



Modul 4: Network Infrastructure Fundamenatls

#### Lesson 1: IPv4 Fundamentals







# IPv4 Fundamentals



Overview of IPv4 settings



**Defining Subnets** 

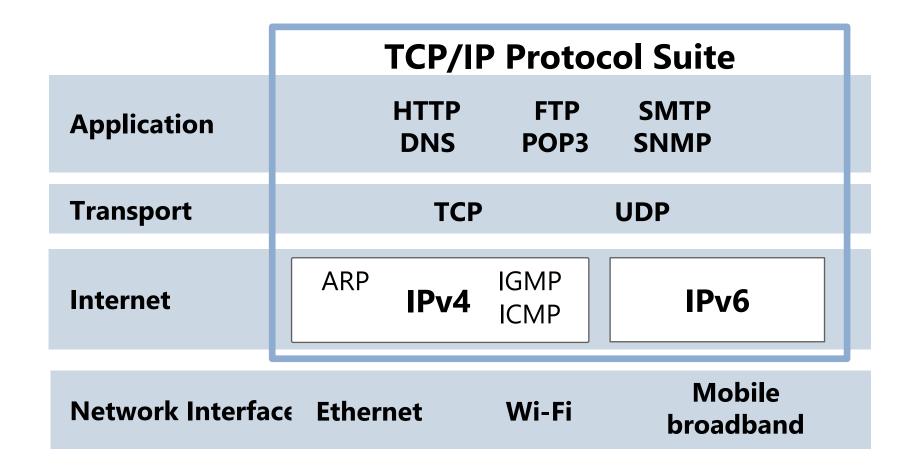


Public, private and APIPA addresses





### The TCP/IP Protocol Suite







# Protocols in the TCP/IP Suite

OSI	TCP/IP	TCP/IP Protocol Suite		
Application Presentation Session	Application	HTTP DNS FTP POP3 SMTP SNMP		
Transport	Transport	TCP UDP		
Network	Internet	ARP IPV4 IGMP IPV6		
Data Link Physical	Network Interface	Ethernet Wi-Fi broadband		





# TCP/IP Applications

#### Some common application layer protocols:

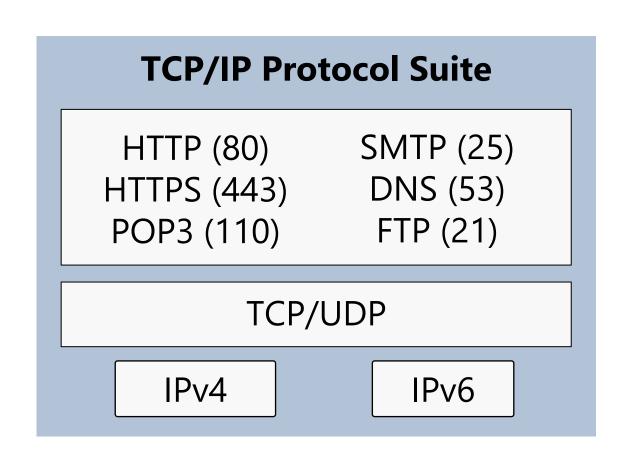
- HTTP
- HTTPS
- FTP
- RDP
- SMB
- SMTP
- POP3





#### What Is a Socket?

A socket is a combination of an IP address, a transport protocol, and a port







- Each networked computer must be assigned a unique IPv4 address
- Network communication for a computer is directed to the IPv4 address of the computer
- Each IPv4 address contains:
  - Network ID, identifying the network
  - Host ID, identifying the computer
- The subnet mask identifies which part of the IPv4 address is the network ID (255) and which is the host ID (0)

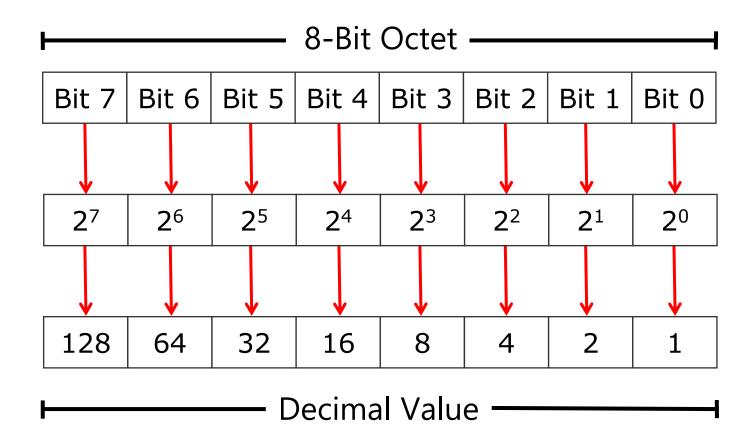




IP address	172	16	0	10
Subnet mask	255	255	0	0
Network ID	172	16	0	0
Host ID	0	0	0	10











#### Public, private, and APIPA addresses

#### **Public**

- Required by devices and hosts that connect directly to the Internet
- Must be globally unique
- Routable on the Internet
- Must be assigned by IANA/RIR



#### **Private**

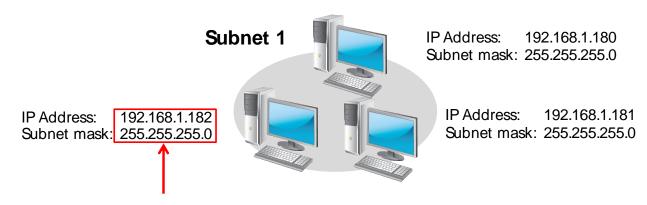
- Not routable on the Internet
  - 10.0.0.0/8
  - 172.16.0.0/12
  - 192.168.0.0./16
- Can be assigned locally by an organization
- Must be translated to access the Internet







#### An IPv4 configuration identifies a computer to other computers on a network

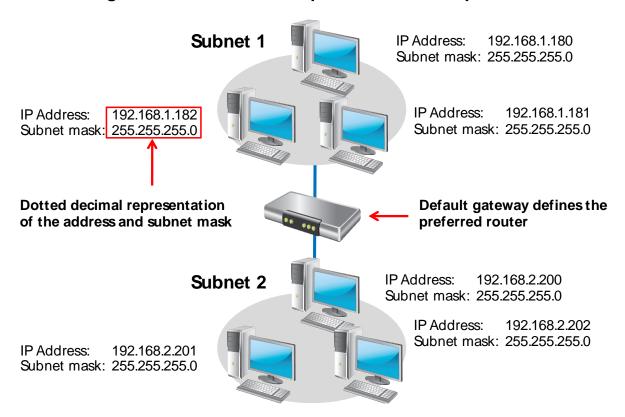


Dotted decimal representation of the address and subnet mask





#### An IPv4 configuration identifies a computer to other computers on a network







## The Benefits of Using Subnetting (1 of 2)

When you subdivide a network into subnets, you create a unique ID for each subnet that is derived from the main network ID





## The Benefits of Using Subnetting (2 of 2)

- By using subnets, you can:
  - Use a single network address across multiple locations
  - Reduce network congestion by segmenting traffic
  - Increase security by using firewalls
  - Overcome limitations of current technologies



#### Lesson 2: IPv6 Fundamentals











Overview of IPv4 addressing





#### Overview of IPv6 addressing

- 128-bit address in binary:
  00100000000000010000110110111000
  00000000000000000010110101001100
  00010001001000100001001000110100
- 128-bit address divided into 16-bit blocks:
   001000000000001 0000110110111000
   000000000000000 0010110101001100
   000000111001100 000000011011101
   000100010010010 0001001000110100
- Each 16-bit block converted to hexadecimal (base 16):
   2001:0DB8:0000:2D4C:01CC:00DD:1122:1234
- Further simplified by removing leading zeros:
   2001:DB8:0:2D4C:1CC:DD:1122:1234





#### Overview of IPv6 addressing

[0010][1101][0100][1100]

$$[1\ 1\ 0\ 1]$$
  
8+4+0+1=D

$$[0\ 1\ 0\ 0]$$
  
 $0+4+0+0=4$ 





#### IPv6 address structure

- The number of network bits is defined by the prefix
- Each host has 64 bits allocated to the interface identifier

Type of address	IPv4 address	IPv6 address
Unspecified	0.0.0.0	••
Loopback	127.0.0.1	::1
Autoconfigured	169.254.0.0/16	FE80::/64
Broadcast	255.255.255	Uses multicasts instead
Multicast	224.0.0.0/4	FF00::/8



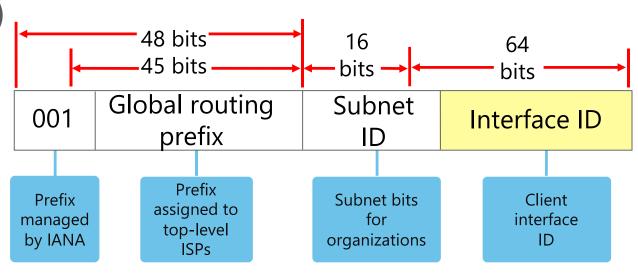


- The following are types of unicast IPv6 addresses:
  - Global unicast addresses
  - Unique local addresses
  - Link-local addresses
  - Site-local addresses:
    - Formerly deprecated in RFC 3879
    - Superseded by unique local addresses
  - Special addresses
  - Compatibility or transition addresses





- Global unicast addresses:
  - Are routable on the IPv6 Internet
  - Allocate 16 bits for internal subnetting
  - Begin with 2 or 3 (2000::/3)



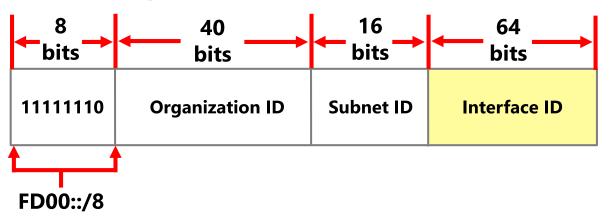
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- Unique local addresses:
  - Are equivalent to IPv4 private addresses
  - Require the organization ID to be randomly generated
  - Allocate 16 bits for internal subnetting

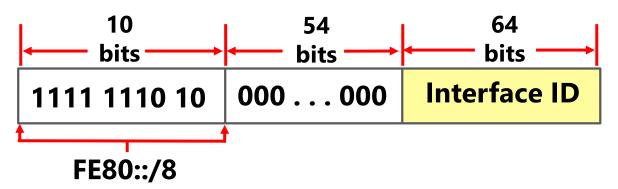


Max Mustermann, Wie trainieren wir heute?





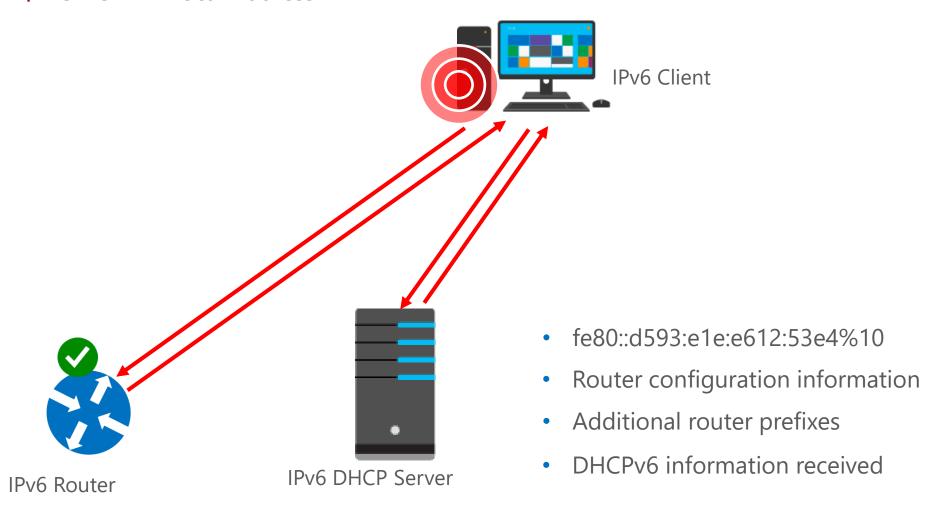
- Link-local addresses:
  - Are automatically generated on all IPv6 hosts
  - Are similar to IPv4 APIPA addresses
  - Are sometimes used in place of broadcast messages
  - Include a zone ID that identifies the interface
  - Examples:
    - fe80::2b0:d0ff:fee9:4143%3
    - fe80::94bd:21cf:4080:e612%2





# IPv6 Auto configuration

1 Derive Link-Local Address







# Lesson 3: Dynamic Host Configuration Protocol (DHCP)







# Dynamic Host Configuration Protocol (DHCP)



Benefits of using DHCP



How DHCP allocates addresses



How DHCP lease generation works



How DHCP lease renewal works







#### Benefits of Using DHCP

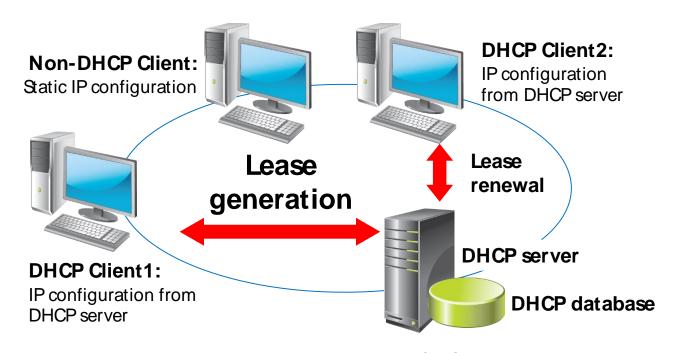
# DHCP reduces the complexity and amount of administrative work by using automatic IP configuration

Automatic IP Configuration	Manual IP Configuration
IP addresses are supplied automatically	IP addresses are entered manually
Correct configuration information is ensured	IP address could be entered incorrectly
Client configuration is updated automatically	Communication and network issues can result
A common source of network problems is eliminated	Frequent computer moves increase administrative effort





#### How DHCP Allocates IP Addresses



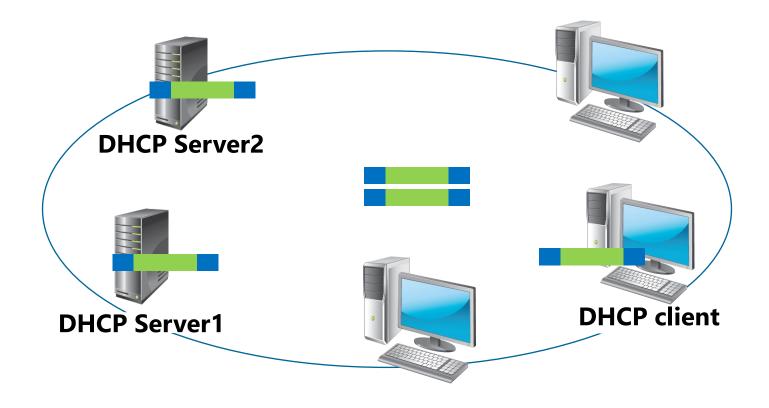
IP Address1: Leased to DHCP Client1

IP Address2: Leased to DHCP Client2

IP Address3: Available for lease



#### How DHCP Allocates IP Addresses

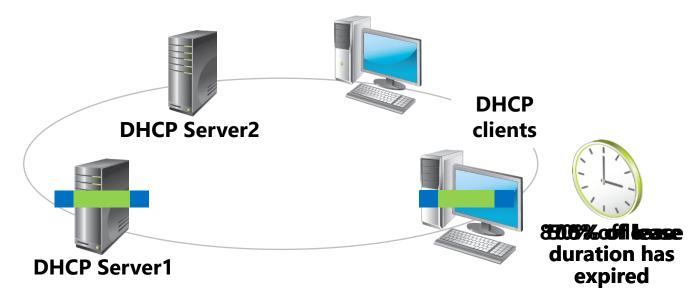


- 1. DHCP client broadcasts a DHCPDISCOVER packet
- 2. DHCP servers broadcast a DHCPOFFER packet
- 3. DHCP client broadcasts a DHCPREQUEST packet
- 4. DHCP Server1 broadcasts a DHCPACK packet





#### How DHCP Allocates IP Addresses

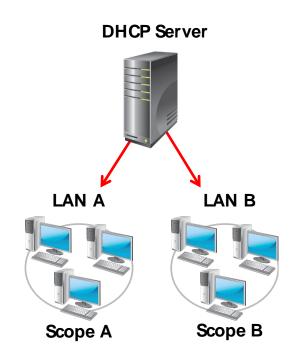


- 1. DHCP client sends a DHCPREQUEST packet
- 2. DHCP Server1 sends a DHCPACK packet
- 3. If the client fails to renew its lease after 50% of the lease duration has expired, the DHCP lease renewal process begins again after 87.5% of the lease duration has expired
- 4. If the client fails to renew its lease after 87.5% of the lease has expired, the DHCP lease generation process starts over again with a DHCP client broadcasting a DHCPDISCOVER





- A DHCP scope is a range of IP addresses that are available to be leased
- DHCP scope properties include:
  - Network ID
  - Lease duration
  - Scope name
  - Subnet mask
  - Network IP address range
  - Exclusion range







- You must create scopes to define the network information that will be distributed to clients
- A scope must contain:
  - A range of IP addresses
  - A subnet mask
  - A lease duration
- A scope might contain:
  - Default gateway address
  - DNS server and suffix
  - Other network options
- IP addresses can be reserved based on the MAC address of the client network interface





- DHCP options:
  - Are values for common configuration data
  - Can be applied to the server, scope, class, and reservation level
- Common scope options include:
  - Router (Default gateway)
  - DNS domain name
  - DNS servers



## Lesson 4: Domain Name Service (DNS)









How does DNS name resolution work?



**DNS** components



What are DNS zones and records?



Tools and techniques for troubleshooting name resolution

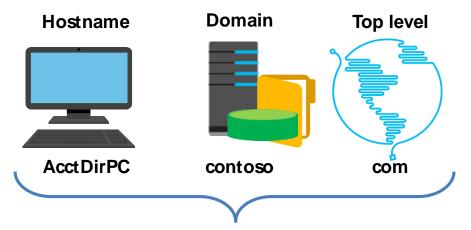






#### How does DNS name resolution work?

A hostname is a computer name that is added to a domain name and top level domain to make a fully qualified domain name (FQDN)



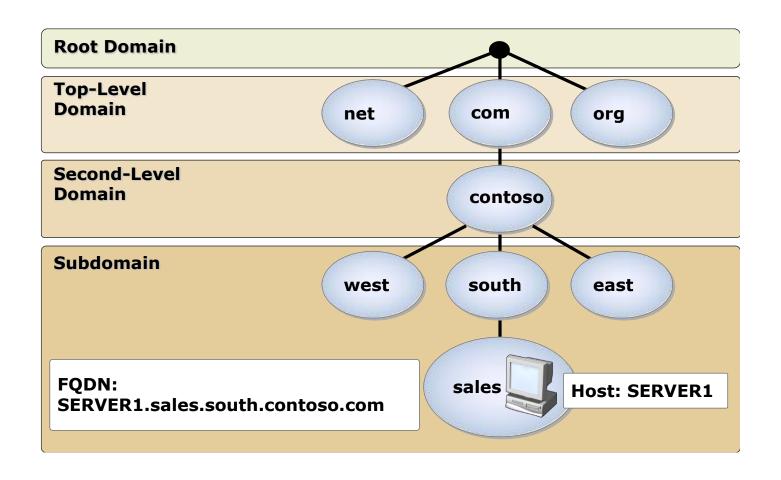
Fully qualified domain name = AcctDirPC.contoso.com

NetBIOS names are rarely used and are being deprecated in Windows operating systems





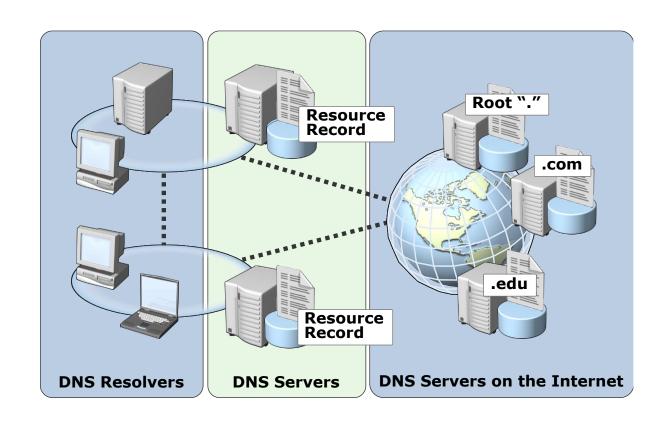
## How does DNS name resolution work?







# **DNS** components





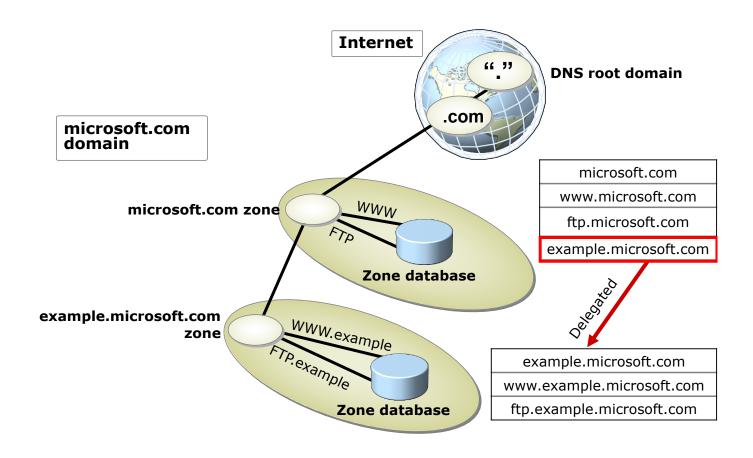


#### **DNS** resource records include:

- SOA: Start of Authority
- A: Host Record
- CNAME: Alias Record
- MX: Mail Exchange Record
- SRV: Service Resources
- NS: Name Servers
- AAAA: IPv6 DNS Record
- PTR: Pointer Record







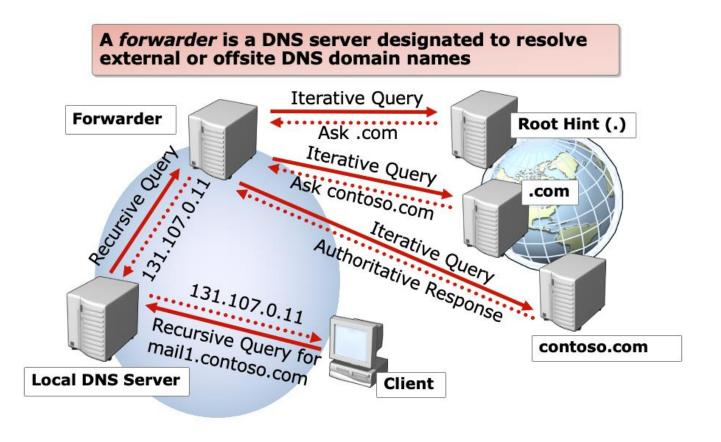




Zones	Description	
Primary	Read/write copy of a DNS database	
Secondary	Read-only copy of a DNS database	
Stub	Copy of a zone that contains only records used to locate name servers	
Active Directory– integrated	Zone data is stored in AD DS rather than in zone files	

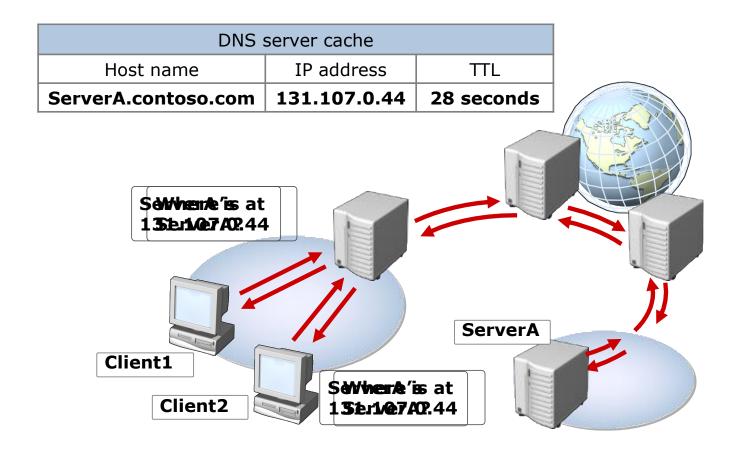














# Tools and techniques for troubleshooting name resolution

- Command-line tools to troubleshoot configuration issues:
  - Nslookup
  - DNSCmd
  - DNSlint
  - Ipconfig
- PowerShell:
  - Get-DnsClientServerAddress
  - Clear-DnsClientCache
  - Resolve-DnsName
  - Register-DnsClient



# Tools and techniques for troubleshooting name resolution

- The troubleshooting process:
  - Identify client DNS server with nslookup or Resolve-DnsName
  - Communicate via ping
  - Use nslookup to verify records



### Lesson 4: Azure network Fundamentals









Plan Virtual Networks



**Create Subnets** 



**Create Virtual Networks** 



Plan IP Addressing



Create Public IP Addresses



Associate Public IP Addresses

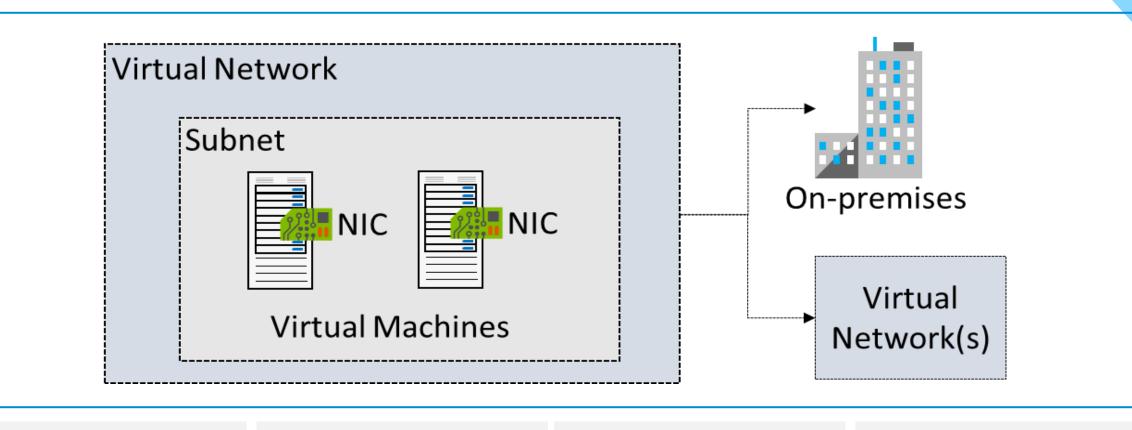


Associate Private IP Addresses



### Plan Virtual Networks





Logical representation of your own network

Create a dedicated private cloud-only virtual network

Securely extend your datacenter with virtual networks

Enable hybrid cloud scenarios



#### **Create Virtual Networks**

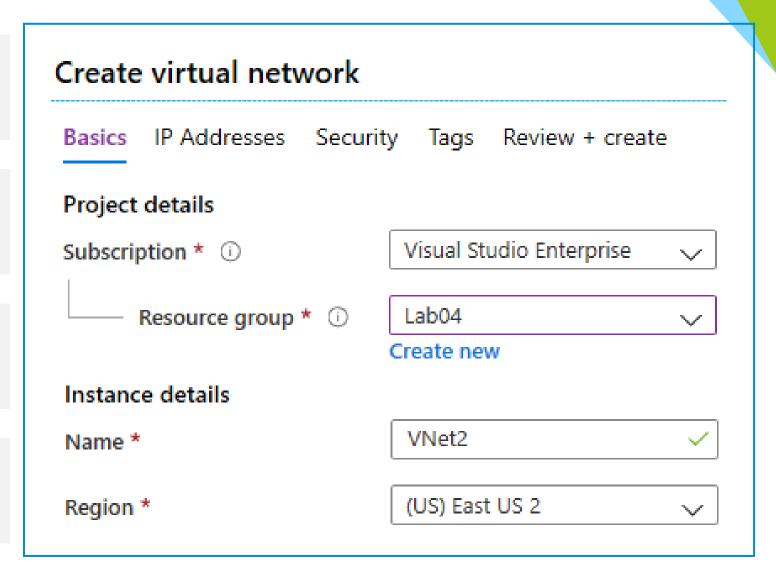


Create new virtual networks at any time

Add virtual networks when you create a virtual machine

Need to define the address space, and at least one subnet

Be careful with overlapping address spaces





#### **Create Subnets**



+ Subnet + Gate	way subnet 💍 Refresh	Manage users	Delete	
Name ↑↓	IPv4 ↑↓	IPv6 ↑↓	Available IPs ↑↓	Delegated
subnet0	10.0.0.0/24	-	250	-
subnet1	10.0.1.0/24	-	251	-
subnet2	10.0.2.0/24	-	251	-
AzureBastionSubnet	10.0.30.0/27	-	27	-
GatewaySubnet	10.0.3.0/27	-	availability dependent on dynamic use	-

A virtual network can be segmented into one or more subnets

Subnets provide logical divisions within your network

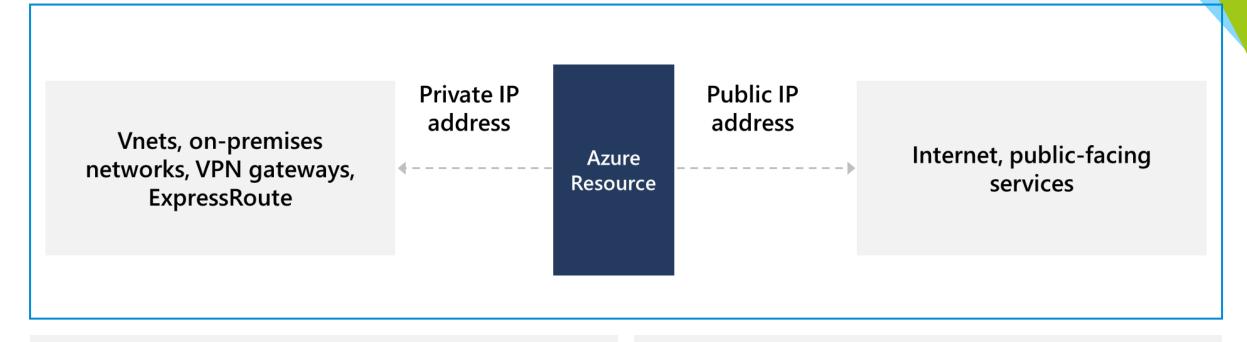
Subnets can help improve security, increase performance, and make it easier to manage the network

Each subnet must have a unique address range – cannot overlap with other subnets in the vnet in the subscription



# Plan IP Addressing





Private IP addresses - used within an Azure virtual network (VNet), and your on-premises network, when you use a VPN gateway or ExpressRoute circuit to extend your network to Azure

**Public IP addresses** - used for communication with the Internet, including Azure public-facing services



### Associate Public IP Addresses



Public IP addresses	IP address association	Dynamic	Static
Virtual Machine	NIC	Yes	Yes
Load Balancer	Front-end configuration	Yes	Yes
VPN Gateway	Gateway IP configuration	Yes	Yes*
Application Gateway	Front-end configuration	Yes	Yes*

A public IP address resource can be associated with virtual machine network interfaces, internet-facing load balancers, VPN gateways, and application gateways

<sup>\*</sup>Static IP addresses only available on certain SKUs. brainumotion

### Associate Private IP Addresses



Private IP Addresses	IP address association	Dynamic	Static
Virtual Machine	NIC	Yes	Yes
Internal Load Balancer	Front-end configuration	Yes	Yes
Application Gateway	Front-end configuration	Yes	Yes

Dynamic (default). Azure assigns the next available unassigned or unreserved IP address in the subnet's address range

Static. You select and assign any unassigned or unreserved IP address in the subnet's address range



# Lesson 5: Configure Network Security Groups







# Configure Network Security Groups Introduction



Implement Network Security Groups (NSG)



**Determine NSG Rules** 



**Determine NSG Effective Rules** 

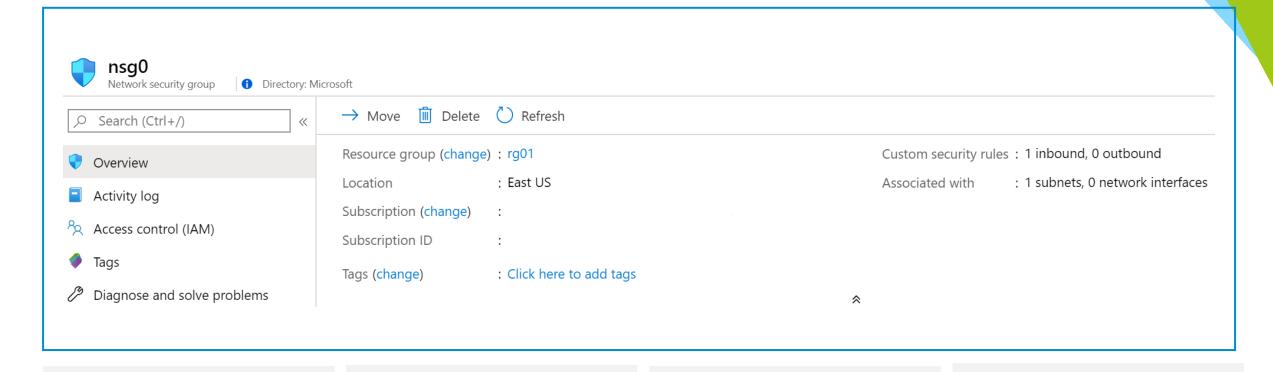


**Create NSG Rules** 





# Implement Network Security Groups



Limits network traffic to resources in a virtual network that allow or deny inbound or outbound network traffic

Associated to a subnet or a network interface

Can be associated multiple times





#### **Determine NSG Rules**

Inbound security	rules					
Priority	Name	Port	Protocol	Source	Destination	Action
100	▲ RDP_Inbound	3389	Any	Any	Any	Allow
65000	AllowVnetInBound	Any	Any	VirtualNetwork	VirtualNetwork	Allow
65001	Allow Azure Load Balancer In Bound	Any	Any	AzureLoadBalancer	Any	Allow
65500	DenyAllInBound	Any	Any	Any	Any	Oeny
Outbound securi	ity rules					
Priority	Name	Port	Protocol	Source	Destination	Action
65000	AllowVnetOutBound	Any	Any	VirtualNetwork	VirtualNetwork	Allow
65001	AllowInternetOutBound	Any	Any	Any	Internet	Allow
65500	DenyAllOutBound	Any	Any	Any	Any	Ø Deny

Security rules in NSGs enable you to filter network traffic that can flow in and out of virtual network subnets and network interfaces

There are default security rules.
You cannot delete the default rules,
but you can add other rules with
a higher priority

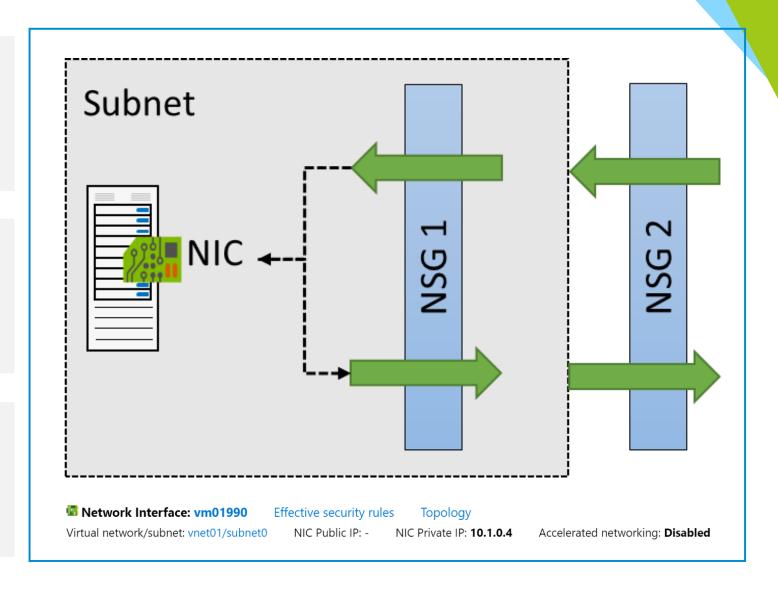




NSGs are evaluated independently for the subnet and NIC

An "allow" rule must exist at both levels for traffic to be admitted

Use the Effective Rules link if you are not sure which security rules are being applied





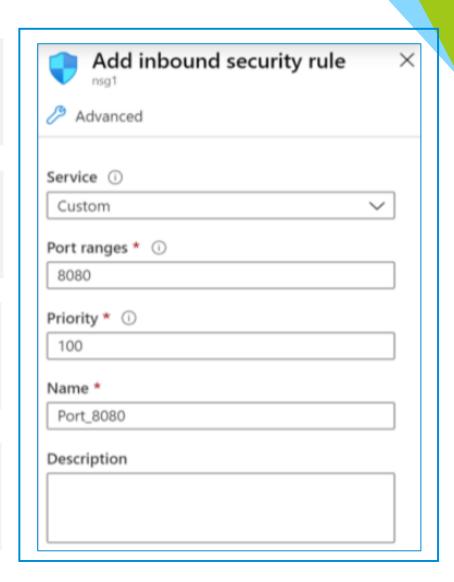
#### Create NSG rules

Select from a large variety of services

**Service** – The destination protocol and port range for this rule

**Port ranges** – Single port or multiple ports

**Priority** – The lower the number, the higher the priority





# Lesson 6: Configure Azure DNS







# Configure Azure DNS



**Identify Domains and Custom Domains** 



Verify Custom Domain Names



Create Azure DNS Zones



**Delegate DNS Domains** 



Add DNS Record Sets



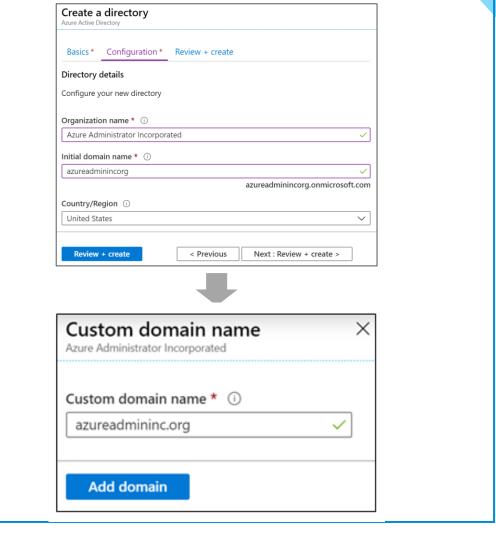
# Identity Domains and Custom Domains

When you create an Azure subscription an Azure AD domain is created for you

The domain has initial domain name in the form domainname.onmicrosoft.com

You can customize/change the name

After the custom name is added it must be verified (next topic)





# Verify Custom Domain Names

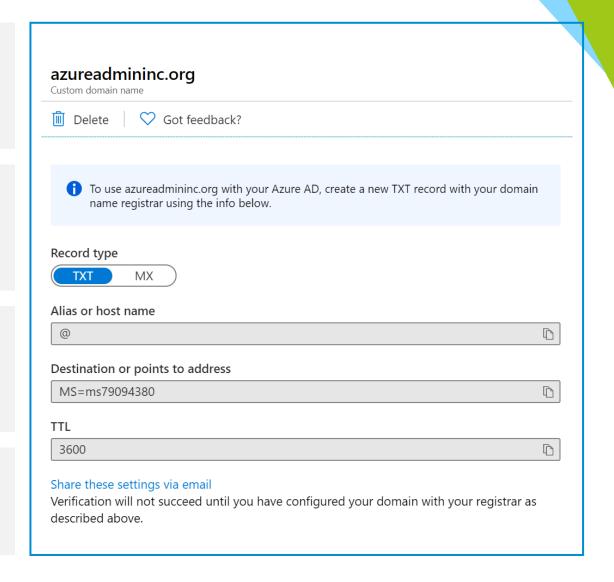


Verification demonstrates ownership of the domain name

Add a DNS record (MX or TXT) that is provided by Azure into your company's DNS zone

Azure will query the DNS domain for the presence of the record

This could take several minutes or several hours





#### Create Azure DNS Zones

**4**, **b** 

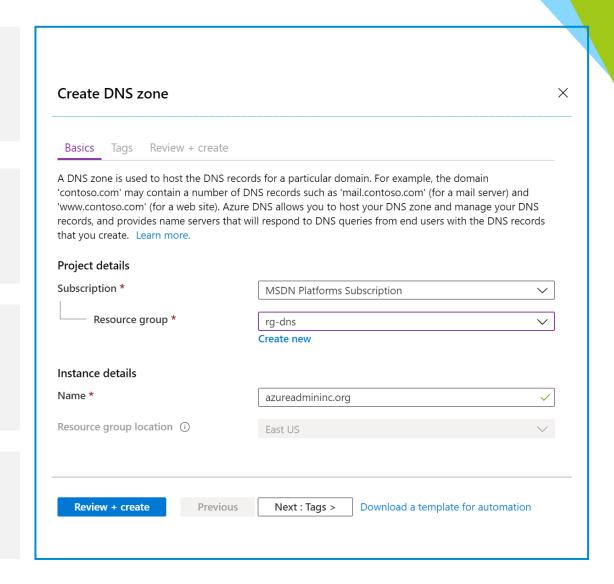
A DNS zone hosts the DNS records for a domain

The name of the zone must be unique within the resource group

Where multiple zones share the same name, each instance is assigned different name server addresses

Root/Parent domain is registered at the registrar and pointed to Azure NS





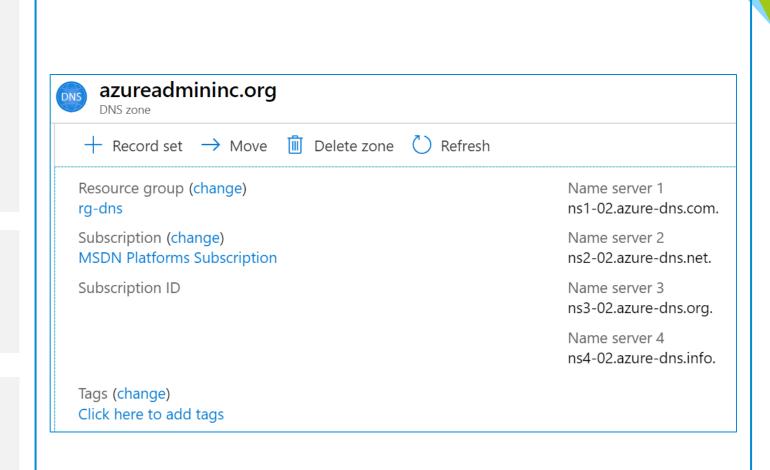
# **Delegate DNS Domains**



When delegating a domain to Azure DNS, you must use the name server names provided by Azure DNS – use all four

Once the DNS zone is created, update the parent registrar

For child zones, register the NS records in the parent domain





#### Add DNS Record Sets



A record set is a collection of records in a zone that have the same name and are the same type

You can add up to 20 records to any record set

A record set cannot contain two identical records

Changing the drop-down Type, changes the information required





# Lesson 7: Configure VNet Peering







# Configure VNet Peering Introduction



Determine VNet Peering Uses



**Determine Gateway Transit and Connectivity Needs** 



**Create VNet Peering** 



**Determine Service Chaining Uses** 



Demonstration – VNet Peering



**Summary and Resources** 





# Determine VNet Peering Uses

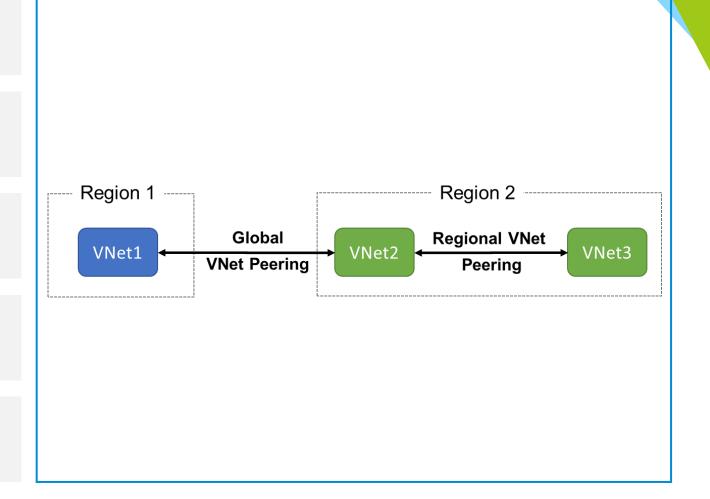
VNet peering connects two Azure virtual networks

Two types of peering: Regional and Global

Peered networks use the Azure backbone for privacy and isolation

You can peer across subscriptions and tenants

Easy to setup, seamless data transfer, and great performance





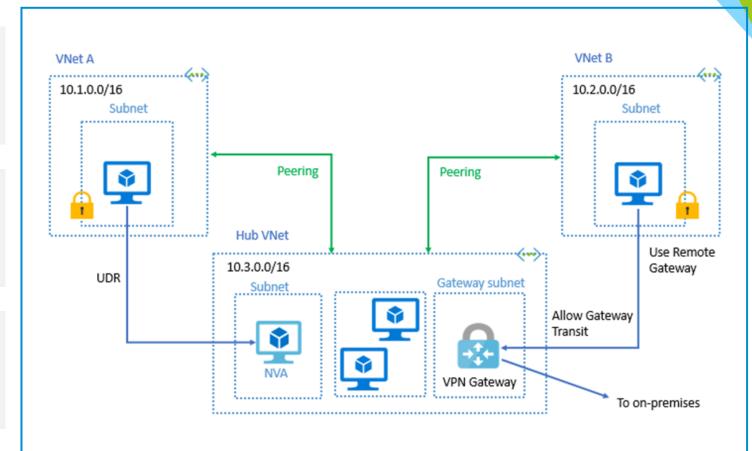


# Determine Gateway Transit and Connectivity Needs

Gateway transit allows peered virtual networks to share the gateway and get access to resources

No VPN gateway is required in the peered virtual network

Default VNet peering provides full connectivity





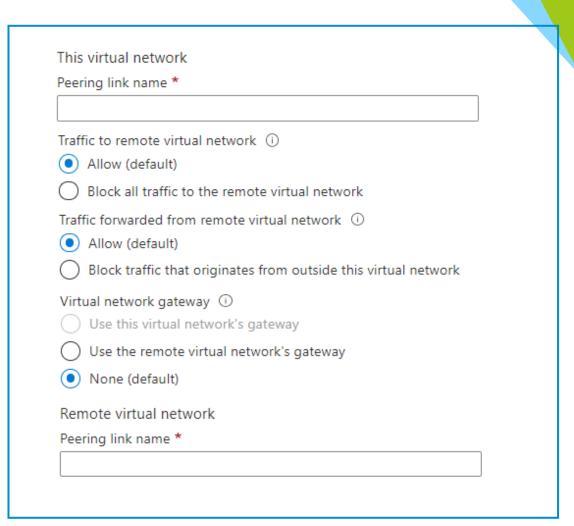
IP address spaces of connected networks can't overlap





Allow virtual network access settings

Configure forwarded traffic settings





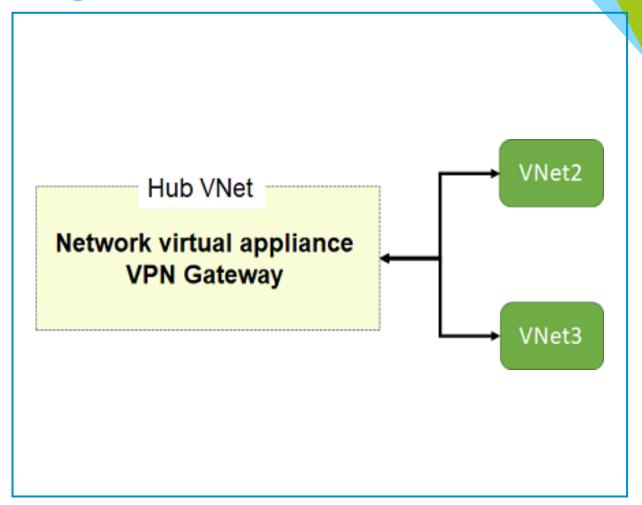


## **Determine Service Chaining Uses**

Leverage user-defined routes and service chaining to implement custom routing

Implement a VNet hub with a network virtual appliance or a VPN gateway

Service chaining enables you to direct traffic from one virtual network to a virtual appliance, or virtual network gateway, in a peered virtual network, through user-defined routes



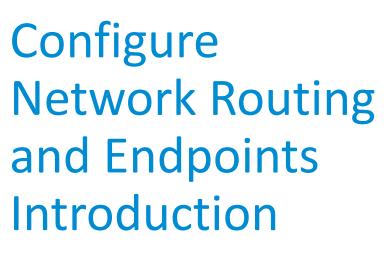


# Lesson 8: Configure Network Routing











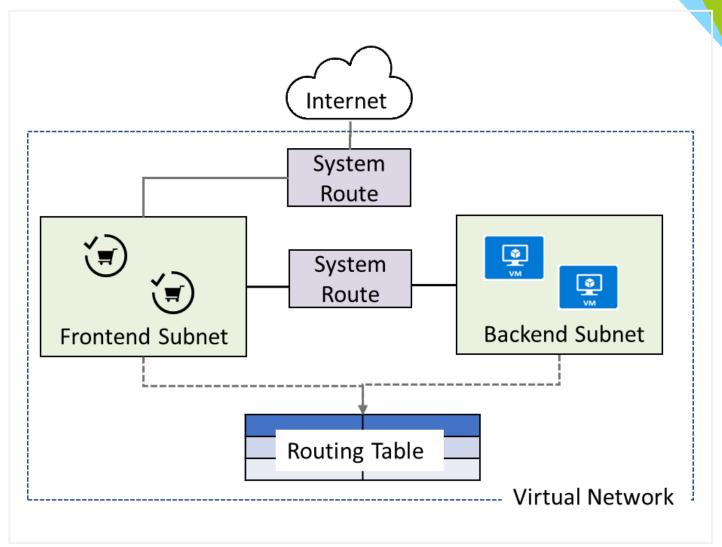
- Identify User-Defined Routes
- Examine a Routing Example
- Determine Service Endpoint Uses
- Determine Service Endpoint Services
- Identify Private Link Uses





System routes direct network traffic between virtual machines, on-premises networks, and the Internet:

- Traffic between VMs in the same subnet
- Between VMs in different subnets in the same virtual network
- Data flow from VMs to the Internet
- Communication between VMs using a VNet-to-VNet VPN
- Site-to-Site and ExpressRoute communication through the VPN gateway





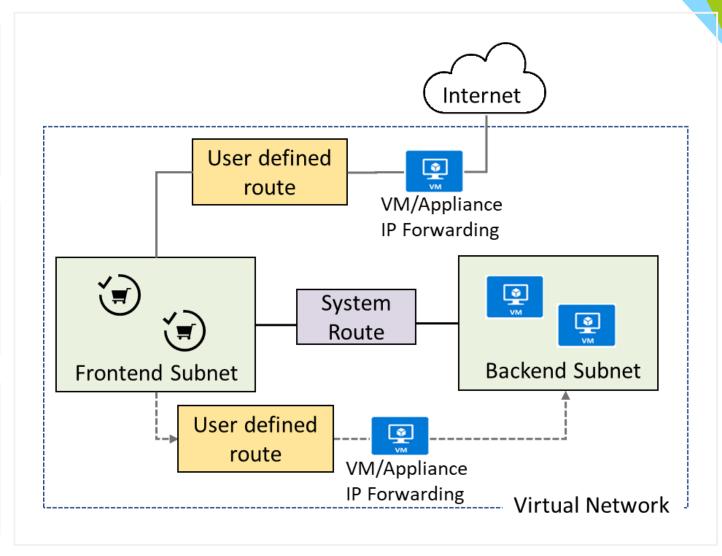


## Identify User-Defined Routes

A route table contains a set of rules, called routes, that specifies how packets should be routed in a virtual network

User-defined routes are custom routes that control network traffic by defining routes that specify the next hop of the traffic flow

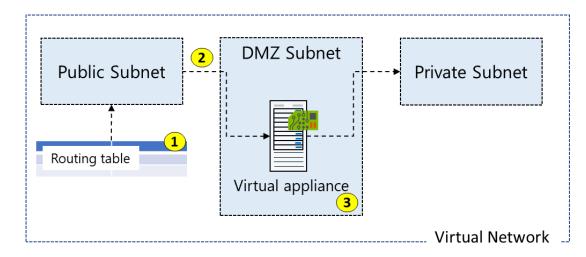
The next hop can be a virtual network gateway, virtual network, internet, or virtual appliance

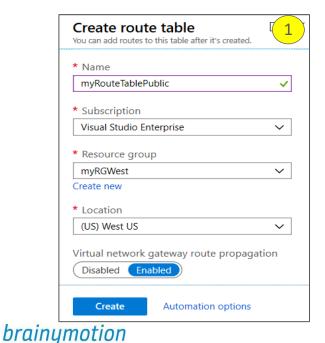


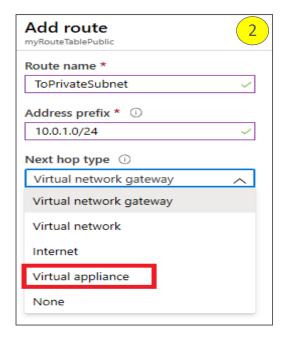


## **Examine a Routing Example**

All traffic coming into the public subnet and headed for the private subnet must go through the virtual network appliance







Add subnet VNet1			
Name * Public			
Address range (CIDR block) * ①			
10.0.1.0/24			
10.0.1.0 - 10.0.1.255 (251 + 5 Azure reserved addresses)			
NAT gateway ①			
None			
Add IPv6 address space			
Network security group			
None			
Route table			
myRouteTablePublic 🗸			

# Lesson 9: Configure Azure Load Balancer







# Configure Azure Load Balancer Introduction



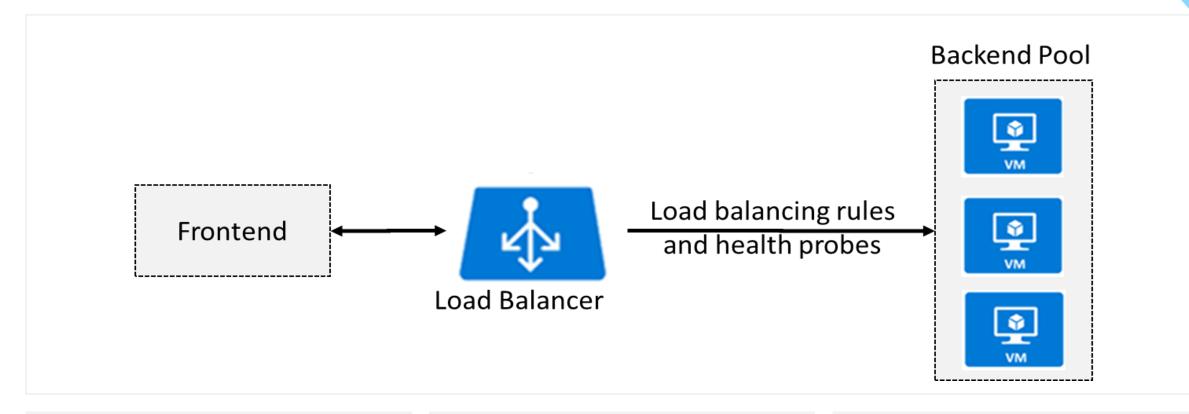




- Determine Load Balancer SKUs
- Create Backend Pools
- Create Load Balancer Rules
- Configure Session Persistence
- Create Health Probes
- Summary and Resources



#### Determine Azure Load Balancer Uses



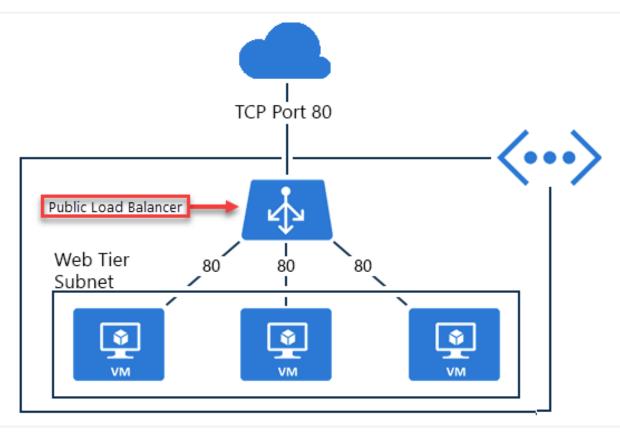
Distributes inbound traffic to backend resources using loadbalancing rules and health probes Can be used for both inbound/outbound scenarios

Two types: Public and Internal





# Implement a Public Load Balancer



Maps public IP addresses and port number of incoming traffic to the VM's private IP address and port number, and vice versa

Apply load balancing rules to distribute traffic across VMs or services

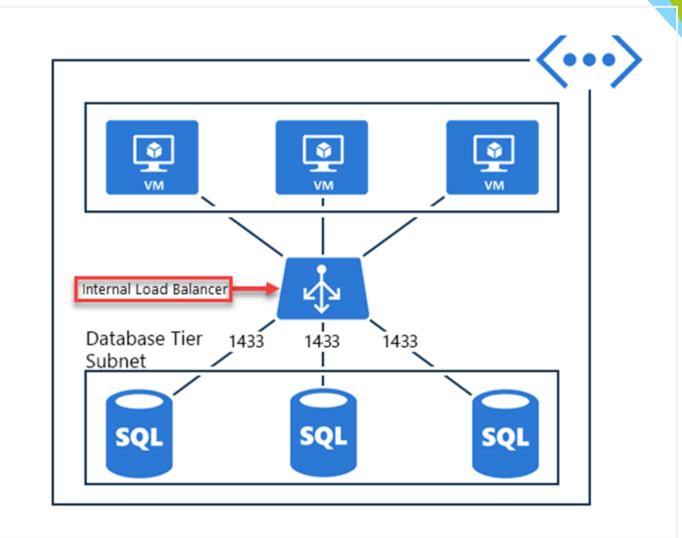


## Implement an Internal Load Balancer

Directs traffic only to resources inside a virtual network or that use a VPN to access Azure infrastructure

Frontend IP addresses and virtual networks are never directly exposed to an internet endpoint

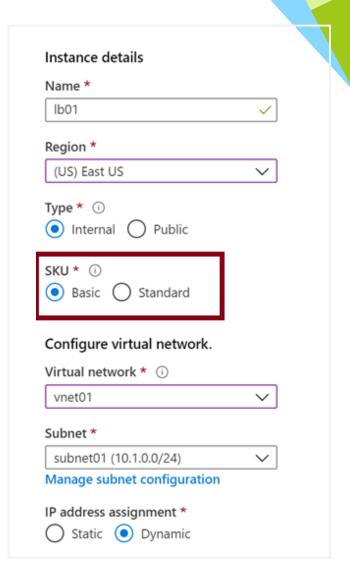
Enables load balancing within a virtual network, for cross-premises virtual networks, for multi-tier applications, and for line-of-business applications





#### **Determine Load Balancer SKUs**

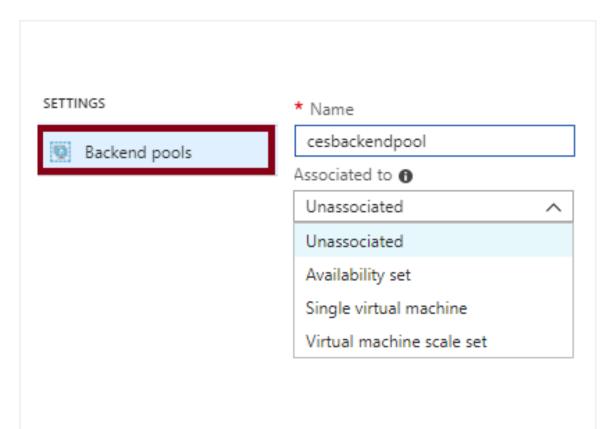
Feature	Basic SKU	Standard SKU
Backend pool	Up to 300 instances	Up to 1000 instances
Health probes	TCP, HTTP	TCP, HTTP, HTTPS
Availability zones	Not available	Zone-redundant and zonal frontends for inbound and outbound traffic
Multiple frontends	Inbound only	Inbound and outbound
Secure by default	Open by default. NSG optional.	Closed to inbound flows unless allowed by a NSG. Internal traffic from the virtual network to the internal load balancer is allowed.
SLA	Not available	99.99%







#### **Create Backend Pools**



SKU	Backend pool endpoints	
Basic SKU	VMs in a single availability set or VM scale set	
Standard SKU	Any VM in a single virtual network, including a blend of VMs, availability sets, and VM scale sets	

To distribute traffic, a back-end address pool contains the IP addresses of the virtual NICs that are connected to the load balancer



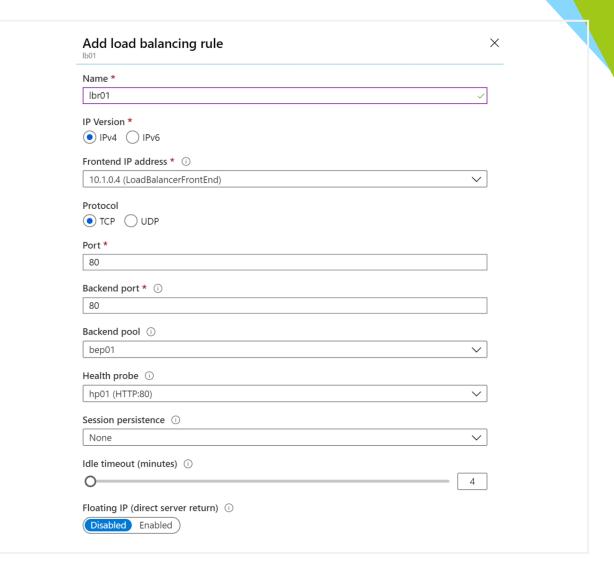


#### Create Load Balancer Rules

Maps a frontend IP and port combination to a set of backend pool and port combination

Rules can be combined with NAT rules

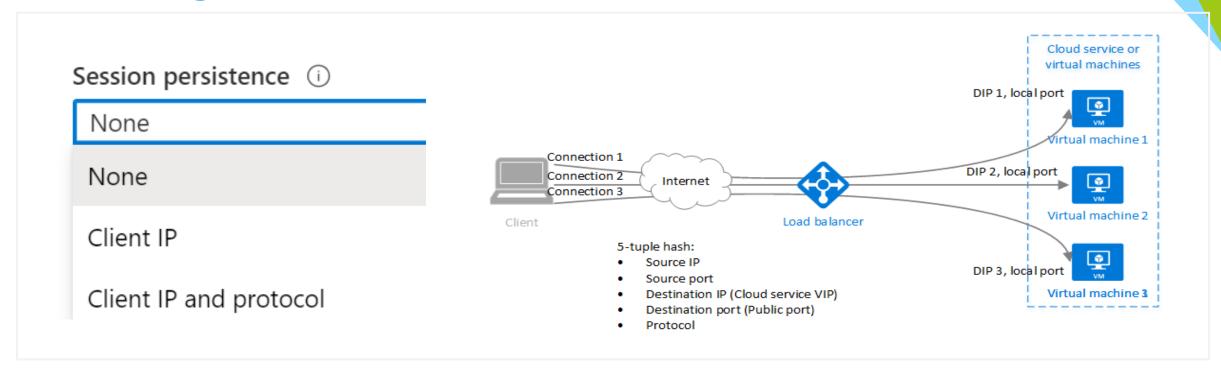
A NAT rule is explicitly attached to a VM (or network interface) to complete the path to the target







#### Configure Session Persistence



Session persistence specifies how client traffic is handled

None (default) requests can be handled by any virtual machine

Client IP requests will be handled by the same virtual machine

Client IP and protocol specifies that successive requests from the same address and protocol will be handled by the same virtual machine





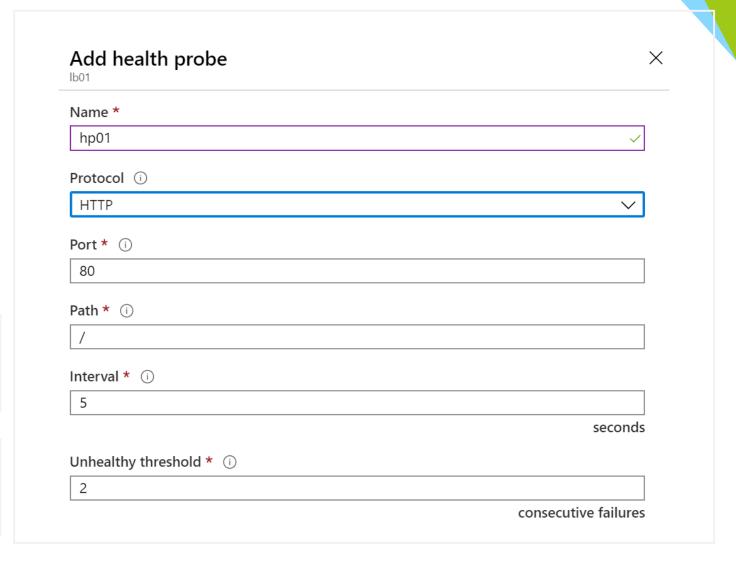
#### **Create Health Probes**

Allows the load balancer to monitor the status of an app

Dynamically adds or removes VMs from the load balancer rotation based on their response to health checks

HTTP custom probe (preferred) pings every 15 seconds

TCP custom probe tries to establish a successful TCP session







# The End