

WYATT FEASTER

UX & UI DESIGNER

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EXPERIENCE

September 2016 - February 2017

Staples - UX & UI Designer

Worked on a team of designers to create one unified site that would meet the demands of our users and stakeholders.

I developed user stories, which were used for validation of our designs. I also took part in creating wireframes, interactions, user flows, and visual designs.

July 2014 - June 2016

EWU Bookstore - UX & Visual Design Intern

Responsibilities included re-designing the website for mobile and desktop, conducting research, creating wireframes, prototyping and designing mock-ups. I also tracked store traffic via Google analytics. In addition I was in charge of social media and in-store graphics.

June 2015 - September 2015

14Four - UX & UI Intern

Worked with a team of designers on various micro-sites and apps. Conducted research and created user flows, site-maps, wireframes, prototypes, and sketches for both mobile and desktop. Clients included Chevy, Weber, Quaker, and Doritos.

March 2015 - June 2015

Inlander - Design Intern

Designed for a variety of mediums including web and print. Created in-house ads, client ads, and client t-shirt design. Worked with art director on editorial layout and design. Headed the yearly magazine re-design of the Annual Manual.

EDUCATION

BFA- Eastern Washington University

Graduated with a BFA in visual communication design, in the spring of 2016. Specializing in UX design.

SKILLS

Adobe Photoshop

Adobe Indesign

Adobe Illustrator

Sketch

MS Office

Marvel (prototyping)

Invision (prototyping)

HTML

CSS

Basic Javascript

REFERENCES

*Upon request