

### Data with 31 User

classification

### Data with 28 User

classification  
perf

## Notes

```
,0,Missclassifications,Error
a2,322,98,23.333333333333333
a3,317,103,24.523809523809522
a4,286,134,31.9047619047619
a23,357,63,15.0
a24,349,71,16.904761904761905
a34,340,80,19.047619047619047
a234,375,45,10.714285714285714
r2,388,32,7.619047619047619
r3,388,32,7.619047619047619
r4,367,53,12.619047619047619
r23,393,27,6.428571428571428
r24,396,24,5.7142857142857135
r34,388,32,7.619047619047619
r234,398,22,5.238095238095238
r2_a2,397,23,5.476190476190476
r2_a23,398,22,5.238095238095238
r2_a24,398,22,5.238095238095238
r2_a234,399,21,5.0
r23_a2,397,23,5.476190476190476
r23_a23,401,19,4.523809523809524
r23_a24,400,20,4.761904761904762
r23_a234,400,20,4.761904761904762
r234_a2,398,22,5.238095238095238
r234_a23,398,22,5.238095238095238
r234_a24,398,22,5.238095238095238
r234_a234,398,22,5.238095238095238
```

```
Type,Attempts,Result
False Reject,420,31
False Accept,405,15
```

- classification performance is better for r2, r3, r4 (and the combinations based on them)
- the classification performance for a2, a3, a4 is also better
- (r2, r3, r4) and (a2, a3, a4) are independant

## User Data

### Digraphs (2-graphs)

user	means_mean	meadians_means	stds_mean
0	476	403	193
1	310	289	74
2	1596	1147	1278
3	349	315	138
4	328	303	102
5	630	564	205
6	368	339	120
7	326	287	141
8	674	577	221
9	567	519	162
10	232	212	62
11	1133	980	401
12	960	833	394
13	717	641	234
14	584	538	191
15	345	325	78
16	534	491	156
17	307	275	108
18	297	282	61
19	336	291	119
20	481	461	81
21	552	496	182
22	523	473	162
23	860	785	249
24	407	372	118
25	505	453	170
26	578	535	200
27	504	455	150
28	930	822	375
29	298	282	72
30	844	762	264

### Trigraphs (3-graphs)

```
user,means_mean,meadians_means,stds_mean
0,820,774,150
1,534,512,82
2,2678,2185,1353
3,682,637,171
4,602,568,124
5,1122,1084,138
6,599,568,126
7,531,501,122
8,827,790,144
9,814,773,157
10,410,392,63
11,1299,1225,287
12,1490,1398,322
13,1160,1113,181 ?
14,927,871,203
15,589,564,91
16,802,762,167
17,532,505,103
18,526,512,58 ?
19,573,547,114
20,693,667,97
21,788,741,168
22,689,646,128
23,1114,1044,233
24,621,595,109
25,786,736,174
26,907,865,147 ?
27,702,664,138
28,1319,1236,279
29,503,485,77
30,1144,1052,300
```

Fourgraphs (4-graphs)

```
user,means_mean,meadians_means,stds_mean
0,1091,1061,116
1,752,739,64
2,3594,3271,976
3,979,943,134
4,854,834,93
5,1510,1491,97
6,838,817,102
7,741,723,83
8,983,952,115
9,1090,1058,132
10,580,561,57
11,1599,1532,223
12,1853,1797,212
13,1560,1538,122 ?
14,1225,1183,156
15,810,791,74
16,1140,1106,146
17,736,722,64
18,743,738,38 ?
19,811,794,77
20,957,940,89
21,1041,1012,115
22,875,864,78
23,1428,1385,180
24,825,811,77
25,1085,1052,138
26,1228,1199,119 ?
27,942,920,92
28,1625,1587,183
29,715,702,56
30,1460,1399,203
```

r-distance

a-distance

- a-distance implementation: subtraction => division
- classification implementation: mean distance

## Sending Keystrokes over network

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Design

- using websockets:
  - *connection in user space (not managed by browser)*
  - *reliable (no UDP => using Keystrokes is unacceptable)*
  - *minimal parsing overhead (no HTTP header etc.)*
  - *browser build in*

## Problems Browser

- when to open network socket (loading page without logging in)
- how to match incoming keystroke stream to user, when user is logging in right now(no valid session)
  - *generate private uuid for each page load, that gets send with keystrokes and login data*
  - *send login data over websocket connection*
- network/async browser | keystrokes don't have to arrive in right order
  - *counter for each message*

## Problems Analysis

- variable network latency
  - *error margin based on ttl (better not)*
  - *measure round trip time from server to client to server at connection start*
  - *estimated performance similar to browser with low timestamp modification*
  - *any mitigation strategy can most likely be abused*

## Different Thought

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### Free Text Auth

- save classification on authentication
  - *saves computation*
  - *not really nessary (without )*