

AR Survival Shooter



Getting Started with AR Survival Shooter

For legal reasons, I can't include some assets in the package, but you can get them for free separately.

If you have any issues with the first launch then just email me with Invoice Number and I will send you complete project.

I used Unity 2017.3.1f for this tutorial.

- Download and import AR Survival Shooter into Unity
- Download and import TextMesh Pro into Unity
 - Uncomment TextMesh Pro code in ScoreManager.cs
- Download and import Survival Shooter Tutorial with API Updating
 - Don't import "Project Settings"
- Reopen Unity project
- Test in the Unity Editor or build for mobile

Today you can easily adapt the project for VR manually.

Support

First of all, read the docs.

If it didn't help, [get the support](#).