

Resume

Oleg Sivokon

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1 Contact Information

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You can find an up-to-date electronic copy of this document at
<https://github.com/wvxvw/resume>

2 Technology Summary

2.1 Languages

ActionScript, C, Clojure, Common Lisp, Emacs Lisp, Erlang, Forth, Haskell, Haxe, Java, JavaScript, Mercury, OCaml, PHP, Prolog, Python, Ruby, Scala, Scheme, Shell.

2.2 Mathematics And Statistics

J, Julia, Maxima, Octave (Matlab), R (S).

2.3 Related Technologies

Data representation formats (XML, YAML, JSON, RDF, AMF), Graph databases, Network protocols (TCP, UDP, HTTP, FTP), Relational databases (SQL), Web stack (HTML, CSS).

2.4 Programming Environments

Eclipse, Emacs, IntelliJ IDEA, Vim, Visual Studio.

2.5 Operating Systems

Android, GNU/Linux, Mac OS, Microsoft Windows.

2.6 Infrastructure

Ant, Maven, Gradle, Make, Grunt, Jenkins, JIRA, Redmine, Track, Mediawiki, Bugzilla, Selenium, Flex Unit, JUnit, unittest (Python), 5am, Cucumber, Git, Subversion, Mercurial, Perforce, Bazaar.

3 Work History

3.1 PowToon Ltd.

Position *Programmer*

Term *January 2014–May 2015*

Accomplishments

- I rewrote the major the application component (the player).
- I wrote most of the infrastructure code s.a. build scripts, automated test generation and continuous integration server setup.
- I wrote several designs for the product.

3.2 TransGaming Inc.

Position *Programmer*

Term *April 2013–2013 (less than a year)*

Accomplishments

- I wrote a game portal for “Smart TV” deployment.
- I wrote a tester program, which stress-tested the program performance on “Smart TV”.
- I wrote automated build for my project.
- I wrote a sizable chunk of code dealing with usage statistic aggregation using Google Analytics.

3.3 Rounds

Position *Programmer*

Term *December 2010 – August 2011 (9 months)*

Accomplishments

- I rewrote the communication part of the video chat application.
- I wrote a testing server and utility programs for automated testing.
- I also wrote a small natural language processing program which was used to advertise the company’s product.

4 Courses

Data Scientists Toolbox, Statistics, Data Analysis, Machine Learning. at Coursera and edX.

5 Volunteering And Community Work

SCons project, ActionScript plugin. (SCons is an extensible build system written in Python).

For several years I was a member of Adobe Community Board. I moderated a forum dedicated to Flash and ActionScript.

I'm an active member of Emacs Q/A site from the StackExchange family.

6 Examples Of My Work

My Github profile: <https://github.com/wvxvw/>.

7 Hobbies

- NLP
- Computational linguistics
- Moral philosophy
- General AI
- Graphs