# Resume

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## 1 Contact Information

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You can find an up-to-date electronic copy of this document at https://github.com/wvxvw/resume

## 2 Technology Summary

## 2.1 Languages

ActionScript, C, Clojure, Common Lisp, Emacs Lisp, Erlang, Forth, Haskell, Haxe, Java, JavaScript, Mercury, OCaml, PHP, Prolog, Python, Ruby, Scala, Scheme, Shell.

#### 2.2 Mathematics And Statistics

J, Julia, Maxima, Octave (Matlab), R (S).

## 2.3 Related Technologies

Data representation formats (XML, YAML, JSON, RDF, AMF), Graph databases, Network protocols (TCP, UDP, HTTP, FTP), Relational databases (SQL), Web stack (HTML, CSS).

### 2.4 Programming Environments

Eclipse, Emacs, Intellij IDEA, Vim, Visual Studio.

## 2.5 Operating Systems

Android, GNU/Linux, Mac OS, Microsoft Windows.

## 2.6 Infrastructure

Ant, Maven, Gradle, Make, Grunt, Jenkins, JIRA, Redmine, Track, Mediawiki, Bugzilla, Selenium, Flex Unit, JUnit, unittest (Python), 5am, Cucumber, Git, Subversion, Mercurial, Perforce, Bazaar.

## 3 Work History

#### 3.1 PowToon Ltd.

**Position** Programmer

Term January 2014-May 2015

#### **Accomplishments**

- I rewrote a major application component (the player) in Haxe (compiled to Flash and C++).
- I wrote most of the infrastructure code s.a. build scripts, automated test generation and continuous integration server setup using Ant, Grdle and various utilities written in Python, s.a. Fabric.
- · I wrote several designs for the product.

## 3.2 TransGaming Inc.

**Position** Programmer

**Term** April 2013–2013 (less than a year)

#### **Accomplishments**

- I wrote a game portal for "Smart TV" deployment using TypeScript.
- I wrote a tester program, which stress-tested the program performance on "Smart TV" in Python.
- I wrote automated build for my project using Ant.
- I wrote a sizable chunk of code dealing with usage statistic aggregation based on Google Analytics in JavaScript.

## 3.3 Rounds

**Position** Programmer

**Term** December 2010 – August 2011 (9 months)

## **Accomplishments**

 I rewrote the communication part of the video chat application in ActionScript.

- I wrote a testing server and utility programs for automated testing in Erlang.
- I also wrote a small natural language processing program which was used to advertise the company's product.

## 4 Courses

I am a second year student at Open University of Israel.

I took online courses at edX and Coursera. The list is not exhaustive: Data Scientists Toolbox, Statistics, Data Analysis, Machine Learning.

# 5 Volunteering And Community Work

SCons project, ActionScript plugin. (SCons is an extensible build system written in Python).

For several years I was a member of Adobe Community Board. I moderated a forum dedicated to Flash and ActionScript.

I'm an active member of Emacs Q/A site from the StackExchange family.

# 6 Examples Of My Work

My Github profile: https://github.com/wvxvw/.

## 7 Hobbies

- NLP
- · Computational linguistics
- · Moral philosophy
- General Al
- · Graphs