounded
 722 numerical approximation. Assign a score of '0' for incorrect answers. Do not provide any
 723 explanatory feedback in your evaluation.
 724 3. ****Handling Multiple Choices**:** If the solution provided is a choice (e.g., A, B, C, D, E, F) and
 725 the student identifies this choice correctly, treat it as correct. If the solution is an exact value and
 726 the student provides the corresponding choice that reflects this value correctly according to the
 727 problem's context, also treat it as correct.
 728 4. ****Numerical Equivalence**:** Treat numerical answers as equivalent if they are correct to at
 729 least two decimal places or more, depending on the precision provided in the solution. For
 730 instance, both 0.913 and 0.91 should be accepted if the solution is accurate within two decimal
 731 places.
 732 5. ****Symbolic and Algebraic Identities**:** Recognize and accept equivalent algebraic forms, such
 733 as $\sin^2(x) + \cos^2(x) = 1$ or $e^{i\pi} + 1 = 0$, as correct.
 734 6. ****Trigonometric and Logarithmic Forms**:** Accept equivalent trigonometric and logarithmic
 735 expressions, acknowledging identities and transformations that might alter the form but not the
 736 value.
 737 7. ****Comprehensive Evaluation**:** Encourage the use of computational tools to check for
 738 equivalence in cases where expressions are too complex for straightforward visual inspection.
 739
 740 **## Expected Output Format:**
 741 Present your final answer with a score of '1' or '0' only. Do not include any additional information
 742 or feedback in your response.
 743
 744 Please evaluate the student's response with precision, utilizing computational resources as
 745 necessary to ensure accurate and fair grading.
 746
 747

Figure 4: Evaluation prompts.

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