

# Second Iteration Demo

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**Team name:** Wall-E

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## Part 1: Overview

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We completed our demo at 3:45 p.m. on December 4th, 2018. No significant challenges arose during the demo.

## Part 2: Use cases

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We demonstrated the following use cases:

1. Log into account via Google.

**Change:** This feature was implemented in the second iteration. In addition to logging in via their usernames and passwords, users can now login via their Google accounts.

2. Create a graph.

**Change:** We removed the "warehouse" part in the workspace. Now, components are directed added from the palette to the canvas.

3. Compile graph into code.

**Change:** Make changes to the UI and add animation.

## Part 3: CI Mechanisms

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**Pre-commit:** We used pylint to check our code for potential bugs. We included this script as a git hook so it will automatically be run before each git commit. The pre-commit configuration can be found at <https://github.com/CathyMouse96/lrn-deep/blob/dev/bin/git-hooks/pre-commit>.

**Post-commit:** We used Travis CI as our CI Server. We used Django tests to test our user authentication backend and Selenium to test our UI. We used mocha-phantomjs to test our JavaScript code for compiling the graph and generating Keras code. The post-commit configuration can be found at <https://github.com/CathyMouse96/lrn-deep/blob/dev/.travis.yml>.

**Coverage:** We used Coverage.py to measure branch coverage. This step is also done in post-commit.

## Part 4: Link to Repo

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**Note:** Our most recent code is located on the `dev` branch!

The code base is located at <https://github.com/CathyMouse96/lrn-deep/tree/dev>.

Reports can be found at <https://github.com/CathyMouse96/lrn-deep/tree/dev/reports>.

Post-commit logs can be found on Travis CI: <https://travis-ci.org/CathyMouse96/lrn-deep>.