Iptables Quick Tutorial

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March 11, 2018

What's A Packet Filter?

A packet filter is a piece of software which looks at the header of packets as they pass through, and decides the fate of the entire packet. It might decide to

- DROP the packet (i.e., discard the packet as if it had never received it),
- ACCEPT the packet (i.e., let the packet go through), or
- something more complicated.

Why Packet Filtering?

- Control allow certain types of traffic, and disallow others.
- Security you might not want outsiders telnetting to your Linux box.
- Watchfulness It's nice to tell the packet filter to let you know if anything abnormal occurs.

Packet Filter Under Linux

iptables talks to the kernel and tells it what packets to filter.

The iptables tool inserts/deletes rules from the kernel's packet filtering table.

Quick Start

Debian/Ubuntu users can do:

```
stud@debian:~$ sudo apt-get install iptables
stud@debian:~$
stud@debian:~$ sudo iptables -A INPUT -s 147.8.212.123 -p all -j DROP
stud@debian:~$
stud@debian:~$ sudo iptables -D INPUT -s 147.8.212.123 -p all -j DROP
stud@debian:~$
```

Terminology

Filter table is in the kernel, contains chains.

Chains a.k.a. firewall chains, are lists of filtering rules.

The three kernel built-in chains are called INPUT,

OUTPUT, and FORWARD.

Rules Each rule says:

if the packet header looks like this then here's what to do with the packet

How Chains Work?

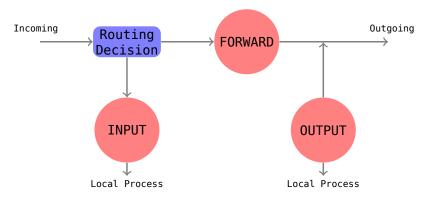


Figure: Chains

Using iptables

To manage whole chains:

- 1. Create a new chain (-N).
- 2. Delete an empty chain (-X).
- 3. Change the policy for a built-in chain. (-P).
- 4. List the rules in a chain (-L).
- 5. Flush the rules out of a chain (-F).
- Zero the packet and byte counters on all rules in a chain (-Z).

To manipulate rules inside a chain:

- 1. Append a new rule to a chain (-A).
- 2. Insert a new rule at some position in a chain (-I).
- 3. Replace a rule at some position in a chain (-R).
- 4. <u>D</u>elete a rule at some position in a chain, or the first that matches (-D).

Examples

```
stud@debian: "$ ping -c 1 127.0.0.1
stud@debian: "$ sudo iptables -A INPUT -s 127.0.0.1 -p icmp -j DROP
stud@debian: "$ sudo iptables -A INPUT -s 127.0.0.1 -p icmp -j DROP
stud@debian: "$ sudo iptables -D INPUT -s 127.0.0.1 -p icmp -j DROP
stud@debian: "$ sudo iptables -D INPUT -s 127.0.0.1 -p icmp -j DROP
stud@debian: "$ sudo iptables -A INPUT -s ! 127.0.0.1 -p all -j DROP
stud@debian: "$ sudo iptables -A INPUT -s 192.168.1.0/24 -p all -j DROP
stud@debian: "$ sudo iptables -A INPUT -s 192.168.1.0/24 -p all -j DROP
```

More Examples

```
"$ # Syn-flood protection:
    $ sudo iptables -A FORWARD -p tcp --syn -m limit --limit 1/s -j ACCEPT
"$
    $ # Furtive port scanner:
    $ sudo iptables -A FORWARD -p tcp --tcp-flags SYN,ACK,FIN,RST RST -m limit --limit 1/s -j ACCEPT
"$
    $ # Ping of death:
    $ sudo iptables -A FORWARD -p icmp --icmp-type echo-request -m limit --limit 1/s -j ACCEPT
"$
```

References I

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- G. Ziemba, D. Reed, P. Traina, Security Considerations for IP Fragment Filtering, RFC 1858 (Informational), Updated by RFC 3128, Internet Engineering Task Force, 1995-10.

References II

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