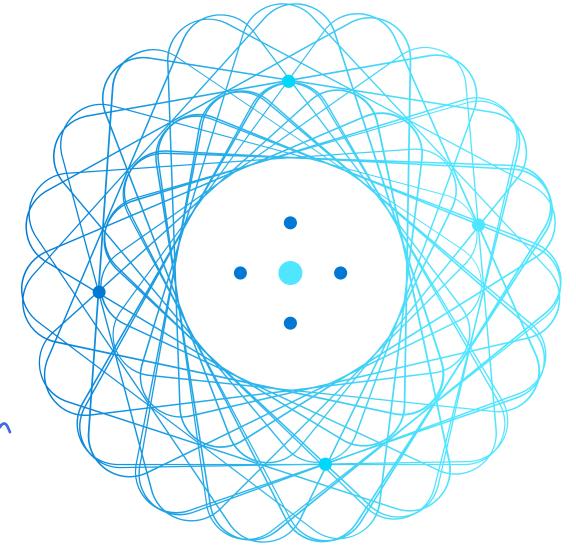


Guten Morgen!

AZ-040 Automating Administration with PowerShell

Tag 4





Course outline



Azhre AD Graph

Learning Path 1: Getting started with Windows PowerShell

Learning Path 2: Windows PowerShell for local systems administration

Az.*

Learning Path 3: Working with the Windows PowerShell pipeline

Learning Path 4: Using PSProviders and PSDrives

Learning Path 5: Querying management information by using CIM and WMI

Learning Path 6: Working with variables, arrays, and hash tables

Learning Path 7: Windows PowerShell scripting _____ Signify

Learning Path 8: Administering remote computers with Windows PowerShell

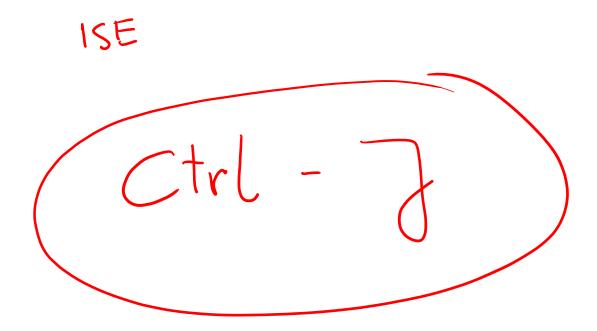
Learning Path 9: Managing Azure resources with PowerShell

Learning Path 10: Managing Microsoft 365 services with PowerShell

Learning Path 11: Using background jobs and scheduled jobs

Start-Job (Update-Help?

Learning Path 7: Windows PowerShell scripting



Overview

You can use Windows PowerShell to create scripts to accomplish more complex tasks that aren't possible by using a single command. You can reuse scripts multiple times to accomplish repetitive tasks. After the necessary commands are in a script, there's a lower risk of errors when you run it.

Modules:

- Create and run scripts by using Windows PowerShell
- Work with scripting constructs in Windows PowerShell
- Work with scripting constructs in Windows PowerShell
- Use methods to accept user inputs in Windows PowerShell scripts
- Troubleshoot scripts and handle errors in Windows PowerShell
- Use functions and modules in Windows PowerShell scripts

Section break 1



Create and run scripts by using Windows PowerShell

Module overview

Most administrators start working with scripts by either downloading or modifying scripts that others created. After you've obtained a script, you must run it. There are some important differences between running scripts in Windows PowerShell versus running them at a traditional Windows Command Prompt. These differences are covered in this Module along with other concepts that are related to scripting.

Units:

- Overview of Windows PowerShell scripts
- Modifying scripts
- Creating scripts
- What is the PowerShellGet module?
- Running scripts
- The script execution policy
- Demonstration: Setting the script execution policy
- Windows PowerShell and AppLocker
- Digitally signing scripts
- Demonstration: Digitally signing a script

Overview of Windows PowerShell scripts

- Windows PowerShell scripts can be used for:
 - Repetitive tasks.
 - Complex tasks.
 - Reporting.
- Windows PowerShell scripts:
 - Use constructs such as ForEach, If, and Switch.
 - Have a .ps1 file extension.

Modifying scripts

- Modifying an existing script is easier and faster than creating your own.
- You should:
 - Understand how a downloaded script works.
 - Test a downloaded script in a non-production environment.
- You can get scripts from:
 - The PowerShell Gallery.
 - Blogs and websites.

Creating scripts

- Create a script if you can't find one that meets your needs.
- Use code snippets from other sources when building your script.
- Develop scripts in an isolated environment that can't affect production.
- Build scripts incrementally for easier testing during development.

What is the PowerShellGet module?

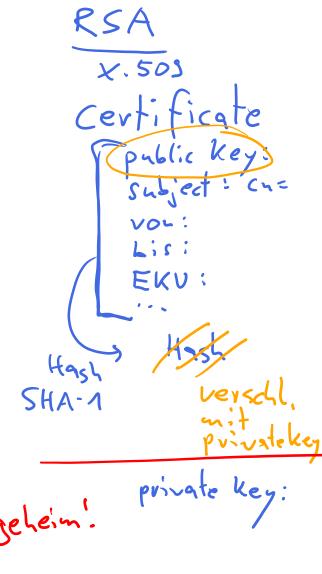
- Windows PowerShellGet:
 - Has cmdlets for accessing and publishing items in the PowerShell Gallery.
 - Is included in Windows Management Framework 5.0.
 - Can be downloaded for Windows PowerShell 4.0.
 - Uses the NuGet provider.
- You must enable TLS 1.2 to access the PowerShell Gallery
 - [Net.ServicePointManager]::SecurityProtocol = [Net.SecurityProtocolType]::Tls12
- You can implement a private PowerShell Gallery.
- Cmdlets for finding items are:
 - Find-Module
 - Find-Script

Running scripts

- To enhance security, the .ps1 file extension is associated with Notepad.
- Integration with File Explorer:
 - Open
 - Run with PowerShell
 - Edit
- To run scripts at the Windows PowerShell prompt:
 - Enter the full path C:\Scripts\MyScript.ps1
 - Enter a relative path \Scripts\MyScript.ps1
 - Reference the current directory .\MyScript.ps1

The script execution policy

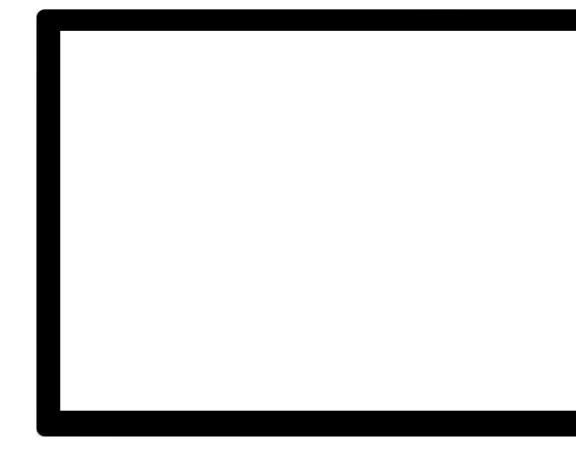
- The options for the execution policy are:
 - Restricted gar keine Scripte
 - AllSigned
 - RemoteSigned
 - **Unrestricted**
 - ByPass
- Modify the execution policy by using:
 - Set-ExecutionPolicy
 - The Turn on Script Execution Group Policy setting
- Override the execution policy for a single instance:
 - Powershell.exe -ExecutionPolicy Bypass
- Remove downloaded status from a script by using Unblock-File



Demonstration: Setting the script execution policy

In this demonstration, you will:

- Double-click a script or select it and then press the Enter key.
- 2. Run a script using a full path.
- 3. Run a script from the current directory.
- 4. Set the execution policy to restricted.
- 5. Set the execution policy to unrestricted.



Windows PowerShell and AppLocker

- You can use AppLocker to control the running of Windows PowerShell scripts.
- AppLocker can limit scripts based on:
 - Name.
 - Location.
 - Publisher (with digital signature).
- In Windows PowerShell 5.0 and newer, interactive prompts are limited to **ConstrainedLanguage** mode.

Digitally signing scripts



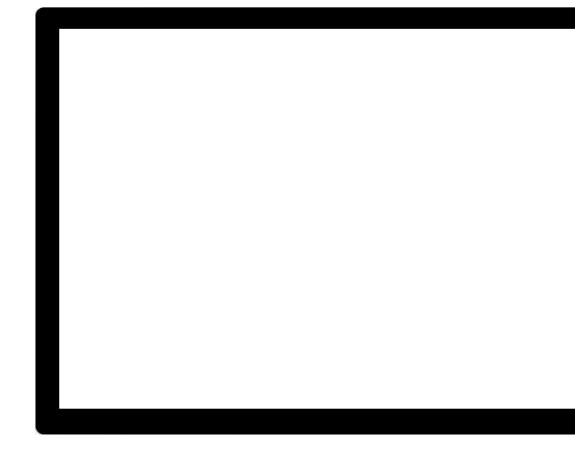


- Use digital signatures on scripts with the **AllSigned** execution policy.
- Use digitally signed scripts to:
 - Formalize the script approval process.
 - Prevent accidental changes.
- A trusted code-signing certificate is required to add a digital signature to a script
- To set a digital signature:
 - -(\$cert) Get-ChildItem -Path "Cert:\CurrentUser\My" -CodeSigningCert
 - Set-AuthenticodeSignature -FilePath "C:\Scripts\MyScript.ps1" -Certificate \$cert

Demonstration: Digitally signing a script

In this demonstration, you will learn how to:

- 1. Install a code-signing certificate.
- 2. Digitally sign a certificate.
- 3. Review the digital signature.



Section break 2



Work with scripting constructs in Windows PowerShell

Module overview

While there are some simple scripts that use only Windows PowerShell commands, most scripts use scripting constructs to perform more complex actions. You can use the **ForEach** construct to process all the objects in an array. You can use **If..Else** and **Switch** constructs to make decisions in your scripts. Finally, there are less common looping constructs such as `**For**`, `**While**`, and `**Do..While**` loops that you can use when appropriate.

Units:

- Understanding ForEach loops
- Demonstration: Using a ForEach loop
- Understanding the If construct
- Demonstration: Using the **If** construct
- Understanding the Switch construct
- Demonstration: Using the Switch construct
- Understanding the For construct
- Understanding other loop constructs
- Understanding Break and Continue

Understanding ForEach loops

Example:

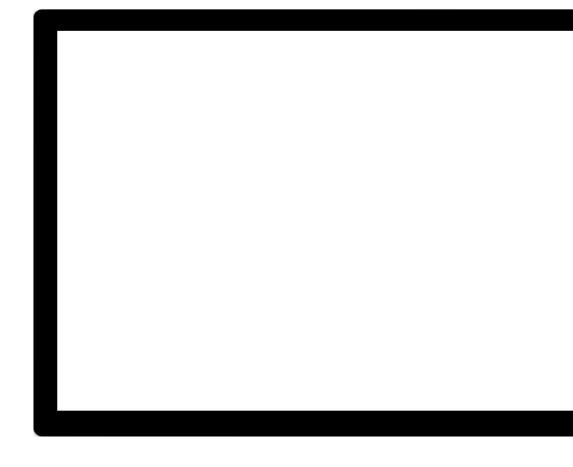
```
ForEach ($user in $users) {
    Set-ADUser $user -Department "Marketing"
}
```

- Commands between braces are processed once for each item in the array.
- You don't need to know how many items are in the array.
- \$user contains each array item during the loop.
- The indent is to make it easier to review.
- Variable names should be meaningful.
- The **ForEach-Object** cmdlet has the *-Parallel* parameter.

Demonstration: Using a ForEach loop

In this demonstration, you will:

- 1. Review a script with a **ForEach** loop.
- 2. Run the script.



Understanding the If construct

- Use the If construct to make decisions.
- There can be zero or more **ElseIf** statements.
- **Else** is optional.
- Example:

```
If ($freeSpace -le 5GB) {

Write-Host "Free disk space is less than 5 GB"

Elself ($freeSpace -le 10GB) {

Write-Host "Free disk space is less than 10 GB"

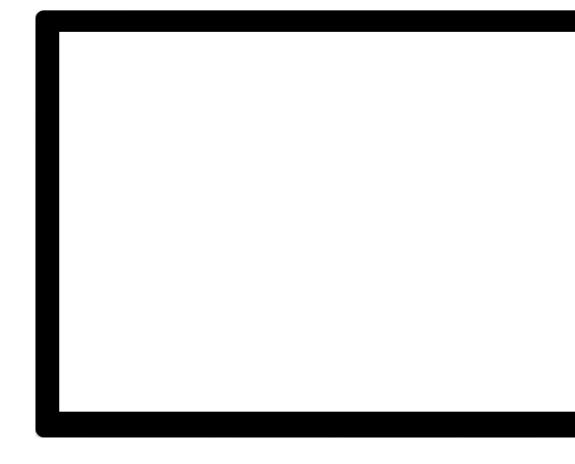
Else {

Write-Host "Free disk space is more than 10 GB"
}
```

Demonstration: Using the If construct

In this demonstration, you will:

- 1. Review a script with the **If** construct.
- 2. Test the script functionality.



Understanding the Switch construct

```
The Switch construct compares a variable to a list of values.
Example:

Switch ($choice) {
1 { Write-Host "You selected menu item 1" }
2 { Write-Host "You selected menu item 2" }
3 { Write-Host "You selected menu item 3" }
Default { Write-Host "You did not select a valid option" }
}

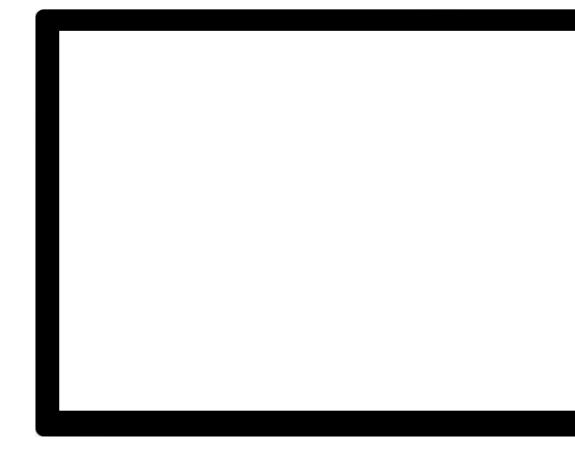
You can also use wildcards and regular expressions:

Multiple matches are possible.
```

Demonstration: Using the Switch construct

In this demonstration, you will:

- 1. Review a script with the **Switch** construct.
- 2. Test the script functionality.



Understanding the For construct

- The **For** construct is used to run a script block a specific number of times based on the:
 - Initial state.
 - Condition.
 - Action.
- Example:

```
For($i=1; $i -le 10; $i++) {
Write-Host "Creating User $i"
}
```

Understanding other loop constructs

Do..While

- Loops until the condition is false
- Guaranteed to process the script block once.
- Example:

```
Do {
    Write-Host "Code block to process"
} While ($answer -eq "go")
```

Do..Until

- Loops until the condition is true.
- Guaranteed to process the script block once.
- Example:

```
Do {
    Write-Host "Code block to process"
} Until ($answer -eq "stop")
```

Understanding other loop constructs (Slide 2)

While

- Processes the script block until the condition is false.
- Execution on the script block is not guaranteed.
- Example:

```
While ($answer -eq "go") {
    Write-Host "Script block to process"
}
```

Understanding Break and Continue

Section break 3



Import data in different formats for use in scripts by using Windows PowerShell cmdlets

Module overview

When you create a script, reusing data from other sources is useful. Most applications can export the data you want in various formats such as a CSV file or an XML file. You can use Windows PowerShell cmdlets to import data in different formats for use in your scripts. In this Module, you'll learn how to import data from a text file, CSV file, XML file, and JavaScript Object Notation (JSON) file.

Units:

- Using Get-Content
- Using Import-Csv
- Using Import-Clixml
- Using ConvertFrom-Json
- Demonstration: Importing data

Using Get-Content

- Get-Content retrieves content from a text file.
- Each line in the file becomes an item in an array:

\$computers = Get-Content "C:\Scripts\computers.txt"

• Import multiple files by using wildcards:

Get-Content -Path "C:\Scripts*" -Include "*.txt", "*.log"

Limit the data retrieved by using the -TotalCount and -Tail parameters.



Using Import-Csv

- The first row in the CSV file is a header row.
- Each line in the CSV file becomes an array item.
- The header row defines the property names for the items:

\$users = Import-Csv C:\Scripts\Users.csv

- You can specify a custom delimiter by using the *-Delimiter* parameter.
- You can specify a missing header row by using the -Header parameter.

Using Import-Clixml

- XML can store more complex data than CSV files.
- Import-Clixml creates an array of objects:
 - \$users = Import-Clixml C:\Scripts\Users.xml
- Use **Get-Member** to review object properties.
- Limit the data retrieved by using the -First and -Skip parameters.

Using ConvertFrom-Json

- JSON is:
 - A lightweight data format similar to XML.
 - Commonly used by web services.
- You can convert from JSON, but not import directly.

\$users = Get-Content C:\Scripts\Users.json | ConvertFrom-Json

• Retrieve JSON data directly from web services by using Invoke-RestMethod.

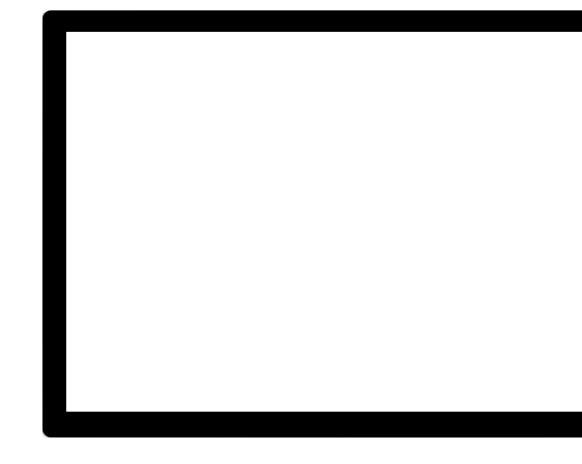
\$users = Invoke-RestMethod "https://hr.adatum.com/api/staff"

Convert To - Json Convert To - Secure String

Demonstration: Importing data

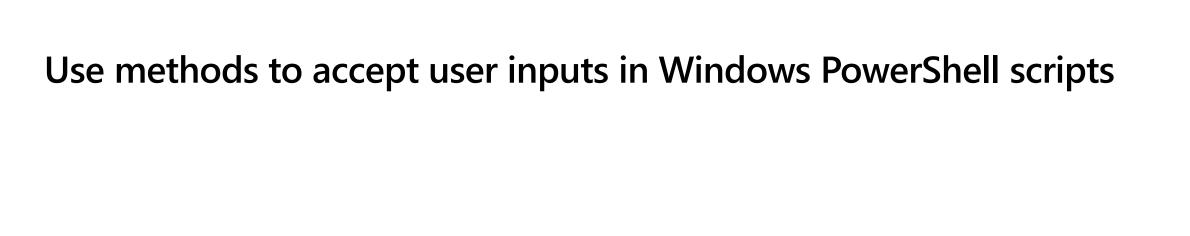
In this demonstration, you will learn how to:

- 1. Use **Get-Content** to retrieve text data.
- 2. Use **Import-Csv** to retrieve CSV data.
- B. Use **Import-Clixml** to retrieve XML data.



Section break 4





Module overview

To enhance the usability of your scripts, you must learn how to accept user input. This skill allows you to create scripts that you can use for multiple purposes. In addition, accepting user input allows you to create scripts that are easier for others to use. In this Module, you learn about multiple methods for accepting user input in a script.

Units:

- Identifying values that might change
- Using Read-Host
- Using Get-Credential
- Using Out-GridView
- Demonstration: Obtaining user input
- Passing parameters to a script
- Demonstration: Obtaining user input by using parameters

Identifying values that might change

- Scripts might initially have static values:
 - Find users that haven't signed in for 30 days.
 - Find specific events on domain controllers.
- When scripts are reused, some of those values might need to change.
- To simplify changing values in scripts:
 - Use variables defined at the beginning of the script.
- To avoid changing scripts:
 - Accept user input.

Using Read-Host

• Use **Read-Host** to request user input while a script is running:

\$answer = Read-Host "How many days"

• To avoid displaying a colon, combine **Write-Host** and **Read-Host**:

Write-Host "How many days?" –NoNewline \$answer = Read-Host

• The -MaskInput and -AsSecureString parameters hide content as it's entered.

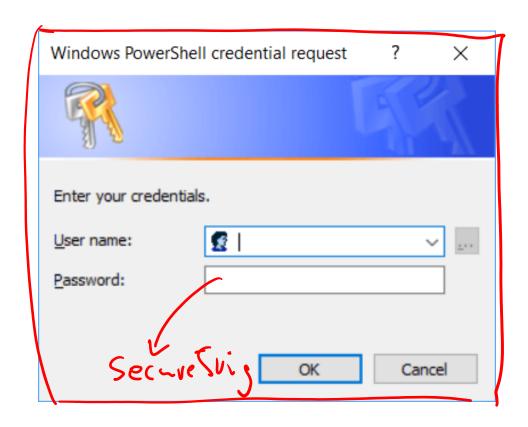
Using Get-Credential

You can request credentials and use them to run commands in a script:

\$cred = Get-Credential

Set-ADUser -Identity \$user -Department "Marketing" -Credential \$cred

- You can customize the credential prompt by using parameters:
 - -Message
 - UserName
- You can store credentials securely:
 - \$cred | Export-Clixml C:\cred.xml
 - The SecretManagement module



Using Out-Gridview

Out-GridView can be used as a simple menu system
 \$selection = \$users | Out-GridView -PassThru

• For more control over the items selected, you can use the -OutputMode parameter

Value	Description
None	Doesn't allow any rows to be selected
Single	Allows zero rows or one row to be selected
Multiple	Allows zero rows, one row, or multiple rows to be selected

Demonstration: Obtaining user input

In this demonstration, you will learn how to:

- Use Read-Host.
- Use Get-Credential.
- 3. Use **Out-GridView**.



Passing parameters to a script

• Use a **Param()** block to identify the variables that will store parameter values:

```
Param(
    [string]$ComputerName
    [int]$EventID
)
```

• The variable names in the **Param()** block define the parameter names:

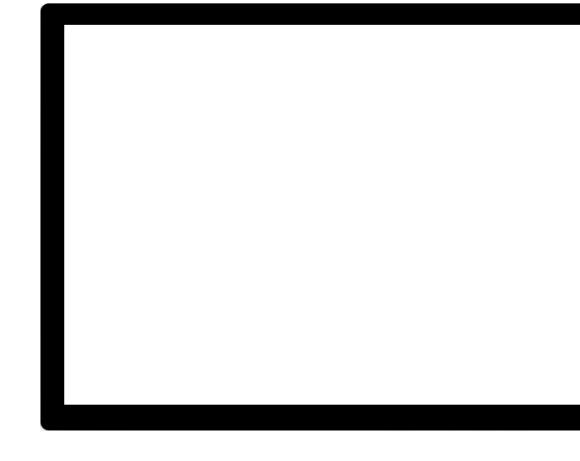
.\GetEvent.ps1 -ComputerName LON-DC1 -EventID 5772

- It's a best practice to define variable types:
 - Errors are generated when data can't be converted.
 - [switch] defines parameters that are on or off.
- You can:
 - Define default values for parameters: [string]\$ComputerName = "LON-DC1"
 - Request user input for parameters: [int]\$EventID = Read-Host "Enter event ID"

Demonstration: Obtaining user input by using parameters

In this demonstration, you will learn how to:

- 1. Review a script with a **param()** block.
- 2. Pass parameters to the script.
- 3. Request user input when a parameter isn't supplied.
- 4. Set a default value for a parameter.



Section break 5





Module overview

As you develop more scripts, you'll find that efficient troubleshooting makes your script development much faster. A big part of efficient troubleshooting is understanding error messages. For some difficult problems, you can use breakpoints to stop a script partially through execution to query values for variables.

Units:

- Understanding error messages
- Adding script output
- Using breakpoints
- Demonstration: Troubleshooting a script
- Understanding error actions

Understanding error messages

- Error messages are useful for troubleshooting.
- You might encounter error messages because:
 - You made a mistake while entering text.
 - You queried an object that doesn't exist.
 - You attempted to communicate with a computer that's offline.
- Errors are stored in the \$Error array
 - The most recent error is stored in \$Error[0].

Adding script output

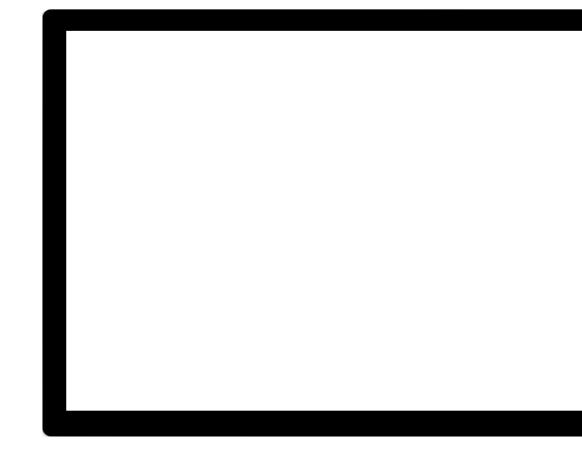
- Use Write-Host to display additional information when the script is running:
 - Variable values.
 - Location in the script.
- To slow down the data onscreen for easier reviewing, use:
 - Start-Sleep
 - Read-Host
- Comment out the Write-Host commands when not required.
- When you use CmdletBinding(), you can also use:
 - Write-Verbose
 - Write-Debug

Using breakpoints

- Use breakpoints to pause a script and query or modify variable values.
- Set-PSBreakPoint examples:
 - Set-PSBreakPoint -Line 23 -Script "MyScript.ps1"
 - Set-PSBreakPoint -Command "Set-ADUser" -Script "MyScript.ps1"
 - Set-PSBreakPoint -Variable "computer" -Mode ReadWrite -Script "MyScript.ps1"
- You use the -Action parameter to specify code to perform.
- The Windows PowerShell ISE has line-based breakpoints.
- Visual Studio Code:
 - Has conditional breakpoints.
 - Displays variable values in a dedicated area.

Demonstration: Troubleshooting a script

- 1. Run a script the generates an error.
- 2. Review the **\$Error[0]** variable.
- Clear the \$Error variable.
- 4. Configure and use and break point.
- 5. Remove all breakpoints.



Understanding error actions

- **\$ErrorActionPreference** defines what happens for non-terminating errors:
 - Continue
 - SilentlyContinue
 - Inquire
 - Stop
- It's preferred to modify the error action for individual commands rather than globally:
 - Get-WmiObject -Class Win32_BIOS -ComputerName LON-SVR1,LON-DC1 -ErrorAction Stop
- Set the error action globally when it can't be done at the command:
 - For example, using methods on an object

Section break 6



Use functions and modules in Windows PowerShell scripts

Module overview

When you create many scripts, you'll have snippets of code that you want to reuse. You might also have snippets of code that you want to reuse within the same script. Rather than having the same lines of code appearing multiple times in a script, you can create a function that appears once in the script but is called multiple times. If you need to use the same code across multiple scripts, then you can place the function in a module that subsequently can be shared by multiple scripts. In this Module, you'll learn to create functions and modules.

Units:

- What are functions?
- Using variable scopes
- Demonstration: Creating a function in a script
- Creating a module
- Demonstration: Creating a module from a function
- Using dot sourcing

What are functions?



- Use functions to perform the same set of tasks multiple times within a script without having to add the same lines Solver Pavan (Stris) \$ Text) of code in each of the corresponding sections of the script.
- Pass data to a function by using a **Param()** block:

```
Function Get-SecurityEvent {
  Param (
    [string]$ComputerName
  ) #end Param
Get-EventLog -LogName Security -ComputerName -$ComputerName -Newest 10
```

To call a function:

Get-SecurityEvent -ComputerName LON-DC1

To store the results of a function:

\$securityEvents=Get-SecurityEvent -ComputerName LON-DC1

Using variable scopes

- There are three scopes for variables:
 - Global
 - Script
 - Function
- Avoid using the same variable name in multiple scopes.
- You can modify a variable in a higher scope by specifically referencing the scope:

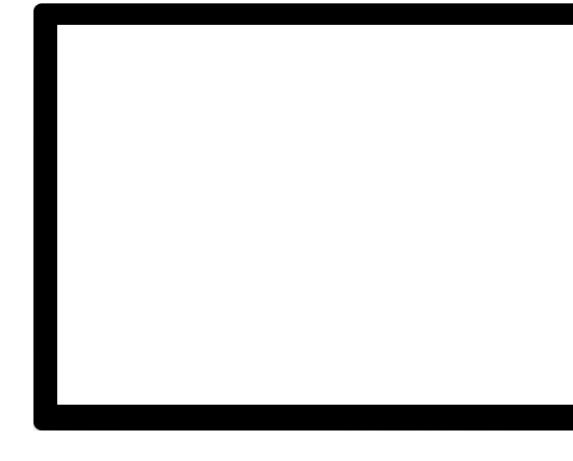
\$script:var="Modified from function"

- Set a script scope variable equal to the function output instead.
 - Use **Return()** to pass a variable value back

Demonstration: Creating a function in a script

In this demonstration, you will learn how to:

- 1. Review a script that accepts parameters.
- 2. Add code to create a function.
- Call the function within the script.



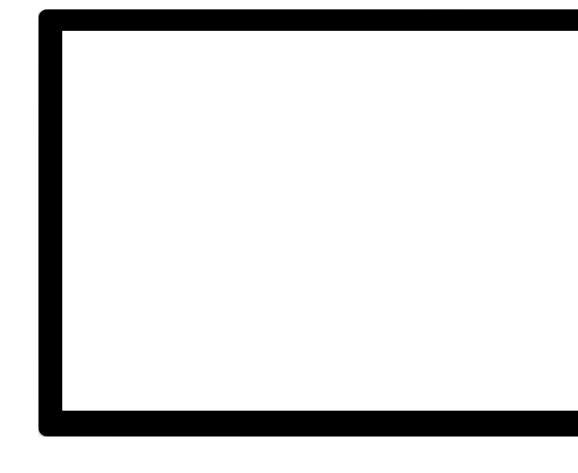
Creating a module

- Module "mytools"
- Functions in the module should use standard cmdlet naming conventions.
- Module files use the .psm1 file extension.
- Module locations are stored in \$PSModulePath environmental variable.
- For Windows PowerShell 5.0, the paths are:
 - C:\Users\UserID\Document\WindowsPowerShell\Modules\MyTools\MyTools.Psm1
 - C:\Program Files\WindowsPowerShell\Modules
 - C:\Windows\system32\WindowsPowerShell\1.0\Modules
- PowerShell 7 also includes:
 - C:\Program Files\PowerShell\Modules
 - C:\Program Files\PowerShell\7\Modules
- Module files are placed in a subfolder of the same name:
 - C:\Program Files\WindowsPowerShell\Modules\AdatumFunctions\AdatumFunctions.psm1

Demonstration: Creating a module from a function

In this demonstration, you will learn how to:

- 1. Rename a script with a .ps1 file extension.
- 2. Remove all code except the function.
- Verify the module is available.
- 4. Use the function.
- 5. Verify the module loaded automatically.



Using dot sourcing

- Dot sourcing:
 - Loads the contents of a script into the current scope.
 - Can load from a local file or over the network.
- Syntax:
 - . C:\Scripts\Functions.ps1
- It's preferred to use modules instead of dot sourcing when possible.

Section break 7



Lab: Using scripts with PowerShell

Exercise 1: Signing a script



Exercise 2: Processing an array with a ForEach loop

Exercise 3: Processing items by using If statements





Sign-in information for the exercises:

Virtual machines: AZ-040T00A-LON-DC1 and AZ-040T00A-LON-CL1

User name: **Adatum\Administrator**

Password: Pa55w.rd

Lab: Using scripts with PowerShell (Slide 2)

Exercise 4: Creating users based on a CSV file



Exercise 5: Querying disk information from remote computers

Exercise 6: Updating the script to use alternate credentials



Sign-in information for the exercises:

Virtual machines: AZ-040T00A-LON-DC1 and AZ-040T00A-LON-CL1

User name: **Adatum\Administrator**

Password: Pa55w.rd

Lab scenario

You've started to develop Windows PowerShell scripts to simplify administration in your organization. There are multiple tasks to accomplish, and you'll create a Windows PowerShell script for each one.

Lab-review questions



You configured a switch parameter to indicate whether alternate credentials are required. What are the possible values for a switch parameter?



Is a code-signing certificate from an internet certification authority automatically trusted by computers outside your AD DS forest?



In Exercise 2, you configured the **ipPhone** attribute for a group of test users. How would you update that script for a larger set of users as the solution is deployed to the rest of the organization?

Lab-review answers



You configured a switch parameter to indicate whether alternate credentials are required. What are the possible values for a switch parameter?

A switch parameter has a value of **\$true** or **\$false**.



Is a code-signing certificate from an internet certification authority automatically trusted by computers outside your AD DS forest?

No. You should use a public certification authority for compatibility outside your AD DS forest.



In Exercise 2, you configured the **ipPhone** attribute for a group of test users. How would you update that script for a larger set of users as the solution is deployed to the rest of the organization?

The script in Exercise 2 modified the **ipPhone** attribute for members of the **IPPhoneTest** group. When this functionality is being deployed to the remainder of the organization, the query for users will need to be expanded. For example, the script could be modified to work for individual organizational units as the new system is deployed to each department.

References

PowerShell Gallery

Hosting your own NuGet feeds

About Language Modes

about Functions Advanced Parameters

