

## Lecture 3: Lower Bounds for PIR

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In recent lectures, we showed how to construct a 2-server Private Information Retrieval (PIR) schemes with sublinear bandwidth, without relying on any cryptographic assumptions. One question is whether we can achieve sublinear bandwidth in the single-server setting. We know that using cryptography (e.g. fully homomorphic encryption), we can easily get a single-server PIR scheme with constant bandwidth. However, is it possible to get sublinear bandwidth without cryptographic assumptions? In today's lecture, we will prove that

1. *A perfect (or even statistical) PIR scheme without cryptographic assumptions requires linear bandwidth;*
2. We will prove an even stronger version of the lower bound, that is, *a single-server PIR scheme with non-trivial bandwidth implies Oblivious Transfer (OT).*

Even though the second lower bound implies the first one, we will still begin by proving the first one since its proof is simpler. The second lower bound shows interesting complexity theoretic implications of PIR: informally speaking, we need “public-key operations” to construct single-server PIR with non-trivial bandwidth, since OT is believed to be strictly stronger than one-way functions (which gives symmetric-key cryptography) [IR89].

The high-level idea of the first lower bound is to show that there exists an extractor, such that given any database  $DB$  and any query  $q$ , the extractor can extract the whole database given the communication script. This shows that the communication script has at least  $n$ -bit of entropy for a randomly sampled  $n$ -bit database, and thus it is at least  $n$ -bit long.

The idea of the second lower bound is construct an OT scheme from a PIR scheme with non-trivial bandwidth. The challenge in the proof arises from the fact that PIR has only one-sided privacy, but OT has two-sided privacy (as explained more later).

### 1 Information-Theoretic 1-Server PIR Requires Linear Bandwidth

The following theorem has been a folklore lower bound and is formalized by Damgård, Larsen and Nielsen [DLN19].

**Theorem 1** ([DLN19]). *1-server PIR scheme with perfect correctness and perfect privacy must have  $\Omega(n)$  bandwidth where  $n = |DB|$ . Further, this lower bound holds regardless of the number of rounds or client/server computation.*

**Notations.** Given any database  $\text{DB} \in \{0,1\}^n$ , any client query  $i \in [n]$ , we denote the PIR protocol's communication script as  $\langle \text{Server}(\text{DB}, r_1) \leftrightarrow \text{Client}(i, r_2) \rangle$  (if it's multi-round, we just concatenate all the exchanged messages). Here,  $r_1$  and  $r_2$  are the random coins consumed by the server and the client, respectively. By the definition of perfect correctness, there exists an algorithm  $\text{Reconstr}$ , such that  $\text{Reconstr}(\langle \text{Server}(\text{DB}, r_1) \leftrightarrow \text{Client}(i, r_2) \rangle, i, r_2) = \text{DB}[i]$  with probability 1. That is, the  $\text{Reconstr}$  is the client-side algorithm to construct the final answer in the PIR protocol.

*Proof.* At a high level, the intuition of the proof is the following. By perfect privacy and perfect correctness of the PIR scheme, given any possible communication script  $C$ , a computationally unbounded extractor can extract all original database bits. Then, the communication script  $C$  can actually be seen as an encoding for the database, and the decoder just runs the extractor to reconstruct the database. This gives us a uniquely decodable scheme and by Shannon's source coding theorem, the expected length of the codeword has to be at least  $n$  bits when the database is randomly sampled.

The following claim says that one can extract the entire database from the communication transcript of the PIR.

**Claim 2.** Fix some  $\text{DB} \in \{0,1\}^n$ . Fix an arbitrary  $i \in [n]$ , and arbitrary client and server coins  $r_1, r_2$ . Let  $C = \langle \text{Server}(\text{DB}, r_1) \leftrightarrow \text{Client}(i, r_2) \rangle$  be the transcript of the PIR protocol on  $\text{DB}, i, r_1, r_2$ . Then for any  $j \in [n]$ , there must exist some  $r'_2$  such that  $C$  is compatible with  $(j, r'_2)$ . Further,  $\text{Reconstr}(C, j, r'_2) = \text{DB}[j]$ .

In the above, the communication transcript  $C$  being compatible with  $(j, r'_2)$  means that if we rerun the client's algorithm using input  $j$ , coins  $r'_2$ , and the first  $(r-1)$  messages it receives in  $C$ , it outputs the same  $r$ -th outgoing message as in  $C$ . Further, this holds for any  $r$ .

[Elaine: Mingxun, can you please fix the cleverref? it doesn't work.]

*Proof of Claim 2.* For fixed  $\text{DB}, r_1$ , transcript  $C$  happens with non-zero probability for query  $i \in [n]$ . By perfect privacy, transcript  $C$  must happen with non-zero probability for any query index  $j \in [n]$ . This means that there exists  $r'_2$  such that  $j, r'_2$  is compatible with  $C$ . This means that the transcript is also  $C$  when the PIR is executed on  $\text{DB}, r_1, j, r'_2$ . By perfect correctness of the PIR scheme, it must be that  $\text{Reconstr}(C, j, r'_2) = \text{DB}[j]$ .  $\square$

Given Claim 2, we can construct the following encoding scheme. Notice that the encoder and the decoder algorithms need not be efficient.

- **Encode(DB):** Arbitrarily fix the client and server's random coins  $r_1$  and  $r_2$ , and choose an arbitrary query  $i \in [n]$ , say  $i = 1$ . Given an  $n$ -bit database  $\text{DB}$ , the encoding for  $\text{DB}$  is the communication transcript  $\langle \text{Server}(\text{DB}, r_1) \leftrightarrow \text{Client}(i, r_2) \rangle$ .
- **Decode( $C$ ):** Given a codeword  $C$ , the decoder algorithm will reconstruct the  $j$ -th bit of  $\text{DB}$  for any  $j \in [n]$  as follows. The algorithm fixes  $j$  and enumerates  $r'_2$  until  $C$  is compatible with  $(j, r'_2)$ . Then, the  $j$ -th bit of  $\text{DB}$  is reconstructed by  $\text{Reconstr}(C, j, r'_2)$ .

Due to Claim 2, the above encoding scheme always correctly decodes. i.e.,  $\forall \text{DB} \in \{0,1\}^n$ ,  $\Pr[\text{Decode}(\text{Encode}(\text{DB})) = \text{DB}] = 1$ . Then, by Shannon's source coding theorem, we have the following where  $H(\text{DB})$  denotes the entropy of a randomly sampled  $\text{DB}$ :

$$\mathbf{E}_{\text{DB} \leftarrow \{0,1\}^n} [\text{Encode}(\text{DB})] \geq H(\text{DB}) = n.$$

As a special case, if the communication length of the PIR scheme is fixed (i.e., does not depend on the server and client's inputs and coins), then it must be at least  $n$  bits long.  $\square$

**Remark 1.** [DLN19] extended the proof to statistical-correct and statistical-private PIR schemes.

## 2 Non-Trivial Single-Server PIR Implies Oblivious Transfer

Crescenzo, Malkin, and Ostrovsky [CMO00] showed that a single-server PIR with non-trivial bandwidth implies Oblivious Transfer (OT). 1-out-of-2 OT can be viewed as a special secure 2-party computation protocol for a “selection” functionality (as formally defined later). Kilian showed that OT is complete for realizing secure multi-party computation for any functionality, even in the presence of dishonest majority. OT is known to imply one-way functions (OWF). OT also implies key exchange, and the famous result of Impagliazzo and Rudich showed that one cannot construct OT from OWF with a blackbox reduction [IR89]. This gives some evidence that OT is likely strictly stronger than OWF. As mentioned, another way to interpret the result is that to get 1-server PIR with non-trivial bandwidth, we need “public-key operations”.

In our lecture, we will show that 1-server PIR with non-trivial bandwidth implies *honest-receiver* OT. We note that Crescenzo, Malkin, and Ostrovsky [CMO00] also showed that how to construct *malicious-receiver* OT from 1-server PIR (with non-trivial bandwidth).

### 2.1 Definition of OT

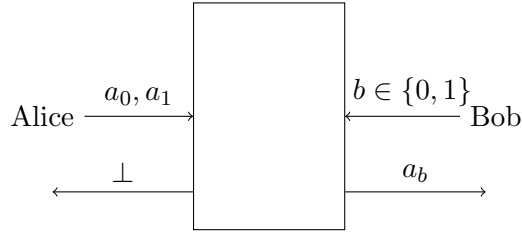


Figure 1: OT Functionality

**Syntax.** A 1-out-of-2 OT between Alice and Bob has the following abstraction:

- Alice has two bits  $a_0$  and  $a_1$ , Bob has a single bit  $b$ . Bob wishes to learn  $a_b$ .
- Alice should not learn Bob’s choice of  $b$  (Bob’s privacy).
- Bob should not learn  $a_{1-b}$  (Alice’s privacy).

**Notations.** The protocol’s execution is denoted as

$$\begin{pmatrix} \text{View}_A \\ \text{View}_B \\ \text{out}_B \end{pmatrix} = \langle \text{Alice}(1^\lambda, a_0, a_1) \leftrightarrow \text{Bob}(1^\lambda, b) \rangle,$$

where  $\lambda$  is the security parameter, and

- $\text{View}_A$  is Alice’s view, including Alice’s random coins and the protocol transcript;
- $\text{View}_B$  is Bob’s view, including Bob’s random coins and the protocol transcript;
- $\text{out}_B$  is Bob’s output.

**Definition 3** (Correctness of OT). Given any  $a_0, a_1, b \in \{0, 1\}^3$ ,

$$\Pr[(\cdot, \cdot, \text{out}_B) \leftarrow \langle \text{Alice}(1^\lambda, a_0, a_1) \leftrightarrow \text{Bob}(1^\lambda, b) \rangle : \text{out}_B = a_b] = 1 - \text{negl}(\lambda).$$

That is, Bob should output the correct bit he tries to fetch with overwhelming probability.

We now see the privacy definitions. We focus on the case where Alice can be malicious and Bob is honest but curious, which means Alice may deviate from the protocol, but Bob follows the protocol honestly and only tries to break the privacy based on his local view.

**Definition 4** (Sender's privacy against an honest-but-curious receiver). For every probabilistic polynomial-time (PPT) reconstruction algorithm  $R$ , there exists a negligible function  $\text{negl}$  such that for all inputs  $a_0, a_1, b \in \{0, 1\}$ , the following holds:

$$\Pr \left[ \begin{array}{c} (a_0, a_1) \xleftarrow{\$} \{0, 1\}^2 \\ (\cdot, \text{View}_B, \cdot) \leftarrow \langle \text{Alice}(1^\lambda, a_0, a_1) \leftrightarrow \text{Bob}(1^\lambda, b) \rangle : \\ R(1^\lambda, \text{View}_B) = a_{1-b} \end{array} \right] < \frac{1}{2} + \text{negl}(\lambda)$$

**Definition 5** (Receiver's privacy against a malicious sender). For any PPT adversary  $A^*$  representing a malicious sender (Alice), for any PPT reconstruction algorithm  $R^*$ , there exists a negligible function  $\text{negl}$  that the following holds:

$$\Pr \left[ \begin{array}{c} b \xleftarrow{\$} \{0, 1\} \\ (\text{View}_A, \cdot, \cdot) \leftarrow \langle A^*(1^\lambda, a_0, a_1) \leftrightarrow \text{Bob}(1^\lambda, b) \rangle : \\ R^*(1^\lambda, \text{View}_A) = b \end{array} \right] \leq \frac{1}{2} + \text{negl}(\lambda)$$

**Remark 2.** PIR can also be viewed as a special 2-party computation protocol with the following features 1) we only need one-sided privacy, and 2) PIR has special efficiency requirements on the communication (otherwise a trivial way is to simply download the whole database).

To construct OT from PIR, the main challenge arises from the following:

1. PIR has only *one-sided privacy*, that is, the server should not learn the client's query but there is no privacy guarantee for the server's database;
2. However, OT has *two-sided privacy*, that is, both Alice and Bob's privacy must be protected.

Therefore, the main challenge is how to prove sender privacy when the underlying PIR does not directly offer it. As you shall see in the proof, sender privacy will follow from the fact that the PIR scheme is bandwidth-efficient.

**Constructing OT from PIR [CMO00].** Crescenzo, Malkin, and Ostrovsk [CMO00] showed that PIR with non-trivial bandwidth implies the possibility of constructing Oblivious Transfer (OT) even with a malicious receiver. In this class, we are just going to do the easier version which shows that PIR implies an honest-but-curious Bob OT.

The construction of OT from PIR, is shown in Figure 2. The correctness and Bob's privacy are easy to show by the correctness and the privacy of the PIR scheme. It remains to show Alice's privacy (sender privacy).

The high-level idea is as follows. In the  $j$ -th repetition of the PIR scheme, since we assume the communication of the PIR scheme is sublinear, Bob cannot learn every index of the database with overwhelming certainty (with a simple argument of information entropy). Then, if Bob samples a random index, the corresponding database entry remains some uncertainty to Bob. Moreover, Alice

**Phase 1.** Repeat the following process  $m$  times (indexed by  $j$ ):

- Alice samples  $\text{DB}_j \xleftarrow{\$} \{0, 1\}^k$
- Bob samples  $i_j \xleftarrow{\$} [k]$
- Alice and Bob execute the PIR protocol acting as the server and the client, respectively. Let  $x_j$  be Bob's output.

**Phase 2.**

- Bob samples  $i'_1, \dots, i'_m \xleftarrow{\$} [k]^m$
- Bob sends the following tuples to Alice:

$$\begin{cases} (i_1, \dots, i_m), (i'_1, \dots, i'_m), & \text{if } b = 0 \\ (i'_1, \dots, i'_m)(i_1, \dots, i_m), & \text{if } b = 1 \end{cases}$$

- Alice parses the message as  $(t_1^0, \dots, t_m^0), (t_1^1, \dots, t_m^1)$ .
- Alice returns these two bits to Bob:

$$c_0 \leftarrow a_0 \oplus \text{DB}_j[t_1^0] \oplus \dots \oplus \text{DB}_j[t_m^0]$$

$$c_1 \leftarrow a_0 \oplus \text{DB}_j[t_1^1] \oplus \dots \oplus \text{DB}_j[t_m^1]$$

- Bob can reconstruct  $a_b$  from  $c_b$  because it knows  $x_1 = \text{DB}[i_1^b], \dots, x_m = \text{DB}[i_m^b]$ .

Figure 2: Constructing an honest-but-curious Bob OT from PIR.

will cover the  $a_{1-b}$  bit with all the random database indices chosen by Bob, essentially amplifying the uncertainty. Then, Bob cannot recover  $a_{1-b}$  with a non-negligible advantage over random guessing. We will use the following lemma to show the “amplification” effect.

**Lemma 6.** *Suppose  $X_1, \dots, X_n$  are binary random variables such that for each  $i$ ,  $\Pr[X_i = 1] = \frac{1}{2} + \delta$ ,  $\delta \in (-\frac{1}{2}, \frac{1}{2})$ . Then, we have that*

$$\Pr[X_i \oplus \dots \oplus X_n = 1] = \frac{1}{2} + \delta(2\delta)^{n-1}.$$

*Proof.* Base Case ( $n = 1$ ): For  $n = 1$ , the statement simplifies to  $\Pr[X_1 = 1] = \frac{1}{2} + \delta$ , which is true by definition.

Inductive Step: Assume the lemma is true for  $n$ , i.e.,  $\Pr[X_1 \oplus \dots \oplus X_n = 1] = \frac{1}{2} + \delta(2\delta)^{n-1}$ . We need to prove it for  $n + 1$ .

Given:

$$\frac{1}{2} + \gamma_{n+1} = \left(\frac{1}{2} + \gamma_n\right) \left(\frac{1}{2} + \delta\right) + \left(\frac{1}{2} - \gamma_n\right) \left(\frac{1}{2} - \delta\right)$$

Expanding this, we get:

$$\frac{1}{2} + \gamma_{n+1} = \frac{1}{4} + \frac{\gamma_n}{2} + \frac{\delta}{2} + \gamma_n\delta + \frac{1}{4} - \frac{\gamma_n}{2} - \frac{\delta}{2} + \gamma_n\delta$$

$$\gamma_{n+1} = 2\gamma_n\delta$$

By the inductive hypothesis,  $\gamma_n = \delta(2\delta)^{n-1}$ , so:

$$\gamma_{n+1} = 2\delta(2\delta)^{n-1}\delta = \delta(2\delta)^n$$

Thus,

$$\Pr[X_1 \oplus \dots \oplus X_{n+1} = 1] = \frac{1}{2} + \delta(2\delta)^n$$

□

For the rest of the proof, we only need to show that in a single copy of the PIR scheme, Bob can only guess the random index's value with probability no more than  $\frac{1}{2} + \delta$  with some non-negligible  $\delta$ , then using the XOR amplification lemma is sufficient to prove the sender's privacy. Given any  $i \in [k]$ , any PPT reconstruction algorithm  $R$ , consider the following experiment.

•  $\text{Expt}(1^\lambda, k, \text{coin}_A, \text{coin}_B, i, R)$ :

- $\text{DB} \xleftarrow{\$} \{0, 1\}^k$
- $(\cdot, \text{View}_B) \leftarrow \langle \text{PIR.Alice}(1^\lambda, \text{DB}, \text{coin}_A) \leftrightarrow \text{PIR.Bob}(1^\lambda, i, \text{coin}_B) \rangle$
- $r \xleftarrow{\$} [k]$ ;
- output 1 if  $R(1^\lambda, \text{View}_B, r, \text{coin}_B) = \text{DB}[r]$

**Claim 7.** *Let  $p = \Pr[\text{Expt}(1^\lambda, k, \text{coin}_A, \text{coin}_B, i, R) = 1]$ . Then,*

$$H(p) \geq \frac{k-l}{k},$$

where  $H(p)$  is the binary entropy of  $p$ ,  $k$  is the database size, and  $l$  is the communication script length in the PIR scheme.

*Proof.* Let  $\text{Comm}$  be the communication script in the PIR scheme. By definition of entropy,  $H(\text{Comm}) \leq l$ . Denote  $\text{DB} = (y_1, \dots, y_k)$ . Let  $z_j = R(1^\lambda, \text{View}_B, j, \text{coin}_B)$  for  $j \in [k]$ . Let  $p_j = \Pr[y_j \neq z_j]$  and  $p = \frac{1}{k} \sum_{j \in [k]} p_j$ .

By Fano's inequality  $(\Delta)$ :

$$H(p_j) \geq H(y_j | \text{Comm})$$

By chain rule $(\star)$ :

$$H(\text{DB} | \text{Comm}) = \sum_{j=1}^k H(y_j | \text{Comm}, y_{j-1}, \dots, y_1) \leq \sum_{j=1}^k H(y_j | \text{Comm}).$$

Thus,

$$H(\text{DB} | \text{Comm}) = H(\text{DB}) - H(\text{Comm}) + H(\text{Comm} | \text{DB}) \geq k - H(\text{Comm}) \geq k - l,$$

Hence,

$$H(p) = H\left(\frac{1}{k} \sum_{j=1}^k p_j\right) \stackrel{(\Delta)}{\geq} \frac{1}{k} \sum_{j=1}^k H(p_j) \geq \frac{1}{k} \sum_{j=1}^k \frac{H(y_j | \text{Comm})}{k} \stackrel{(\star)}{\geq} \frac{k - l}{k}$$

Where  $\Delta$  and  $\star$  denote where each inequality is applied.  $\square$

The full proof can also be seen in [DLN19] and for the lemmas 4.5 (absolute difference in entropy between two probability distributions  $p$  and  $q$  on a finite set  $M$  is bounded above by the  $L_1$ -norm of their difference) and 4.6 (bounds the entropy of a function and is maximized by the uniform distribution) [DPP98].

## Notes

### Conditional Entropy

$$H(Y | X) = - \sum_{x \in D_X, y \in D_Y} p(x, y) \log_2 \frac{p(x, y)}{p(x)}$$

### Entropy

Let  $X$  be a random variable taking values over a finite domain  $D_X$ .

$$H(X) = - \sum_{x \in D_X} p(x) \log_2 p(x)$$

Fact:  $0 \leq H(X) \leq \log_2(|D_X|)$

### Chain Rule

$$H(Y | X) = H(X) + H(Y | X)$$

$$H(X_1, \dots, X_n) = \sum_{i=1}^n H(X_i | X_1, \dots, X_{i-1})$$

## Bayes Rule

$$H(Y|X) = H(X|Y) - H(X) + H(Y)$$

## Binary Entropy Function

For  $p \in [0, 1]$ :

$$H(p) = -p \log_2(p) - (1 - p) \log_2(1 - p)$$

## Concavity

For  $p, q \in [0, 1]$  and  $0 \leq \lambda \leq 1$ :

$$H(\lambda p + (1 - \lambda)q) \geq \lambda H(p) + (1 - \lambda)H(q)$$

## Fano's Inequality

Let  $X$  and  $Y$  be random variables with  $X \in D_X$  and  $Y \in D_Y$ . Let  $\hat{X} = f(Y)$  be a predictor of  $X$  based on the observations  $Y$ , and let  $p = P(X \neq \hat{X})$ .

$$H(X|Y) \leq H(p) + p \log_2(|D_X| - 1)$$

## References

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