

# Problem Solving: Homework 3.2

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## 1 [TC] Problem 25.1-4

The matrix 'multiplication' defined by EXTEND-SHORTEST-PATHS reads

$$C = A \cdot B$$
$$C_{ij} = \min_{1 \leq k \leq n} \{A_{ik} + B_{kj}\}$$

To prove the associativity of such 'multiplication', we only have to verify that  $(A \cdot B) \cdot C = A \cdot (B \cdot C)$ . Let  $D$  denote lhs,  $D'$  denote rhs:

$$\begin{aligned} D_{ij} &= \min_{1 \leq l \leq n} \{ \min_{1 \leq k \leq n} \{A_{ik} + B_{kl}\} + C_{lj} \} \\ &= \min_{1 \leq l \leq n} \{ \min_{1 \leq k \leq n} \{A_{ik} + B_{kl} + C_{lj}\} \} \\ &= \min_{1 \leq k \leq n} \{ \min_{1 \leq l \leq n} \{A_{ik} + B_{kl} + C_{lj}\} \} \\ &= \min_{1 \leq k \leq n} \{A_{ik} + \min_{1 \leq l \leq n} \{B_{kl} + C_{lj}\}\} = D'_{ij} \end{aligned}$$

this completes the proof of associativity.

## 2 [TC] Problem 25.1-5

Let  $W$  be the adjacency matrix, the single-source shortest-path problem is to calculate  $V_i = W^{(\infty)} \cdot W_i$ , where  $W_i$  denotes the  $i$ -th column of  $W$ . The index of source is  $i$ , and the  $j$ -th element of  $V_i$  is the weight of the shortest path from  $i$  to  $j$ . The product of two matrices  $C = A \cdot B$  here is defined as

$$C_{ij} = \min_{1 \leq k \leq n} \{A_{ik} + B_{kj}\}$$

Since a shortest path contains at most  $|V| - 1$  edges, we only have to find  $W$  raised to the power of  $|V| - 1$ . We may calculate that from right to left. Each multiplication takes  $|V|^2$  time, and we perform such multiplication  $|V| - 1$  times, therefore the total running time is  $|V|^3$ .

## 3 [TC] Problem 25.1-6

BUILD-PREDECESSOR-MATRIX( $W, L, n$ )

```
1 let  $\Pi$  be a new  $n \times n$  matrix initialized with NIL
2 for  $i = 1$  to  $n$ 
3   for  $j = 1$  to  $n$ 
4     for  $k = 1$  to  $n$ 
5       if  $L_{ij} + W_{jk} == L_{ik}$  and  $i \neq k$ 
6          $\Pi_{ik} = j$ 
7 return  $\Pi$ 
```

## 4 [TC] Problem 25.1-9

FASTER-ALL-PAIRS-SHORTEST-PATHS-MODIFIED( $W, n$ )

```
1  $L^{(1)} = W$ 
2  $m = 1$ 
3 while  $m < 2(n - 1)$ 
4   let  $L^{(2m)}$  be a new  $n \times n$  matrix
5    $L^{(2m)} = \text{EXTEND-SHORTEST-PATHS}(L^{(m)}, L^{(m)})$ 
6    $m = 2m$ 
7 if  $L^{(m)} \neq L^{(m/2)}$ 
8   error contains negative cycle
9 return  $L^{(m)}$ 
```

## 5 [TC] Problem 25.1-9

MINIMUM-LENGTH-NEGATIVE-CYCLE( $W, n$ )

```
1  $L^{(1)} = W$ 
2 for  $m = 2$  to  $n$ 
3   let  $L^{(m)}$  be a new  $n \times n$  matrix
4    $L^{(m)} = \text{EXTEND-SHORTEST-PATHS}(L^{(m-1)}, W)$ 
5   for  $i = 1$  to  $n$ 
6     if  $L_{ii}^{(m)} < 0$ 
7       return  $m$ 
8 return  $-1$  // does not contain negative cycle
```

The total running time is  $O(|V|^2 \cdot \text{ans})$  if the graph contains a negative cycle, or  $O(|V|^3)$  if not.

## 6 [TC] Problem 25.2-2

Let  $W$  be the adjacency matrix, where  $W_{ij} = 1$  if there exists a directed edge from  $i$  to  $j$ , or 0 if not. The

method of computing transitive closure is the same as ‘multiplying matrices’ technique described in Section 25.1, except the definition of ‘multiplication’ of matrices  $A$  and  $B$  should be changed to

$$C_{ij} = \bigvee_{k=1}^n (A_{ik} \wedge B_{kj}).$$

## 7 [TC] Problem 25.2-4

The only difference between these two implementations of Floyd-Warshall algorithm is that, when updating  $d_{ij}$ , which version of  $d_{ik}$  and  $d_{kj}$  is used. Note that, during an iteration of outermost loop, for all index  $i$ ,  $d_{ik}$  and  $d_{ki}$  are not changed, because  $d_{kk} = 0$  and thus  $\min(d_{ik}, d_{ik} + d_{kk}) = d_{ik}$  and  $\min(d_{ki}, d_{kk} + d_{ki}) = d_{ki}$ . Therefore, the version of  $d_{ik}$  and  $d_{kj}$  used for updating  $d_{ij}$  does not matter, and the implementation remains correct.

## 8 [TC] Problem 25.2-6

Let  $d$  be the matrix produced by Floyd-Warshall algorithm. If vertex  $i$  lies in some negative-weight cycle, then  $d_{ii}$  must be negative. So we only have to inspect the diagonal of  $d$ . If negative number exists in the diagonal, then the graph must contains a negative cycle.

## 9 [TC] Problem 25.2-6

TRANSITIVE-CLOSURE( $G$ )

```

1  let  $T$  be a new  $|V(G)| \times |V(G)|$  matrix filled with 0
2  let  $Vis[1..|V(G)|]$  be a new boolean array
3  for  $i = 1$  to  $|V(G)|$ 
4      for  $j = 1$  to  $|V(G)|$ 
5           $V[j] = \text{FALSE}$ 
6          DFS( $T, Vis, G, i, i$ )
7  return  $T$ 
```

DFS( $T, Vis, G, x, p$ )

```

1  if  $Vis[x]$ 
2      return
3   $Vis[x] = \text{TRUE}$ 
4   $T_{px} = 1$ 
5  for each vertex  $v$  in  $G.Adj[x]$ 
6      DFS( $v, p$ )
```

The procedure described above performs depth-first search from each vertex. Every round of search takes  $O(|V| + |E|) = O(|E|)$  time, and it is performed  $|V|$  times, so the total running time is  $O(|V||E|)$ .

## 10 [TC] Problem 25.3-2

The purpose of adding  $s$  to  $V$ , is to determining the function  $h : V \rightarrow \mathbb{R}$ , such that after the reweighting described in Lemma 25.1, all edges are non-negative, therefore Dijkstra’s algorithm applies. If define  $h(v) = \delta(s, v)$ , the triangle inequality guarantees the non-negativity of the edges in the new graph.

## 11 [TC] Problem 25.3-3

If all edge all non-negative in the original graph  $G$ , consider the vertex  $v$  added to the original graph, since the  $v$  is connected to every vertex in  $G$  by an edge weighted 0, it is obvious that  $\delta(v, u) = 0$  for all  $u$  in  $V(G)$ , i.e.  $h(u) = 0$ . Therefore,  $w = \hat{w}$ .

## 12 [TC] Problem 25-2

- a. By referring to Problem 6-2, the asymptotic running times for INSERT, EXTRACT-MIN, DECREASE-KEY are  $O(\log_d n)$ ,  $O(d \log_d n)$ ,  $O(\log_d n)$ , respectively. If we choose  $d = \Theta(n^\alpha)$ , their running times are  $O(1/\alpha)$ ,  $O(n^\alpha/\alpha)$ ,  $O(1/\alpha)$ , respectively. Since the running times for those of a Fibonacci heap are  $O(1)$ ,  $O(\log n)$ ,  $O(1)$ , respectively, the running times for INSERT and DECREASE-KEY of a  $d$ -ary heap are equal to those of a Fibonacci heap, while  $d$ -ary heap is slower in EXTRACT-MIN.
- b. Since the graph does not contain negative-weight edge, Dijkstra’s algorithm applies here. If we use  $V^\alpha$ -ary heap and run Dijkstra’s algorithm, the total running time will be  $O(V/\alpha + V \cdot V^\alpha/\alpha + V^{1+\epsilon}/\alpha)$ . If we take  $\alpha = \epsilon$ , i.e.  $d = V^\epsilon$ , since  $\epsilon$  is a constant, the total running time is  $O(V^{1+\epsilon}) = O(E)$ .
- c. For each vertex in the graph, we take it as the source and run Dijkstra’s algorithm described above. The total running time is  $O(VE)$ .
- d. We can perform Johnson’s algorithm on the graph, and use the above version of Dijkstra’s algorithm in Johnson’s algorithm. The total running time is  $O(VE + VE) = O(VE)$ .