Wyatt Tack

CPE333

Quiz 1

1) .

```
lw x12,40(x11) #must be 40, since words are 4 bytes addi x12,x12,10 sw x12,40(x10)
```

2) .

```
.data
       a: .word 1,6,6,7,7,8,8,9,10, ...
        .text
 Main: la x8,a
                       #adress a in x8
       add x10, x0, x0 #x = 0
       add x11, x0, x0 #sum=0
       addi x12, x0, 10 \# x12 = 10 for comp
 loop: bge x10, x12, return
       slli x13, x10,2
                                #mult x by 4 for address words
       add x14, x13,x8
                               #x14 is address a[x]
                                #x15 is data a[x]
       1 \text{w} \times 15, 0 (\times 14)
       add x11,x11,x15
                               #sum+=a[x]
       addi x10,x10,1
                                #loop x++
       j loop
       return:
```

3) .

```
.data
       arr: .word 1,6,6,7,7,8,8,9,10, ...
       .text
       li sp, 0x10000 #load stack pointer addr
       addi a1, x0, 10 #load arguments a1=n, a2=&a
       la a2, arr
       call func:
                       #call function
return: j return
                       #program terminator
      addi sp,sp,-16 #input al as n, a2 as address for a, get a0 as sum
       sw t1, 12(sp) #push used temporaries to stack
       sw t2, 8(sp)
       sw t3, 4(sp)
       sw t4, 0(sp)
       add t1, x0, x0
                              \#x = 0
       add a0, x0, x0
                              #sum=0
                             \#loop\ until\ x>=n
loop: bge t1, a1, end
       slli t2, t1, 2
                             #t2 is 4xindex (byte offset)
       add t3, t2, a2
                             #t3 is address a[x]
       1w t4,0(t3)
                              #t4 is data a[x]
       add a0, a0, t4
                              \#sum+=a[x]
       addi t1,t1,1
                              #loop x++
       j loop
       end:
       lw t4, 0(sp)
                              #pop used from stack
       lw t3, 4(sp)
       lw t2, 8(sp)
       lw t1, 12(sp)
       addi sp, sp, 16
                              #move stack pointer
       ret
                               #return function call
```