论题 1-4 作业

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1 [DH] Problem 2.1

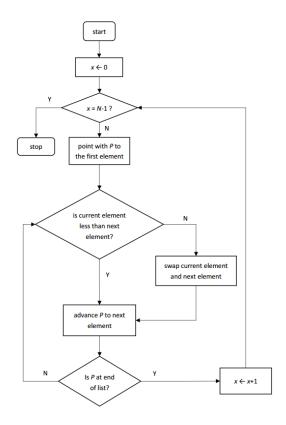
循环体包含两项操作:将当前指针指向的职员工资加入到总工资中;将当前指针指向下一个职员。在处理最后一个职员时,因为该职员已是最后一个,所以"将当前指针指向下一个职员"的操作是未定义的,所以应当单独处理。

2 [DH] Problem **2.2**

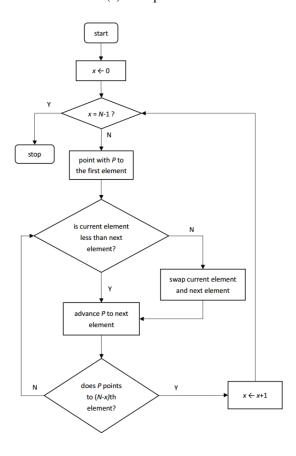
- (a) 冒泡排序完成第 k 次循环时,可以保证第 k 大元素处在正确的位置上。进行 N-1 次循环后,前 N-1 大数已经处在了正确的位置上,第 N 大数则只可能处在最后一个位置上,这恰好也是正确的位置。因此冒泡排序只要进行 N-1 次外层循环即可。
- (b) (1) $I \leftarrow 0$;
 - (2) do the following *N* times:
 - (2.1) point to the first element;
 - (2.2) do the following N-I times:
 - (2.2.1) compare the element pointed to with the next element;
 - (2.2.2) if the compared elements are in the wrong order, exchange them;
 - (2.2.3) point to the next element;
 - $(2.3) I \leftarrow I + 1.$

3 [DH] Problem **2.3**

(流程图见下页)



(a) unimproved



(b) improved

Figure 4: flowchart for bubblesort

4 [DH] Problem 2.4

- (a) (1) $S \leftarrow 0$;
 - (2) $P \leftarrow 1$;
 - (3) point to the first element of L
 - (4) do the following N-1 times:
 - (4.1) add the integer pointed to to S;
 - (4.2) if the number pointed to is odd, then (4.2.1) multiply *P* by the number pointed to;
 - (4.3) point to the next element of L;
 - (5) add the integer pointed to to S;
 - (6) if the number pointed to is odd, then
 - (6.1) multiply P by the number pointed to.
- (b) (1) $S \leftarrow 0$;
 - (2) $P \leftarrow 1$;
 - (3) point to the first element of L
 - (4) add the integer pointed to to S;
 - (5) if the number pointed to is odd, then
 - (5.1) multiply P by the number pointed to;
 - (6) if last element is pointed to, goto (9);
 - (7) point to the next element of L;
 - (8) goto (4);
 - (9) end.

5 [DH] Problem **2.5**

- (a) (1) $I \leftarrow 0$;
 - (2) while I < N do the following;
 - $(2.1)\cdots$;
 - $(2.2) I \leftarrow I + 1.$
- (b) (1) $t \leftarrow \text{false}$;
 - (2) while *A* is true and *t* is false do the following;
 - $(2.1)\cdots;$
 - $(2.2) t \leftarrow \text{true};$
 - (3) while *A* is false and *t* is false do the following;
 - $(3.1)\cdots;$
 - (3.2) $t \leftarrow \text{true}$.
- (c) (1) if A is true then do the following:

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(1.1)\cdots;
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(1.2) goto (1).

(d) (1) if *A* is true then do the following:

(1.1) repeat the following:

$$(1.1.1)\cdots;$$

(1.1) until A is false.

6 [DH] Problem **2.6**

move A to C;

move A to B;

move C to B;

move A to C;

move B to A;

move B to C;

move A to C;

move A to B;

move C to B;

move C to A;

move B to A;

move C to B;

move A to C;

move B to A;

move C to B;

move A to C;

move B to A;

move B to C; move A to C;

move B to A;

move C to B;

move C to A;

move B to A;

move B to C;

move A to C;

move A to B;

move C to B;

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move A to C;
move B to A;
move B to C;
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move A to C.

7 [DH] Problem **2.7**

- (a) (1) $I \leftarrow 1$;
 - (2) $P \leftarrow 1$;
 - (3) while $I \leq N$ do the following:
 - (3.1) $P \leftarrow P \times I$;
 - $(3.2) I \leftarrow I + 1;$
 - (4) output *P*.
- (b) function **factorial of** i;
 - (1) if i = 0 then return 1;
 - (2) return $i \times$ **factorial of** i 1.
 - (1) output **factorial of** N.

8 [DH] Problem **2.8**

subroutine while-do;

- (1) if A is true then return;
- $(2)\cdots;$
- (3) call while-do.