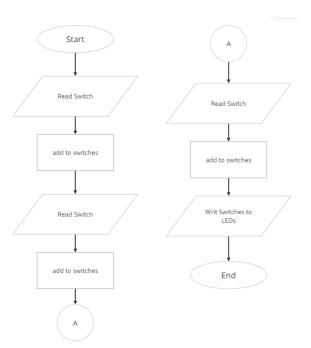
# **CPE 233 HW 1**

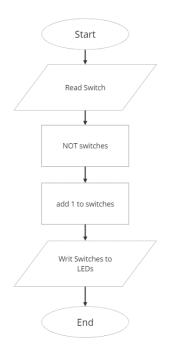
## Wyatt Tack and Dominic Arias

### 1. Flowcharts:

Part 1:



Part 2:



#### 2. Table 1: Simulation Table Part 1:

Reasoning	Switches	LEDs
Tests basic	1234	1234
arithmetic	1111	2345
with sign ext	abcd	<b>ef12</b> (Final Value)
Tests add to 17 <sup>th</sup> bit and adds after	ffff 0001 4321	ffff 0000 <b>4321</b> (Final Value)
Tests kept	abcd	abcd
overflow	dbca	8797
addition	abcd	<b>3364</b> (Final Value)

Table 2: Simulation Table Part 2:

Reasoning	Switches	LEDs
Tests basic going from negative to positive	fffd	0003 (Final Value)
Tests basic going from positive to negative	0002	<b>fffe</b> (Final Value)
Tests max negative value (expected for RC)	8000	<u><b>8000</b></u> (Final Value)

#### 3. Figure 1: Assembly Code Part 1:

```
lui x6, 0x11000 #set x6 as value for Switches memory adress
th x7, 0(x6) #fill x7 with value in switches
add x28, x7, x0 #adds switches value + 0 into x28
th x7, 0(x6) #fill x7 with value in switches
add x28, x28, x7 #adds x7 to already stored x28
th x7, 0(x6) #fill x7 with value in switches
add x28, x28, x7 #adds x7 to already stored x28
sh x28, 0x20(x6) #outputs x28 to LED
```

Figure 2: Assembly Code Part 2:

```
lui x6, 0x11000 #set x6 as value for Switches memory adress
lh x7, 0(x6) #fill x7 with value in switches
not x7, x7 #not x7 (first part of negating RC number)
addi x7, x7, 0x1 #add 1 to x7 (second part of negating RC number)
sh x7, 0x20(x6) #outputs x28 to LED
```