Hung-Wei Wu

Email: wuxx1045@umn.edu Phone: (612)-961-4145 Linkedin: https://www.linkedin.com/in/hungweiwu

Github: https://github.com/hungweiwu/ Website: https://hungweiwu.github.io

OBJECTIVE

Computer science student fascinated with big data concepts, seeking a internship as a software engineer

EDUCATION

University of Minnesota, Twin Cities, Honors: Computer Science, Mathematics

Aug 2014 - Dec 2018

- GPA: 3.563, Solar Vehicle Project Team member, Treasurer of Philippines Student Association
- Classes Taken: Algorithms & Data structures, Computer Architecture, Operating Systems, Program Design

TECHNICAL SKILLS

- Proficient in: Java, C++, Bash, Python
- Familiar with: C, JavaScript, HBase, HiveQL

RELEVANT EXPERIENCE

Undergraduate Research Assistant, University of Minnesota, Minneapolis, MN

Sep 2016 - Present

- Professor Anand Triparthi Distributed Systems Lab Website: http://ajanta.cs.umn.edu/
- Current Project: Beehive A Parallel Programming System for Graph Problems

Undergraduate Teaching Assistant, University of Minnesota, Minneapolis, MN

Aug 2016 - Present

- Taught two lab sections for CSCI1933: Introduction to Algorithms and Data Structures
- Used challenging lab exercises and projects to apply what was learned in lecture
- Explained and demonstrated major concepts to facilitate student learning

Database Development Intern, UnitedHealth Group, Minnetonka, MN

Jun 2016 - Sep 2016

- Tasked with automating database quality tests that were previously done manually (HBase, Hive)
- · Formulated and implemented a testing strategy that significantly cut down testing time
- 21 test cases incorporated into testing protocol

Innovation Intern, Medical Device Center, Minneapolis, MN

Jun 2015 – Apr 2016

- Worked with postgraduate engineers and physicians to prototype devices that meets clinical requirements
- · Wired and programmed microcontrollers to generate stable waves at extreme frequencies
- Worked with pressure sensitive resistors to prototype a device to alert paraplegics of formation of ulcers

Mobile Development Intern, Kaj Labs LLC, Minneapolis, MN

Jun 2015 - Sep 2015

- Tasked with adding features as well as security to outdated Android apps
- Worked with a small group of developers to program a briefcase app for lawyers
- Features: intuitive and user friendly file organization, secure login

Web Developer, Midwest Asian American Student Union, Minneapolis, MN

May 2015 – May 2016

- Wrote custom CSS and HTML to add custom features to a SquareSpace template
- Features: workshop registration, automated emails, real time count down timer
- Leveraged keywords and Google search to make site top three in results related to "MAASU"

PERSONAL PROJECTS

Minecraft Mod Link: http://bit.ly/2ceLrWG

- Worked over 100 hours on adding new interactive blocks and tools to Vanilla Minecraft 1.7.10
- Gained experience working with open source API's (Minecraft) and how to leverage that to add new functionality
- Features: Virus Block, Cure Block, Item Replicator, Cursed Sword

Internet of Things

Link: http://bit.ly/2c8Yp56

- Created a black/white grid oscillator that flashes at a different frequency in each individual cell
- Utilized Java Threads and game loop programming to keep the main loop steady at 60 Hz
- · Used to determine the location of an Arduino board based on the frequency of light detected