

周一作业

用豪斯霍尔德变换求下列矩阵的 QR 分解, 并用 QR 算法求对应的特征值与特征向量。

$$\begin{bmatrix} 3 & -1 & 2 \\ 4 & 1 & 0 \\ -3 & 2 & 1 \\ 1 & 1 & 5 \\ -2 & 0 & 3 \end{bmatrix} \quad \begin{bmatrix} 4 & 2 & 3 & 0 \\ -2 & 3 & -1 & 1 \\ 1 & 3 & -4 & 2 \\ 1 & 0 & 1 & -1 \\ 3 & 1 & 3 & -2 \end{bmatrix}$$

解: 使用 python 编程, 程序如下所示:

```
1 import numpy as np
2
3
4 def HouseHolder(mat: np.array):
5     ROW = mat.shape[0] # 获取矩阵行数n
6     COL = mat.shape[1] # 获取矩阵列数m
7     Q = np.eye(ROW)    # 初始化Q为n维的单位矩阵
8     R = np.copy(mat)   # 初始化R为A
9
10    for n in range(COL - 1):
11        Norm = np.linalg.norm(R[n:, n]) # 计算x的二范数
12        e = np.zeros((ROW - n))
13        e[0] = 1
14        v = np.transpose([e]) * Norm - np.transpose([R[n:, n]]) # v = w - x
15        vT = np.transpose(v) # v的转置
16        P = v.dot(vT) / vT.dot(v)
17        H = np.eye(ROW)
18        H[n:, n:] = H[n:, n:] - 2 * P # H = I - 2P
19
20        R = H.dot(R) # R = HnHn-1...H2H1A
21        Q = Q.dot(H) # Q = H1H2...Hn-1Hn
22
23    return Q, R
24
25 # A = np.array([
26 #     [1, -4],
27 #     [2, 3],
28 #     [2, 2],
29 # ])
30
31 def unshiftedQR(A: np.array, k):
32     ROW = A.shape[0]
33     Q = np.eye(ROW)
34     Qbar = Q
```

```

35     R = A
36
37     for n in range(k):
38         [Q, R] = HouseHolder(R.dot(Q))
39         Qbar = Qbar.dot(Q)
40
41     lam = np.diagonal(R.dot(Q))
42
43     return lam, Qbar
44
45
46 A1 = np.array([
47     [3, -1, 2],
48     [4, 1, 0],
49     [-3, 2, 1],
50     [1, 1, 5],
51     [-2, 0, 3]
52 ])
53
54 A2 = np.array([
55     [4, 2, 3, 0],
56     [-2, 3, -1, 1],
57     [1, 3, -4, 2],
58     [1, 0, 1, -1],
59     [3, 1, 3, -2]
60 ])
61
62 q, r = HouseHolder(A1)
63 print("A =")
64 print(A1)
65 print("Q =")
66 print(q)
67 print("R =")
68 print(r)
69 print("Q × R =")
70 print(q.dot(r))
71 A1 = A1.dot(A1.T)
72 lam, q = unshiftedQR(A1, 20)
73 print("特征值 = ")
74 print(lam)
75 print("特征向量 = ")
76 print(q)
77
78 q, r = HouseHolder(A2)
79 print("A =")
80 print(A2)
81 print("Q =")
82 print(q)
83 print("R =")
84 print(r)
85 print("Q × R =")
86 print(q.dot(r))
87 A2 = A2.dot(A2.T)
88 lam, q = unshiftedQR(A2, 20)
89 print("特征值 = ")
90 print(lam)
91 print("特征向量 = ")
92 print(q)

```

结果如下所示：

```
A =  
[[ 3 -1 2]  
 [ 4 1 0]  
 [-3 2 1]  
 [ 1 1 5]  
 [-2 0 3]]  
Q =  
[[ 0.48038446 -0.26969003 0.57569512 0.56276351 -0.21993276]  
 [ 0.64051262 0.54936859 0.19893066 -0.34730278 0.35741449]  
 [-0.48038446 0.65924231 0.47804395 0.11836131 -0.30347146]  
 [ 0.16012815 0.42950635 -0.57932345 0.67334367 0.02959568]  
 [-0.32025631 -0.07990816 0.25467634 0.30866958 0.85493487]]  
R =  
[[ 6.24499800e+00 -6.40512615e-01 3.20256308e-01]  
 [ 3.02903058e-16 2.56704959e+00 2.02766952e+00]  
 [ 2.57042773e-16 -1.12418537e-16 -5.03154040e-01]  
 [ 1.52121096e-16 9.98544685e-17 5.53661544e+00]  
 [-2.18719912e-16 -2.22803269e-17 1.96944603e+00]]  
Q x R =  
[[ 3.00000000e+00 -1.00000000e+00 2.00000000e+00]  
 [ 4.00000000e+00 1.00000000e+00 7.14755762e-16]  
 [-3.00000000e+00 2.00000000e+00 1.00000000e+00]  
 [ 1.00000000e+00 1.00000000e+00 5.00000000e+00]  
 [-2.00000000e+00 -2.75346609e-16 3.00000000e+00]]  
A x A转置 =  
[[ 14 11 -9 12 0]  
 [ 11 17 -10 5 -8]  
 [-9 -10 14 4 9]  
 [ 12 5 4 27 13]  
 [ 0 -8 9 13 13]]  
特征值 =  
[ 4.10032399e+01 3.83045299e+01 5.69223022e+00 -1.33515342e-15  
 6.17976047e-16]  
特征向量 =  
[[ 0.55359365 0.12927982 -0.38071198 -0.21358579 -0.69732367]  
 [ 0.45882839 0.4034859 0.62350315 -0.42995487 0.23034382]  
 [-0.23206729 -0.5062094 0.59684832 -0.15525078 -0.55638665]  
 [ 0.64873387 -0.49777657 0.13966397 0.52687064 0.1851058 ]  
 [ 0.09110281 -0.56254457 -0.30094562 -0.68397694 0.341835 ]]  
^ -
```

```

A =
[[ 4  2  3  0]
 [-2  3 -1  1]
 [ 1  3 -4  2]
 [ 1  0  1 -1]
 [ 3  1  3 -2]]

Q =
[[ 0.71842121  0.21150374  0.2258696 -0.07037921 -0.6190047 ]
 [-0.3592106  0.7684636  0.52281184  0.07968445  0.02737877]
 [ 0.1796053  0.59926061 -0.76877528  0.03001273  0.12927669]
 [ 0.1796053 -0.056401  0.05246724  0.97587244  0.0973706 ]
 [ 0.53881591  0.04935087  0.28615111 -0.18833314  0.76804302]]

R =
[[ 5.56776436e+00  1.43684242e+00  3.59210604e+00 -1.25723711e+00]
 [-3.84334641e-16  4.57553099e+00 -2.43934318e+00  1.92468407e+00]
 [-1.10595650e-16  2.68109828e-16  4.14081864e+00 -1.63950817e+00]
 [ 8.64911953e-17  2.17619426e-16  2.75622414e-17 -4.59496231e-01]
 [ 6.56036137e-16  9.37402492e-16  2.40720223e-16 -1.34752448e+00]]

Q x R =
[[ 4.00000000e+00  2.00000000e+00  3.00000000e+00 -4.59070213e-16]
 [-2.00000000e+00  3.00000000e+00 -1.00000000e+00  1.00000000e+00]
 [ 1.00000000e+00  3.00000000e+00 -4.00000000e+00  2.00000000e+00]
 [ 1.00000000e+00  3.83296697e-16  1.00000000e+00 -1.00000000e+00]
 [ 3.00000000e+00  1.00000000e+00  3.00000000e+00 -2.00000000e+00]]

A x A转置 =
[[ 29 -5 -2  7 23]
 [-5 15 13 -4 -8]
 [-2 13 30 -5 -10]
 [ 7 -4 -5  3  8]
 [ 23 -8 -10  8 23]]

特征值 =
[ 5.94380768e+01  3.17351341e+01  7.15567359e+00  1.67111554e+00
 -8.26644998e-17]

特征向量 =
[[ 0.57625771  0.52134386 -0.02814709 -0.61449307 -0.13316772]
 [-0.31238841  0.3366958 -0.88450292  0.04765076 -0.06658386]
 [-0.41508311  0.75818541  0.44663411  0.23065459  0.01331677]
 [ 0.21449019  0.00387137  0.01427972  0.39712961 -0.8922237 ]
 [ 0.59333002  0.19994106 -0.1310587  0.63969852  0.42613669]]

```

周四作业

四、（上机题）分别用 Newton 法和 Broyden 法求

解下面非线性方程组

$$\begin{cases} 3x_1 - \cos(x_2x_3) - 0.5 = 0 \\ x_1^2 - 81(x_2 + 0.1)^2 + \sin x_3 + 1.06 = 0 \\ e^{-x_1x_2} + 20x_3 + \frac{1}{3}(10\pi - 3) = 0 \end{cases}$$

（要求：用 Matlab 编程，并附上源代码及迭代五次的

结果，初值可取 $(0.1, 0.1, -0.1)$ ）

Matlab 程序如下，实现了 Newton 法、下山法和 Broyden 法：

```
1 N = 5;
2 x0 = [0.1; 0.1; -0.1];
3
4 % 定义变量x, 函数F, 并求出F关于x的雅可比矩阵f
5 syms x [3 1]
6 F(x) = [3 * x(1) - cos(x(2) * x(3)) - 0.5; x(1)^2 - 81 * (x(2) + 0.1)^2 + sin(x(3)) + 1.06; exp(-x(1)
    * x(2)) + 20 * x(3) + (10 * pi - 3) / 3];
7 f=jacobian(F, x);
8
9
10 % Newton法
11
12 disp("Newton method:");
13 for i=1:N
14     eval(['x = x' num2str(i-1) ';' ])
15     eval(['x' num2str(i) '= x - inv(vpa(f(x(1), x(2), x(3)))) * vpa(F(x(1), x(2), x(3)))' ])
16 end
17
18 % Newton的改进：下山法
19 % 下山因子=0.5
20 omega = 0.5;
21 disp("Mountain down method:");
22 for i=1:N
23     eval(['x = x' num2str(i-1) ';' ])
24     eval(['x' num2str(i) '= x - omega * inv(vpa(f(x(1), x(2), x(3)))) * vpa(F(x(1), x(2), x(3)))' ])
25 end
26
27 % Broyden法
28 disp("Broyden method:");
29 A0 = eye(3);
30 for i=1:N
31     eval(['x = x' num2str(i-1) ';' ])
32     Fx = vpa(F(x(1), x(2), x(3)));
33     eval(['s = - inv(A' num2str(i-1) ') * Fx;' ])
34     sT = transpose(s);
35     eval(['x' num2str(i) '= x' num2str(i-1) ' + s'])
```

```

36     eval(['x = x' num2str(i) ';' ])
37     y = vpa(F(x(1), x(2), x(3))) - Fx;
38     eval(['A' num2str(i) ' = A' num2str(i-1) ' + ((y-A' num2str(i-1) '*s) * sT)/(sT*s);'])
39 end

```

结果如下所示：

```

1  Newton method:
2
3  x1 =
4
5      0.49986967292642854044089497798318
6      0.019466848537418112792715829350757
7      -0.52152047193583068987701148127747
8
9
10 x2 =
11
12      0.50001424016421887221609758575053
13      0.0015885913702938952129281120160864
14      -0.52355696434763834523284301947976
15
16
17 x3 =
18
19      0.50000011346783422891666389794957
20      0.000012444783321550719598689655296247
21      -0.52359845007288941501793729477162
22
23
24 x4 =
25
26      0.500000000000707563535579145188773
27      0.00000000077578572261311012825848111048832
28      -0.52359877557800700440135731805694
29
30
31 x5 =
32
33      0.500000000000000000002749980135443
34      0.000000000000000025229051133661697007690640688942
35      -0.52359877559829888220571487733204
36
37 Mountain down method:
38
39 x1 =
40
41      0.29993483646321427022044748899159
42      0.059733424268709056396357914675379
43      -0.31076023596791534493850574063873
44
45
46 x2 =
47
48      0.39994797243260067009395267223288
49      0.034527946975942254059727777804186
50      -0.4168134766012641714418835018043
51
52

```

```

53 x3 =
54
55     0.44997855546915082329011311717727
56     0.019198073914368112785000508085241
57     -0.47008042954032872637067147665507
58
59
60 x4 =
61
62     0.47499354174296646109852852430999
63     0.01029193215832174099260904165166
64     -0.49679941433543713646775345184349
65
66
67 x5 =
68
69     0.48749852967965684482952487823459
70     0.005364374847434096681298122214385
71     -0.51018723172375685954554624986575
72
73 Broyden method:
74
75 x1 =
76
77     1.2999500004166652777802579337522
78     2.3698334166468281523068141984106
79     -8.5620253457151456990193973390775
80
81
82 x2 =
83
84     0.5333435468678313442256374594347
85     117.72428925421912574219059227483
86     29.346562074396094516459480405031
87
88
89 x3 =
90
91     1.1374953123289346031029143873425
92     -0.27923131098168089191664802727743
93     -0.51367491884173257748411132512407
94
95
96 x4 =
97
98     -0.7910824704275635164396009570779
99     -0.20338653953249973941626886883726
100     -0.78401488419191001346885437578112
101
102
103 x5 =
104
105     0.49821180908621788201751218766633
106     -0.27607371314372074932668867851906
107     -0.53519534048021061087347848735907

```

迭代稳定后的输出如下：

```

1 x =

```

2	
3	0.5
4	-0.00000000000000000049221637676089997968474899917822
5	-0.52359877559829888228457997751389

综上可知 Newton 法收敛得最好。