Netflix Official Final Report

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Overview

- Final Performance
- Restricted Boltzmann Machine
- Singular Value Decomposition
- K-Nearest Neighbor
- Blending
- Division of Labor

Final Performance

• Test Performance:

o RMSE: 0.88136

Above water: 7.3618%

• Quiz Performance:

o RMSE: 0.88051

Above water: 7.4511% (Indicating overfitting on quiz)

• Novelty Score:

0.4294

Models

Basic Restricted Boltzmann Machine

Two RBM models:

- Model 1 trained with base, validation, hidden
- Model 2 trained with base, validation, hidden, probe

Quiz Performance:

- Model 1: 3.02%
- Model 2: 3.52%
- Indicates shift between training set and test set

Model Detail:

- 88,850 visible units (known), 100 hidden units(need to be tuned)
- Total number of parameters: 8,973,950

Basic Restricted Boltzmann Machine -- Hyperparameter Tuning

Number of hidden units:

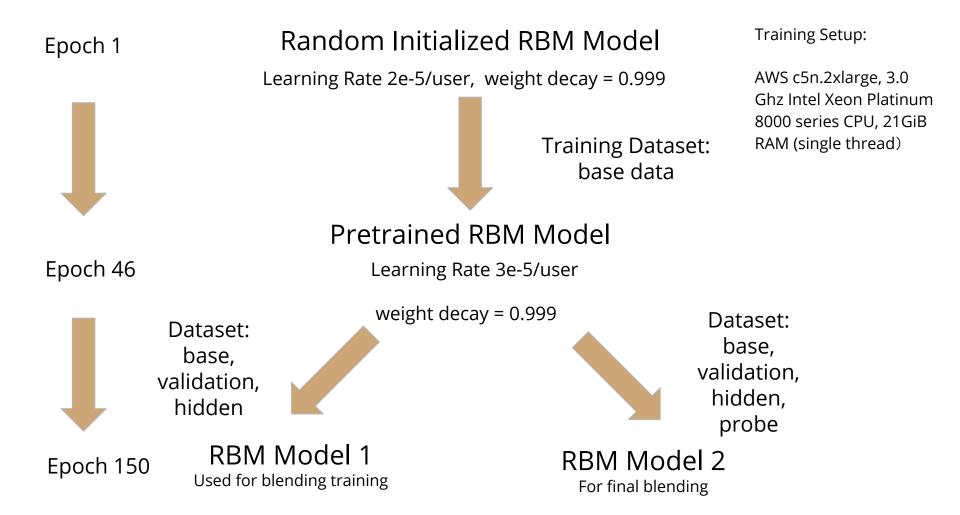
- We also tried 150, 200 hidden units, the performance improved is very tiny.
- Linear relationship between number of hidden units and training time.

Contrastive Divengence (CD):

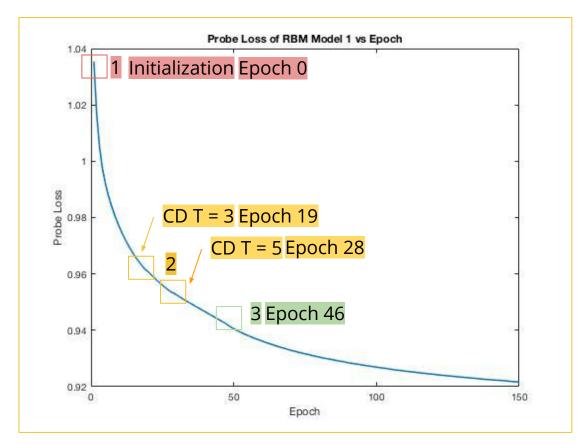
- Adaptive Gibbs Sampling Steps (T)
- Epoch 0: T = 1, Epoch 19: T = 3, Epoch 28: T = 5, Epoch 43: T = 9
- Linear relationship between steps and training time.

Adaptive Learning Rate:

- Start with 2e-5/user, weight decay = 0.999, slow convergence
- At epoch 46, increase the learning rate to 3e-5/user, weight decay = 0.999
- Epochs: 150



Basic Restricted Boltzmann Machine -- Probe Loss Function



1: Initialization does matter

- Weight / Hidden Units bias ~
 Normal(0, 0.01)
- Visible Units bias log(p/(1-p))
- First epoch RMSE loss decrease by 0.03
- 2: Increasing CD steps in training helps faster convergence
- 3: Feed in more data (Base, Hidden, Validation); Adjust Learning rate.

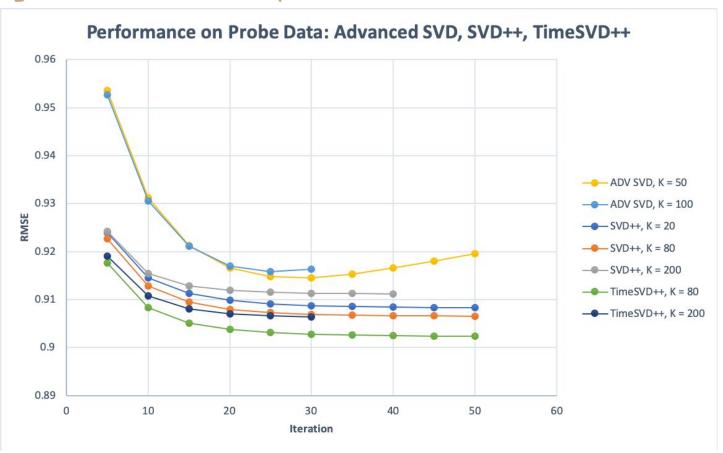
Basic Restricted Boltzmann Machine -- Optimization

- Computational Challenge
 - Large number of parameters embedded in the model
- Sparse Matrix
 - Missing ratings do not need to be considered in the sampling and update
 - Employ Unordered_map to lock on to the weights of presenting ratings
 - By omitting the missing weights, we reduce the computation by 5x
- Eigen Linear Solver
 - The Eigen Linear solver is 1.5x slower
- Other tricks
 - Using g++ complier optimization (g++ -O2) reduce running time by 7x
 - -O2 is faster than -O1, but almost the same as -O3
- Training Time/ Epoch : ~43mins, CD step = 1

- Best Performance of Single Model:
 - More advanced SVD: (~2mins/epoch)

$$= \underset{U,V,a,b}{\operatorname{argmin}} \frac{\lambda}{2} (\|U\|^2 + \|V\|^2 + \|a\|^2 + \|b\|^2) + \sum_{(i,j) \in S} ((Y_{i,j} - \mu) - (u_i^T v_j + a_i + b_j))^2$$

- 4.33% (K = 20)
- SVD ++ (~15mins/epoch)
 - 5.36% (K = 80)
- Time SVD ++ (~20mins/epoch)
 - 6.0563% (K= 80)



- Implementation & Optimization
 - parameters referred to Koren's paper: "Advances in Collaborative Filtering"
 - learning rate decay per iteration (*0.9)
 - update y per user to speed up (tradeoff between accuracy and speed)

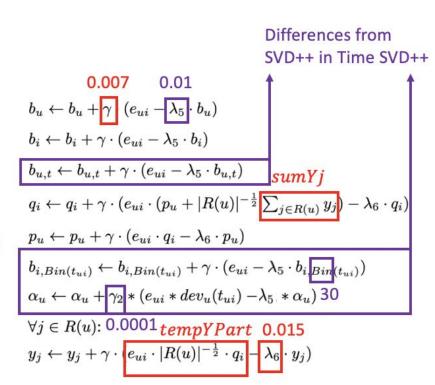
• SVD++

```
for iter \leftarrow 0 to maxIter
                                                                                                       0.007
                                                                                                                   0.005
              for data_point in training_dataset
                                                                                           b_u \leftarrow b_u + \gamma (e_{ui} - \lambda_5 b_u)
b_i \leftarrow b_i + \gamma \cdot (e_{ui} - \lambda_5 \cdot b_i)
                 if new user then
                                                                                                                                         sumYj
                     curr\_user \leftarrow new\_user
                                                                                           q_i \leftarrow q_i + \gamma \cdot (e_{ui} \cdot (p_u + |\mathcal{N}(u)|^{-\frac{1}{2}}) \sum_{j \in \mathcal{R}(u)} y_j
                     update sumY j for curr_user
                                                                                           p_u \leftarrow p_u + \gamma \cdot (e_{ui} \cdot q_i - \lambda_6 \cdot p_u)
                  perform updates for Bu, Bi, Pu, Qi
per data point (save tempYPart for the update of y)
                                                                                           \forall j \in R(u): tempYPart 0.015
                     if (last_data_point of curr_user) then
                       update y with tempYPart
                                                                        per user
                       update sumYj for curr_user
                                                                        (approximation to speed up)
```

Time SVD++

```
for iter \leftarrow 0 to maxIter
      for data_point in training_dataset
         if new_user then
           curr\_user \leftarrow new\_user
           update sumY j for curr_user
per
         perform updates for Bu, Bi, Bu, Pu, Qi, Bi_{Rin}, \alpha_{ij}
data
           (save tempYPart for the update of y)
point
           if (last data point of curr user) then
             update y with tempYPart
                                                per user
                                                (approximation
             update sumYj for curr_user
                                                to speed up)
 Other Speed Up:
   dev_u(t) = sign(t - t_u) \cdot |t - t_u|^{\beta}
```

- Calculate t_u for each user in initialization for dev_u (t_{ui})
- Calculate dev_u (t_{ui}) in advance, save in Dev[user][date] matrix for future indexing



K-Nearest Neighbor

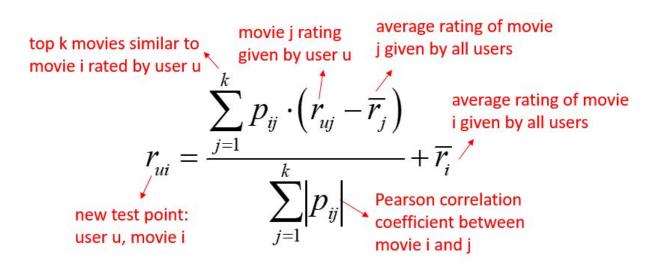
Implementation

o Pearson Calculation:

$$r_{xy} = \frac{n \sum x_i y_i - \sum x_i \sum y_i}{\sqrt{1 - \sum x_i \sum y_i}}.$$

Struct: *Pearson Intermediates* Array [# movies]

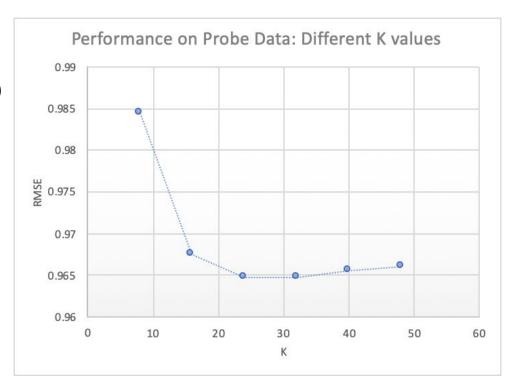
Prediction: weighted average rating



K-Nearest Neighbor

Performance

- not very well (below water)as a single model
- \circ k = 8: RMSE = 0.9844
- o k = 16: RMSE = 0.967442
- o k = 24: RMSE = 0.964737
- o k = 32: RMSE = 0.964719
- o k = 40: RMSE = 0.965459
- o k = 48: RMSE = 0.966065



- Data
 - training data:
 - X_train = probe predictions (trained on training data)
 - y_train = probe true ratings
 - RBM
 - SVD (advanced SVD, SVD ++, Time SVD ++)
 - different number of factors (K = 20, 50, 80, 200, 300)
 - KNN
 - different number of nearest neighbors (K = 8, 16, 32)
 - test data:
 - X_test = qual predictions (trained on training data + probe data)

- Models
 - Referred to "Combining Predictions for Accurate Recommender Systems"
 - Generally, more models, better performance
 - Linear Regression:
 - Ridge Regression
 - regularization strength *alpha=5e-6*
 - Best performance: ~7.36%
 - XGBoost: (optimized distributed gradient boosting)
 - XGBoost Regressor
 - max_depth=6, n_estimators=70, other parameteres set default
 - Best performance: ~7.4%
 - Nerual Network:
 - *Two* dense hidden layers with *64* units, "relu" activation
 - Optimizer: Stochastic gradient descent (SGD), *Ir=5e-4*, *decay=5e-7*
 - Best performance: ~7.4%

- Further combination: Mean
 - Calculate the mean predictions of the blended qual predictions
 - Ridge Regression
 - XGBoost Regressor
 - Nerual Network
 - Performance:
 - input: all three prediction data
 - 7.42%
 - input: exclude predictions from Ridge Regression
 - 7.45%

Division of Labor

- RBM: Wen Gu, Haotian Sheng
- SVD: Yu Wu, Sha Sha, Diyi Liu
- KNN: Yu Wu, Sha Sha, Diyi Liu
- Blending: Yu Wu, Sha Sha, Diyi Liu

Questions?

Thanks!