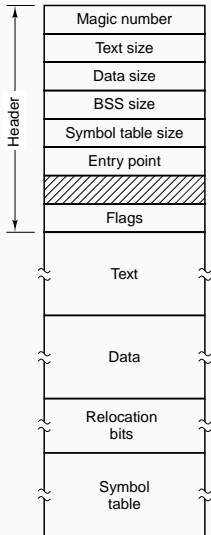
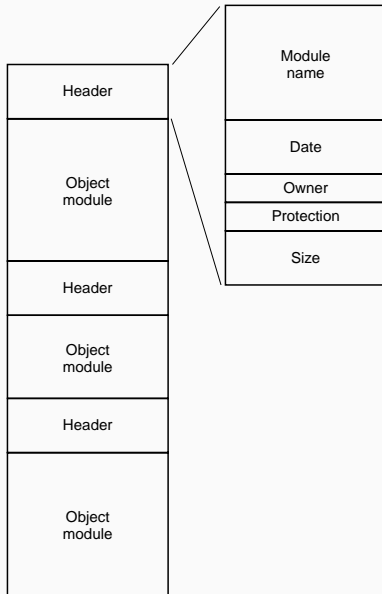


# Binary files



(a)



(b)