极客大学 前端进阶训练营

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组件化基础

winter



对象与组件

对象

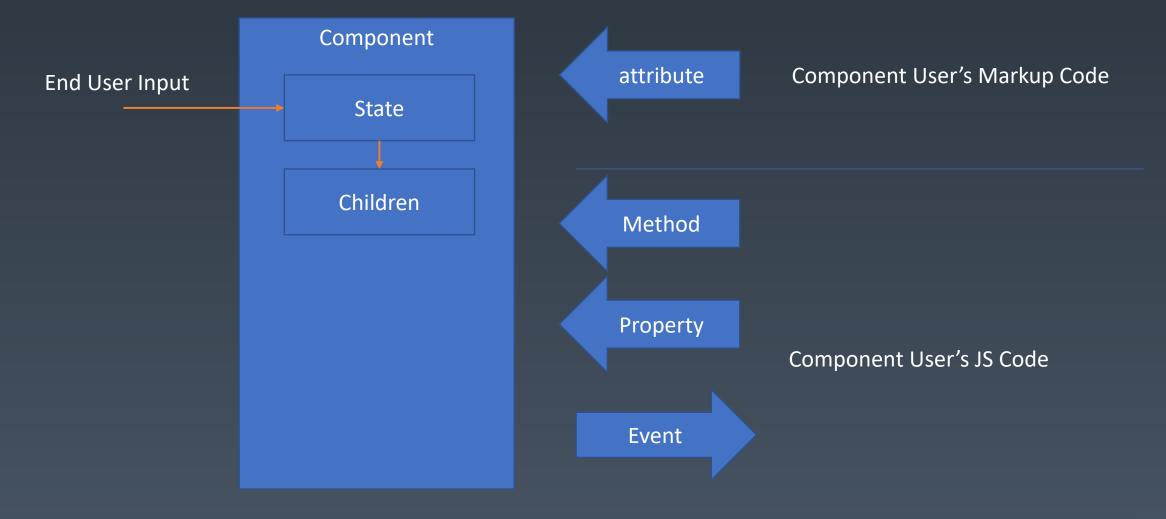
- Properties
- Methods
- Inherit

组件

- Properties
- Methods
- Inherit
- Attribute
- Config & State
- Event
- Lifecycle
- Children



Component





Attribute

Attribute vs Property



Attribute 强调描述性



Property 强调从属关系



Attribute:

```
<my-component attribute="v" />
myComponent.getAttribute("a")
myComponent.setAttribute("a","value");
```

```
Property:

myComponent.a = "value";
```



```
<div class="cls1 cls2"></div>
<script>
var div = document.getElementByTagName('div');
div.className // cls1 cls2
</script>
```



```
<div class="cls1 cls2" style="color:blue" ></div>
<script>
var div = document.getElementByTagName('div');
div.style // 对象
</script>
```



```
<a href="//m.taobao.com" ></div>
<script>
var a = document.getElementByTagName('a');
a.href // "http://m.taobao.com", 这个URL是 resolve 过的结果
a.getAttribute('href') // "//m.taobao.com", 跟 HTML 代码中完全一致
</script>
```



```
<input value = "cute" />
<script>
var input = document.getElementByTagName('input'); // 若 property 没有设置,
则结果是 attribute
input.value // cute
input.getAttribute('value'); // cute
input.value = 'hello'; // 若 value 属性已经设置,则 attribute 不变,property 变化,
元素上实际的效果是 property 优先
input.value // hello
input.getAttribute('value'); // cute
```



如何设计组件状态

Markup set	JS set	JS Change	User Input Change	
×	✓	✓	?	property
~				attribute
×	×	×	✓	state
×				config



Lifecycle

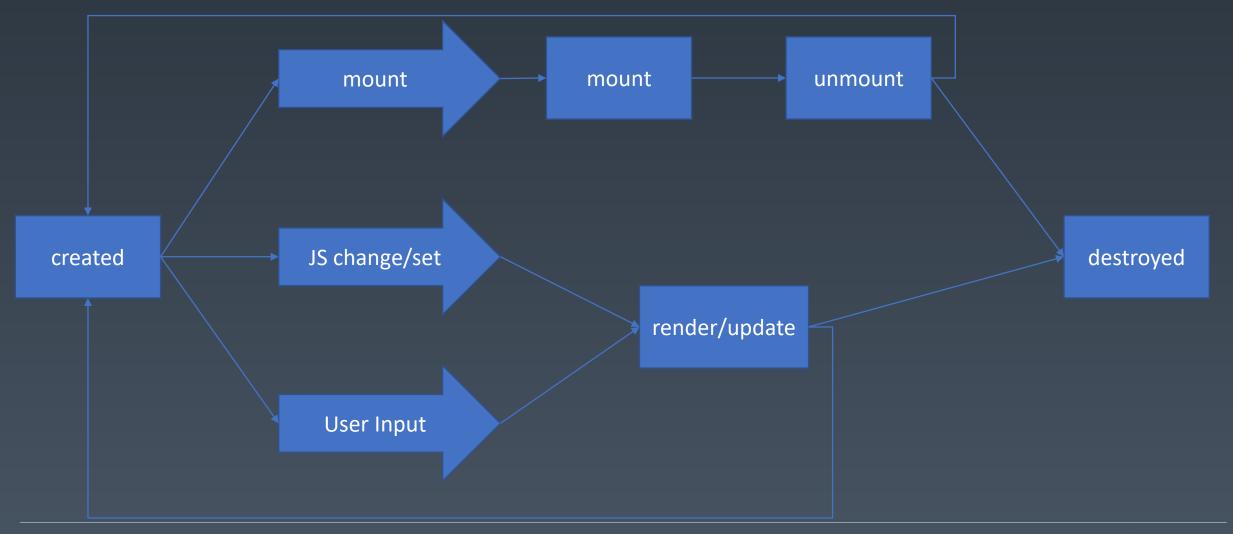
created

?

destroyed



Lifecycle





Children

• Content 型 Children 与 Template 型 Children

```
<my-button><img src="{{icon}}"/>{{title}}</my-button>
<my-list>
  <img src="{{icon}}"/>{{title}}
  </my-list>
```



#