

```
1 #include <stdio.h>
2 #include <float.h>
3 int main() {
4     printf("Size for float : %d \n", sizeof(float));
5     printf("Min float positive value: %E\n", FLT_MIN );
6     printf("Max float positive value: %E\n", FLT_MAX );
7     printf("Precision value: %d\n", FLT_DIG );
8     return 0;
9 }
```