

SIOC嵌入式軟體實驗

實驗九：I2C



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Outline

- ☐ I2C Introduction
- ☐ I2C Standard Driver Library
- ☐ 實驗



I2C Introduction

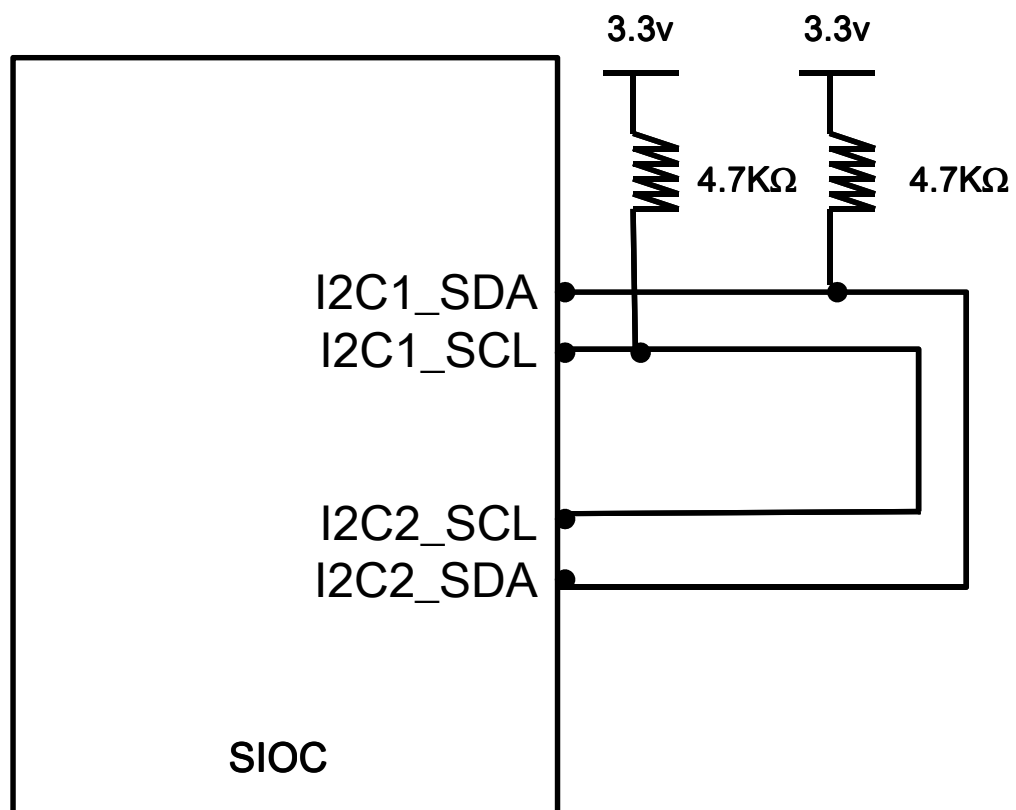


I2C Introduction

- ❑ I²C使用兩條雙向開放集極(Open Drain)，串列資料(SDA)及串列時脈(SCL)並利用電阻將電位上拉。
- ❑ I²C允許相當大的工作電壓範圍，但典型的電壓準位為+3.3v或+5v。
- ❑ 由SDA和SCL構成的串列匯流排，可發送和接收資料。在CPU與被控IC之間、IC與IC之間進行雙向傳送。
- ❑ I2C匯流排在傳送資料過程中共有三種類型信號，它們分別是：START信號、FINISH信號和ACK信號。

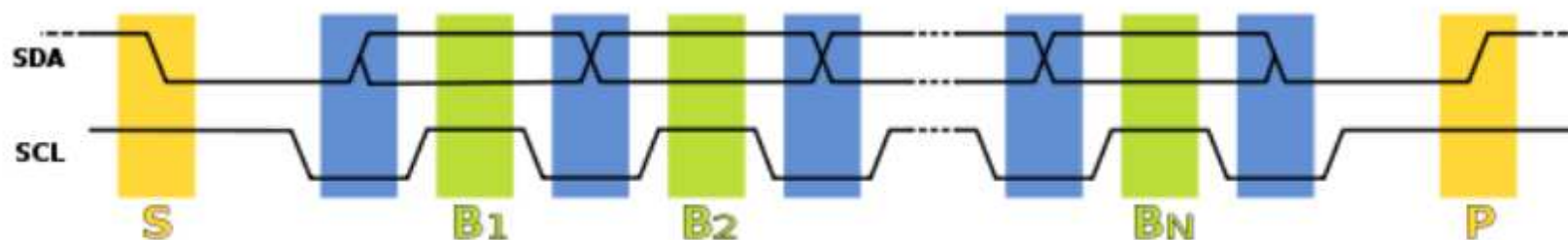


Hardware Architecture





State Signal



START : SCL為high時，SDA由high變成low，開始傳送資料。
FINISH : SCL為high時，SDA由low變成high，結束傳送資料。
ACK : 接收資料的IC在接收到8bit資料後，向發送資料的IC發出特定的低電平脈衝，表示已收到資料。



I2C Standard Driver Library



I2C_InitTypeDef structure

```
typedef struct
{
    u16 I2C_Mode;
    u16 I2C_DutyCycle;
    u16 I2C_OwnAddress1;
    u16 I2C_Ack;
    u16 I2C_AcknowledgedAddress;
    u32 I2C_ClockSpeed;
} I2C_InitTypeDef;
```




I2C_InitTypeDef -I2C_Mode

| I2C_Mode | Description |
|----------------------|--|
| I2C_Mode_I2C | I2C is configured in I2C mode |
| I2C_Mode_SMBusDevice | I2C is configured in SMBus device mode |
| I2C_Mode_SMBusHost | I2C is configured in SMBus host mode |



I2C_InitTypeDef - I2C_DutyCycle

| I2C_DutyCycle | Description |
|--------------------|-------------------------------|
| I2C_DutyCycle_16_9 | I2C fast mode Tlow/Thigh=16/9 |
| I2C_DutyCycle_2 | I2C fast mode Tlow/Thigh=2 |



I2C_InitTypeDef - I2C_OwnAddress1

| I2C_OwnAddress1 | Description |
|---------------------|--|
| I2C1_SLAVE_ADDRESS7 | This member is used to configure the first device own address. |
| I2C2_SLAVE_ADDRESS7 | |



I2C_InitTypeDef - I2C_Ack

| I2C_Ack | Description |
|-----------------|------------------------------|
| I2C_Ack_Enable | Enables the acknowledgement |
| I2C_Ack_Disable | Disables the acknowledgement |



I2C_ITConfig function

| | |
|----------------------|--|
| Function prototype | void I2C_ITConfig(I2C_TypeDef* I2Cx, u16 I2C_IT, FunctionalState NewState) |
| Behavior description | Enables or disables the specified I2C interrupts. |
| Input parameter1 | I2Cx: where x can be 1 or 2 to select the I2C peripheral. |
| Input parameter2 | I2C_IT: I2C interrupts sources to be enabled or disabled. Refer to I2C_IT for more details on the allowed values for this parameter. |
| Input parameter3 | NewState: new state of the specified I2C interrupts. This parameter can be set to ENABLE or DISABLE. |

❑ Example

```
I2C_ITConfig(I2C2, I2C_IT_BUF | I2C_IT_EVT, ENABLE);
```



I2C_Cmd function

| | |
|----------------------|--|
| Function prototype | void I2C_Cmd(I2C_TypeDef* I2Cx, FunctionalState NewState) |
| Behavior description | Enables or disables the specified I2C peripheral. |
| Input parameter1 | I2Cx: where x can be 1 or 2 to select the I2C peripheral. |
| Input parameter2 | NewState: new state of the I2Cx peripheral. This parameter can be set to ENABLE or DISABLE. |

❑ Example
I2C_Cmd(I2C1, ENABLE);



I2C_GenerateSTART function

| | |
|----------------------|--|
| Function prototype | void I2C_GenerateSTART(I2C_TypeDef* I2Cx, FunctionalState NewState) |
| Behavior description | Generates I2Cx communication Start condition. |
| Input parameter1 | I2Cx: where x can be 1 or 2 to select the I2C peripheral. |
| Input parameter2 | NewState: new state of the I2C Start condition generation. This parameter can be: ENABLE or DISABLE. |

❑ Example
I2C_GenerateSTART(I2C1, ENABLE);



I2C_GenerateSTOP function

| | |
|----------------------|---|
| Function prototype | void I2C_GenerateSTOP(I2C_TypeDef* I2Cx, FunctionalState NewState) |
| Behavior description | Generates I2Cx communication Stop condition. |
| Input parameter1 | I2Cx: where x can be 1 or 2 to select the I2C peripheral. |
| Input parameter2 | NewState: new state of the I2C Stop condition generation. This parameter can be: ENABLE or DISABLE. |

- ❑ Example
I2C_GenerateSTOP(I2C2, ENABLE);



I2C_SendData function

| | |
|----------------------|---|
| Function prototype | void I2C_SendData(I2C_TypeDef* I2Cx, u8 Data) |
| Behavior description | Sends a data byte through the I2Cx peripheral. |
| Input parameter1 | I2Cx: where x can be 1 or 2 to select the I2C peripheral. |
| Input parameter2 | Data: byte to be transmitted. |

❑ Example
I2C_SendData(I2C2, 0x5D);



I2C_ReceiveData function

| | |
|----------------------|---|
| Function prototype | u8 I2C_ReceiveData(I2C_TypeDef* I2Cx) |
| Behavior description | Returns the most recent received data by the I2Cx peripheral. |
| Input parameter | I2Cx: where x can be 1 or 2 to select the I2C peripheral. |

❑ Example

```
u8 ReceivedData;  
ReceivedData = I2C_ReceiveData(I2C1);
```



實驗

- 1、兩組I2C互相傳輸固定筆數資料
 - 2、兩組I2C互相傳輸任意筆數資料
-



實驗1

□ 說明：

如何使用interrupt讓I2C_1(master)能傳送data給I2C_2(slave)，其中使用7 bits address模式，clock rate是200KHz。



Step 1程式架構

□ 程式架構

| | |
|----------------|------------------------|
| | <..\I2C> |
| <project> | 單元實驗 Project 目錄 |
| <source> | 程式碼目錄 |
| <include> | 引入檔目錄 |
| <library> | 函式庫目錄 |
| <image> | 燒錄配置檔目錄 |
| | <..\I2C\image> |
| Lab.dfu | 燒錄配置檔 |
| | <..\I2C\source> |
| main.c | 硬體配置程式 |
| stm32f10x_it.c | 中斷服務程式 |
| hw_config.c | Enable I2C |
| | |



Development Flow

Embedded Software Side

Connect the EVB
and the IOB

Programming

Bootup
STM32F103x8

RCC Configure

GPIO Configure

TIMsConfigure

NVIC Configure

```
int main(void)
{
    I2C Configure();
    //I2C1's & I2C1's Buffer compare and
    save return state;
    Buffercmp();

    if(TransferStatus)
        SUCESS
    else
        FAILED
}
```



Configure RCC

RCC FwLib Functions List

| Function name | Description |
|------------------------|---|
| RCC_DeInit | Resets the RCC clock configuration to the default reset state. |
| RCC_HSEConfig | Configures the External High Speed oscillator (HSE). |
| RCC_WaitForHSEStartUp | Waits for HSE start-up. |
| RCC_HCLKConfig | Configures the AHB clock (HCLK). |
| RCC_PCLK1Config | Configures the Low Speed APB clock (PCLK1). |
| RCC_PCLK2Config | Configures the High Speed APB clock (PCLK2). |
| RCC_PLLConfig | Configures the PLL clock source and multiplication factor. |
| RCC_PLLCmd | Enables or disables the PLL. |
| RCC_SYSCLKConfig | Configures the system clock (SYSCLK). |
| RCC_APB2PeriphClockCmd | Enables or disables the High Speed APB (APB2) peripheral clock. |

```
void Set_System(void)
{
    .
    .
    .
#ifdef USE_STM3210C_EVAL
    /* Enable USB_DISCONNECT GPIO clock */
    RCC_APB2PeriphClockCmd(RCC_APB2Periph_GPIO_DISCONNECT, ENABLE);

    /* Configure USB pull-up pin */
    GPIO_InitStructure.GPIO_Pin = USB_DISCONNECT_PIN;
    GPIO_InitStructure.GPIO_Speed = GPIO_Speed_50MHz;
    GPIO_InitStructure.GPIO_Mode = GPIO_Mode_Out_OD;
    GPIO_Init(USB_DISCONNECT, &GPIO_InitStructure);
#endif /* USE_STM3210C_EVAL */
    Set_USBClock();
    USB_Interrupts_Config();
    USB_Init();
    RCC_APB2PeriphClockCmd(RCC_APB2Periph_GPIOA, ENABLE);
    /* Enable I2C1 and I2C2 clock */
    RCC_APB1PeriphClockCmd(RCC_APB1Periph_I2C1 | RCC_APB1Periph_I2C2, ENABLE);
    /* Enable GPIOB clock */
    RCC_APB2PeriphClockCmd(RCC_APB2Periph_GPIOB, ENABLE);
}
```



Configure I2C (1)

```
int main(void) {
    ...
    /* I2C1 configuration -----*/
    //modify your code

    I2C_InitStructure.I2C_Mode =                //I2C模式
    I2C_InitStructure.I2C_DutyCycle =            //快速模式下的選項，100KHZ以上才有用
    I2C_InitStructure.I2C_OwnAddress1 =          //slave 7 address長度
    I2C_InitStructure.I2C_Ack =                  //每次都會回送ACK
    I2C_InitStructure.I2C_AcknowledgedAddress = I2C_AcknowledgedAddress_7bit;
    I2C_InitStructure.I2C_ClockSpeed = ClockSpeed;
        //I2C 速度配置，這個範例是200KHz，一般是40KHZ，400KHZ是極限，一般到不了那麼高
    I2C_Init(I2C1, &I2C_InitStructure);
    printf("I2C1 configuration\r\n");

    /* I2C2 configuration -----*/
    //modify your code
    I2C_InitStructure.I2C_OwnAddress1 = //slave 7 address長度
    I2C_Init(I2C2, &I2C_InitStructure);
    printf("I2C2 configuration\r\n");

}
```




Configure I2C (2)

```
int main(void) {
...
    /*----- Transmission Phase -----*/
    /* Send I2C1 START condition */

    /* Enable I2C1 and I2C2 event and buffer interrupt */
    I2C_ITConfig(I2C1, I2C_IT_EVT | I2C_IT_BUF, ENABLE);
    I2C_ITConfig(I2C2, I2C_IT_EVT | I2C_IT_BUF, ENABLE);

    //modify your code
    /* Enable I2C1 and I2C2  by I2C_Cmd()-----*/

    //modify your code
    /*I2C1 send START signal-----*/
    printf("I2C1 Send START condition\r\n");

    /* Send data */
    while(Rx_Idx < (BufferSize+1))
    {
    }

    /* Check the corectness of written data */
    printf("Check the corectness of written data\r\n");
    //modify your code
    /*call Buffercmp Function for comparing Tx & Rx, then return state to TransferStatus*/
    printf("Buffedrcmp Finish\r\n");
}
```



Configure I2C (3)

```
int main(void) {  
    ...  
    //modify your code  
    /* TransferStatus = PASSED, if the transmitted and received data are equal */  
    /* TransferStatus = FAILED, if the transmitted and received data are different  
    */  
  
}
```



IRQ Service(1)

```
void I2C1_EV_IRQHandler(void)
{
    switch (I2C_GetLastEvent(I2C1)){
        /* Test on I2C1 EV5 and clear it */
        case I2C_EVENT_MASTER_MODE_SELECT:
            ...
            break;
        /* Test on I2C1 EV6 and first EV8 and clear them */
        case I2C_EVENT_MASTER_TRANSMITTER_MODE_SELECTED:
            ...
            //modify your code
            /* I2C_SendData Send the first data */
            break;
        /* Test on I2C1 EV8 and clear it */
        case I2C_EVENT_MASTER_BYTE_TRANSMITTED:
            if(Tx_Idex < BufferSize){
                //modify your code
                /* I2C_SendData Send buffer data */
            }
            else{
                ...
            }
            break;
        default:
            break;
    }
}
```



IRQ Service(2)

```
void I2C2_EV_IRQHandler(void)
{
    switch (I2C_GetLastEvent(I2C2)){
        /* Test on I2C2 EV1 and clear it */
        case I2C_EVENT_SLAVE_RECEIVER_ADDRESS_MATCHED:
            break;

        /* Test on I2C2 EV2 and clear it */
        case I2C_EVENT_SLAVE_BYTE_RECEIVED:
            if (Rx_Idex < BufferSize){
                //modify your code
                /* I2C2_Buffer_Rx Store received data buffer */
            }
            else{
                ...
            }
            break;
        /* Test on I2C2 EV4 and clear it */
        case I2C_EVENT_SLAVE_STOP_DETECTED:
            ...
            break;
        default:
            break;
    }
}
```

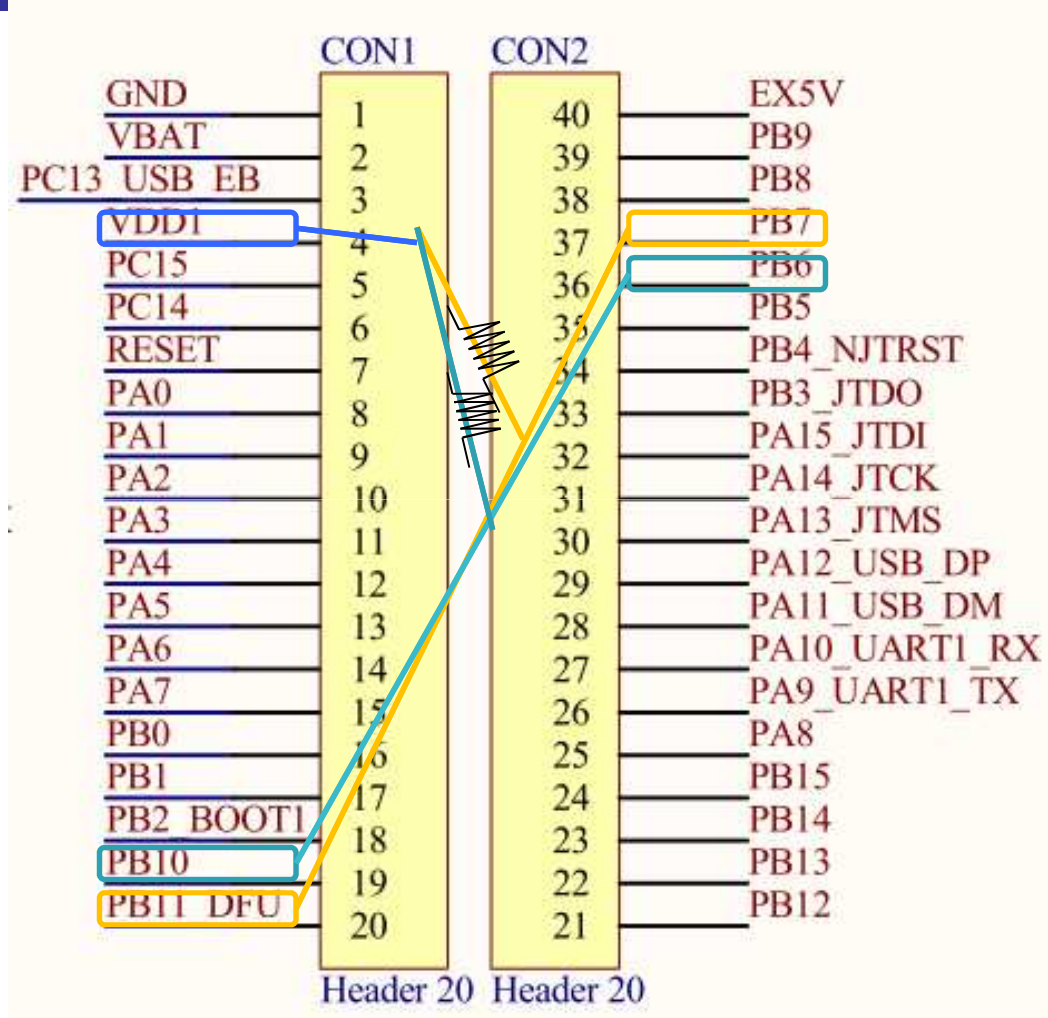


Step2 硬體電路配置(1)

| SIOC腳位名稱 | SIOC腳位編號 |
|----------|----------|
| VCC3.3V | CON1.4 |
| I2C1_SCL | CON1.10 |
| I2C1_SDA | CON1.11 |
| I2C2_SCL | CON2.36 |
| I2C2_SDA | CON2.37 |

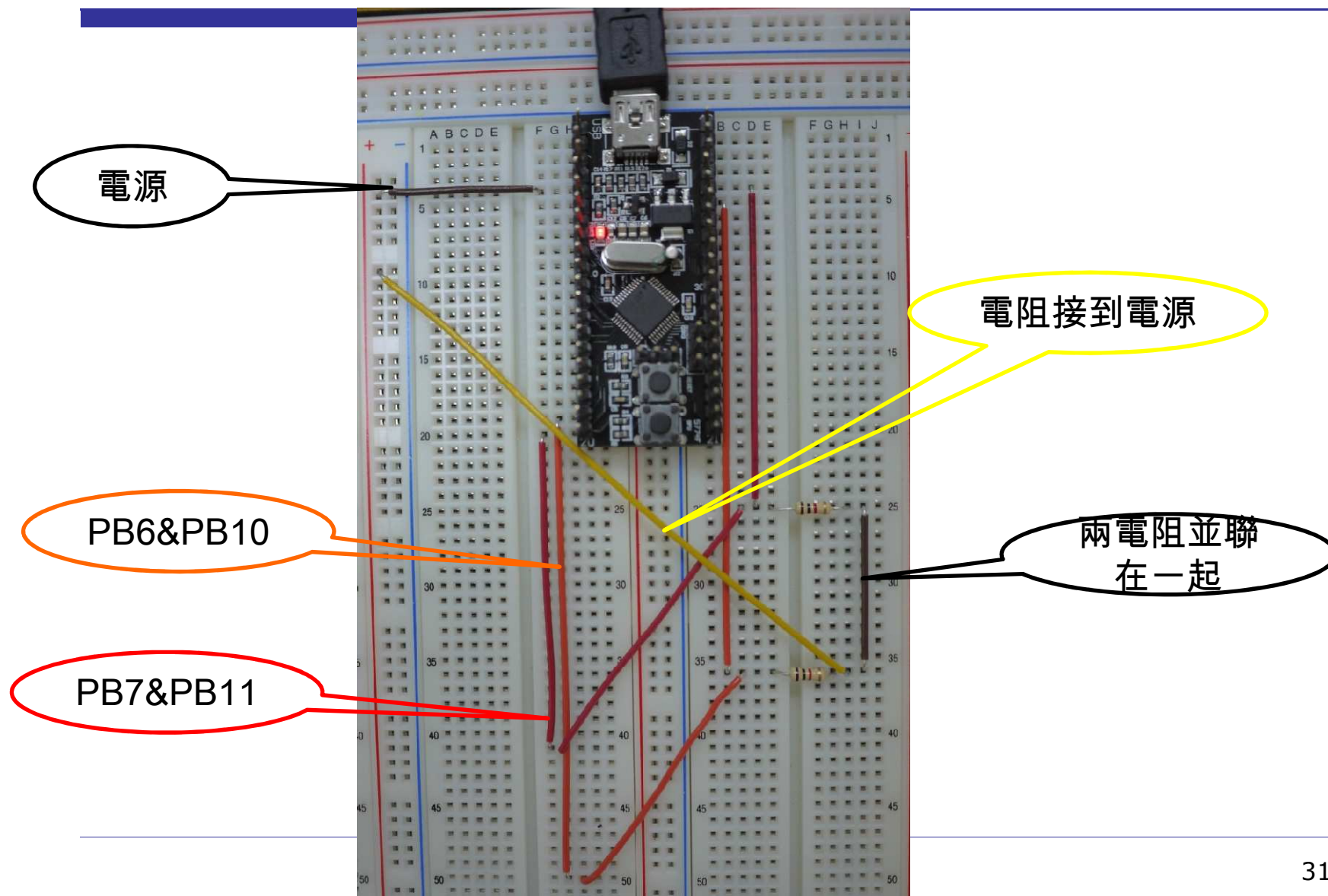


Step2 硬體電路配置(2)





Step2 硬體電路配置(3)





Step 3 編譯燒錄程式並觀察結果

- ☐ 編譯
- ☐ 將編譯後的hex檔轉換為dfu
- ☐ 透過USB 燒錄dfu檔
- ☐ 注意燒入時不可以接電源，燒入完成後再接起電源線



DEMO

A screenshot of a PuTTY terminal window titled "COM4 - PuTTY". The window has a black background with white text. The text shows a sequence of commands and their outputs: "I2C1 configuration", "I2C2 configuration", "Send I2C1 START condition", "Check the corectness of written data", "Buffercmp Finish", and "Transmission SUCESS". A green cursor is visible on the line following "Transmission SUCESS".

```
COM4 - PuTTY
I2C1 configuration
I2C2 configuration
Send I2C1 START condition
Check the corectness of written data
Buffercmp Finish
Transmission SUCESS
█
```



實驗2

□ 說明：

如何使用interrupt讓能傳送**使用者指定多少筆數目**的data給I2C_2，其中使用7 bits address模式，clock rate是200KHz。

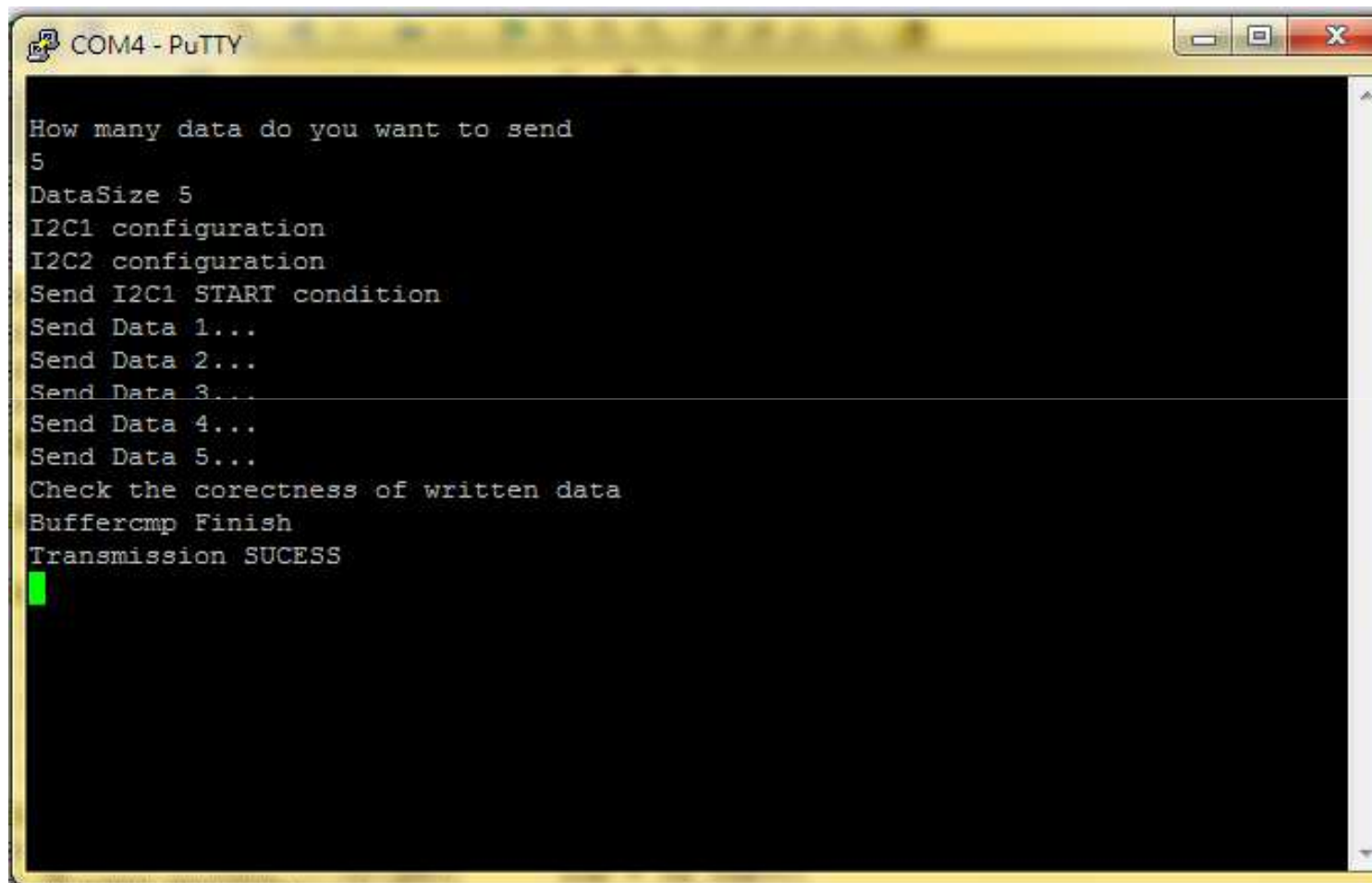
□ 要求：

BufferSize 設定為10

I2C1_Buffer_Tx[BufferSize] = {1,2,3,4,5,6,7,8,9,10};



DEMO

A screenshot of a PuTTY terminal window titled "COM4 - PuTTY". The window has a yellow title bar and standard Windows window controls (minimize, maximize, close). The terminal area is black with white text. The text shows a sequence of commands and status messages for an I2C transmission. A green cursor is visible on the line "Transmission SUCESS".

```
COM4 - PuTTY

How many data do you want to send
5
DataSize 5
I2C1 configuration
I2C2 configuration
Send I2C1 START condition
Send Data 1...
Send Data 2...
Send Data 3...
Send Data 4...
Send Data 5...
Check the corectness of written data
Buffercmp Finish
Transmission SUCESS
█
```



Q & A
