CV Final Project

Real-Time Monitoring of Door Status in Public Transit Systems



喵喵喵喵。

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OUTLINE

- 01 Objective
- 02 Methodology
 - I. Data Preprocess
 - II. Optical Flow
 - III. Code Acceleration
- 03 Experimental Results

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01 Objective

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Objective

Detect Door Status in Public Transit Systems

- · Using Data from Camera Video · Limited Data
- · Single door/ Double door
- Fisheye Lens









Closed **Opening** Open Closing

Objective

In order to detect the door status, we need to overcome the following interferences...

Interference

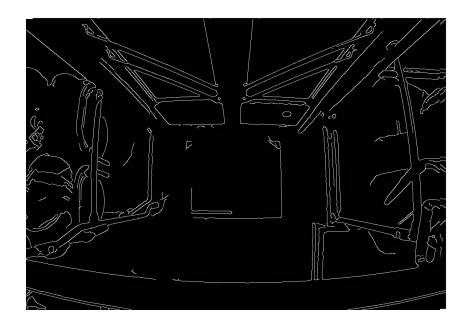
- · Variations in lighting conditions
- · Movement of the vehicle
- Reflections from glass surfaces
- Occlusions caused by passengers

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In order to know the door status... Detect the door Observe the door first! Retain only Black the essential information Straight line patterns

Mighting conditions · ylass reflection · vehicle movement · passenger occlusions



Canny - detect edge

- · Gray frame
- · Normalize gray frame
- · Bilateral filter reduce noise

· Contain many unnecessary Information

Mighting conditions · Values reflection · Vehicle movement · Vassenger occlusions

Retain door information while filtering out noise

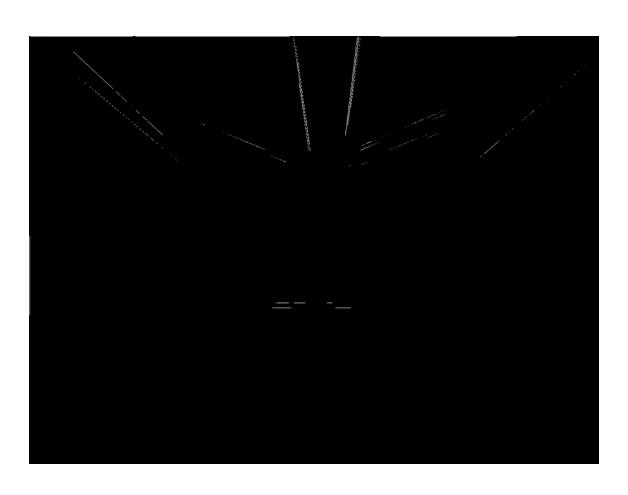
Use masks to retain the black portions + Canny - detect edge

+ HoughLinesP - detect straight lines

Parameters:

- · edges · theta · minLineLength

- · rho · threshold · maxLineGap



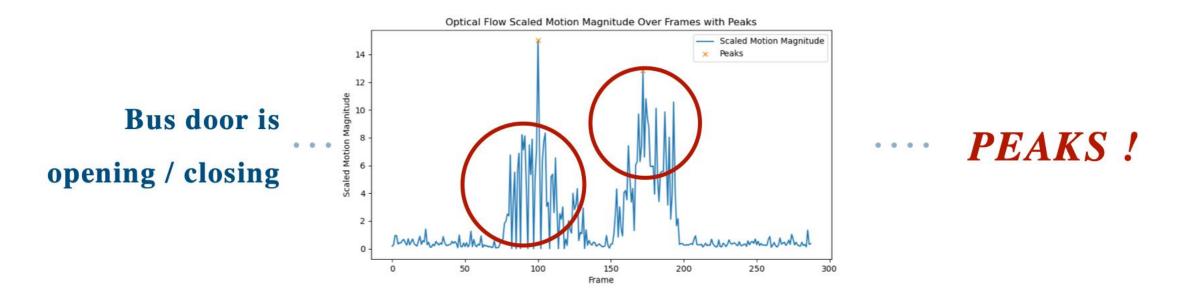
The pattern of apparent motion of image objects

between two consecutive frames

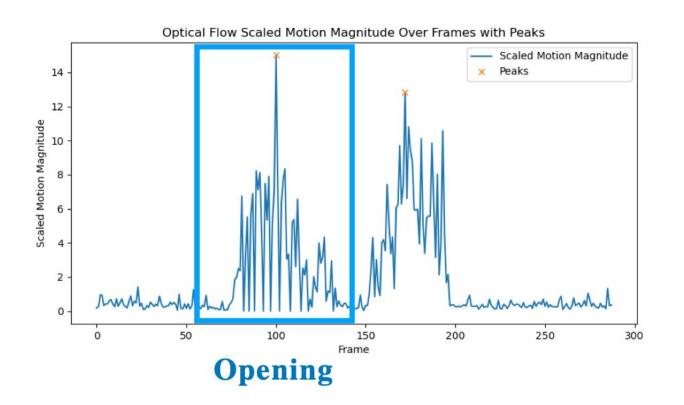
caused by the movement of object or camera



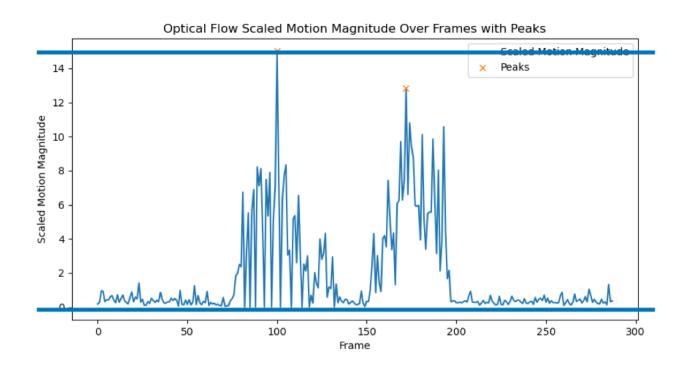
Describe the movement direction and speed of each pixel in the image from one frame to the next



the motion dynamics change significantly



Contain multiple peaks in one opening / closing status In order to prevent catch two peak in one status Merge close peak See close peaks as one peek



Different video size will have different peak scale

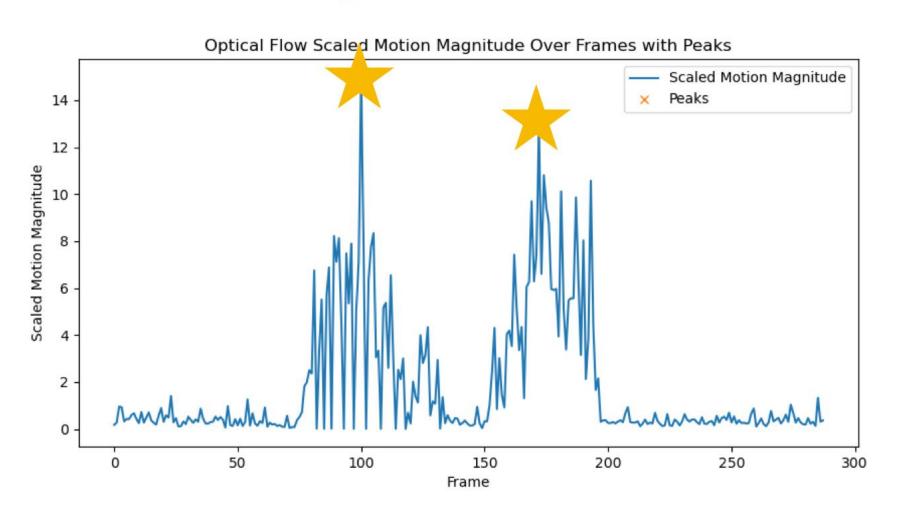
-

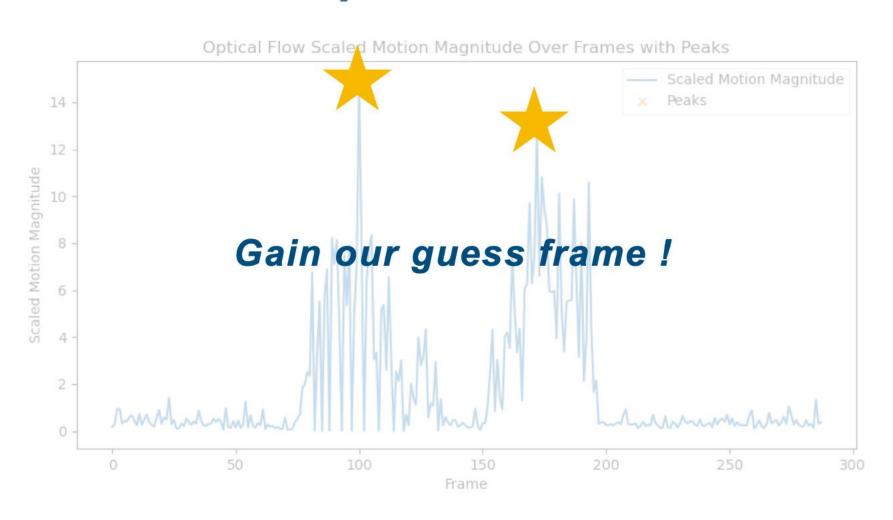
In order to define an general threshold for peak detection



Resize peak scale 0 - 15

Peak threshold = 7





Acceleration

ThreadPoolExecutor

An Executor subclass that uses a pool of threads to execute calls asynchronously

 $6-7 \min \rightarrow < 2 \min$

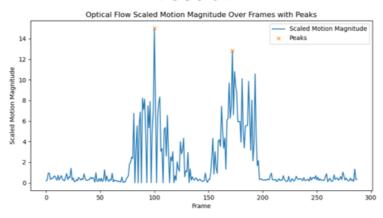
Approximately six times faster

OUTLINE

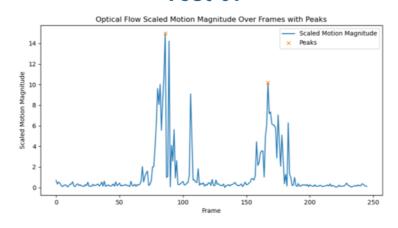
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Experimental Results

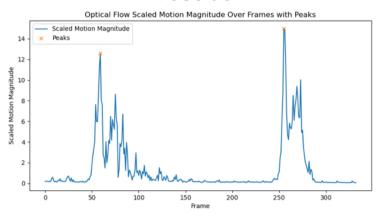
Test 01



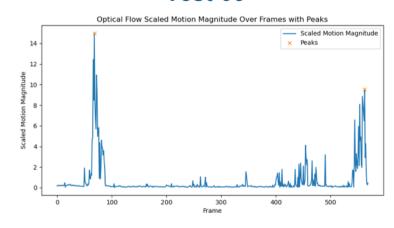
Test 07



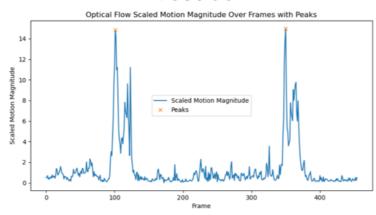
Test 03



Test 09



Test 05



Experimental Results

Optical Flow Scaled Motion Magnitude Over Frames with Peaks

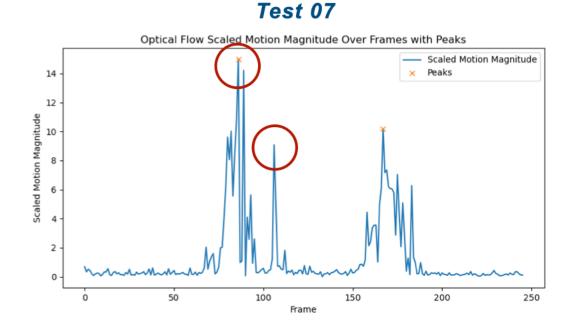
14 - 12 - 9pn 10 - Scaled Motion Magnitude

Scaled Motion Magnitude

Scaled Motion Magnitude

Peaks

Frame





Thank you for listening!



Questions?