

*gre**yrgb*0.6902, 0.6902, 0.6902*ac**in*,*edrgb*0.7294, 0.0706, 0.1686

197mm[0, 0](6mm, 8mm) 197mm(6mm, 2.1cm)

Exploded views and Ghosting

- Milestone 1** *Selection of split meshes, selected parts are not split and stay in place*
Milestone 2 *Find a safe distance, find a split plane*
Milestone 3 *Optimize Distance, force-field animation of split, optimize fringe distance cases*

$$p_{unoccluded}p_{occluded}r$$

$$p_{unoccluded}p_{occluded}$$

$$r$$

$$s\Delta_{offset}$$

$$sr$$

$$plane\vec{Normal} \cdot viewing\vec{Vector} = \pm 1$$

$$o_{max}$$

$$o_c o_{max} \cdot 0.7 \alpha 1.0 o_c = o_{max} \cdot 0.7 0.5 o_c = o_{max}$$

$$\alpha r$$

