

Multi-Modal Multi-Correlation Learning for Audio-Visual Speech Separation

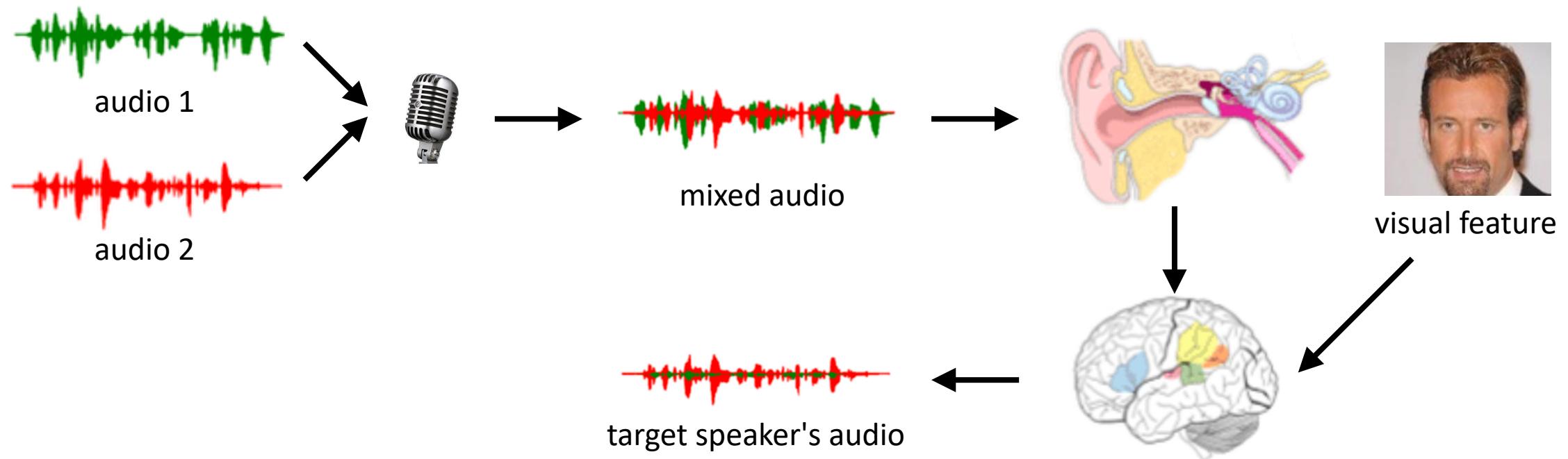
Xiaoyu Wang^{1,2}, Xiangyu Kong², Xiulian Peng², Yan Lu²

¹Xi'an Jiaotong University

²Microsoft Research Asia

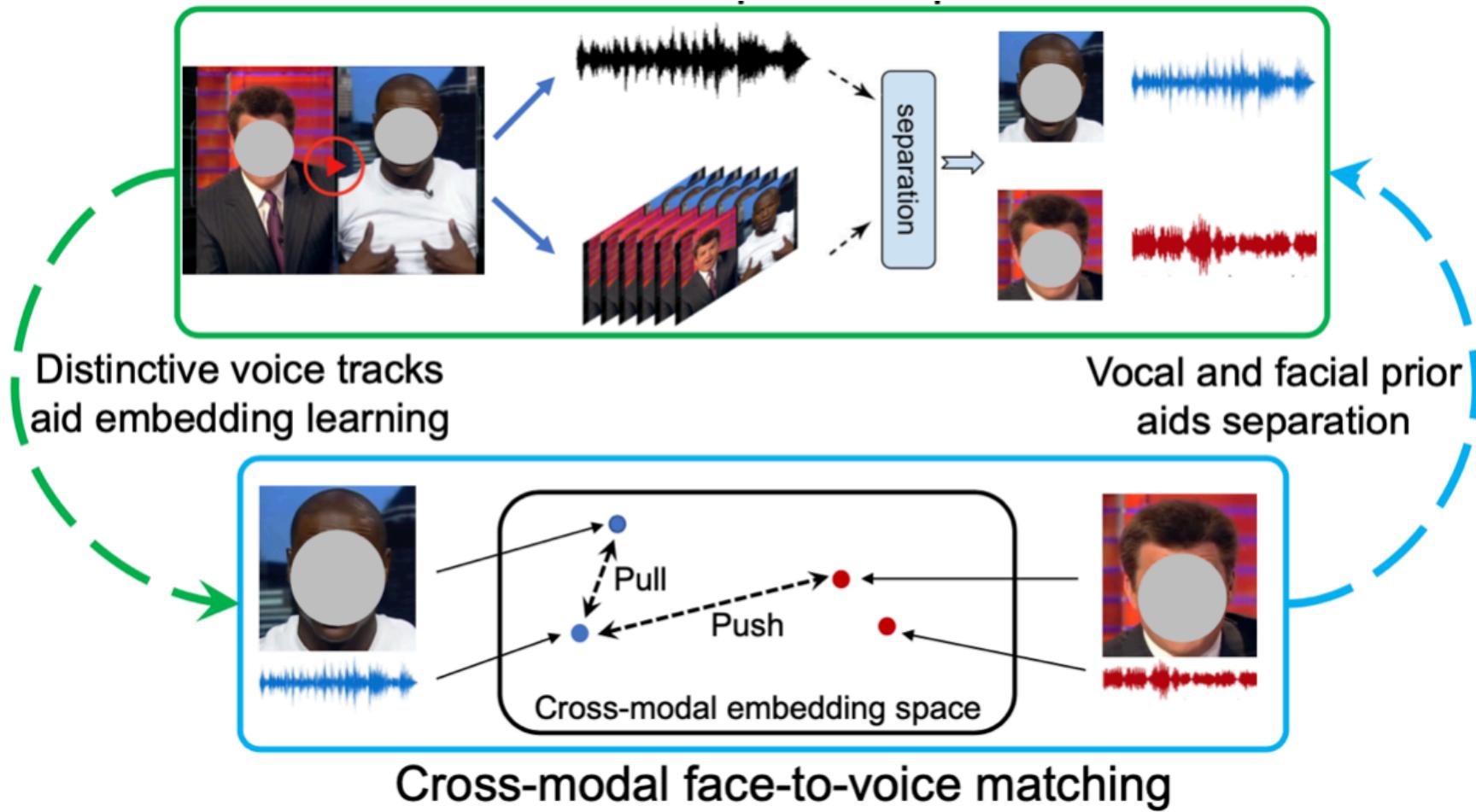
Audio-Visual Speech Separation

- Given the mixed audio and target speaker's visual features, our goal is to separate the target speaker's voice



Previous Work

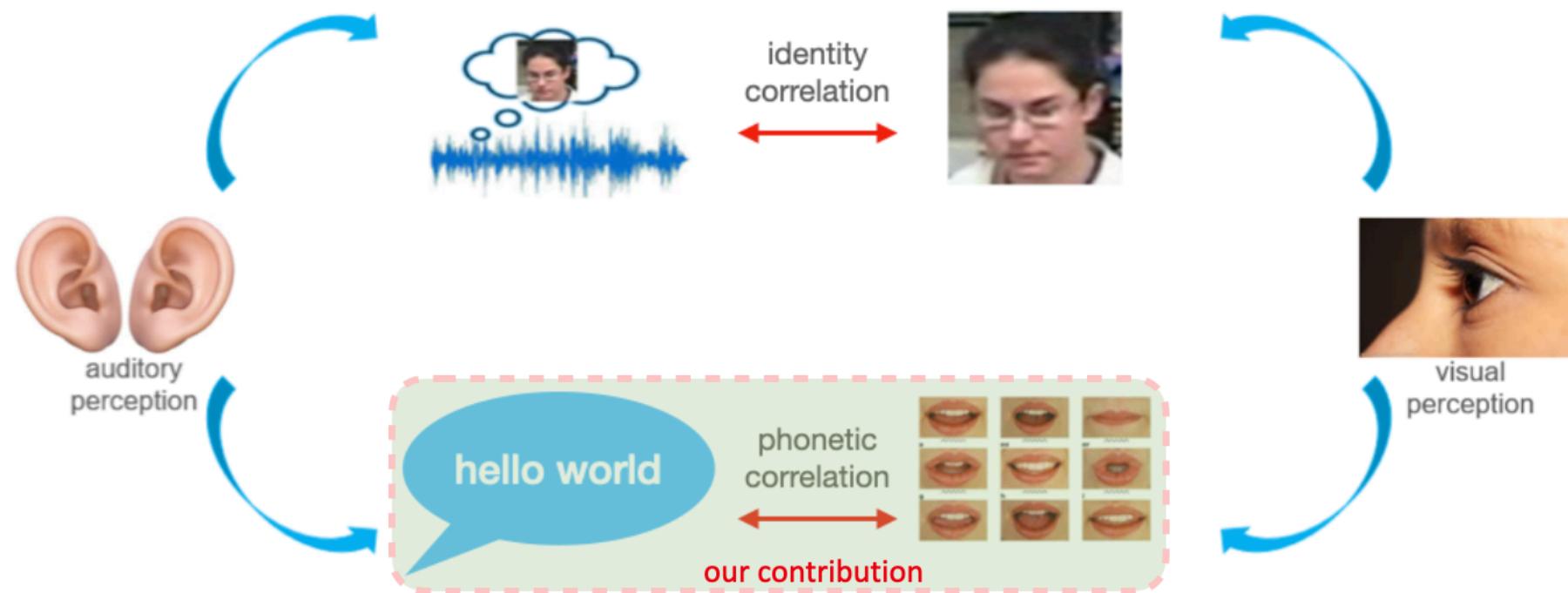
- VisualVoice^[1]: explicitly model the audio-visual identity correlation



[1] R. Gao and K. Grauman. "VisualVoice: Audio-Visual Speech Separation with Cross-Modal Consistency". In CVPR 2021.

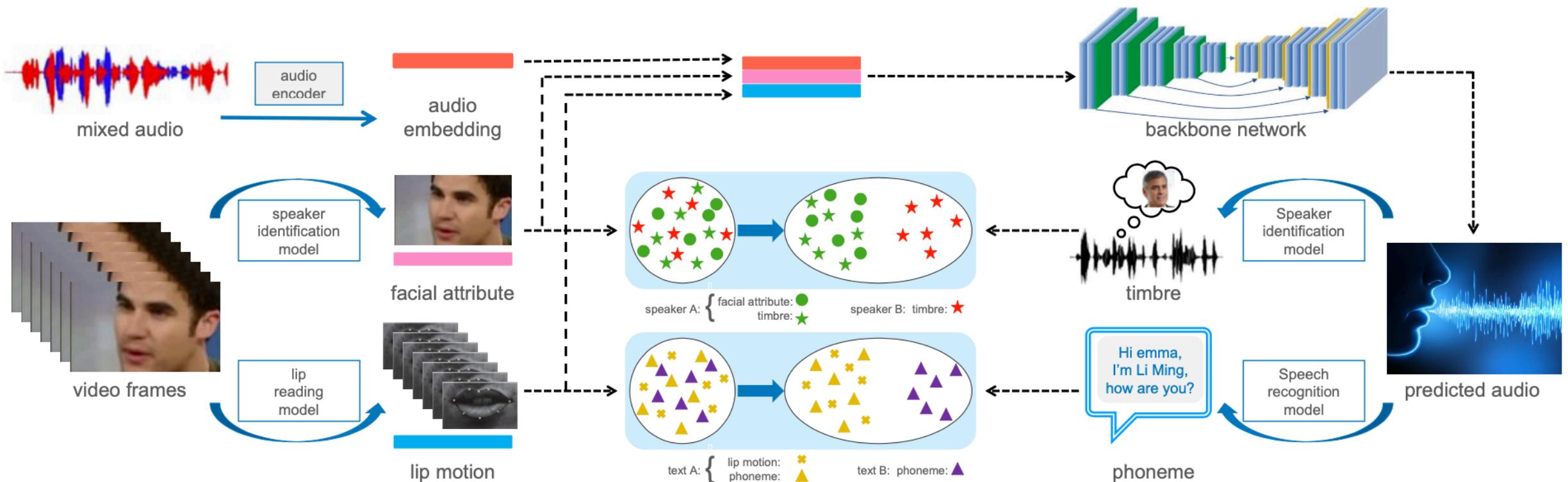
Audio-Visual Correlations

- Besides modeling the speaker identity, we propose to explicitly model the phonetic correlation between the audio (phoneme) and video (lip motion)



Pipeline

- Correlation enhancement in embedding space



Learning Methods

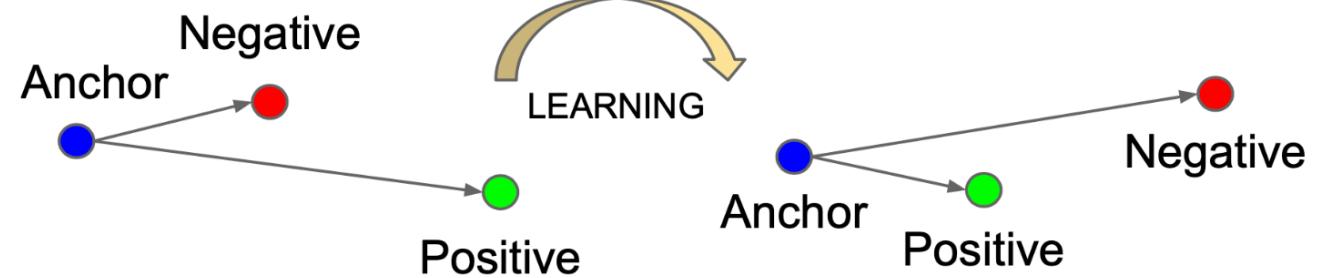
- Contrastive learning

Triplet loss:

Define a triplet (positive, anchor, negative),
pull the positive and anchor closer,
and push the negative and anchor farther away.

$$\mathcal{L}_1 = \max\{d(\mathbf{i}_{\mathcal{A}_1}^a, \mathbf{i}_{\mathcal{A}_2}^v) - d(\mathbf{i}_{\mathcal{A}_1}^a, \mathbf{i}_{\mathcal{B}}^v) + m, 0\}$$

$$\mathcal{L}_2 = \max\{d(\mathbf{p}_{\mathcal{A}}^a, \mathbf{p}_{\mathcal{A}}^v) - d((\mathbf{p}_{\mathcal{A}}^a, \mathbf{p}_{\mathcal{B}}^v) + m, 0\}$$



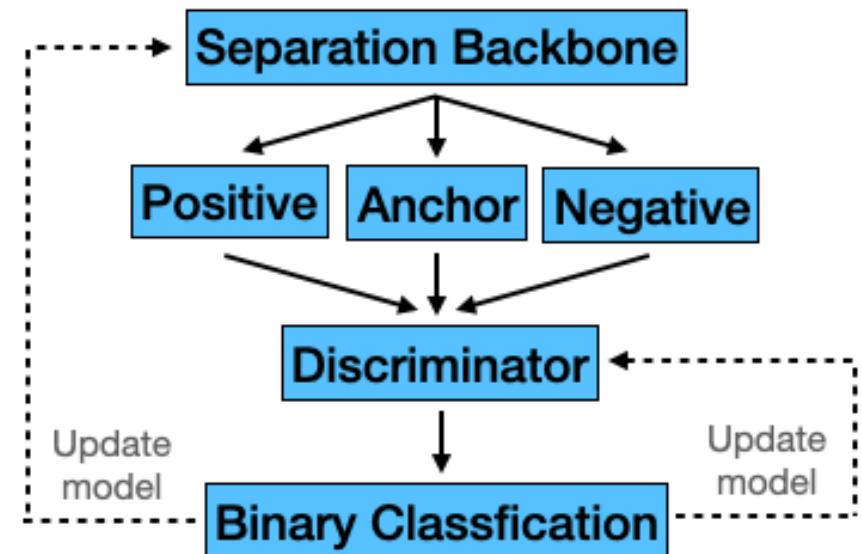
- Adversarial learning

Limitation of triplet loss:

When using cosine distance, the magnitude of vectors is not taken into account, while merely their direction information is included.

$$\mathcal{L}_G = \min_G \mathbb{E}_{\mathbf{x} \sim \mathbf{i}^v} \log(D(\mathbf{x})) + \mathbb{E}_{\mathbf{x} \sim \mathbf{i}^a} \log(1 - D(\mathbf{x}))$$

$$\mathcal{L}_D = \max_D \mathbb{E}_{\mathbf{x} \sim \mathbf{i}^v} \log(D(\mathbf{x})) + \mathbb{E}_{\mathbf{x} \sim \mathbf{i}^a} \log(1 - D(\mathbf{x}))$$



Experiment

- LRS3 Dataset^[3]



	SDR	PESQ	STOI
[2](AV Baseline)	8.46	2.27	0.843
[2](CMC loss)	8.85	2.39	0.854
Ours(AV baseline)	9.392	2.536	0.851
Ours(triplet)	9.623	2.545	0.855
Ours(adversarial)	9.982	2.584	0.861

- VoxCeleb2 Dataset^[4]



	SDR	SIR	SAR	PESQ	STOI	SI-SNR
[1](Reported)	10.2	17.2	11.3	2.83	0.87	-
[1](Released)	7.023	13.708	9.546	2.569	0.792	6.471
[1](Our impl.)	7.692	14.347	10.195	2.579	0.791	7.467
Ours(triplet)	8.178	14.692	10.38	2.6	0.793	7.676
Ours(adversarial)	8.949	16.012	10.79	2.687	0.811	8.477

[1] R. Gao and K. Grauman. "VisualVoice: Audio-Visual Speech Separation with Cross-Modal Consistency". In CVPR 2021.

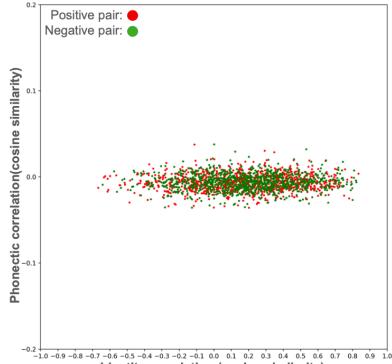
[2] N. Makishima, M. Ihori, A. Takashima, T. Tanaka, S. Orihashi, and R. Masumura, "Audio-visual speech separation using cross-modal correspondence loss". In ICASSP 2021.

[3] T. Afouras, J. S. Chung, A. Zisserman LRS3-TED: a large-scale dataset for visual speech recognition arXiv preprint arXiv:1809.00496

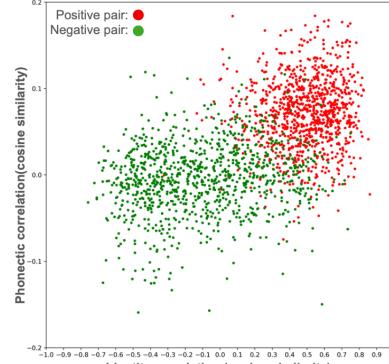
[4] J. S. Chung*, A. Nagrani*, A. Zisserman VoxCeleb2: Deep Speaker Recognition INTERSPEECH, 2018.

Analysis

- Identity&phonetic correlation before/after training



(a) AV baseline

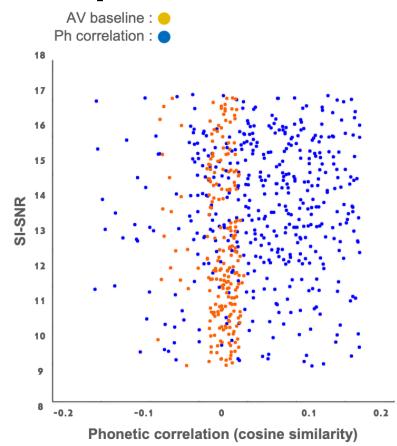


(b) Our method

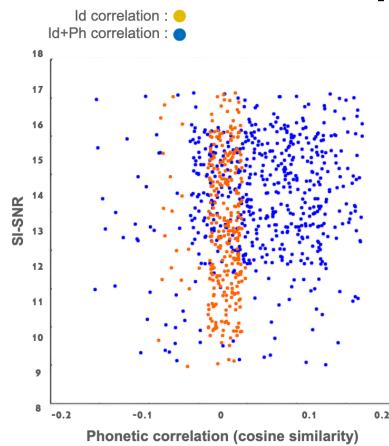
(a) AV baseline: without correlation learning.

(b) Our method: after joint identity & phonetic correlation learning.

- Separation metric after phonetic correlation learning



(a)



(b)

(a) AV baseline vs. learning phonetic correlation (Ph).

(b) Learning identity correlation (Id) vs. jointly learning both identity and phonetic correlation (Id+Ph).

Conclusion

- Contribution:
 - We explicitly model the phonetic correlation between audio (phoneme) and video (lip motion)
 - An adversarial training approach to learn identity and phonetic audio-visual correlation
- Future Work
 - We target at directly learning correlated audio-visual representations and apply it to downstream tasks

Thanks!