```
/* count.c -- using standard I/O */
   #include <stdio.h>
3
   #include <stdlib.h> // ANSI C exit() prototype
4
   int main(int argc, char *argv[])
5
6
       int ch:
                         // place to store each character as read
7
       FILE *fp:
                        // "file pointer"
       long count = 0;
9
10
       if (argc != 2)
11
12
            printf("Usage: %s filename\n", argv[0]);
13
            exit(1);
14
15
       if ((fp = fopen(argv[1], "r")) == NULL)
16
17
            printf("Can't open %s\n", argv[1]);
18
            exit(1);
19
       }
20
       while ((ch = getc(fp)) != EOF)
21
       {
           putc(ch,stdout); // same as putchar(ch);
23
           count++;
24
25
       fclose(fp);
26
       printf("File %s has %ld characters\n", argv[1], count);
27
28
       return 0:
29
```