

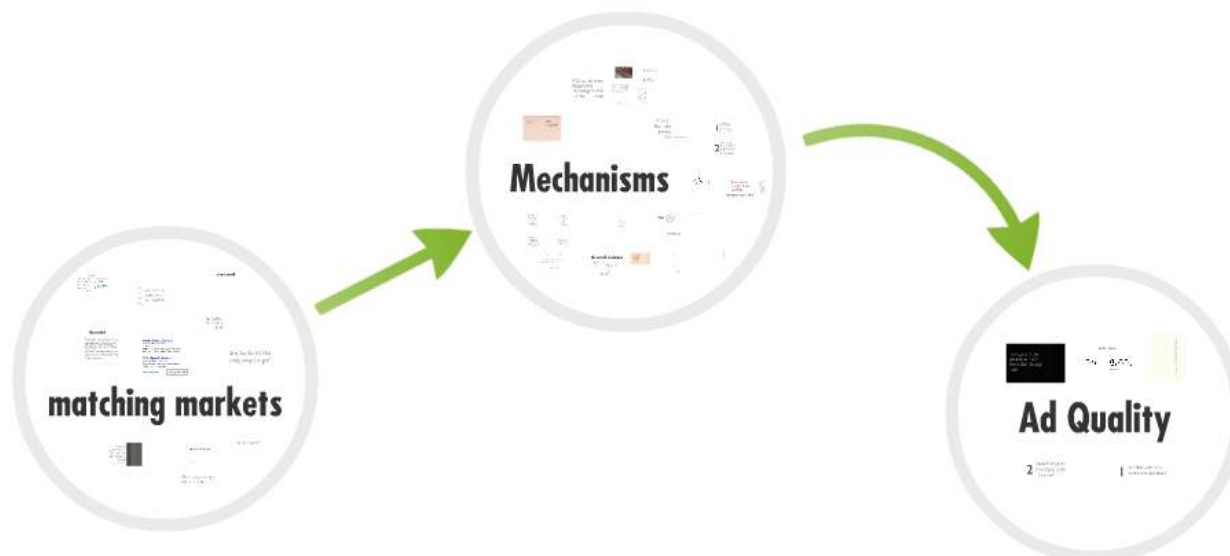


Sponsored Search Markets



hari sundaram
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how one makes
money on the web





Introduction



Web search



Game Theory



Auctions



Text Ads



Display Ads



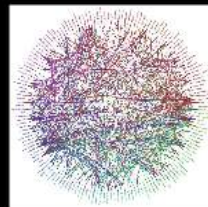
Behavioral targeting



Recommender systems



Privacy



Networks



Emerging areas



Final Presentations

Sponsored Search Markets



fact: keyword based
advertising makes most
of Google's revenue



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how one makes
money on the web



fact: keyword based
advertising makes most
of Google's revenue

Google (graphic)

Google's Acquisition Appetite

Google Search

I'm Feeling Lucky

Month Year
Hot
Medium
Cold
Inactive Months

Major acquisition asset
Technology
Market
Talent

Company
Price

Google
product
integration

Relative size of acquisition

*investor only

Building
Revenue
Streams

A Little
of Both

Cut
Competing
Revenue
Streams

August 2010

Like Search

September 2004

Picasa  Picasa

August

July 2004

Ignite Logic  ?

June

May 2004

Genius Labs  Blogger

November December
February March April

October 2003

Sprinks  Adsense
Adwords

October 2003


Kaltix  Search

September 2003

Applied Semantics  Adwords
Adsense
\$102M

May June July August

April 2003

Neotonic Software  Gmail

contextual
advertisements

April 2003

Pyra Labs  Blogger

October November
December February
March

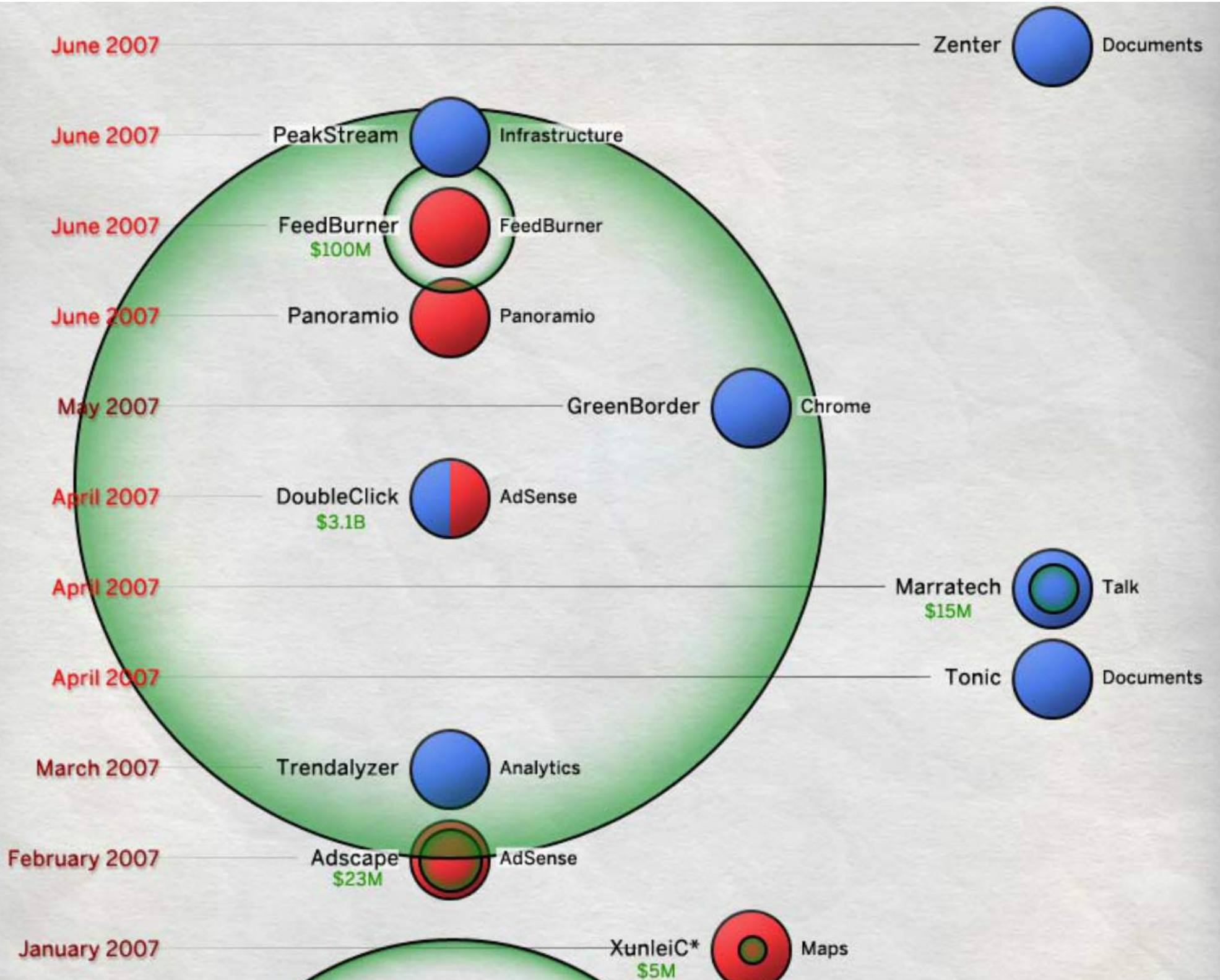
September 2001

Outride  Search

March April May June
July August

February 2001

Deja  Groups



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paying per click

nted Alaska

paying per click

are auctions the
only way to go?

lets assume
that we have
a list of slots
that need to
be filled

highest click
through rate



1

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Huge selection of discounted **Alaska**
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we need to
make some
assumptions



Advertisers know
the click through
rates.

2

We assume that the click through rate depends only on the slot itself and not on the ad that is placed there.

3

Third, we assume that the click through rate of a slot also **doesn't depend** on the ads that are in other slots.

4

We assume that each advertiser has a **revenue per click**: the expected amount of revenue it receives per user who clicks on the ad.

1 Advertisers know the click through rates.

2 We assume that the click through rate **depends only** on the slot itself and **not** on the ad that is placed there.

3 Third, we assume that the click through rate of a slot also **doesn't depend** on the ads that are in other slots.

4 We assume that each advertiser has a **revenue per click**: the expected amount of revenue it receives per user who clicks on the ad.

we need to make some assumptions

a basic model

	clickthrough rates	slots	advertisers	revenues per click	
r_i	10	a	x	3	v_j
	5	b	y	2	
	2	c	z	1	

a basic model

	clickthrough rates	slots	advertisers	revenues per click
r_i →	10	a	x	3 ← v_j
	5	b	y	2
	2	c	z	1

$$v_{ij} = r_i v_j$$

slots

advertisers

valuations

a

x

30, 15, 6



$$v_{ij} = r_i v_j$$

b

y

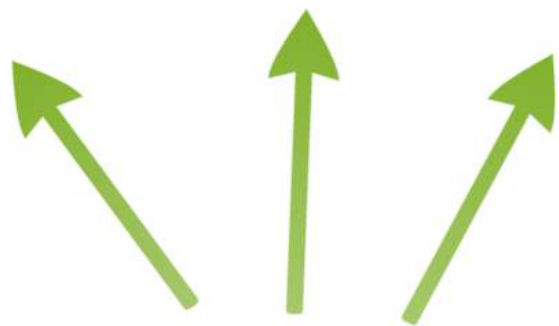
20, 10, 4

c

z

10, 5, 2

30, 15, 6



$$v_{ij} = r_i v_j$$

20 10 4

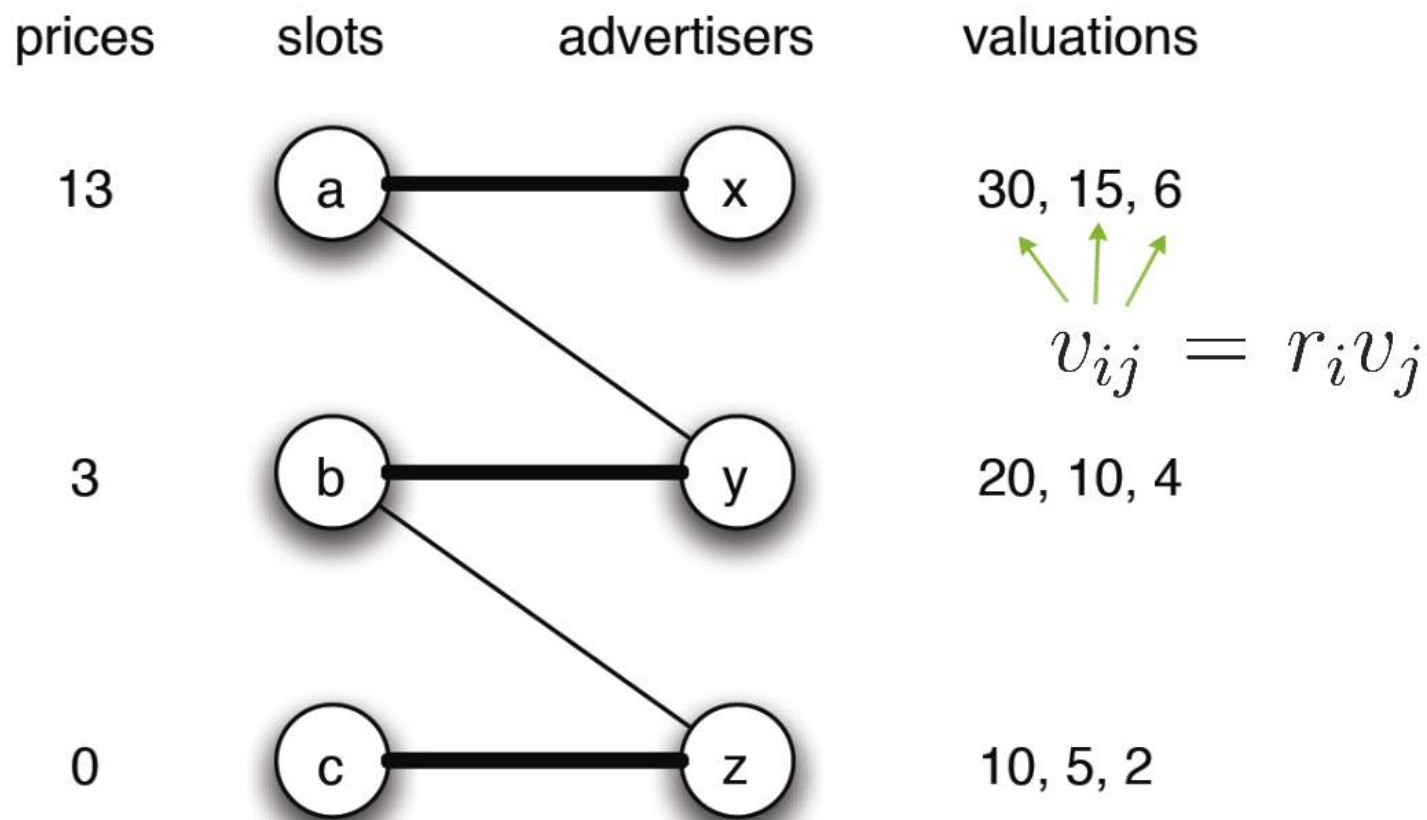
Each seller i
announces a
price

p_i

Each buyer j evaluates her payoff
for choosing a particular seller i

$$v_{ij} - p_i$$

Build a preferred-seller graph

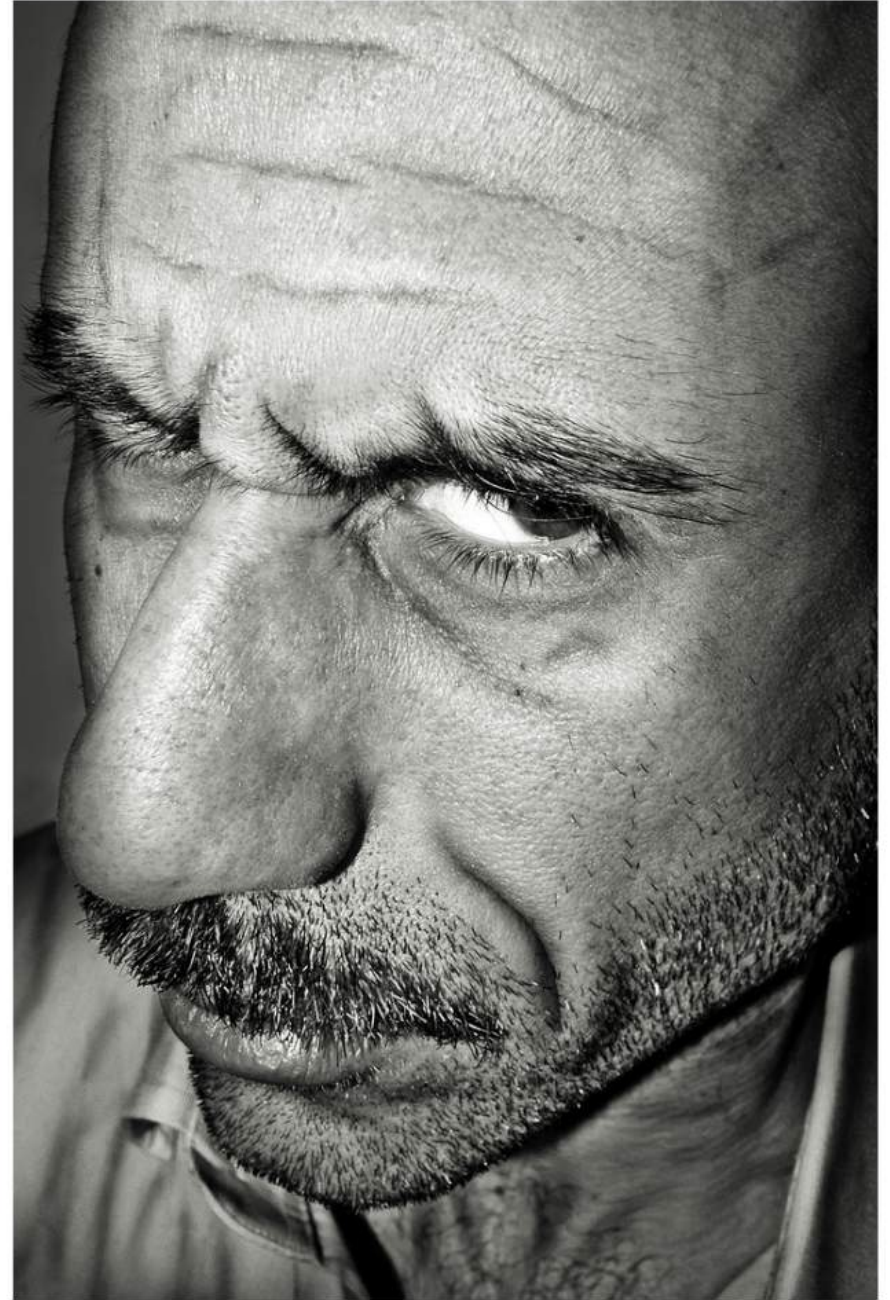


The prices are **market-clearing** if this graph has a perfect matching

The valuation function
can be arbitrary

$$v_{ij} = r_i v_j$$

In reality,
search engines
do not know
the valuations
of the
advertisers



In the early days, we saw
variants of first price auctions:
advertisers were simply asked
to bid for a slot

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variants of first price auctions:
advertisers were simply asked
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what happened?



VCG[👤] auctions are
designed to
encourage truthful
bidding

**generalize single item
second price auctions**

The second-price auction produces an allocation that maximizes social welfare—the bidder who values the item the most gets it


lets assume that we have a set
of valuations for **one** item

$$v_1, v_2, v_3, \dots, v_n$$

the winner of the auction
is charged an amount
equal to the "harm" he
causes the other bidders
by receiving the item

each individual is charged a price equal to the total amount better off everyone else would be if this individual weren't there

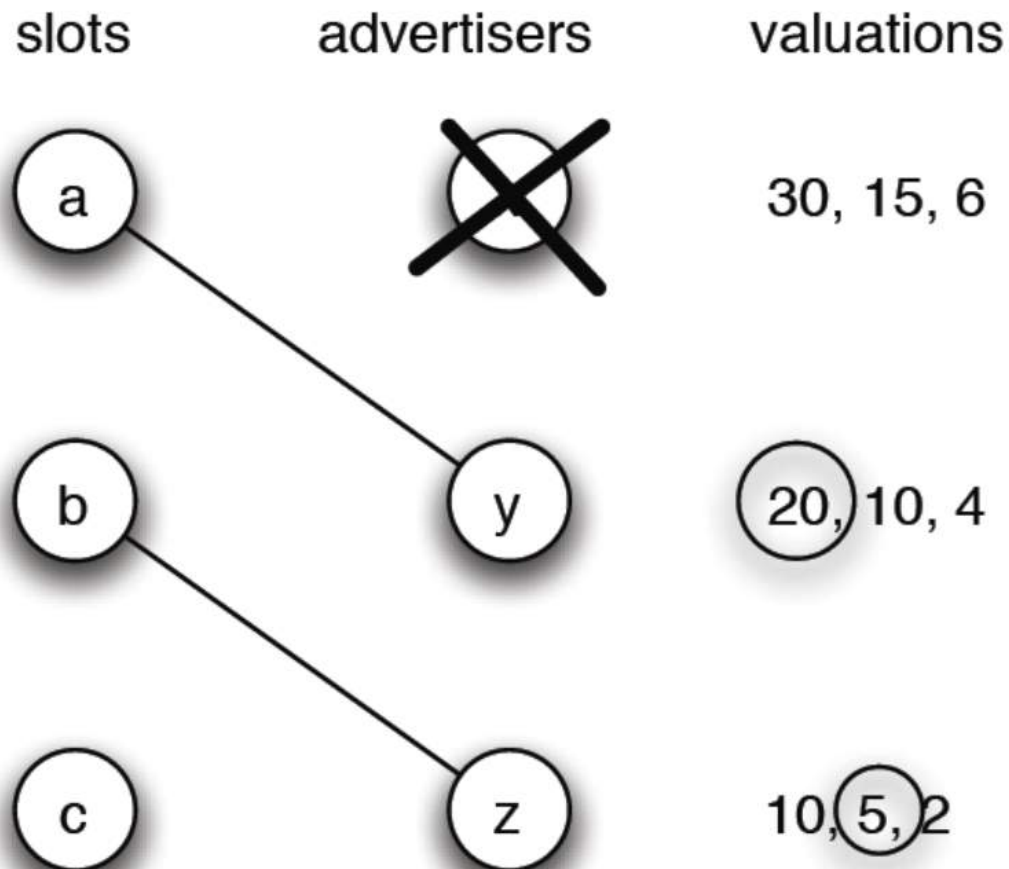




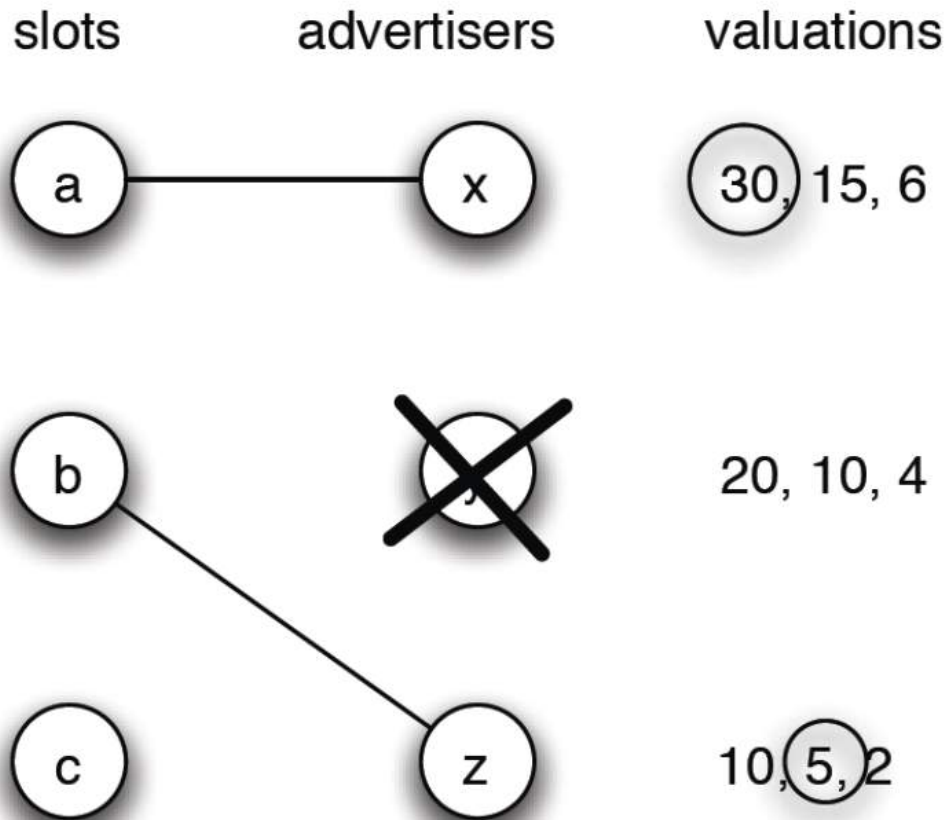
we first assign items to
buyers so as to
maximize total valuation

2

the price buyer j should pay for seller i 's item is the harm she causes to the remaining buyers through her acquisition of this item.



If x weren't there, y would do better by $20 - 10 = 10$, and z would do better by $5 - 2 = 3$, for a total harm of 13.



If y weren't there, x would be unaffected, and z would do better by $5 - 2 = 3$, for a total harm of 3.

VCG for
the more
general
case

V^S_B



social optimum — maximizes valuation

the set of
sellers with
seller i
removed

$S - i$

the set of
buyers with
buyer j
removed

$B - j$

removing item i
and seller j , then
the best total
valuation the rest
of the buyers



$$V_{B-j}^{S-i}$$



if buyer j simply didn't
exist, but item i were
still an option for
everyone else, then the
best total valuation the
rest of the buyers

$$V_{B-j}^S$$





The VCG price that we charge to buyer j for item i is then:


$$p_{ij} = V_{B-j}^S - V_{B-j}^{S-i}$$

price

when j is absent

when j buys item i

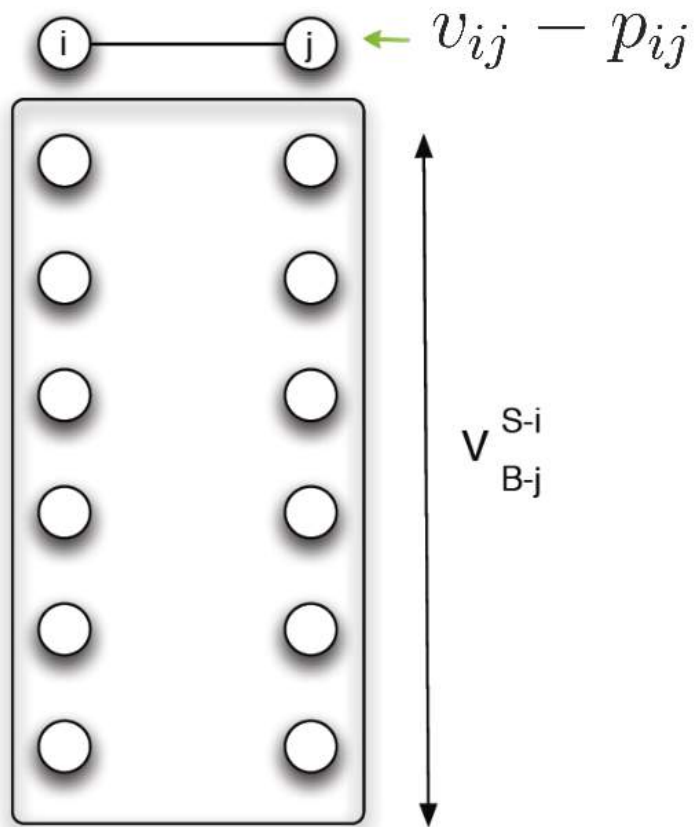
the overall mechanism

- 
- 1** Ask buyers to announce valuations for the items.
 - 2** Choose a socially optimal assignment of items to buyers
 - 3** Charge each buyer the appropriate VCG price

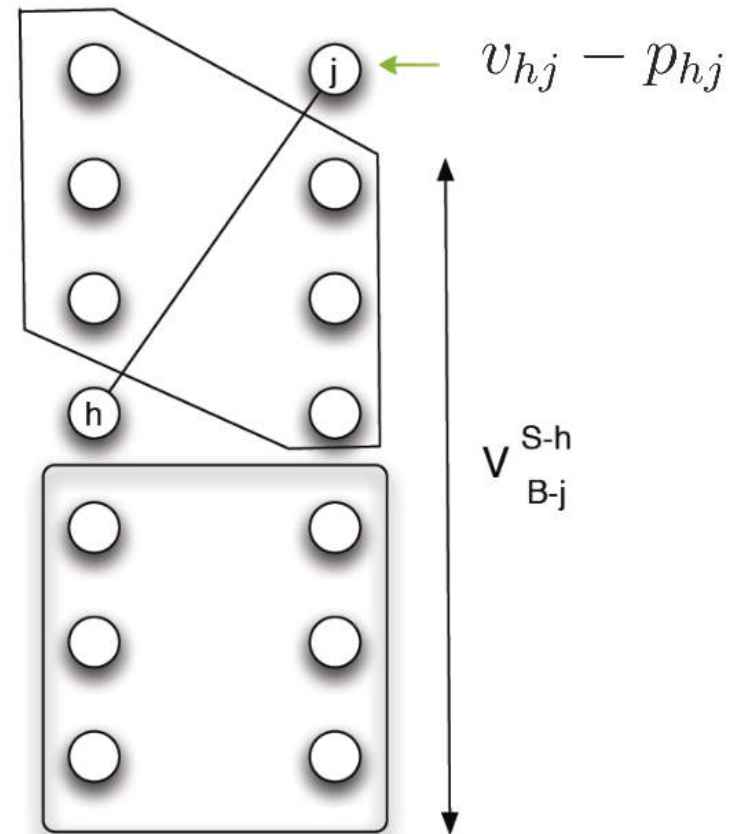
Claim:

Truth
telling is a
dominant
strategy

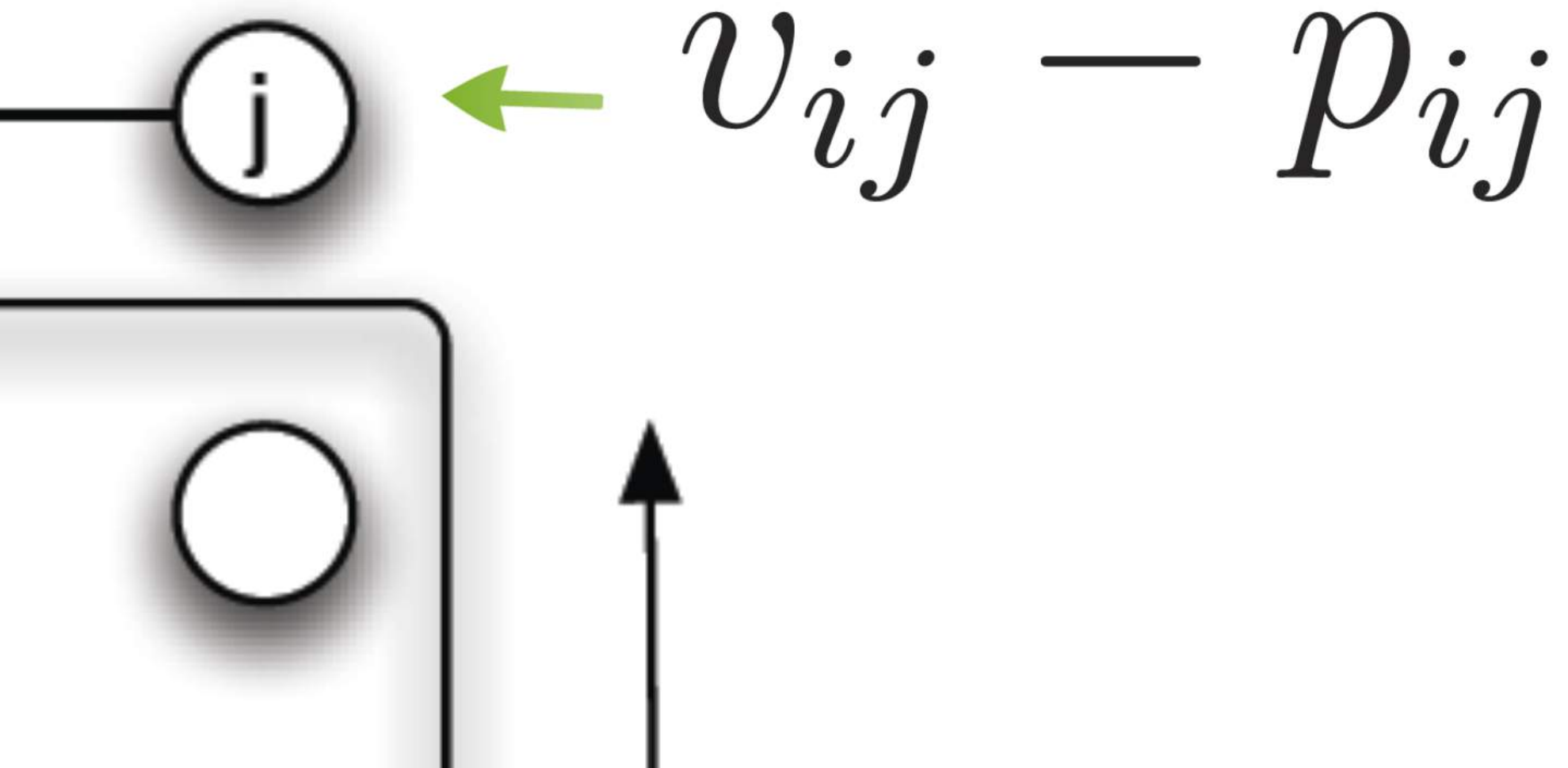
j tells the truth



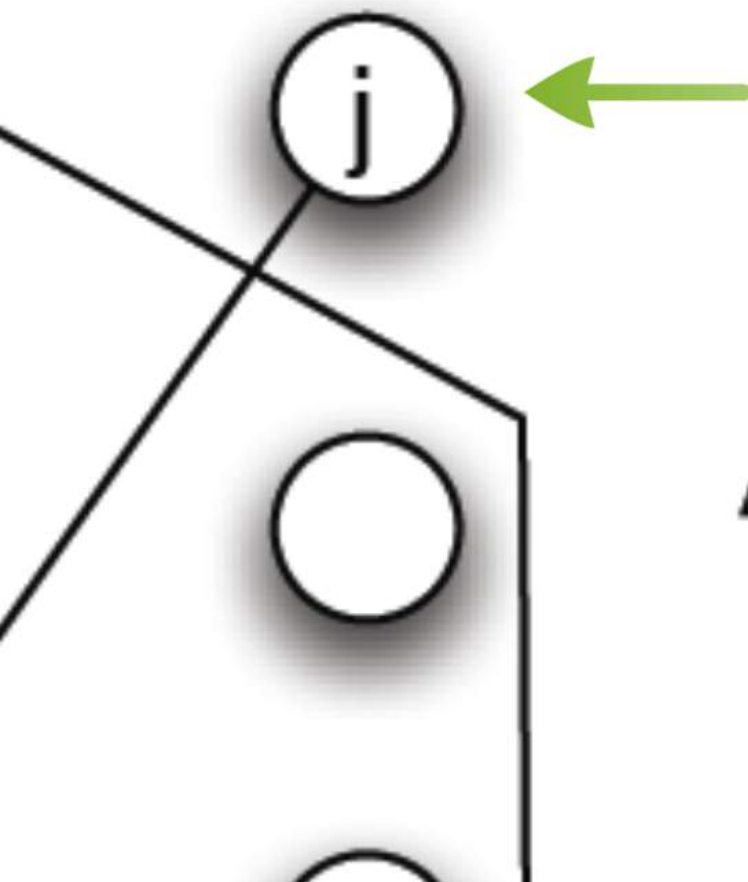
j lies



J **LEIS** **UITE** **U** **U** **U** **U**



j lies



$$v_{hj} - p_{hj}$$



what we have to show:

$$v_{ij} - p_{ij} \geq v_{hj} - p_{hj}$$

truthtelling



$$v_{ij} - [V_{B-j}^S - V_{B-j}^{S-i}] \geq v_{hj} - [V_{B-j}^S - V_{B-j}^{S-h}]$$



$$v_{ij} + V_{B-j}^{S-i} \geq v_{hj} + V_{B-j}^{S-h}$$

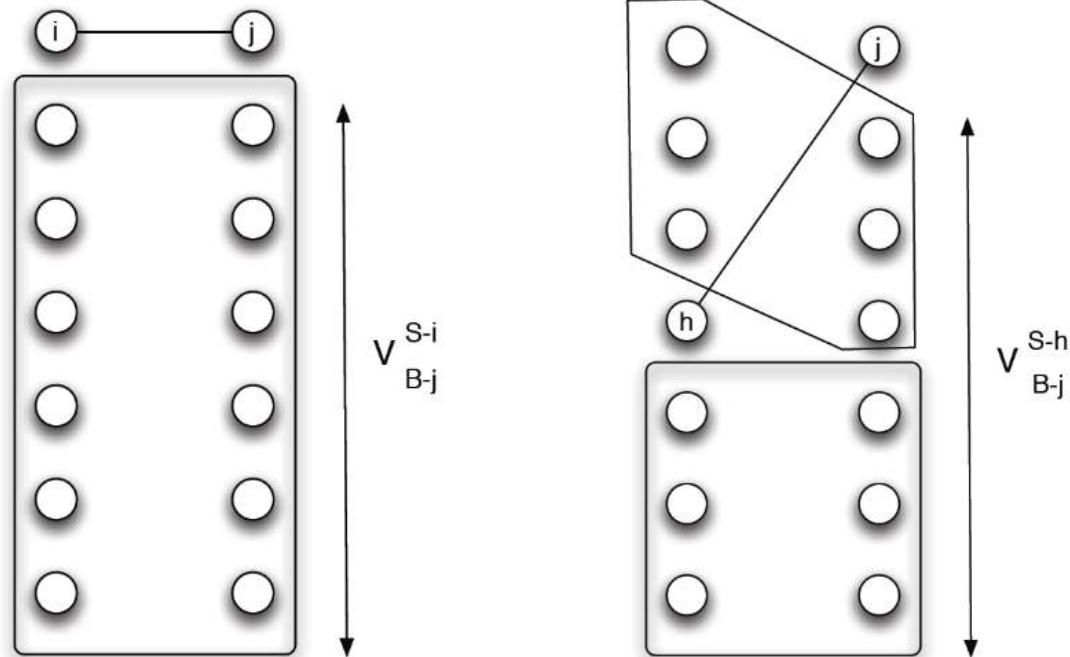


$$v_{ij} + V_{B-j}^{S-i} = V_B^S$$

maximum valuation
without any constraints


valuation with a constraint

$$v_{hj} + V_{B-j}^{S-h} \leq V_B^S$$



does VCG
maximize
seller
revenue?





Each advertiser j
announces a bid
consisting of a
single number b_j
the price it is willing
to pay per click

2

Then, after each advertiser submits a bid, the GSP procedure awards each slot i to the i th highest bidder, at a price per click equal to the $(i + 1)$ st highest bid.

(*i*+1)th bid



$$r_i b_{i+1}$$



click
through rate

there can be
multiple Nash
equilibria

there can be
multiple Nash
equilibria

truth-telling may not be one of them!

Search engine revenue
can be greater than
VCG, but it depends
on the equilibrium!

how good is the
assumption of a
fixed click-through
rate?



quality factor



$$v_{ij} = q_j r_i v_j$$

hidden from bidders

how do we compute ad quality?



| auctions are now
more complicated!

2 Search engines
now have a lot
of power!