Problem Solving: Homework 3.9

Name: Chen Shaoyuan Student ID: 161240004

October 31, 2017

1 [TC] Problem 30.1-2

Let
$$A(x) = \sum_{i=0}^{n-1} a_i x^i$$
, $q(x) = \sum_{i=0}^{n-2} b_i x^i$, then we have
$$A(x) = q(x)(x - x_0) + r$$
$$= -x_0 b_0 + r + \sum_{i=1}^{n-2} (b_{i-1} - x_0 b_i) x^i + b_{n-2} x^{n-1}$$
$$= a_0 + \sum_{i=1}^{n-2} a_i x^i + a_{n-1} x^{n-1}$$

By comparing the coefficients, we get the equations for computing the remainder r and the coefficients of q(x):

$$b_{n-2} = a_{n-1}$$

$$b_{n-3} = x_0 b_{n-2} + a_{n-2}$$

$$\dots$$

$$b_1 = x_0 b_2 + a_2$$

$$b_0 = x_0 b_1 + a_1$$

$$r = x_0 b_0 + a_0$$

2 [TC] Problem 30.1-4

We can get one linear equation by substituting one point into the polynomial, and we can get less than n linear equations in total. However, a polynomial of degree-bound n has n coefficients, and by linear algebra we know the equations have more than one solutions. Hence, the polynomial can not be uniquely determined, which means n distinct point-value pairs are necessary.

3 [TC] Problem 30.1-5

We can precalculate $P(x) = \prod_j (x - x_j)$ in $O(n^2)$ time, since multiplying each term can be regarded as adding two polynomials, which takes O(n) time, and there are n terms in total. Then, we compute each term of the summation. For the numerator, $\prod_{j \neq k} (x - x_j) = P(x)/(x - x_k)$, which can be calculated in O(n) time by using the method mentioned in Problem 30.1-2. The denominator is just the product of n numbers, which can be easily calculated in

O(n) time. Hence all these n terms can be calculated in $O(n^2)$ time. Finally, we sum up all the terms in the summation. Each term is a polynomial of degree-bound n and there are n terms in all, the summation can be done in $O(n^2)$ time. Therefore, the interpolation can be done in $O(n^2)$ time using equation (30.5).

4 [TC] Problem 30.2-1

By cancellation lemma,

$$\omega_n^{n/2} = \omega_{2n}^n = \omega_2^1 = \omega_2 = -1$$

5 [TC] Problem 30.2-4

IFFT(a) n = a.lengthy = RECURSIVE-IFFT(a)**for** i = 0 **to** n - 1

 $y_i = y_i/n \\
 \text{5} \quad \mathbf{return} \ y$

RECURSIVE-IFFT(a)

 $\omega_n = e^{-2\pi i/n}$ $y^{[0]} = \text{RECURSIVE-IFFT}(a^{[0]})$ $y^{[1]} = \text{RECURSIVE-IFFT}(a^{[1]})$

The omitted parts of the procedure are exactly the same as those in RECURSIVE-FFT.

6 [TC] Problem 30.2-5

For polynomial $A(x) = a_0 + a_1x + \cdots + a_{n-1}x^{n-1}$, we define these three new polynomials:

$$A^{[0]}(x) = a_0 + a_3 x + a_6 x^2 + \dots + a_{n-3} x^{n/3 - 1}$$

$$A^{[1]}(x) = a_1 + a_4 x + a_7 x^2 + \dots + a_{n-2} x^{n/3 - 1}$$

$$A^{[2]}(x) = a_2 + a_5 x + a_8 x^2 + \dots + a_{n-1} x^{n/3 - 1}$$

and

$$A(x) = A^{[0]}(x^3) + xA^{[1]}(x^3) + x^2A^{[2]}(x^3)$$

Similarly to the halving lemma, we have $(\omega_n^{k+n/3})^3 = (\omega_n^{k+2n/3})^3 = (\omega_n^k)^3$, so we divide the problem of size n to three subproblems of size n/3. The recurrence is

$$f(n) = 3f(n/3) + O(n)$$

By the master theorem, $f(n) = n \log n$.

7 [TC] Problem 30.2-7

The polynomial can be written as

$$P(x) = \prod_{i=0}^{n-1} (x - z_i)$$

We can compute these multiplications by divide and conquer: we divide the multiplications into to parts, and calculate the two parts recursively, then multiply the two parts by FFT. The recurrence is

$$f(n) = 2f(n/2) + O(n\log n)$$

We claim that $f(n) = O(n\log^2 n)$, i.e. $f(n) \le kn\log^2 n$ for all n, and we are going to prove this by mathematical induction.

For the base step, we can take some k large enough such that $f(2) \le 2k \log^2 2$. For the induction step, assume that $f(n_0) \le k n_0 \log^2 n_0$ for all $n_0 < n$, then we have

$$f(n) \le 2kn/2\log^2(n/2) + O(n\log n)$$
$$= kn(\log n - 1)^2 + O(n\log n)$$
$$\le kn\log^2 n$$

The last inequality holds only if we take some k large enough. By mathematical induction, we get that $f(n) = O(n\log^2 n)$, and thus we can find the coefficients in $O(n\log^2 n)$ time.

8 [TC] Problem 30.2-8

We have two ways to compute the inverse FFT. The first one is to replace ω_n by ω_n^{-1} , then divide each term of the result by n. The second one is to run ITERATIVE-FFT reversely. DFT can be viewed as the inverse of the inverse DFT, and we use the two different ways to compute the two inverses. The pseudocode is shown below.

ITERATIVE-FFT'(a)

1
$$n = a.length$$

2 $\mathbf{for} \ s = \log_2 n \ \mathbf{downto} \ 1$
3 $m = 2^s$
4 $\omega_m = e^{-2\pi i/m}$
5 $\mathbf{for} \ k = n - 1 \ \mathbf{to} \ 0 \ \mathbf{by} - m$
6 $\omega = 1$
7 $\mathbf{for} \ j = m/2 - 1 \ \mathbf{downto} \ 0$
8 $\omega = \omega/\omega_m$
9 $u = (a_{k+j} + a_{k+j+m/2})/2$
10 $v = (a_{k+j} - a_{k+j+m/2})/2$
11 $a_{k+j} = u$
12 $a_{k+j+m/2} = t/\omega$
13 BIT-REVERSE-COPY (a, A)
14 $\mathbf{return} \ A$

9 [TC] Problem 30-1

- a. Let u = ac, v = bd, w = (a+b)(c+d) be three multiplications. Then $(ax+b)(cx+d) = acx^2 + (ad+bc)x+bd = ux^2 + (w-u-v)x+v$.
- **b.** Assume *n* is some power of 2. In the first algorithm, for polynomial *A*, define

$$A_L = a_0 + a_1 x + a_2 x^2 + \dots + a_{n/2-1} x^{n/2}$$

$$A_H = a_{n/2} + a_{n/2+1} x + a_{n/2+2} x^2 + \dots + a_{n-1} x^{n/2}$$

then we have

$$A(x)B(x) = (A_L + A_H x^{n/2})(B_L + B_H x^{n/2})$$

Let
$$U = A_H B_H$$
, $V = A_L B_L$, $W(x) = (A_L + A_H)(B_L + B_H)$, we have

$$A(x)B(x) = Ux^{n} + (W - U - V)x^{n/2} + V$$

By applying the equation recursively, we can compute A(x)B(x). The recurrence of running time is

$$f(n) = 3f(n/2) + O(n)$$

By the master theorem, $f(n) = O(n^{\log_2 3})$. In the second algorithm, for polynomial A, define

$$A^{[0]}(x) = a_0 + a_2 x + a_4 x^2 + \dots + a_{n-2} x^{n/2 - 1}$$

$$A^{[1]}(x) = a_1 + a_3 x + a_5 x^2 + \dots + a_{n-1} x^{n/2 - 1}$$

then we have

$$\begin{split} &A(x)B(x) = (A^{[0]}(x^2) + xA^{[1]}(x^2))(B^{[0]}(x^2) + xB^{[1]}(x^2))\\ &\text{Let } U = A^{[0]}(x^2)B^{[0]}(x^2), \ V = A^{[1]}(x^2)B^{[1]}(x^2),\\ &W = (A^{[0]}(x^2) + A^{[1]}(x^2))(B^{[0]}(x^2) + B^{[1]}(x^2)),\\ &\text{we have} \end{split}$$

$$A(x)B(x) = Ux^{2} + (W - U - V)x + V$$

- Similarly, we can compute A(x)B(x) by recursively applying this equation, and the running time is still $O(n^{\log_2 3})$.
- c. Two *n*-bit integers can be added or subtracted in O(n) time, using add with carry (or subtract with borrow) from lower bit to higher bit. To avoid discussion of trivial details, let *n* be some power of 2, by padding with zeros. Let A, B be two n-bit integers, and A_L , B_L (or A_H , B_H) be their lower halves (or higher halves). Let $U = A_L B_L$, $V = A_H B_H$, $W = (A_L + A_H)(B_L + B_H)$, then

$$AB = U2^{n} + (W - U - V)2^{n/2} + V$$

The product consists three parts, corresponding to 1 to n/2-1, n/2 to n-1, n to 2n-1 bits, respectively, yet some parts may consist more than n/2 bits. We only have to add the bits higher than n/2-th bit to the next part, which takes only O(n) time. The total running time of the divide-and-conquer algorithm is $O(n^{\log_2 3})$.