# C++

1. Why &how const? ([const c++](http://duramecho.com/ComputerInformation/WhyHowCppConst.html))
2. Functor(Function Objects)?

# Algorithm

1. Pattern Searching: Naive approach; KMP; Rabin-Karp ( [Geekforgeek](http://www.geeksforgeeks.org/tag/pattern-searching/page/2/))
2. Fibonacci Number and dynamic programming: ClimbStairs