

Type	Priority	Estimate	References
Other	Medium	10 minutes	None
Automation Type			
None			

Preconditions

1. Be registered under data: gipercube / 123456789
2. Add Resources to a Character
 - Wood = 115
 - Clay = 65
 - Iron = 100
 - Grain = 35
 - Free grain for new buildings = 1
3. Go to the site <https://ts1.travian.ru/login.php>

Steps

1. Log into the game by a user who has the necessary resources: login: hypercube, password: 123456789
2. Click on the central part of the general map – the "Village Center" mini-location with the left mouse button.
3. Click on the "Main building" with the left mouse button.
4. Activate the improvement by pressing the "Upgrade to level 2" button

Expected Result

The upgrade window will close. The amount of village resources will decrease by:

Wood = 115

Clay = 65

Iron = 100

Grain = 35

Free grain for new buildings = 1

A notification will be displayed with a timer until the end of construction and a button to immediately complete the construction.

The background of the building level icon will change from white to orange-brown.

A notice will appear in the building description about the construction process up to level 2.