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Anonymous authors

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ABSTRACT

Large Language Models (LLMs) have demonstrated remarkable capabilities in processing extensive contexts, but this ability comes with significant GPU memory costs, particularly in the key-value (KV) cache. Although recent KV cache compression methods show strong performance, all use discrete tokens to maintain the KV cache, leading to a loss of chunk semantic information. We introduce ChunkKV, a novel KV cache compression method that retains the most informative semantic chunks while discarding the less important ones. ChunkKV preserves semantic information by grouping related tokens. Furthermore, ChunkKV exhibits a higher similarity in the indices of the retained KV cache across different layers, so we also propose a layer-wise index reuse technique to further reduce computational overhead. This technique not only improves compression efficiency, but also provides insight into the similarities between layers within LLMs. We evaluated ChunkKV on long-context benchmarks including Long-Bench and Needle-In-A-HayStack, as well as the GSM8K in-context learning benchmark. Our experiments, conducted with models LLaMA-3-8B-Instruct, Mistral-7B-Instruct, and Qwen2-7B-Instruct, demonstrate that ChunkKV outperforms other KV cache compression methods in performance, even surpassing the full KV cache under the same conditions. With a compression ratio of 10%, ChunkKV achieves state-of-the-art performance on various tasks, indicating its effectiveness in semantic preservation and model performance for long-context and in-context LLM inference.

1 INTRODUCTION

Large Language Models (LLMs) have become essential for addressing various downstream tasks of natural language processing (NLP), including summarization and question answering, which require the interpretation of a wide context from sources such as books, reports, and documents, often encompassing tens of thousands of tokens (Raffel et al., 2020; Brown et al., 2020; Chowdhery et al., 2022; Tay et al., 2022; Touvron et al., 2023a;b). Recent advances in long-context technology within the field of machine learning (ML) systems (Dao et al., 2022; Dao, 2024; Jacobs et al., 2023; Xiao et al., 2024) and model architecture design (Chen et al., 2023a; Xiong et al., 2024; Chen et al., 2023b; Peng et al., 2024) have significantly enhanced the ability of LLMs to process increasingly large input context lengths (Liu et al., 2024b; Young et al., 2024), such as the Gemini-1.5-pro model, which can manage documents up to 1,500 pages in length (Reid et al., 2024). However, this ability to handle long contexts also presents significant challenges regarding the key-value (KV) cache for super-long prompts. For instance, the KV cache for a single token in a 7 billion-parameter model requires approximately 0.5 MB of GPU memory, resulting in a 10,000-token prompt consuming around 5 GB of GPU memory, which constitutes nearly one fifth of the memory available on an RTX 4090 GPU. Larger contexts will further increase GPU memory consumption during inference serving (AI21, 2024; X.AI, 2024; Reid et al., 2024; Anthropic, 2024b; DeepSeek-AI, 2024). Consequently, KV cache compression methods have become crucial technologies for reducing GPU memory costs when deploying LLM services.

To address the substantial GPU memory consumption caused by KV caching, recent studies have explored various optimization techniques. An effective approach involves compressing the KV cache

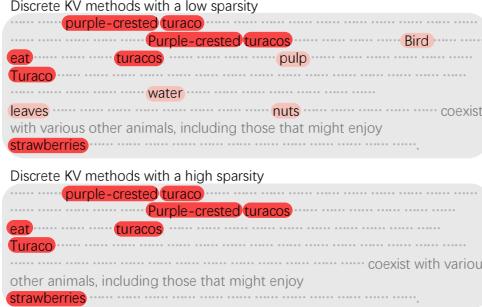
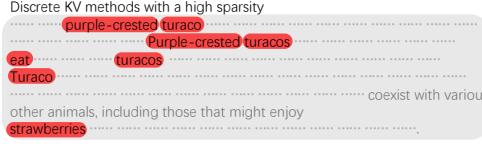
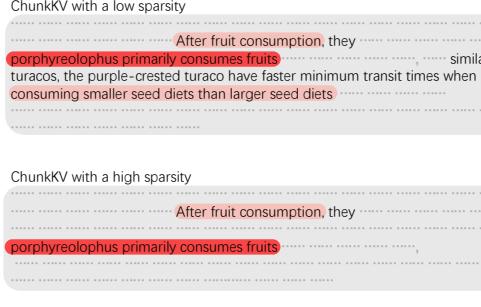
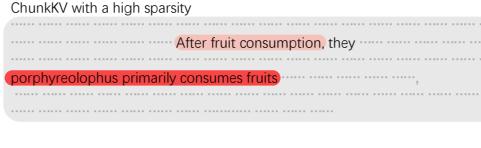
054	Question: purple-crested turaco eats what food?
055	
056	Discrete KV methods: $S_i = f(t_i)$
057	Discrete KV methods with a low sparsity
058	
059	After fruit consumption, they
060	
061	similar turacos, the purple-crested turaco have faster minimum transit times when consuming smaller seed diets than larger seed diets
062	ChunkKV with a low sparsity
063	Discrete KV methods with a high sparsity
064	
065	After fruit consumption, they
066	
067	porphyreolophus primarily consumes fruits

Figure 1: Illustration of the impact of the token discrete method and the chunk method on semantic preservation. The discrete method preserves words related to the question but often omits the subject. In contrast, the chunk method retains the subject of the words, maintaining more accurate semantic information. For the equation: S is the score function, and c is a chunk of tokens.

by pruning non-important discrete parts from the prompt tokens (Xiao et al., 2024; Zhang et al., 2023; Li et al., 2024; Ge et al., 2023; Zhang et al., 2024b; Fu et al., 2024; Yang et al., 2024b; Adnan et al., 2024; Liu et al., 2023; Tang et al., 2024; Fu et al., 2024). H2O (Zhang et al., 2023) and SnapKV (Li et al., 2024) have shown that retaining less than 50% of the discrete KV cache can significantly reduce GPU memory usage with minimal impact on performance. However, previous methods mainly focus on discrete token compression, which may result in the loss of semantic information. Although SnapKV apply pooling strategy, it still cannot preserve the semantic information. Figure 1 shows an example in which the high-sparsity discrete method preserves the words related to the question but often omits the subject, leading to a potential misinterpretation of the context. For example, in a passage discussing other animals that eat strawberries, the discrete method might erroneously retain the word "strawberries" while omitting crucial information about the subjects (i.e., other animals). This selective preservation can result in the loss of essential semantic information and can potentially lead to incorrect inferences or responses from the model. Such issues are particularly pronounced in multi-document QA tasks, where maintaining context across multiple sources is crucial for accurate comprehension and response generation. For more details on discrete token methods, please refer to APPENDIX A.

Table 1: Comparison of Methods on KV Cache Compression.

Method	KV Cache Compression	Dynamic Policy	Layer-Wise Policy	Semantic Information	Efficient Index Reuse
StreamingLLM (Xiao et al., 2024)	✓				
H2O (Zhang et al., 2023)	✓	✓			
SnapKV (Li et al., 2024)	✓	✓			
PyramidInfer (Yang et al., 2024b)	✓	✓	✓		
PyramidKV (Zhang et al., 2024b)	✓	✓	✓	✓	
ChunkKV(Ours)	✓	✓	✓	✓	✓

To address this gap, we explore the semantic dimensions of KV cache compression. We introduce a straightforward yet effective method, **ChunkKV**, which retains the most informative **semantic chunks** from the original KV cache, as in Figure 1. As outlined in Table 1, recent highly relevant KV cache compression methods lack the ability to retain semantic information and efficiently reuse indices. Furthermore, we investigate that the preserved KV cache indices by ChunkKV exhibit a higher similarity compared to previous methods. Consequently, we develop a technique called layer-wise index reuse, which reduces the additional computational time introduced by the KV cache compression method. To evaluate the performance of ChunkKV, we conduct experiments on long-context benchmarks, including LongBench (Bai et al., 2024) and Needle-In-A-HayStack (NIAH)(Kamradt, 2023), as well as in-context learning benchmarks such as GSM8K(Cobbe et al., 2021). Our ex-

108 experiments demonstrate that ChunkKV outperforms other KV cache compression methods in both
 109 efficiency and accuracy, showing that retaining chunks of the original KV cache preserves more es-
 110 sential information. This indicates that ChunkKV is a simple yet effective method of compressing
 111 the KV cache.

112 We summarize our key contributions as follows:
 113

- 114 • We identify the phenomenon in which discrete KV cache compression methods inadver-
 115 tently prune the necessary semantic information.
- 116 • We propose ChunkKV, a simple KV cache compression method that uses the fragmentation
 117 method that keeps the semantic information and achieves state-of-the-art performance on
 118 long-context benchmarks.
- 119 • We propose the layer-wise index reuse technique to reduce the additional computational
 120 time introduced by the KV caching method.
 121

123 2 RELATED WORK

125 **KV Cache Compression** KV cache compression technology has developed rapidly in the era of
 126 LLM, with methods mainly focused on evicting unimportant tokens. The compression process oc-
 127 curs before the attention blocks, optimizing both the prefilling time and GPU memory. Xiao et al.
 128 (2024) and Han et al. (2024) propose that initial and recent tokens consistently have high attention
 129 scores between different layers and attention heads. As a result, retaining these tokens in the KV
 130 cache is more likely to preserve important information. Furthermore, FastGen (Ge et al., 2023)
 131 evicts tokens based on observed patterns. H2O (Zhang et al., 2023) and SnapKV (Li et al., 2024)
 132 employ dynamic KV cache compression methods, evaluating the importance of tokens based on at-
 133 tention scores and then evicting the less important ones. As inference scenarios become increasingly
 134 complex, dynamic KV cache compression methods demonstrate powerful performance. Recently,
 135 Yang et al. (2024b) and Zhang et al. (2024b) have closely examined the distributions of attention
 136 scores during the pre-filling stage of the Retrieval-Augmented Generation (RAG) task, discovering
 137 a pyramidal KV cache compression pattern in different transformer layers.

138 Although these KV cache compression methods have explored efficient GPU memory management
 139 while maintaining original performance, our study focuses more on the semantic information of the
 140 prompt. We find that chunks of the original KV cache are more important than discrete tokens.

141 **Chunking Method** The chunking methodology is widely used in the field of NLP due to its sim-
 142 plicity and effectiveness (Tjong Kim Sang & Veenstra, 1999). In the era of LLMs, chunking is
 143 primarily applied in data pre-processing. For example, Shi et al. suggest grouping related training
 144 data into chunks to achieve better convergence curves to pre-train LLMs. Fei et al. (2024) apply
 145 a topic-based chunking method to improve the semantic compression of prompts. Furthermore,
 146 chunking plays an important role in the Retrieval-Augmented Generation (RAG) field (Yepes et al.,
 147 2024; Smith & Troynikov, 2024; Anthropic, 2024a). It serves to divide documents into units of
 148 information with semantic content suitable for embedding-based retrieval and processing by LLMs.
 149

150 **Layer-Wise Technique** The layer-wise technique is widely used in the training and inference of
 151 large language models (LLMs). LISA (Pan et al., 2024a) is a layer-wise sampling method based
 152 on observations of the training dynamics of Low-Rank Adaptation (LoRA)(Hu et al., 2022) across
 153 layers. LAMB(You et al., 2020) is a layer-wise adaptive learning rate method that speeds up LLM
 154 training by stabilizing training convergence with large batch sizes. DoLa (Chuang et al., 2023)
 155 employs layer-wise contrasting to reduce hallucinations during LLM inference.

156 3 CHUNKKV

157 3.1 PRELIMINARY STUDY OF KV CACHE COMPRESSION

158 With the increasing long-context capabilities of LLMs, the KV cache has become crucial for im-
 159 proving inference efficiency. However, it can consume significant GPU memory when handling
 160

162 long input contexts. The GPU memory cost of the KV cache for the decoding stage can be calculated as follows:
 163
 164

$$\text{GPU Memory Cost of KV Cache} = 2 \times B \times S \times L \times N \times D \times 2 \quad (1)$$

165 where B is the batch size, S is the sequence length of prompt and decoded length, L is the number
 166 of layers, N is the number of attention heads, D is the dimension of each attention head, and the first
 167 2 accounts for the KV matrices, while the last 2 accounts for the precision when using float16. Table
 168 2 shows the configuration parameters for LLaMA-3-8B-Instruct (Meta, 2024). With a batch size
 169 $B = 1$ and a sequence length of prompt $S = 2048$, the GPU memory cost of the KV cache is nearly
 170 1 GB. If the batch size exceeds 24, the GPU memory cost of the KV cache will exceed the capacity
 171 of an RTX 4090 GPU. To address this issue, KV cache compression methods have been proposed,
 172 with the aim of retaining only a minimal amount of KV cache while preserving as much information
 173 as possible. For more details on the LLM configuration parameters, refer to APPENDIX D.
 174
 175

176 To optimize memory usage, a strategy called KV cache
 177 compression has been proposed Zhang et al. (2023); Xiao
 178 et al. (2024); Li et al. (2024). This strategy involves re-
 179 taining only a minimal amount of KV cache while pre-
 180 serving as much information as possible, effectively re-
 181 ducing L in Equation 1. Typically, the L after applying
 182 KV compression methods is less than 50% of the origi-
 183 nal L , with minimal performance degradation. However,
 184 these methods primarily focus on discrete tokens of the
 185 KV cache, which may result in the loss of semantic infor-
 186 mation.
 187

188 3.2 PROPOSED METHOD

189 3.2.1 CHUNKKV

190 To address the limitations of existing KV cache compression methods, we propose ChunkKV, a
 191 novel KV cache compression method that retains the most informative semantic chunks. The key
 192 idea behind ChunkKV is to group tokens in the KV cache into chunks that preserve more semantic
 193 information, such as a chunk containing a subject, verb and object. As illustrated in Figure 1,
 194 ChunkKV preserves the chunks of the KV cache that contain more semantic information. First, we
 195 define a chunk as a group of tokens that contain related semantic information. By retaining the most
 196 informative chunks from the original KV cache, ChunkKV can effectively reduce the memory usage
 197 of the KV cache while preserving essential information.
 198

199 The Algorithm 1 shows the pseudocode outline of ChunkKV. First, following H2O (Zhang et al.,
 200 2023) and SnapKV (Li et al., 2024), we set the observe window by computing the observation scores
 201 $\mathbf{A} \leftarrow \mathbf{Q}_{T_q-w:T_q} \mathbf{K}^T$, where $\mathbf{Q}_{T_q-w:T_q}$ is the observe window, \mathbf{K} is the Key matrix and the window
 202 size w is usually set to $\{4, 8, 16, 32\}$. Next, the number of chunks C is calculated as $C = \lceil \frac{T_k}{c} \rceil$,
 203 where T_k is the length of the Key matrix and c is the chunk size. The observation scores for each
 204 chunk are then computed as $\mathbf{A}_i = \sum_{j=(i-1)c+1}^{ic} \mathbf{A}_{:,j}$ for $i = 1, 2, \dots, C$. Referring to previous
 205 works (Zhang et al., 2023; Li et al., 2024; Yang et al., 2024b; Zhang et al., 2024b), we still use the
 206 top- k algorithm as ChunkKV’s sampling policy. For the top- k chunk selection, the top- k chunks are
 207 selected based on their observation scores, where $k = \lfloor \frac{L_{\max}}{c} \rfloor$, and L_{\max} is the maximum length of
 208 the compressed KV cache. The size of the last chunk will equal $\min(c, L_{\max} - (k-1) \times c)$. The
 209 indices of the top- k chunks will keep the original sequence order. In the compression step, the key
 210 and value matrices are only retained based on the selected indices, resulting in the compressed KV
 211 cache. Finally, the observe window of the original KV cache will be concatenated to the compressed
 212 KV cache by replacing the last w tokens to keep important information. The compressed KV cache
 213 is then used for subsequent attention computations.
 214

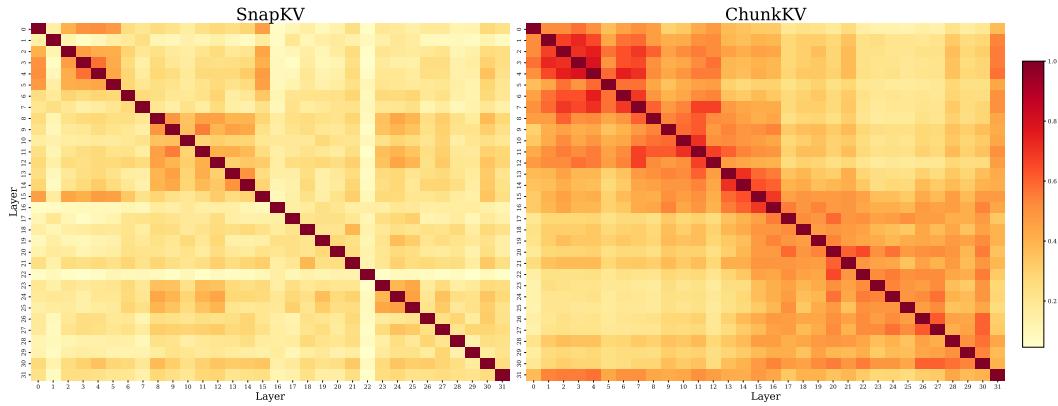
215 3.2.2 LAYER-WISE INDEX REUSE

Table 2: LLaMA-3-8B-Inst
 Configuration Parameters.

Attribute	Value
Model Name	LLaMA-3-8B-Inst
L (Number of layers)	32
N (Number of attention heads)	32
D (Dimension of each head)	128

216 **Algorithm 1** ChunkKV: Algorithm for KV Cache Compression
217

- 218 1: **Input:** $\mathbf{Q} \in \mathbb{R}^{T_q \times d}$, $\mathbf{K} \in \mathbb{R}^{T_k \times d}$, $\mathbf{V} \in \mathbb{R}^{T_v \times d}$, observe window size w , chunk size c , compressed KV cache max length L_{\max}
- 219 2: **Output:** Compressed KV cache \mathbf{K}' , \mathbf{V}'
- 220 3: **Observe Window Calculation:**
- 221 4: $\mathbf{A} \leftarrow \mathbf{Q}_{T_q-w:T_q} \mathbf{K}^T$ ▷ Attention scores for the observe window
- 222 5: $C \leftarrow \left\lceil \frac{T_k}{c} \right\rceil$ ▷ Calculate the number of chunks
- 223 6: **Chunk Attention Score Calculation:**
- 224 7: **for** $i = 1$ to C **do**
- 225 8: $\mathbf{A}_i \leftarrow \sum_{j=(i-1)c+1}^{ic} \mathbf{A}_{:,j}$ ▷ Sum of observation scores for each chunk
- 226 9: **end for**
- 227 10: **Top-K Chunk Selection:**
- 228 11: $k \leftarrow \lfloor \frac{L_{\max}}{c} \rfloor$
- 229 12: $\text{Top_K_Indices} \leftarrow$ indices of Top- k chunks based on \mathbf{A}_i
- 230 13: **Compression:**
- 231 14: $\mathbf{K}', \mathbf{V}' \leftarrow \text{index_select}(\mathbf{K}, \mathbf{V}, \text{Top_K_Indices})$
- 232 15: **Concatenation:**
- 233 16: $\mathbf{K}' \leftarrow \text{concat}(\mathbf{K}'_{0:L_{\max}-w}, \mathbf{K}_{T_k-w:T_k})$
- 234 17: $\mathbf{V}' \leftarrow \text{concat}(\mathbf{V}'_{0:L_{\max}-w}, \mathbf{V}_{T_v-w:T_v})$
- 235 18: **return** \mathbf{K}' , \mathbf{V}'



250 Figure 2: Layer-wise similarity heatmaps of the preserved KV cache indices
251 by SnapKV (left) and ChunkKV (right) on LLaMA-3-8B-Instruct.
252

253 Furthermore, we investigated the preserved KV
254 cache indices by ChunkKV and found that they
255 exhibit higher similarity compared to previous
256 methods. Figure 2 shows the layer-wise simi-
257 larity heatmaps of SnapKV and ChunkKV.
258 Each cell represents the similarity between the
259 preserved KV cache indices of two layers,
260 with deeper colors indicating higher simi-
261 larity. The results demonstrate that the KV cache
262 indices preserved by ChunkKV are more simi-
263 lar to those in neighboring layers. As shown
264 in Table 3, ChunkKV consistently achieves a
265 higher average Jaccard similarity between ad-
266 jacent layers compared to SnapKV in differ-
267 ent model architectures, indicating that the re-
268 tained token index in ChunkKV is more similar
269 to each other. For a more detailed visualiza-
270 tion, please refer to Appendix B.2.1.

Algorithm 2 Layer-wise Index Reuse for
 ChunkKV

- 1: **Input:** Number of layers in LLMs N_{layers} , number of reuse layers N_{reuse}
- 2: **Initialize:** Dictionary to store indices $\mathcal{I}_{\text{reuse}} = \{\}$
- 3: **for** $l = 0$ to $(N_{\text{layers}} - 1)$ **do**
- 4: **if** $l \bmod N_{\text{reuse}} == 0$ **then**
- 5: $\mathbf{K}'_l, \mathbf{V}'_l, \mathcal{I}_l \leftarrow \text{ChunkKV}(\mathbf{K}_l, \mathbf{V}_l)$
- 6: $\mathcal{I}_{\text{reuse}}[l] \leftarrow \mathcal{I}_l$
- 7: **else**
- 8: $\mathcal{I}_l \leftarrow \mathcal{I}_{\text{reuse}}[\left\lfloor \frac{l}{N_{\text{reuse}}} \right\rfloor \times N_{\text{reuse}}]$
- 9: **end if**
- 10: $\mathbf{K}'_l \leftarrow \text{index_select}(\mathbf{K}_l, \mathcal{I}_l)$
- 11: $\mathbf{V}'_l \leftarrow \text{index_select}(\mathbf{V}_l, \mathcal{I}_l)$
- 12: **end for**

Based on the above findings, we propose a training-free *layer-wise index reuse* method to further reduce the additional cost of the KV cache compression time, which reuses compressed token indices across multiple layers. This procedure is formally described in Algorithm 2. The ChunkKV compression process returns the compressed KV cache and their respective token indices, denoted as \mathcal{I}_l . For layer-wise index reuse, we define a grouping of layers such that all N_{reuse} layers share the same token indices for ChunkKV. Specifically, for a group of layers $\{l, l+1, \dots, l+N_{\text{reuse}}-1\}$, we perform ChunkKV on the first layer l to obtain the token indices \mathcal{I}_l and reuse \mathcal{I}_l for the subsequent layers $l+1, l+2, \dots, l+N_{\text{reuse}}-1$. The notation $\mathbf{K}_l[\mathcal{I}_l]$ and $\mathbf{V}_l[\mathcal{I}_l]$ indicates the selection of key and value caches based on the indices in \mathcal{I}_l .

Efficiency Analysis The layer-wise index reuse method significantly reduces the computational complexity of ChunkKV. Without index reuse, ChunkKV would be applied to all N_{layers} layers, resulting in a total compression time of $N_{\text{layers}} \cdot T_{\text{compress}}$, where T_{compress} is the time taken to compress one layer. With index reuse, ChunkKV is only applied to $\frac{N_{\text{layers}}}{N_{\text{reuse}}}$ layers, reducing the total time to $\frac{N_{\text{layers}}}{N_{\text{reuse}}} \cdot T_{\text{compress}} + (N_{\text{layers}} - \frac{N_{\text{layers}}}{N_{\text{reuse}}}) \cdot T_{\text{select}}$, where T_{select} is the time taken to select indices, which is typically much smaller than T_{compress} . This results in a theoretical speedup factor of:

$$\text{Speedup} = \frac{N_{\text{layers}} \cdot T_{\text{compress}}}{\frac{N_{\text{layers}}}{N_{\text{reuse}}} \cdot T_{\text{compress}} + (N_{\text{layers}} - \frac{N_{\text{layers}}}{N_{\text{reuse}}}) \cdot T_{\text{select}}}$$

Assuming T_{select} is negligible compared to T_{compress} , this simplifies to approximately N_{reuse} . In practice, the actual speedup may vary depending on the specific implementation and hardware, but it can still lead to substantial time savings, especially for models with a large number of layers. **For more details, please refer to Appendix B.1.**

4 EXPERIMENT RESULTS

In this section, we conduct experiments to evaluate the effectiveness of ChunkKV on KV cache compression in two benchmark fields, **with a chunk size set to 10 even for various model architectures**. The first is the Long-Context benchmark, which includes LongBench (Bai et al., 2024) and Needle-In-A-HayStack (NIAH) (Kamradt, 2023), both widely used for assessing KV cache compression methods. The second is the In-Context Learning benchmark, for which we select GSM8K (Cobbe et al., 2021) to evaluate the performance of ChunkKV. The In-Context Learning scenario is a crucial capability for LLMs and has been adapted in many powerful technologies such as Chain-of-Thought (Wei et al., 2022; Diao et al., 2024; Pan et al., 2024b). GSM8K is widely used to evaluate In-Context Learning methods and contains more than 1,000 arithmetic questions. All experiments were conducted three times, using the mean score to ensure robustness.

4.1 LONG-CONTEXT BENCHMARK

LongBench and NIAH are two widely used benchmarks for KV cache compression methods. Both benchmarks have a context length that exceeds 10K. NIAH requires retrieval capability, while LongBench is a meticulously designed benchmark suite that tests the capabilities of language models in handling extended documents and complex information sequences.

4.1.1 LONGBENCH

Settings We use LongBench (Bai et al., 2024) to assess the performance of ChunkKV on tasks involving long-context inputs. LongBench is a meticulously designed benchmark suite that evaluates the capabilities of language models in handling extended documents and complex information sequences. This benchmark was created for multi-task evaluation of long-context inputs and includes 17 datasets covering tasks such as single-document QA (Kočiský et al., 2018; Dasigi et al., 2021),

Table 3: Retained KV Cache Indices Similarity of Adjacent Layers for Different Models.

Method	H2O	SnapKV	ChunkKV
LLaMA-3-8B	25.31%	27.95%	57.74%
Qwen2-7B	14.91%	16.50%	44.26%
Mistral-7B	15.15%	15.78%	52.16%

multi-document QA (Yang et al., 2018; Ho et al., 2020; Trivedi et al., 2022; He et al., 2018), summarization (Huang et al., 2021; Zhong et al., 2021; Fabbri et al., 2019; Wu et al., 2023), few-shot learning (Li & Roth, 2002; Gliwa et al., 2019; Joshi et al., 2017), synthetic tasks and code generation (Guo et al., 2023; Liu et al., 2024d). The datasets feature an average input length ranging from $1K$ to $18K$ tokens, requiring substantial memory for KV cache management. For more details on LongBench, please refer to the APPENDIX E. We evaluated multiple KV cache eviction methods using the LongBench benchmark with LLaMA-3-8B-Instruct (Meta, 2024), Mistral-7B-Instruct-v0.3 (Jiang et al., 2023a), and Qwen2-7B-Instruct (Yang et al., 2024a), with a KV cache compression ratio of 10%. The LongBench provides the Chinese subtask, and Qwen2-7B-Instruct also supports Chinese, so we tested Qwen2-7B-Instruct with different KV cache compression methods on the Chinese subtask.

Results Tables 4 show that ChunkKV is capable of achieving on-par performance or even better than the full KV cache with less GPU memory consumption. This table is evaluated in the LongBench English subtask, where ChunkKV outperforms other compression methods overall, and the Qwen2-7B-Instruct model achieves better performance than the full KV cache. In particular, ChunkKV shows particularly strong performance in Multi-Document QA tasks, highlighting its ability to effectively preserve and utilize the context of the cross document. This suggests that ChunkKV’s approach of retaining semantic chunks is more effective in preserving important information compared to other discrete token-based compression methods. For detailed results and Chinese subtask results, please refer to Appendix B.3 and B.6.

4.1.2 NEEDLE-IN-A-HAYSTACK

Settings We use Needle-In-A-HayStack (NIAH) (Kamradt, 2023) to evaluate LLMs’ long-context retrieval capability. NIAH assesses how well LLM extract hidden tricked information from extensive documents, and follow LLM-as-a-Judge (Zheng et al., 2023) we apply GPT-4o-mini (OpenAI, 2023) to assess the accuracy of the retrieved information. We evaluated multiple KV cache eviction methods using NIAH with LLaMA-3-8B-Instruct and Mistral-7B-Instruct-v0.2, setting benchmark context lengths to 8k and 32k tokens.

Results Figure 3 presents the NIAH benchmark results for LLaMA-3-8B-Instruct. The vertical axis represents the depth percentage, while the horizontal axis represents the token length, with shorter lengths on the left and longer lengths on the right. A cell highlighted in green indicates that the method can retrieve the needle at that length and depth percentage. The detail visualization of the NIAH benchmark can be found in Appendix B.4. The visualization results demonstrate that ChunkKV outperforms other KV cache compression methods. Table 5 provides statistical results for different compression methods. These findings clearly indicate the effectiveness of ChunkKV in managing varying token lengths and depth percentages, making it a robust choice for KV cache management in large language models.

Table 5: NIAH Performance Comparison.

Method	LLaMa-3-8B-Inst	Mistral-7B-Inst
StreamingLLM	23.7	44.3
H2O	47.9	88.2
SnapKV	58.9	91.6
PyramidKV	65.1	99.3
ChunkKV	73.8	99.8
FullKV	74.6	99.8

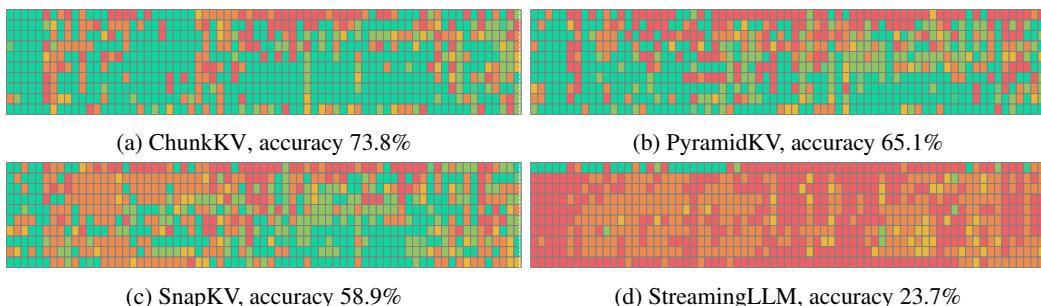


Figure 3: NIAH benchmark for LLaMA3-8B-Instruct with KV cache size=128 under 8k context length.

378
 379 Table 4: Comparative analysis of KV cache compression methods on the LongBench English sub-
 380 task, including ChunkKV, PyramidKV, SnapKV, H2O, StreamingLLM, and FullKV. Results are
 381 shown for LLaMa-3-8B-Instruct, Qwen2-7B-Instruct, and Mistral-7B-Instruct models. ChunkKV
 382 demonstrates superior performance across diverse LLM architectures compared to other compres-
 383 sion techniques.

Method	Single-Document QA	Multi-Document QA	Summarization	Few-shot Learning	Synthetic & Code	Overall Avg. ↑
Avg len	8,862	8,417	7,154	6,548	6,468	7,490
LlaMa-3-8B-Instruct, KV Size = Full						
FullKV	32.19	34.59	24.96	68.48	45.69	41.46
LlaMa-3-8B-Instruct, KV Size Compression Ratio = 10%						
StreamingLLM	18.60	26.64	20.64	62.15	46.96	35.74
H2O	24.64	31.01	22.13	57.02	47.15	37.06
SnapKV	28.35	32.91	22.32	67.21	47.53	40.15
PyramidKV	27.40	32.76	22.60	67.88	47.38	40.08
ChunkKV	28.50	33.46	22.20	67.62	48.23	40.51
LlaMa-3-8B-Instruct, KV Size Compression Ratio = 20%						
StreamingLLM	25.09	30.17	24.29	66.89	45.40	38.80
H2O	27.61	31.49	23.01	59.25	45.17	37.79
SnapKV	29.96	33.33	23.91	67.98	45.74	40.53
PyramidKV	30.08	33.76	24.14	68.00	45.56	40.63
ChunkKV	31.05	33.22	23.58	67.86	46.19	40.74
LlaMa-3-8B-Instruct, KV Size Compression Ratio = 30%						
StreamingLLM	27.43	32.04	25.08	68.03	47.48	40.48
H2O	28.65	32.77	23.76	61.07	47.23	39.23
SnapKV	31.06	33.76	24.34	68.40	47.55	41.43
PyramidKV	30.71	34.05	24.62	68.14	47.36	41.37
ChunkKV	31.48	33.26	24.53	68.34	48.15	41.59
Mistral-7B-Instruct-v0.3, KV Size = Full						
FullKV	41.18	38.99	29.45	70.73	57.08	48.08
Mistral-7B-Instruct-v0.3, KV Size Compression Ratio = 10%						
StreamingLLM	26.90	32.09	21.50	66.01	50.58	40.11
H2O	37.71	37.92	24.01	59.35	53.96	43.61
SnapKV	39.61	38.77	24.74	68.93	56.48	46.38
PyramidKV	39.25	39.08	25.12	70.03	55.73	46.39
ChunkKV	40.19	39.35	24.40	70.41	56.24	46.71
Qwen2-7B-Instruct, KV Size = Full						
FullKV	37.35	12.18	28.78	70.62	51.17	40.71
Qwen2-7B-Instruct, KV Size Compression Ratio = 10%						
StreamingLLM	37.34	11.44	26.84	70.40	44.36	38.56
H2O	37.68	11.47	27.29	70.09	51.92	40.45
SnapKV	39.53	12.51	27.05	70.30	50.18	40.55
PyramidKV	38.52	11.87	26.78	70.32	50.66	40.31
ChunkKV	38.57	13.02	27.05	70.50	51.74	40.88

4.2 IN-CONTEXT LEARNING

420 The In-Context Learning (ICL) ability significantly enhances the impact of prompts on large lan-
 421 guage models (LLMs). For example, the Chain-of-Thought approach (Wei et al., 2022) increases
 422 the accuracy of the GSM8K of the PaLM model (Chowdhery et al., 2022) from 18% to 57% without
 423 additional training. However, KV cache compression methods will potentially remove important
 424 prompt information. Therefore, evaluating KV cache compression methods using an ICL bench-
 425 mark is an effective way to demonstrate the efficacy of different compression strategies.

4.2.1 GSM8K

429 **Settings** In the in-context learning scenario, we evaluated multiple KV cache compression meth-
 430 ods for GSM8K (Cobbe et al., 2021), which contains more than 1,000 arithmetic questions on
 431 LLaMA-3-8B-Instruct (Meta, 2024) and Qwen2-7B-Instruct (Yang et al., 2024a). The KV cache
 compression ratio for this experiment is 30%. The CoT prompt settings for this experiment are the

same as those used by Wei et al. (2022). For more details on the prompt settings, please refer to the APPENDIX F.

Results Table 6 presents the performance comparison. The results demonstrate that ChunkKV (CKV) outperforms other KV cache compression methods on both the LLaMa-3-8B-Instruct and Qwen2-7B-Instruct models. For LLaMa-3-8B-Instruct, ChunkKV achieves an accuracy of 74.6%, which is significantly higher than other compression methods and closely approaches the FullKV performance of 76.8%. This suggests that ChunkKV retains most of the important information needed for in-context learning, even with a compression ratio 30%. For Qwen2-7B-Instruct, ChunkKV not only outperforms other the FullKV baseline, achieving an accuracy of 73.5% comment over the full KV cache indicates that ChunkKV’s particularly effective for certain model architectures, potentially most relevant information for solving GSM8K problems. ChunkKV in both models underscores its effectiveness in for complex arithmetic reasoning tasks.

4.3 INDEX REUSE

This section will evaluate the performance of the layer-wise index reuse approach with ChunkKV from the two aspects of efficiency and performance.

4.3.1 EFFICIENCY

Settings This experiment evaluates the efficiency of the layer-wise index reuse approach by measuring the time cost of the KV cache compression method. We set the dummy prompt length to 50K tokens, and the chunk size to 10, with a KV cache compression ratio of 10%. Due to LLaMA3 not supporting long contexts, only Qwen2-7B-Instruct (Yang et al., 2024a) and Mistral-7B-Instruct-v0.3 (Jiang et al., 2023a) are used to evaluate the efficiency of the layer-wise index reuse approach.

Results Figure 4 shows a clear trend towards increasing efficiency as the number of index reuse layers increases. For both models, the relative efficiency improves significantly with each increase in reuse layers, following a logarithmic pattern. Interestingly, the efficiency curves for both models are remarkably similar, suggesting that the benefits of layer-wise index reuse are consistent across different model architectures. The slight divergence at higher reuse layers may be attributed to specific architectural differences between different models. The logarithmic nature of the efficiency gains suggests that even a moderate number of reuse layers can yield substantial benefits, with diminishing returns at very high reuse levels.

4.3.2 PERFORMANCE

Settings This experiment evaluates the performance of the layer-wise index reuse approach by measuring the performance of the LongBench (Bai et al., 2024), the experiment settings are the

Table 6: GSM8K Performance Comparison.

Method	LLaMa-3-8B	Qwen-2-7B
StreamingLLM	70.6	70.8
H2O	73.6	61.2
SnapKV	70.2	70.8
PyramidKV	68.2	64.7
ChunkKV	74.6	73.5
FullKV	76.8	71.1

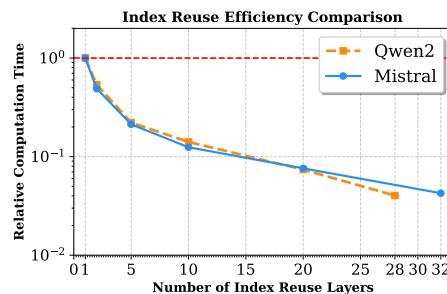


Figure 4: Relative computation time (lower is better) of layer-wise index reuse for KV cache compression in Qwen2 and Mistral models.

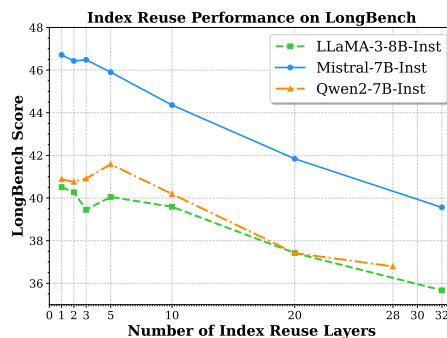


Figure 5: Comparison with different index reuse layers on LongBench.

486 same as section 4.1.1. And the number of index reuse layers is set from 1 to the number of layers
 487 in the model, where an index reuse layer of 1 corresponds to the normal ChunkKV without index
 488 reuse.
 489

490 **Results** Figure 5 illustrates the performance of ChunkKV with varying index reuse layers on the
 491 LongBench benchmark. Generally, performance declines as the number of reuse layers increases,
 492 with the rate of decrease differing between models, but following a similar trend. In particular, the
 493 Qwen2-7B-Instruct model exhibits performance improvements 46.71% when the number of reuse
 494 layers ranges from 2 to 5. Table 7 presents the performance decrease rate from 0 layer index reuse
 495 to maximum layer index reuse on the LongBench benchmark, consistent with the values shown in
 496 Figure 5. The Qwen2 models demonstrate a lower performance decrease rate compared to LLaMA3
 497 and Mistral. For more experiments on index reuse, please refer to the APPENDIX B.2.2.

498 Overall, these findings on efficiency and performance
 499 suggest that layer-wise index reuse can be an effec-
 500 tive technique for optimizing the efficiency-performance
 501 trade-off in KV cache compression, with the potential for
 502 model-specific tuning to maximize benefits.
 503

5 ABLATION STUDY

5.1 CHUNK SIZE

509 This section aims to investigate the impact of chunk size on the performance of ChunkKV. Different
 510 chunk sizes will lead to varying degrees of compression on the semantic information of the data.
 511 We set the experiemnt setting the same as in section 4.1.1. The chunk size is set from the range
 512 $\{1, 3, 5, 10, 20, 30\}$. Figure 6 shows the performance of the ChunkKV with different chunk size on
 513 the LongBench benchmark. The three colorful curves represent three LLMs with different chunk
 514 sizes, and the colorful dashed line is the corresponding FullKV performance. For more experiments
 515 on the size of the chunks with different compression ratios, refer to the APPENDIX B.5.

516 From Figure 6, we can observe that the LongBench
 517 performance of ChunkKV is not significantly affected
 518 by the chunk size, with performance variations less
 519 than 1%. The three curves are closely aligned, indi-
 520 cating that chunk sizes in the range of $\{10, 20\}$ exhibit
 521 better performance. This finding aligns with the nature
 522 of semantic chunks in natural language, where differ-
 523 ent chunk sizes can retain different semantic informa-
 524 tion.

6 CONCLUSION

525 We introduced ChunkKV, a novel KV cache compres-
 526 sion method that preserves semantic information by re-
 527 taining more informative chunks. Our extensive exper-
 528 iments demonstrate that ChunkKV consistently out-
 529 performs existing methods across various LLMs and benchmarks, often matching or surpassing
 530 full KV cache performance while using only a fraction of the memory. By focusing on seman-
 531 tic units rather than individual tokens, ChunkKV maintains crucial contextual information, leading
 532 to improved performance on complex tasks. Its effectiveness across different model architec-
 533 tures, languages, and chunk sizes highlights its versatility, while the proposed layer-wise index reuse
 534 technique offers extra speedup in the compression process with minimal performance impact. These
 535 findings suggest that ChunkKV represents a significant advancement in KV cache compression
 536 technology, offering an effective solution for deploying LLMs in resource-constrained environments
 537 while maintaining high-quality outputs and paving the way for future developments in efficient, se-
 538 mantically aware LLM inference.
 539

Table 7: Performance Degradation Rate
 of Layer-wise Index Reuse.

Model	Performance Decrease Rate (%)
LLaMA-3-8B	11.95
Mistral-7B	15.31
Qwen2-7B	10.00

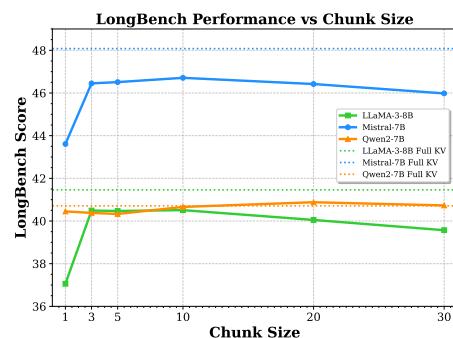


Figure 6: LongBench Performance
 Comparison with different chunk size.

540 **ETHICS STATEMENT**
 541

542 Our study does not involve human subjects, data collection from individuals, or experiments on
 543 protected groups. The models and datasets used in this work are publicly available and widely used
 544 in the research community. We have made efforts to ensure our experimental design and reporting
 545 of results are fair, unbiased, and do not misrepresent the capabilities or limitations of the methods
 546 presented.

547 In our work on KV cache compression for large language models, we acknowledge the potential
 548 broader impacts of improving efficiency in AI systems. While our method aims to reduce compu-
 549 tational resources and potentially increase accessibility of these models, we recognize that more
 550 efficient language models could also lead to increased deployment and usage, which may have both
 551 positive and negative societal implications. We encourage further research and discussion on the
 552 responsible development and application of such technologies.

553 We declare no conflicts of interest that could inappropriately influence our work. All experiments
 554 were conducted using publicly available resources, and our code will be made available to ensure
 555 reproducibility. We have made every effort to cite relevant prior work appropriately and to accurately
 556 represent our contributions in the context of existing research.
 557

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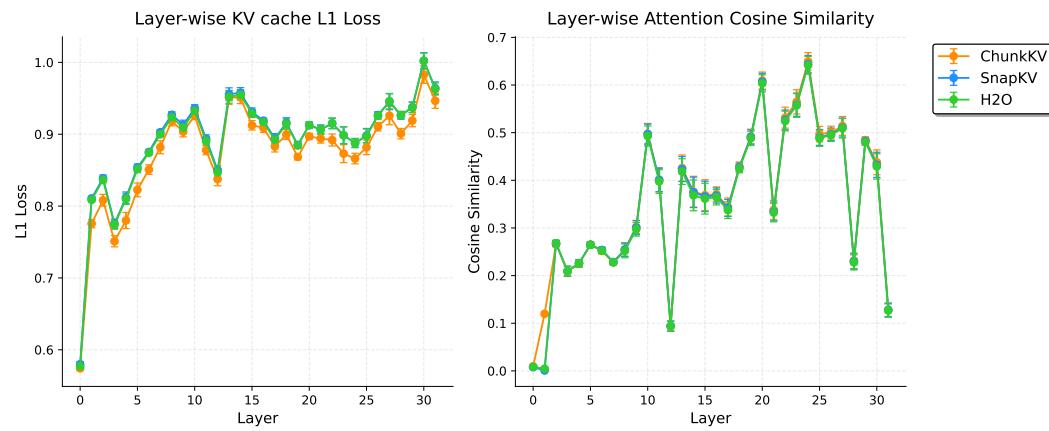
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972 A IN-DEPTH ANALYSIS OF CHUNKKV VS. DISCRETE TOKEN METHODS 973

974 A.1 QUANTITATIVE ANALYSIS 975

976 To rigorously evaluate the effectiveness of ChunkKV compared to discrete token-based methods,
977 we conducted systematic experiments using a LLaMA-3-8B-Instruct model. We randomly selected
978 100 sequences from the each sub-category of LongBench dataset and analyzed two key metrics
979 across different model layers: KV cache L1 loss and attention cosine similarity. For each sequence,
980 we: 1. Computed the full KV cache and attention patterns without compression as ground truth. 2.
981 Applied ChunkKV, SnapKV, and H2O compression methods with a fixed 10% compression ratio,
982 and the parameters of the three methods are set the same as in Table 4. 3. Measured the differences
983 between compressed and uncompressed versions.



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1000 Figure 7: Layer-wise comparison of L1 loss and attention cosine similarity between ChunkKV and
1001 discrete token-based methods in Single-Document QA sub-category of LongBench.
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1004 **Results Analysis** As shown in Figure 7, ChunkKV demonstrates superior performance across both
1005 metrics:

- 1007 • **KV Cache L1 Loss:** ChunkKV achieves consistently lower L1 loss compared to SnapKV
1008 and H2O, particularly in the early and middle layers (layers 5-25). This indicates better
1009 preservation of the original KV cache information through the semantic chunk-based ap-
1010 proach.
- 1011 • **Attention Cosine Similarity:** ChunkKV exhibits higher similarity scores across most lay-
1012 ers, with notably strong performance in layers 0-5 and 20-30. This suggests better pres-
1013 eration of attention relationships between tokens, which is crucial for maintaining semantic
1014 understanding.

1016 To quantify these improvements, we calculated average metrics across all layers, as shown in Table
1017 8. ChunkKV achieves both the lowest L1 loss and highest attention cosine similarity, outperforming
1018 both baseline methods.

1020 **Significance of Results** While the improvements may appear modest in absolute terms (approx-
1021 imately 2% in L1 loss and 1.5% in cosine similarity), their practical significance is substantial.
1022 These metrics reflect the model's ability to maintain crucial semantic relationships and attention
1023 patterns, which are essential for complex reasoning tasks. The consistent improvements across dif-
1024 ferent sequences demonstrate that preserving semantic chunks leads to better information retention
1025 than selecting individual tokens.

Table 8: Detailed comparison of KV cache metrics across different task categories in LongBench.

Method	Single-Document QA	Multi-Document QA	Summarization	Few-shot Learning	Synthetic & Code
KV Cache L1 Loss ↓					
ChunkKV	0.8741	0.8748	0.8770	0.8861	0.8726
SnapKV	0.8921	0.8933	0.8930	0.8917	0.8938
H2O	0.8905	0.8917	0.8913	0.8906	0.8915
Attention Score Cosine Similarity ↑					
ChunkKV	0.3567	0.3651	0.3841	0.4330	0.3805
SnapKV	0.3513	0.3594	0.3771	0.4305	0.3759
H2O	0.3491	0.3572	0.3750	0.4284	0.3740

The enhanced performance is particularly evident in the middle layers of the model, which are typically responsible for higher-level semantic processing. This provides concrete evidence for why ChunkKV achieves superior performance on downstream tasks compared to discrete token-based methods.

A.2 HYPOTHETICAL SCENARIO

To provide a deeper understanding of ChunkKV’s effectiveness compared to discrete token-based methods, we present a detailed analysis using a hypothetical scenario. This analysis aims to illustrate the fundamental differences between these approaches and explain why ChunkKV is more effective at preserving semantic information in long contexts.

Consider a comprehensive document that contains detailed information on various animals, including their habitats, diets, and behaviors. A user asks the question “What do pandas eat in the wild?”

Both ChunkKV and discrete token-based methods would use this question to calculate observation scores for the document. However, their approaches to selecting and retaining information differ significantly.

A.2.1 DISCRETE TOKEN-BASED METHOD

A discrete token-based method might identify and retain individual tokens with high relevance scores, such as:

- “pandas”, “eat”, “bamboo”, “wild”, “diet”, “food”

Although these tokens are relevant, they lack context and coherence. The method might discard other essential tokens that provide crucial context or complete the information.

A.2.2 CHUNKKV METHOD

In contrast, ChunkKV would identify and retain semantically meaningful chunks, such as:

- “In the wild, pandas primarily eat bamboo shoots and leaves”
- “Their diet consists of 99% bamboo, but they occasionally consume other vegetation”
- “Wild pandas may also eat small rodents or birds when available”

By preserving these chunks, ChunkKV maintains not only the relevant keywords but also their contextual relationships and additional pertinent information.

A.3 COMPARATIVE ANALYSIS

The advantages of ChunkKV become evident when we consider how these retained pieces of information would be used in subsequent processing:

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- Contextual Understanding:** Discrete tokens require the model to reconstruct meaning from isolated words, which could lead to ambiguity. ChunkKV provides complete phrases or sentences, allowing for immediate and accurate comprehension.
 - Semantic Coherence:** ChunkKV preserves the semantic relationships within a chunk, crucial to understanding nuances such as the difference between primary and occasional food sources for pandas.
 - Information Density:** A single chunk can contain multiple relevant tokens in their proper context, potentially retaining more useful information within the same compressed cache size compared to discrete methods.
 - Reduced Ambiguity:** Discrete methods might retain the token “eat” from various sentences about different animals. ChunkKV ensures that “eat” is preserved specifically in the context of pandas in the wild.
 - Temporal and Logical Flow:** ChunkKV can maintain the sequence of ideas present in the original text, preserving any temporal or logical progression that may be crucial for understanding.

A.4 IMPLICATIONS FOR MODEL PERFORMANCE

This analysis suggests several key implications for model performance:

- Improved Accuracy:** By retaining contextually rich information, ChunkKV enables more accurate responses to queries, especially those requiring nuanced understanding.
- Enhanced Long-context Processing:** Preservation of semantic chunks allows for better handling of long-range dependencies and complex reasoning tasks.
- Reduced Computational Overhead:** Although both methods compress the KV cache, ChunkKV’s approach may reduce the need for extensive context reconstruction, potentially improving inference efficiency.
- Versatility:** The chunk-based approach is likely to be more effective across a wide range of tasks and domains as it preserves the natural structure of language.

This in-depth analysis demonstrates why ChunkKV is more effective in preserving semantic information in long contexts. By retaining coherent chunks of text, it provides language models with more contextually rich and semantically complete information, leading to improved performance in tasks that require deep understanding and accurate information retrieval from extensive documents.

B ADDITIONAL EXPERIMENTS

B.1 EFFICIENCY

We evaluated the latency and throughput of ChunkKV compared to FullKV using LLaMA3-8B-Instruct on an A40 GPU. All experiments were conducted with a batch size of 1 and inference was performed using Flash Attention 2, each experiment was repeated 10 times and the average latency and throughput were reported. The results demonstrate that ChunkKV not only maintains competitive performance but also achieves improved efficiency, which is further enhanced by layer-wise index reuse.

The results in Table 9 highlight several key findings:

- ChunkKV consistently outperforms FullKV across all configurations, achieving latency improvements ranging from 6.2% to 18.6%.
- The layer-wise index reuse strategy (ChunkKV_reuse) further boosts performance, achieving up to a 20.7% reduction in latency.
- Throughput improvements are particularly notable for longer input sequences, with ChunkKV_reuse delivering up to a 26.5% improvement over FullKV.

1134 Table 9: Latency and throughput comparison between ChunkKV and FullKV under different input-
 1135 output configurations. Percentages in parentheses indicate improvements over FullKV baseline.
 1136

Method	Sequence Length		Performance Metrics	
	Input	Output	Latency(s) ↓	Throughput(T/S) ↑
FullKV	4096	1024	43.60	105.92
ChunkKV	4096	1024	37.52 (13.9%)	118.85 (12.2%)
ChunkKV_reuse	4096	1024	37.35 (14.3%)	124.09 (17.2%)
FullKV	4096	4096	175.50	37.73
ChunkKV	4096	4096	164.55 (6.2%)	40.58 (7.6%)
ChunkKV_reuse	4096	4096	162.85 (7.2%)	41.12 (9.0%)
FullKV	8192	1024	46.48	184.08
ChunkKV	8192	1024	37.83 (18.6%)	228.96 (24.4%)
ChunkKV_reuse	8192	1024	36.85 (20.7%)	232.99 (26.5%)
FullKV	8192	4096	183.42	55.93
ChunkKV	8192	4096	164.78 (10.2%)	65.14 (16.5%)
ChunkKV_reuse	8192	4096	162.15 (11.6%)	66.05 (18.1%)

1157 These efficiency gains are even more pronounced with longer input sequences, demonstrating that
 1158 ChunkKV is particularly well-suited for processing long-context inputs while maintaining minimal
 1159 memory overhead.
 1160

1161 B.2 LAYER-WISE INDEX REUSE

1162 B.2.1 LAYER-WISE INDEX SIMILARITY

1163 This section details the experiment of layer-wise index reuse similarity described in Section 3.2.2.
 1164 The inference prompt is randomly selected from the LongBench benchmark, and the preserved
 1165 indices for H2O, SnapKV, and ChunkKV are saved in the log file. For multi-head attention, only
 1166 the indices of the first head are saved. PyramidKV, which has varying preserved index sizes across
 1167 different layers, is not applicable for this experiment. Then we calculate the Jaccard similarity of
 1168 the preserved indices of adjacent layers for different models. Table 10 shows the Jaccard similarity
 1169 of the preserved indices of adjacent layers for different models.
 1170

1171 Table 10: Retained KV Cache Indices Similarity of Adjacent Layers for Different Models.
 1172

Method	H2O	SnapKV	ChunkKV
LLaMA-3-8B-Instruct	25.31%	27.95%	57.74%
Qwen2-7B-Instruct	14.91%	16.50%	44.26%
Mistral-7B-Instruct	15.15%	15.78%	52.16%

1180 Figures 8-10 (LLaMA-3-8B-Instruct), 11-13 (Mistral-7B-Instruct), and 14-16 (Qwen2-7B-Instruct)
 1181 display the heatmaps of layer-wise indices similarity of the preserved KV cache indices by H2O,
 1182 SnapKV and ChunkKV on different models. The pattern of the layer-wise indices similarity heatmap
 1183 is consistent across different models, aligning with our findings in Section 3.2.2.
 1184
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 1187

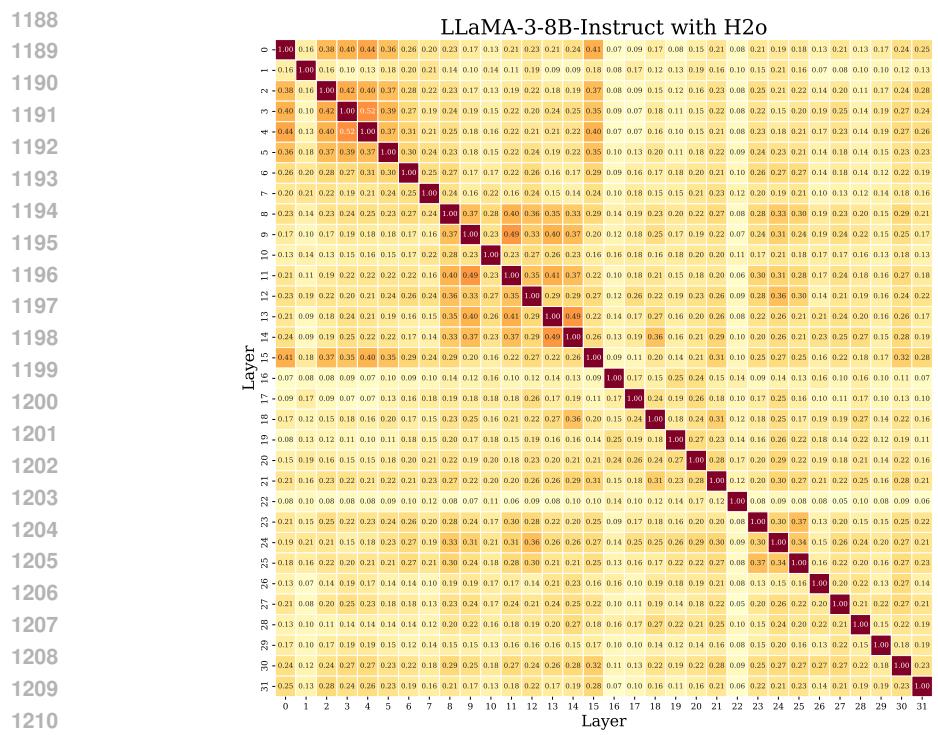


Figure 8: Layer-wise similarity heatmaps of the preserved KV cache indices by H2O on LLaMA-3-8B-Instruct

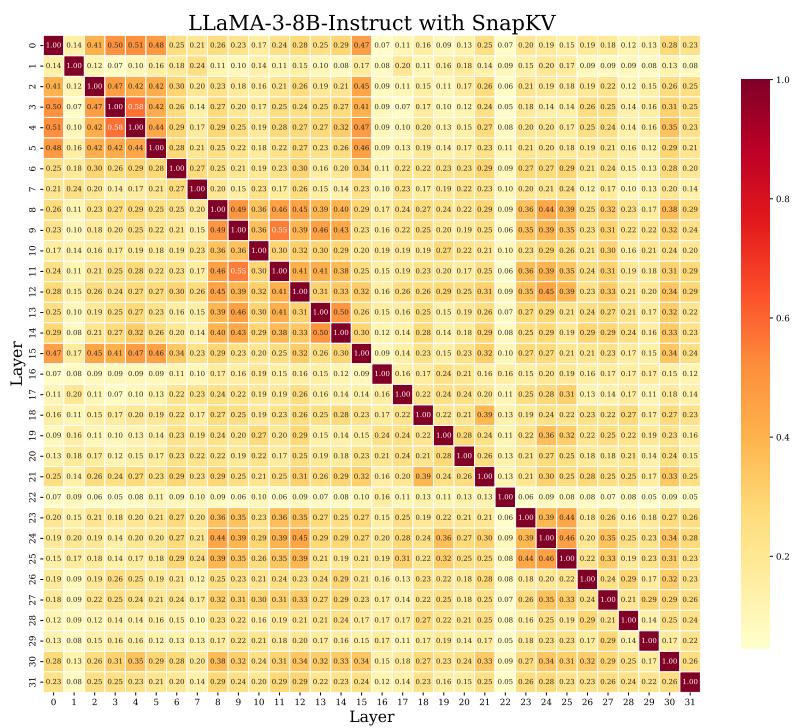


Figure 9: Layer-wise similarity heatmaps of the preserved KV cache indices by SnapKV on LLaMA-3-8B-Instruct

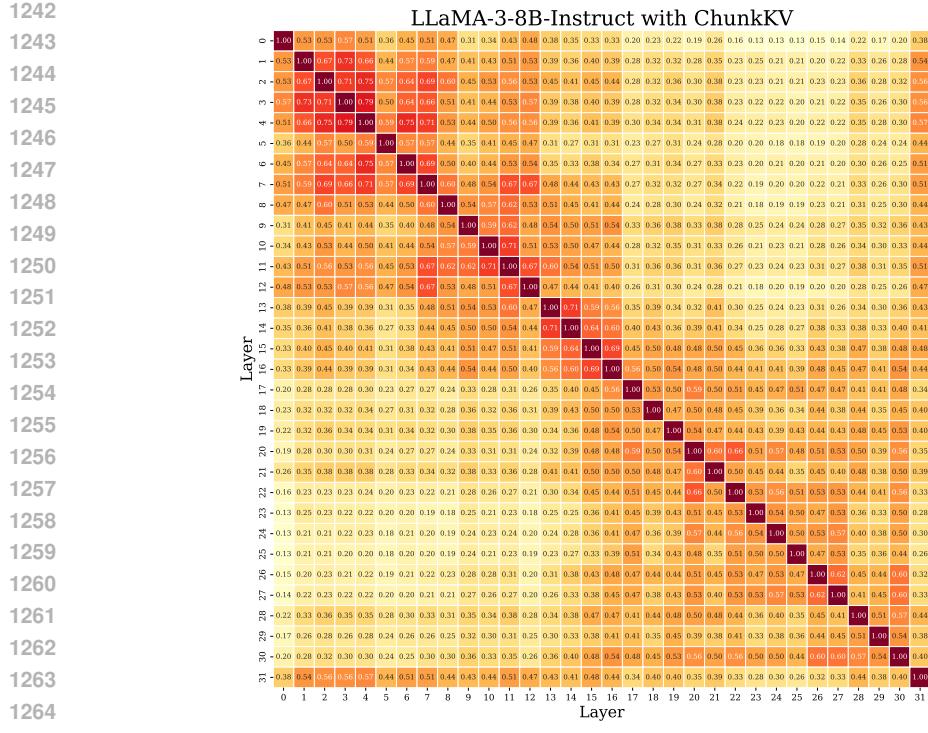


Figure 10: Layer-wise similarity heatmaps of the preserved KV cache indices by ChunkKV on LLaMA-3-8B-Instruct

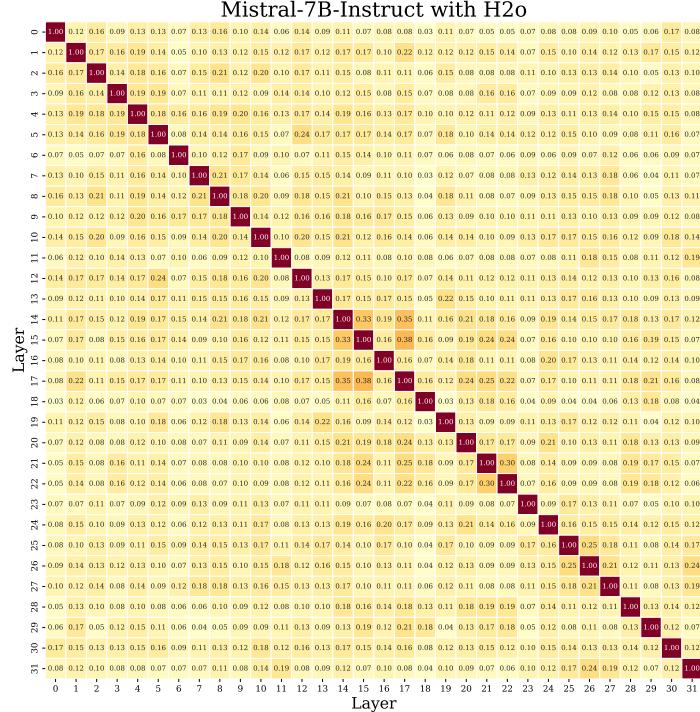


Figure 11: Layer-wise similarity heatmaps of the preserved KV cache indices by H2o on Mistral-7B-Instruct

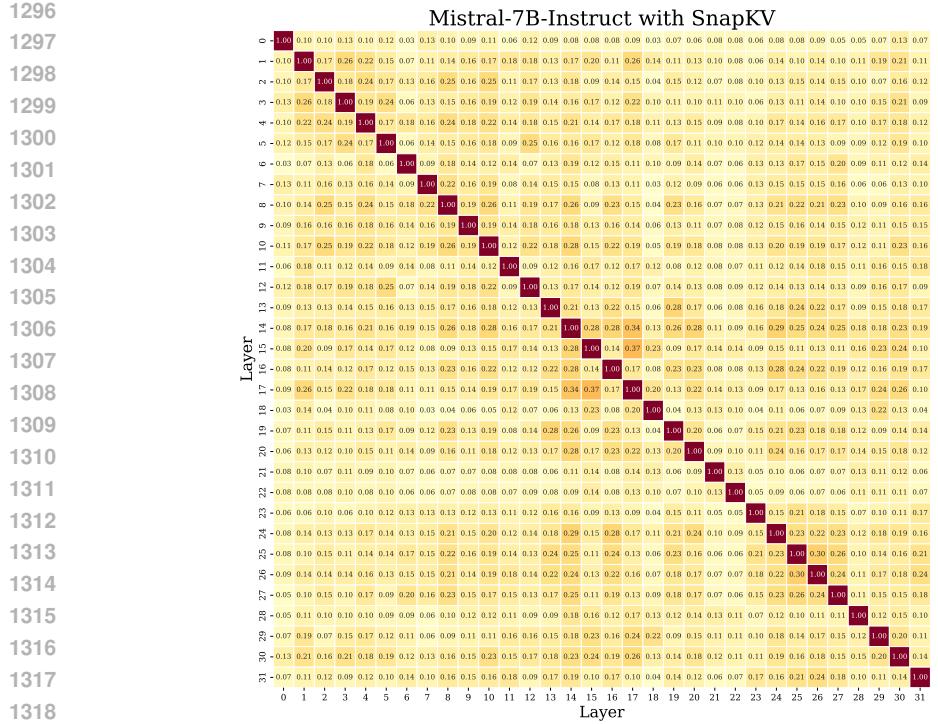


Figure 12: Layer-wise similarity heatmaps of the preserved KV cache indices by SnapKV on Mistral-7B-Instruct

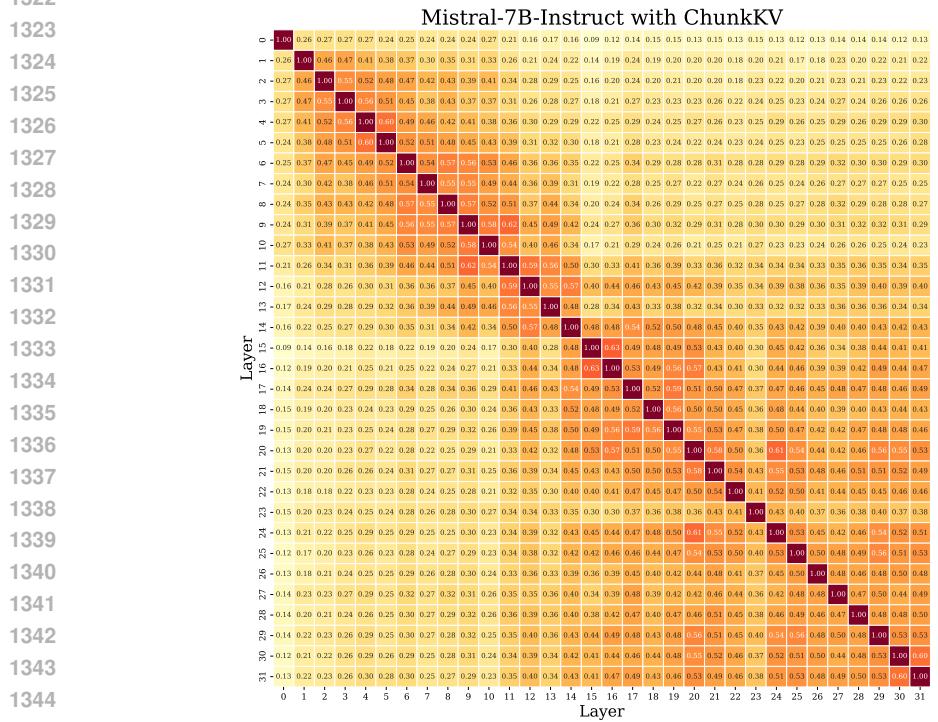


Figure 13: Layer-wise similarity heatmaps of the preserved KV cache indices by ChunkKV on Mistral-7B-Instruct

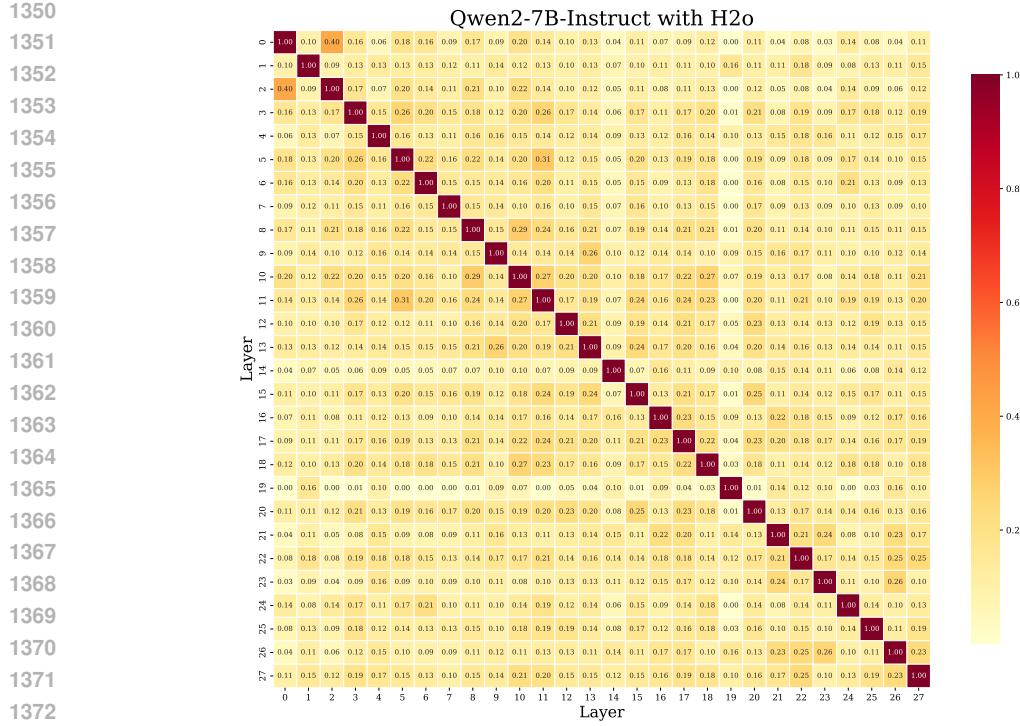


Figure 14: Layer-wise similarity heatmaps of the preserved KV cache indices by H2O on Qwen2-7B-Instruct

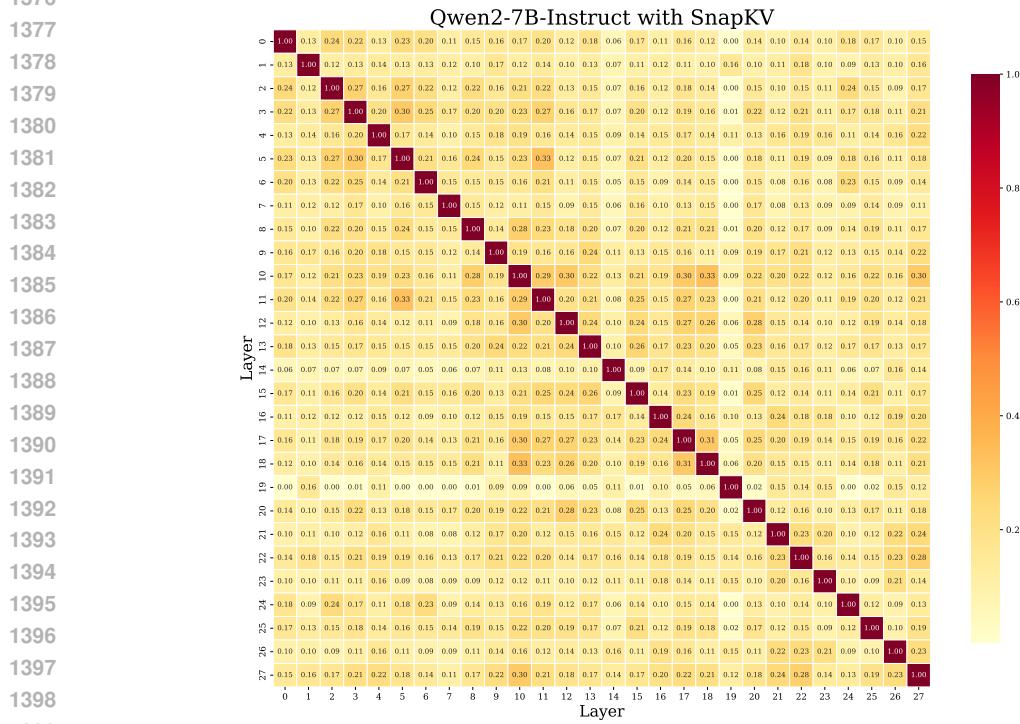


Figure 15: Layer-wise similarity heatmaps of the preserved KV cache indices by SnapKV on Qwen2-7B-Instruct

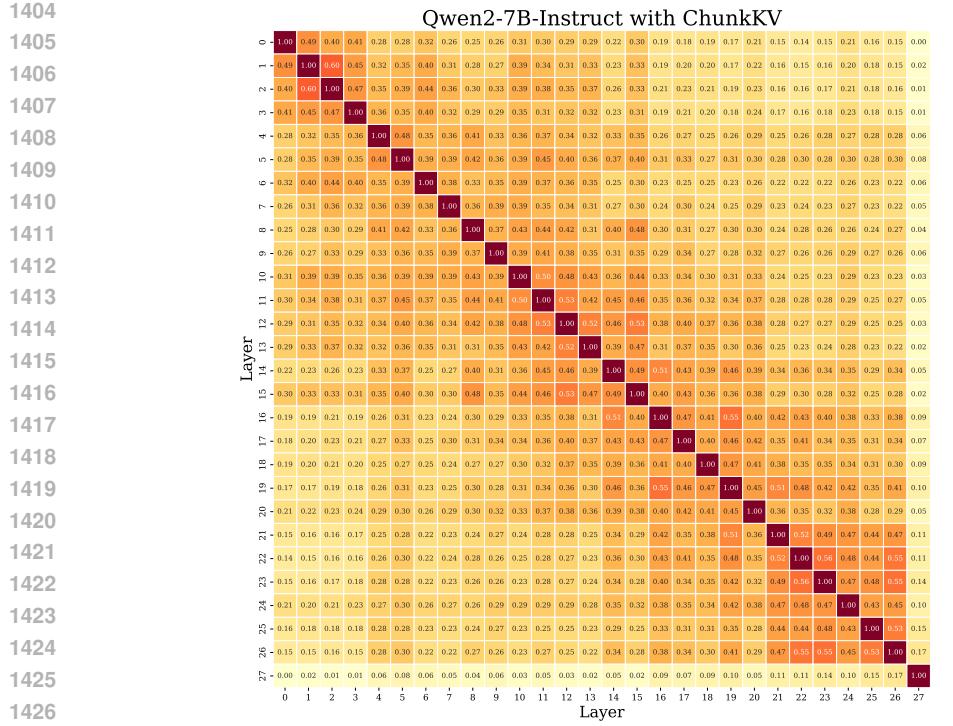


Figure 16: Layer-wise similarity heatmaps of the preserved KV cache indices by ChunkKV on Qwen2-7B-Instruct

B.2.2 INDEX REUSE PERFORMANCE

Figure 17 illustrates the performance of ChunkKV with varying index reuse layers on the GSM8K benchmark. The experiment reveals that math problems are more sensitive to index reuse layers compared to LongBench. Both LLaMA3-8B-Instruct and Qwen2-7B-Instruct exhibit significant performance degradation, with LLaMA3-8B-Instruct experiencing a steeper decline after two layers of index reuse than Qwen2-7B-Instruct. This suggests that the Qwen2-7B-Instruct model may be more robust to index reuse.

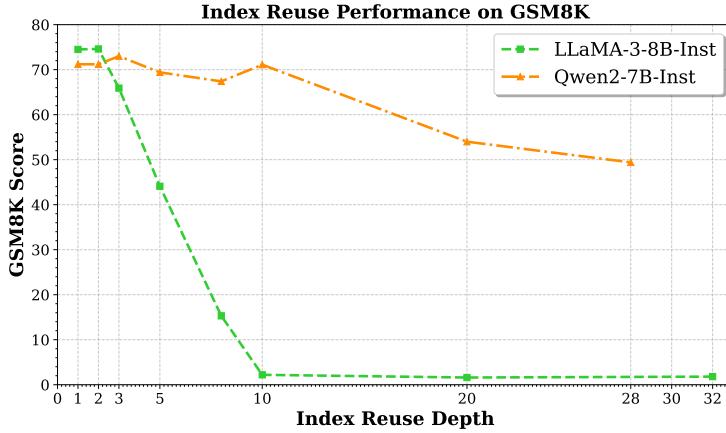


Figure 17: GSM8K Performance Comparison with different index reuse layers

Table 11 shows the performance of ChunkKV with different numbers of index reuse layers in GSM8K. The number of index reuse layers is set from 1 to the number of layers in the model, where a index reuse layer of 1 corresponds to the normal ChunkKV without index reuse, and 28/32

is the maximum number of layers for LLaMA-3-8B-Instruct and Qwen2-7B-Instruct. The significant performance drop of LLaMA-3-8B-Instruct raises another question: whether the KV cache compression method is more sensitive to the model's mathematical reasoning ability.

Table 11: Reusing Indexing Performance Comparison on GSM8K

Model	Number of Index Reuse Layers							
	1	2	3	5	8	10	20	28/32
LLaMA-3-8B-Instruct	74.5	74.6	65.9	44.1	15.3	2.20	1.60	1.80
Qwen2-7B-Instruct	71.2	71.2	73.0	69.4	67.4	71.1	54.0	49.4

B.3 LONGBENCH

The Table 12 shows the average performance of KV cache compression methods in the LongBench English subtask categories. The ChunkKV achieves the best performance on the overall average, and the Multi-Document QA category, which supports that chunk method is more effective for semantic preservation.

Table 12: Comprehensive performance comparison of KV cache compression methods across Long-Bench English subtasks. Results are shown for various models and tasks, highlighting the effectiveness of different compression techniques.

Method	Single-Document QA			Multi-Document QA			Summarization			Few-shot Learning			Synthetic		Code		
	NrvQA	Qasper	MF-en	HoppotQA	2WikiQA	Musique	GovReport	QMSum	MutiNews	TREC	TriviaQA	SAMSum	PCount	Pre	Lcc	Rb-P	Avg. ↑
Avg len	18,409	3,619	4,559	9,151	4,887	11,214	8,734	10,614	2,113	5,177	8,209	6,258	11,141	9,289	1,235	4,206	
LlaMa-3-B-Instruct, KV Size = Full																	
FullKV	25.70	29.75	41.12	45.55	35.87	22.35	25.63	23.03	26.21	73.00	90.56	41.88	4.67	69.25	58.05	50.77	41.46
LlaMa-3-B-Instruct, KV Size Compression Ratio = 10%																	
StreamingLLM	20.62	13.09	22.10	36.31	28.01	15.61	21.47	21.05	19.39	62.00	84.18	40.27	4.62	69.10	58.84	55.26	35.74
H2O	24.80	17.32	31.80	40.84	33.28	18.90	22.29	22.29	21.82	40.00	90.51	40.55	5.79	69.50	58.04	55.26	37.06
SnapKV	25.08	22.02	37.95	43.36	35.08	20.29	22.94	22.64	21.37	71.00	90.47	40.15	5.66	69.25	58.69	56.50	40.15
PyramidKV	25.58	20.77	35.85	43.80	33.03	21.45	23.68	22.26	21.85	71.50	90.47	41.66	5.84	69.25	58.52	55.91	40.08
ChunkKV	24.89	22.96	37.64	43.27	36.45	20.65	22.80	22.97	20.82	71.50	90.52	40.83	5.93	69.00	60.49	57.48	40.51
LlaMa-3-B-Instruct, KV Size Compression Ratio = 20%																	
StreamingLLM	23.35	18.97	32.94	42.39	29.37	18.76	25.78	21.92	25.16	71.00	88.85	40.82	5.04	69.00	56.46	51.12	38.80
H2O	25.60	21.88	35.36	42.06	32.68	19.72	23.54	22.77	22.72	45.50	90.57	41.67	5.51	69.25	54.97	50.95	37.79
SnapKV	25.50	25.95	38.43	44.12	35.38	20.49	24.85	23.36	23.51	72.50	90.52	40.91	5.23	69.25	56.74	51.75	40.53
PyramidKV	25.36	26.88	37.99	44.21	35.65	21.43	25.52	23.43	23.47	72.00	90.56	41.45	5.26	69.50	56.55	50.93	40.63
ChunkKV	26.13	28.43	38.59	44.46	34.13	21.06	24.72	23.11	22.91	71.50	90.56	41.51	5.09	69.00	58.17	52.51	40.74
LlaMa-3-B-Instruct, KV Size Compression Ratio = 30%																	
StreamingLLM	24.49	22.53	35.30	44.33	32.81	19.00	27.12	22.19	25.93	72.50	89.84	41.75	5.41	69.00	60.40	55.13	40.48
H2O	25.87	23.03	37.06	43.71	33.68	20.93	24.56	23.14	23.58	50.50	90.77	41.96	4.91	69.25	59.38	55.39	39.23
SnapKV	25.15	28.75	39.28	43.57	36.16	21.58	25.56	23.19	24.30	73.00	90.52	41.70	4.96	69.25	60.27	55.74	41.43
PyramidKV	25.42	27.91	38.81	44.15	36.28	21.72	26.50	23.10	24.28	72.00	90.56	41.87	4.67	69.50	60.09	55.19	41.37
ChunkKV	25.88	29.58	38.99	43.94	34.16	21.70	26.50	23.15	23.95	72.00	90.56	42.47	5.34	69.25	61.68	56.35	41.59
Misral-7B-Instruct-v0.3, KV Size = Full																	
FullKV	29.07	41.58	52.88	49.37	39.01	28.58	34.93	25.68	27.74	76.00	88.59	47.59	6.00	98.50	61.41	62.39	48.08
Misral-7B-Instruct-v0.3, KV Size Compression Ratio = 10%																	
StreamingLLM	25.15	25.47	30.08	44.39	32.49	19.40	24.11	20.85	19.55	65.00	88.21	44.83	4.50	79.50	59.48	58.82	40.11
H2O	29.35	33.39	50.39	49.58	36.76	27.42	25.16	24.75	22.12	42.00	89.00	47.04	5.50	98.50	57.58	59.24	43.61
SnapKV	28.54	36.88	53.42	50.15	38.17	27.99	26.67	25.21	22.33	72.00	89.36	45.44	5.50	99.00	59.79	61.63	46.38
PyramidKV	29.40	35.39	52.96	49.93	38.67	28.63	27.59	24.99	22.77	74.00	90.02	46.07	4.00	98.50	58.54	60.88	46.39
ChunkKV	29.75	36.82	53.99	50.33	38.72	29.01	27.03	24.76	21.42	76.00	88.73	46.49	5.00	98.00	59.98	61.47	46.71
Qwen2-7B-Instruct, KV Size = Full																	
FullKV	25.11	42.64	44.29	14.25	13.22	9.08	36.38	23.43	26.53	77.00	89.99	44.88	6.75	75.92	60.17	61.84	40.71
Qwen2-7B-Instruct, KV Size Compression Ratio = 10%																	
StreamingLLM	25.15	45.42	41.46	13.66	11.95	8.72	32.79	21.49	26.24	77.50	89.15	44.54	7.50	50.50	60.03	60.91	38.56
H2O	26.17	44.33	42.54	12.81	12.46	9.15	33.24	22.69	25.94	76.50	89.44	44.32	8.00	76.00	61.28	62.39	40.45
SnapKV	26.84	45.96	45.79	14.27	13.35	9.91	32.62	22.70	25.83	77.00	89.19	44.71	7.50	71.50	60.35	61.37	40.55
PyramidKV	27.51	44.45	43.59	13.35	13.13	9.12	32.28	22.60	25.45	77.00	89.44	44.53	7.00	73.50	60.91	61.24	40.31
ChunkKV	26.48	44.19	45.04	15.94	12.60	10.52	32.38	22.87	25.91	77.50	89.22	44.78	8.50	76.50	60.64	61.32	40.88

B.4 NEEDLE-IN-A-HAYSTACK

Figure 18 and 19 visualizes the performance of ChunkKV on the NIAH benchmark for LLaMA-3-8B-Instruct and Mistral-7B-Instruct with a KV cache size of 128 under 8k and 32k context length. The performance of ChunkKV is consistently better as the context length increases.



Figure 18: NIAH benchmark for LLaMA-3-8B-Instruct with KV cache size=128 under 8k context length

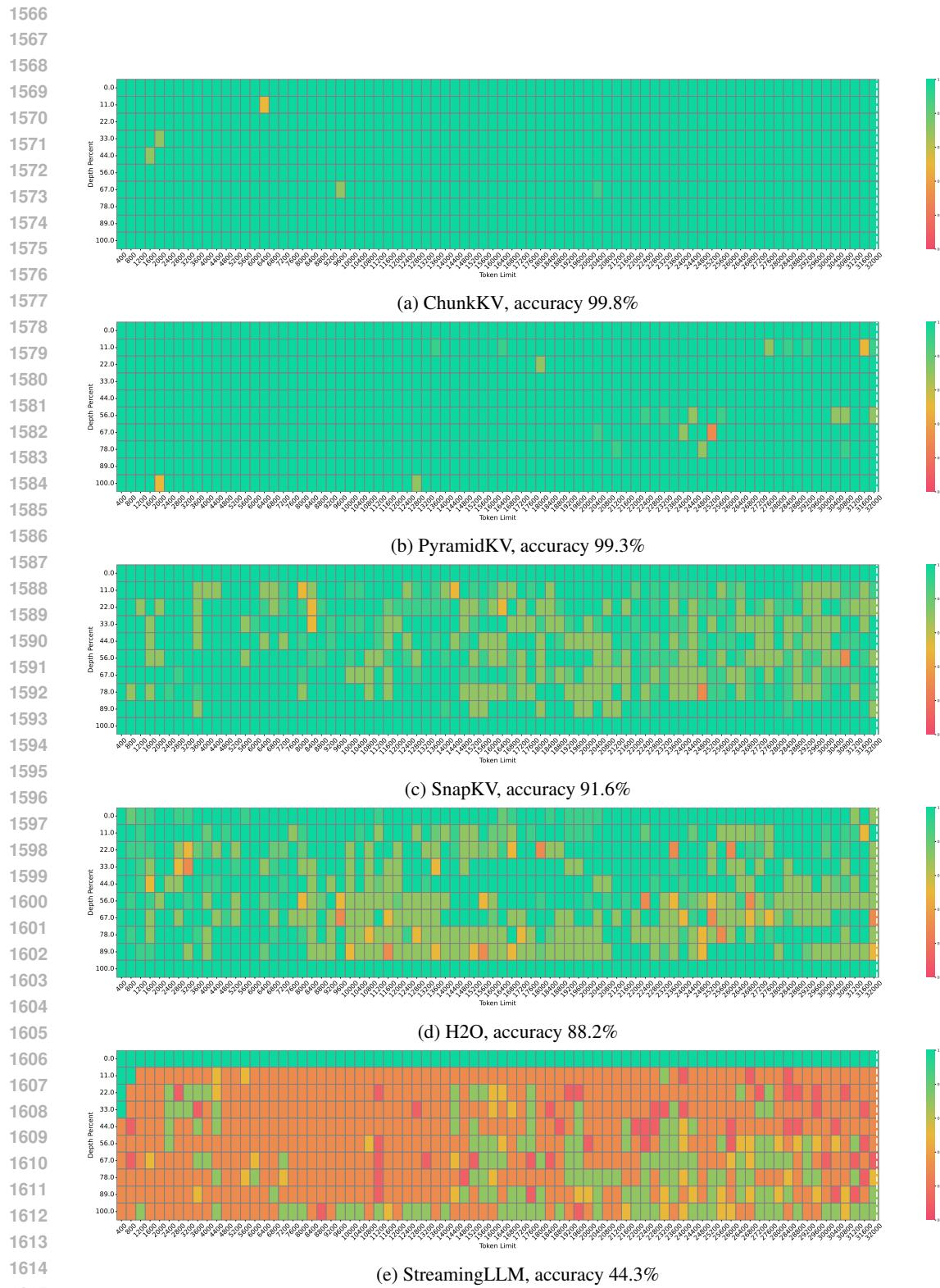


Figure 19: NIAH benchmark for Mistral-7B-Instruct with KV cache size=128 under 32k context length

1620
1621 Table 13 shows the performance of ChunkKV in the NIAH data set with different KV cache sizes
1622 on LLaMA-3-8B-Instruct.
1623

1624 Table 13: NIAH Performance Comparison with Different KV Cache Sizes
1625

Method	Size = 96	Size = 128	Size = 256	Size = 512
StreamingLLM	21.5	23.7	28.0	32.0
H2O	41.0	47.9	61.7	68.6
SnapKV	56.2	58.9	68.8	71.2
PyramidKV	63.2	65.1	69.5	72.6
ChunkKV	70.3	73.8	74.1	74.5
FullKV	74.6	74.6	74.6	74.6

1633
1634 B.5 CHUNK SIZE
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1636
1637 Table 14 and 15 show the performance of ChunkKV with different compression ratios and differ-
1638 ent chunk sizes on the LongBench and NIAH. We conducted extensive experiments across different
1639 compression ratios and KV cache sizes to show the effectiveness of ChunkKV and the chunk size
1640 is robust.
1641

1642 Table 14: LongBench Performance with Different Chunk Sizes and Compression Ratios for
1643 LLaMA-3-8B-Instruct
1644

Compression	Chunk Size						
	Rate	1	3	5	10	15	20
10%	37.32	40.49	40.47	40.51	40.21	40.05	39.57
20%	38.80	40.66	40.57	40.74	40.53	40.46	40.04
30%	39.23	41.02	41.29	41.59	41.38	41.33	41.02

1653
1654 Table 15: NIAH Performance with Different Chunk Sizes and KV Cache Sizes for LLaMA-3-8B-
1655 Instruct
1656

KV Cache	Chunk Size						
	Size	1	3	5	10	15	20
96	41.0	63.2	65.2	70.3	67.2	65.3	53.1
128	47.9	65.6	69.1	73.8	72.3	72.0	71.2
256	61.7	70.3	71.2	74.1	73.2	72.3	71.1
512	68.6	72.6	72.5	74.5	74.3	74.0	72.6

1668
1669 Table 16 shows the performance of ChunkKV with different chunk size on the LongBench bench-
1670 mark.

1671 Table 17 shows the performance of ChunkKV with different chunk size on the GSM8K benchmark.
1672 Figure 20 shows that the ChunkKV with different chunk sizes on GSM8K displays the same curve
1673 pattern as LongBench. The CoT prompt length for GSM8K is only 1K tokens, so the optimal chunk
size range is smaller.

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Table 16: LongBench Performance Comparison with different chunk sizes

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Model	Chunk Size					Full KV
	3	5	10	20	30	
LLaMA-3-8B-Instruct	40.49	40.47	40.51	40.05	39.57	41.46
Mistral-7B-Instruct	46.45	46.51	46.71	46.42	45.98	48.08
Qwen2-7B-Instruct	40.38	40.33	40.66	40.88	40.73	40.71

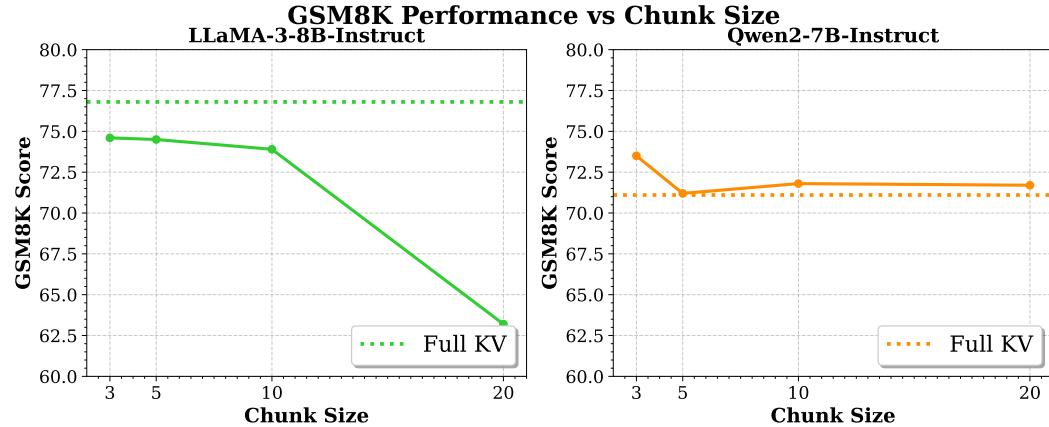


Figure 20: GSM8K Performance Comparison with different chunk size

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Table 17: GSM8K Performance Comparison with different chunk sizes

Model	Chunk Size				Full KV
	3	5	10	20	
LLaMA-3-8B-Instruct	74.6	74.5	73.9	63.2	76.8
Qwen2-7B-Instruct	73.5	71.2	71.8	71.7	71.1

B.6 MULTI-LINGUAL

Table 18 is the Chinese support model Qwen2-7B-Instruct evaluated on the LongBench Chinese subtask, where ChunkKV achieves better performance than other compression methods and the full KV cache performance. Both the English and Chinese results indicate that ChunkKV is a promising approach for maintaining crucial information in the KV cache.

C ADDITIONAL RELATED WORK

KV cache sharing Recent work has explored various strategies for sharing KV caches across transformer layers. Layer-Condensed KV Cache (LCKV) (Wu & Tu, 2024) computes KVs only for the top layer and pairs them with queries from all layers, while optionally retaining standard attention for a few top and bottom layers to mitigate performance degradation. Similarly, You Only Cache Once (YOCO) (Sun et al., 2024) computes KVs exclusively for the top layer but pairs them with queries from only the top half of layers, employing efficient attention in the bottom layers to maintain a constant cache size. In contrast, Cross-Layer Attention (CLA) (Brandon et al., 2024) divides layers into groups, pairing queries from all layers in each group with KVs from that group’s bottom layer. MiniCache (Liu et al., 2024a) introduces a novel method that merges layer-wise KV caches while enabling recovery during compute-in-place operations, optimizing KV cache size. These methods

Table 18: Performance comparison of Chinese subtask on LongBench for Qwen2-7B-Instruct.

Method	Single-Document QA MF-zh	Multi-Document QA DuReader	Summarization VCSum	Few-shot Learning LSHT	Synthetic PR-zh	Avg. ↑
Avg len	6,701	15,768	15,380	22,337	6,745	
Qwen2-7B-Instruct, KV Size = Full						
FullKV	39.17	23.63	16.21	43.50	70.50	38.60
Qwen2-7B-Instruct, KV Size Compression Ratio = 10%						
StreamingLLM	38.05	23.24	15.92	40.50	44.50	32.44
H2O	37.99	19.58	16.16	41.67	67.35	36.55
SnapKV	44.25	20.27	16.24	44.50	68.10	38.67
PyramidKV	36.57	20.56	16.15	43.50	66.50	36.55
ChunkKV	45.92	20.15	16.37	43.75	71.10	39.45

illustrate various trade-offs between computation, memory usage, and model performance when sharing KV caches across transformer layers.

Long-Context Benchmarks The landscape of long-context model benchmarks has evolved to encompass a wide range of tasks, with particular emphasis on retrieval and comprehension capabilities. Benchmarks for understanding have made significant strides, with ∞ -Bench (Zhang et al., 2024a) pushing the boundaries by presenting challenges that involve more than 100,000 tokens. LongBench (Bai et al., 2024) has introduced bilingual evaluations, addressing tasks such as long-document question answering, summarization, and code completion. Complementing these efforts, ZeroSCROLLS (Shaham et al., 2023) and L-Eval (An et al., 2023) have broadened the scope to include a diverse array of practical natural language tasks, including query-driven summarization.

In parallel, retrieval benchmarks have largely relied on synthetic datasets, offering researchers precise control over variables such as the length of input tokens. This approach minimizes the impact of disparate parametric knowledge resulting from varied training methodologies. A significant body of recent work has concentrated on the development of synthetic tasks specifically for retrieval evaluation (Kamradt, 2023; Mohtashami & Jaggi, 2023; Li et al., 2023; Liu et al., 2024c; Hsieh et al., 2024). In addition, researchers have explored the potential of extended contexts in facilitating various forms of reasoning (Tay et al., 2021).

This dual focus on synthetic retrieval tasks and comprehensive understanding benchmarks reflects the field’s commitment to rigorously assessing the capabilities of long-context models across diverse linguistic challenges.

Prompting Compression In the field of prompt compression, various designs effectively combine semantic information to compress natural language. Wingate et al. (2022) utilize soft prompts to encode more information with fewer tokens. Chevalier et al. (2023) present AutoCompressor, which uses soft prompts to compress the input sequence and extend the original length of the base model. Both Zhou et al. (2023) and Wang et al. (2023) recurrently apply LLMs to summarize input texts, maintaining long short-term memory for specific purposes such as story writing and dialogue generation. The LLMLingua series (Jiang et al., 2023b; 2024; Fei et al., 2024) explores the potential of compressing LLM prompts in long-context, reasoning, and RAG scenarios. Fei et al. (2024) use pre-trained language models to chunk the long context and summarize semantic information, compressing the original context.

D STATISTICS OF MODELS

Table 19 provides configuration parameters for LLMs that we evaluated in our experiments.

Model Name	LLaMA-3-8B-Instruct	Mistral-7B-Instruct-v0.2 & 0.3	Qwen2-7B-Instruct
L (Number of layers)	32	32	28
N (Number of attention heads)	32	32	28
D (Dimension of each head)	128	128	128

Table 19: Models Configuration Parameters

1782 **E STATISTICS OF DATASETS**

1783

1784 Table 20 shows the statistics of the datasets that we used in our experiments.

1785

DATASET	# TRAIN	# TEST
GSM8K (COBBE ET AL., 2021)	7,473	1,319
LONGBENCH (BAI ET AL., 2024)	-	4,750
NIAH* (KAMRADT, 2023)	-	800

1792 Table 20: Dataset Statistics. # TRAIN and # TEST represent the number of training and test samples,
 1793 respectively. *: The size of the NIAH test set varies based on the context length and step size,
 1794 typically around 800 samples per evaluation.

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1798 **F PROMPT**

1799

1800 Table 21 shows the prompt for the Figure 1

1801

1803 The prompt for demonstration

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1808 The purple-crested turaco (*Gallirex porphyreolophus*) or, in South Africa, the purple-crested loerie, (Khurukhuru in the
 1809 Luwenda (Venda) language) is a species of bird in the clade Turaco with an unresolved phylogenetic placement. Initial
 1810 analyses placed the purple-crested turaco in the family Musophagidae, but studies have indicated that these birds do
 1811 not belong to this family and have been placed in the clade of Turacos with an unresolved phylogeny. It is the National
 1812 Bird of the Kingdom of Eswatini, and the crimson flight feathers of this and related turaco species are important in
 1813 the ceremonial regalia of the Swazi royal family. This bird has a purple-coloured crest above a green head, a red ring
 1814 around their eyes, and a black bill. The neck and chest are green and brown. The rest of the body is purple, with
 1815 red flight feathers. Purple-crested turacos are often seen near water sources, where they can be observed drinking and
 1816 bathing, which helps them maintain their vibrant plumage. Purple-crested turacos are considered to be large frugivores
 1817 that are known to carry cycad seeds from various plant species long distances from feeding to nesting sites. After
 1818 fruit consumption, they regurgitate the seeds intact where they can germinate nearby. *G. porphyreolophus* primarily
 1819 consumes fruits whole like many other large frugivores which are suggested to be necessary for effective ecosystem
 1820 functioning. Among similar turacos, the purple-crested turaco have faster minimum transit times when consuming
 1821 smaller seed diets than larger seed diets, and *G. porphyreolophus* has been shown to have significantly faster pulp
 1822 (seedless fruit masses) transit time than another closely related Turaco when fed only the pulp of larger-seeding fruits
 1823 than smaller-seeding fruits. In addition to their frugivorous diet, these birds are occasionally seen foraging for other
 1824 food items such as nuts and leaves, which provide essential nutrients. They are also known to coexist with various
 1825 other animals, including those that might enjoy strawberries and other similar fruits. The purple-crested turaco's role in
 1826 seed dispersal is crucial, and their interaction with different elements of their habitat, including water and diverse plant
 1827 materials, highlights their importance in maintaining ecological balance.

1828

1829

1830 Table 21: The prompt for demonstration

1831

1832 Here we provide the CoT prompt exemplars for GSM8K which is used in section 4.2.

1833

1834 **G LIMITATIONS**

1835

1836 The major limitation of the ChunkKV is that it uses fixed-size token groups for chunking. While
 1837 adaptive chunking methods could potentially improve performance, they would introduce significant
 1838 inference latency. Therefore, finding a balance between the chunking method and inference latency
 1839 is key to improving KV cache compression.

1836	GSM8K experiemnt CoT Prompt Exemplars
1837	
1838	Question: There are 15 trees in the grove. Grove workers will plant trees in the grove today. After they are done, there will be 21 trees. How many trees did the grove workers plant today?
1839	There are 15 trees originally. Then there were 21 trees after some more were planted. So there must have been $21 - 15 = 6$. The answer is 6.
1840	Question: If there are 3 cars in the parking lot and 2 more cars arrive, how many cars are in the parking lot?
1841	There are originally 3 cars. 2 more cars arrive. $3 + 2 = 5$. The answer is 5.
1842	Question: Leah had 32 chocolates and her sister had 42. If they ate 35, how many pieces do they have left in total?
1843	Originally, Leah had 32 chocolates. Her sister had 42. So in total they had $32 + 42 = 74$. After eating 35, they had $74 - 35 = 39$. The answer is 39.
1844	Question: Jason had 20 lollipops. He gave Denny some lollipops. Now Jason has 12 lollipops. How many lollipops did Jason give to Denny?
1845	Jason started with 20 lollipops. Then he had 12 after giving some to Denny. So he gave Denny $20 - 12 = 8$. The answer is 8.
1846	Question: Shawn has five toys. For Christmas, he got two toys each from his mom and dad. How many toys does he have now?
1847	Shawn started with 5 toys. If he got 2 toys each from his mom and dad, then that is 4 more toys. $5 + 4 = 9$. The answer is 9.
1848	Question: There were nine computers in the server room. Five more computers were installed each day, from monday to thursday. How many computers are now in the server room?
1849	There were originally 9 computers. For each of 4 days, 5 more computers were added. So $5 * 4 = 20$ computers were added. $9 + 20$ is 29. The answer is 29.
1850	Question: Michael had 58 golf balls. On tuesday, he lost 23 golf balls. On wednesday, he lost 2 more. How many golf balls did he have at the end of wednesday?
1851	Michael started with 58 golf balls. After losing 23 on tuesday, he had $58 - 23 = 35$. After losing 2 more, he had $35 - 2 = 33$ golf balls. The answer is 33.
1852	Question: Olivia has \$23. She bought five bagels for \$3 each. How much money does she have left?
1853	Olivia had 23 dollars. 5 bagels for 3 dollars each will be $5 \times 3 = 15$ dollars. So she has $23 - 15$ dollars left. $23 - 15$ is 8. The answer is 8.
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Table 22: GSM8K CoT Prompt Exemplars

H LICENSES

For the evaluation dataset, all the datasets, including, GSM8K (Cobbe et al., 2021), LongBench (Bai et al., 2024) are released under MIT license. NIAH (Kamradt, 2023) is released under GPL-3.0 license.

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