

# Dark Ages

## RESPONSIBILITIES

This document describes the current allocation of responsibilities. Currently I'm allocated for all the various responsibilities as there are no other participants in the project as of today.

### Project management related allocations

- General management
  - Setting things on the agenda
- Website management
  - Maintaining website
  - Updating documents
  - Programming related things
- Secretarial stuff
  - Providing logs from discussions
  - Keeping track of voting record
  - Monitoring adherence to bureaucracy
  - Updating documents
- Project management discussion coordination
  - Essentially calling discussion sessions for resolving issues'
- Content bureaucracy management
  - Maintaining documents related to a particular topic, e.g. clans etc.

### Content related allocations

- General design direction
  - Overall design related decisions, and calling design discussion sessions.
- World of Darkness lore
  - Ensuring adherence to WoD and VTM lore
  - Resolving conflicts with lore when they arise
- General art direction
  - Art related decisions, card frames, and such
- Historical accuracy coordination
  - Overall decisions related to historical accuracy
  - Resolving conflicts which suggests anachronisms
- Algorithm related direction
  - Overall decisions over various algorithms that resolve situations that occur in the game.
- Clan specific design responsibilities
  - Decisions related to the design of a particular clan
- Specific art responsibilities
  - Decisions related to art regarding a particular area
- Other specific design responsibilities
  - Other design responsibilities around a particular topic.