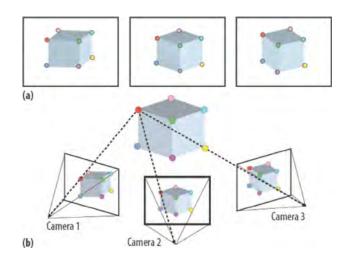
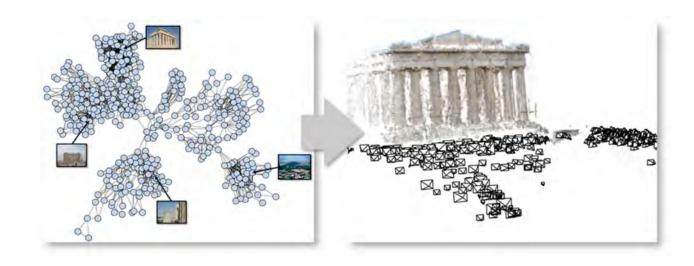
# GIFT: Learning Transformation-Invariant Dense Visual Descriptors via Group CNNs

Yuan Liu, Zehong Shen, Zhixuan Lin, Sida Peng, Hujun Bao, Xiaowei Zhou, NeurIPS 2019 @ZJU-3DV

# Background

- Keypoint Matching
  - Fundamental to many downstream tasks like SfM, Visual Localization, SLAM.





## Background

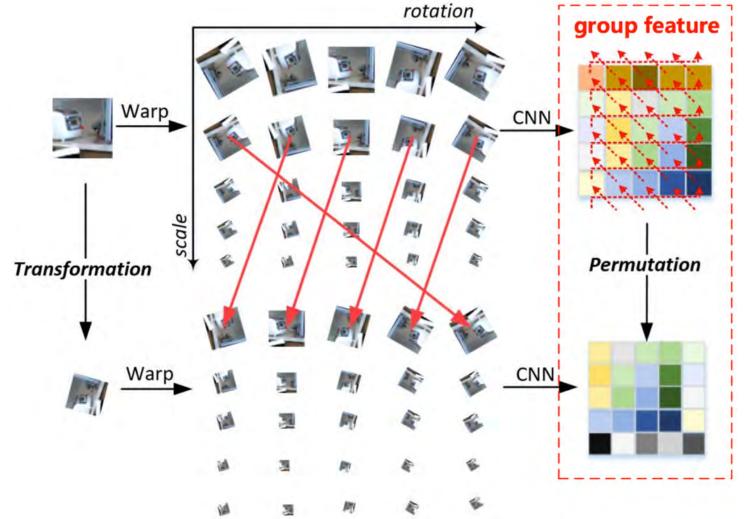
- Failure cases under large transformation
  - Traditional methods heavily rely on detector

Convolution operator are only equivariant to translation of the input

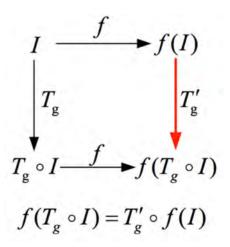


- Can we learn a invariant descriptor with theoretical guarantees?
  - Rotation and Scaling

# Extract Equivariance (Group) Feature



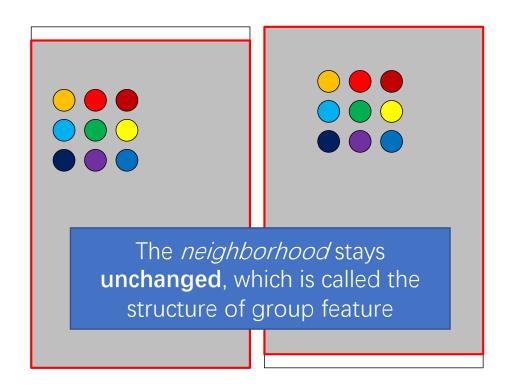
• Equivariance Definition

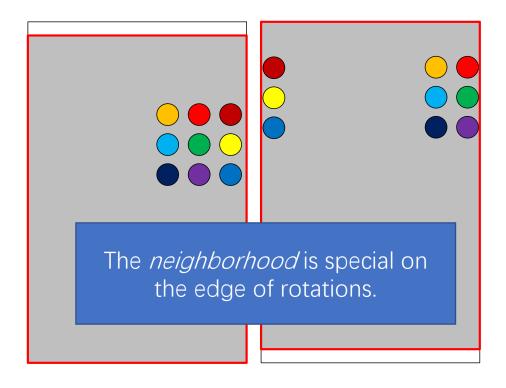


- Here
  - Geometric transformation results in permutation

#### Structure of Group Feature

- Invariance of Local Structure
  - If we sample lots of scales and rotations, we will get two feature maps which are almost the same except for the edge of scales.





### **Group-Conv to Extract Information**

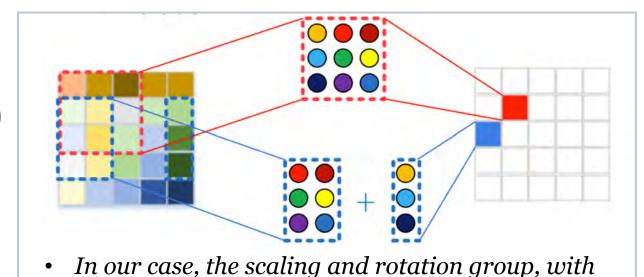
Vanilla Convolution

$$f^{(l+1)}(x) = \sum_{h \in H} f^{(l)}(x+h) W(h)$$

Group Convolution

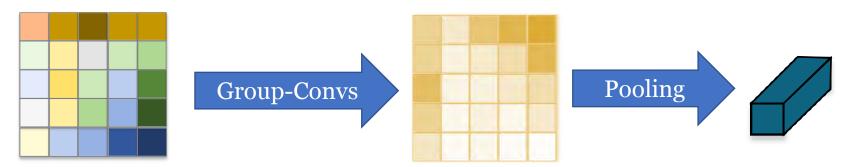
$$f^{(l+1)}(g)=\sum_{h\in H}f^{(l)}(gh)W(h)$$
 regards to one point, looks like a cylinder  $H=\{r,r^{-1},s,s^{-1},rs,rs^{-1},r^{-1}s,r^{-1}s^{-1},e\}$ 

• Vanilla convolution is also a group convolution which is defined on the translation group



# After Multiple Group-Conv Layers

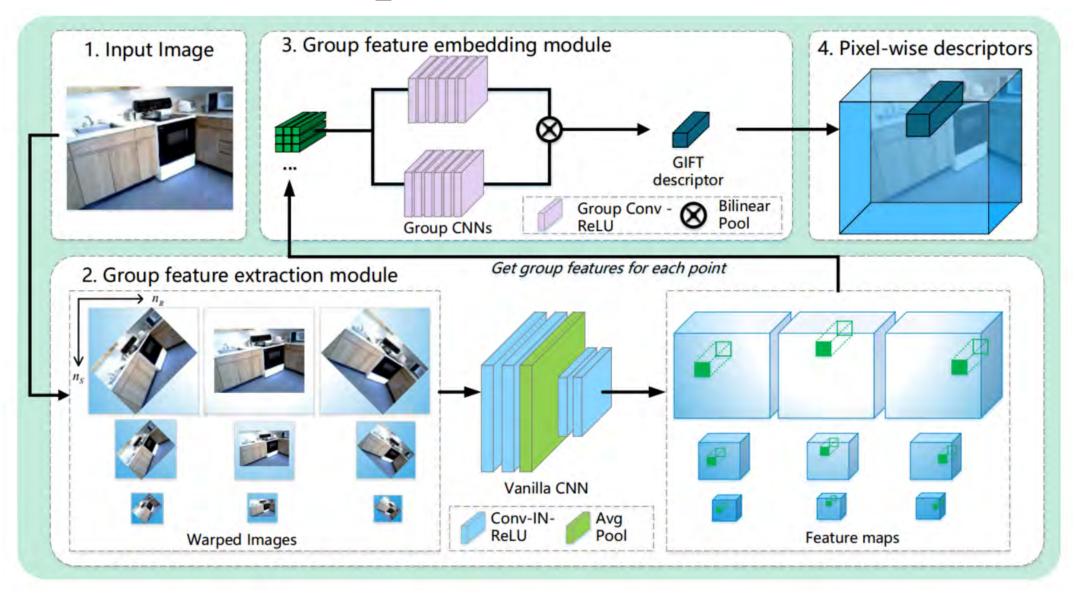
 We still get a feature map, but our goal is to get a single invariant feature vector



- Which pooling? Max/Average?
- Bilinear pooling
  - Second order statistics are more informative
  - Generalized form of previous descriptors

Refer to paper for more details!

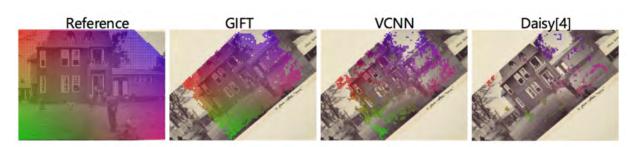
# Proposed Method



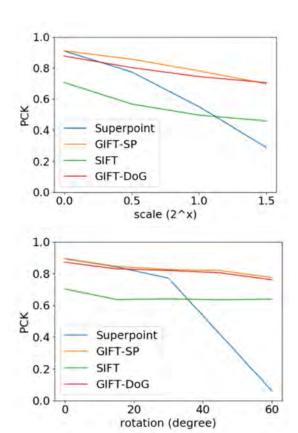
#### Results



a) Sparse Correspondence



b) Dense Correspondence



c) Systematical Analysis



code is available!

#### Thank You!

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