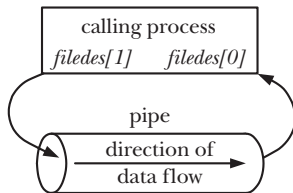
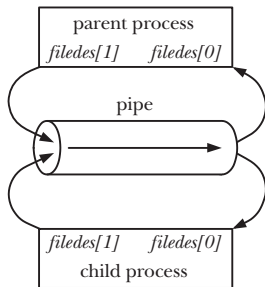


pipe()

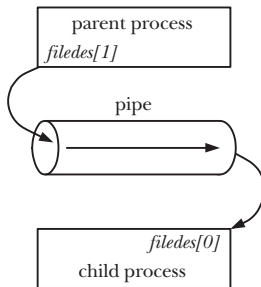
```
1  #include <unistd.h>
2
3  int pipe(int fd[2]);
```



pipe() + fork()



a) After *fork()*



b) After closing unused descriptors