Welcome to CHE 384T: Computational Methods in Materials Science

Random Walk Diffusion

LeSar Ch. 2, App. B7, C5, I2-I3



Announcements

Python Pre-test Due 08/30 11:59pm

Bring a computer to Friday Lecture

Programming Days (approximately every other Friday):

L3		Installation/set up; Jupyter, Modules and packages, environments What is object oriented programming? Why Python? global v local variables, manipulating lists and arrays, operators, (formatting strings), sets, tuples, lists, dictionaries, dataframes
L5	 F Sep 6	conditions, loops, functions, classes and objects
L12	F Sep 20	opening a github account, testbeds, measuring speed and optimizing code, C libraries, documentation/sphinx, PEP8
L18	F Oct 4	ASE calculators
L24	Python extras: list comprehension, exception handling F Oct 18 decorators, lambda functions, regular expressions Peer sharing of Python tricks	
6	F Nov 1	DFT tutorial: convergence, scf, relaxation, band structure l advanced: phonon calculation, magnetic materials, surface properties

Approximate Schedule and Reading list for CHE384T

L1	Intro to the Course	Ch. 1, Appendix A	
L2, L5	Random Walk Diffusion	Ch. 2, Appendix B7, C5, I2-I3	
L7, L8	Intro to crystal structure, defect in materials	Appendix B1-B5	
L10	Simulating finite systems	Ch. 3	
L11, L13 L14	Interatomic potentials	Ch. 5	
L16-L22	Molecular dynamics	Ch. 6, Appendix I4 Appendix G	
L23, L25	Monte Carlo	Ch. 7, Appendix C4, D1-D4	
L25-L32	Electronic structure and DFT	Ch. 4, Appendix F, Supplemental reading	
L34	Materials informatics		
L35	Kinetic Monte Carlo	Ch. 9	
L37	Monte Carlo as mesoscale Cellular automata	Ch. 11	
L38	Quantum computing		

Lecture Outline

What is diffusion Examples of diffusion in materials science

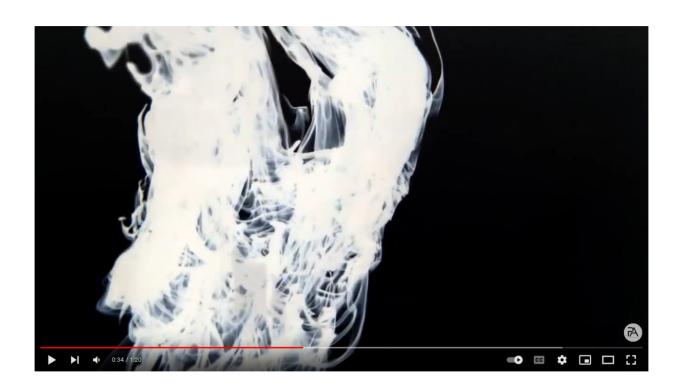
Connection with continuum description

Random Walk model for Diffusion

Coding considerations:

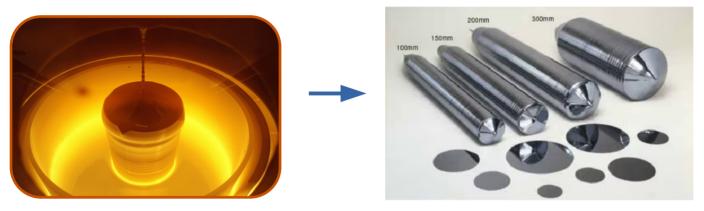
Random number generators Binning probability distributions

What is diffusion?

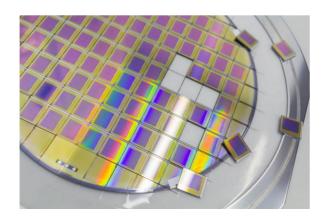


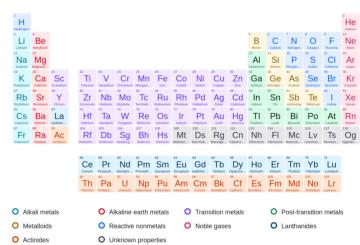
https://www.youtube.com/watch?v=UlnubVuJvZM

Silicon Wafer Processing: Example of Diffusion in Materials Science



99.99999999 pure Silicon

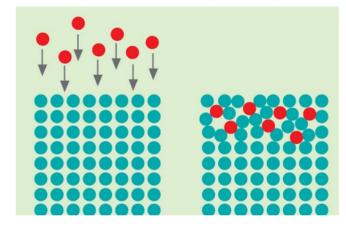




Silicon Wafer Processing: Example of Diffusion in Materials Science

Intentional incorporation of impurities (e.g., boron, phosphorous)

Step 1: Steady-state gas diffusion or ion implantation



Step 2: Drive-in process (higher temperature) → uniform distribution of impurities

Diffusion of Lithium ions in a battery

Fick's First and Second Law

Fick's Second Law: Derivation

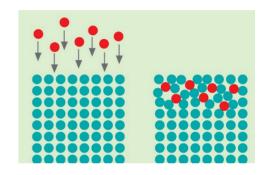
Based on conservation of mass

Fick's First and Second Law: Interpretation

Example: Silicon wafer processing

Intentional incorporation of impurities (e.g., boron, phosphorous)

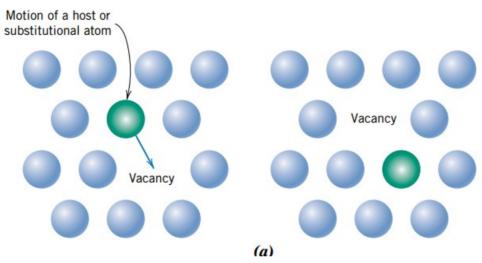
Step 1: Steady-state gas diffusion or ion implantation



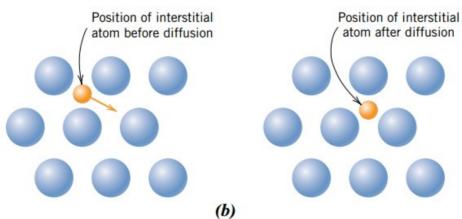
Step 2: Drive-in process (higher temperature)

Types of Diffusion

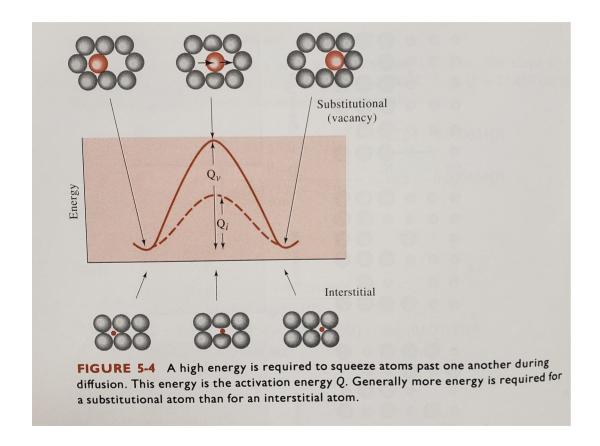
Vacancy diffusion



Interstitial diffusion



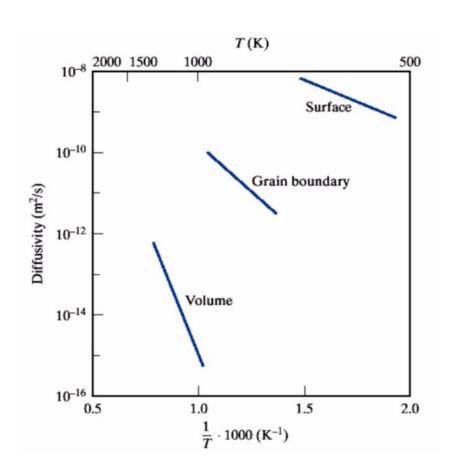
Factors that affect diffusion: Diffusion coefficient



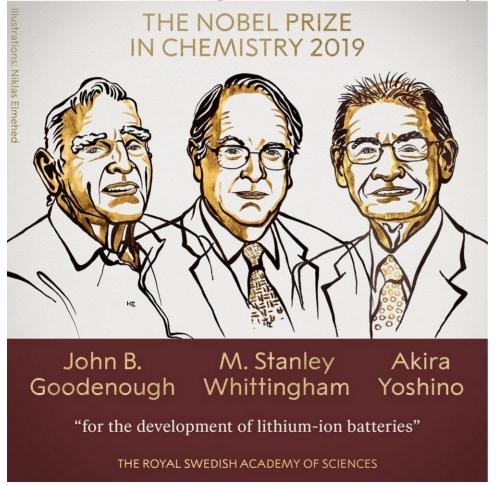
Factors that affect diffusion: Diffusion coefficient

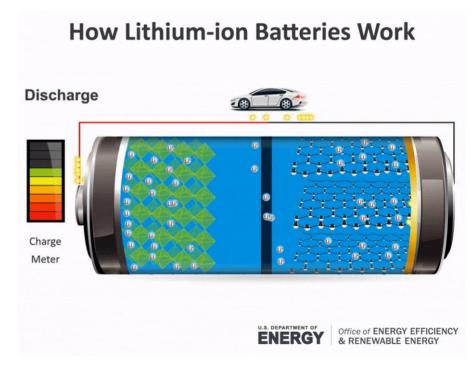
		ΔE_D	D_{0}	D (cm ² /sec)	
Solute	Solvent*	(kcal/mole)	(cm ² /sec)	500°C	1000°C
C	Fe (BCC)	20	0.008	1.8×10^{-8}	3×10^{-6}
N	Fe (BCC)	18	0.007	6 × 10 ⁻⁸	5.7×10^{-6}
H	Fe (FCC)	10	0.01	1.5×10^{-5}	1.9×10^{-4}
Ni	Fe (FCC)	66	0.5	1×10^{-19}	2.5×10^{-12}
Co	Fe (BCC)	54	0.2	1.2×10^{-16}	9 × 10 ⁻¹¹
Si	Fe (BCC)	48	0.4	1.2×10^{-14}	2.2×10^{-9}
Αl	Cu	39	0.07	5.6×10^{-11}	1.5×10^{-8}
S	GaAs	92	4000	3.5×10^{-23}	1.6×10^{-12}
Zn	GaAs	57	1.5×10^{-8}	1.3×10^{-24}	1.5×10^{-18}

Factors that affect diffusion: Diffusion coefficient



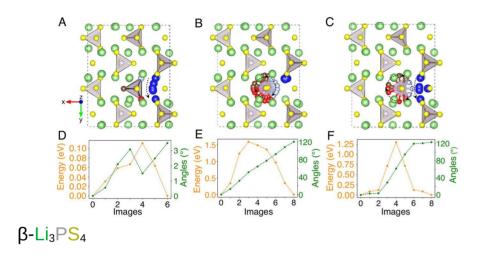
What is the materials science behind the Li-ion battery winning the 2019 Nobel prize in Chemistry?

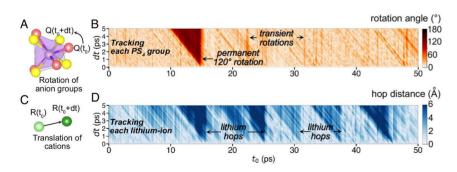




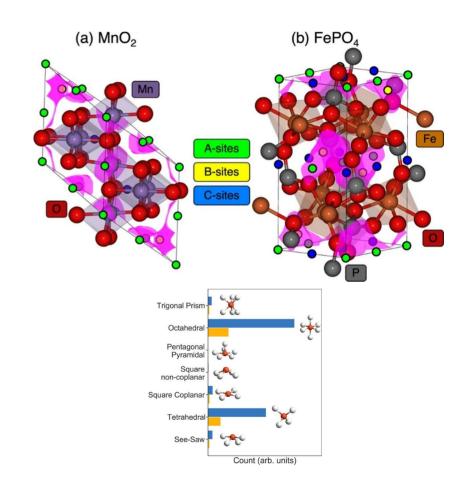
https://www.energy.gov/science/doe-explainsbatteries

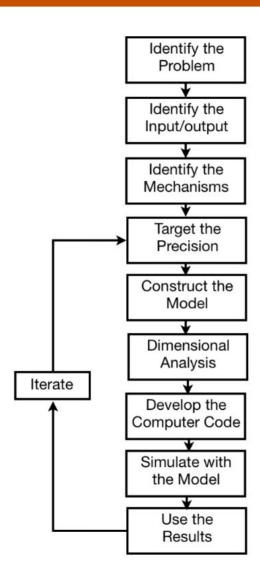
Collective motion of lithium with crystal lattice





Intercalation of lithium in novel cathode materials





Developing a model

"Science and Statistics." George E.P. Box (1976)

"All models are wrong, but some are useful."

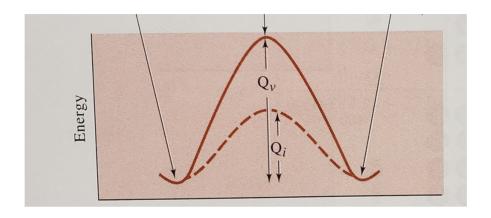
2.3 Parsimony

Since all models are wrong the scientist cannot obtain a "correct" one by excessive elaboration. On the contrary following William of Occam he should seek an economical description of natural phenomena. Just as the ability to devise simple but evocative models is the signature of the great scientist so overelaboration and overparameterization is often the mark of mediocrity.

2.4 Worrying Selectively

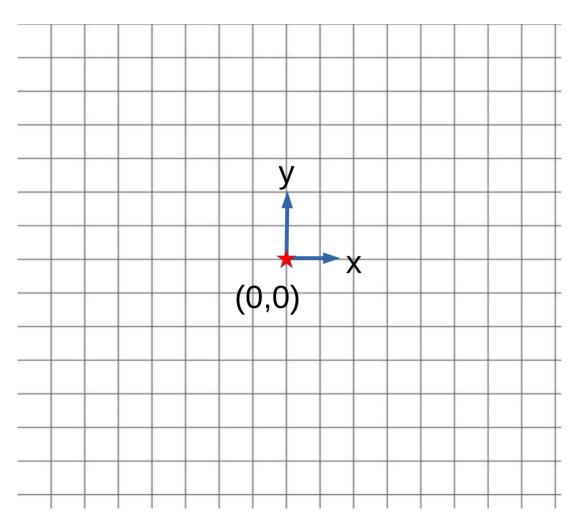
Since all models are wrong the scientist must be alert to what is importantly wrong. It is inappropriate to be concerned about mice when there are tigers abroad.

Simplifications of the Random Walk Model



- Reduced dimensionality (to 2D or 1D)
- Simplification of the crystal structure
- Model the hops the atoms take as random (for a particular atom)

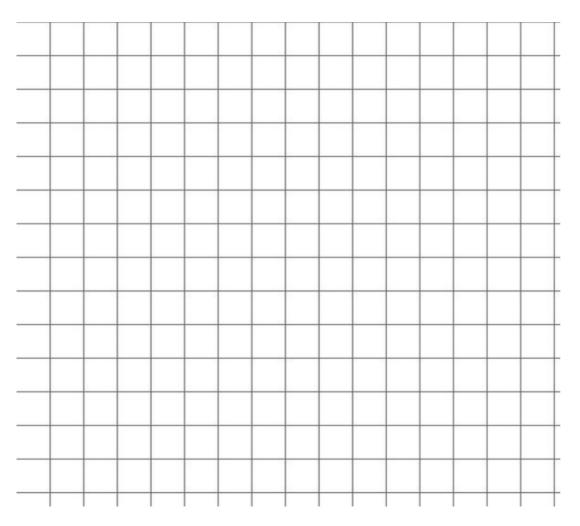
Random walk diffusion: an atomic model for diffusion



Rules for the random walker:

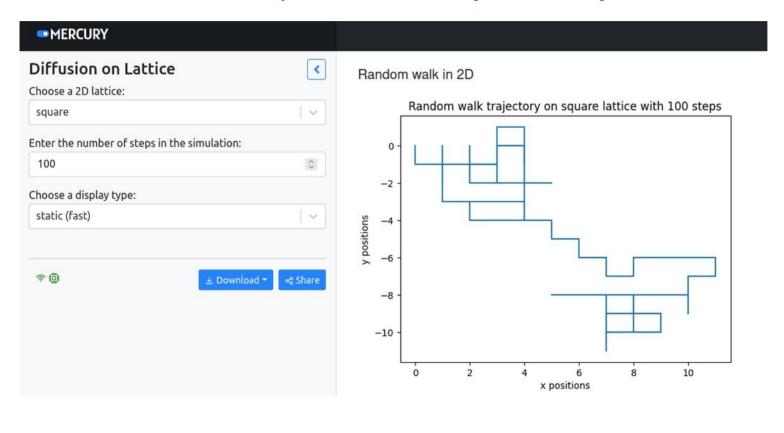
- divide time into nt discrete steps spaced by Δt time, where nt is an integer and Δt is a number
- can only move 1 space at each time step
- equal and random probability of moving up, down, left, right

Random walk diffusion: an atomic model for diffusion



Random walk diffusion: a small simulation

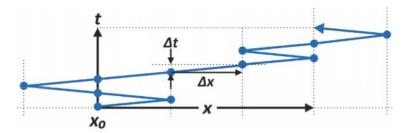
https://rwd2d-mercury.runmercury.com/





Connection between Random Walk and Diffusivity

1D case



Connection between Random Walk and Diffusivity

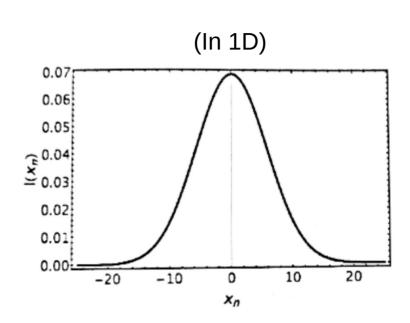
$$D = \frac{1}{6t} \langle R^2 \rangle \quad \text{(in 3D)}$$

For the random walk model

Statistics of the Random Walk Model: End-to-end distribution

1D case

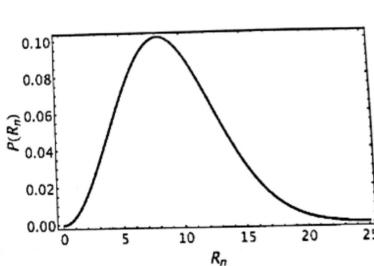
Statistics of the Random Walk Model: End-to-end distribution



$$\mathcal{P}(n_{tot}, q) = \frac{1}{2}^{n_{tot}} \frac{n_{tot}!}{(\frac{n_{tot} + q}{2})!(\frac{n_{tot} - q}{2})!}$$

Statistics of the Random Walk Model: End-to-end distribution





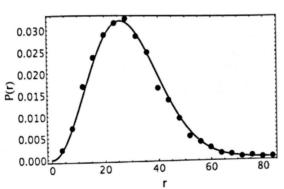
Coding considerations:

Binning distributions

Discretizing continuous functions Appendix I.3

Choose *n_{bin}*

$$\Delta = \frac{R_n^{max} - R_n^{mir}}{n_{bin}}$$



Random Number Generator

Discretizing continuous functions Appendix I.2

To reproduce a "random" result, pick a consistent *seed*

Python:

numpy.random.rand(...): generates (pseudo-)random number over [0,1)

numpy.ceil(...): round to next highest integer

User chooses *nt* = number of time steps

Concept

Variable, integer

Python Representation

nt

Objective

User chooses *nt* = number of time steps

Keep track of position of random walker at each time step.

Let's assume it starts at the origin.

Concept

Variable, integer

Array (list of items) e.g., [3, 4.5, 8, -1]

 $2D \rightarrow x$ and y coordinate for each position

Python Representation

nt

Use the library numpy, shorthand is np:

```
x = np.zeros(nt+1)
y = np.zeros(nt+1)
```

Objective

User chooses *nt* = number of time steps

Keep track of position of random walker at each time step. Let's assume it starts at the origin.

Specify how the position changes at each time step.

Concept

Variable, integer

Array (list of items) e.g., [3, 4.5, 8, -1]

 $2D \rightarrow x$ and y coordinate for each position

Python Representation

nt

Use the library numpy, shorthand is np:

```
x = np.zeros(nt+1)
y = np.zeros(nt+1)
```

```
delx =
np.array([?,?,?,?])
dely =
np.array([?,?,?,?])
```

Objective

User chooses nt = number of time steps

Keep track of position of random walker at each time step.

Let's assume it starts at the origin.

Specify how the position changes at each time step.

Save each new position of the diffusion path

Concept

Variable, integer

Array (list of items) e.g., [3, 4.5, 8, -1]

 $2D \rightarrow x$ and y coordinate for each position

i.e., access a specific element "zero index"

Python Representation

nt

Use the library numpy, shorthand is np:

```
x = np.zeros(nt+1)
y = np.zeros(nt+1)
```

Objective

Repeat for *nt* times

Encode the random number to a change in position of the random walker

Concept

for loop range function

Generate a (pseudo)-random number

Python Representation

```
Input:
    for i in range(3):
        print(i)
Output:
    0
1
2
```

```
np.floor(4* <u>np.random.rand(nt))</u>
```

Generate random number b/t 0 and 1

Random number b/t 0 and 4

Random integer: 0, 1, 2, 3