

## open() vs. fopen()

### open()

```
1  #include <unistd.h>
2  #include <sys/stat.h>
3  #include <fcntl.h>
4  #include <stdio.h>
5
6  int main()
7  {
8      char c;
9      int in;
10     in = open("/tmp/1m.test", O_RDONLY);
11
12     while (read(in, &c, 1) == 1);
13
14     return 0;
15 }
```

```
$ strace -c ./open
```

```
$ dd if=/dev/zero of=/tmp/1m.test bs=1k count=1024
```

### fopen() — Buffered I/O

```
1  #include <stdio.h>
2
3  int main(void)
4  {
5      FILE *stream;
6
7      stream = fopen("/tmp/1m.test", "r");
8
9      while ( fgetc(stream) != EOF );
10
11     fclose(stream);
12
13     return 0;
14 }
```

```
$ strace -c ./fopen
```