论题 1-11 作业

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1 [DH] Problem **4.1**

- (a) $S \leftarrow 0$; for i going from 1 to N do the following: if A[i,1] > A[A[i,2],1] then $S \leftarrow S + A[i,1]$; output S.
- (b) Suppose the root of the binary tree is R.

 $S \leftarrow 0$;

 $P \leftarrow R$;

 $N \leftarrow$ the content of the first offspring of R;

if the content of $R > \mathbf{get}$ the salary of Nth employee then $S \leftarrow S + \mathbf{for}$ the content of R; while P has a second offspring do the following:

 $P \leftarrow$ the second offspring of P;

 $N \leftarrow$ the content of the first offspring of S;

if the content of $P > \mathbf{get}$ the salary of $N\mathbf{th}$ employee then $S \leftarrow S + \mathbf{the}$ content of P; output S.

subroutine get the salary of Nth employee

 $T \leftarrow R$;

do the following N-1 times:

 $T \leftarrow$ the second offspring of T;

 $T \leftarrow$ the second offspring of T;

return the content of T;

2 [DH] Problem **4.2**

(a) $S \leftarrow 0$; call add(T, 0);

```
subroutine add(P, x)
         S \leftarrow S + x;
         N \leftarrow 1;
         while P has an Nth offspring do the following:
              call add(the Nth offspring of P, x + 1);
              N \leftarrow N + 1;
         return.
(b) S \leftarrow 0;
    call count(T, 0);
    output S;
    subroutine count(P, x)
         if x = K then do the following:
              S \leftarrow S + 1;
              return;
         N \leftarrow 1;
         while P has an Nth offspring do the following:
              call count(the Nth offspring of P, x + 1);
              N \leftarrow N + 1;
         return.
(c) R \leftarrow \text{false};
    call \mathbf{check}(T, 0);
    output R.
    subroutine \mathbf{check}(P, x)
         if x is even then do the following:
              if P doesn't have a first offspring then do the following:
                   R \leftarrow \text{true};
                   return;
         N \leftarrow 1;
         while P has an Nth offspring do the following:
              call check(the Nth offspring of P, x + 1);
              N \leftarrow N + 1;
         return.
```

output S.

Suppose that the maximal distance between any two points on a polygon occurs between M and N. First, regard N as an arbitrary fixed point, and consider point M.

Case 1: M is in the polygon. Extend NM cutting the polygon at E (Figure 2(a)). NP is longer than NM.

Case 2: M is on one edge of the polygon, but M is not a vertex (Figure 2(b)). Let the edge where M is on be AB. At least one of $\angle NMA$ and $\angle NMB$ is not less than 90 degrees. Assume, WLOG, that $\angle NMA \ge 90^{\circ}$. By the law of sines, we get NA > NM.

Now, we have proved that for arbitrary N, the length of NM is maximal when M is a vertex of the polygon. Consider point N, we can prove that the length of MN is maximal when N is a vertex of the polygon likewise (Figure 2(c)). Hence, the maximal distance between any two points on a polygon occurs between two of the vertices.

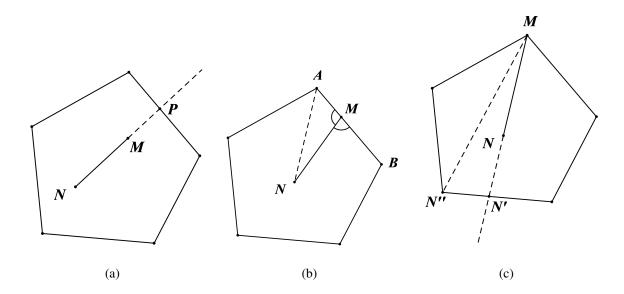


Figure 2: the distance of two points on a polygon

4 [DH] Problem 4.9

Language: C++

The first line of the input contains a positive integer n, giving the number of the vertices of the polygon. The following n + 1 lines of the input contains the coordinates of the vertices. The x-coordinate and y-coordinate are separated by a space.

```
#include <iostream>
#include <cmath>
#include <algorithm>
using namespace std;
```

```
int n;
double x[1000], y[1000];
double dist(int i1, int i2)
{
    return hypot(x[i1 % n] - x[i2 % n], y[i1 % n] - y[i2 % n]);
}
int main()
{
    double ans = 0;
    int j, k;
    cin >> n;
    for (int i = 0; i < n; i++)
        cin >> x[i] >> y[i];
    j = n;
    k = n + 1;
    while (k < 2*n)
        while (!(dist(j, k) > dist(j, k - 1) \&\& dist(j, k) > dist(j, k))
k + 1))
            k++;
        ans = max(ans, dist(j, k));
        j++;
    cout << ans << endl;</pre>
    return 0;
}
```

Suppose the vector is named V.

(a) $M_1 \leftarrow$ find maximum of first N elements; $I \leftarrow 1$; do the following while $V[I] \neq M_1$: $I \leftarrow I + 1$;

```
for I going from I to N-1 do the following:
        V[I] \leftarrow V[I+1];
    M_2 \leftarrow find maximum of first N-1 elements;
    output M_1, M_2.
    subroutine find maximum of first n elements
        A \leftarrow V[1];
        for i going from 2 to n do the following:
             if V[i] > A then A \leftarrow V[i];
        return A.
(b) M_1 \leftarrow find maximum from 1th to Nth element;
    I \leftarrow 1;
    do the following while V[I] \neq M_1:
        I \leftarrow I + 1;
    for I going from I to N-1 do the following:
        V[I] \leftarrow V[I+1];
    M_2 \leftarrow find maximum from 1th to (N-1)th element;
    output M_1, M_2.
    subroutine find maximum from mth to nth element;
        if m = n then then return V[m];
        p \leftarrow |(m+n)/2|;
         T_1 \leftarrow find maximum from mth to pth element;
        T_2 \leftarrow find maximum from (p+1)th to nth element;
        if T_1 > T_2 then return T_1;
        otherwise return T_2.
```

Suppose there are M nodes and N edges in the graph, the nodes are numbered from 1 to M and the edges are stored in vector V. Every edge T support three operations: get the number of the first node it connects(T.first), get the number of the second node it connects(T.second) and get the length of the node(T.length). Let U be an empty vector of integers. The output is the edges constituting the minimal spanning tree.

```
call initialize;
```

```
m \leftarrow 0; i \leftarrow 1;
```

```
while m < M - 1 do the following:
    if find V[i].first \neq find V[i].second then do the following:
         call union V[i].first and y.first;
         output V[i];
         m \leftarrow m + 1;
    i \leftarrow i + 1.
subroutine initialize
    for i going from 1 to N do the following:
         U[i]=i;
subroutine find x
    if U[x] = x then return x;
    t \leftarrow \text{find } U[x];
    U[x] \leftarrow t;
    return t.
subroutine union x and y
    p \leftarrow \mathbf{find} \ x;
    q \leftarrow \mathbf{find} \ y;
    U[p] \leftarrow q.
subroutine quicksort from a to b
    if a > b then return;
    p \leftarrow partition from a to b;
    call quicksort from a to p-1;
    call quicksort from p+1 to b.
subroutine partition from a to b
    call swap |(a+b)/2| and L;
    L \leftarrow a;
    for i going from a to b-1 do the following:
         if V[i].length \langle V[b].length do the following:
             call swap i and L;
             L \leftarrow L + 1;
    call swap b and L;
    return L.
```

subroutine swap a and b

```
t \leftarrow V[a];

V[a] \leftarrow V[b];

V[b] \leftarrow t;

return.
```

(a) Let *R* be an empty vector of integers, *S* be an empty two-dimensional array of integers.

```
for i going from 0 to C do the following:

R[i] \leftarrow 0;

for j going from 1 to N do the following:

S[i][j] = 0;

for i going from 1 to N do the following:

for j going from 1 to Q[i] do the following:

for k going down from C to W[i] do the following:

if R[j - W[i]] + P[i] > R[j] do the following:

R[j] \leftarrow R[j - W[i]] + P[i];

for l going from 1 to i do the following:

S[j][l] \leftarrow S[j - W[i]][l];

S[j][i] \leftarrow S[j][i] + 1;

output S[C].
```

(b) The output is [0, 1, 3, 2, 1]. The total profit of the knapsack is 194.

8 [DH] Problem **4.14**

(a) Let S be an empty vector of real numbers.

```
while C \neq 0 do the following: t \leftarrow find best material; if W[t] \times Q[t] < C then do the following: C \leftarrow C - W[t] \times Q[t]; Q[t] \leftarrow 0; S[t] \leftarrow Q[t]; otherwise do the following: Q[t] \leftarrow Q[t] - C/W[t]; S[t] \leftarrow C/W[t]; C \leftarrow 0;
```

output S.

subroutine find best material

```
i \leftarrow 1; while Q[i] = 0 do the following: i \leftarrow i + 1; t \leftarrow i; for i going from i + 1 to N do the following: \text{if } Q[i] > 0 \text{ and } P[i]/W[i] > P[t]/W[t] \text{ then } t \leftarrow i; return t.
```

(b) The output is [0, 1, 1.8, 5, 1]. The total profit of the knapsack is 200.