Ortho:

-n

-f

eye

z

y

Frustum:

eye

-n

-f

z

y

Clipping planes:

, let , then

standard\_screen\_setup:

line 1898, set up the projection matrix maps from the eye space to clip space

-n

-f

eye

z

y

th

eye

y

x

eye

y

x

n

f

eye

z

y