

# Digital Image Processing: Homework #3

Due on May 31st, 2020 at 11:59pm

*Professor Yuyao Zhang*

**Tianyuan Wu**  
63305667

## Problem 1

### Solution

#### 1) Algorithm Description

For subproblem 1, I use the region grow algorithm, which can be described as:

- (a) First, select a list of points in background, named  $Point_{init}$ .
- (b) Then, we prepare a queue  $Q$  which contains the initial points, and a mask  $M$  with the same shape as the image.
- (c) Initial the mask:

$$\forall (i, j) \in M, M(i, j) = 1$$

- (d) Each time we pop the first point  $(x, y)$  in the queue, mark the mask  $M(x, y) = 0$ , then check the neighbours  $(x + 1, y)$ ,  $(x, y + 1)$ ,  $(x - 1, y)$  and  $(x, y - 1)$ . if the color gradient between the popped pixel and its neighbour smaller than the threshold, then we add this neighbour pixel into the queue, and mark the mask  $M(neighbour_x, neighbour_y) = 1$ .
- (e) We repeat step (3) until the queue is empty.
- (f) Finally we get the mask  $M$ , hence we can get the new image:

$$NewImg = OriginalImg(Mask == 1)$$

For subproblem 2, I use the superpixel algorithm first:

- (a) First, we divide the image into  $K$  small grids, and make  $K$  clusters according to the grids. To avoid starting on edges, we can move slightly within 3x3 neighborhood to lie on lowest gradient position. For each cluster, initialize a 5-D vector  $(l, a, b, x, y)$  (I use LAB color sapce instead of RGB).
- (b) For each cluster center  $c_i$ , compute distance bwt  $c_i$  and each pixel in a neighborhood of  $c_i$  The distance between two clusters are defined as:

$$D_{LAB} = \sqrt{(L_i - L_j)^2 + (A_i - A_j)^2 + (B_i - B_j)^2}$$

$$D_{XY} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$$

$$D = \sqrt{\left(\frac{D_{LAB}}{|LAB|}\right)^2 + \left(\frac{D_{XY}}{|XY|}\right)^2}$$

- (c) Assign pixel to cluster i if its distance is better than its current value.
- (d) This is not a global algorithm, so we only search in neighborhood, the region size depends on the number of  $K$

Then, let the average  $RGB$  value in a cluster to represent the  $RGB$  value of this cluster, use the threshold to determine the Red, green and white parts.

#### 2) Results of Part I

The results of the segmentation line of foreground and background:

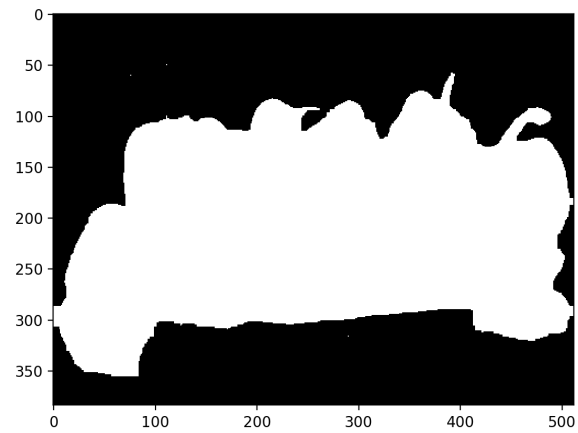


Figure 1: The segmentation line

The results of the segmented foreground:



Figure 2: Foreground

### 3) Results of Part II

The results of the of three type objects in the foreground: red peppers, green peppers and white garlics:

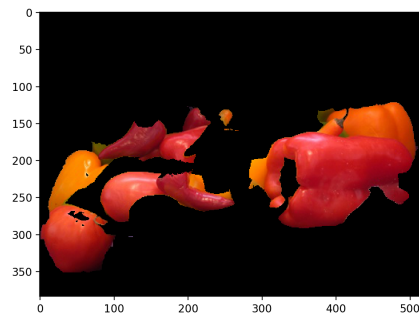


Figure 4: Red peppers

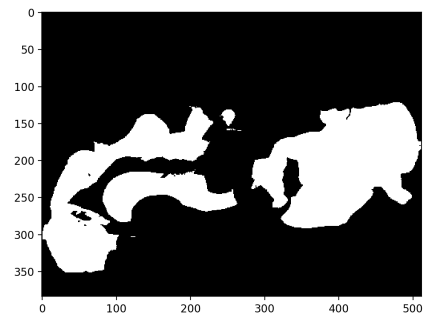


Figure 5: Red pepper mask.

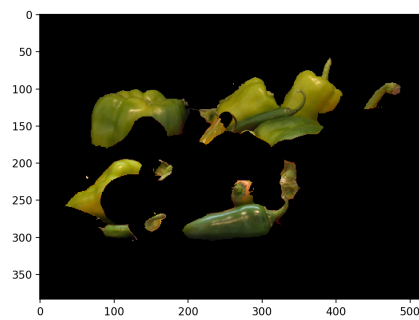


Figure 6: Red peppers

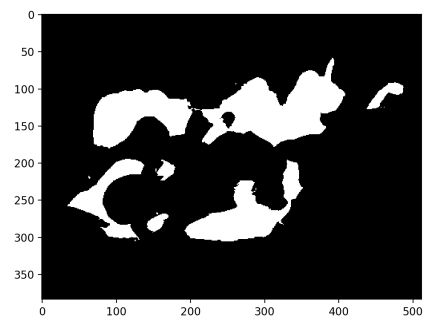


Figure 7: Green pepper mask

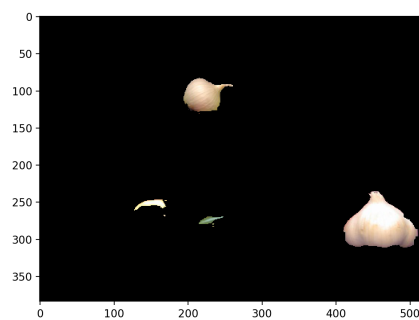


Figure 8: White garlics

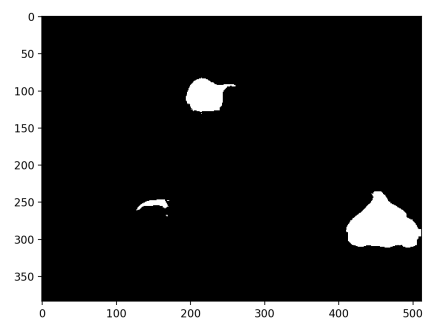


Figure 9: White garlics mask

## Problem 2

### Solution

#### 1) Algorithm Description

In this problem, I use the graph cut algorithm:

- (a) First, the input is an image with size  $M * N$ . We need to construct a graph with  $M * N$  nodes, a source  $S$  and a sink  $T$ .
- (b) Then, we have some prior information: let  $FG$  denotes the points that are determined to foreground manually, and  $BG$  denotes the points that are determined to background manually.
- (c) Calculate the histogram of  $FG$  and  $BG$ , then we can use these histograms to determine the probability of a given point that belongs to foreground or background.
- (d) For each node  $P$ , add a link from  $S$  to  $P$  and a link from  $P$  to  $T$ , which are called  $T-links$ . The weight of  $P$  and  $S$  is the probability that  $P$  belongs to foreground, and the weight of  $P$  and  $T$  is the probability that  $P$  belongs to background.
- (e) For each node  $P$ , add links between  $P$  and its neighbours, which are called  $N-links$ . The weight of each  $N-link$  is defined as:

$$W_{ij} = e^{-\frac{\|I_i - I_j\|_2}{2\sigma^2}}$$

- (f) Find the maxflow in this graph
- (g) By the maxflow-mincut theorem, find the min-cut and segment the image

For multi-class graph cut, we select 4 labels of points. When we find the first region, let the first label be the foreground points, the others are the background points. And when we find the region with label 2, just let the points with label 2 be the foreground, other points be the background.

#### 2) Results of Part I

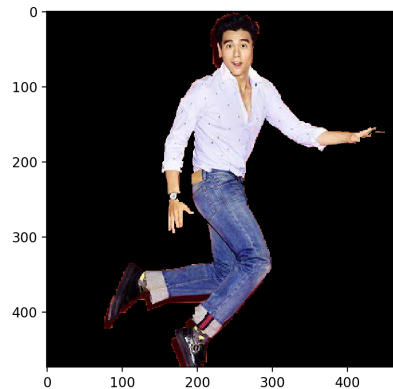


Figure 9: Result of graph cut

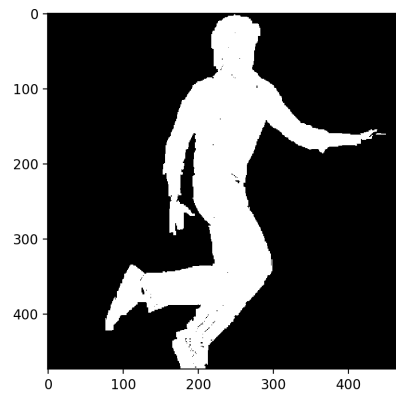


Figure 10: Mask of graph cut

### 3) Results of Part II

First, select points with 4 different labels:

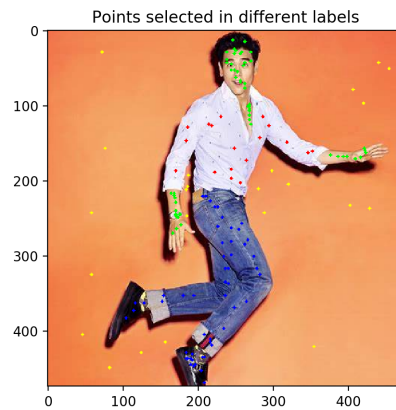


Figure 11: Points selected

Apply multi-class graph cut algorithm to get the mask and the results:

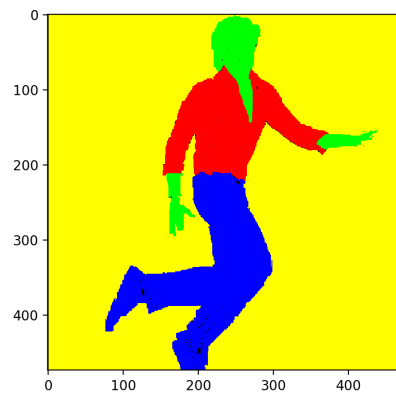


Figure 12: Mask of graph cut

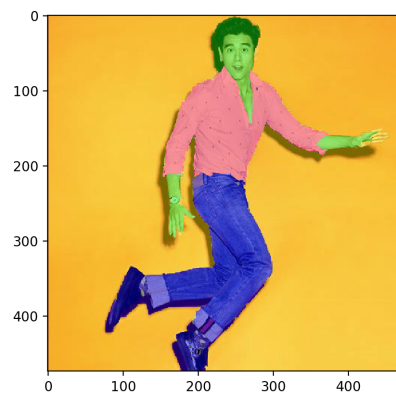


Figure 13: Mask of graph cut