

Clojure Cheat Sheet (Clojure 1.2)

Documentation

	doc find-doc
clojure.repl	source

Primitives

Numbers

Arithmetic	+ - * / quot rem mod inc dec max min
Compare	= == not= < > <= >=
Bitwise	bit-{and, or, xor, not, flip, set, shift-right, shift-left, and-not, clear, test}
Cast	byte short int long float double bigint bigdec num rationalize
Test	nil? identical? zero? pos? neg? even? odd?
Random	rand rand-int
BigInt	with-precision
Unchecked	unchecked-{add, dec, divide, inc, multiply, negate, remainder, subtract}

Strings

Create	str print-str println-str pr-str prn-str with-out-str
Use	count get subs format
Cast/Test	char char? string?

Strings (clojure.strings)

Test	blank?
Letters	capitalize lower-case upper-case
Use	join escape split split-lines replace replace-first reverse
Trim	trim trim-newline triml trimr

Other

Characters	char char-name-string char-escape-string
Keywords	keyword keyword?
Symbols	symbol symbol? gensym

Collections

Collections

Generic ops	count empty not-empty into conj
Content tests	contains? distinct? empty? every? not-every? some not-any?
Capabilities	sequential? associative? sorted? counted? reversible?
Type tests	coll? seq? vector? list? map? set?

Lists

Create	'() list list*
Stack	peek pop
Examine	first rest peek list?
'Change'	cons conj

Vectors

Create	[] vector vec vector-of
Examine	get nth peek rseq vector?
'Change'	assoc pop subvec replace conj

Sets

Create	#{} hash-set sorted-set set conj disj
Examine	get

Sets (clojure.set)

Rel. algebra	join select project union difference intersection
Get map	index rename-keys rename map-invert
Test	subset? superset?

Maps

Create	{ } hash-map array-map zipmap sorted-map sorted-map-by bean frequencies
'Change'	assoc assoc-in dissoc zipmap merge merge-with select-keys update-in
Examine	get get-in contains? find keys vals map?
Entry	key val
Sorted maps	rseq subseq rsubseq

StructMaps

Create	defstruct create-struct accessor
Individual	struct-map struct
Use	get assoc

Transients

Create	transient persistent!
Use	conj! pop! assoc! dissoc! disj!
'Change'	conj concat distinct group-by partition partition-all partition-by split-at split-with filter remove replace shuffle
Iteration	for doseq map map-indexed mapcat reduce reductions max-key min-key doall dorun

Misc

Compare	= == identical? not= not
Test	true? false? nil?

Sequences

Creating a Lazy Seq

From collection	seq vals keys rseq subseq rsubseq
From producer fn	lazy-seq repeatedly iterate
From constant	repeat replicate range
From other	file-seq line-seq resultset-seq re-seq tree-seq xml-seq iterator-seq enumeration-seq
From seq	keep keep-indexed

Seq in, Seq out

Get shorter	distinct filter remove for
Get longer	cons conj concat lazy-cat mapcat cycle interleave interpose
Tail-items	rest fnext nnext drop drop-while nthrest for
Head-items	take take-nth take-while take-last butlast drop-last for
'Change'	conj concat distinct group-by partition partition-all partition-by split-at split-with filter remove replace shuffle
Rearrange	reverse sort sort-by
Process each item	map pmap map-indexed mapcat for replace seque
Un-lazy Seq	sequence

Using a Seq

Extract item	first second last rest next ffirst rfirst nfirst fnext nnext nth nthnext rand-nth when-first max-key min-key
Construct coll	zipmap into reduce reductions set vec into-array to-array-2d
Pass to fn	apply
Search	some filter
Force evaluation	doseq dorun doall

Zippers (clojure.zip)

Create	zipper
Get zipper	seq-zip vector-zip xml-zip
Get location	up down left right leftmost rightmost
Get seq	lefts rights path children
'Change'	make-node replace edit insert-child insert-left insert-right append-child remove
Move	next, prev
Misc	root node branch? end?

Printing

Print to *out*	pr prn print printf println newline
Print to string	pr-str prn-str print-str println-str with-out-str

Functions

Create	fn defn defn- definline identity constantly memfn comp complement partial juxt memoize
Call	-> -> apply
Test	fn? ifn?

Multimethods

Create	defmulti defmethod
Dispatch	get-method methods
Remove	remove-method remove-all-methods
Prefer	prefer-method prefers
Relation	derive isa? parents ancestors descendants make-hierarchy

Macros

Create	defmacro definline macroexpand-1 macroexpand
Branch	and or when when-not when-let when-first if-not if-let cond condp
Loop	for doseq dotimes while
Arrange	.. doto ->
Scope	binding locking time with-in-str with-local-vars with-open with-out-str with-precision
Lazy	lazy-cat lazy-cons delay
Document	assert comment doc

Reader Macros

'	Quote 'form → (quote form)
\	Character literal
;	Single line comment
^	Meta ^form → (meta form)
@	Deref @form → (deref form)
`	Syntax-quote
~	Unquote
~@	Unquote-splicing
#"p"	Regex Pattern p
#^	Metadata
#'	Var quote #'x → (var x)
#()	#(...) → (fn [args] (...))
#_	Ignore next form

Vars and global environment

Def variants	defn defn- definline defmacro defmethod defmulti defonce defstruct
Interned vars	declare intern binding find-var var
Var objects	with-local-vars var-get var-set alter-var-root var?
Var validators	set-validator get-validator
Var metadata	doc find-doc test

Namespace

Current	*ns*
Create/Switch	in-ns ns create-ns
Add	alias def import intern refer
Find	all-ns find-ns
Examine	ns-name ns-aliases ns-map ns-interns ns-publics ns-refers ns-imports
From symbol	resolve ns-resolve namespace
Remove	ns-unalias ns-unmap remove-ns

Loading

Loading libs	require use import refer
Listing loaded libs	loaded-libs
Loading misc	load load-file load-reader load-string

Special Forms

def if do let quote var fn loop recur throw try monitor-enter monitor-exit

Concurrency

Atoms	atom swap! reset! compare-and-set!
Futures	future future-call future-done? future-cancel future-cancelled? future?
Threads	bound-fn bound-fn* get-thread-bindings push-thread-bindings pop-thread-bindings thread-bound?
Misc	locking pcalls pvalues pmap seque promise deliver

Refs and Transactions

Create	ref
Examine	deref @ (@form → (deref form))
Transaction macros	sync dosync io!
In transaction .	ensure ref-set alter commute
Validators	set-validator! get-validator
History	ref-history-count ref-max-history ref-min-history

Agents and Asynchronous Actions

Create	agent
Examine	agent-error
Change state	send send-off restart-agent
Block waiting	await await-for
Ref validators	set-validator get-validator
Watchers	add-watch remove-watch
Thread handling	shutdown-agents
Error	error-handler set-error-handler! error-mode set-error-mode
Misc	*agent* release-pending-sends

Java Interoperation

General	.. doto Classname/ Classname. new bean comparator enumeration-seq import iterator-seq memfn set!
Cast	int long float double char num boolean short byte bigdec bigint
Exceptions	catch finally throw throw-if try

Arrays

Create	make-array {object, boolean, byte, char, short, int, long, float, double}-array aclone to-array to-array-2d into-array
Use	aget aset aset-{boolean, char, byte, int, long, short, float, double} alength amap areduce
Cast	booleans bytes chars ints shorts longs floats doubles

Proxy

Create	proxy get-proxy-class construct-proxy init-proxy
Misc	proxy-mappings proxy-super update-proxy

Other

Regex	#"pattern" re-pattern re-matcher re-find re-matches re-groups re-seq
XML	parse (clojure.xml) xml-seq
REPL	*1 *2 *3 *e *print-dup* *print-length* *print-level* *print-meta* *print-readably*
IO	*in* *out* *err* flush read-line read read-string slurp spit with-in-str with-out-str with-open
Code	*compile-files* *compile-path* *file* *warn-on-reflection* compile gen-class gen-interface loaded-libs test
Misc	eval force hash name *clojure-version* clojure-version *command-line-args*