

```
1  xorl %eax, %eax # Compute gdt_base
2  movw %ds, %ax   # (Convert %ds:gdt to a linear ptr)
3  shll $4, %eax
4  addl $gdt, %eax
5  movl %eax, (gdt_48 + 2)
6  lgdt gdt_48     # load gdt with whatever is appropriate
```