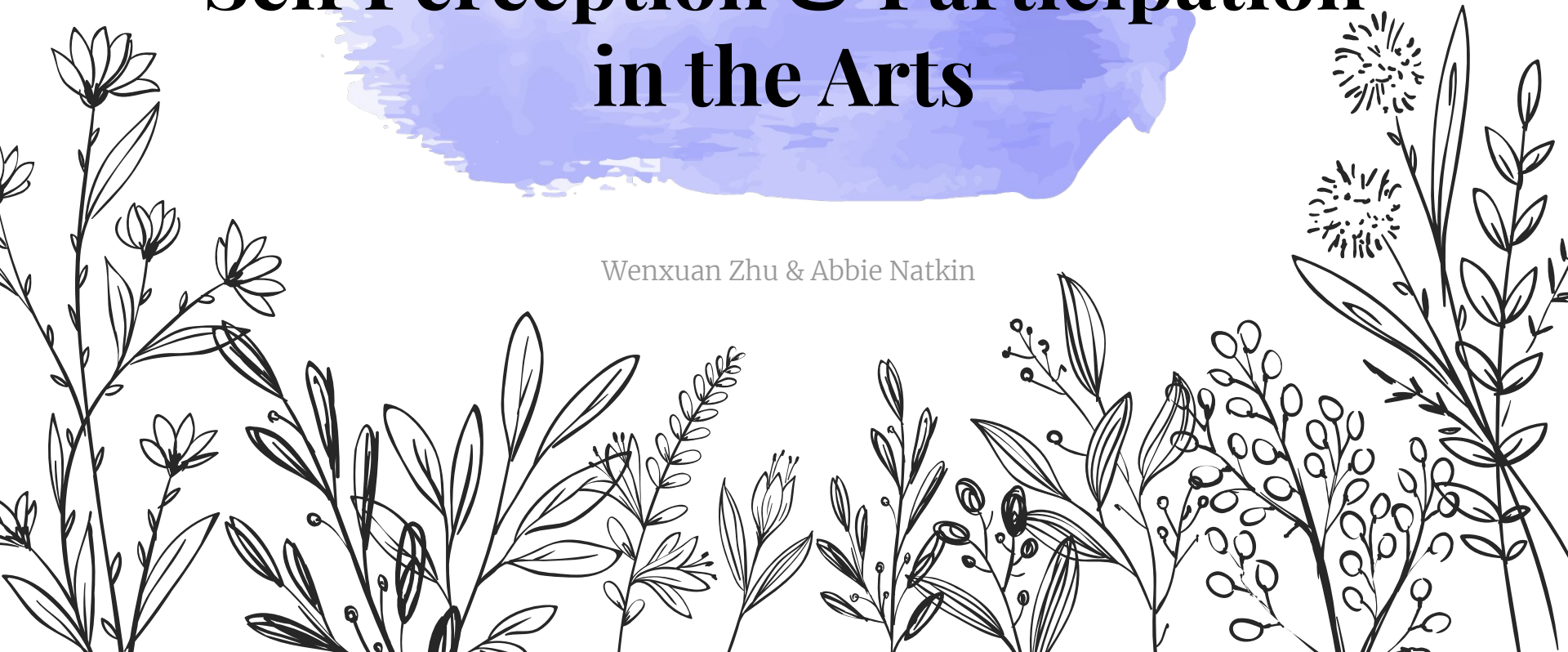


# Self Perception & Participation in the Arts

Wenxuan Zhu & Abbie Natkin





**01**

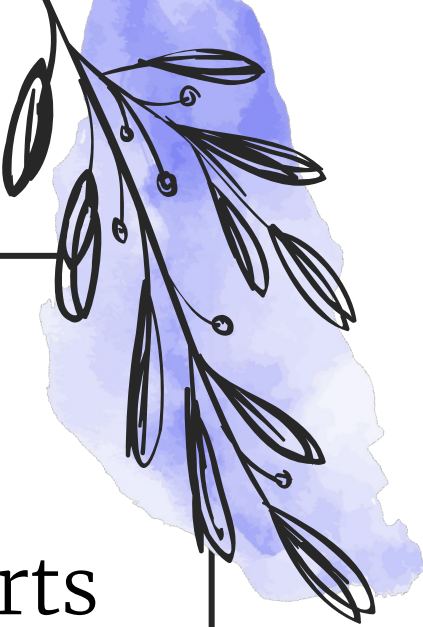

**Data**

**02**

**Regression  
Analysis & IPW**

**03**

**Sensitivity  
Analysis**



1. Does higher  
self-perception of  
creativity cause higher arts  
participation?



# 01

Data!

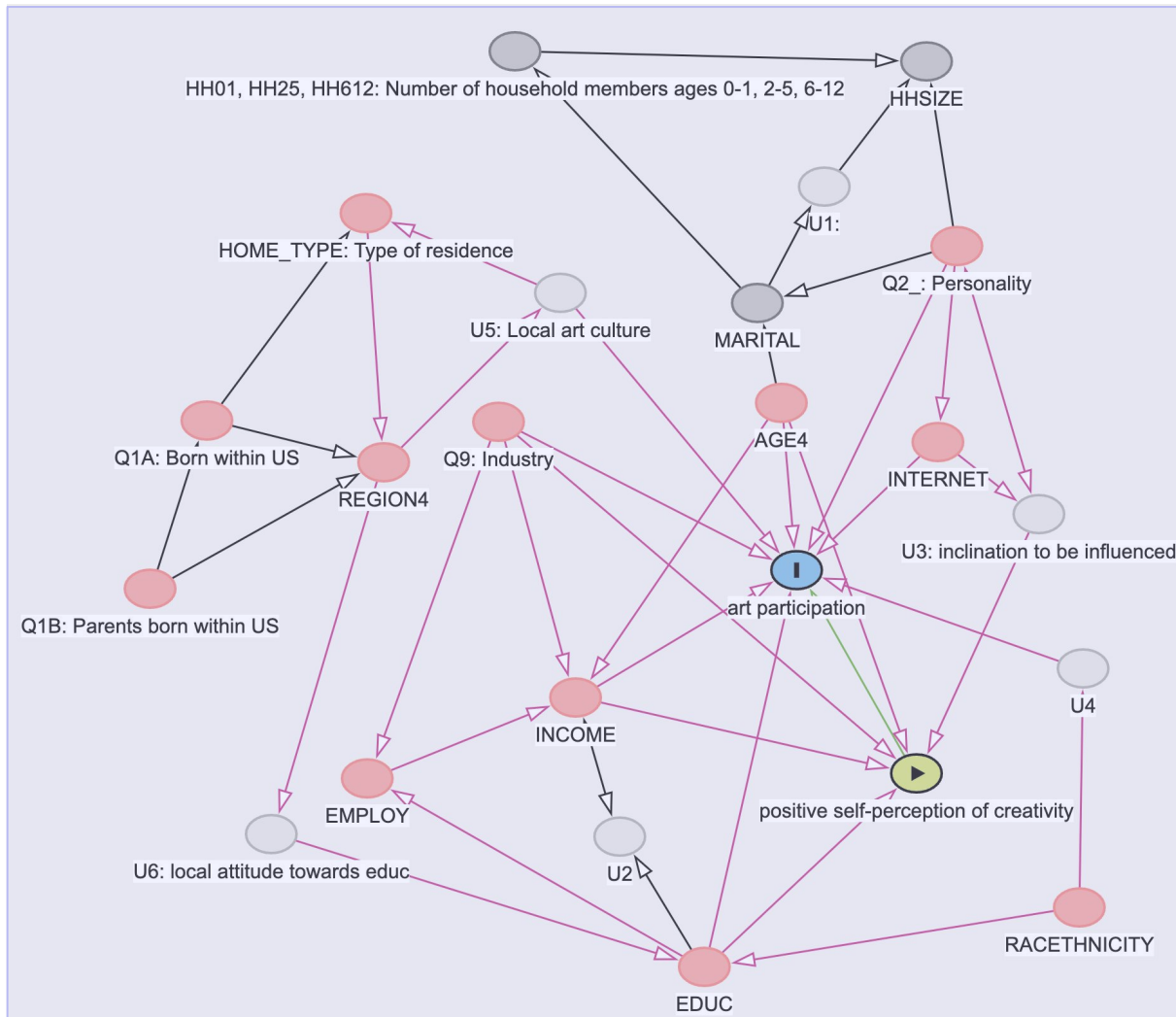
# Data Overview



## “Self perceptions of Creativity & Arts Participation,” 2018

- ★ Survey given to 3,447 adults in the US of differing demographics and socioeconomic status
- ★ “The primary objective of the national survey is to measure the ways that American adults experience and exercise creativity in their daily lives.”
- ★ “...self-perceptions of creativity across six creative "domains": artistic creativity, creativity in math/science, creativity in business/entrepreneurship, creativity in social settings, creativity in civic settings, and creativity in "everyday" activities”

# DAG





# Important Variables



## Outcome variable:

- ie. During the last 12 months did you go to a musical, play an instrument, go to an art exhibit, etc.



## Treatment

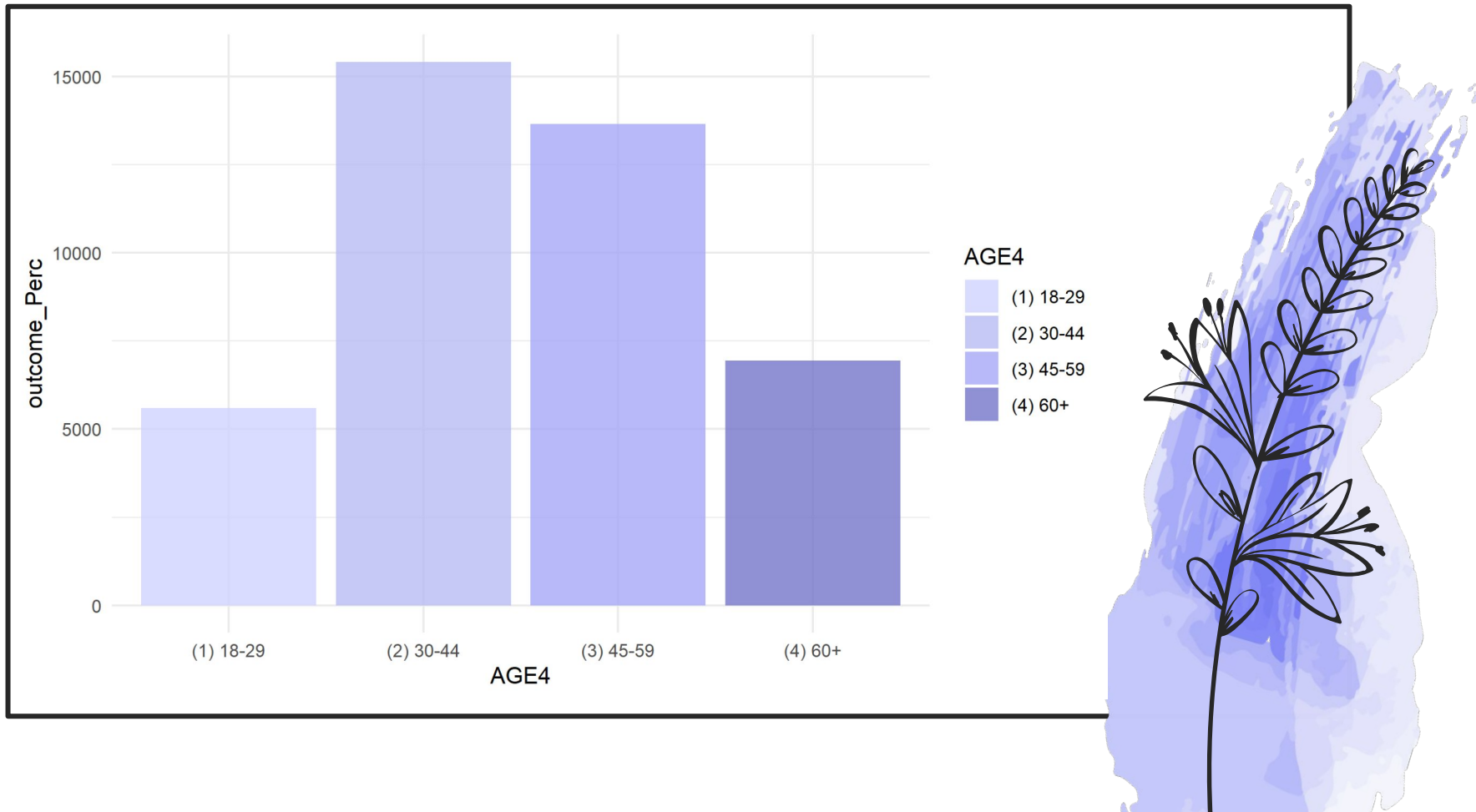
- ie. Compared to people of approximately your age and life experience, how relatively creative are you in making up lyrics to a song, making up dance moves, solving puzzles, etc.



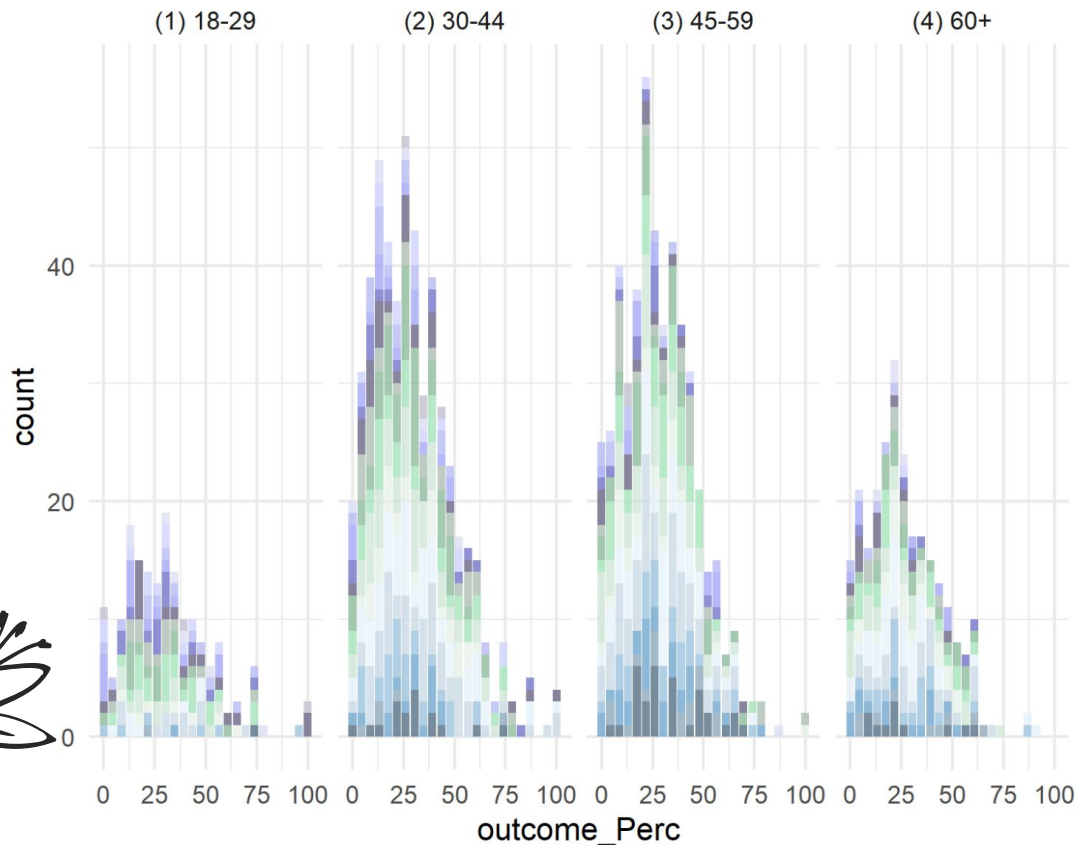
# Minimal Sufficient Condition

Minimal sufficient adjustment sets:

- AGE4
- EDUC
- INCOME
- INTERNET
- Personality\_Perc

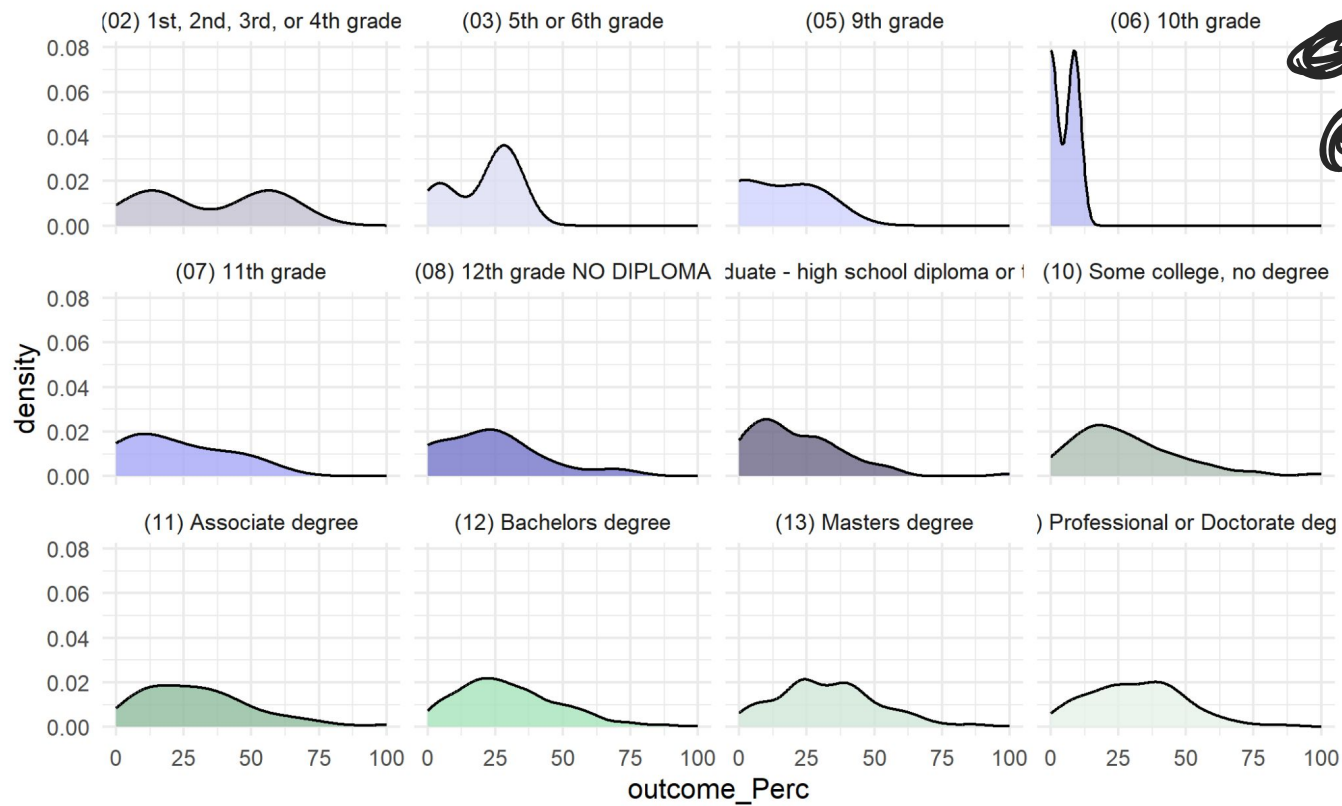


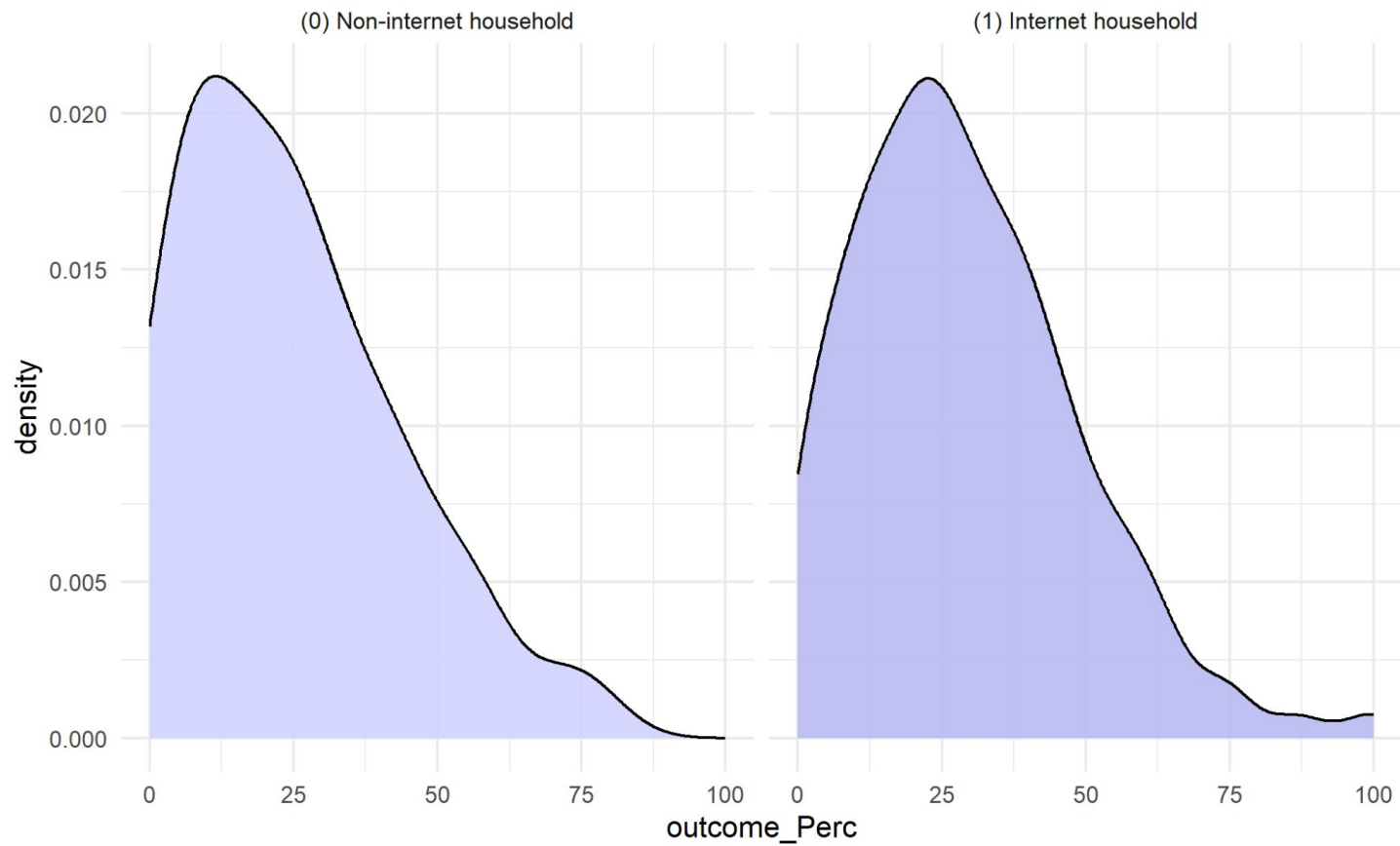
## Outcome\_Perc by Income categorized by 4 Age group



factor(INCOME)







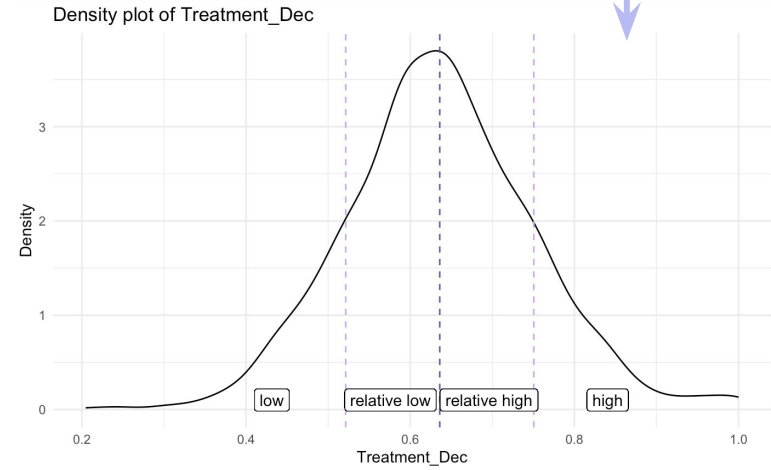
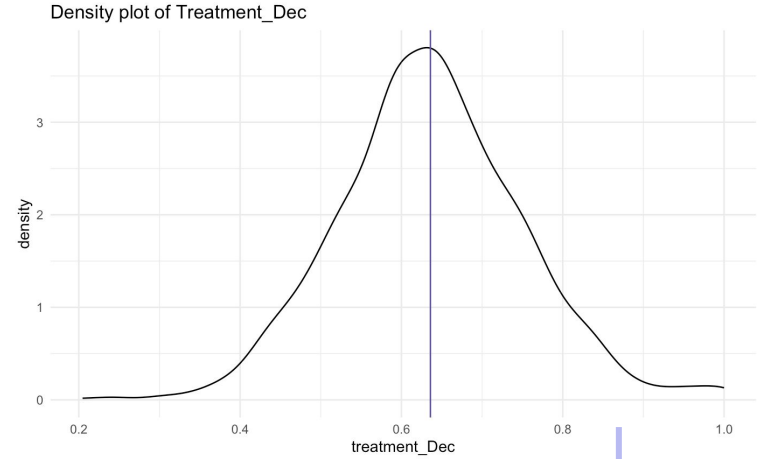
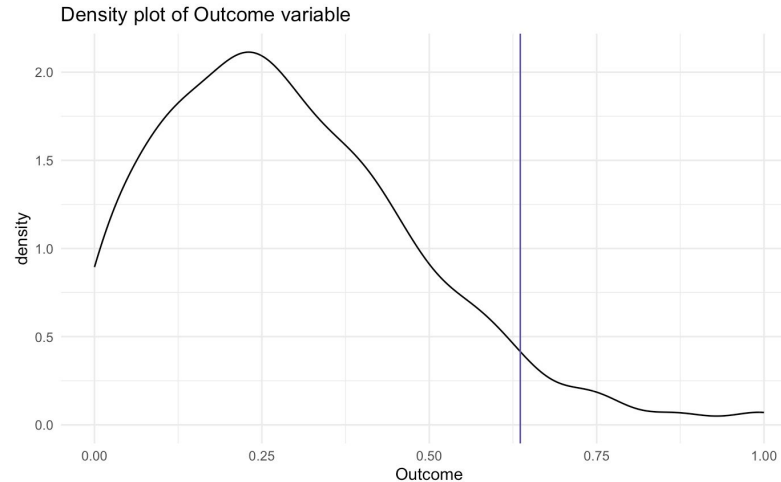


02

**Regression Analysis!**

# Data Manipulation

- Treatment variable → 4 categories
- Outcome variable → binary
- Income → 3 categories



## Goal:

- Condition on confounding variables to disable non-causal paths

**Model Code:**

- `mod_overall <- glm(Outcome ~ treatment_Dec + AGE4 + EDUC + income_3 + ns(personality_Perc, 2) + INTERNET + Q9, family = "binomial", data = df)`
- `summary(mod_overall)` ## Call:  
## glm(formula = Outcome ~ treatment\_Dec + AGE4 + EDUC + income\_3 +

```
## Call:
## glm(formula = Outcome ~ treatment_Dec + AGE4 + EDUC + income_3 +
##      ns(personality_Perc, 2) + INTERNET + Q9, family = "binomial",
##      data = df)
##
## Deviance Residuals:
##      Min        1Q      Median        3Q        Max
## -1.52401  -0.27665  -0.01838   0.20438   1.84755
##
## Coefficients:
##                                     Estimate
## (Intercept)                      -3.028368
## treatment_Dec                      3.634765
## AGE4(2) 30-44                     -0.120705
## AGE4(3) 45-59                     -0.200314
## AGE4(4) 60+                       -0.299955
## EDUC(03) 5th or 6th grade         -0.590374
## EDUC(05) 8th grade
```

*Output* →

# Average Causal Effect Estimates



```
## # A tibble: 1 × 8
##   term          estimate std.error statistic p.value odds_ratio ci_lower ci_upper
##   <chr>          <dbl>    <dbl>    <dbl>   <dbl>    <dbl>    <dbl>    <dbl>
## 1 treatment_...     3.63      0.559     6.50 7.77e-11     37.9     12.7     113.
```

→ A strong positive causal relationship!

# IPW Analysis



## Random Forest:

- Recipe: `data_rec <- recipe(treatment_Cat4_Cha ~ AGE4 + EDUC + income_3 + personality_Perc + INTERNET + Q9, data = df_rf)`

```
## — Workflow [trained] —————
## Preprocessor: Recipe
## Model: rand_forest()
##
## — Preprocessor —————
## 0 Recipe Steps
##
## — Model —————
## Ranger result
##
## Call:
## ranger::ranger(x = maybe_data_frame(x), y = y, mtry = min_cols(~6, x), num.trees = ~1000, min.node.size
## = min_rows(~2, x), probability = ~TRUE, importance = ~"impurity", num.threads = 1, verbose = FALSE, see
## d = sample.int(10^5, 1))
##
## Type:                                Probability estimation
## Number of trees:                      1000
## Sample size:                          1444
## Number of independent variables:      6
## Mtry:                                 6
## Target node size:                     2
## Variable importance mode:             impurity
## Splitrule:                           gini
## OOB prediction error (Brier s.):      0.5453149
```

Optimal workflow (`mtry = 6`) →

# IPW Analysis Weighting



## Code:

- `rf6__predict <- as.data.frame(predict(data_fit_mtry6, new_data = df, type = "prob"))`
- `df_rf <- cbind(df, rf6__predict)`
- `df <- df_rf %>%  
 mutate(  
 ps = case_when(treatment_Cat4_num == 0 ~ .pred_low,  
 treatment_Cat4_num == 0.25 ~ `.pred_relative low`,  
 treatment_Cat4_num == 0.75 ~ `.pred_relative high`,  
 treatment_Cat4_num == 1 ~ .pred_high),`
- `ipw = 1/ps)`

# IPW Analysis Result



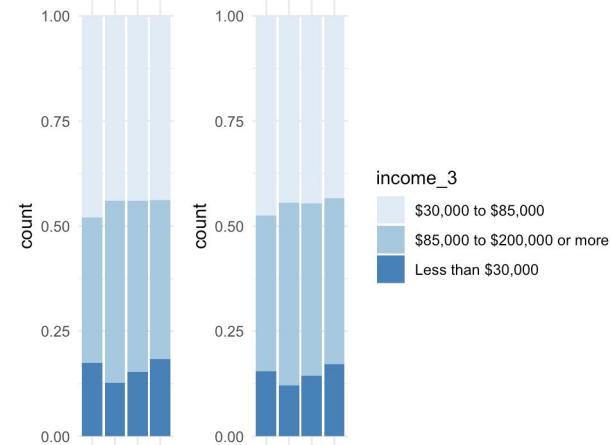
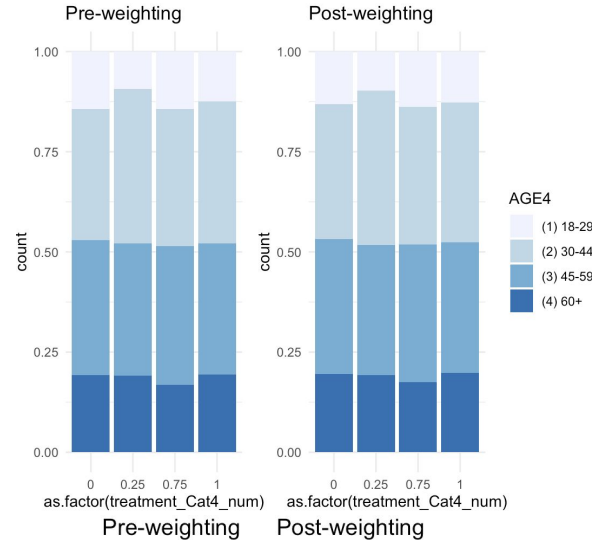
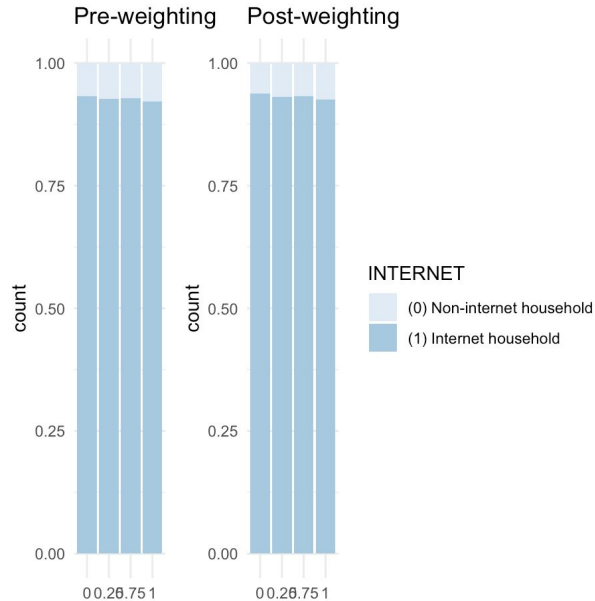
```
● ## Call:
## svyglm(formula = outcome_Cat2 ~ as.factor(treatment_Cat4_num),
##       design = design, family = "quasibinomial", data = df_subs)
##
## Survey design:
## svydesign(ids = ~0, weights = df_subs$ipw, data = df_subs)
##
## Coefficients:
##
##               Estimate Std. Error t value Pr(>|t|)
## (Intercept)      -1.6902    0.2034  -8.310 < 2e-16 ***
## as.factor(treatment_Cat4_num)0.25  1.1288    0.2248   5.022 5.75e-07 ***
## as.factor(treatment_Cat4_num)0.75  2.0443    0.2241   9.124 < 2e-16 ***
## as.factor(treatment_Cat4_num)1     2.6553    0.2596  10.227 < 2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## (Dispersion parameter for quasibinomial family taken to be 1.000693)
##
## Number of Fisher Scoring iterations: 4
```

		2.5 %	97.5 %
## (Intercept)		-2.0892093	-1.291263
## as.factor(treatment_Cat4_num)0.25	0.6878818	1.569714	
## as.factor(treatment_Cat4_num)0.75	1.6047517	2.483801	
## as.factor(treatment_Cat4_num)1	2.1459538	3.164554	

→ Consistent with outcome regression model

# Balance Checking

- Nuanced differences between pre & post-weighting



Statistical weights for the study eligible respondents were calculated using panel base sampling weights to start.

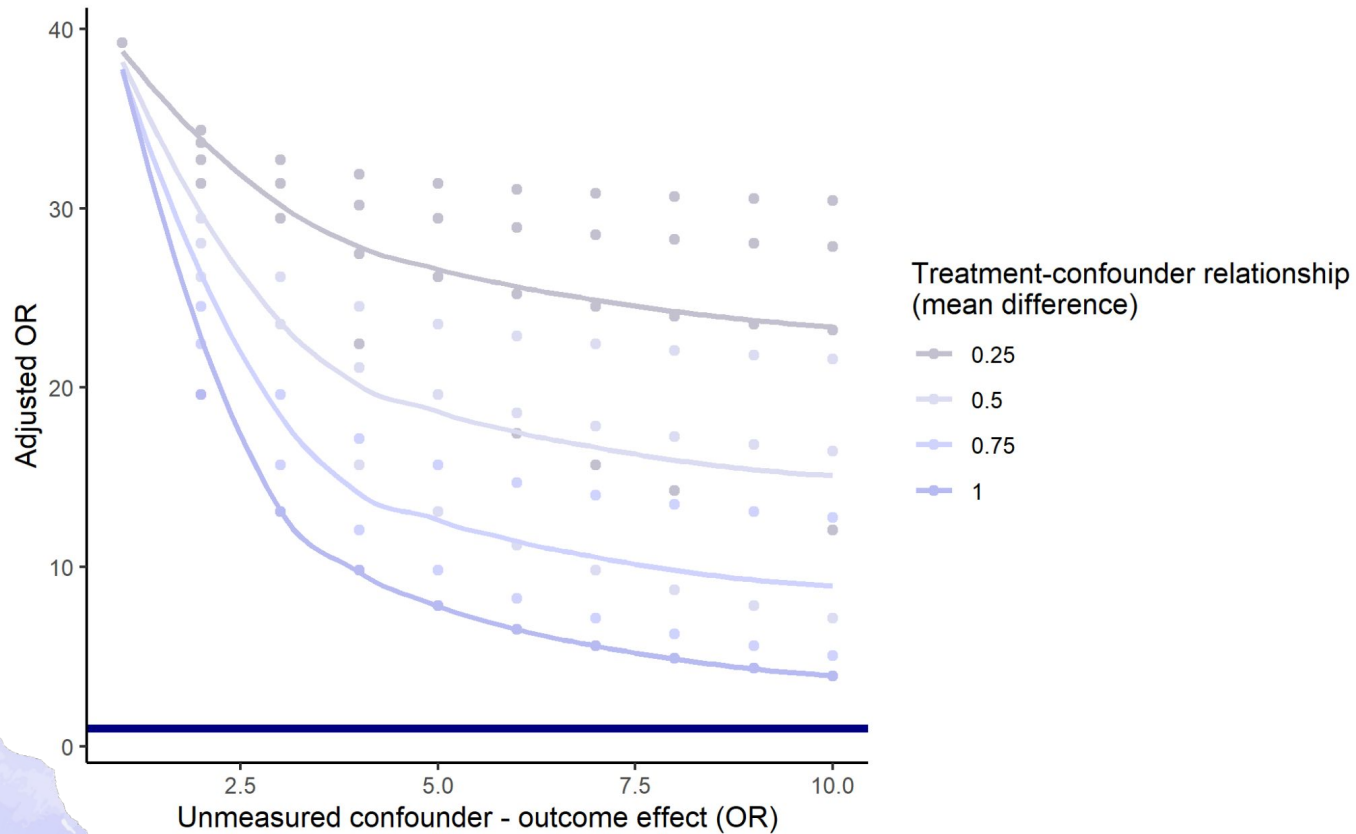




03

**Sensitivity Analysis!**

# Sensitivity Analysis





2. Does a positive  
self-perception cause higher  
arts participation?

## New Treatment Variable (Perception of Positive Personality Traits)

- ★ Thorough
- ★ Helpful
- ★ Energy
- ★ Clever
- ★ Enthusiastic
- ★ Trusting
- ★ Confident
- ★ Kind
- ★ Outgoing



```
mod_PP <- glm(Outcome ~ secondPositivePersonality_Perc + AGE4 + EDUC + income_3 +  
ns(personality_Perc, 2) + INTERNET + Q9, family = "binomial", data = df)
```

```
(Intercept) secondPositivePersonality_perc  
-1.48401940 0.01758004
```

```
[1] 0.02422978
```

Odds Ratio = 1.0177





# Thanks!