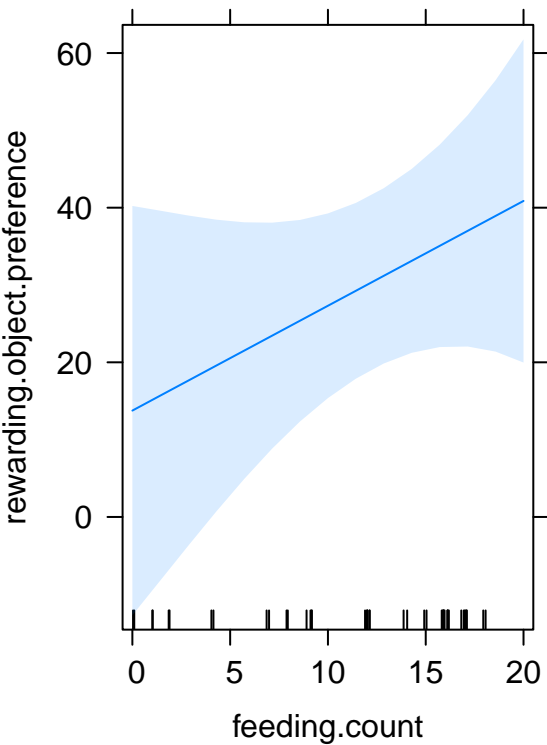


feeding.count effect plot



trial\*rewarding.object.colour effect plot

