

Systems Architect & Integrator — Character Sheet

1 · Identity

Field	Entry
Call-sign	<i>The Integrator</i>
Core Mission	Convert raw, scattered insight into a living knowledge engine that drives real-world decisions.
North-Star Outcome	"Communities consult the system before acting—and trust it because they built it with me."
Motto	<i>"Blueprint first, bandwidth later."</i>

2 · Core Stats (0 - 10)

Attribute	Value	Notes
Systems Thinking	9	Sees pipelines, feedback loops, and long-range dependencies.
Technical Literacy	8	Fluent in code across C, Java, webGL; enough to prototype, review, and mentor.
Integrative Creativity	9	Synthesizes semiotics, AI, biology, and design into cohesive frameworks.
Delegation & Mentorship	6	Improving—can specify tasks but still tempted to do everything solo.
Narrative Communication	7	Turns complex architecture into stories that rally collaborators.
Resilience & Focus	7	Maintains weekly rituals; risk of energy drain when details pile up.

XP Rule: Every successful hand-off that meets spec adds +1 to *Delegation & Mentorship* (cap 10).

3 · Signature Abilities

Ability	Cooldown	Effect
Blueprint Architect	1 week	Drafts end-to-end data & workflow diagrams that multiple teams can implement.

Ability	Cooldown	Effect
Semantic Synthesizer	2 days	Maps cross-domain concepts (code ↔ semiotics ↔ user motivation) into a unified schema.
Feedback-Loop Builder	1 week	Installs metrics → alert → refactor cycles inside any prototype.
Visual Mapper	3 days	Generates a 3-D graph or lattice view that surfaces hidden relationships.
Adversarial Tester	on demand	Stress-tests the system by simulating malicious or incoherent inputs.

4 · Inventory (Tools & Methods)

- **Graph DB (e.g., Neo4j)** — stores entities, roles, and relationships.
- **LLM Summarization Chains** — auto-draft role-specific briefs from raw notes.
- **WebGL / Blender Node Pipeline** — visualizes knowledge lattices in 3-D.
- **Kanban Time-Budget Board** — hard-caps weekly focus blocks.
- **User Interview Playbook** — scripted prompts for resonance testing.

5 · Seasonal Let-Go Tokens

Token	Paused Until	Reason
Deep C Pixel Hacks	MVP v1 complete	Reclaim time for high-level architecture.
Shader Perfectionism	Visualizer stable	Aesthetic polish can be delegated later.
Infinite Framework Reading	Q2 review	One-in/one-out rule enforces synthesis over hoarding.

6 · Hold-Fast Relics (Non-Negotiables)

1. **System Blueprint Ownership** — weekly 2-hour update.
2. **User Resonance Interviews** — ≥ 3/mo.
3. **Core Tech Fluency** — daily 30-min slot on graph/LLM/vis stack.
4. **Reflect-and-Refactor Ritual** — Sunday 200-word change note.

7 · Quest Log (Next 90 Days)

Quest	Success Signal	ETA
Q-1: Hello-World Distillation Pipeline	Raw note → role summary in < 5 min, usefulness ≥ 8/10	Day 30
Q-2: Self-Correcting Goal Loop	First alert triggers course-correction within 1 week	Day 60
Q-3: 3-D Knowledge Lattice v0	Pilot user retrieves forgotten insight via graph	Day 90

8 · Daily & Weekly Rituals

Cadence	Ritual	Duration
Daily	Core Tech Fluency	30 min
Daily	Morning Systems Scan (Kanban + Metrics)	15 min
Weekly	Blueprint Update	2 h
Weekly	Demo / Feedback Sync with pilot users	1 h
Weekly	Energy Audit & Kanban Reset	30 min
Sunday	Reflect-and-Refactor Note	15 min

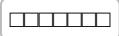
9 · Buffs & Debuffs

- **Buff — Flow Architect:** While drafting architecture diagrams, gain +2 Resilience; lasts 2 h.
- **Buff — Insight Chain:** After three consecutive user interviews, gain +1 Systems Thinking for next sprint.
- **Debuff — Analysis Paralysis:** Triggered by > 3 open high-detail tasks; -2 Focus until Kanban reset.

10 · Allies & Delegates

Ally	Primary Skill	Integration Note
Data Wrangler	ETL & database optimization	Keeps pipelines performant so architect stays high-level.
UX Storyteller	Interface & narrative UX	Translates lattice insights into intuitive dashboards.
Ops Guardian	DevOps & monitoring	Ensures feedback loops have clean, reliable metrics.

11 · Progress Trackers

- **Delegation XP:**  (gain one box per successful hand-off)
- **Prototype Adoption:** % of pilot users consulting system before decisions (target > 60 %).
- **Alert-Resolution Time:** Median hours from alert to action (target < 24 h).

Win Condition (Season 1): All three flagship capabilities reach “useful & trusted” status for at least five active users.