CS 5522: Artificial Intelligence II Naïve Bayes



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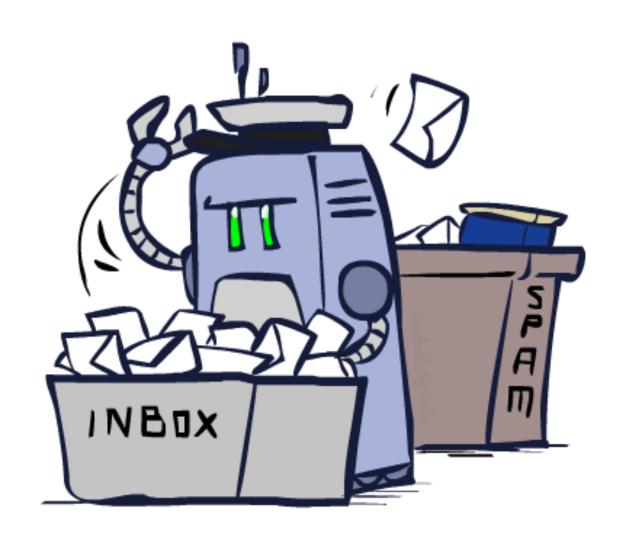
Ohio State University

[These slides were adapted from CS188 Intro to AI at UC Berkeley.]

Machine Learning

- Up until now: how use a model to make optimal decisions
- Machine learning: how to acquire a model from data / experience
 - Learning parameters (e.g. probabilities)
 - Learning structure (e.g. BN graphs)
 - Learning hidden concepts (e.g. clustering)
- Today: model-based classification with Naive Bayes

Classification



Example: Spam Filter

Input: an email

Output: spam/ham



- Get a large collection of example emails, each labeled "spam" or "ham"
- Note: someone has to hand label all this data!
- Want to learn to predict labels of new, future emails



Words: FREE!

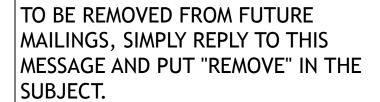
Text Patterns: \$dd, CAPS

Non-text: SenderInContacts



Dear Sir.

First, I must solicit your confidence in this transaction, this is by virture of its nature as being utterly confidencial and top secret. ...



99 MILLION EMAIL ADDRESSES FOR ONLY \$99



Ok, Iknow this is blatantly OT but I'm beginning to go insane. Had an old Dell Dimension XPS sitting in the corner and decided to put it to use, I know it was working pre being stuck in the corner, but when I plugged it in, hit the power nothing happened.



Example: Digit Recognition

Input: images / pixel grids Output: a digit 0-9 Setup: Get a large collection of example images, each labeled with a digit Note: someone has to hand label all this data! Want to learn to predict labels of new, future digit images **Features:** The attributes used to make the digit decision Pixels: (6,8)=ON Shape Patterns: NumComponents, AspectRatio, NumLoops ??

Other Classification Tasks

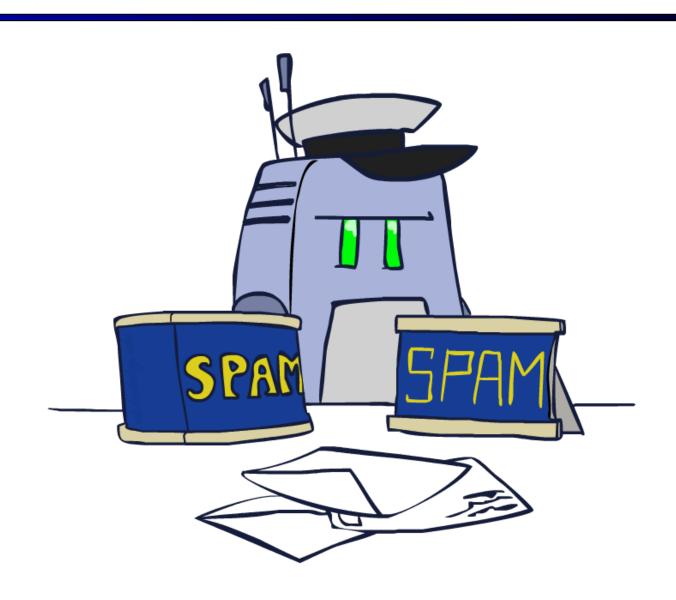
Classification: given inputs x, predict labels (classes) y

• Examples:

- Spam detection (input: document, classes: spam / ham)
- OCR (input: images, classes: characters)
- Medical diagnosis (input: symptoms, classes: diseases)
- Automatic essay grading (input: document, classes: grades)
- Fraud detection (input: account activity, classes: fraud / no fraud)
- Customer service email routing
- ... many more
- Classification is an important commercial technology!



Model-Based Classification



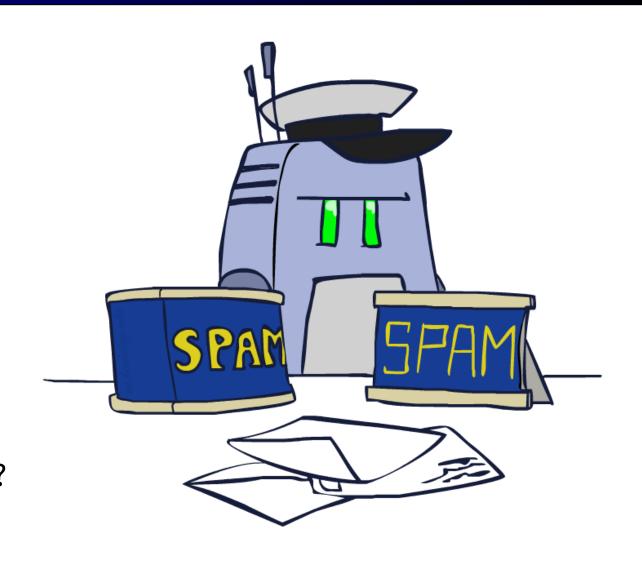
Model-Based Classification

Model-based approach

- Build a model (e.g. Bayes' net) where both the label and features are random variables
- Instantiate any observed features
- Query for the distribution of the label conditioned on the features

Challenges

- What structure should the BN have?
- How should we learn its parameters?

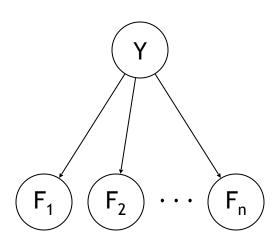


Naïve Bayes for Digits

- Naïve Bayes: Assume all features are independent effects of the label
- Simple digit recognition version:
 - One feature (variable) F_{ij} for each grid position <i,j>
 - Feature values are on / off, based on whether intensity is more or less than 0.5 in underlying image
 - Each input maps to a feature vector, e.g.

$$Arr$$
 Arr
 Arr

- Here: lots of features, each is binary valued
- Naïve Bayes model: $P(Y|F_{0,0}...F_{15,15}) \propto P(Y) \prod_{i,j} P(F_{i,j}|Y)$
- What do we need to learn?

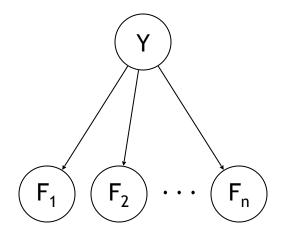


General Naïve Bayes

A general Naive Bayes model:

$$P(Y, F_1 ... F_n) = P(Y) \prod_i P(F_i|Y)$$

$$|Y| \times |F|^n \text{ values} \qquad \text{n x } |F| \times |Y| \text{ parameters}$$



- We only have to specify how each feature depends on the class
- Total number of parameters is *linear* in n
- Model is very simplistic, but often works anyway

Inference for Naïve Bayes

- Goal: compute posterior distribution over label variable Y
 - Step 1: get joint probability of label and evidence for each label

$$P(Y, f_1 \dots f_n) = \begin{bmatrix} P(y_1, f_1 \dots f_n) \\ P(y_2, f_1 \dots f_n) \\ \vdots \\ P(y_k, f_1 \dots f_n) \end{bmatrix} \longrightarrow \begin{bmatrix} P(y_1) \prod_i P(f_i | y_1) \\ P(y_2) \prod_i P(f_i | y_2) \\ \vdots \\ P(y_k) \prod_i P(f_i | y_k) \end{bmatrix}$$

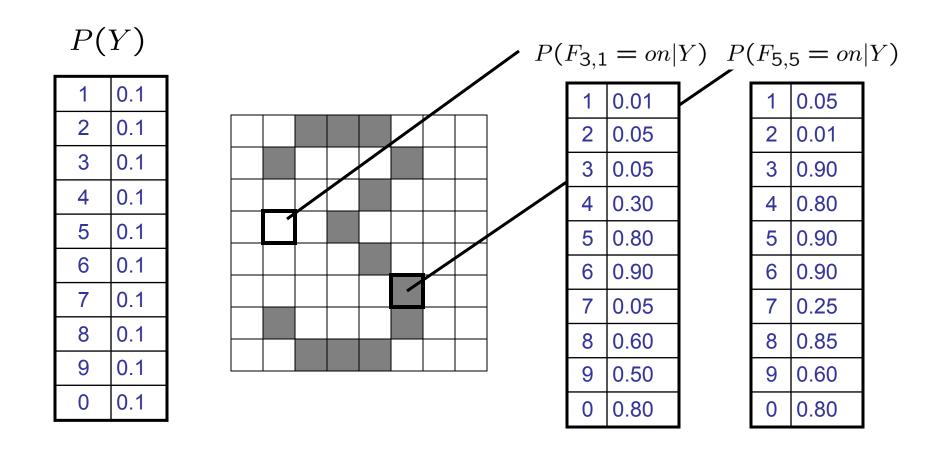
- Step 2: sum to get probability of evidence
- Step 3: normalize by dividing Step 1 by Step 2

$$P(Y|f_1 \dots f_n)$$

General Naïve Bayes

- What do we need in order to use Naïve Bayes?
 - Inference method (we just saw this part)
 - Start with a bunch of probabilities: P(Y) and the P(F_i|Y) tables
 - Use standard inference to compute $P(Y|F_1...F_n)$
 - Nothing new here
 - Estimates of local conditional probability tables
 - P(Y), the prior over labels
 - P(F_i|Y) for each feature (evidence variable)
 - These probabilities are collectively called the *parameters* of the model and denoted by θ
 - Up until now, we assumed these appeared by magic, but...
 - ...they typically come from training data counts: we'll look at this soon

Example: Conditional Probabilities



Naïve Bayes for Text

- Bag-of-words Naïve Bayes:
 - Features: W_i is the word at positon i
 - As before: predict label conditioned on feature variables (spam vs. ham)
 - As before: assume features are conditionally independent given label
 - New: each W_i is identically distributed

Word at position i, not ith word in the dictionary!

- Generative model: $P(Y, W_1 ... W_n) = P(Y) \prod_i P(W_i|Y)$
- "Tied" distributions and bag-of-words
 - Usually, each variable gets its own conditional probability distribution P(F|Y)
 - In a bag-of-words model
 - Each position is identically distributed
 - All positions share the same conditional probs P(W|Y)
 - Why make this assumption?
 - Called "bag-of-words" because model is insensitive to word order or reordering

Example: Spam Filtering

- Model: $P(Y, W_1 \dots W_n) = P(Y) \prod_i P(W_i | Y)$
- What are the parameters?

P(Y)

ham: 0.66 spam: 0.33

P(W|spam)

the: 0.0156
to: 0.0153
and: 0.0115
of: 0.0095
you: 0.0093
a: 0.0086
with: 0.0080
from: 0.0075

$P(W|\mathsf{ham})$

the: 0.0210
to: 0.0133
of: 0.0119
2002: 0.0110
with: 0.0108
from: 0.0107
and: 0.0105
a: 0.0100

Where do these tables come from?

Spam Example

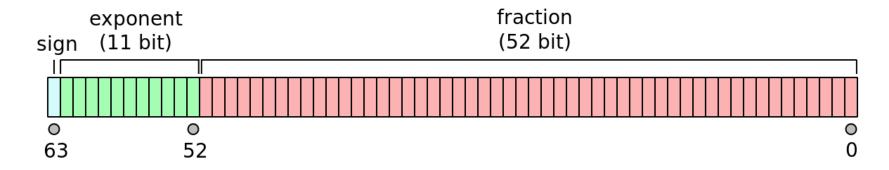
Word	P(w spam)	P(w ham)	Tot Spam	Tot Ham
(prior)	0.33333	0.66666	-1.1	-0.4

Spam Example

Word	P(w spam)	P(w ham)	Tot Spam	Tot Ham
(prior)	0.33333	0.66666	-1.1	-0.4
Gary	0.00002	0.00021	-11.8	-8.9
would	0.00069	0.00084	-19.1	-16.0
you	0.00881	0.00304	-23.8	-21.8
like	0.00086	0.00083	-30.9	-28.9
to	0.01517	0.01339	-35.1	-33.2
lose	0.00008	0.00002	-44.5	-44.0
weight	0.00016	0.00002	-53.3	-55.0
while	0.00027	0.00027	-61.5	-63.2
you	0.00881	0.00304	-66.2	-69.0
sleep	0.00006	0.00001	-76.0	-80.5

P(spam | w) = 98.9

Underflow



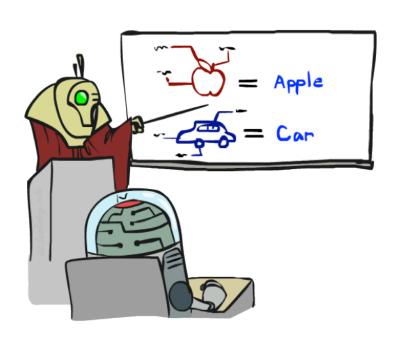
The real value assumed by a given 64-bit double-precision datum with a given biased exponent e and a 52-bit fraction is

$$(-1)^{ ext{sign}} (1.b_{51}b_{50} \dots b_0)_2 imes 2^{e-1023}$$

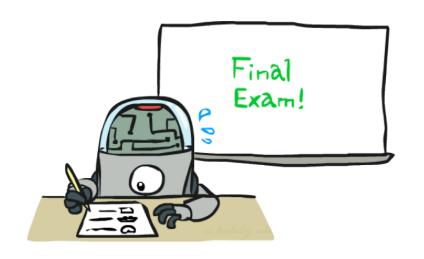
or

$$(-1)^{ ext{sign}} \left(1 + \sum_{i=1}^{52} b_{52-i} 2^{-i}
ight) imes 2^{e-1023}$$

Training and Testing







Important Concepts

- Data: labeled instances, e.g. emails marked spam/ham
 - Training set
 - Held out set
 - Test set
- Features: attribute-value pairs which characterize each x
- Experimentation cycle
 - Learn parameters (e.g. model probabilities) on training set
 - (Tune hyperparameters on held-out set)
 - Compute accuracy of test set
 - Very important: never "peek" at the test set!
- Evaluation
 - Accuracy: fraction of instances predicted correctly
- Overfitting and generalization
 - Want a classifier which does well on test data
 - Overfitting: fitting the training data very closely, but not generalizing well
 - We'll investigate overfitting and generalization formally in a few lectures

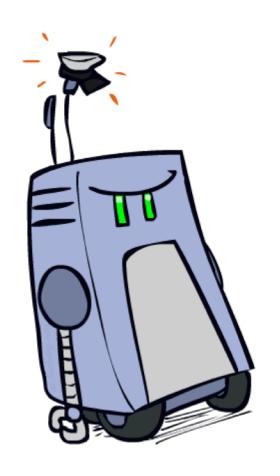
Training Data

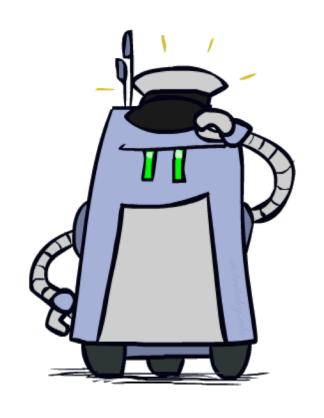
Held-Out Data

> Test Data



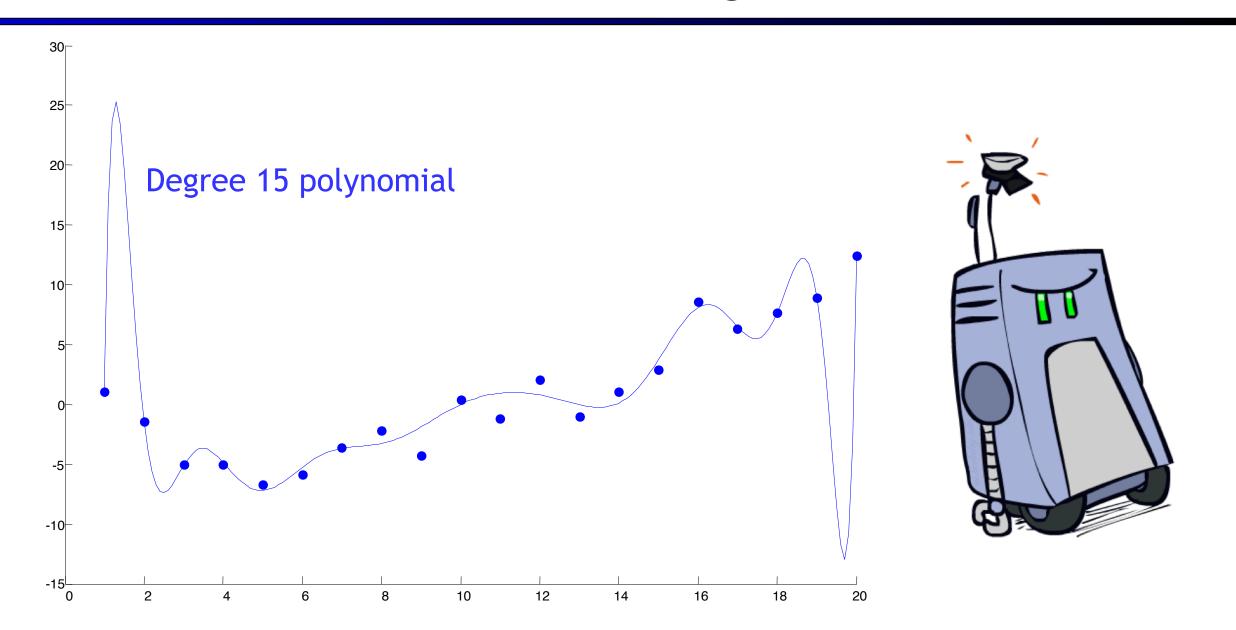
Generalization and Overfitting







Overfitting



Example: Overfitting

$$P(\text{features}, C = 2)$$

$$P(C = 2) = 0.1$$

$$P(\text{on}|C=2) = 0.8$$

P(on|C=2) = 0.1

P(off|C=2) = 0.1

 $P(\mathsf{on}|C=2) = 0.01$



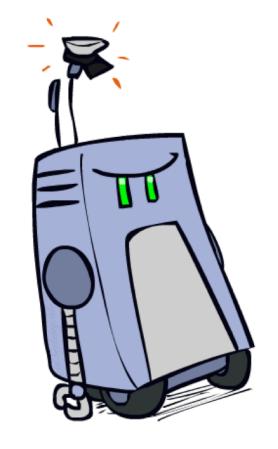
$$P(C = 3) = 0.1$$

$$P(\mathsf{on}|C=3)=0.8$$

$$-P(\text{on}|C=3)=0.9$$

$$P(\text{off}|C=3) = 0.7$$

$$-P(\text{on}|C=3)=0.0$$



2 wins!!

Example: Overfitting

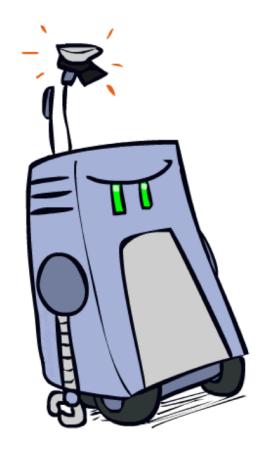
Posteriors determined by relative probabilities (odds ratios):

$$\frac{P(W|\mathsf{ham})}{P(W|\mathsf{spam})}$$

```
south-west : inf
nation : inf
morally : inf
nicely : inf
extent : inf
seriously : inf
```

```
\frac{P(W|\text{spam})}{P(W|\text{ham})}
```

```
screens : inf
minute : inf
guaranteed : inf
$205.00 : inf
delivery : inf
signature : inf
```



What went wrong here?

Generalization and Overfitting

- Relative frequency parameters will overfit the training data!
 - Just because we never saw a 3 with pixel (15,15) on during training doesn't mean we won't see it at test time
 - Unlikely that every occurrence of "minute" is 100% spam
 - Unlikely that every occurrence of "seriously" is 100% ham
 - What about all the words that don't occur in the training set at all?
 - In general, we can't go around giving unseen events zero probability
- As an extreme case, imagine using the entire email as the only feature
 - Would get the training data perfect (if deterministic labeling)
 - Wouldn't generalize at all
 - Just making the bag-of-words assumption gives us some generalization, but isn't enough
- To generalize better: we need to smooth or regularize the estimates

Parameter Estimation



Parameter Estimation

- Estimating the distribution of a random variable
- Elicitation: ask a human (why is this hard?)
- Empirically: use training data (learning!)
 - E.g.: for each outcome x, look at the *empirical rate* of that value:

$$P_{\mathsf{ML}}(x) = \frac{\mathsf{count}(x)}{\mathsf{total samples}}$$



$$P_{\rm ML}({\bf r}) = 2/3$$

This is the estimate that maximizes the likelihood of the data

$$L(x,\theta) = \prod_{i} P_{\theta}(x_i)$$

Maximum Likelihood?

Relative frequencies are the maximum likelihood estimates

$$\theta_{ML} = \arg\max_{\theta} P(\mathbf{X}|\theta)$$

$$= \arg\max_{\theta} \prod_{i} P_{\theta}(X_{i})$$

$$P_{\text{ML}}(x) = \frac{\text{count}(x)}{\text{total samples}}$$

Another option is to consider the most likely parameter value given the data

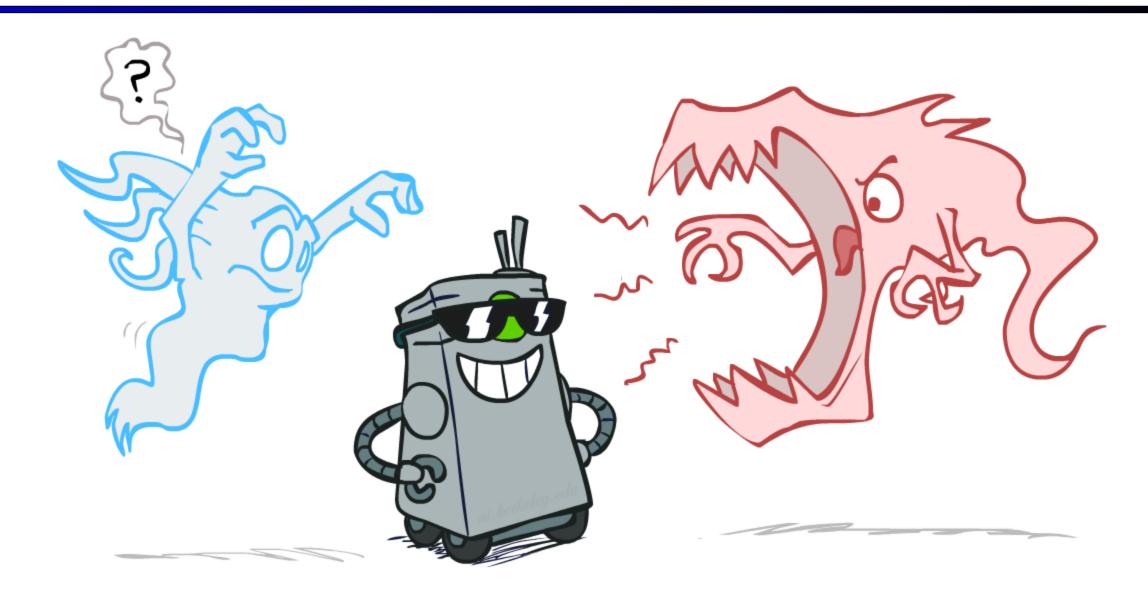
$$\theta_{MAP} = \arg\max_{\theta} P(\theta|\mathbf{X})$$

$$= \arg\max_{\theta} P(\mathbf{X}|\theta)P(\theta)/P(\mathbf{X})$$

$$= \arg\max_{\theta} P(\mathbf{X}|\theta)P(\theta)$$

$$= \arg\max_{\theta} P(\mathbf{X}|\theta)P(\theta)$$

Smoothing



Laplace Smoothing

Laplace's estimate:

 Pretend you saw every outcome once more than you actually did

$$P_{LAP}(x) = \frac{c(x) + 1}{\sum_{x} [c(x) + 1]}$$
$$= \frac{c(x) + 1}{N + |X|}$$

$$P_{ML}(X) =$$

$$P_{LAP}(X) =$$

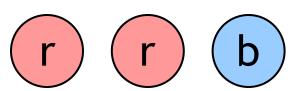
Laplace Smoothing

- Laplace's estimate (extended):
 - Pretend you saw every outcome k extra times

$$P_{LAP,k}(x) = \frac{c(x) + k}{N + k|X|}$$

- What's Laplace with k = 0?
- k is the strength of the prior
- Laplace for conditionals:
 - Smooth each condition independently:

$$P_{LAP,k}(x|y) = \frac{c(x,y) + k}{c(y) + k|X|}$$



$$P_{LAP,0}(X) =$$

$$P_{LAP,1}(X) =$$

$$P_{LAP,100}(X) =$$

Real NB: Smoothing

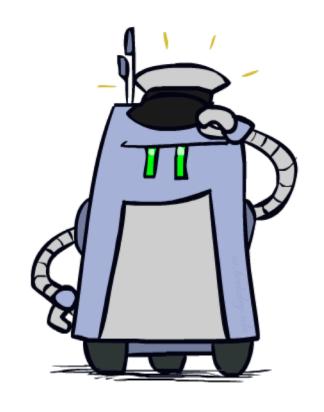
- For real classification problems, smoothing is critical
- New odds ratios:

$$\frac{P(W|\mathsf{ham})}{P(W|\mathsf{spam})}$$

```
helvetica : 11.4
seems : 10.8
group : 10.2
ago : 8.4
areas : 8.3
```

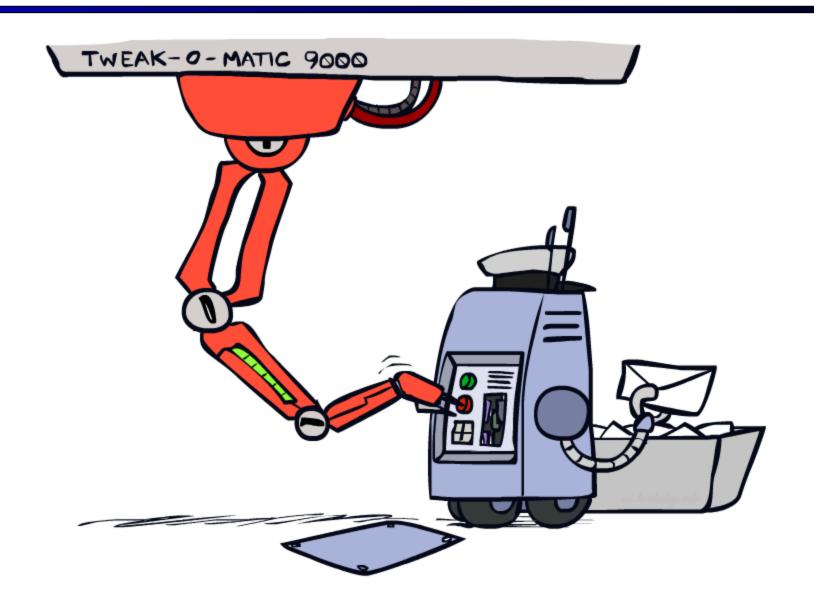
```
\frac{P(W|\text{spam})}{P(W|\text{ham})}
```

```
verdana: 28.8
Credit: 28.4
ORDER: 27.2
<FONT>: 26.9
money: 26.5
```



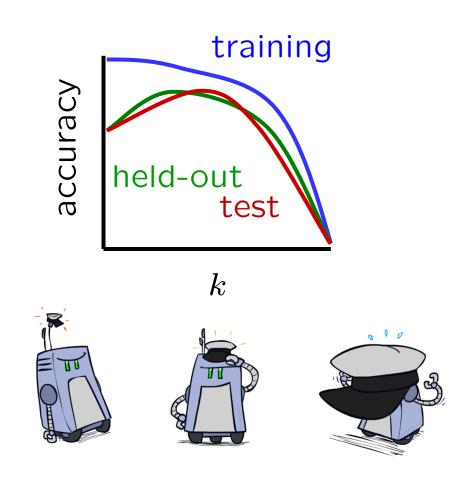
Do these make more sense?

Tuning

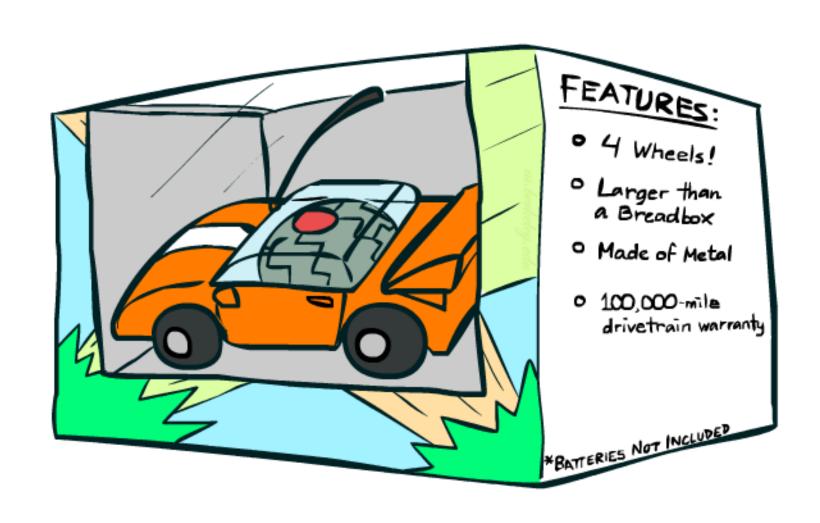


Tuning on Held-Out Data

- Now we've got two kinds of unknowns
 - Parameters: the probabilities P(X|Y), P(Y)
 - Hyperparameters: e.g. the amount / type of smoothing to do, k, α
- What should we learn where?
 - Learn parameters from training data
 - Tune hyperparameters on different dataWhy?
 - For each value of the hyperparameters, train and test on the held-out data
 - Choose the best value and do a final test on the test data



Features



Errors, and What to Do

Examples of errors

Dear GlobalSCAPE Customer,

GlobalSCAPE has partnered with ScanSoft to offer you the latest version of OmniPage Pro, for just \$99.99* - the regular list price is \$499! The most common question we've received about this offer is - Is this genuine? We would like to assure you that this offer is authorized by ScanSoft, is genuine and valid. You can get the . . .

. . . To receive your \$30 Amazon.com promotional certificate, click through to $% \left(1\right) =\left(1\right) +\left(1\right) +\left($

http://www.amazon.com/apparel

and see the prominent link for the \$30 offer. All details are there. We hope you enjoyed receiving this message. However, if you'd rather not receive future e-mails announcing new store launches, please click . . .

What to Do About Errors?

- Need more features- words aren't enough!
 - Have you emailed the sender before?
 - Have 1K other people just gotten the same email?
 - Is the sending information consistent?
 - Is the email in ALL CAPS?
 - Do inline URLs point where they say they point?
 - Does the email address you by (your) name?
- Can add these information sources as new variables in the NB model

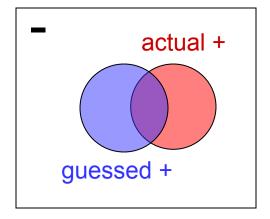


Baselines

- First step: get a baseline
 - Baselines are very simple "straw man" procedures
 - Help determine how hard the task is
 - Help know what a "good" accuracy is
- Weak baseline: most frequent label classifier
 - Gives all test instances whatever label was most common in the training set
 - E.g. for spam filtering, might label everything as ham
 - Accuracy might be very high if the problem is skewed
 - E.g. calling everything "ham" gets 66%, so a classifier that gets 70% isn't very good...
- For real research, usually use previous work as a (strong) baseline

Precision vs. Recall

- Let's say we want to classify web pages as homepages or not
 - In a test set of 1K pages, there are 3 homepages
 - Our classifier says they are all non-homepages
 - 99.7 accuracy!
 - Need new measures for rare positive events



- Precision: fraction of guessed positives which were actually positive
- Recall: fraction of actual positives which were guessed as positive
- Say we guess 5 homepages, of which 2 were actually homepages
 - Precision: 2 correct / 5 guessed = 0.4
 - Recall: 2 correct / 3 true = 0.67
- Which is more important in customer support email automation?
- Which is more important in airport face recognition?

Precision vs. Recall

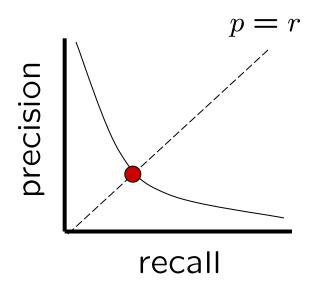
Precision/recall tradeoff

- Often, you can trade off precision and recall
- Only works well with weakly calibrated classifiers

To summarize the tradeoff:

- Break-even point: precision value when p = r
- F-measure: harmonic mean of p and r:

$$F_1 = \frac{2}{1/p + 1/r}$$



Summary

- Bayes rule lets us do diagnostic queries with causal probabilities
- The naïve Bayes assumption takes all features to be independent given the class label
- We can build classifiers out of a naïve Bayes model using training data
- Smoothing estimates is important in real systems