

# Case Study 1 - Single-Image NDVI Mapping

## 1 Google Earth Engine registration

[link](#)

Before proceeding with the following operations, please register for a Google Earth Engine (GEE) account first. Here is a link that explains how to register a GEE account step by step.

## 2 Code overview

You need to download the [Case Study 1.docx](#) code file. Once you've [registered for a Google Earth Engine account](#), launch the code editor in your browser, copy and paste the code to your own code editor, and run the code.

## 3 Procedures

### 3.1 Import L8 image collections

Code block 1:

```
// Import Landsat 8 Collection as L8
var L8_collections = ee.ImageCollection("LANDSAT/LC08/C02/T1_TOA")
    .filterDate('2017-01-01', '2017-12-31');
```

ee.ImageCollection: [doc link](#)

```
ee.ImageCollection(args)
'''
ImageCollections can be constructed from the following arguments:
- A string: assumed to be the name of a collection,
- A list of images, or anything that can be used to construct an image.
- A single image.
- A computed object - reinterpreted as a collection.

Args:
  args: ComputedObject|Image|List

Output:
  ImageCollection
'''
```

ee.ImageCollection.filterDate: [doc link](#)

```
ImageCollection.filterDate(start, end)
'''
Shortcut to filter a collection by a date range. The start and end may be Dates, numbers (interpreted as milliseconds since 1970-01-01T00:00:00Z), or strings (such as `1996-01-01T08:00`). Based on `system:time_start`.

Args:
  start: Date|Number|String The start date (inclusive).
```

```
end: Date|Number|String, optional. The end date (exclusive). Optional. If not specified, a 1-millisecond range starting at `start` is created.
```

```
Output:  
Collection  
'''
```

## 3.2 Choose the study area

Code block 2:

```
// Set a point geometry at (-122.08412, 37.42189)  
var Point = ee.Geometry.Point([-122.08412, 37.42189]);  
  
// Show this location with a red point  
Map.addLayer(Point, {color: 'red'}, 'Location Point');  
  
// Set this point as center object  
Map.centerObject(Point, 10);
```

ee.Geometry.Point: [doc link](#)

```
ee.Geometry.Point(coords, proj)  
'''  
  
Constructs an ee.Geometry describing a point.  
For convenience, varargs may be used when all arguments are numbers. This allows creating EPSG:4326 points, e.g. ee.  
Geometry.Point(lng, lat).  
  
Args:  
  coords: List  
  proj: Projection, optional  
'''
```

Map.addLayer: [doc link](#)

```
Map.addLayer(eeObject, visParams, name, shown, opacity)  
'''  
  
Adds a given EE object to the map as a layer.  
Returns the new map layer.  
  
Args:  
  eeObject: Collection|Feature|Image|RawMapId  
  visParams: FeatureVisualizationParameters|ImageVisualizationParameters, optional  
  name: String, optional  
  shown: Boolean, optional  
  opacity: Number, optional  
'''
```

### 3.2.1 Visualization in map

You can show/hide the drawn point by clicking the 'layers' button on the top right corner of the map ([Fig. 1](#)).

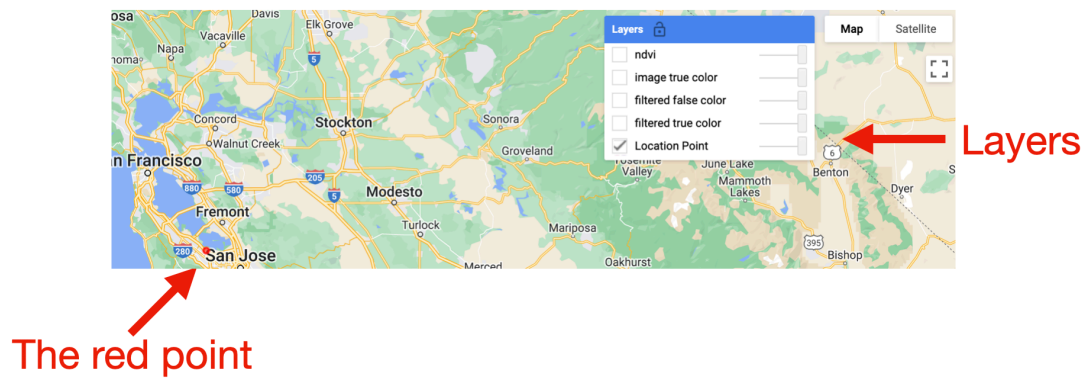


Fig. 1

### 3.3 Filter the images inside the study area

Code block 3:

```
// Spatial filtering
var filtered = L8_collections.filterBounds(Point)
print('filtered', filtered)
print('size', filtered.size())
```

ee.ImageCollection.filterBounds: [doc link](#)

```
ImageCollection.filterBounds(geometry)
'''
Returns the filtered collection.

Args:
  this.collection: Collection
  geometry: ComputedObject|FeatureCollection|Geometry
'''
```

### 3.4 Show the images in true color

Code block 4:

```
// true color
Map.addLayer(
  filtered.min(), // showing the lowest cloud coverage; to remove the cloud
  {min:0, max:0.3, bands:['B4', 'B3', 'B2']}, //visParams
  'filtered true color', // name string
  true // shown
);
```

ee.ImageCollection.min: [doc link](#)

```
ee.ImageCollection.min()
'''
Reduces an image collection by calculating the minimum value of each pixel across the stack of all matching bands. Bands
are matched by name.

Args:
  None

Output:
  Image
'''
```

### 3.4.1 Visualization in map

You can show/hide the drawn map by clicking the 'layers' button on the top right corner of the map (Fig. 2).

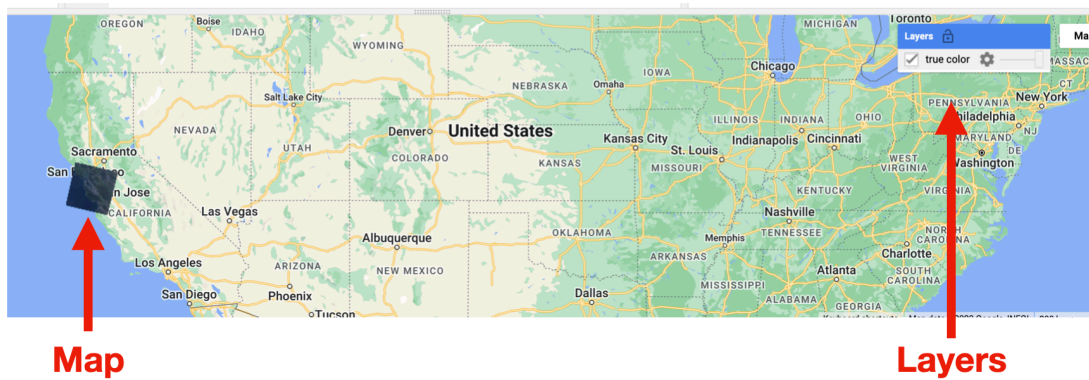


Fig. 2

### 3.4.2 What is true color?

Refer to the [Landsat 8 documentation](#) for a description of the bands.

What is true color ([link 1](#), [link 2](#))

## 3.5 Show the images in false color

Code block 5:

```
// false color: vegetation looks really red
Map.addLayer(
  filtered.min(), // showing the lowest cloud coverage; to remove the cloud
  {min:0, max:0.3, bands:['B5', 'B4', 'B3']}, //visParams
  'filtered false color', //name string
  true //shown
);
```

### 3.5.1 Visualization in map

You can show/hide the drawn map by clicking the 'layers' button on the top right corner of the map (Fig. 3).



Fig. 3

### 3.5.2 What is false color?

What is false color ([link 1](#), [link 2](#))

## 3.6 Show the top image

Code block 6:

```
// Find the top image
var image = ee.Image(filtered.first())
// True color
Map.addLayer(
  image,
  {min:0, max:0.3, bands:['B4', 'B3', 'B2']}, //visParams
  'image true color', // name string
  true // shown
);
```

ee.Image: [doc link](#)

```
ee.Image(args)
'''
An object to represent an Earth Engine image. This constructor accepts a variety of arguments:
  - A string: an EarthEngine asset id,

  - A string and a number: an EarthEngine asset id and version,

  - A number or ee.Array: creates a constant image,

  - A list: creates an image out of each list element and combines them into a single image,

  - An ee.Image: returns the argument,

  - Nothing: results in an empty transparent image.

Args:
  args: Image|List, optional
'''
```

ee.ImageCollection.first: [doc link](#)

```
ImageCollection.first()
'''
Returns the first entry from a given collection.

Args:
  this.imagecollection: ImageCollection
'''
```

### 3.6.1 Visualization in map

You can show/hide the drawn map by clicking the 'layers' button on the top right corner of the map ([Fig. 4](#)).



Fig. 4

### 3.7 Calculate the NDVI from top image

Code block 7:

```
// Extract nir and red band from image
var nir = image.select('B5');
var red = image.select('B4');
// Calculate NDVI = (nir - red) / (nir + red)
// All clouds, shadows, and waters would have low NDVI.
// NDVI can be kind of a neat way to find data that is not contaminated by clouds.
var ndvi = (nir.subtract(red).divide(nir.add(red))); // doing pixel-wise calculation
var ndvi = image.normalizedDifference(['B5', 'B4'])
```

ee.Image.select: [doc link](#)

```
Image.select(var_args)
'''
Selects bands from an image.
Returns an image with the selected bands.

Args:
  this.image: Image
  var_args: VarArgs
'''
```

ee.Image.normalizedDifference: [doc link](#)

```
Image.normalizedDifference(bandNames)
'''
Computes the normalized difference between two bands. If the bands to use are not specified, uses the first two bands. The
normalized difference is computed as (first - second) / (first + second). Note that the returned image band name is
'nd', the input image properties are not retained in the output image, and a negative pixel value in either input band
will cause the output pixel to be masked. To avoid masking negative input values, use ee.Image.expression() to
compute normalized difference.

Args:
  this.input: Image
  bandNames: List, default: null
'''
```

### 3.8 Show the NDVI images

```
//Show the ndvi
Map.addLayer(
  ndvi,
  {min:0, max:0.7}, //visParams
  'ndvi', // name string
  true // shown
);
```

### 3.8.1 Visualization in map

You can show/hide the drawn map by clicking the 'layers' button on the top right corner of the map ([Fig. 5](#)).



Fig. 5

## 4 A more comprehensive tutorial for NDVI

[link](#)

## 5 To do task

### 5.1 Display a custom point in GEE

Task: Modify the [Sec. 3.2](#) code to display a point of your choosing on the map. You will need to replace the coordinates in the code with coordinates representing a location you want to highlight. Ensure that the new location is marked with a colorful point and centered on the map.

Hint:

You can check the "Inspector" in the top right corner of the GEE web page. Click on the map and you can see the detailed information of that location.

### 5.2 Customize Band Combination for Landsat 8 Imagery in GEE

Modify the [Sec. 3.4](#) code to display the Landsat 8 imagery using a different band combination. Instead of displaying the true color image with the bands in the order ['B4', 'B3', 'B2'] (Red, Green, Blue), you are required to display the image with the bands in a custom order of your choosing. Watch the results and think about why they happen.

### 5.3 Calculate and Display the Enhanced Vegetation Index (EVI) Using Landsat 8 Data in GEE

Modify the Sec. 3.7 code to calculate and display the Enhanced Vegetation Index (EVI) using Landsat 8 data. The formula for EVI is:

$$EVI = 2.5 \times \frac{(NIR - Red)}{(NIR + 6 \times Red - 7.5 \times Blue + 1)}$$

Hint:

You may need to use the "subtract" ([doc link](#)), "multiply" ([doc link](#)), "divide" ([doc link](#)), and "add" ([doc link](#)) function.

## 6 Note: Latex source code of this manual

[link](#)

If future teaching assistants wish to modify this tutorial, you can open its LaTeX source code [here](#).